

# Experiment 1

**Aim:** To blink onboard LED

**Procedure:**

1. BLink LED is connected to pin 13 of Arduino
2. Initialize pin to I/P or O/P pin
3. If O/P write on pin (LED ON/OFF)

**Commands:**

1) Pin mode (pin no, output)

Tells arduino whether the mentioned pin is on I/P or O/P.

2) Digital write (pin no, high)

When you are using a pin as an O/P you can command it to high (output 5 volts) or low (output 0 volts).

```
void setup ()
```

```
{
```

```
// put your setup code here,
```

```
pin mode (13, output); // declare pin 13 as output }
```

```
void loop() {
```

```
// put your main code here, to run digital write (13, high); // Led on
```

```
delay (1000);
```

```
digital write (13, low); // Led off
```

```
delay (1000);
```

```
}
```

Save this and verify code.

## Experiment 2

- Arduino interfacing with tri color LED and push button.

**Components** - 1 Arduino UNO board.

2) Tri color LED

3) Resistors

4) Jumper wires

5) Push buttons

**Arduino IDE:** Part A.

```
Void setup() {  
  // put pin mode (10, output); // red Led  
  pin mode (11,, output); // g.  
  pin mode (12, output); //  
}
```

```
void loop () {  
  // put your main code  
  digital write (10, HIGH); // red LED ON  
  delay (500);  
  digital write (10, LOW), red LED OFF  
  delay (500);  
  digital write (11, HIGH); // BLUE ON  
  delay (500)  
  digital write (11, LOW); // Blue OFF  
  delay (500):  
  Digital write (12, HIGH); // green ON  
  delay (500);  
  Digital write (12, LOW); // green OFF  
  delay (500);  
}
```

Add button to pin 4 to board one wire to ground resistor arduino

Add New programme

# Experiment 3

**Aim:** Sensing analog voltage using on-board ADC and printing it on serial monitor

## **Part A: Program to send data to PC (TX)**

Print "Hello World"

1. Set serial commu (serial.begin (baurd rate) bit/sec
2. serial print (.....)

```
Void setup() {  
  serial. begin (9600);  
}  
void loop() {  
  serial.print In ("Hello world");  
  Delay (1000);  
}
```

## **B. Program Arduino to receive data from PC [RX]**

Arduino RX Pin

↓                      ↓

Bit 0                  Bit 1

LED OFF    LED ON

1. Set up serial commons.
2. Check availability of data of Rx pin.  
    serial available.
3. Read data on Rx serial.read
4. Check received bit 0 ➡ write low on pin 13  
    bit 1 ➡ write high on pin 13

Here LED is connected to pin 13

Command

"Serial.begin()" ➡ To set up serial communication

"Serial.available () > 0" ➡ If some data is there.

To check, use the command.

"Serial print In".

## Part B:- Sensing analog voltage using onboard ADC and print it on a serial monitor.

- **Some necessary points:**

1. Voltage, current, resistance.
2. Binary - two values - combination of 0 and 1
3. Analog Vs. digital.



6 pins marked when the value is as A.

When the value is



0V

bit 0



5V

bit 1

- But when the value is 2.72 V. then this is converted to digital signal.
- This work is done by ADC :- Analog to digital conversion  
Eg. 2 bit ADC because levels  $2^2 = 4$ .

5V	11
3.75V	10
2.5V	01
1.25V	00

Step size =  $(V_{\max} - V_{\min}) / \text{level}$

Analog Value Digital Value

2.3 V  $\Rightarrow$  01

1.75V  $\Rightarrow$  00

2.00V  $\Rightarrow$  00

$2^1$	$2^0$	Decimal
0	0 $\Rightarrow$	0
0	1 $\Rightarrow$	1
1	0 $\Rightarrow$	2
1	1 $\Rightarrow$	3

- Arduino UNO supports '10 bit ADC'
- Relating ADC value. to voltage conversion

Resolution of ADC = ADC reading

System Voltage      Analog Voltage

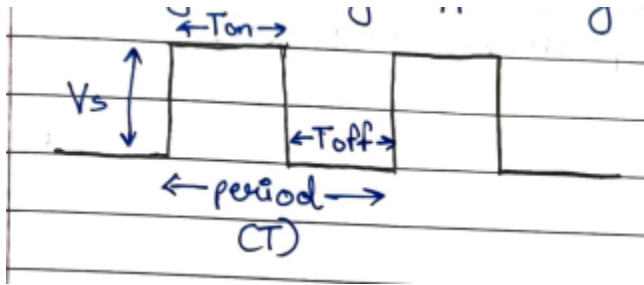
Therefore,  $1023/5 = \text{ADC reading} / \text{Analog voltage}$

# Experiment 4

**Aim:** PWM generation using Arduino.

↳ (Pulse width modulation)

getting analog o/p using digital pins.



