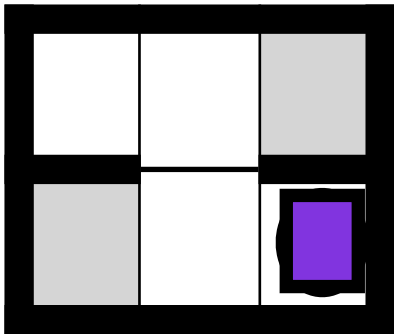
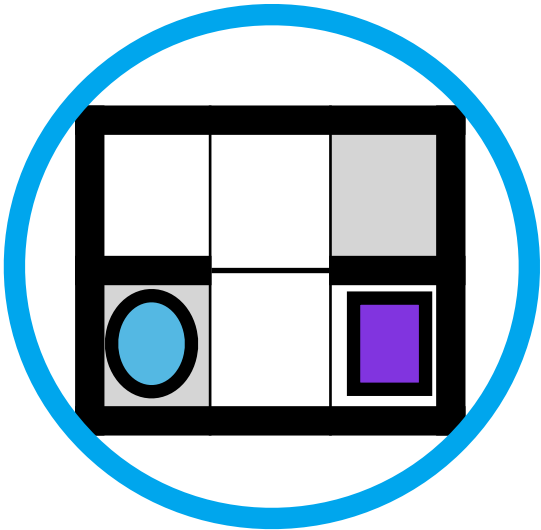
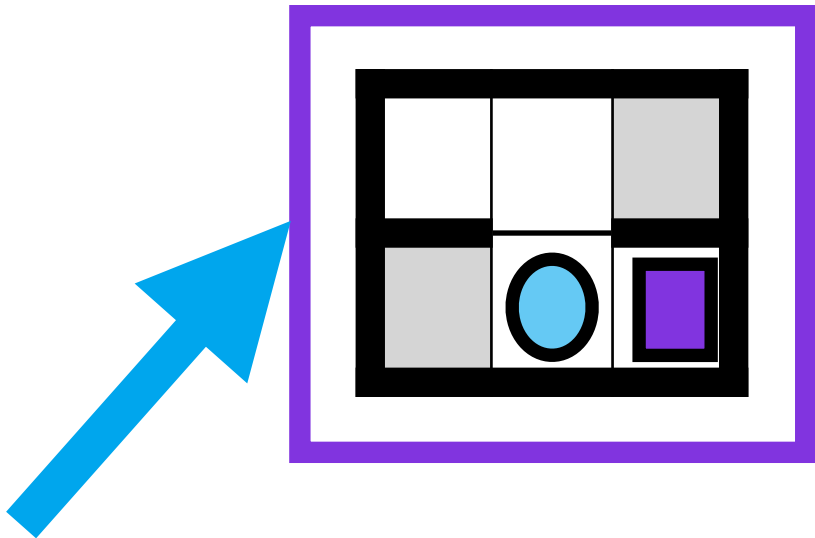
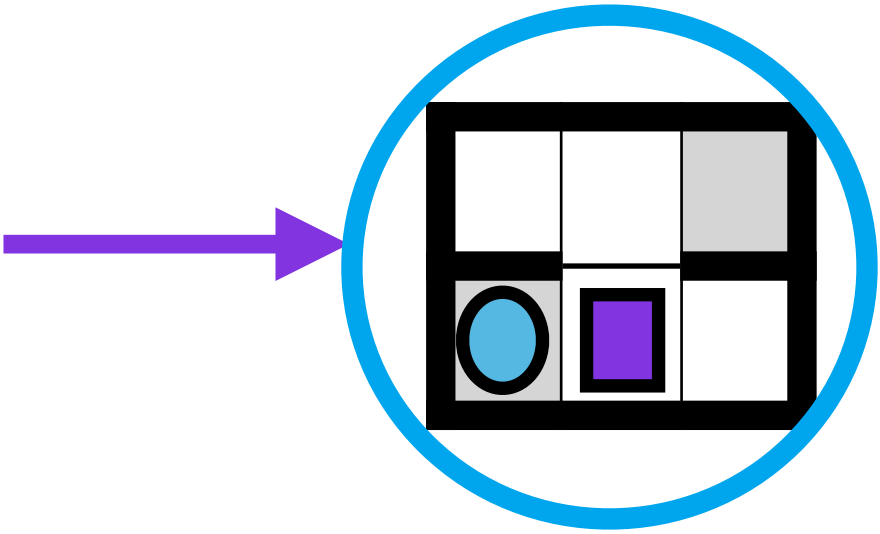


