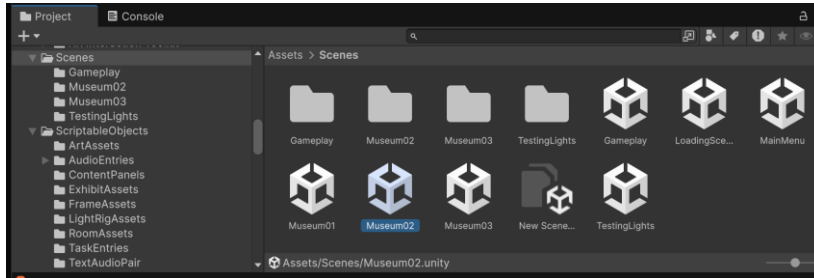
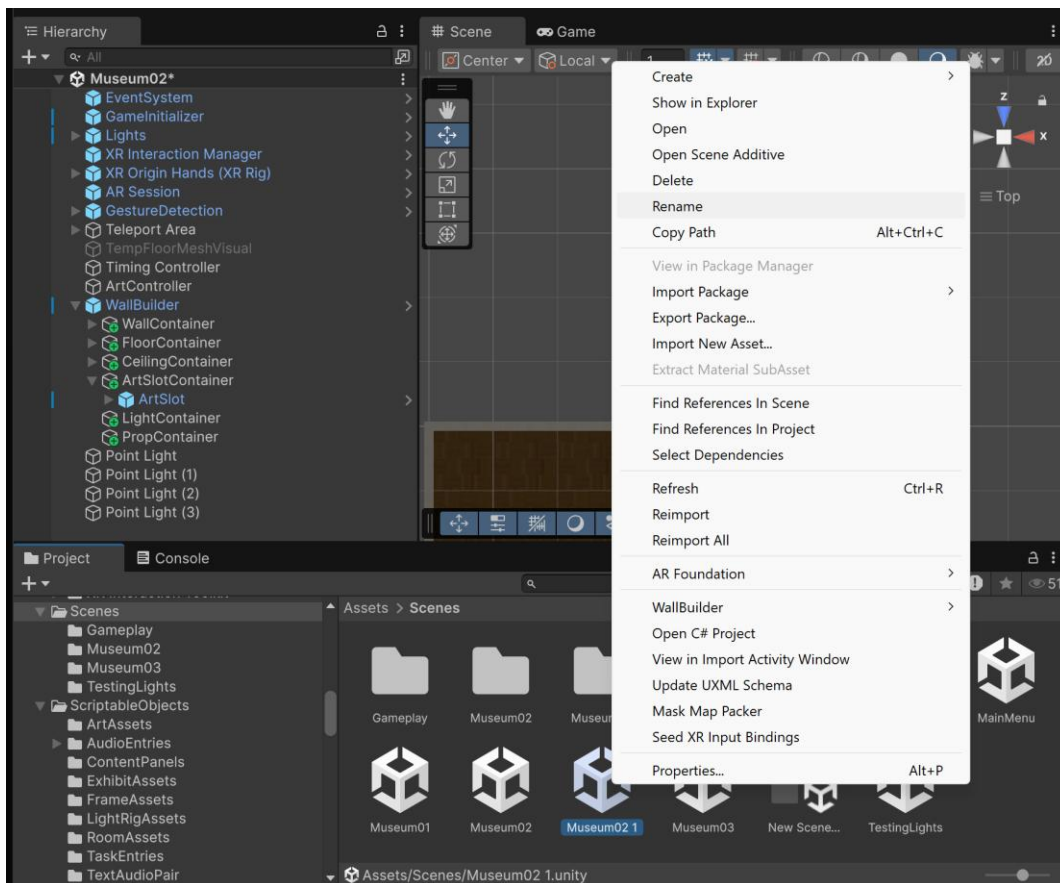


CREATING A NEW SCENE

To create a new scene with the Gallery editor tools, simply **duplicate** a template scene, that already has WallBuilder tools inside it. (e.g. Museum02)



To duplicate a scene, click the desired scene once to make it blue, then click **Ctrl+D** (or **Cmd+D** on **Mac**), and then the scene will duplicate.



Make sure to rename the duplicated scene (So it won't stay e.g. "Museum02 1")

Then, doubleclick the scene you created to open it.