

# Coin Change

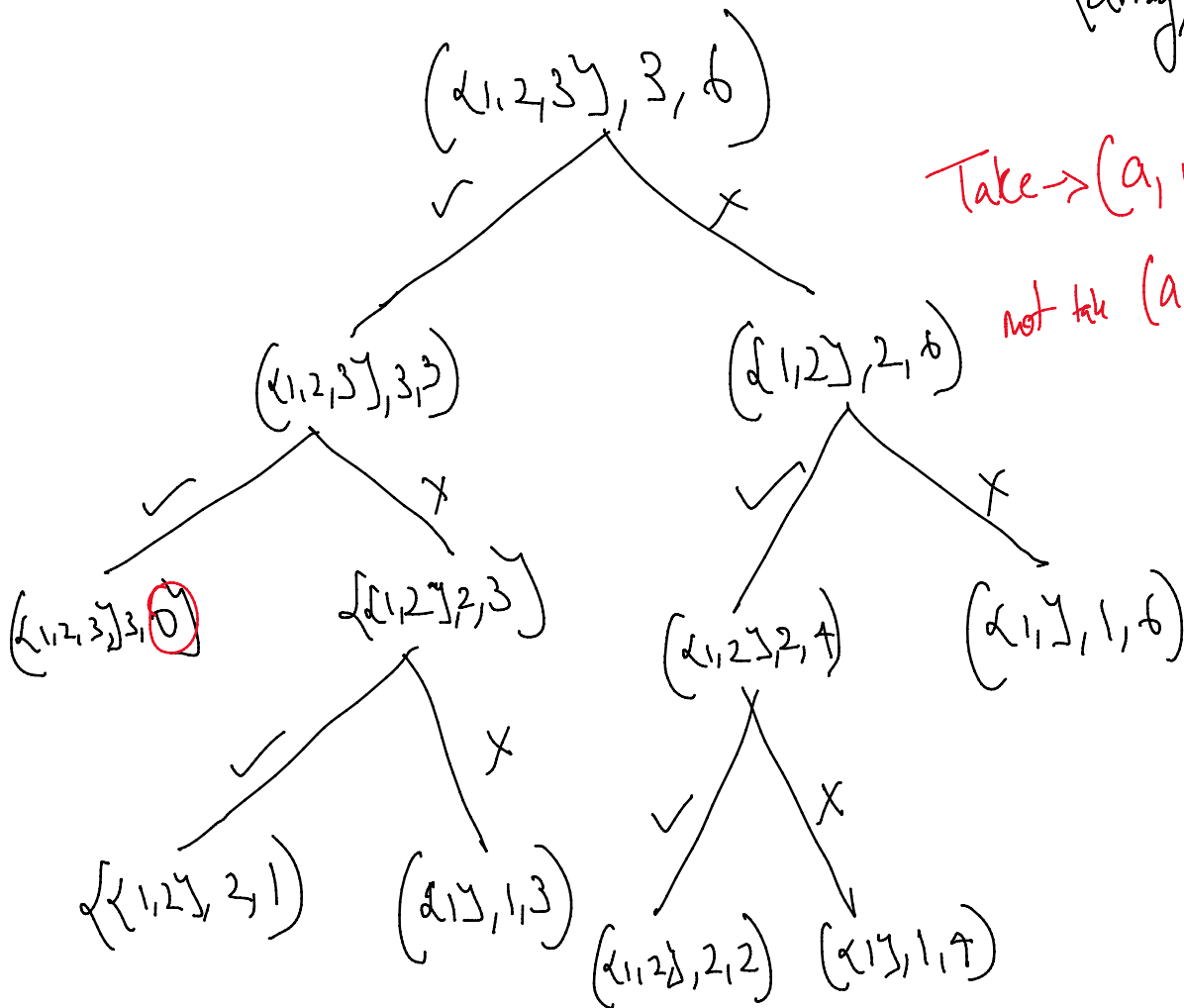
19 October 2022 14:08

$$S = \{1, 2, 3\} \quad V = 6$$

array, size, v

Take  $\rightarrow (a, n, v - a[n-1])$

not take  $(a, n-1, v)$



```
public static int numberOfWaysToMakeChange(int sum, int[] denoms) {
    int n = denoms.length;
    //return solveRecursion(denoms, n, sum);
    int[][] dp = new int[n + 1][sum + 1];
    for (int rows[] : dp) {
        Arrays.fill(rows, -1);
    }
    return solveMemo(denoms, n, sum, dp);
}
```

```

/*
    Take and not take approach

    Function has → (Array, size, sum)
    if taken → (array, n, sum - array[n-1]) //reduce the sum
    if not taken → (array, n-1, sum) //reduce the size
*/

2 usages
static int solveRecursion(int[] arr, int n, int sum) {

    //if we reach sum = 0 then we got one value
    if (sum == 0) return 1;

    if (sum < 0) return 0;

    if (n ≤ 0) return 0;

    int take = solveRecursion(arr, n, sum: sum - arr[n - 1]);
    int notTake = solveRecursion(arr, n: n - 1, sum);

    return take + notTake;
}

```

```

//recursion and memo
/*
    2 states are changing here on is sum and size
*/

3 usages
static int solveMemo(int[] arr, int n, int sum, int[][] dp) {

    //base cases

    //if we reach sum = 0 then we got one value
    if (sum == 0) return 1;

    if (sum < 0) return 0;

    if (n ≤ 0) return 0;

    if (dp[n][sum] ≠ -1) return dp[n][sum];

    int take = solveMemo(arr, n, sum: sum - arr[n - 1], dp);
    int notTake = solveMemo(arr, n: n - 1, sum, dp);

    dp[n][sum] = take + notTake;

    return dp[n][sum];
}

```