



Razvoj mobilnih aplikacija i servisa

Uvod u mobilne sisteme, aplikacije i servise

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MOBILNI UREĐAJI



Računarska evolucija











Portabl PC

Trendovi

- Minijaturizacija
- Porast procesorske snage
- Porast memorijskih kapaciteta
- Veći propusni opseg bežične komunikacije











Pametni telefon/sat/tablet





Mobilni telefoni - Istorijat



- 1973: First Mobile Phone Call (Martin Cooper DynaTAC)
- **1990**: GSM Standard
- **1991**: Nokia 1011
- 4 1990: Sony PalmTop; Kyocera Refalo PDA with pen GUI and handwriting recognition
- **1992**: Natel D
- **1992/1993**: (Amstrad Pen Pad; Apple Newton; AT&T EO
 - Casio Zoomer; Sharp Zaurus; etc.)
- **1994**: IBM/BellSouth Simon
 - Smartphone (cellular phone/PDA hybrid)
- **1994**: IrDA
- **1996**: Nokia Communicator 9000
- **1996**: Windows CE 1.0
- **1997**: WLAN 802.11b
- **1998**: Symbian (Ericsson, Nokia, Motorola and Psion)
- 1999: Bluetooth 1.0 Specification Release
- **1999**: J2ME by Sun
- **1999**: ETSI Standardisation for UMTS Release 1999
- 2000: 1st camera mobile phone by Sharp
- 2004: UMTS launched in CH
- 2005: Mobile Linux initiatives; Symbian OS v9







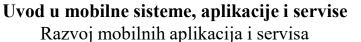






symbian







Mobilni telefoni









- Prvi "pravi" bežični uređaji
- Fokus na komunikaciji
- UI zasnovan na ograničenoj tastaturi
- Zatvoren API / vlasnički operativni sistemi
- Trendovi:
 - Evoluiraju prema PDA
 - Programski API: Java, ili otvoreni OS (Symbian, Windows CE, Linux)
 - Proširene računarske i komunikacione karakteristike (multimedia, prenos podataka)



PDA





- Prvi "pravi" mobilni uređaji
- Fokus na menadžment personalnih informacija - PIM (kontakti, kalendar, ...)
- UI zasnovan na pen-u ili minitastaturi
- Open API (Palm OS, Windows CE)
- Trendovi:
 - Dodavanje bežičnih komunikacija:
 - Bluetooth
 - WLAN
 - GSM
 - Unapređene metode ulaza



Pametni telefoni - Istorijat



- **2007**: Apple iPhone, Google Android
- **2009:** Nokia Symbian Foundation, Windows Mobile 6.5
- **2010:** iPad Tablet računari, Windows Phone 7
- **2011**: iPad2, iPhone 4S, Android 3.x, 4.0, Nokia WP7
- **2012:** Android 4.2 Jelly Bean, Windows Phone 8, iOS6, Samsung Galaxy S3, iPhone 5, Nokia Lumia, HTC WP 8X, Nexus 4/7/10
- **2013:** Android 4.4 Kit Kat, Samsung Galaxy S4, iPhone 5S/C – iOS 7, Google Glass, Windows Phone 8 uspon, BlackBerry 10, Firefox OS, 1080p na 5" ekranima
- **2014:** iPhone 6, iPhone 6 Plus (iOS 8), Samsung Galaxy S5, Android 5, Windows Phone 8.1
- **2015**: iPhone 6S/6S Plus, iOS 9.2, Android 6.0, Windows 10 (Mobile) – UWP, Samsung Galaxy S6/S6 Edge
- **2016:** 8-jezgarni 64-bitni procesor, 3GB RAM/64 GB memorije, 2Kp na 5"+ ekranima, nosivi uređaji/satovi, VR/AR uređaji
- **2025:** 8-10 jezgarni 64-bitni procesor, GPU/ISP/DSP/NPU, 16GB RAM/1TB memorije, 1440 x 3088px (550ppi gustina), 6.8" AMOLED, wearable & IoT uređaji,...
 Uvod u mobilne sisteme, aplikacije i servise









