Track Zone Component Tree and Data flow **APP** State Function addClock { adminClock: { title: ", editAdminClock timeZone: ", deleteClock(clock.id) editClock timeDifference: " addEvent(clockId, data) editEvent(event.id, data) openModal('clock', admin/clock.id) deleteClock openModal('event', admin/clock.id) clocks : [], openedClock: null, openModal closeModal() closeModal addEvent clockIdForEvent: null, useApp editEvent events: [], deleteEvent openedEvent, openFor: ", // clock or event } useState appDateTime adminClock if openFor === 'ever addClock(data) clock if openFor === 'clock' clockId editAdminClock(data) appDateTime addClock addEvent editClock(openedClock.id, data) if not adminClock: deleteClock editAdminClock editEvent closeModal() openModal editClock openedEvent events openedClock deleteEvent closeModal . closeModal **CLOCK CLOCK FORM EVENT FORM Function Function** State { title: ", handleChange State { title: ", handleChange handleFocus handleFocus timeZone: ", handleBlur datetime: " } handleBlur timeDifference: " } clockld handleSubmit handleSubmit adminClock clock appDateTime event openModal deleteEvent deleteEvent(event.id) openModal('event', clockId, event.id | undefined) useForm **EVENT** InputGroup InputGroup Select InputGroup Select **Button Button Button Button**