Duty cycle: % of time when signal is high

Eg. 50% Duty cycle with 1 Hz



Pins 3, 5, 6, 9, 10, 11 (for PWM) (~)

- Program to change brightness of LDC analog write (generate PWM on given points)

⇒ PWM output in arduino is 8-bit value  $2^8 = 256$

Eg. 100% ⇒ 255

30% ⇒ 76

Now,  $V_{eff} = V_s (T_{on}/T)$

## **Relations:**

PWM output level =  $255 \times V_{eff}/V_s$  ( $\because V_s = 5$ )

## **Code:**

```
int led - pin = 9;
void setup () {
  pin mode (led-pin, OUTPUT); }
void loop () {
  analog write (9.0);
  0% DC
  delay (2000);
```

```
analog write (9, 76); 30%  
delay (2000)  
analog write (9, 153);  
delay (2000)  
analog write (9, 255);  
delay (2000);  
analog write (9,0); 100%  
delay(2000)
```

Put code on proteus by verifying it. (resistor, UNO, LED, oscilloscope)

Dimming from 0 ➡ 100%

for (used for repeating condition)

**Code:**

```
Int Led pin= 9;  
Void setup () {  
Pin mode (led - pin, OUTPUT);  
}  
Void loop () { //fading LED  
For (int i= 0; i<255 ; i++) {  
Analog write (led pin, i);  
delay(100);  
}
```

**Application:** DC motor (Speed control), Surro motor.

## Experiment 5

**Aim:** Interfacing ultrasonic sensor with Arduio for distance measurement.

Institution of measurements.

(Humans detect light, sound, chems, Temp & Physical)

- **Ultrasonic sensors:**

Using ultrasonic waves (refle, transm).

$D = s.t.$

(HCSR 04) → ultrasonic sensors

4 pins [  $V_{cc}$ , Ground, trigger (for trans), Echo (receiver)]

eg:-  $D=10 \text{ cm}$  speed  $340 \text{ m/s} = 0.034 \text{ cm/microsecond}$

$D=s.t$      $t = D/S = 29.4 \text{ micro-second}$

Therefore,  $D = s.t \ 1/2 = 5 \text{ cm.}$

**Code:**

```
const. int trig Pin = 9;
const. int echo Pin = 10; // define
long duration;
int distance
void setup() {
  pin mode (trig fin, OUTPUT);
  pin mode (echo Pin, INPUT);
  serial. begin (9600); // serial commu. }
void loop () {
  digital write (trig Pin, Low);
  delay microseconds (2);
  digital write (trig Pin, HIGH);
  delay microseconds (10);
  // reach echo pin
  serial print (" Distance:" ;
  delay (5000);
```

**Applications:** Proximity, people detection, self parking technology (obstacle avoidance), levels of liquid.

# Experiment 6

**Aim:** To control servo control using Arduino.

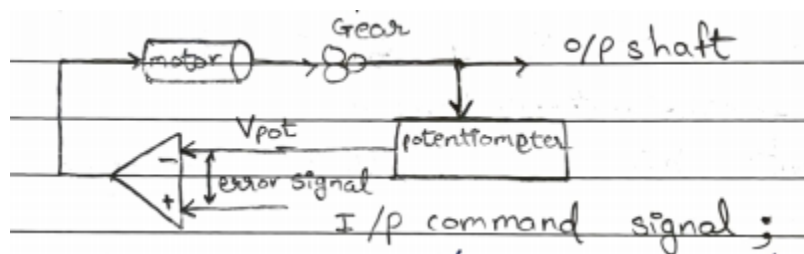
- Control System

Eg. Temperature control of room

Design-1	Design-2
Manual control ( open loop systems)	Actual temperature= designated temperature; Automated (closed loop) error signal minimized.

- Servo mechanism

It has a motor, gears, potentiometer, Intelligent circuits. Here, x degree angle  $\Rightarrow$  converts to  $V_x$



$V_{pot} = V_x$     $E_v = 0$     $V_{stops}$  gears stop rotating

Eg. SG90 servo motor.

- Consume 10mA (I)[idle]   100mA - 250 mA [rotating]

Here, provide a pulse after every 20ms.

