INTRODUCTION OF EGM



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AGENDA OF THE PRESENTATION



- ❖ WHAT IS EGM?
- **SECONT EXTERIOR & INTERIOR**
- ❖ TYPES OF EGM
- **SECONT MONITORS**
- **SECONT SPEAKERS**
- **SEGM POWER SUPPLY**
- ***** EGM KEYS
- * FUNCTIONS OF ATD. & OPT.
- **SECONT DOORS**

- **SEGM LIGHTS**
- **SECOND BUTTON PANEL**
- * MAIN BOARD [CONTROL UNIT]
- ***** EGM PROCESSOR
- **SEGM ACCEPTOR & STACKER**
- **SEGM PRINTER**
- **SSD & DONGLE**
- **SAFETY INFORMATIONS**

WHAT IS EGM?



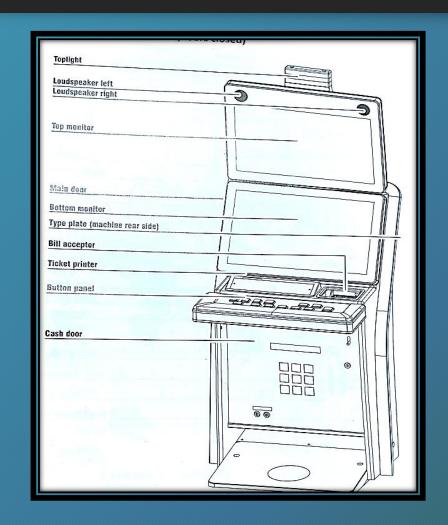
- **❖** EGM STANDS FOR "ELECTRONIC GAMBLING MACHINES".
- **❖ MORE COMMONLY KNOWN AS "SLOT MACHINES".**
- ❖ IN EGM PLAYERS BET ON THE OUTCOME OF A SPINNING REELS. WHEREAS THE GAME IS RELATIVELY SIMPLE, PLAYER INSERT TOKEN, TICKETS & BILLS INTO THE MACINE, PRESS ON PLAY BUTTON, AND HOPE THAT THEIR LUCKY WIN COME UP.
- * REFER ATTACHED IMAGES FOR BETTER UNDERSTANDING.

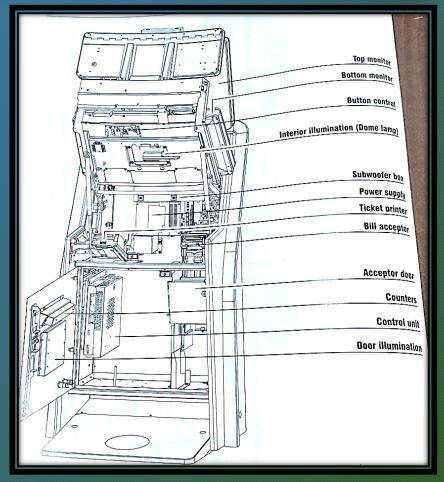




EGM EXTERIOR & INTERIOR







TYPES OF EGM



- 1- HD MACHINE
- > WITH DUO MONITORS
- > WITH TRIO MONITORS

2: UHD MACHINE

- 3: GERMAN SPECIFIC
- > M-BOX [HD]
- > M-MOTION [UHD]

