

Generate magic square with dimension n (n is ODD)

A magic square of dimension n is a n x n matrix, every element of which is unique integers and sum of all rows, all columns and 2 diagonals are always same. The following is an example of magic square with dimension n=5.

11	18	25	2	9
10	12	19	21	3
4	6	13	20	22
23	5	7	14	16
17	24	1	8	15

The sum of the rows/cols and diagonals is 65, this sum is called the magic constant and can be found using the formula $n * (n^2 + 1)/2$. Hence, a magic square with dimension n = 7 will have a magic constant 175. The following is the magic square with dimension n = 7.

22	31	40	49	2	11	20
21	23	32	41	43	3	12
13	15	24	33	42	44	4
5	14	16	25	34	36	45
46	6	8	17	26	35	37
38	47	7	9	18	27	29
30	39	48	1	10	19	28

In this assignment, you will write a program that will generate a magic square for **ODD Dimension** as given by the user, using the following algorithm.

1. Prompt the user to input dimension of the magic square, only odd integer between 1 and 15(inclusive), read the user input. If the input is invalid, print error message and terminate the program.
2. If the user input for the dimension is valid then do the following to generate the magic square.
 - a. Allocate a 2D array of integers with dimension n x n.
 - b. Initialize each element of the array with 0, you will need to run nested for loop for doing this.
 - c. Take 2 variables row and column, initialize row with n-1 and column = n/2.
 - d. For each k starting from 1 up to n^2 do the following:
 1. Assign k to the cell matrix[row][column].
 2. Increment both row and column.
 3. If row is n then assign 0. if row is n, that means you are exceeding number of rows, move back to the first
 4. If column is n then assign 0, if column is n, that means you are exceeding number of columns, move back column to 0.
 5. If matrix[row][column] is not 0, then

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- I. row should be the previous row (the value before you increased row), take care to keep the value of the old row in a variable before you increment it at step 3.
 - II. column should be the previous column (the value before you increased column), take care to keep the old column in a variable before you increment it at step 4.
 - III. Decrement the row by 1, you do not need to decrement column.
3. Print the magic square matrix.
 4. Use the formula to find magic constant for given dimension, now, check if sum of all rows, all columns and 2 diagonals equals with magic constant, if so, print a message that "Magic square generate with dimension <n> and magic constant: <magicConstant>", otherwise, print an error message that "Error in forming magic square with dimension <n>", replace n with the dimension. You will only have error if you have not followed the algorithm correctly, if the algorithm is implemented correctly then it will always generate magic square for odd number n. (While displaying the magic square at step 3, you can check if the rows-sum equals with magic constant or not.)

Expected Output:

```
Enter dimension of Magic Square (Only ODD dimension >=1 and <=15 accepted): 5
The magic square:
11 18 25 2 9
10 12 19 21 3
4 6 13 20 22
23 5 7 14 16
17 24 1 8 15
Magic square generated with dimension 5 and magic constant: 65
```

```
Enter dimension of Magic Square (Only ODD dimension >=1 and <=15 accepted): 1
The magic square:
1
Magic square generated with dimension 1 and magic constant: 1
```

```
Enter dimension of Magic Square (Only ODD dimension >=1 and <=15 accepted): 16
Invalid input
Valid values are odd integers between 1 and 15
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Enter dimension of Magic Square (Only ODD dimension >=1 and <=15 accepted): 15
The magic square:

106	123	140	157	174	191	208	225	2	19	36	53	70	87	104
105	107	124	141	158	175	192	209	211	3	20	37	54	71	88
89	91	108	125	142	159	176	193	210	212	4	21	38	55	72
73	90	92	109	126	143	160	177	194	196	213	5	22	39	56
57	74	76	93	110	127	144	161	178	195	197	214	6	23	40
41	58	75	77	94	111	128	145	162	179	181	198	215	7	24
25	42	59	61	78	95	112	129	146	163	180	182	199	216	8
9	26	43	60	62	79	96	113	130	147	164	166	183	200	217
218	10	27	44	46	63	80	97	114	131	148	165	167	184	201
202	219	11	28	45	47	64	81	98	115	132	149	151	168	185
186	203	220	12	29	31	48	65	82	99	116	133	150	152	169
170	187	204	221	13	30	32	49	66	83	100	117	134	136	153
154	171	188	205	222	14	16	33	50	67	84	101	118	135	137
138	155	172	189	206	223	15	17	34	51	68	85	102	119	121
122	139	156	173	190	207	224	1	18	35	52	69	86	103	120

Magic square generated with dimension 15 and magic constant: 1695