

# Reading and Writing Characters

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# Agenda



## Introducing Reader and Writer implementations

- **Creating readers and writers on files**
- **Opening and closing resources**
- **Dealing with exceptions**
- **Buffering and flushing the content**

# Reading Characters

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# Demo



**Discovering concrete Reader:**

**FileReader**

**CharArrayReader**

**StringReader**



## Reader key points:

- a reader must be closed
- exceptions will be thrown
- it can read characters
- it may support marking
- chars can be skipped

# Writing Characters

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# Demo



**Discovering concrete Writer:**

**FileWriter**

**CharArrayWriter**

**StringWriter**



### Writer key points:

- a writer must be closed
- it can be flushed
- it can write characters



# Buffering Read and Write Operations

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Reader **and** Writer **can be** buffered

- **which** adds **some** features

- **and some constraints:** flushing

# Demo



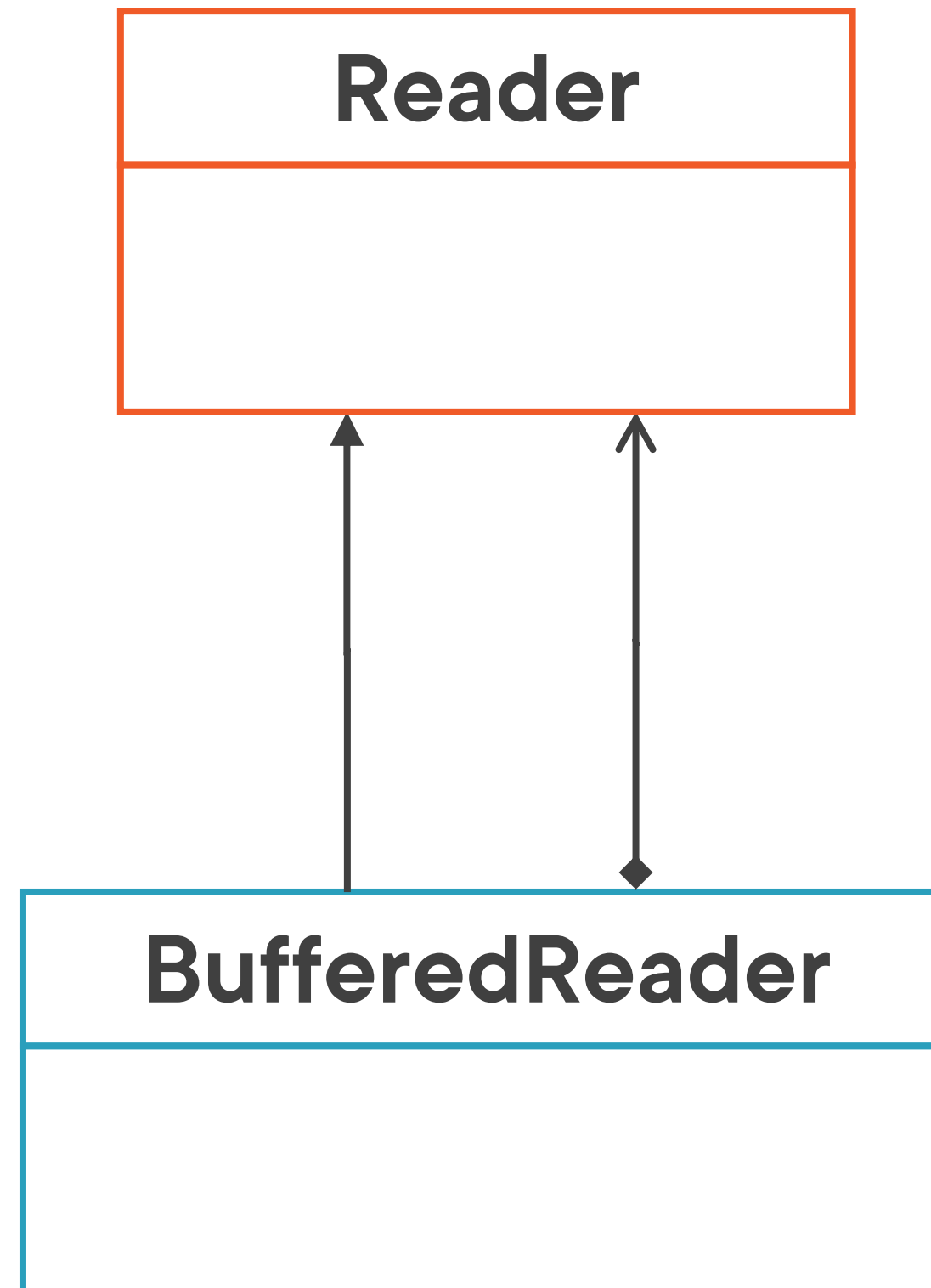
**Buffering Reader and Writer**

**Reading line by line**

**Openning for write with options**

**Flushing a buffer**

# Reader / BufferedReader relationship

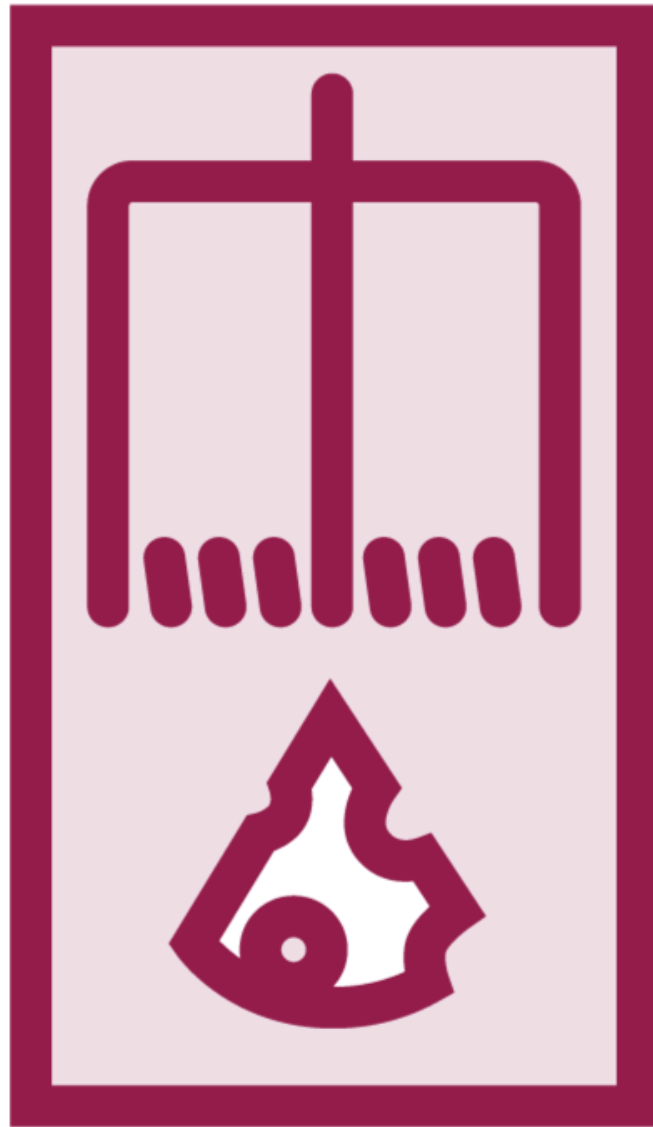


Java I/O is built on the  
Decorator pattern



## Buffering key points:

- **BufferedReader** is a decorator of **Reader**
- read and write lines
- writer supports charset
- writer support opening options



**Beware of flushing!**

# Module Wrap Up



**What did you learn?**

**Readers and writers!**

**Two ways of creating them**

**Buffering using a decorator**

**Closing and flushing**



# Up Next: Reading and Writing Bytes

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