

Checklist			
Feature	checklist Items	Pass/Fail	Comments
Game Launch	App opens without crash	Pass	-
Main Menu	Main menu loads correctly	Pass	-
Control	swipe left works	Fail	Freeze + auto-pause after swipe
Power-Up	Boost power-up usage	Partial	The character sometimes gets stuck after double boost
Gameplay	Coin collection should work smoothly	Fail	Some coins not collecting even when player touches them
Controls	Jump should work properly (single + long jump)	Partial	Sometimes jump delay (intermittent)
Controls	Slide/Duck should work properly	Pass	Working normal
Gameplay	Collision with obstacles should be correct	Pass	Working normal
Perfomance/UX	Game should run smoothly without interruptions	Fail	Mission complete popup interrupts gameplay
UX	Mission complete should NOT pause gameplay	Fail	Popup appears during run and pauses game
Audio	Background music and sound effects should work correctly	Pass	Normal
Store	Store items, upgrades, and purchases should work correctly	Fail	Coins reduce incorrectly during upgrades
Characters	Character selection should work properly	Pass	Normal
Ads	Ads should not freeze or interrupt game incorrectly	Partial	Continue ads freeze sometimes; pop-up ads don't close
Power-Up	Hoverboard should active and protect correctly	Pass	Normal
Power-Up	Magenet & Jetpack should work correctly	Pass	Normal
Core gameplay	Game should restart properly after run ends	Partial	Restart freezers for a moment before starting
Core gameplay	Pause and resume should work properly	Fail	Game freezers for a moment after resume