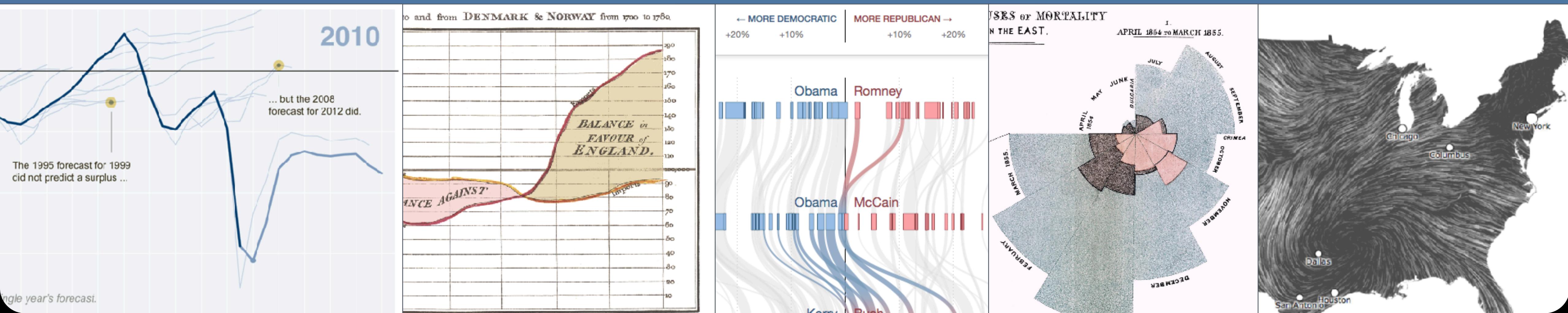


Interactive Visualization & Society

<https://vis-society.github.io>

Effective Design: Designing for Graphical Perception

Arvind Satyanarayan, Catherine D'Ignazio, and Crystal Lee



