

Face Recognition Django Application

A comprehensive enterprise-grade Django application for real-time face recognition authentication with advanced liveness detection, obstacle detection, and anti-spoofing capabilities. Built for high-security applications requiring biometric authentication.

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Features

Core Capabilities

-  **Real-time Face Authentication:** WebSocket-based real-time face recognition with sub-second response times
-  **Advanced Liveness Detection:** Multi-modal liveness verification using blink detection, motion analysis, and passive checks
-  **Obstacle Detection:** YOLOv8-powered detection to prevent masking and spoofing attempts
-  **InsightFace Integration:** State-of-the-art face recognition with 99.8%+ accuracy using Buffalo_L models
-  **Vector Database:** ChromaDB and FAISS for efficient embedding storage and similarity search
-  **Dual Authentication Modes:** Support both REST API and WebSocket for different use cases

Security & Compliance

-  **Multi-layer Encryption:** AES-256 encryption for sensitive data and embeddings
-  **Flexible Authentication:** API Key, JWT, and session-based authentication
-  **Anti-spoofing:** Multiple layers of protection against photo, video, and mask attacks
-  **Comprehensive Audit Logging:** Every authentication attempt tracked and logged
-  **Rate Limiting:** Configurable rate limits to prevent abuse
-  **CSRF Protection:** Full CSRF protection for web clients

Enterprise Features

-  **Analytics & Monitoring:** Real-time metrics, success rates, and performance tracking
-  **Modern Admin Interface:** Django-unfold with custom dashboards and visualizations
-  **Background Processing:** Celery-based async task processing
-  **WebRTC Support:** Real-time video streaming for web applications
-  **Multi-client Support:** Separate client management with isolated data
-  **Multi-region Ready:** Support for distributed deployments

Developer Experience

-  **API Documentation:** Auto-generated OpenAPI/Swagger documentation
-  **Comprehensive Testing:** Unit tests, integration tests, and load tests
-  **Docker Support:** Full containerization with docker-compose
-  **Prometheus Metrics:** Production-ready monitoring integration
-  **Webhook Support:** Real-time event notifications

🔧 Technology Stack

Backend Framework

- **Django 5.2.7:** Modern Python web framework
- **Django REST Framework:** RESTful API development
- **Django Channels:** WebSocket and async support
- **Celery 5.5:** Distributed task queue
- **Redis:** Cache, session storage, and message broker

Face Recognition & AI

- **InsightFace:** Face detection and recognition (Buffalo_L model)
- **MediaPipe:** Facial landmark detection for liveness
- **OpenCV 4.11:** Image processing and computer vision
- **YOLOv8n:** Object detection for obstacle/spoofing detection
- **NumPy/SciPy:** Numerical computing and algorithms

Database & Storage

- **PostgreSQL:** Primary database with pgvector extension
- **ChromaDB:** Vector database for face embeddings
- **FAISS:** Facebook AI Similarity Search (fallback)
- **MinIO/S3:** Object storage for images and media

Real-time & Streaming

- **aiortc:** WebRTC implementation for Python
- **WebSockets:** Real-time bidirectional communication
- **STUN/TURN:** NAT traversal for WebRTC

Security & Authentication

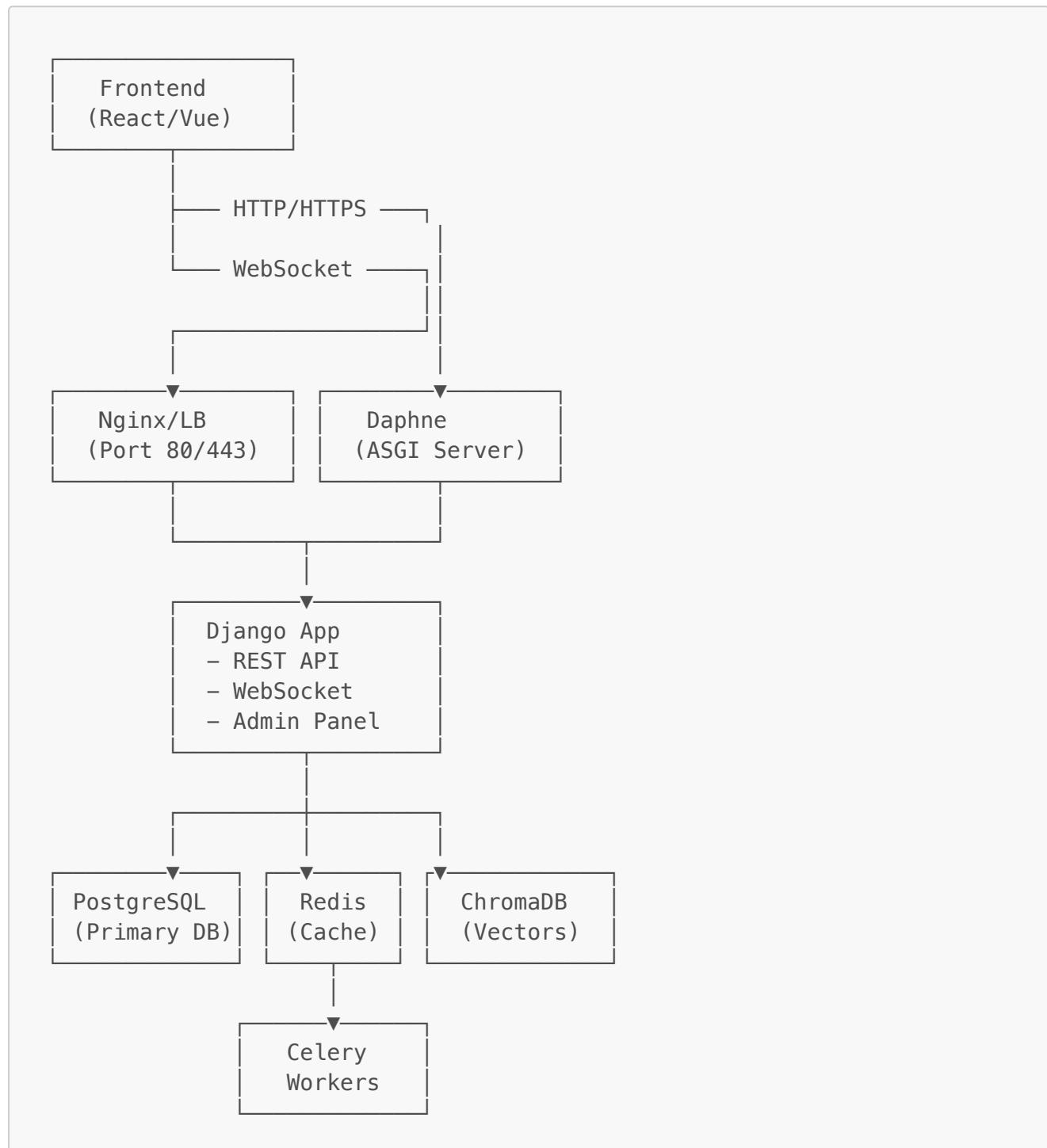
- **PyJWT:** JSON Web Token implementation