4: VBP MACHINE



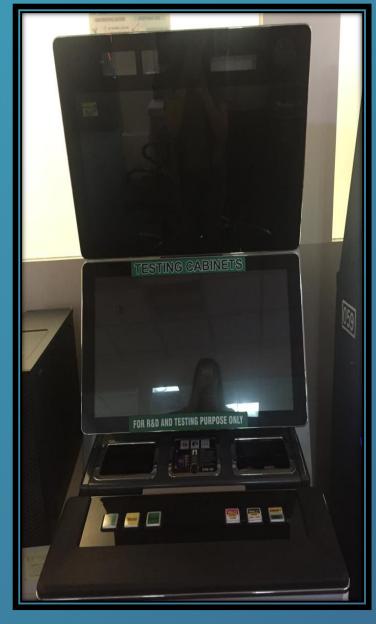




HD- WITH DUO MONITORS

HD- WITH TRIO MONITORS

UHD MACHINE



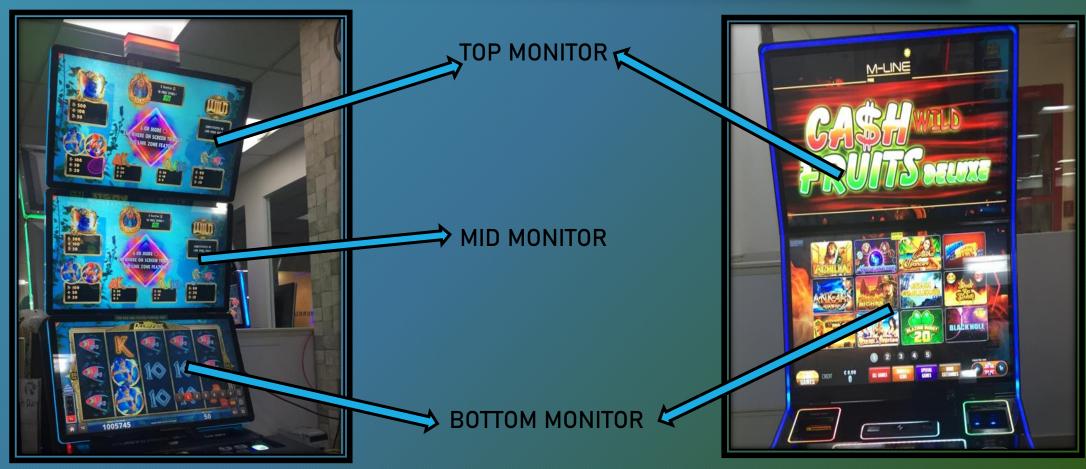




M-BOX [HD] W-MOTION [UHD] VBP EGM

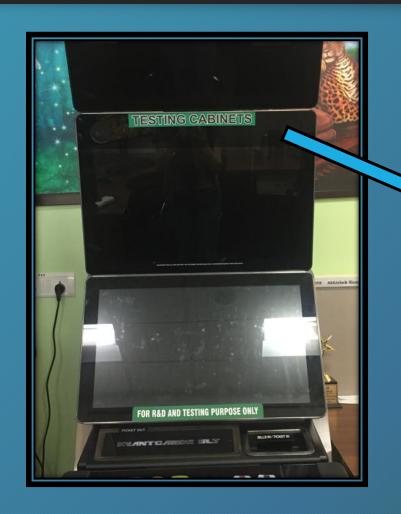
EGM MONITORS





EGM SPEAKERS



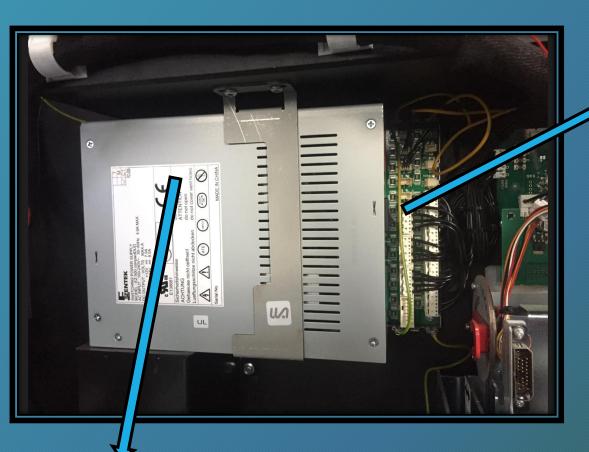


SPEAKERS:[USED TO GENARATE SOUND]