Channels: Expressiveness Types and Effectiveness Ranks

→ Magnitude Channels: O or Q attributes



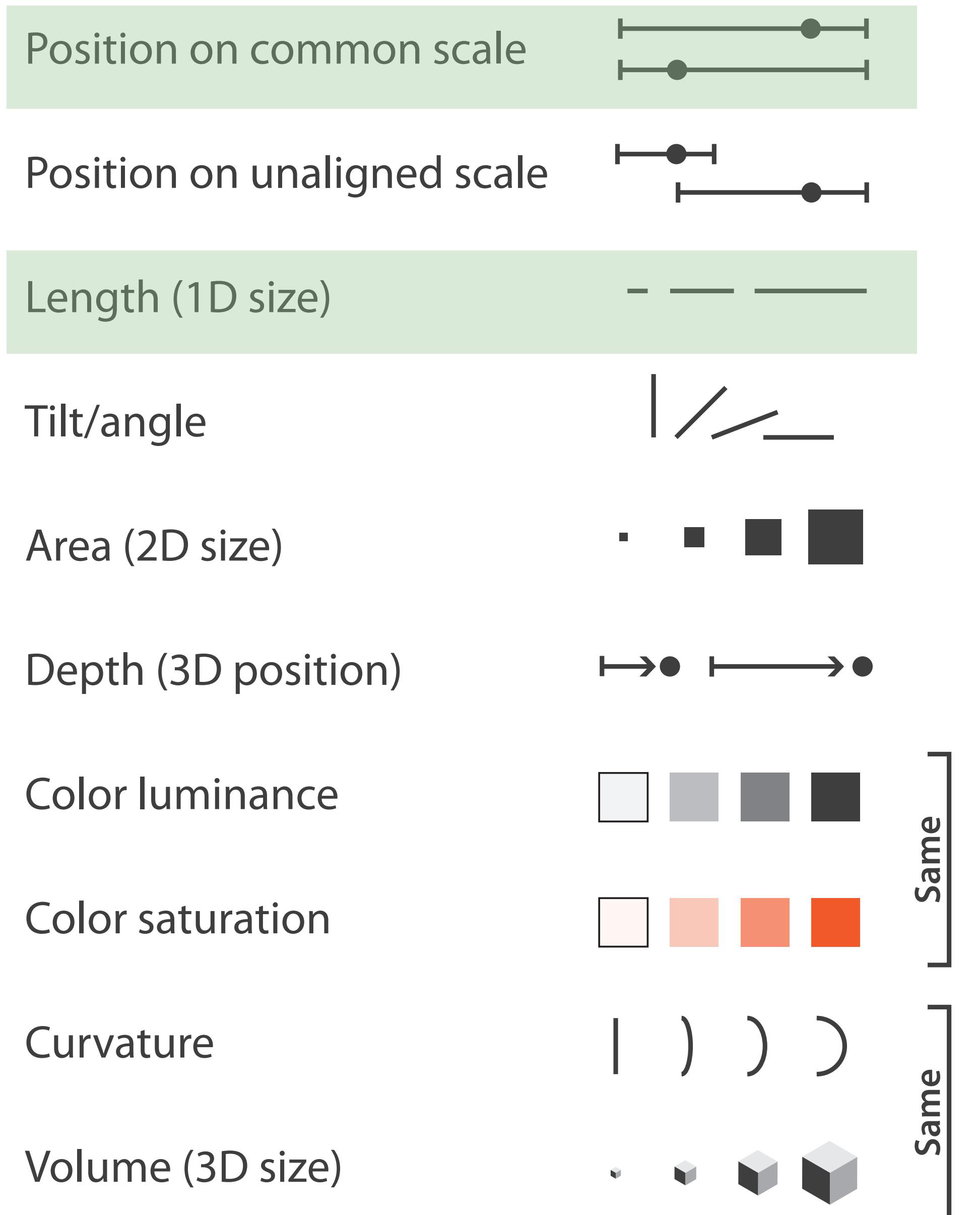
→ Identity Channels: N attributes



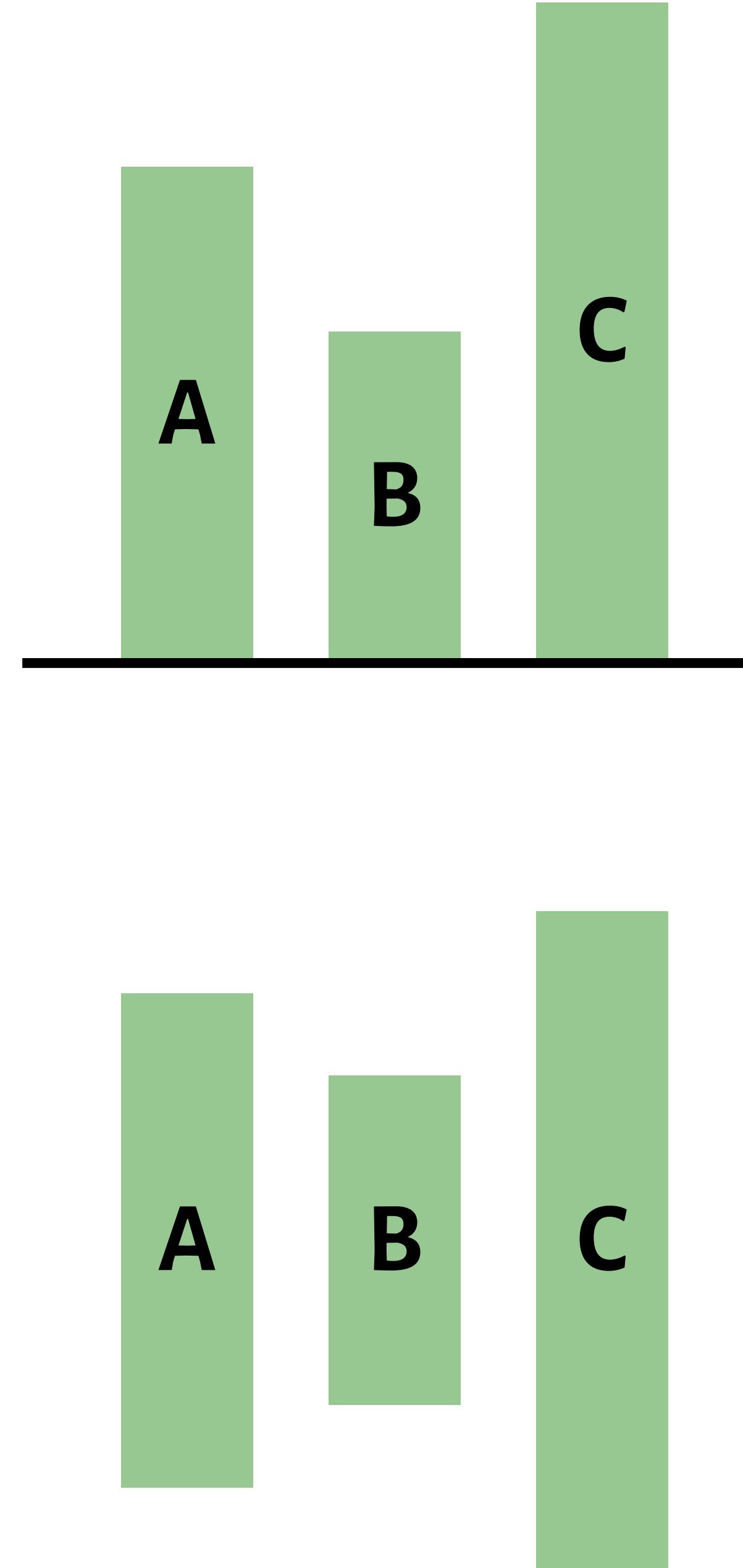
Tamara Munzner, *Visualization Analysis and Design* (2014).

