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Design and analysis of algorithm Lab

Week 4 Assignment

Part 2: Divide and conquer strategy

Strassen's Matrix Multiplication

- A) Implement **Naive Method** multiply two matrices. and justify Complexity is $O(n^3)$
- B) Implement **Divide and Conquer** multiply two matrices . and justify Complexity is $O(n^3)$

$$\begin{array}{c} \left[\begin{array}{c|c} a & b \\ \hline c & d \end{array} \right] \times \left[\begin{array}{c|c} e & f \\ \hline g & h \end{array} \right] = \left[\begin{array}{c|c} ae + bg & af + bh \\ \hline ce + dg & cf + dh \end{array} \right] \\ A \qquad \qquad B \qquad \qquad \qquad C \end{array}$$

A, B and C are square matrices of size $N \times N$
 a, b, c and d are submatrices of A, of size $N/2 \times N/2$
 e, f, g and h are submatrices of B, of size $N/2 \times N/2$

C) Implement **Strassen's Matrix Multiplication** and justify Complexity is $O(n^{2.8})$

$$\begin{aligned} p1 &= a(f - h) & p2 &= (a + b)h \\ p3 &= (c + d)e & p4 &= d(g - e) \\ p5 &= (a + d)(e + h) & p6 &= (b - d)(g + h) \\ p7 &= (a - c)(e + f) \end{aligned}$$

The A x B can be calculated using above seven multiplications.
 Following are values of four sub-matrices of result C

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \times \begin{bmatrix} e & f \\ g & h \end{bmatrix} = \begin{bmatrix} p5 + p4 - p2 + p6 & p1 + p2 \\ p3 + p4 & p1 + p5 - p3 - p7 \end{bmatrix}$$

A B C

A, B and C are square matrices of size $N \times N$
 a, b, c and d are submatrices of A, of size $N/2 \times N/2$
 e, f, g and h are submatrices of B, of size $N/2 \times N/2$
 p1, p2, p3, p4, p5, p6 and p7 are submatrices of size $N/2 \times N/2$

A) Naive Method:

Algorithm:

Algorithm matrix_multiply(a,b,c) // a and b are input matrices of size $n \times n$ and c is the output matrix of size $n \times n$

for i = 0 to n-1 do

 for j = 0 to n-1 do

 for k = 0 to n-1 do

 c[i][j] = c[i][j] + a[i][k]*[k][j]

 end

 end

end

Code:

```
#include<iostream>
using namespace std;
#include<vector>
void matrix_multiply(int a[][2],int b[][2],int c[][2])
{
    for(int i=0;i<2;i++)
    {
        for(int j=0;j<2;j++)
        {
            for(int k=0;k<2;k++)
            {
                c[i][j]+=a[i][k]*b[k][j];
            }
        }
    }
}
int main()
{
    int a[2][2]={{1,2},{3,2}},b[2][2]={{2,1},{4,5}},c[2][2]={0};
    matrix_multiply(a,b,c);
    for(int i=0;i<2;i++)
    {
        for(int j=0;j<2;j++)
        {
            cout<<c[i][j]<<" ";
        }
        cout<<endl;
    }
    return 0;
}
```

Output:

```
PS C:\Users\khush\Desktop> g++ q1.cpp -o q1 } ; if
10 11
14 13
PS C:\Users\khush\Desktop>
```

Complexity Analysis:

Time complexity: $O(n^3)$ where n is size of matrix

Space complexity: $O(n^2)$ As extra 2D array is used to store result

B) Divide and Conquer Method:

Algorithm:

Algorithm multiply_matrix(A, B, n) //A and B are input matrices and n is size of matrices

if($n \leq 2$)

c11= (a11*b11) + (a12*b21)

c12= (a11*b12) + (a12*b22)

c21= (a21*b11) + (a22*b21)

c22= (a21*b12) + (a22*b22)

else

multiply_matrix(A11, B11, $n/2$) + (A12, B21, $n/2$)

multiply_matrix(A11, B12, $n/2$) + (A12, B22, $n/2$)

multiply_matrix(A21, B11, $n/2$) + (A22, B21, $n/2$)

multiply_matrix(A21, B12, $n/2$) + (A22, B22, $n/2$)