EGM POWER SUPPLY





POWER SWITCH

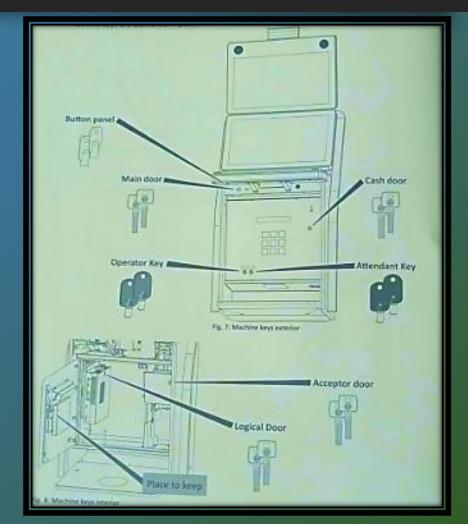
SMPS IS A POWER SUPPLY THAT USES A REGULATOR TO CONTROL AND STABLIZE THE OUTPUT VOLTAGE BY SWITCHING THE LOAD CURRENT ON AND OFF.

SMPS [Switched Mode Power Supply]

EGM KEYS



- > MAIN DOOR KEY
- > CASH DOOR KEY
- > BUTTON PANEL KEY
- > OPERATOR KEY
- > ATTENDANT KEY
- > ACCEPTOR KEY
- > LOGICAL DOOR KEY



FUNCTION OF ATTENDANT & OPERATOR KEY



ATTENDANT KEY:-

- > ACCESS TO MENUS OF STATISTICS, KEY CREDIT, GAME LOG & SOUND VOLUME
- > PRESENTS IN BLUE COLOUR.

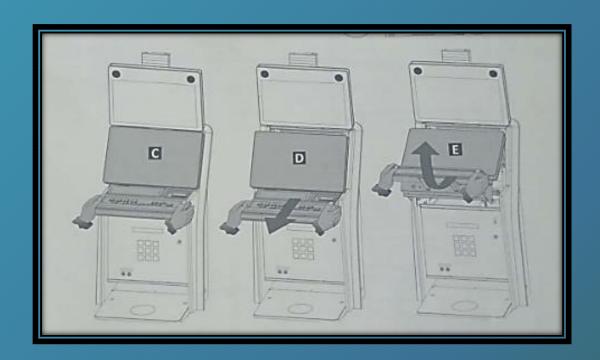
OPERATOR KEY:-

- > ACCESS TO MENUS OF STATISTICS, KEY CREDIT, GAME LOG & SOUND VOLUME.
- > PRESENTS IN RED COLOUR.