Channels: Expressiveness Types and Effectiveness Ranks

→ **Magnitude** Channels: O or Q attributes



▲ Most
Effectiveness
▼ Least



Channels: Expressiveness Types and Effectiveness Ranks

→ **Magnitude Channels:** O or Q attributes

Position on common scale



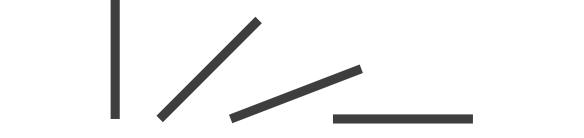
Position on unaligned scale



Length (1D size)



Tilt/angle



Area (2D size)



Depth (3D position)



Color luminance



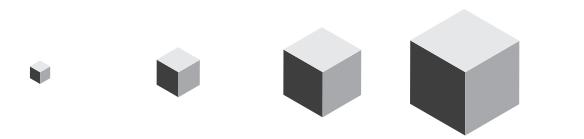
Color saturation



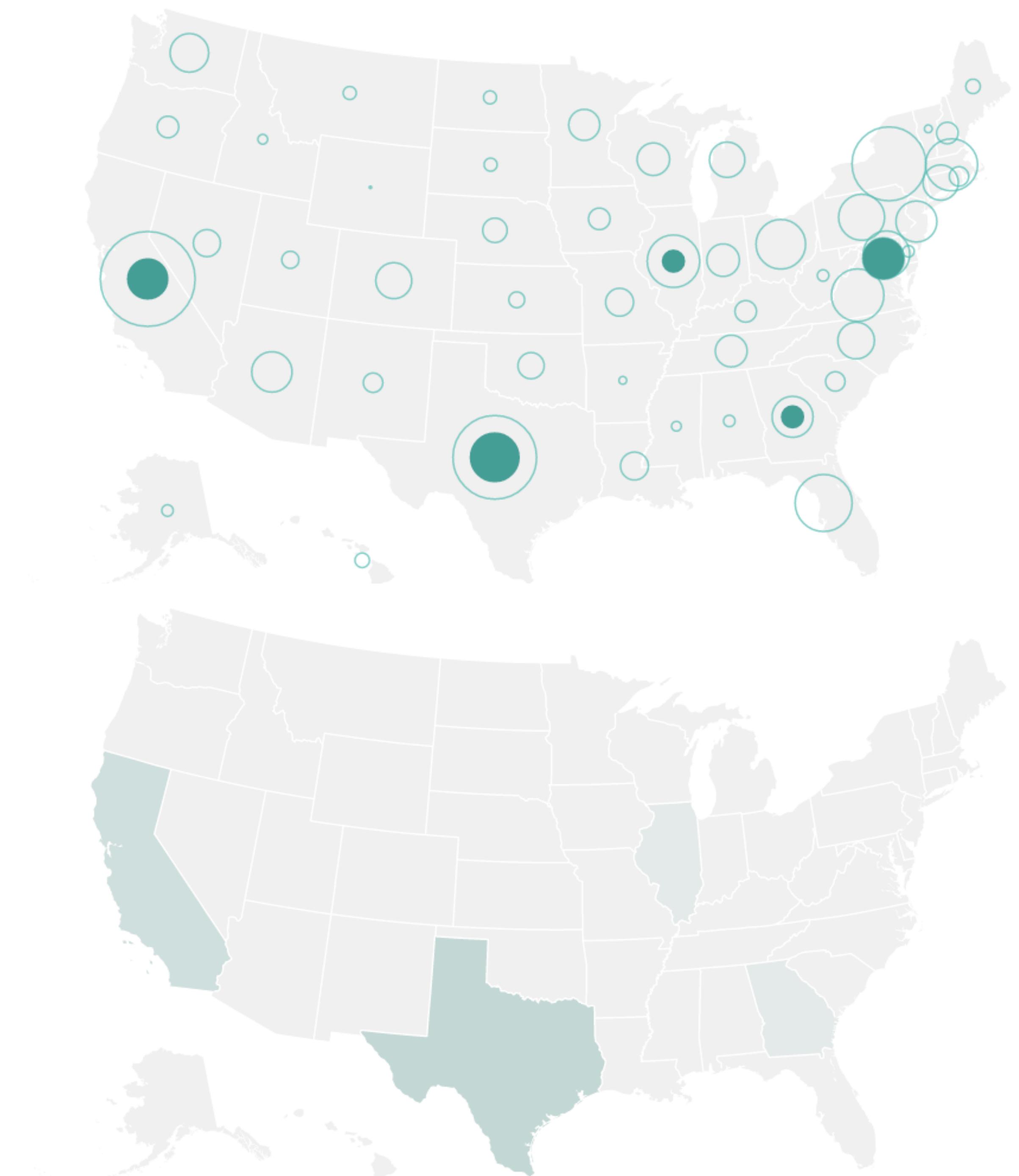
Curvature



Volume (3D size)

