

Rishita Roy

justrishita@gmail.com | 909.215.9390 | Seattle
Website: rishita.dev | Github: rishitaro | LinkedIn: rishitaro

EXPERIENCE

SPOTIFY

SOFTWARE DEVELOPMENT ENGINEER II

October 2022 - Present | Seattle, WA

- Working on the PromoX squad as a backend engineer building out the serving experience of the Native Ads ecosystem

GROUPON

SOFTWARE DEVELOPMENT ENGINEER, CUSTOM INTEGRATIONS

January 2021 - October 2022 | Seattle, WA

- Worked as a backend engineer developing new and maintaining existing partner integrations (including Square, Mindbody, Universal Studios, etc.)
- Contributed to the design, implementation, and rollout of the Google Pay and Wallet integration
- Migrated on-prem services to the cloud (AWS) and optimized cloud resources of several other services within my organization to reduce footprint by 15%
- Utilized tools such as Kibana, Splunk, and Wavefront to debug and resolve cross-service and external partner issues
- Rated amongst top 10% of employees for technical contributions, enabling cross-team development, and communication

SOFTWARE DEVELOPMENT ENGINEER, SWAT CUSTOMER BOOKING EXPERIENCE

July 2019 - January 2021 | Seattle, WA

- Worked as a full-stack developer on the Software Acceleration Team to develop various high-priority and lucrative initiatives and as a backend developer on Groupon's Bookable Marketplace initiatives
- Implemented Preact and Node.js based desktop modal and widget to drive an increase loyalty program subscriptions
- Led design and implementation of a project to enable bookability of class-based availability, which helped unlock 15% more merchant inventory in NA and EMEA regions
- Reduced technical debt for 1 Java and 3 Ruby services and resolved an obstinate issue where bookings perpetually remained in a pending state

SOFTWARE DEVELOPMENT ENGINEERING INTERN

June 2018 - September 2018 | Palo Alto, CA

- Worked on the Booking team in Java to migrate legacy RoR application to new Dropwizard-based RESTful Java service
- Implemented new booking engine type to enable availability caching from 3rd party sources, and all code was reviewed, perfected, and pushed to production

HCI LAB @ UCSC | SYSTEMS DEVELOPER

April 2018 - December 2018 | Santa Cruz, CA

- Worked under the Emotional well-being research lab that uses device feedback to look at mood and emotion perception
- Developed Android app to track and visualize biofeedback related to stress to use in quantitative feels psychology study

INTEGRATED DIGITAL SOLUTIONS @ DIRECTV | SOFTWARE ENGINEERING AND QA INTERN

June 2017 - November 2017 | Los Angeles, CA

- Developed and integrated functionality track the latency of and application of closed caption cues for VCNS clips utilizing the REST API and Python
- Wrote a scripting suite to analyze DirecTV NOW's streaming service which identified an issue in CDN caching behavior

EDUCATION

UNIVERSITY OF CALIFORNIA, SANTA CRUZ

B.S. IN COMPUTER SCIENCE

September 2015 - March 2019 | Santa Cruz, CA

AWARDS AND HONORS:

Graduated cum laude • Dean's Honors • Regents Scholarship • First Year Honors Program

SKILLS

LANGUAGES

Java • SQL (PostgreSQL & MySQL) • Python • Ruby • JavaScript • C • \LaTeX • Visual Basic

TOOLS, TECHNOLOGIES, FRAMEWORKS

RESTful Services • AWS • Kubernetes • Node.js • React