Pametni telefoni





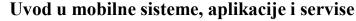




- "Pravi" mobilni, bežični uređaji
- Širok opseg
 - operativnih sistema
 - U/I metoda
 - komunikacionih karakteristika
 - aplikacija
 - φ-

Trendovi:

Nastavljaju da evoluiraju i dobijaju nove karakteristike







Pametni mobilni uređaji



Ultra portabilni laptop-ovi (ultrabook)

- Tablet računari
- Phablet-i



- Nosivi računari (wearable)
- Sveprisutno računarstvo (*Ubiquitous Computing*)
- IoT (Internet of Things)

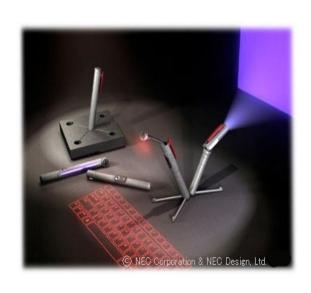




Specijalizovani mobilni uređaji













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Razvoj mobilnih aplikacija i servisa



Pametni telefoni i mobilne tehnologije - 2025



- 8-10 -core procesori
 - Snapdragon 8 Elite Mobile, Apple A18 Pro, MediaTek Dimensity 9400, Xiaomi Xring O1, Exynos 2400, HiSilicon Kirin 9100, ...
- GPU/ISP/DSP/NPU procesori
- 6.8" display 1440 x 3200 pixels (500+ ppi density)
- 12 16GB RAM
- 512GB 1TB internal storage
- Fast/wireless punjive baterije; kapacitet 5000+mAh
- Savitljivi (foldable) telefoni/ekrani
- *****



$2005 \rightarrow 202X$



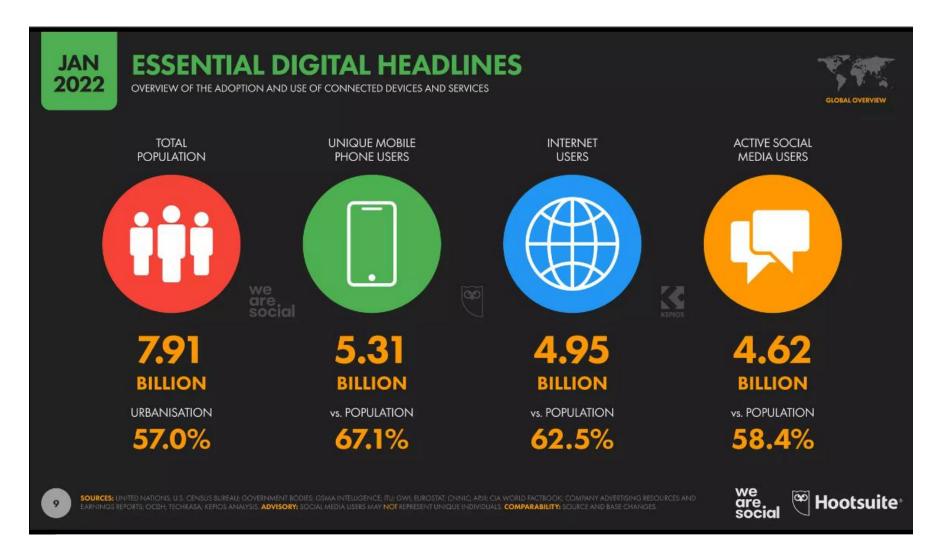


Uvod u mobilne sisteme, aplikacije i servise Razvoj mobilnih aplikacija i servisa