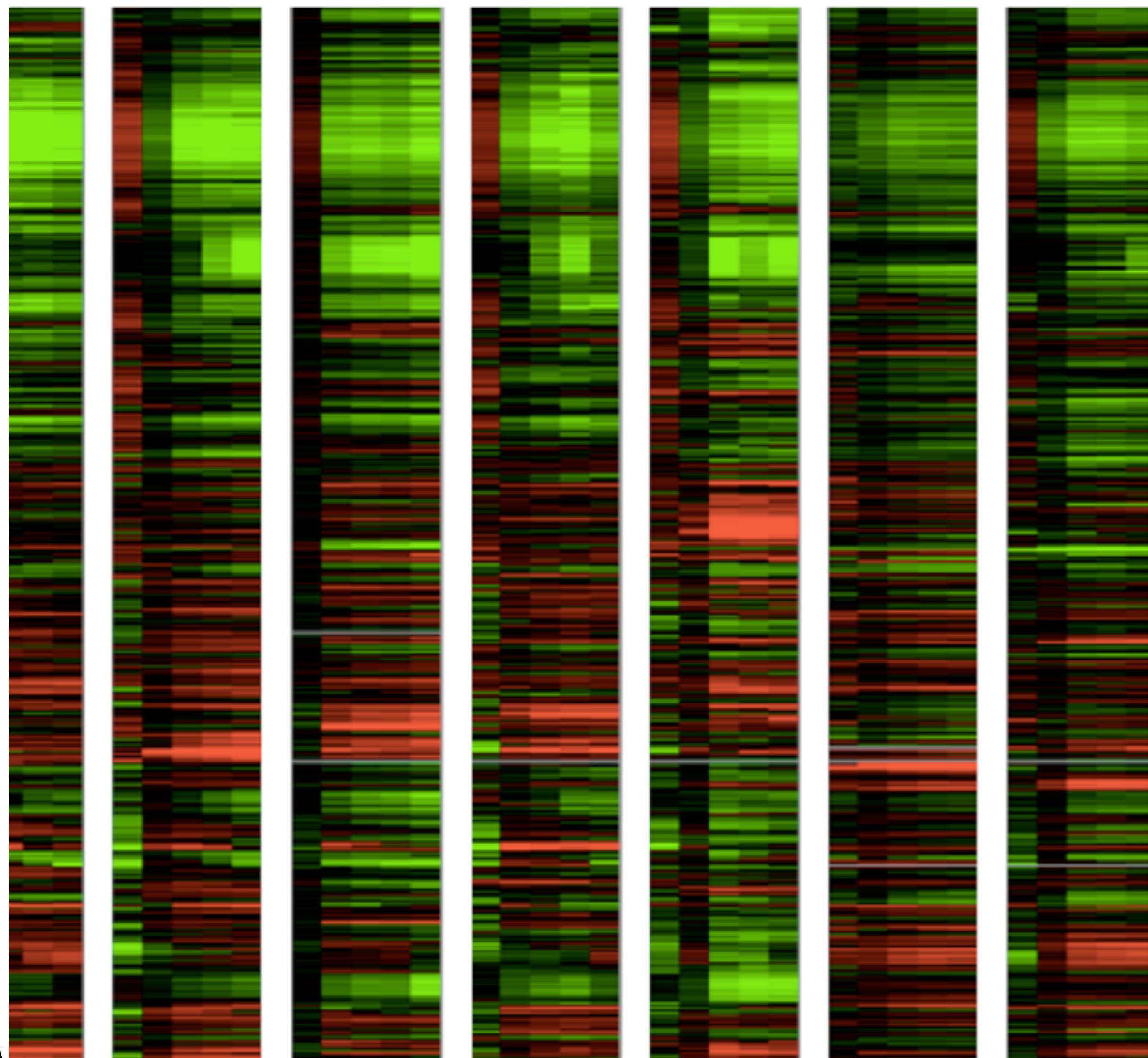


▲ Most
Effectiveness
↓ Least