- **Cryptography:** AES-256 encryption
- **Argon2:** Password hashing
- **django-cors-headers:** CORS handling
- **django-ratelimit:** Rate limiting

Monitoring & DevOps

- **django-prometheus:** Prometheus metrics
- **Sentry:** Error tracking and monitoring
- **Flower:** Celery monitoring
- **django-debug-toolbar:** Development debugging

Architecture Overview



Component Responsibilities

API Layer (`auth_service`, `core`)

- Client authentication (API Key, JWT)
- Enrollment and authentication session management
- Face processing pipeline orchestration
- WebSocket consumer handling

Face Recognition Engine (`core/face_recognition_engine.py`)

- Face detection using InsightFace
- Embedding extraction (512-d vectors)
- Similarity matching via ChromaDB
- Quality assessment

Liveness Detection (`core/passive_liveness_optimal.py`)

- Passive liveness checks
- Blink detection via MediaPipe
- Motion analysis
- Anti-spoofing validation

Session Management (`core/session_manager.py`)

- Redis-backed session storage
- Session expiration handling
- State management for multi-frame processing

Analytics (`analytics`)

- Authentication attempt logging
- Security event tracking
- Performance metrics aggregation
- Dashboard data preparation

🚀 Quick Start

Prerequisites

Before you begin, ensure you have the following installed:

- **Python 3.11+** (recommended: 3.11 or 3.12)
- **PostgreSQL 14+** with pgvector extension
- **Redis 7.0+**
- **Git**
- **FFmpeg** (for video processing)

- **CMake** (for building InsightFace dependencies)

1. Environment Setup

```
# Clone the repository
git clone <repository-url>
cd face_recognition_app

# Create and activate virtual environment
python3.11 -m venv env
source env/bin/activate # On Windows: env\Scripts\activate

# Upgrade pip
pip install --upgrade pip

# Install system dependencies (Ubuntu/Debian)
sudo apt-get update
sudo apt-get install -y \
    build-essential \
    cmake \
    libopencv-dev \
    python3-dev \
    libpq-dev \
    ffmpeg \
    libsm6 \
    libxext6

# Install Python dependencies
pip install -r requirements.txt

# Install InsightFace models (first time only)
python -c "import insightface;
           insightface.app.FaceAnalysis('buffalo_l')"
```

2. Environment Configuration

```
# Copy environment template
cp .env.example .env

# Edit .env file with your configurations
nano .env
```

3. Database Setup

```
# Install PostgreSQL with pgvector extension
# Ubuntu/Debian:
sudo apt-get install postgresql postgresql-contrib
```

```
sudo -u postgres psql
CREATE EXTENSION vector;

# Create database
createdb face_recognition_db

# Run migrations
python manage.py makemigrations
python manage.py migrate

# Create superuser
python manage.py createsuperuser
```

4. InsightFace Models Setup

```
# Download InsightFace models
mkdir -p models/insightface
cd models/insightface

# Download models (example – adjust URLs as needed)
wget
https://github.com/deepinsight/insightface/releases/download/v0.7/buffalo_l.zip
unzip buffalo_l.zip
```

5. Redis Setup

```
# Install and start Redis
# Ubuntu/Debian:
sudo apt-get install redis-server
sudo systemctl start redis-server

# macOS:
brew install redis
brew services start redis
```

6. Start Services

```
# Terminal 1: Django development server
python manage.py runserver

# Terminal 2: Celery worker
celery -A face_app worker --loglevel=info

# Terminal 3: Celery beat (for scheduled tasks)
```

```
celery -A face_app beat --loglevel=info

# Terminal 4: ChromaDB (if using separate instance)
chroma run --host localhost --port 8000
```

API Documentation

Base URLs

- **Development:** <http://localhost:8000>
- **Production:** <https://your-domain.com>
- **API Swagger:** </api/schema/swagger-ui/>
- **API ReDoc:** </api/schema/redoc/>

Authentication Methods

1. Client API Key Authentication

Used by third-party clients to access the face recognition service:

```
POST /api/auth/client/
Content-Type: application/json

{
  "api_key": "your_client_api_key_here"
}
```

Response:

```
{
  "jwt_token": "eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9...",
  "expires_at": "2025-11-26T10:00:00Z",
  "client_id": "uuid",
  "client_name": "Your Client Name"
}
```

2. User JWT Authentication

For user-facing authentication:

```
POST /api/auth/token/
Content-Type: application/json

{
  "email": "user@example.com",
```

```
"password": "SecurePassword123!",
"device_info": {
    "device_id": "device-uuid",
    "device_name": "MacBook Pro",
    "device_type": "web",
    "os": "macOS",
    "browser": "Chrome"
}
}
```

Response:

```
{
  "access": "eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9...",
  "refresh": "eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9...",
  "user": {
    "id": "uuid",
    "email": "user@example.com",
    "full_name": "John Doe",
    "face_enrolled": true
  }
}
```

Core Endpoints

Face Enrollment

Start Enrollment Session

```
POST /api/auth/enrollment/
Authorization: Bearer {JWT_TOKEN}
Content-Type: application/json

{
  "user_id": "external_user_id_123",
  "metadata": {
    "target_samples": 5,
    "enable_quality_check": true,
    "min_quality_score": 0.6
  }
}
```

Response:

```
{  
    "session_token": "session-uuid-here",  
    "websocket_url": "wss://your-domain.com/ws/auth/process-image/session-  
    uuid/",  
    "expires_at": "2025-11-25T10:30:00Z",  
    "status": "active",  
    "config": {  
        "target_samples": 5,  
        "current_samples": 0,  
        "require_liveness": true,  
        "min_liveness_score": 0.7  
    }  
}
```

Process Enrollment Frame (REST API)

```
POST /api/auth/enrollment/process-frame/  
Authorization: Bearer {JWT_TOKEN}  
Content-Type: application/json  
  
{  
    "session_token": "session-uuid-here",  
    "frame_data": "data:image/jpeg;base64,/9j/4AAQSkZJRgABAQAA..."  
}
```