Mobilni korisnici u svetu



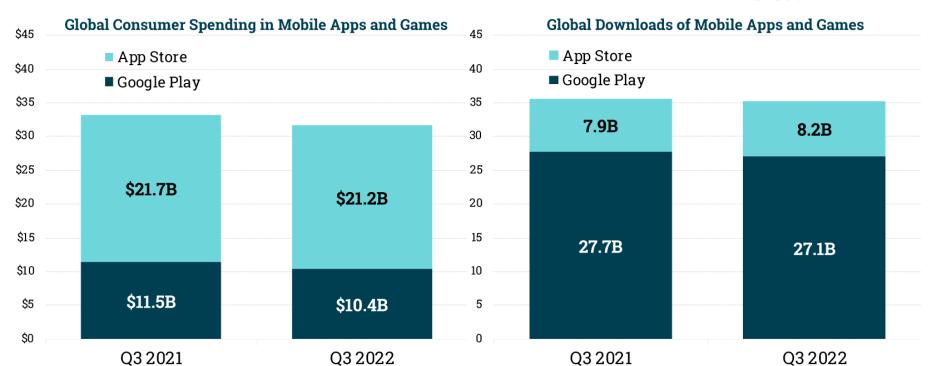


Globalni download i plaćanja moblinih aplikacija



Global Mobile App Spending and Downloads in Q3 2022





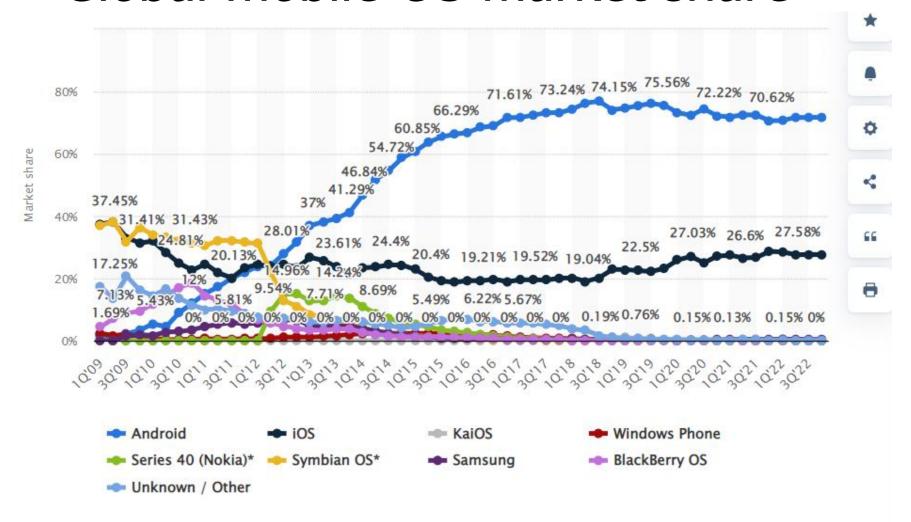
Published on MarketingCharts.com in October 2022 | Data Source: Sensor Tower Store Intelligence

Estimated data for the periods between July 1 and September 30 2022 and 2021





Global mobile OS market share



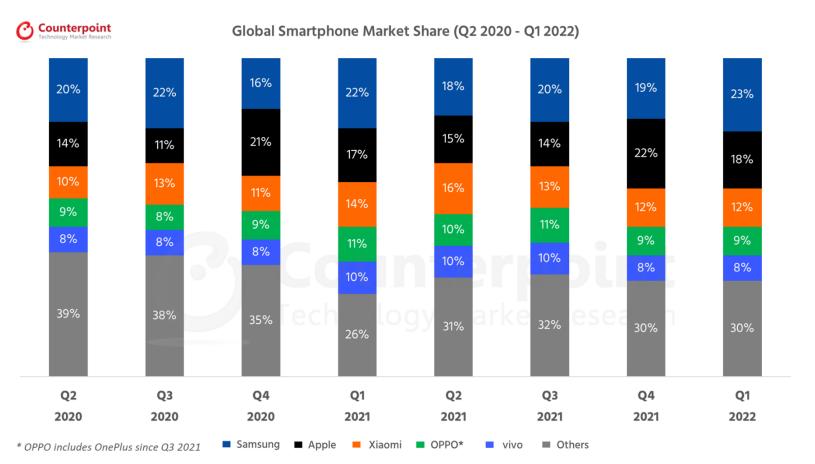
© Statista 2023 🏲





Worldwide Top Smartphone Sales

- Global Smartphone Market Share by vendor (2010 2021)
 - https://www.youtube.com/watch?v=-8m27FT3Jlg