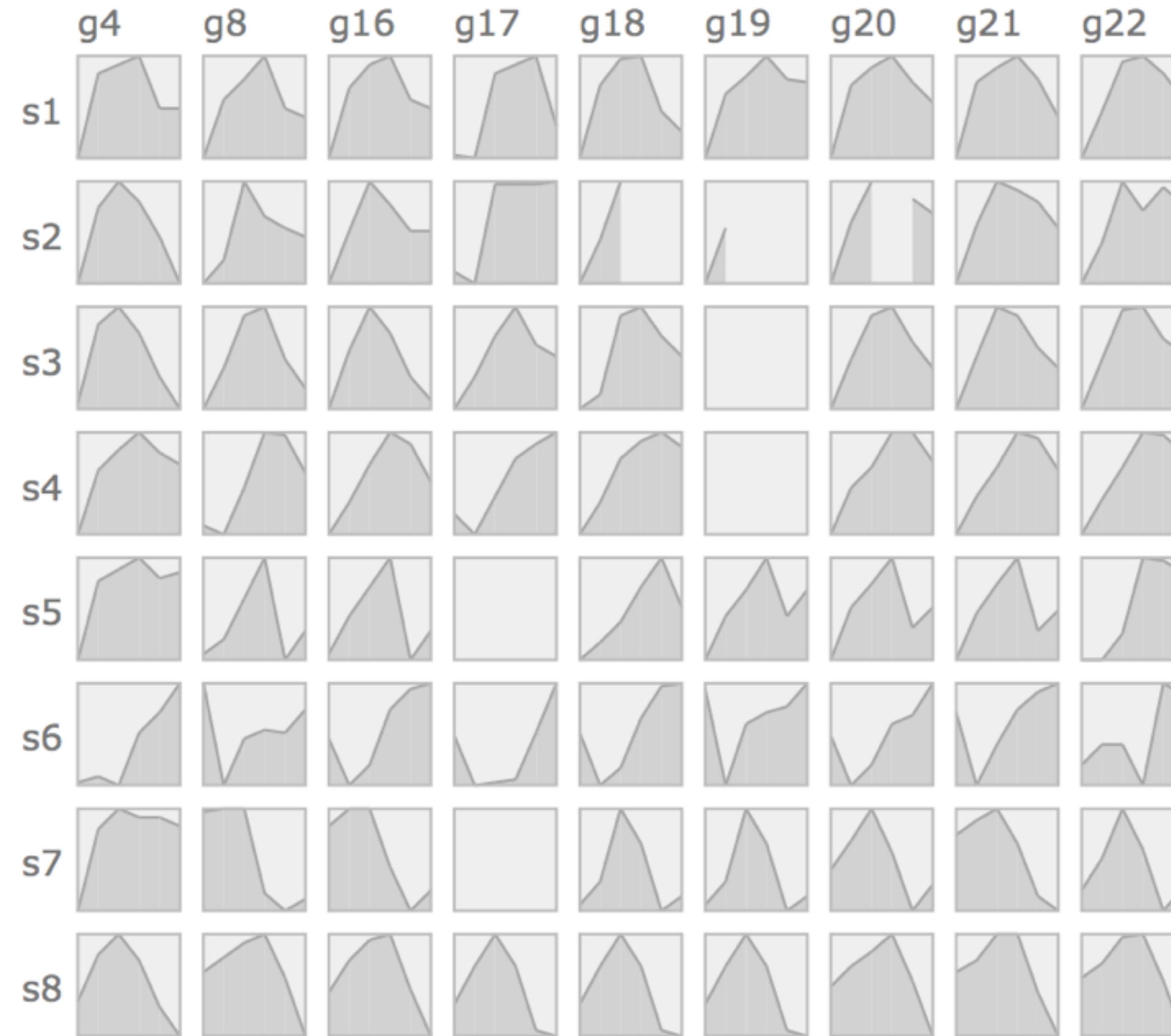


Gene Expression Time-Series [Meyer et al.'10]