Response:

```
{  
    "success": true,  
    "session_status": "in_progress",  
    "completed_samples": 2,  
    "target_samples": 5,  
    "quality_score": 0.85,  
    "face_detected": true,  
    "liveness_data": {  
        "blinks_detected": 1,  
        "motion_score": 0.72,  
        "liveness_passed": true  
    },  
    "obstacles": [],  
    "message": "Frame processed successfully"  
}
```

Final Response (when completed):

```
{  
    "success": true,  
    "session_status": "completed",  
    "completed_samples": 5,  
    "target_samples": 5,  
    "liveness_verified": true,  
    "enrollment_id": "enrollment-uuid",  
    "message": "Enrollment completed successfully"  
}
```

Face Authentication

Start Authentication Session

```
POST /api/auth/authentication/  
Authorization: Bearer {JWT_TOKEN}  
Content-Type: application/json  
  
{  
    "user_id": "external_user_id_123", // Optional for identification  
    "require_liveness": true,  
    "metadata": {  
        "min_confidence": 0.85,  
        "max_frames": 20,  
        "timeout_seconds": 30  
    }  
}
```

Response:

```
{  
    "session_token": "auth-session-uuid",  
    "websocket_url": "wss://your-domain.com/ws/auth/process-image/auth-  
    session-uuid/",  
    "expires_at": "2025-11-25T10:35:00Z",  
    "status": "active",  
    "config": {  
        "require_liveness": true,  
        "min_confidence": 0.85,  
        "max_attempts": 3  
    }  
}
```

Process Authentication Frame (REST API)

```
POST /api/auth/authentication/process-frame/
Authorization: Bearer {JWT_TOKEN}
Content-Type: application/json

{
  "session_token": "auth-session-uuid",
  "frame_data": "data:image/jpeg;base64,/9j/4AAQSkZJRgABAQAA..."
}
```

Success Response:

```
{
  "success": true,
  "authenticated": true,
  "confidence": 0.94,
  "user_id": "external_user_id_123",
  "liveness_passed": true,
  "processing_time_ms": 156,
  "matched_enrollment_id": "enrollment-uuid",
  "metadata": {
    "face_quality": 0.89,
    "liveness_score": 0.92
  }
}
```

Failure Response:

```
{
  "success": false,
  "authenticated": false,
  "reason": "no_match_found",
  "confidence": 0.42,
  "message": "No matching face found in database"
}
```

Session Management

Get Session Status

```
GET /api/auth/session/{session_token}/status/
Authorization: Bearer {JWT_TOKEN}
```

Response:

```
{  
    "session_token": "session-uuid",  
    "status": "in_progress",  
    "session_type": "enrollment",  
    "created_at": "2025-11-25T10:00:00Z",  
    "expires_at": "2025-11-25T10:30:00Z",  
    "progress": {  
        "completed_samples": 3,  
        "target_samples": 5,  
        "liveness_checks_passed": 2  
    },  
    "last_activity": "2025-11-25T10:15:23Z"  
}
```

Cancel Session

```
DELETE /api/auth/session/{session_token}/  
Authorization: Bearer {JWT_TOKEN}
```

Response:

```
{  
    "success": true,  
    "message": "Session cancelled successfully"  
}
```

User Management Endpoints

Register User

```
POST /api/auth/register/  
Content-Type: application/json  
  
{  
    "email": "newuser@example.com",  
    "password": "SecurePassword123!",  
    "full_name": "Jane Doe",  
    "phone_number": "+1234567890"  
}
```

Response:

```
{  
    "message": "User registered successfully",  
    "user_id": "user-uuid",  
    "email": "newuser@example.com",  
    "verification_required": true  
}
```

Get User Profile

```
GET /api/auth/profile/  
Authorization: Bearer {ACCESS_TOKEN}
```

Response:

```
{  
    "id": "user-uuid",  
    "email": "user@example.com",  
    "full_name": "John Doe",  
    "face_enrolled": true,  
    "enrollments": [  
        {  
            "id": "enrollment-uuid",  
            "created_at": "2025-11-20T10:00:00Z",  
            "quality_score": 0.92,  
            "status": "active"  
        }  
    ],  
    "last_authentication": "2025-11-25T09:00:00Z",  
    "authentication_count": 42  
}
```

Update User Profile

```
PUT /api/auth/profile/  
Authorization: Bearer {ACCESS_TOKEN}  
Content-Type: application/json  
  
{  
    "full_name": "John Smith",  
    "phone_number": "+1234567890"  
}
```

Analytics Endpoints

Get Authentication Metrics

```
GET /api/analytics/authentication-metrics/
Authorization: Bearer {JWT_TOKEN}
Query Parameters:
- start_date: 2025-11-01
- end_date: 2025-11-25
- client_id: uuid (optional)
```

Response:

```
{
  "total_attempts": 1542,
  "successful_authentications": 1489,
  "failed_authentications": 53,
  "success_rate": 96.56,
  "average_response_time_ms": 187,
  "by_date": [
    {
      "date": "2025-11-25",
      "attempts": 156,
      "successes": 152,
      "failures": 4
    }
  ],
  "failure_reasons": {
    "no_match_found": 31,
    "liveness_failed": 15,
    "poor_quality": 7
  }
}
```

Get System Metrics

```
GET /api/analytics/system-metrics/
Authorization: Bearer {JWT_TOKEN}
```

Response:

```
{
  "timestamp": "2025-11-25T10:00:00Z",
  "active_sessions": 12,
  "total_enrollments": 5234,
  "total_users": 4891,
```

```

    "chromadb_status": "healthy",
    "redis_status": "healthy",
    "celery_workers": 4,
    "average_processing_time_ms": 175,
    "requests_per_minute": 45
}

```

Error Responses

All endpoints follow a consistent error response format:

```
{
  "error": "error_code",
  "message": "Human-readable error message",
  "details": {
    "field": "Additional context about the error"
  },
  "timestamp": "2025-11-25T10:00:00Z"
}
```

Common Error Codes

Status	Error Code	Description
400	invalid_request	Malformed request or missing required fields
401	unauthorized	Invalid or expired authentication token
403	forbidden	Insufficient permissions for the operation
404	not_found	Requested resource does not exist
409	conflict	Resource already exists or state conflict
422	validation_error	Input validation failed
429	rate_limit_exceeded	Too many requests
500	internal_error	Server error
503	service_unavailable	Service temporarily unavailable

Rate Limits

Endpoint Type	Limit	Window
Authentication	100 requests	per hour
Enrollment	20 sessions	per hour
Face Processing	1000 frames	per minute

Endpoint Type	Limit	Window
Analytics	60 requests	per minute

Pagination

List endpoints support pagination:

```
GET /api/auth/enrollments/?page=1&page_size=20
```

Response:

```
{
  "count": 234,
  "next": "https://api.example.com/api/auth/enrollments/?page=2",
  "previous": null,
  "results": [...]
}
```

⚡ WebSocket Integration

WebSocket provides a more efficient way to process multiple frames in real-time compared to REST API calls. It's recommended for production use cases requiring low latency and high throughput.