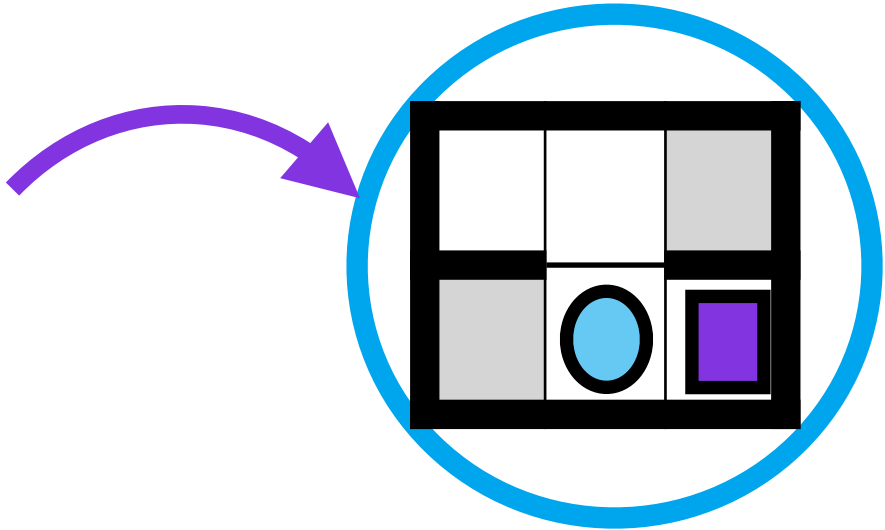
Permissive Strategy Templates





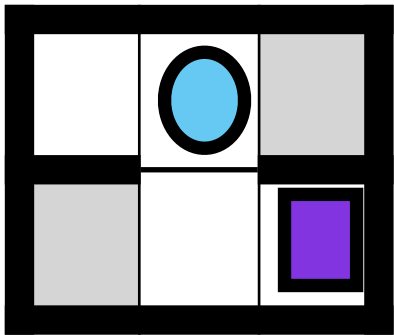


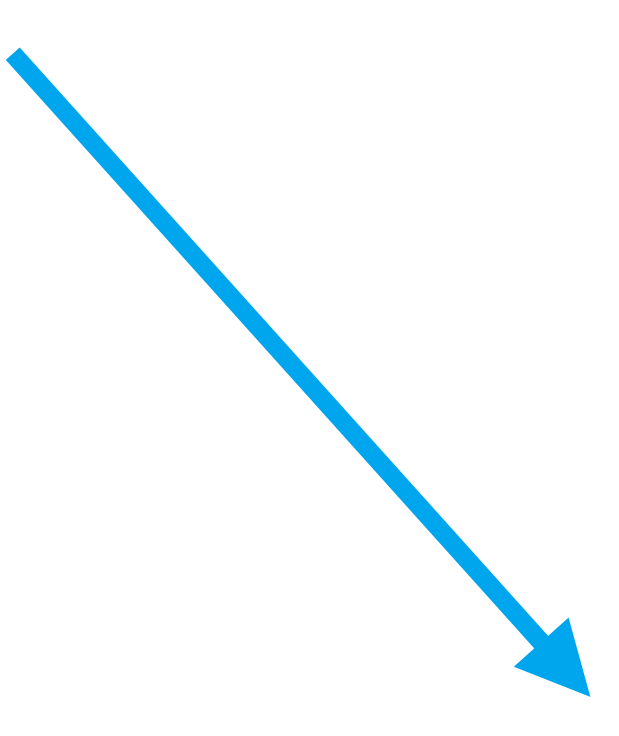




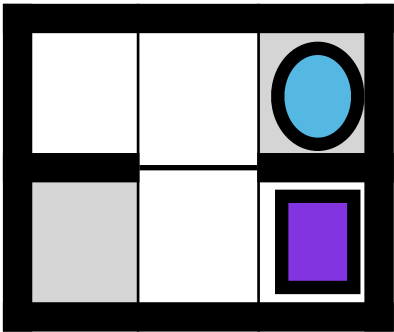