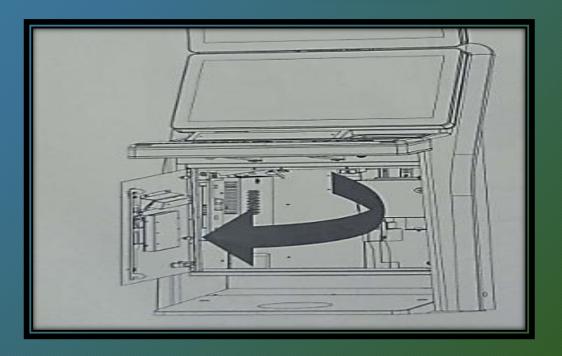


EGM DOORS

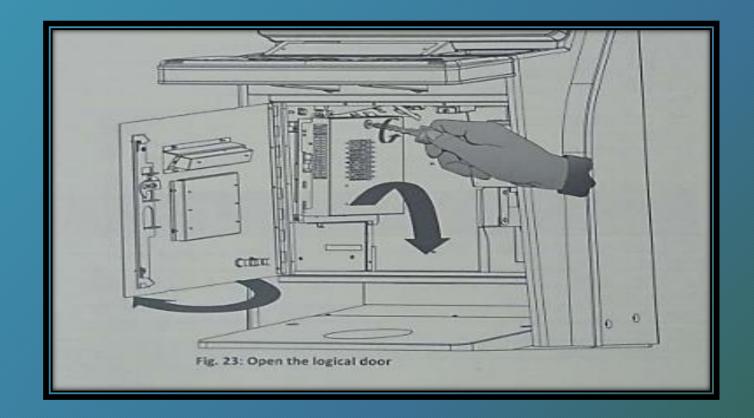




MAIN DOOR: - IF MAIN DOOR IS OPEN,
THE MACHINE STARTS IN SERVICE MODE



CASH DOOR: - IF CASH DOOR IS OPEN WITHOUT OPERATOR, THEN EGM EMITS AN ALARM





- CPU/LOGICAL DOOR: SOME FUNCTIONS ARE ADDITIONALLY SECURED BY THE LOGICAL DOOR AND CAN ONLY BE ACCESSDE AFTER THE LOGICAL DOOR HAS BEEN OPENED.
- WHEN ALL DOORS ARE CLOSED, THEN ONLY MACHINE START IN GAME MODE.

EGM LIGHTS



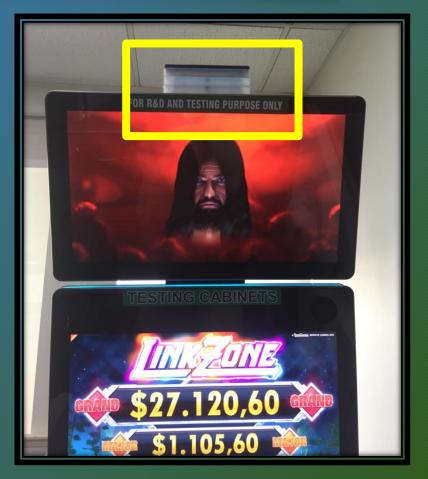
WE WILL DISCUSS ABOUT THE BELOW MENTIONED LIGHTS USED IN EGM:-

- > TOP LIGHTS
- > EDGE LIGHT
- > DOME LIGHT
- > BUTTON LIGHTS

TOP LIGHTS



- > PLACED ON THE TOP OF FIRST [TOP] MONITOR.
- > THERE ARE THREE LAMPS IN TOP LIGHT.
- > IT LITS OR BLINKS ON THE SPECIFIC EVENTS.
- > WE CAN DEFINE THE TOP LIGHT EVENTS FROM THE SERVICE MENU.
- > IT CAN BE IN ANY DEFINED COLOUR



EDGE LIGHTS





- > PLACED ON THE EDGES OF THE EGM.
- > ALWAYS ILUMINATE IF EGM IS ON.
- SPECIFICALLY ILUMINATE ON THE GAME LOADING AND IN IDLE MODE SAME AS DEFINED IN THE DOCS.
- > ENHANCE THE LOOK & FEEL OF THE SLOT MACHINES
- > IT CAN BE IN ANY DEFINED COLOUR.



DOME LIGHTS



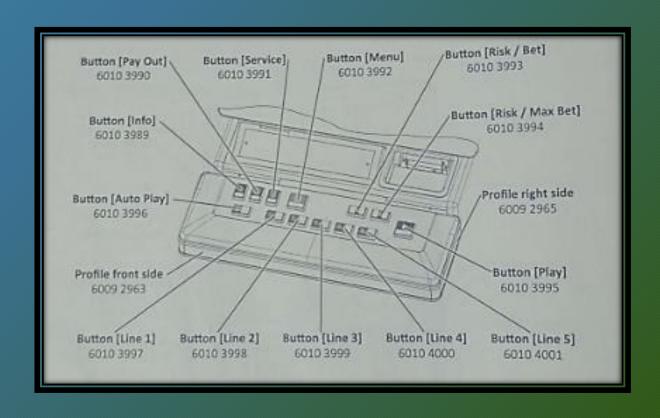
- > PLACED ON THE BOTTOM OF THE MAIN DOOR OR IN INTERIOR SIDE OF THE EGM.
- > WHENEVER WE OPEN THE EGM DOOR IT LITS AUTOMATICALLY.
- > IT ILUMINATES IN BRIGHT WHITE TO ENHANCE THE BRIGHTNESS IN SERVICE AREA OF THE EGM.