WebSocket URL Format

```
wss://{domain}/ws/auth/process-image/{session_token}/
```

Connection Flow

```
sequenceDiagram
    participant Client
    participant API
    participant WebSocket
    participant Engine

    Client->>API: POST /api/auth/enrollment/
    API-->>Client: {session_token, websocket_url}

    Client->>WebSocket: Connect to ws://.../{session_token}/
    WebSocket-->>Client: Connection established

    loop Process Frames
        Client->>WebSocket: Send frame (base64)
```

```

    WebSocket->>Engine: Process frame
    Engine-->>WebSocket: Results
    WebSocket-->>Client: Progress update
end

WebSocket-->>Client: Session completed
Client->>WebSocket: Close connection

```

JavaScript WebSocket Client

Basic Implementation

```

class FaceRecognitionWebSocket {
  constructor(sessionToken, onMessage, onError) {
    this.sessionToken = sessionToken;
    this.ws = null;
    this.onMessage = onMessage;
    this.onError = onError;
    this.isConnected = false;
  }

  connect() {
    const wsUrl = `wss://your-domain.com/ws/auth/process-
image/${this.sessionToken}/`;

    this.ws = new WebSocket(wsUrl);

    this.ws.onopen = () => {
      console.log('WebSocket connected');
      this.isConnected = true;
    };

    this.ws.onmessage = (event) => {
      try {
        const data = JSON.parse(event.data);
        this.onMessage(data);
      } catch (error) {
        console.error('Failed to parse message:', error);
      }
    };

    this.ws.onerror = (error) => {
      console.error('WebSocket error:', error);
      this.isConnected = false;
      if (this.onError) {
        this.onError(error);
      }
    };
  }

  this.ws.onclose = () => {

```

```

        console.log('WebSocket disconnected');
        this.isConnected = false;
    };
}

sendFrame(frameData) {
    if (!this.isConnected || this.ws.readyState !== WebSocket.OPEN) {
        console.error('WebSocket is not connected');
        return false;
    }

    try {
        this.ws.send(JSON.stringify({
            type: 'process_frame',
            frame_data: frameData,
            timestamp: new Date().toISOString()
        }));
        return true;
    } catch (error) {
        console.error('Failed to send frame:', error);
        return false;
    }
}

disconnect() {
    if (this.ws) {
        this.ws.close();
        this.isConnected = false;
    }
}
}

```

Usage Example - Enrollment

```

// 1. Create enrollment session
async function startEnrollment(userId) {
    const response = await fetch('/api/auth/enrollment/', {
        method: 'POST',
        headers: {
            'Authorization': `Bearer ${jwtToken}`,
            'Content-Type': 'application/json'
        },
        body: JSON.stringify({
            user_id: userId,
            metadata: { target_samples: 5 }
        })
    });

    const data = await response.json();
    return data.session_token;
}

```

```

}

// 2. Setup WebSocket connection
const sessionToken = await startEnrollment('user123');

const ws = new FaceRecognitionWebSocket(
  sessionToken,
  handleMessage,
  handleError
);

ws.connect();

// 3. Handle messages
function handleMessage(data) {
  console.log('Received:', data);

  switch(data.type) {
    case 'enrollment_progress':
      updateProgressUI(data.completed_samples, data.target_samples);
      displayQualityScore(data.quality_score);
      displayLivenessStatus(data.liveness_data);
      break;

    case 'enrollment_complete':
      console.log('Enrollment completed!', data.enrollment_id);
      ws.disconnect();
      showSuccessMessage();
      break;

    case 'error':
      console.error('Error:', data.message);
      showErrorMessage(data.message);
      break;

    case 'liveness_instruction':
      displayInstruction(data.message); // e.g., "Please blink"
      break;
  }
}

function handleError(error) {
  console.error('WebSocket error:', error);
  showErrorMessage('Connection lost. Please try again.');
}

// 4. Capture and send frames
async function captureAndSendFrames() {
  const video = document.getElementById('video');
  const canvas = document.createElement('canvas');
  const ctx = canvas.getContext('2d');

  // Set canvas size to match video

```

```

    canvas.width = video.videoWidth;
    canvas.height = video.videoHeight;

    const intervalId = setInterval(() => {
        if (!ws.isConnected) {
            clearInterval(intervalId);
            return;
        }

        // Draw current video frame to canvas
        ctx.drawImage(video, 0, 0, canvas.width, canvas.height);

        // Convert to base64
        const frameData = canvas.toDataURL('image/jpeg', 0.8);

        // Send frame via WebSocket
        ws.sendFrame(frameData);

    }, 200); // Send frame every 200ms (5 FPS)

    return intervalId;
}

```

Usage Example - Authentication

```

async function performAuthentication(userId) {
    // 1. Create authentication session
    const response = await fetch('/api/auth/authentication/', {
        method: 'POST',
        headers: {
            'Authorization': `Bearer ${jwtToken}`,
            'Content-Type': 'application/json'
        },
        body: JSON.stringify({
            user_id: userId,
            require_liveness: true
        })
    });

    const data = await response.json();
    const sessionToken = data.session_token;

    // 2. Setup WebSocket
    const ws = new FaceRecognitionWebSocket(
        sessionToken,
        handleAuthMessage,
        handleError
    );

    ws.connect();
}

```

```

// 3. Handle authentication results
function handleAuthMessage(data) {
    switch(data.type) {
        case 'authentication_result':
            if (data.authenticated) {
                console.log('Authentication successful!');
                console.log('Confidence:', data.confidence);
                console.log('User ID:', data.user_id);

                // Redirect to dashboard or handle success
                window.location.href = '/dashboard/';
            } else {
                console.log('Authentication failed:', data.reason);
                showErrorMessage('Face not recognized. Please try again.');
            }
            ws.disconnect();
            break;

        case 'processing':
            // Show processing indicator
            showSpinner();
            break;

        case 'error':
            showErrorMessage(data.message);
            ws.disconnect();
            break;
    }
}

// 4. Start capturing frames
const intervalId = await captureAndSendFrames();
}

