

# Rishi Lahoti

+91-8982770027 | rishilahoti99@gmail.com | LinkedIn | Github | Portfolio

## Experience

<b>Front-End Developer</b>	Feb 2025 – Aug 2025
<i>Nature Crave</i>	Remote
<ul style="list-style-type: none"><li>Deployed responsive website using Next.js + Tailwind CSS, achieving 95% Google Lighthouse performance.</li><li>Applied Framer Motion to animate a standing pouch product, creating a lifelike and visually engaging component.</li><li>Integrated Resend to collect customer emails and messages, automatically forwarding them to the business.</li></ul>	
<b>Front-End Developer</b>	Oct 2024 – Feb 2025
<i>Darak Agrived Ventures PVT. LTD.</i>	Remote
<ul style="list-style-type: none"><li>Built responsive UI components with TailwindCSS, achieving 90% cross-device compatibility.</li><li>Optimized website performance to less than 2s load time using Next.js, scoring 95+ on Core Web Vitals.</li><li>Developed custom data visualization components for agricultural product listings using Shadcn/UI + Tailwind.</li></ul>	
<b>Engineering Intern</b>	Feb 2024 - May 2024
<i>Maiti Labs</i>	Remote
<ul style="list-style-type: none"><li>Promoted from Software Intern to Engineering Intern within 2 months and led a team of 3 developers.</li><li>Created 3+ CMS-powered educational web pages enabling users to publish blogs on climate change awareness.</li></ul>	

## Open Source Experience

<b>Clipboard History</b>   React, Typescript, Plasmo   [Github]   Mar 2025 – May 2025
Resolved tag overflow issues in components handling large datasets and improved the UI/UX of tag rendering.

## Projects

<b>Math Destroyer</b>   <i>Nextjs, TypeScript, GSAP, Framer-Motion</i>   [Github]	Jul 2025 – Aug 2025
<ul style="list-style-type: none"><li>Built an interactive math learning arcade game that gamifies problem solving for ages 8+, Next.js + TypeScript for scalable game logic and responsive UI.</li><li>Integrated educational mechanics with retro-style using GSAP and audio feedback via Howler.js, creating an engaging learning through play experience.</li><li>Dynamic content generation in pure TypeScript to adapt difficulty in real time, track player performance, and provide instant feedback, deployed on Vercel for global accessibility.</li></ul>	
<b>Full Stack Application Template</b>   <i>Next.js, VercelDB, Prisma ORM, Lucia</i>   [Github]	Aug 2024 – Sep 2024
<ul style="list-style-type: none"><li>Built a production-ready, end-to-end template to help developers rapidly launch SaaS applications with modern best practices.</li><li>Implemented a scalable tech stack using Next.js 15 App Router, Prisma ORM, and PostgreSQL on Vercel DB.</li><li>Custom secure authentication system using Lucia Auth, featuring role-based access control (RBAC) and session encryption, minimizing auth-related latency.</li></ul>	
<b>DocsNexGen</b>   <i>Next.js, Sentry, Liveblocks, Lexical Editor</i>   [Github]	Jul 2024 – Sep 2024
<ul style="list-style-type: none"><li>Google Docs-style editor using Next.js 14 + Liveblocks. Integrated Lexical Editor with presence indicators.</li><li>Designed RBAC via NextAuth with GitHub/Google/LinkedIn OAuth2, reducing unauthorized access incidents.</li><li>Built document management with Vercel Postgres + Edge Functions, featuring permissions (view/edit/share).</li></ul>	
<b>UI/UX Portfolio</b>	
<ul style="list-style-type: none"><li>AI-Landing Page   [Figma]   Mar 2025</li><li>Canteen App Design   [Figma]   Feb 2024</li></ul>	

## Education

<b>PES University</b>	Bangalore, India
<i>Bachelor in Electrical and Electronics</i>	2021 – 2025

## Technical Skills

JavaScript/TypeScript, Python, Java, Next.js, React.js, React Native, Angular, Plasmo, Tailwind CSS, Bootstrap, Framer-Motion, GSAP, 3Js, MDX, HTML5, CSS3/Sass, Git/GitHub, AWS, Vercel, VS Code, PostgreSQL, Prisma, SQL, Figma, Adobe Animate/Photoshop/Lightroom, Linux/Unix Shell Scripting