Color Encoding



Position Encoding

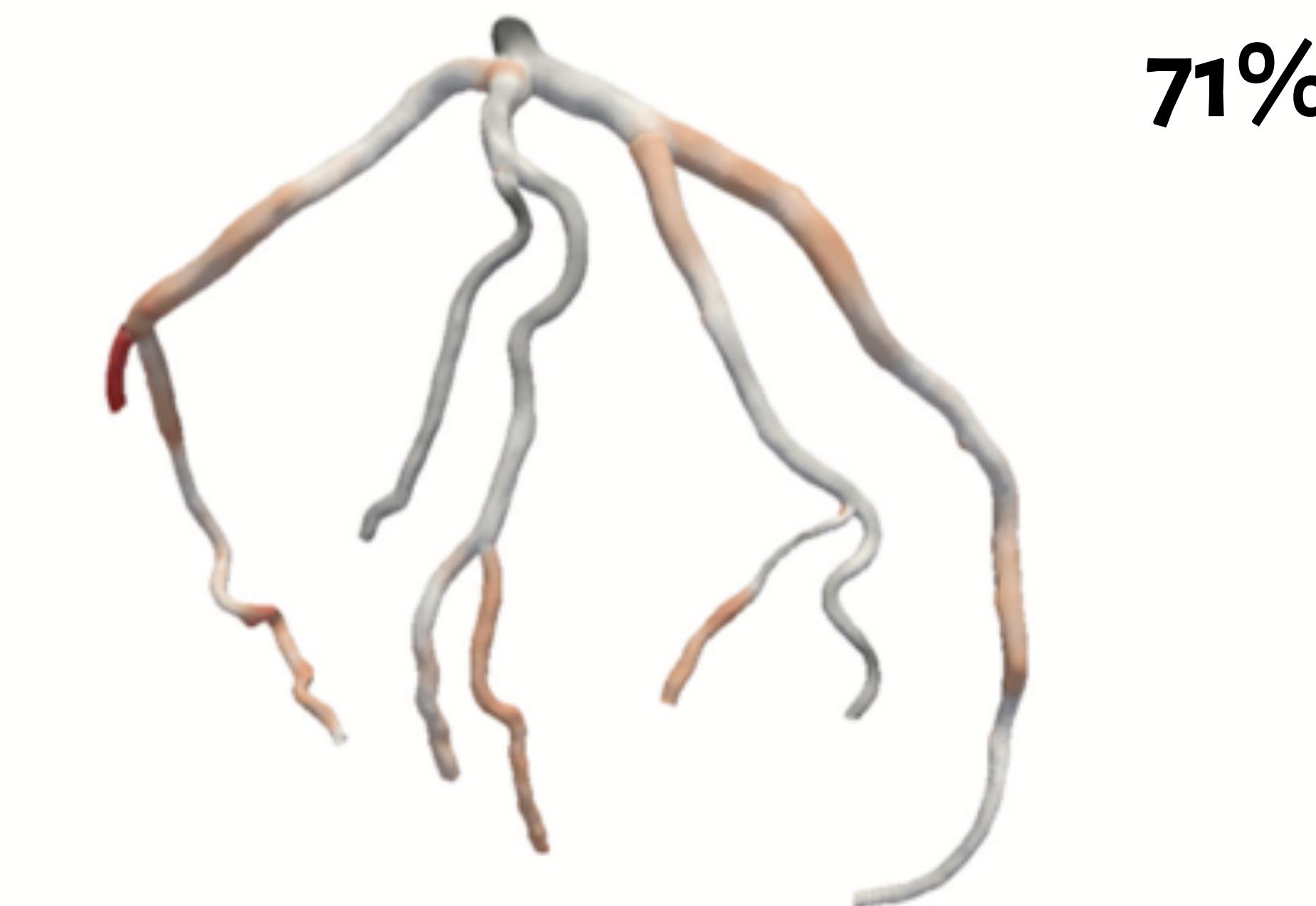
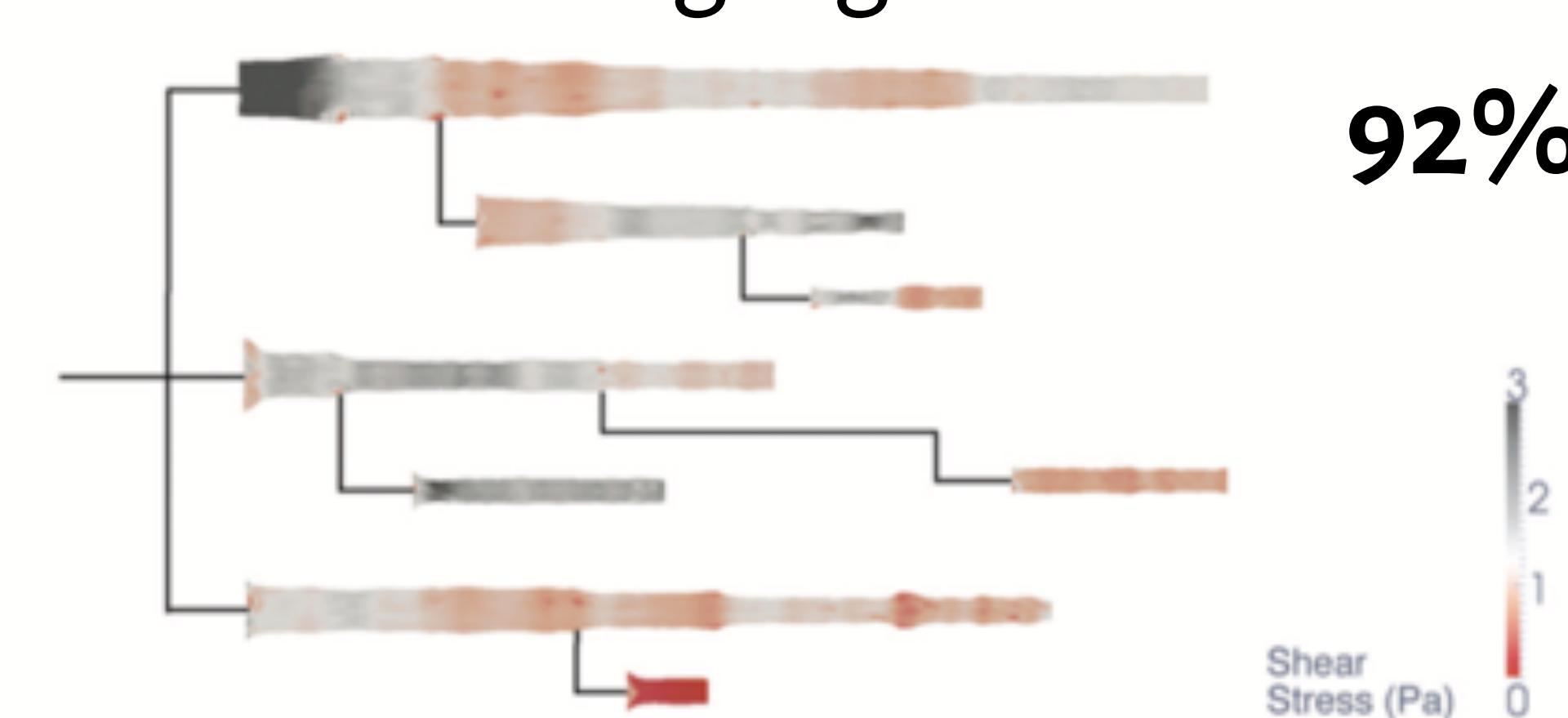


Artery Visualization [Borkin et al '11]

Rainbow Palette



Diverging Palette



Channels: Expressiveness Types and Effectiveness Ranks

→ Magnitude Channels: O or Q attributes



→ Identity Channels: N attributes



Tamara Munzner, *Visualization Analysis and Design* (2014).