```

WebSocket Message Types

Client to Server

```

// Process Frame
{
    "type": "process_frame",
    "frame_data": "data:image/jpeg;base64,...",
    "timestamp": "2025-11-25T10:00:00Z"
}

// Ping (keep-alive)
{
    "type": "ping"
}

```

```
// Cancel Session
{
  "type": "cancel"
}
```

Server to Client

Enrollment Progress

```
{
  "type": "enrollment_progress",
  "session_token": "uuid",
  "completed_samples": 3,
  "target_samples": 5,
  "quality_score": 0.87,
  "face_detected": true,
  "liveness_data": {
    "blinks_detected": 2,
    "motion_score": 0.78,
    "liveness_passed": true
  },
  "obstacles": [],
  "message": "Keep looking at the camera"
}
```

Enrollment Complete

```
{
  "type": "enrollment_complete",
  "session_token": "uuid",
  "enrollment_id": "enrollment-uuid",
  "completed_samples": 5,
  "liveness_verified": true,
  "quality_score": 0.91,
  "message": "Enrollment completed successfully"
}
```

Authentication Result

```
{
  "type": "authentication_result",
  "session_token": "uuid",
  "authenticated": true,
```

```
"user_id": "external_user_id_123",
"confidence": 0.96,
"liveness_passed": true,
"processing_time_ms": 142,
"matched_enrollment_id": "enrollment-uuid"
}
```

Error Message

```
{
  "type": "error",
  "error_code": "poor_image_quality",
  "message": "Image quality too low. Please ensure good lighting.",
  "details": {
    "quality_score": 0.32,
    "min_required": 0.60
  }
}
```

Liveness Instruction

```
{
  "type": "liveness_instruction",
  "instruction": "please_blink",
  "message": "Please blink naturally",
  "timeout_seconds": 5
}
```

Best Practices

Frame Rate and Quality

```
// Optimal settings for enrollment
const ENROLLMENT_CONFIG = {
  frameRate: 5,           // 5 FPS (200ms interval)
  jpegQuality: 0.8,       // 80% quality
  maxWidth: 640,          // Max width in pixels
  maxHeight: 480          // Max height in pixels
};

// Optimal settings for authentication
const AUTH_CONFIG = {
  frameRate: 3,           // 3 FPS (333ms interval)
  jpegQuality: 0.8,
  maxWidth: 640,
```

```

        maxHeight: 480
    };

function captureFrameOptimized(video, config) {
    const canvas = document.createElement('canvas');
    const ctx = canvas.getContext('2d');

    // Calculate scaled dimensions
    let width = video.videoWidth;
    let height = video.videoHeight;

    if (width > config maxWidth) {
        height = (height * config maxWidth) / width;
        width = config maxWidth;
    }

    if (height > config maxHeight) {
        width = (width * config maxHeight) / height;
        height = config maxHeight;
    }

    canvas.width = width;
    canvas.height = height;

    ctx.drawImage(video, 0, 0, width, height);

    return canvas.toDataURL('image/jpeg', config.jpegQuality);
}

```

Error Handling

```

class RobustWebSocketClient {
    constructor(sessionToken, options = {}) {
        this.sessionToken = sessionToken;
        this.options = {
            maxReconnectAttempts: 3,
            reconnectDelay: 1000,
            pingInterval: 30000,
            ...options
        };
        this.reconnectAttempts = 0;
        this.pingTimer = null;
    }

    connect() {
        try {
            this.ws = new WebSocket(this.getWebSocketUrl());
            this.setupEventHandlers();
            this.startPingTimer();
        } catch (error) {

```

```

        this.handleConnectionError(error);
    }
}

setupEventHandlers() {
    this.ws.onopen = () => {
        console.log('Connected');
        this.reconnectAttempts = 0;
   };

    this.ws.onclose = (event) => {
        console.log('Disconnected:', event.code, event.reason);
        this.stopPingTimer();

        if (!event.wasClean && this.shouldReconnect()) {
            this.attemptReconnect();
        }
    };

    this.ws.onerror = (error) => {
        console.error('WebSocket error:', error);
    };
}

this.ws.onmessage = (event) => {
    this.handleMessage(event.data);
};

shouldReconnect() {
    return this.reconnectAttempts < this.options.maxReconnectAttempts;
}

attemptReconnect() {
    this.reconnectAttempts++;
    console.log(`Reconnecting... Attempt ${this.reconnectAttempts}`);

    setTimeout(() => {
        this.connect();
    }, this.options.reconnectDelay * this.reconnectAttempts);
}

startPingTimer() {
    this.pingTimer = setInterval(() => {
        if (this.ws && this.ws.readyState === WebSocket.OPEN) {
            this.ws.send(JSON.stringify({ type: 'ping' }));
        }
    }, this.options.pingInterval);
}

stopPingTimer() {
    if (this.pingTimer) {
        clearInterval(this.pingTimer);
        this.pingTimer = null;
    }
}

```

```
    }
  }
}
```

Camera Access

```
async function initializeCamera(constraints = {}) {
  const defaultConstraints = {
    video: {
      width: { ideal: 640 },
      height: { ideal: 480 },
      facingMode: 'user',
      frameRate: { ideal: 30 }
    },
    audio: false
  };

  const finalConstraints = {
    ...defaultConstraints,
    ...constraints
  };

  try {
    const stream = await
navigator.mediaDevices.getUserMedia(finalConstraints);
    const video = document.getElementById('video');
    video.srcObject = stream;

    return new Promise((resolve, reject) => {
      video.onloadedmetadata = () => {
        video.play();
        resolve(stream);
      };
      video.onerror = reject;
    });
  } catch (error) {
    console.error('Camera access denied:', error);
    throw new Error('Unable to access camera. Please grant camera
permissions.');
  }
}

function stopCamera(stream) {
  if (stream) {
    stream.getTracks().forEach(track => track.stop());
  }
}
```

React Integration Example

```

import { useEffect, useRef, useState } from 'react';

function useFaceRecognition(sessionToken) {
  const [status, setStatus] = useState('disconnected');
  const [progress, setProgress] = useState(null);
  const wsRef = useRef(null);

  useEffect(() => {
    if (!sessionToken) return;

    const ws = new FaceRecognitionWebSocket(
      sessionToken,
      handleMessage,
      handleError
    );

    ws.connect();
    wsRef.current = ws;

    return () => {
      ws.disconnect();
    };
  }, [sessionToken]);

  const handleMessage = (data) => {
    switch (data.type) {
      case 'enrollment_progress':
        setStatus('processing');
        setProgress(data);
        break;
      case 'enrollment_complete':
        setStatus('completed');
        break;
      case 'error':
        setStatus('error');
        break;
    }
  };

  const handleError = (error) => {
    setStatus('error');
    console.error(error);
  };

  const sendFrame = (frameData) => {
    return wsRef.current?.sendFrame(frameData);
  };

  return { status, progress, sendFrame };
}