EGM BUTTON PANEL



- > BUTTON PANEL IS USED TO OPERATE GAMES ON SLOT MACHINES
- > BASICALLY, THERE ARE TWO TYPES OF BUTTON PANEL
- 1:- BUTTON PANEL
- 2:- VBP [VIDEO BUTTON PANEL





BUTTON PANEL [PHYSICAL LINE BUTTONS]



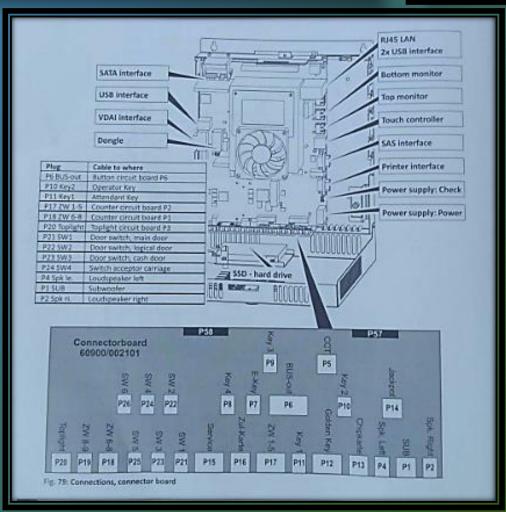


VIDEO BUTTON PANEL [VBP]

MAIN BOARD [CONTROL UNIT]



- > MAIN BOARD IS PLACED ON THE LOGICAL AREA.
- > ALSO KNOWN AS CONTROL UNIT, ALL THEMAJOR FUNCTIONALITY OF THE EGM IS CONTROLLED FROM HERE
- > ALL THE HARDWARES ARE CONNECTED WITH MAIN BOARD.
- MOSTLY WE NEED TO OPEN THE LOGIC DOOR TO CONNECT THE CABLES BUT SOME CONNECTIONS, SUCH AS HDMI OR USB CAN BE USED FROM THE OUTSIDE.



EGM PROCESSOR



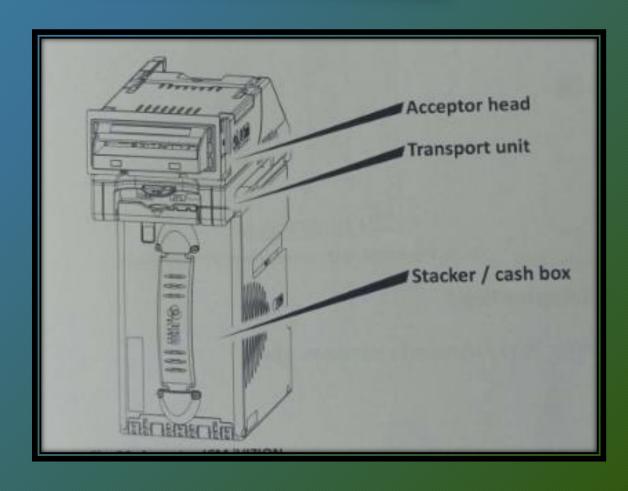
- A PROCESSOR IS THE LOGIC CIRCUITRY THAT RESPONDS TO AND PROCESSES THE BASIC INSTRUCTIONS THAT DRIVE AN EGM.
- > PLACED IN LOGICAL AREA
- > PROCESSOR TYPES :-
 - 1: Intel [i3 8 GB]
 - 2: Intel [i3 16 GB]
 - 3: AMD [16 GB : By Default]



EGM ACCEPTOR & STACKER



- ➤ ACCEPTOR: ACCEPTS & READS CASH BY DENOMINATION AND CASH EQUIVALENTS [e.g. TICKETS, BIILS & VOUCHERS] IN ORDER TO ACCURATELY REGISTER CUSTOMER CREDITS.
- > STACKER: IT IS USED TO COLLECT THE INSERTED BILLS OR TICKET.
- > BOTH ARE PLACED IN THE LOCKED AREA, IF STACKER KEY IS OPEN OR STACKER IS REMOVED THEN EGM EMITS AN ALARM.