Signal Detection

Magnitude Estimation

Pre-Attentive Processing

Selective Attention

Gestalt Grouping

Signal Detection

*Discriminability: how easy
is it to tell two things apart?*

Magnitude Estimation

Pre-Attentive Processing

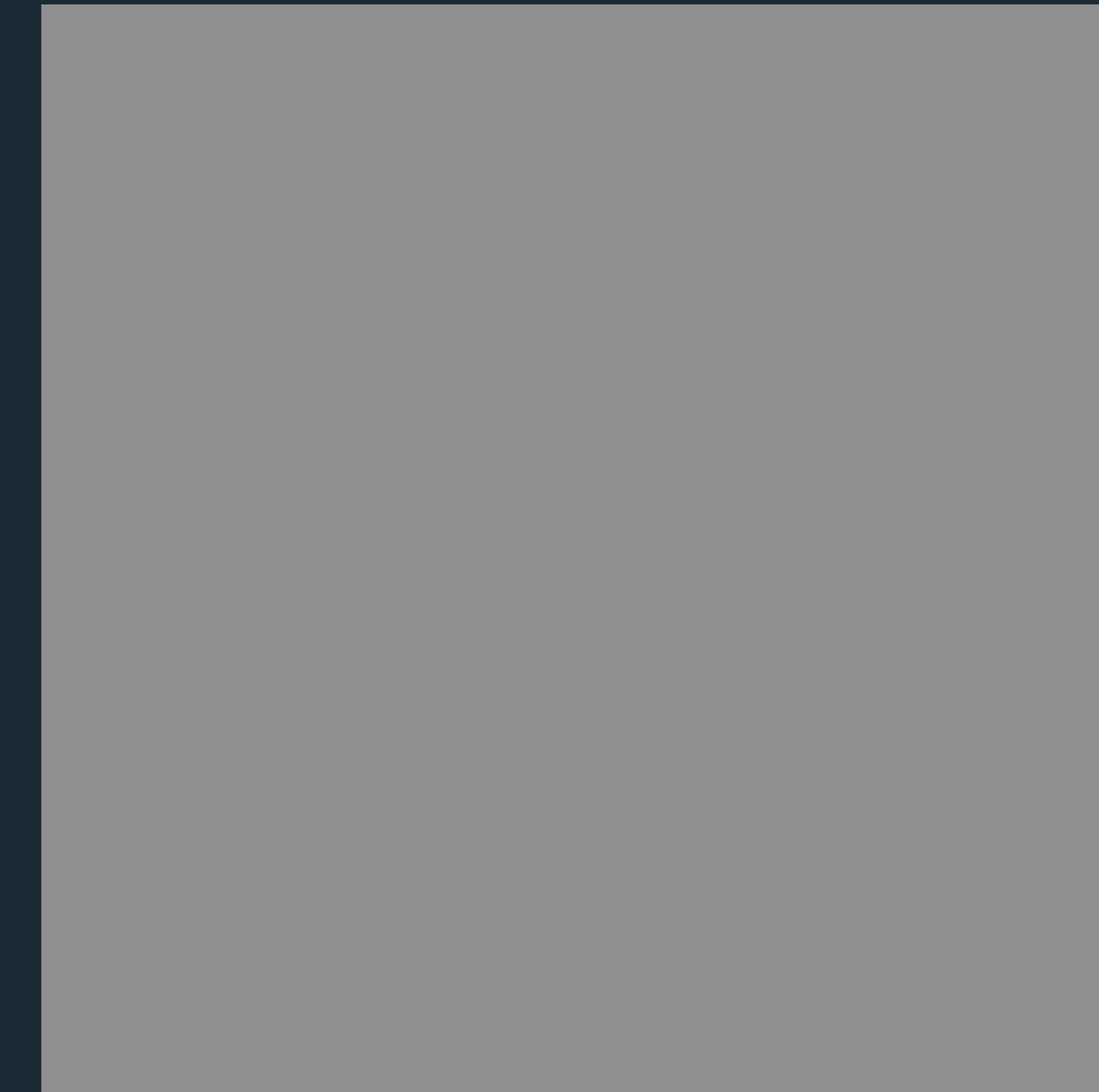
Selective Attention

Gestalt Grouping

Which is brighter?