```

```
// Usage in component
function EnrollmentComponent() {
  const [sessionToken, setSessionToken] = useState(null);
  const { status, progress, sendFrame } =
useFaceRecognition(sessionToken);
  const videoRef = useRef(null);

  // ... rest of component
}
```

Frontend Integration Guide

1. Camera Access and Frame Capture

```
// Get camera access
async function initCamera() {
  const stream = await navigator.mediaDevices.getUserMedia({
    video: {
      width: 640,
      height: 480,
      facingMode: 'user'
    }
  });

  const video = document.getElementById('video');
  video.srcObject = stream;
  return stream;
}

// Capture frame from video
function captureFrame(video) {
  const canvas = document.createElement('canvas');
  canvas.width = video.videoWidth;
  canvas.height = video.videoHeight;

  const ctx = canvas.getContext('2d');
  ctx.drawImage(video, 0, 0);

  return canvas.toDataURL('image/jpeg', 0.8);
}
```

2. WebSocket Integration

```
class FaceRecognitionClient {
  constructor(wsUrl) {
    this.ws = new WebSocket(wsUrl);
    this.setupEventHandlers();
  }
}
```

```

setupEventHandlers() {
    this.ws.onmessage = (event) => {
        const data = JSON.parse(event.data);
        this.handleMessage(data);
    };
}

startEnrollment(userId) {
    this.ws.send(JSON.stringify({
        'type': 'start_enrollment',
        'user_id': userId
    }));
}

processFrame(frameData, sessionType) {
    this.ws.send(JSON.stringify({
        'type': 'process_frame',
        'frame_data': frameData,
        'session_type': sessionType
    }));
}

handleMessage(data) {
    switch(data.type) {
        case 'enrollment_progress':
            this.updateEnrollmentProgress(data.progress);
            break;
        case 'authentication_result':
            this.handleAuthResult(data.result);
            break;
        case 'liveness_check':
            this.handleLivenessCheck(data.status);
            break;
    }
}
}

```

3. Complete Enrollment Flow

```

async function performEnrollment(userId) {
    const client = new
FaceRecognitionClient('ws://localhost:8000/ws/face-recognition/');
    const stream = await initCamera();
    const video = document.getElementById('video');

    client.startEnrollment(userId);

    // Capture frames at intervals
    const frameCapture = setInterval(() => {

```

```

        const frameData = captureFrame(video);
        client.processFrame(frameData, 'enrollment');
    }, 100); // 10 FPS

    // Stop after enrollment completion
    client.ws.onmessage = (event) => {
        const data = JSON.parse(event.data);
        if (data.type === 'enrollment_complete') {
            clearInterval(frameCapture);
            stream.getTracks().forEach(track => track.stop());
        }
    };
}

```

4. Authentication Flow

```

async function performAuthentication() {
    const client = new
FaceRecognitionClient('ws://localhost:8000/ws/face-recognition/');
    const stream = await initCamera();
    const video = document.getElementById('video');

    const frameCapture = setInterval(() => {
        const frameData = captureFrame(video);
        client.processFrame(frameData, 'authentication');
    }, 200); // 5 FPS for authentication

    client.ws.onmessage = (event) => {
        const data = JSON.parse(event.data);
        if (data.type === 'authentication_result') {
            if (data.result.success) {
                window.location.href = '/dashboard/';
            } else {
                showError('Authentication failed');
            }
            clearInterval(frameCapture);
            stream.getTracks().forEach(track => track.stop());
        }
    };
}

```

Testing

Run Tests

```
# Run all tests
python manage.py test
```

```

# Run specific test modules
python manage.py test core.tests
python manage.py test users.tests

# Run with coverage
coverage run --source='.' manage.py test
coverage report

```

Test Registration Process

```

from django.test import TestCase
from django.contrib.auth import get_user_model
from core.models import EnrollmentSession

User = get_user_model()

class RegistrationTestCase(TestCase):
    def test_user_registration(self):
        """Test user registration process"""
        response = self.client.post('/api/auth/register/', {
            'email': 'test@example.com',
            'password': 'testpassword123',
            'first_name': 'Test',
            'last_name': 'User'
        })
        self.assertEqual(response.status_code, 201)

    self.assertTrue(User.objects.filter(email='test@example.com').exists())

```

Test Enrollment Process

```

class EnrollmentTestCase(TestCase):
    def setUp(self):
        self.user = User.objects.create_user(
            email='test@example.com',
            password='testpassword123'
        )

    def test_enrollment_start(self):
        """Test enrollment session start"""
        self.client.force_authenticate(user=self.user)
        response = self.client.post('/api/core/enroll/start/')
        self.assertEqual(response.status_code, 201)

        session = EnrollmentSession.objects.get(user=self.user)
        self.assertEqual(session.status, 'in_progress')

```

Security Considerations

1. **Data Encryption:** All face embeddings and personal data are encrypted
2. **Rate Limiting:** API endpoints have rate limiting to prevent abuse
3. **CORS Configuration:** Properly configured for production
4. **JWT Security:** Secure token handling with refresh mechanism
5. **Input Validation:** All inputs are validated and sanitized
6. **Audit Logging:** Comprehensive logging of all security events

Production Deployment

Docker Deployment

```
# Dockerfile example
FROM python:3.11-slim

WORKDIR /app
COPY requirements.txt .
RUN pip install -r requirements.txt

COPY . .
EXPOSE 8000

CMD ["gunicorn", "face_app.wsgi:application", "--bind", "0.0.0.0:8000"]
```

Environment Variables (Production)

```
DEBUG=False
ALLOWED_HOSTS=yourdomain.com,www.yourdomain.com
SECURE_SSL_REDIRECT=True
SECURE_HSTS_SECONDS=31536000
```

Monitoring and Maintenance

- **Health Checks:** `/health` endpoint for monitoring
- **Metrics:** Prometheus-compatible metrics at `/metrics/`
- **Admin Interface:** Comprehensive admin at `/admin/`
- **Logs:** Structured logging with rotation
- **Celery Monitoring:** Use Flower for Celery task monitoring

Security Best Practices

Data Encryption

Face Embeddings Encryption

All face embeddings are encrypted at rest using AES-256:

```
# Embeddings are automatically encrypted when stored
# Configure encryption key in .env
FIELD_ENCRYPTION_KEY="your-32-byte-base64-encoded-key"
```