BILL ACCEPTOR AND STACKER



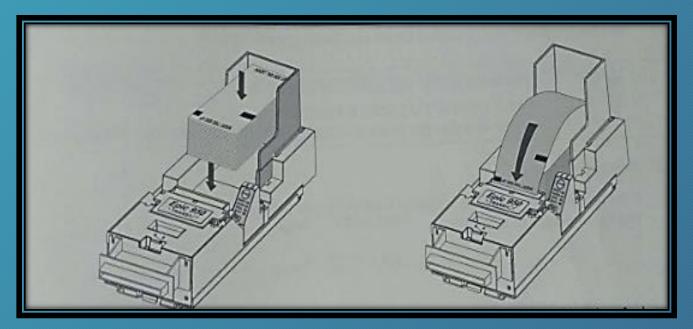
BILLS/TICKET IN AREA

EGM PRINTER



- > PRINTER: IT IS USED TO PRINT HARDCOPY OF THE TICKET.
- > IT TAKES ELECTRONIC DATA OF TICKET FROM THE EGM AND
- > PLAYER CAN COLLECT THE PRINTED TICKET FROM THE TICKET OUT SECTION.







INSERTION OF TICKET PAPER:-

- ➤ INSERT THE PAPER IN STACK WITH MARK AT THE TOP/FRONT
- ➤ BEND THE FIRST TICKET INTO THE FEEDER AND ALLOW IT TO BE DRAWN IN
- THE TICKET IS AUTOMATICALLY ADJUSTD IN THE FEEDER.



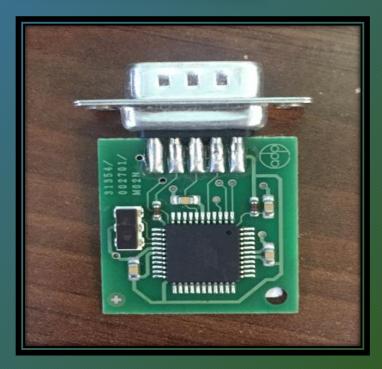
TICKET SAMPLE

SSD AND DONGLE





- > SSD STANDS FOR "SOLID STATE DRIVE"
- > IT MAINTAINS OR STORE DATA IN PERMANENT STATE, EVEN WHEN THE POWER IS OFF.



WE DEFINE MACHINE & GAME SPECIFICATION IN DONGLE

SAFETY PRECAUTIONS/INFORMATIONS



- **❖** USE SUITABLE EQUIPMENT TO TRANSPORT.
- ❖ PRIOR TO OPEN THE MACHINE, ALWAYS DISCONNECT IT FROM THE POWER SUPPLY.
- ❖ NEVER FORCE THE MACHINE TO OPEN.
- **❖** ALWAYS INSTALL EGM IN CLOSED, DRY ROOMS ON THE STRAIGHT & STABLE SURFACE.
- ❖ DO NOT PLACE THE EGM IN THE VICINITY OF LIFE SAVING EQUIPMENTS [e.g. EMERGENCY EXIT, FIRE EXTINGUISHERS etc.]
- **❖** DO NOT EXCEED AN AMBIENT TEMPERATURE OF 40°C AT THE INSTALLATION SITE.
- ❖ DO NOT SUBJECT THE MACHINE TO ANY STRESS THAT COULD LEAD TO ANY DEFECTS [e.g. STRONG VIBRATIONS, EXTREME DUST OR SOILING, DIRECT SUNLIGHT OR HEAT, RAIN OR HUMIDITY.