Pulse high for 1 ms servo is 0 degrees

1.5 ms servo is 90 degrees

2 ms servo is 180 degrees

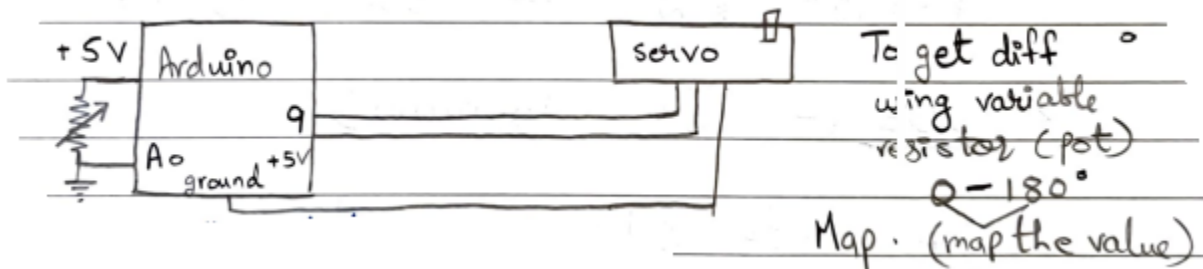




**Code:**

```
# include <servo.h>
servo int myservo; // create servo object
int Pos = 0; // variable
void setup () {
  myservo. attach (g);
}
void loop() {
  for (pos = 0; Pos <180; post =1)
    // in steps of degree
    myservo.write (POS);
    delay (15)
  }
  for (POS = 180: Pos> = 0; Pos- 1).
  myservo.write (POS);
  Delay (15)
}
verify & use in proteus.
```

- There are libraries in IDE

**Code:**

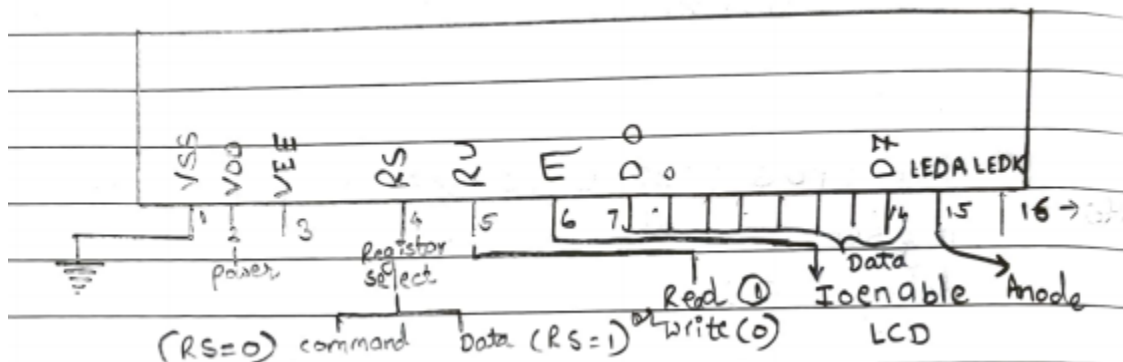
```
# include <servo.h>
servo myservo; //create servo object.
int pot pin = 0;
int val;
Void setup () {
```

```
my.servo attach (9); }  
void loop () {  
  val = analog Read (pot pin);  
  val = map ( val, 0, 1023, 0 ,18); //scale it to use it  
  myservo; write (val); //sets servo.position  
}  
Verify it & use it in proteus.
```

# Experiment 7

**Aim:** LCD interfacing with Arduino.

- LCD module  
16 columns & 2 rows (ie 16x2 size)  
(Datasheet required) operating range (4.7-5.3)  
LCD each character is in 5 x 8 pixels.  
(eg:- 4 bit or 8 bit mode).
- LCD pinout.



Display + Text "Hello world" on LCD(4 bit) RS=12, RW = ground, E= 11, D4⇒5 to D7⇒ 2

**Code:** (use libraries)

```
#include < liquid Crystal.h>
```

```
liquid crystal LCD (12, 11, 5, 4, 3, 2);  
void setup() {  
  lcd.begin (16, 12); // set LCD No. of e & R  
  lcd.print ("Hello, World "); (Print msg)  
}
```

```

Void loop () {
// set cursor to column '0'; line 1
// (not : line 1 is 2nd row, because counting begins at 0)
Lcd.setCursor (0,1);
// lcd.print (millisecond()/1000); // number sec because reset
}
Verify use

```

- **To scroll display (code)**

```

#include <liquid Crystal .h>
liquid crystal LCD (12, 11, 5, 4, 3, 2);
void setup() {
  lcd.begin (16, 2);
  lcd.print (" 16x 2 LCD module & ARDUINO UNO");

  Void loop()
  {
    For (pos=0; pos<2; pos++)
    {
      lcd.scroll Display left (); // scroll display
      left
    }
    delay (500);
  }

```