MOBILNE APLIKACIJE I SERVISI



Najpopularnije mobilne aplikacije - 2022



Top Apps Worldwide for Q1 2022 by Downloads



Overall Downloads

- 1 🚺 TikTok
- 2 🧿 Instagram
- **3** Facebook
- 4 NhatsApp
- 5 🔝 Shopee
- 6 Telegram
- 7 Snapchat
- 8 Messenger
- 9 🕿 CapCut
- 10 🗐 Spotify

App Store Downloads

- 1 🚺 TikTok
- 2 D YouTube
- 3 🚫 WhatsApp
- 4 O Instagram
- 5 🚹 Facebook
- 6 🔀 CapCut
- 7 🚫 Messenger
- 8 💡 Google Maps
- 9 🧐 WeChat
- 10 M Gmail

Google Play Downloads

- 1 O Instagram
- 2 Facebook
- 3 🚺 TikTok
- 4 Shopee
- 5 NhatsApp
- 6 Telegram
- 7 🚫 Snapchat
- 8 Messenger
- 9 이 Spotify
- 10 B WhatsApp Business

Note: Does not include downloads from third-party Android stores in China or other regions.



Data That Drives App Growth

sensortower.com



Najprofitabilnije mobilne aplikacije - 2022



Top Grossing Apps Worldwide for Q1 2022



Overall Revenue

- 1 TikTok
- 2 D YouTube
- 3 Disney+
- 4 🚹 Google One
- 5 Tinder
- 6 💆 Piccoma
- 7 Dencent Video
- 8 iQIYI
- 9 膱 HBO Max
- 10 LINE Manga

App Store Revenue

- 1 🚺 TikTok
- 2 YouTube
- 3 D Tencent Video
- 4 🚺 Tinder
- 5 W iQIYI
- Disney+
- 7 👸 Piccoma
- B 膱 HBO Max
- 9 🚺 QQ Music
- 10 💹 LINE Manga

Google Play Revenue

- **1** Google One
- 2 TikTok
- 3 Disney+
- 4 👺 Piccoma
- 5 RR HBO Max
- 6 🕎 Twitch
- 7 Tinder
- 8 LINE Manga
- 9 LINE
- 10 Bigo Live

Note: Does not include revenue from third-party Android stores in China or other regions.



Data That Drives App Growth

sensortower.com





Mobilni uređaji i platforme

- Mobilni računarsko/komunikacioni/senzorski uređaji
 - Računarske karakteristike poput prosečnog PC-a
 - Mobilno pozicioniranje zasnovano na satelitskim sistemima (GPS, Glonass, Galileo), infrastrukturama bežičnih komunikacija, na kombinaciji obe tehnologije (A-GPS), ili specijalnim infrastrukturama (WiFi, RFID, BLE, itd.)
 - Senzori integrisani u mobilne uređaje: 3D akcelerometar, *proximity*, kamera, mikrofon, osvetljenje, žiroskop, itd, ili povezani odgovarajućim interfejsom
- Bežične komunikacione mreže: WWAN (GSM, ..., UMTS, LTE, 5G), WLAN (WiFi, WiMAX, UWB) i WPAN (Bluetooth, BLE, ZigBee, RFID, NFC,...)
 - Sve veći propusni opseg (bandwidth)
 - Always-on karakteristike
 - Smanjena cena pristupa podacima i servisima
 - Nove aplikacije i servisi
- Softverski okviri, platforme i okruženja za razvoj mobilnih aplikacija, sistema i servisa (Android SDK, iOS SDK, JS/HTML5/CSS3, Cordova/Ionic, React Native, Flutter, Xamarin, Kotlin Multiplatform, ...)



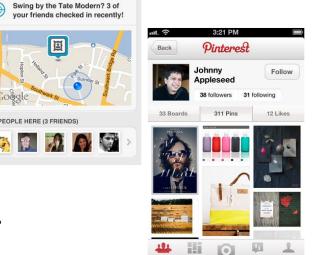


Tipovi mobilnih aplikacija

Mobilne aplikacije mogu ponuditi različitu funkcionalnost i iskustvo korisnicima

- Uslužne (utility)
 - Calculator, alarm clock, weather forecast, ...
- Lokaciono-zasnovane (*location*)
 - Find friends, pubs, route direction,...
- Informativne
 - News, online dictionary, m-commerce,...
- Produktivne
 - M-business, task-orijentisane aplikacije,...
- Zaokupljujuće (immersive)
 - Zahtevaju potpunu pažnju korisnika
 - Igre, media players, entertainment, AR/VR,...