To generate a new encryption key:

```
python -c "from cryptography.fernet import Fernet;
print(Fernet.generate_key().decode())"
```

Secure Configuration

```
# Production .env configuration
DEBUG=False
SECRET_KEY="your-long-random-secret-key"
FIELD_ENCRYPTION_KEY="your-encryption-key"

# Database encryption
DB_SSL_MODE=require

# HTTPS enforcement
SECURE_SSL_REDIRECT=True
SECURE_HSTS_SECONDS=31536000
SECURE_HSTS_INCLUDE_SUBDOMAINS=True
SECURE_HSTS_PRELOAD=True

# Cookie security
SESSION_COOKIE_SECURE=True
CSRF_COOKIE_SECURE=True
CSRF_COOKIE_HTTPONLY=True
CSRF_COOKIE_SAMESITE='Strict'
```

Authentication Security

API Key Management

- Store API keys in environment variables or secure vaults (AWS Secrets Manager, HashiCorp Vault)
- Rotate API keys regularly (every 90 days)
- Use different API keys for different environments
- Never commit API keys to version control

```
# Good: Environment variable
API_KEY = os.getenv('CLIENT_API_KEY')
```

```
# Bad: Hard-coded
API_KEY = "sk-1234567890abcdef" # Never do this!
```

JWT Token Security

```
# JWT Configuration
SIMPLE_JWT = {
    'ACCESS_TOKEN_LIFETIME': timedelta(minutes=15),
    'REFRESH_TOKEN_LIFETIME': timedelta(days=7),
    'ROTATE_REFRESH_TOKENS': True,
    'BLACKLIST_AFTER_ROTATION': True,
    'ALGORITHM': 'HS256',
    'SIGNING_KEY': settings.SECRET_KEY,
    'AUTH_HEADER_TYPES': ('Bearer',),
}
```

Rate Limiting

```
# settings.py
RATELIMIT_ENABLE = True
RATELIMIT_USE_CACHE = 'default'

# Per-view rate limiting
from django_ratelimit.decorators import ratelimit

@ratelimit(key='ip', rate='100/h', method='POST')
def enrollment_view(request):
    # Protected by rate limiting
    pass
```

Input Validation

All inputs are validated using Django REST Framework serializers:

```
class EnrollmentRequestSerializer(serializers.Serializer):
    user_id = serializers.CharField(max_length=255, required=True)
    frame_data = serializers.CharField(required=True)

    def validate_frame_data(self, value):
        # Validate base64 image format
        if not value.startswith('data:image/'):
            raise serializers.ValidationError("Invalid image format")
        return value
```

CORS Configuration

```
# settings.py
CORS_ALLOWED_ORIGINS = [
    "https://your-frontend.com",
    "https://app.your-domain.com",
]

CORS_ALLOW_CREDENTIALS = True
CORS_ALLOW_HEADERS = list(default_headers) + [
    'x-client-id',
    'x-request-id',
]
```

Security Headers

```
# settings.py
SECURE_BROWSER_XSS_FILTER = True
SECURE_CONTENT_TYPE_NOSNIFF = True
X_FRAME_OPTIONS = 'DENY'

# Content Security Policy
CSP_DEFAULT_SRC = ("'self'",)
CSP_SCRIPT_SRC = ("'self'", "'unsafe-inline'")
CSP_STYLE_SRC = ("'self'", "'unsafe-inline'")
```

Audit Logging

All security-relevant events are logged:

```
# Automatically logged events:
- Authentication attempts (success/failure)
- Enrollment activities
- API key usage
- Rate limit violations
- Security policy violations
- Admin access

# View logs
tail -f logs/security.log
```

Anti-Spoofing Measures

1. **Passive Liveness Detection:** Analyzes image characteristics
2. **Active Liveness Detection:** Blink and motion detection

3. **Obstacle Detection:** YOLOv8 detects masks, photos, screens
4. **Quality Checks:** Ensures genuine, high-quality captures
5. **Multi-frame Analysis:** Temporal consistency checks

Troubleshooting

Common Issues

1. ChromaDB Connection Issues

Error: ConnectionError: Cannot connect to ChromaDB

Solution:

```
# Check if ChromaDB is running
ps aux | grep chroma

# Restart ChromaDB
pkill -f chroma
python -c "import chromadb; chromadb.Client()"

# Check ChromaDB data directory
ls -la ./chroma/
```

2. InsightFace Model Loading Failure

Error: Model buffalo_l not found

Solution:

```
# Reinstall InsightFace
pip uninstall insightface -y
pip install insightface==0.7.3

# Download models manually
python << EOF
import insightface
from insightface.app import FaceAnalysis
app = FaceAnalysis(name='buffalo_l', providers=['CPUExecutionProvider'])
app.prepare(ctx_id=0, det_size=(640, 640))
print("Models downloaded successfully")
EOF
```

3. Redis Connection Error

Error: redis.exceptions.ConnectionError: Error 111 connecting to localhost:6379

Solution:

```
# Check Redis status
redis-cli ping

# If not installed
brew install redis # macOS
sudo apt-get install redis-server # Ubuntu

# Start Redis
redis-server

# Check Redis connection from Python
python -c "import redis; r = redis.Redis(host='localhost', port=6379); print(r.ping())"
```

4. Database Migration Issues

Error: `django.db.migrations.exceptions.InconsistentMigrationHistory`

Solution:

```
# Show current migrations
python manage.py showmigrations

# Fake migrations if necessary (use with caution)
python manage.py migrate --fake app_name migration_name

# Or reset migrations (development only)
python manage.py migrate --fake app_name zero
python manage.py migrate app_name
```

5. WebSocket Connection Refused

Error: `WebSocket connection failed: Connection refused`

Solution:

```
# Check if Daphne is running
ps aux | grep daphne

# Check ASGI configuration
python manage.py runserver # Development
# or
daphne -b 0.0.0.0 -p 8000 face_app.asgi:application # Production

# Check Channels configuration
```

```
python manage.py shell
>>> from channels.layers import get_channel_layer
>>> channel_layer = get_channel_layer()
>>> import asyncio
>>> asyncio.run(channel_layer.send('test', {'type': 'test.message'}))
```

6. Poor Face Recognition Accuracy

Symptoms: Low confidence scores, false rejections

Solutions:

```
# Adjust confidence threshold in settings
FACE_RECOGNITION_THRESHOLD = 0.6 # Lower for less strict (default: 0.65)

# Improve image quality:
# - Ensure good lighting
# - Use higher resolution camera (720p+)
# - Reduce image compression
# - Clean camera lens

# Re-enroll users with better quality images
# Check enrollment quality scores:
python manage.py shell
>>> from auth_service.models import FaceEnrollment
>>> enrollments = FaceEnrollment.objects.filter(quality_score__lt=0.7)
>>> print(f"Low quality enrollments: {enrollments.count()}")
```