end

Code:

```
#include <iostream>
using namespace std;
#include<iomanip>
#include<vector>
void add_matrix(vector<vector<int>> A,vector<vector<int>> B,vector<vector<int>>&
C,int split_index)
{
    for (auto i = 0; i < split_index; i++)
        for (auto j = 0; j < split_index; j++)
            C[i][j]= A[i][j] + B[i][j];
}
vector<vector<int>>multiply_matrix(vector<vector<int>> A,vector<vector<int>> B)
{
    int col_1 = A[0].size();
    int row_1 = A.size();
    int col_2 = B[0].size();
    int row_2 = B.size();
    if (col_1 != row_2) {
        cout << "\nError: The number of columns in Matrix "
              "A must be equal to the number of rows in "
              "Matrix B\n";
        return {};
    }
    vector<int> row(col_2, 0);
    vector<vector<int>> ans(row_1,row);
    if (col_1 == 1) ans[0][0]= A[0][0] * B[0][0];
    else
    {
        int split_index = col_1 / 2;
        vector<int> row_vector(split_index, 0);
        vector<vector<int>> ans_00(split_index,row_vector);
        vector<vector<int>> ans_01(split_index,row_vector);
        vector<vector<int>> ans_10(split_index,row_vector);
        vector<vector<int>> ans_11(split_index,row_vector);
        vector<vector<int>> a00(split_index, row_vector);
        vector<vector<int>> a01(split_index, row_vector);
        vector<vector<int>> a10(split_index, row_vector);
        vector<vector<int>> a11(split_index, row_vector);
        vector<vector<int>> b00(split_index, row_vector);
        vector<vector<int>> b01(split_index, row_vector);
        vector<vector<int>> b10(split_index, row_vector);
        vector<vector<int>> b11(split_index, row_vector);
        for (auto i = 0; i < split_index; i++)
```

```

        for (auto j = 0; j < split_index; j++) {
            a00[i][j] = A[i][j];
            a01[i][j] = A[i][j + split_index];
            a10[i][j] = A[split_index + i][j];
            a11[i][j] = A[i + split_index][j + split_index];
            b00[i][j] = B[i][j];
            b01[i][j] = B[i][j + split_index];
            b10[i][j] = B[split_index + i][j];
            b11[i][j] = B[i + split_index][j + split_index];
        }
        add_matrix(multiply_matrix(a00, b00), multiply_matrix(a01, b10), ans_00,
split_index);
        add_matrix(multiply_matrix(a00, b01), multiply_matrix(a01, b11), ans_01,
split_index);
        add_matrix(multiply_matrix(a10, b00), multiply_matrix(a11, b10), ans_10,
split_index);
        add_matrix(multiply_matrix(a10, b01), multiply_matrix(a11, b11), ans_11,
split_index);
        for (auto i = 0; i < split_index; i++)
            for (auto j = 0; j < split_index; j++) {
                ans[i][j] = ans_00[i][j];
                ans[i][j + split_index] = ans_01[i][j];
                ans[split_index + i][j] = ans_10[i][j];
                ans[i + split_index][j + split_index] = ans_11[i][j];
            }
        ans_00.clear();
        ans_01.clear();
        ans_10.clear();
        ans_11.clear();
        a00.clear();
        a01.clear();
        a10.clear();
        a11.clear();
        b00.clear();
        b01.clear();
        b10.clear();
        b11.clear();
    }
    return ans;
}
int main()
{
    vector<vector<int>> > A = {{ 1, 1, 0, 1 },
                                { 2, 5, 2, 6 },
                                { 3, 3, 4, 3 },

```

```

                { 2, 0, 1, 4 } };
vector<vector<int> > B = { { 0, 1, 1, 1 },
                          { 2, 6, 2, 3 },
                          { 3, 2, 3, 1 },
                          { 2, 1, 0, 2 } };

vector<vector<int> > ans(multiply_matrix(A, B));
cout<<"Multiplication :"<<endl;
for(int i=0;i<4;i++)
{
    for(int j=0;j<4;j++)
    {
        cout<<setw(4)<<ans[i][j];
    }
    cout<<endl;
}
return 0;
}

```

Output:

```

PS C:\Users\khush\Desktop\acad\ > g++ q2.cpp -o q2 } ; if ($?) {
Multiplication :
  4  8  3  6
 28 42 18 31
 24 32 21 22
 11  8  5 11
PS C:\Users\khush\Desktop\acad\ >

```

Complexity Analysis:

Time complexity: $O(n^3)$

$$T(n) = 8T(n/2) + O(n^2)$$

$T(n) = O(n^3)$...using Master's theorem

Space complexity: $O(n^2)$

C) Strassen's Matrix Multiplication:

Algorithm:

