

### CONTACT

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#### **PORTFOLIO**

Website: ritachek.com

Dribbble: dribbble.com/ritache

## DESIGN SKILLS

**UX** Design

UI Design

App Design

Prototyping

Wireframing

Illustration

## TECHNICAL SKILLS

Illustrator

Photoshop

Zeplin

Sketch

Figma

InVision

Adobe XD

Miro

JIRA

GitHub

HTML

CSS

Javascript Bootstrap

### **EXPERIENCE**

## UX/UI Designer - CaseWare International Inc.

March 2020 - Present

- # Designing an audit workflow cloud application from the ground up
- # Providing UX/UI support for data analytics and R&D teams
- # Creating and maintaining a bespoke design system in Figma
- # Conducting interviews and surveys with clients and stakeholders
- # Working closely with development and localization teams to refine designs
- # Leading accessibility initiatives with design, product, and engineering teams
- # Part of a team that defined voice and tone standards for the organization

## UX/UI Designer - Freelance

August 2019 - March 2020

- # Created responsive web pages for local businesses
- # Organized interviews, surveys, and focus groups to ensure a user-centred design
- # Collaborated with clients on design solutions using moodboards, sketches
- # Updated branding and logo designs for clients
- # Created prototypes using Figma and InVision for usability testing

# Software Developer - Eyelit Inc.

August 2017 - June 2019

- # Coordinated software solutions with international stakeholders
- # Full-stack development of Java applications in an Agile environment
- # Created SVG icons and CSS styles for use in JavaFX and web applications
- # Wireframed and implemented screens for software enhancements

### Application Programmer - York University

June 2016 - August 2016

- # Developed web applications to be used by security staff
- # Designed responsive web pages using Javascript, Bootstrap, Telerik, and CSS

#### **EDUCATION**

#### User Experience Design - DesignLab

- # Conducted research through interviews, surveys, card sorting
- # Synthesized findings using personas, site maps, empathy maps, and user flows
- # Ideation using low-fidelity sketches and wireframes
- # Designed logos, brand guides, and UI kits for use in high-fidelity mockups
- # Usability testing with high-fidelity prototypes, iteration based on test results
- # Exported assets and created CSS styles for development

## BSc. Computer Science - York University

- # First Class award
- # Dean's Honour Roll