

Bug Report								
Bug ID	Bug Title	Device/SO	Game Version	Steps to Reproduce	Expected Result	Actual Result	Severity	Status
B001	Game freezes when boost ends	Samsung A22/Android	3.55.0	1.Launch the game 2.Start running 3. collect boost 4.when boost ends, game freezes for 1 second	Boost should end smoothly without freezing	Game freezes for 1 second and then resumes	High	New
B002	Coins fail to collect on collision (intermittent)	Samsung A22/Android	3.55.0	1. Launch the game 2. Start running 3. Moving character toward a line of coins 4. Sometimes the coin is not added to the total 5. Coin remains uncollected or disappears without increasing the count	All coins should collect when the character touches them	Some coins do not get collected randomly	Medium	New
B003	Game auto-pauses during gameplay	Samsung A22/Android	3.55.0	1.Launch the game 2. Start running normally 3. Continue playing for 10-20 seconds 4. Game suddenly pauses without user touching the pause button	Game should continue running unless the player manually presses the pause button	Game pause automatically in the middle of gameplay	High	New
B004	Too many coins spawn immediately after boost ends	Samsung A22/Android	3.55.0	1. Start a run normally 2. Collect a boost power-up 3. Wait for the boost to end naturally 4. Observe the coin pattern immediately after boost completion	Normal coin pattern should appear - stable and evenly spaced coins	After the boost ends, 10-20 coins spawn together in a cluster, causing abnormal coin patterns and visual inconsistency	Medium	New
B006	Excessive coin cluster appears after boost ends	Samsung A22/Android	3.55.0	1. Start the game and begin running 2. Collect a boost power-up 3. Wait until the boost ends 4. Observe coin spawn area immediately after boost finishes	Coins should appear in normal patterns (regular lines or curves)	A cluster of 10-20 coins appears suddenly in one spot unnaturally	Medium	New