

# **IoT Security** Nov 9, 2022

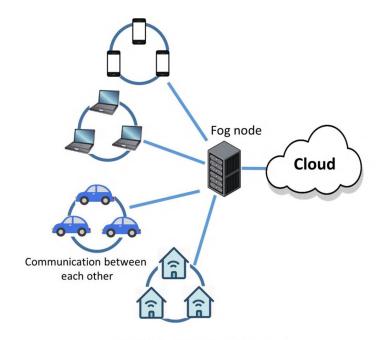
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# **IoT Security**

- Internet of Thing (IoT) devices are internet-connected or network-based physical objects
- IoT security is a collection of security measures to secure IoT devices



Present IoT Architecture

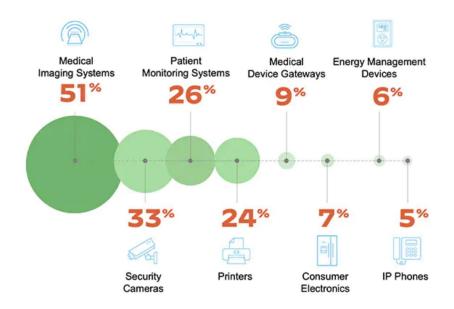




# **Challenges**

- Inventory
- Threats
- Data volume
- Ownership
- Diversity
- Operations

#### **IoT Devices with Highest Share of Security Issues**



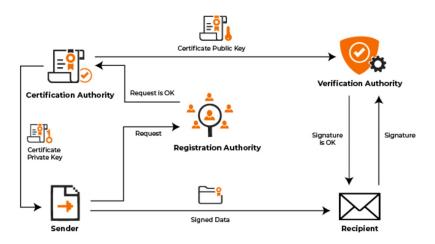




# **IoT Security Measures**

- Enable security in design phase
- Public Key Infrastructure (PKI) and Digital Certificates
  - Protect the client-server connections between multiple networked devices
- Network Security
  - Port security, Firewall, IDS...
- API security
  - Protect data sent from IoT devices to backend

#### **Public Key Infrastructure**

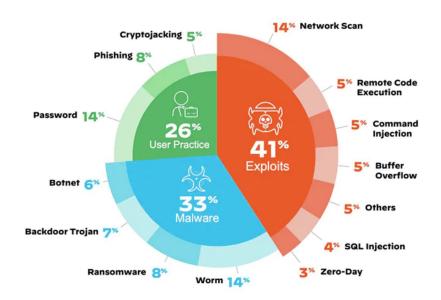






## **Potential Threats**

- Sensing Layer
  - Node Capture Attack
  - Malicious Code Injection
- Network Layer
  - Phishing Site Attack
  - Access Attack
  - DDOS Attack
- Data Processing Layer
  - Flooding Attack
  - SQL Injection
- Application Layer
  - Data Theft Attack
  - Access Control Attack





## **Current Weaknesses**



#### IoT Characteristics

- Variable policies
- I High data volume handling

I Closed / open platforms

- Public / private / hybric cloud deployment
- 1 2G, 3G, LTE, 5G
- I DSL, Fibre, LPWAN
- I Wi-Fi, Bluetooth
- I MQTT, IP, ZigBee, Mesh RF, Wi-Fi etc
- I Variable communications protocols
- I Time-sensitive data analysis
- I Limited power
- I Low bandwidth
- I Constrained capabilities
- 1 Sensitive data: video, audio, location, personal information
- 1 Technical data: environmental measurement, uptime reports

#### Potential Security Weakness & Targets

- I Code
- I Lack of penetration testing
- I Weak User / Third Party Authentication
- Code
- Policy managemen
- Insecure communications
- Policy management
- I Denial-of-service
- No / insecure updates
- I Poor hardware design
- Design faults
- I Software / firmware implementation fault
- I Inability to update
- Users
- I Policy management
- Data storage

Source: Juniper Research



Web & Mobile Application

Cloud

Communications

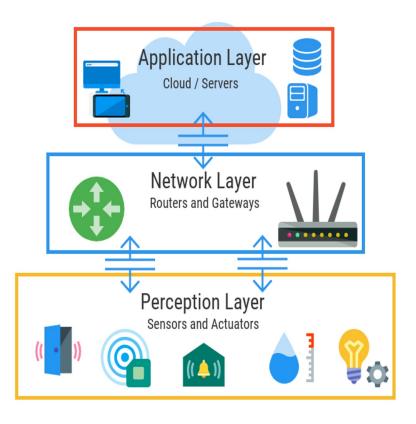
Gateways /

Smart Edge Devices

IoT Sensors /

## IoT Architecture





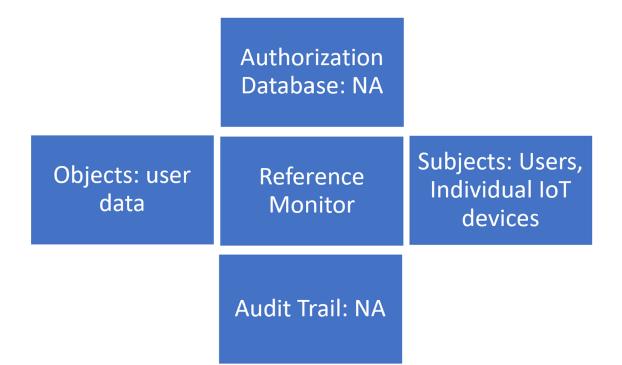
- Sensing Layer: The "Things" of the Internet of Things.
  - sensors, actuators, things that can represent the physical environment
- Network Layer: The "Edge"
  - Internet/Network gateways, Data Acquisition systems
  - Filtering data, aggregating data.
- Data processing Layer: "Edge analytics"
  - Data is analyzed and pre-processed before sending to the cloud or other data centers.
- Application Layer: end usage
  - Data is then used by end user applications like farming, agriculture, health care, defense, ect.

**Note:** There is no IoT architecture that is agreed on.



## **RM** Comparison





**Current Security Efforts:** 

- Password Protection
- Encryption
- Restrictive network communication policies
- Note, none of these efforts focus on creating an audit trail to track security violations or an authorization database to list the access attributes of subjects or objects

80% of IoT devices on the market do not have either a repository of subject object attributes or any record of security-related events.



# **RM 3 Principle Shortcomings**





**Tamperproof** 



Non bypassable



**Verifiable** 



**Not** tamper proof because while some IoT devices more concerned with security use encrypted communication or mandate strong passwords, the hardware or software production chain is often across multiple companies, all with differing, if any, regard to user security. Many opportunities to install malicious code and backdoors.

**Not** non-bypassable because not every access is mediated. If one IoT device is compromised, it can infect the entire network so that future accesses to the network are not mediated or authorized.

**Not** verifiable because there is little to no assurance that it can implement policy. Little to no IoT hardware devices are made with security in mind, and security is only added later at the data processing or application layer. Ad-hoc solution.





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