Radar







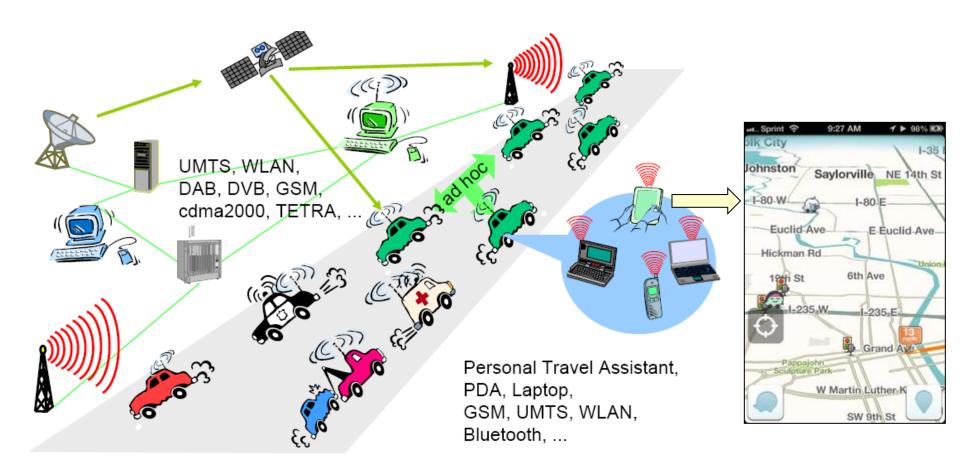
Mobilne aplikacije i servisi

- Lokaciono-zasnovani servisi (Location-based services- LBSs)
 - Isporuka saržaja i servisa na osnovu korisnikove lokacije
- Mobilne socijalne mreže
 - Najpopularnije socijalne mreže i socijalni mediji imaju i mobilne aplikacije
- Mobilna trgovina
 - Ekstenzija e-trgovine u "mobilnom svetu"
- Mobilne igre
 - Pervazivne igre u prostoru
- Kontekstno-svesni servisi i crowd sensing
 - Kontekst označava korisnikovu situaciju, interesovanja, okruženje, preference, konekcije, ...
- Mobilna razmena poruka (Mobile instant messaging)
 - Skype, WhatsApp, Viber,...
- Mobilni video, audio





Navigacioni mobilni servisi

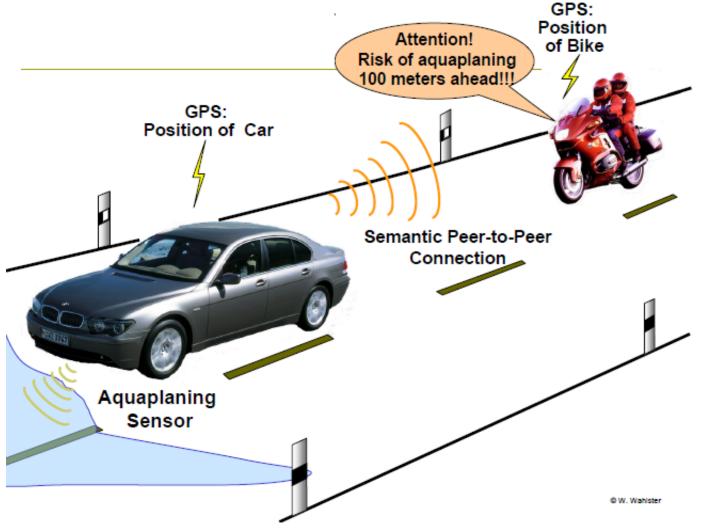


Waze community-based traffic and navigation app, Best Overall Mobile App, MWC 2013 http://www.waze.com/ - Google acquired Waze for US\$1.3 billion - June 11, 2013



Mobilne aplikacije za pametnu vožnju (kretanje)









