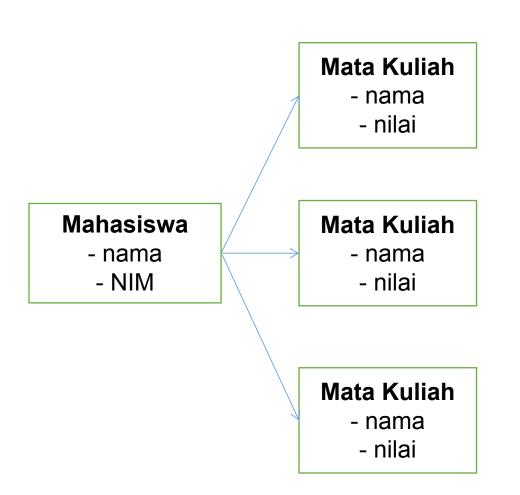
# Record / Struct

#### Contoh kasus

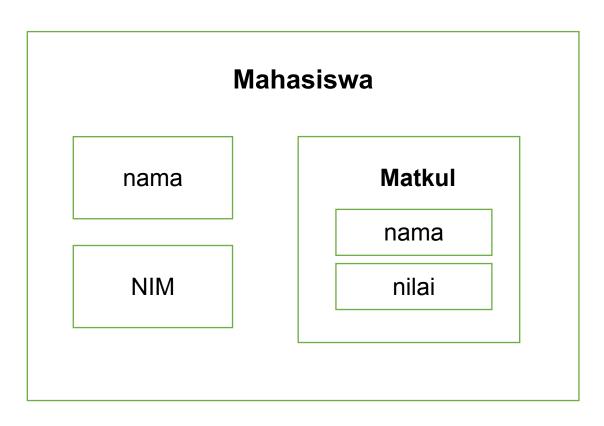


#### **Struktur Dalam Array**

```
// [banyak]
string namaMhs[10];
// [banyak]
int NIM[10];
// [mhs] [banyak]
string namaMatkul[10][10];
// [mhs] [matkul] [banyak]
int nilaiMatkul[10][10][10];
```



### Thanks to struct....

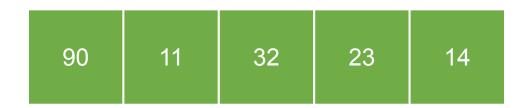


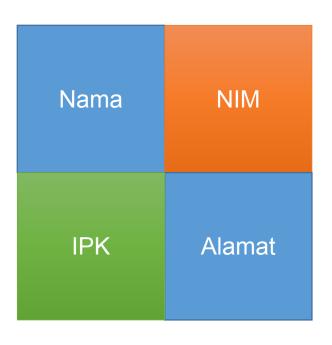
#### **Struktur Dalam Struct**

```
typedef struct {
    string nama;
    int nilai;
}Matkul;
typedef struct {
    int NIM;
    string nama;
    Matkul matkul[10];
}Mahasiswa;
```

# Array

### Struct





#### Deklarasi

```
typedef struct {
   int nim;
   string nama;
}Mahasiswa;
```

```
struct Mahasiswa{
   int nim;
   string nama;
};
```

Mahsiswa mhs;

struct Mahasiswa mhs;

#### Read dan Write data

```
typedef struct {
   int nim;
   string nama;
}Mahasiswa;
```

```
struct Mahasiswa{
   int nim;
   string nama;
};
```

```
Mahsiswa mhs;
mhs.nim = 123;
mhs.nama = "nama";
cout << mhs.nim;</pre>
```

```
struct Mahasiswa mhs;
mhs.nim = 123;
mhs.nama = "nama";
cout << mhs.nim;</pre>
```

## Array of Struct

```
typedef struct {
   int nim;
   string nama;
}Mahasiswa;
```

```
typedef struct {
    string nama;
    string matkul[10]
}Mahasiswa;
```

```
Mahsiswa mhs[10];
mhs[0].nim = 123;
mhs[0].nama = "nama";
cout << mhs[0].nim;</pre>
```

```
Mahsiswa mhs[10];
mhs[0].matkul[0]="A";
mhs[0].matkul[1]="B";
cout << mhs[0].matkul[0];</pre>
```

### Struct as function parameter

```
typedef struct {
   int nim;
   string nama;
}Mahasiswa;
```

```
void printMhs(Mahasiswa mhs) {
  cout << "Nama: " << mhs.nama << endl;
  cout << "NIM : " << mhs.nim << endl;
}</pre>
```

### Pass by Value

### Pass by Reference

```
void tes(int num) {
  num = 99;
}
```

```
void tes(int *num) {
  *num = 99;
}
```

```
int main() {
  int n = 0;
  test(n);
  cout << n; // 0
}</pre>
```

```
int main() {
  int n = 0;
  test(&n);
  cout << n; // 99
}</pre>
```

### Pass by Value

### Pass by Reference

```
void tes(Mhs mhs) {
  mhs.nim = 99;
}
```

```
void tes(Mhs *mhs) {
    (*mhs).nim = 99;
}
```

```
int main() {
    Mhs mhs={99, "A"};
    test(mhs);
    // 0
    cout << mhs.nim;
}</pre>
```

```
int main() {
    Mhs mhs={99, "A"};
    test(&mhs);
    // 99
    cout << mhs.nim;
}</pre>
```