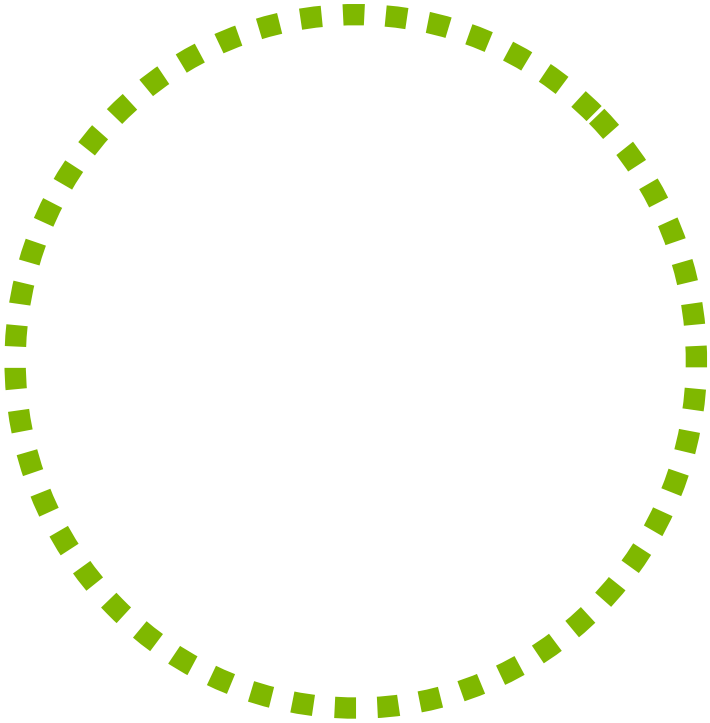


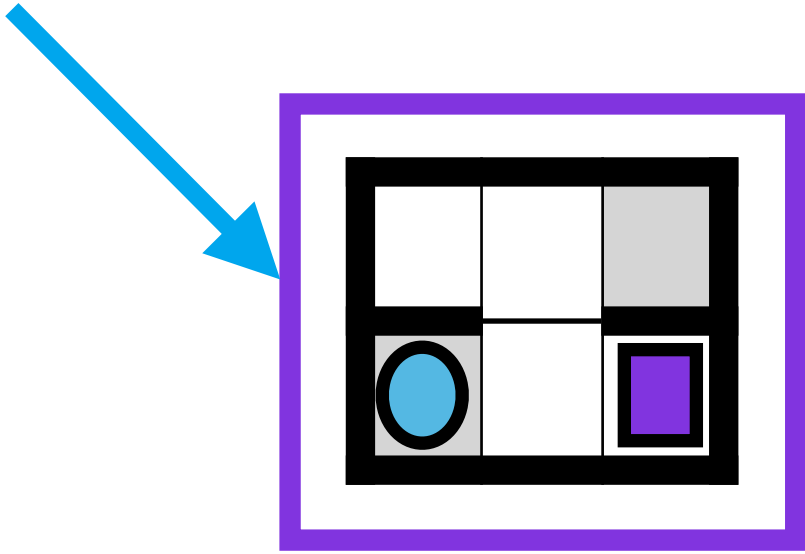


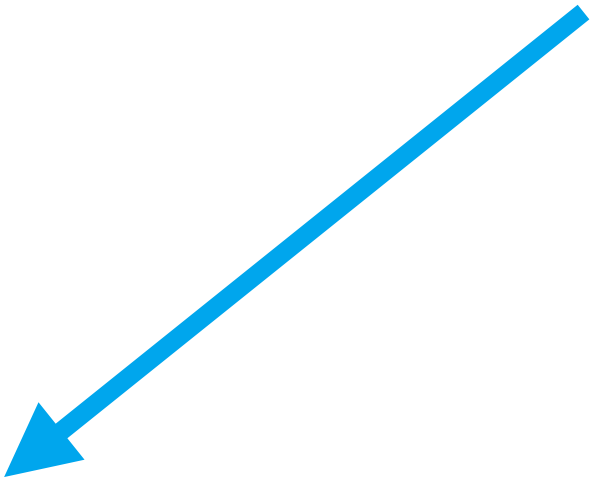


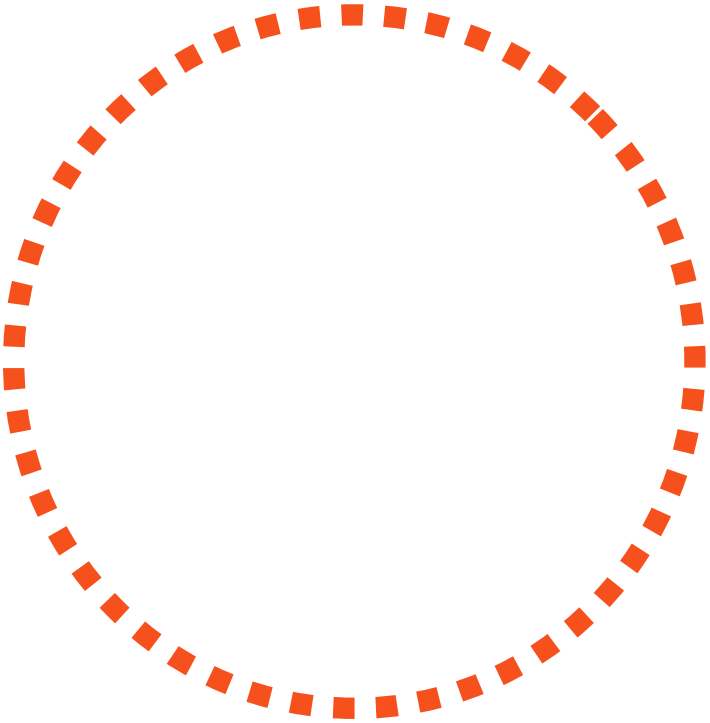












QasTEL (for quantitative Significance: Energy, Mean-payoff)