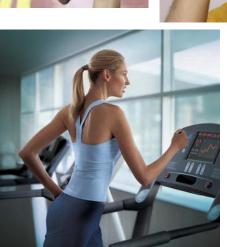
M-zdravstvo (*m-health*)

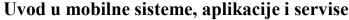
Nadgledanje fizičkog, psihičkog i emocionalnog zdravlja i

detektovanje problema



















Personalizovano zdravstvo ©





















Uvod u mobilne sisteme, aplikacije i servise



CONTRACTOR OF THE PARTY OF THE

Mobilne transportne aplikacije

- Sigurni i efikasni prevoz
- Upravljanje saobraćajem
- Transport roba logistika
- Bezbednost pešaka
- Efikasno parkiranje
- Ride sharing & car pooling
- Putnički informacioni servisi
- *****

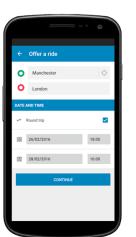


Crowd Sourced Parking Technology

Check out trusted member profiles



Driving somewhere?
Share your costs!



Book instantly



Bla Bla Car - platforma za deljenje prevoza koja povezuje vozače sa slobodnim mestima i ljudima kojima je potreban prevoz. https://www.blablacar.in/apps-mobile



Mobilne poslovne/industrijske aplikacije











Uvod u mobilne sisteme, aplikacije i servise Razvoj mobilnih aplikacija i servisa





Upravljanje flotom vozila (UAV)







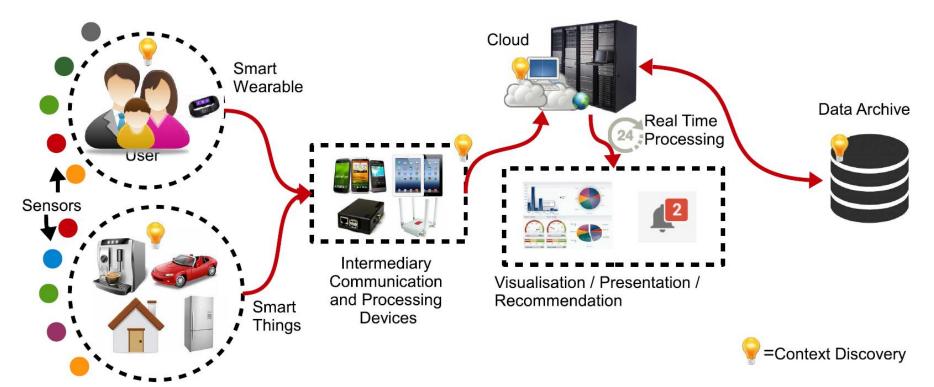




Internet of Things (IoT)

- Ubiquitous/Pervasive computing
- Everything as a Service (XaaS)









Mobilne aplikacije u poljoprivredi









Razvoj mobilnih aplikacije i servisa -



Izazovi

- Mobilni uređaji i platforme su heterogeni
- Ograničeni resursi (memorija, baterija...)
- Nepouzdana i promenljiva bežična konekcija
- Prenos podataka (spor, skup, nepouzdan,...)
- Različit razvoj aplikacija (nativne, Web, hibridne)



















vear PHONES TABLETS





Mobile World Congress 2025

- MWC 2025, Barcelona, 3-6 March 2025
 - https://www.mwcbarcelona.com/
- MWC Barcelona is the largest and most influential event for the connectivity ecosystem. Whether you're a global mobile operator, device manufacturer, technology provider, vendor, content owner, or are simply interested in the future of tech, you need to be here.
- Why? Because it's the one time of year where everyone who's anyone comes together under one roof. Tens of thousands of senior executives from the top global companies, international governments and trailblazing tech businesses converge at MWC Barcelona to make decisions.
- It's the place to find out where the industry, your business and your career are headed. Miss out on MWC Barcelona, miss out on the next 12 months.
- Global Mobile Awards GLOMO
 - https://www.mwcbarcelona.com/mobile-awards
 - https://www.mwcbarcelona.com/mobile-awards/categories-and-awards

 Uvod u mobilne sisteme, anlikacije i servise



Pitanja i komentari



