

# Computer Networks - CS 214

Rishit Saiya - 180010027, Lab - 1

January 9, 2020

## 1 Warm-up Questions

- (a) Using the commands `hostname` & `hostname -I`
- (b) Using the command `arp -a`
- (c) Using the command `cat /etc/resolve.conf`
- (d) The number represents the official number for this protocol as it will appear within the IP header.
- (e) Using the file `etc/services`.
- (f) I have used a light app named Network Info II to abstract the information regarding the same. I have attached the screenshots for the same in the images directory.

## 2 Ping Utility

- (a) We get 100 per cent loss using the IIT Dharwad network. When I pinged my neighbour's IP address, I got 0 per cent loss.
- (b) Factors Influencing RTT Number of network hops – Intermediate routers or servers take time to process a signal, increasing RTT. The more hops a signal has to travel through, the higher the RTT. Traffic levels – RTT typically increases when a network is congested with high levels of traffic. It is evident from the values I got in both the cases.  
In the 100 per cent loss case, I got a latency of 3067ms for google.com whilst I got a latency of 3054ms pinging my neighbour's IP address.

### 3 Traceroute

- (a) We see that it took 10 hops for the packet to redirect it to <https://www.google.com>.  
The network map is as follows:  
10.196.3.250 (source) → 10.250.209.251 → 61.0.239.225 → 218.248.235.217 → 218.248.235.218  
→ 218.248.253.14 → 172.217.163.206 (destination)
- (b) Using the flag `-max-hops=50` to the traceroute command.
- (c) Traceroute sends out three packets per TTL increment. Each column corresponds to the time it took to get one packet back (round-trip-time).
- (d) The Time-to-Live (TTL) field of the IP header is defined to be a timer limiting the lifetime of a datagram. When a router forwards a packet, it must reduce the TTL by at least one. If it holds a packet for more than one second, it may decrement the TTL by one for each second. This is the use of TTL field in Internet Control Message Protocol packets.

### 4 Configuration Files and information

- (a) Using the location given and the command `cat /etc/hostname`
- (b) We have to use the command `arp -a`. This information is not found in any of the configuration files mentioned.
- (c) Using the location and the command `cat /etc/resolv.conf`
- (d) The number represents the official number for this protocol as it will appear within the IP header.
- (e) Using the location given and the command `cat etc/services`.

### 5 Wireshark Application

- (a) Images directory has all the screenshots of the working on the Wireshark application as mentioned above.
- (b) The black highlighted packet identifies TCP packets with problems - for example, they could have been delivered out-of-order.
- (c) Putting `http` in the filter bar or to filter out more in a better way we use the `http.host=="IP Address"`

- (d) UDP Stream is preferred for DNS because it is fast and has low overhead. A DNS query is a single UDP request from the DNS client followed by a single UDP reply from the server. When a host requests a web page, transmission reliability and completeness must be guaranteed. Therefore, HTTP uses TCP as its transport layer protocol.