7. Liveness Detection Failing

Error: Liveness check failed

Solutions:

```
# Check MediaPipe installation
python -c "import mediapipe as mp; print(mp.__version__)"

# Adjust liveness sensitivity in settings.py
LIVENESS_MIN_BLINKS = 1 # Reduce from 2
LIVENESS_MOTION_THRESHOLD = 0.5 # Lower threshold
PASSIVE_LIVENESS_THRESHOLD = 0.6 # Adjust threshold

# Test liveness detection
python manage.py shell
>>> from core.passive_liveness_optimal import
OptimizedPassiveLivenessDetector
```

```
>>> detector = OptimizedPassiveLivenessDetector()  
>>> # Test with sample image
```

8. High Memory Usage

Symptoms: Server OOM errors, slow response times

Solutions:

```
# Monitor memory usage  
htop  
# or  
docker stats # if using Docker  
  
# Reduce model memory footprint  
# In settings.py:  
INSIGHTFACE_DET_SIZE = (320, 320) # Smaller detection size  
FACE_RECOGNITION_BATCH_SIZE = 1 # Process one at a time  
  
# Limit Celery worker memory  
celery -A face_app worker --max-memory-per-child=500000 # 500MB  
  
# Enable memory profiling  
pip install memory_profiler  
python -m memory_profiler manage.py runserver
```

9. Celery Tasks Not Running

Error: Tasks remain in PENDING state

Solution:

```
# Check Celery worker status  
celery -A face_app inspect active  
celery -A face_app inspect stats  
  
# Check Redis connection  
redis-cli  
> KEYS celery*  
  
# Restart Celery worker with increased verbosity  
celery -A face_app worker --loglevel=debug  
  
# Check task routing  
python manage.py shell  
>>> from face_app import celery_app  
>>> celery_app.conf.task_routes
```

10. Docker Container Issues

Error: Container exits immediately

Solution:

```
# Check container logs
docker-compose logs -f app

# Check container status
docker-compose ps

# Rebuild containers
docker-compose down -v
docker-compose build --no-cache
docker-compose up

# Enter container for debugging
docker-compose exec app /bin/bash
```

Performance Optimization

Database Query Optimization

```
# Use select_related and prefetch_related
enrollments = FaceEnrollment.objects.select_related(
    'user', 'client'
).prefetch_related('authentication_logs')

# Add database indexes
class FaceEnrollment(models.Model):
    class Meta:
        indexes = [
            models.Index(fields=['user', 'status']),
            models.Index(fields=['created_at']),
        ]
```

Redis Caching

```
from django.core.cache import cache

# Cache face embeddings lookup
def get_user_embeddings(user_id):
    cache_key = f'embeddings:{user_id}'
    embeddings = cache.get(cache_key)
```

```

if embeddings is None:
    embeddings = fetch_embeddings_from_db(user_id)
    cache.set(cache_key, embeddings, timeout=3600) # 1 hour

return embeddings

```

ChromaDB Optimization

```

# Batch insert embeddings
embeddings_batch = []
for enrollment in enrollments:
    embeddings_batch.append({
        'embedding': enrollment.embedding,
        'metadata': {'user_id': enrollment.user_id}
    })

collection.add(
    embeddings=[e['embedding'] for e in embeddings_batch],
    metadata=[e['metadata'] for e in embeddings_batch],
    ids=[f"user_{i}" for i in range(len(embeddings_batch))]
)

```

Debugging Tools

Enable Debug Logging

```

# settings.py
LOGGING = {
    'version': 1,
    'disable_existing_loggers': False,
    'handlers': {
        'file': {
            'level': 'DEBUG',
            'class': 'logging.FileHandler',
            'filename': 'debug.log',
        },
    },
    'loggers': {
        'auth_service': {
            'handlers': ['file'],
            'level': 'DEBUG',
        },
        'core': {
            'handlers': ['file'],
            'level': 'DEBUG',
        },
    },
}

```

```
 },  
 }
```

Django Debug Toolbar

```
# Already installed in requirements.txt  
# Access at: http://localhost:8000/__debug__/
```

API Testing with cURL

```
# Test enrollment endpoint  
curl -X POST http://localhost:8000/api/auth/enrollment/ \  
-H "Authorization: Bearer YOUR_JWT_TOKEN" \  
-H "Content-Type: application/json" \  
-d '{  
    "user_id": "test_user_123",  
    "metadata": {"target_samples": 3}  
' | jq  
  
# Test authentication  
curl -X POST http://localhost:8000/api/auth/authentication/ \  
-H "Authorization: Bearer YOUR_JWT_TOKEN" \  
-H "Content-Type: application/json" \  
-d '{  
    "user_id": "test_user_123",  
    "require_liveness": true  
' | jq
```

Health Checks

```
# Check system health  
curl http://localhost:8000/health/ | jq  
  
# Expected response:  
{  
    "status": "healthy",  
    "timestamp": "2025-11-25T10:00:00Z",  
    "services": {  
        "database": "up",  
        "redis": "up",  
        "chromadb": "up",  
        "celery": "up"  
    }  
}
```

Monitoring Commands

```
# Watch logs in real-time
tail -f logs/app.log logs/error.log logs/security.log

# Monitor Celery
watch -n 2 'celery -A face_app inspect active'

# Monitor Redis
redis-cli monitor

# Monitor PostgreSQL
psql -h localhost -U postgres face_recognition_db \
    -c "SELECT * FROM pg_stat_activity WHERE
datname='face_recognition_db';"
```

📞 Support & Documentation

Additional Resources

- **API Documentation:** </api/schema/swagger-ui/>
- **Admin Panel:** </admin/>
- **WebSocket Guide:** [auth_service/WEBSOCKET_GUIDE.md](#)
- **Authentication Guide:** [docs/authentication.md](#)
- **Enrollment Guide:** [docs/enrollment.md](#)

Getting Help

For issues and questions:

1. Check this README and additional documentation in [/docs](#)
2. Review the logs in [logs/](#) directory
3. Monitor the admin interface for system status
4. Check Celery task queue status
5. Review Sentry for error tracking (if configured)

Contributing

Contributions are welcome! Please:

1. Fork the repository
2. Create a feature branch
3. Make your changes with tests
4. Submit a pull request

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