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5







≥ 10

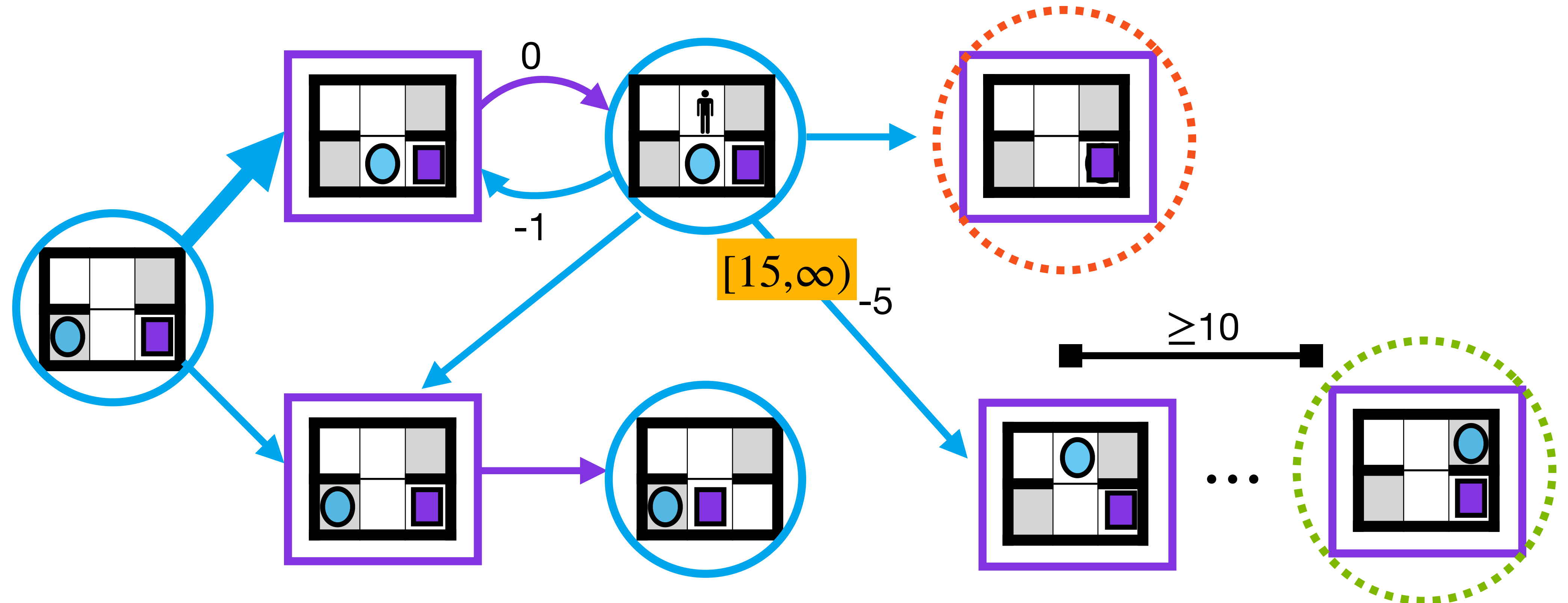
$[15, \infty)$

3

1

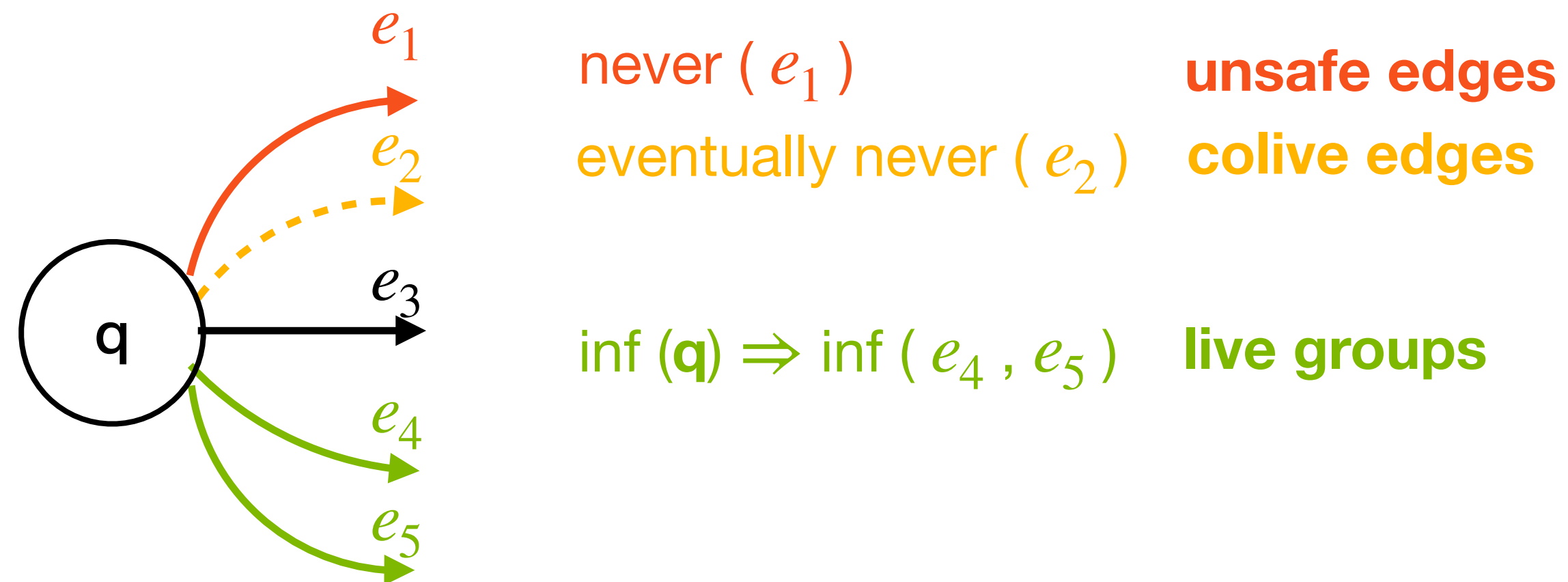
Permissive Strategy Templates

QasTEL (for quantitative Specifications: Energy, Mean-payoff)



Permissive Strategy Templates

PesTEL(Qualitative Specifications)¹



assigns local conditions on each node

1. A. Anand, S.P. Nayak, A-K Schmuck (CAV'23): Synthesizing Permissive Winning Strategy Templates for Parity Games