Calculate

$$P = (A_{11} + A_{22}) * (B_{11} + B_{22})$$

$$Q = (A_{21} + A_{22}) * B_{11}$$

$$R = A_{11} * (B_{12} - B_{22})$$

$$S = A_{22} * (B_{21} - B_{11})$$

$$T = (A_{11} + A_{12}) * B_{22}$$

$$U = (A_{21} - A_{11}) * (B_{11} + B_{12})$$

$$V = (A_{12} - A_{22}) * (B_{21} + B_{22})$$

Then,

$$C_{11} = P + S - T + V$$

$$C_{12} = R + T$$

$$C_{21} = Q + S$$

$$C_{22} = P + R - Q + U$$

Code:

```
#include<iostream>
using namespace std;
#include<iomanip>
#include<vector>
vector<vector<int>>>add_matrix(vector<vector<int>>> A,vector<vector<int>>> B, int
split_index,int multiplier = 1)
{
    for (auto i = 0; i < split_index; i++)
        for (auto j = 0; j < split_index; j++)
            A[i][j]= A[i][j]+ (multiplier * B[i][j]);
    return A;
}
vector<vector<int>>>multiply_matrix(vector<vector<int>>> A,vector<vector<int>>> B)
```



```

{
    int col_1 = A[0].size();
    int row_1 = A.size();
    int col_2 = B[0].size();
    int row_2 = B.size();
    if (col_1 != row_2) {
        cout << "\nError: The number of columns in Matrix "
              "A must be equal to the number of rows in "
              "Matrix B\n";
        return {};
    }
    vector<int> result_matrix_row(col_2, 0);
    vector<vector<int> > ans(row_1,result_matrix_row);
    if (col_1 == 1)
        ans[0][0]= A[0][0] * B[0][0];
    else
    {
        int split_index = col_1 / 2;
        vector<int> row_vector(split_index, 0);
        vector<vector<int> > a00(split_index, row_vector);
        vector<vector<int> > a01(split_index, row_vector);
        vector<vector<int> > a10(split_index, row_vector);
        vector<vector<int> > a11(split_index, row_vector);
        vector<vector<int> > b00(split_index, row_vector);
        vector<vector<int> > b01(split_index, row_vector);
        vector<vector<int> > b10(split_index, row_vector);
        vector<vector<int> > b11(split_index, row_vector);
        for (auto i = 0; i < split_index; i++)
            for (auto j = 0; j < split_index; j++) {
                a00[i][j] = A[i][j];
                a01[i][j] = A[i][j + split_index];
                a10[i][j] = A[split_index + i][j];
                a11[i][j] = A[i + split_index][j + split_index];
                b00[i][j] = B[i][j];
                b01[i][j] = B[i][j + split_index];
                b10[i][j] = B[split_index + i][j];
                b11[i][j] = B[i + split_index][j + split_index];
            }
        vector<vector<int> > p(multiply_matrix(a00, add_matrix(b01, b11,
split_index, -1)));
        vector<vector<int> > q(multiply_matrix(add_matrix(a00, a01, split_index),
b11));
        vector<vector<int> > r(multiply_matrix(add_matrix(a10, a11, split_index),
b00));
    }
}

```

```

        vector<vector<int> > s(multiply_matrix(a11, add_matrix(b10, b00,
split_index, -1)));
        vector<vector<int> > t(multiply_matrix(add_matrix(a00, a11,
split_index),add_matrix(b00, b11, split_index)));
        vector<vector<int> > u(multiply_matrix(add_matrix(a01, a11, split_index,
-1),add_matrix(b10, b11, split_index)));
        vector<vector<int> > v(multiply_matrix(add_matrix(a00, a10, split_index,
-1),add_matrix(b00, b01, split_index)));
        vector<vector<int> > result_matrix_00(add_matrix(add_matrix(add_matrix(t,
s, split_index), u,split_index),q, split_index, -1));
        vector<vector<int> > result_matrix_01(add_matrix(p, q, split_index));
        vector<vector<int> > result_matrix_10(add_matrix(r, s, split_index));
        vector<vector<int> > result_matrix_11(add_matrix(add_matrix(add_matrix(t,
p, split_index), r,split_index, -1),v, split_index, -1));

    for (auto i = 0; i < split_index; i++)
        for (auto j = 0; j < split_index; j++) {
            ans[i][j]= result_matrix_00[i][j];
            ans[i][j + split_index]= result_matrix_01[i][j];
            ans[split_index + i][j]= result_matrix_10[i][j];
            ans[i + split_index][j + split_index]= result_matrix_11[i][j];
        }
    a00.clear();
    a01.clear();
    a10.clear();
    a11.clear();
    b00.clear();
    b01.clear();
    b10.clear();
    b11.clear();
    p.clear();
    q.clear();
    r.clear();
    s.clear();
    t.clear();
    u.clear();
    v.clear();
    result_matrix_00.clear();
    result_matrix_01.clear();
    result_matrix_10.clear();
    result_matrix_11.clear();
}
return ans;
}

```

```

int main()
{
    vector<vector<int> > A = {{ 1, 1, 0, 1 },
                               { 2, 5, 2, 6 },
                               { 3, 4, 4, 3 },
                               { 2, 0, 1, 4 }};
    vector<vector<int> > B = {{ 0, 1, 1, 1 },
                               { 2, 6, 2, 3 },
                               { 3, 2, 3, 1 },
                               { 2, 1, 0, 2 }};
    vector<vector<int> > ans(multiply_matrix(A, B));
    cout<<"Multiplication :"<<endl;
    for(int i=0;i<4;i++)
    {
        for(int j=0;j<4;j++)
        {
            cout<<setw(4)<<ans[i][j];
        }
        cout<<endl;
    }
    return 0;
}

```

Output:

```

PS C:\Users\khush\Desktop
g++ q3.cpp -o q3 } ; if (
Multiplication :
    4   8   3   6
   28  42  18  31
   26  38  23  25
   11   8   5  11
PS C:\Users\khush\Desktop

```

Complexity Analysis:

Time complexity: $O(n^{2.81})$

$$T(n) = 7T(n/2) + O(n^2)$$

$$T(n) = O(n^{\log_2 7}) \text{ ...using Master's theorem}$$

Space complexity: $O(n^2)$