

Print Pyramids and Patterns

Step 1 Printing basic building blocks

Size : How many row you want in the pattern

Putting together nested loops

```
int n = 5;
```

Output

```
for( int j = 1; j<=n; j++)          // index 1 to <= n
{
    system.out.print("*");
}
```

* * * * *

or

```
for (int j =0; j<n; j++)             // index 0 to < n
{
    system.out.print("*");
}
```

output

* * * * *

Print and Println statement

output

```
int = 5
for (int i =1; i<=n; i++) {
    for (int j =0; j<n; j++) {
        system.out.print("*");
    }
}
```

* * * * *
* * * * *
* * * * *
* * * * *
* * * * *

Print and Println statement

```
int = 5
for (int i =1; i<=n; i++) {
    for (int j =0; j<n; j++) {
        system.out.print("*");
    }
}
```

output

```
* * * * *
```

Square pattern

```
int = 5
for (int i =1; i<=n; i++) {
    for (int j =0; j<n; j++) {
        system.out.print("*");
    }
    system.out.println();
}
```

output

```
* * * * *
* * * * *
* * * * *
* * * * *
* * * * *
```

Increasing triangle pattern

```
int = 5
for (int i = 1; i <= n; i++) {
    for (int j = 1; j <= i; j++) {
        system.out.print("*");
    }
    system.out.println();
}
```

output

```
i = 1  *
i = 2  **
i = 3  ***
i = 4  ****
i = 5  *****
```

Decreasing triangle pattern

```
int = 5
for (int i = 1; i <= n; i++) {
    for (int j = i; j <= n; j++) {
        system.out.print("*");
    }
    system.out.println();
}
```

output

```
1 to 5  *****
2 to 5  ****
3 to 5  ***
4 to 5  **
5 to 5  *
```

Left Triangle

```
int = 5
for (int i = 1; i <= n; i++) {
    for (int j = i; j <= i; j++) {
        system.out.print(" ");
    }
    for (int j = i; j <= n; j++) {
        system.out.print("* ");
    }
    system.out.println();
}
```

Right Triangle

```
int = 5
for (int i = 1; i <= n; i++) {
    for (int j = i; j <= n; j++) {
        system.out.print(" ");
    }
    for (int j = 1; j <= i; j++) {
        system.out.print("* ");
    }
    system.out.println();
}
```

Decreasing triangle of space
Increasing triangle of star

```
      *   i = 1
     * *   i = 2
    * * *   i = 3
   * * * *   i = 4
  * * * * *   i = 5
```