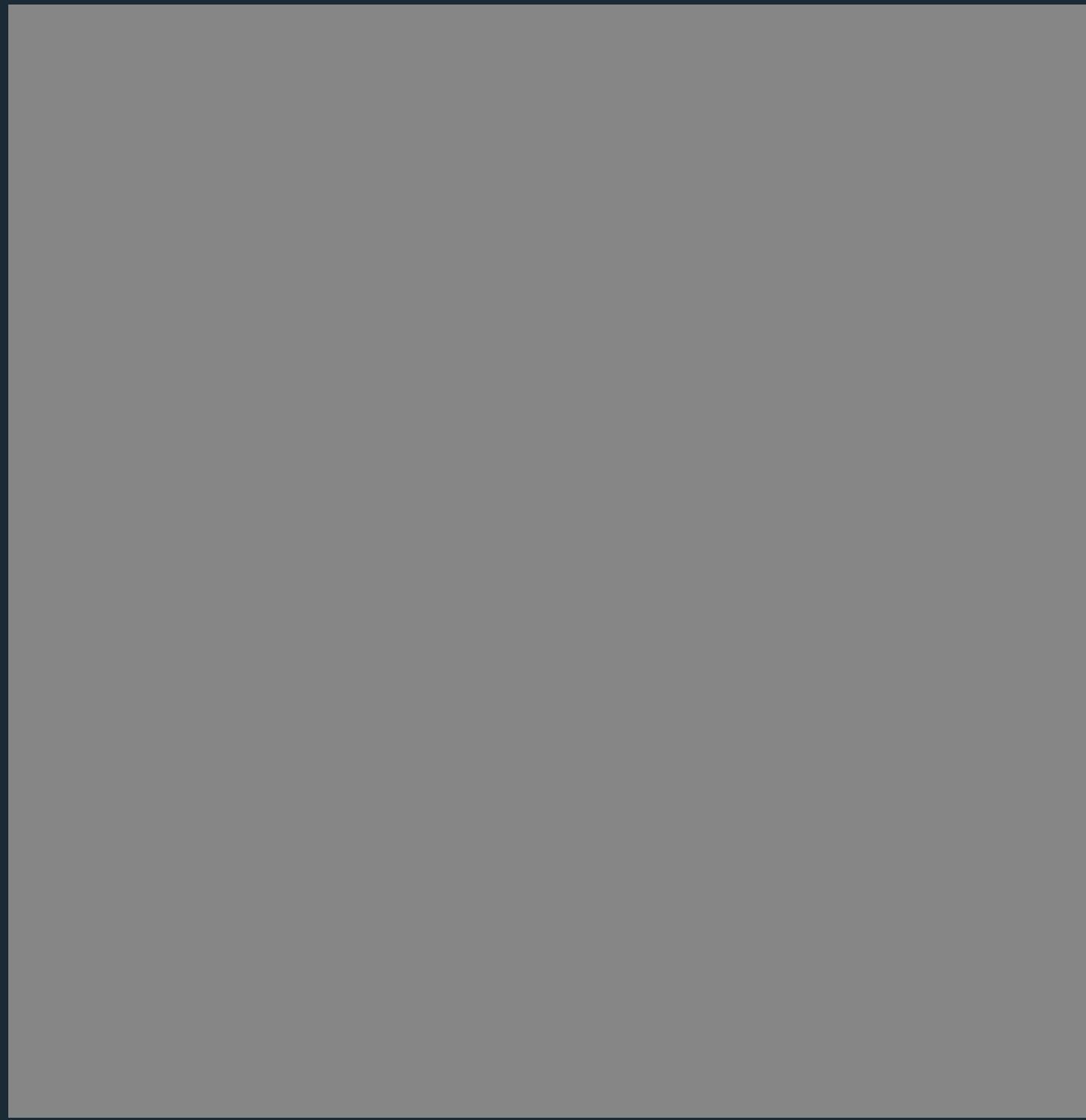


`rgb(128, 128, 128)`



`rgb(144, 144, 144)`

Which is brighter?



`rgb(134, 134, 134)`



`rgb(128, 128, 128)`

Just Noticeable Difference (jnd)

Scale Factor
(Determined Empirically)

$$\Delta S = k \frac{\Delta I}{I}$$

Perceived Change Change of Intensity Physical Intensity



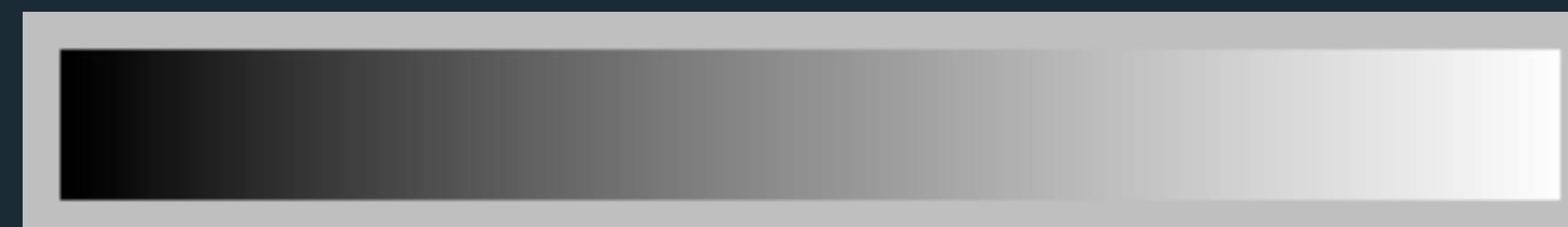
Ernst Weber

(1795–1878)

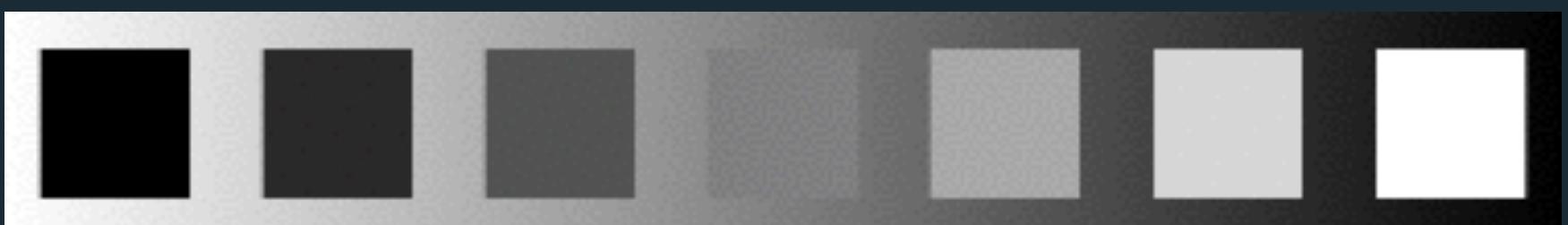
German physician
and a founder of
experimental
psychology.

Ratios more important than magnitude.

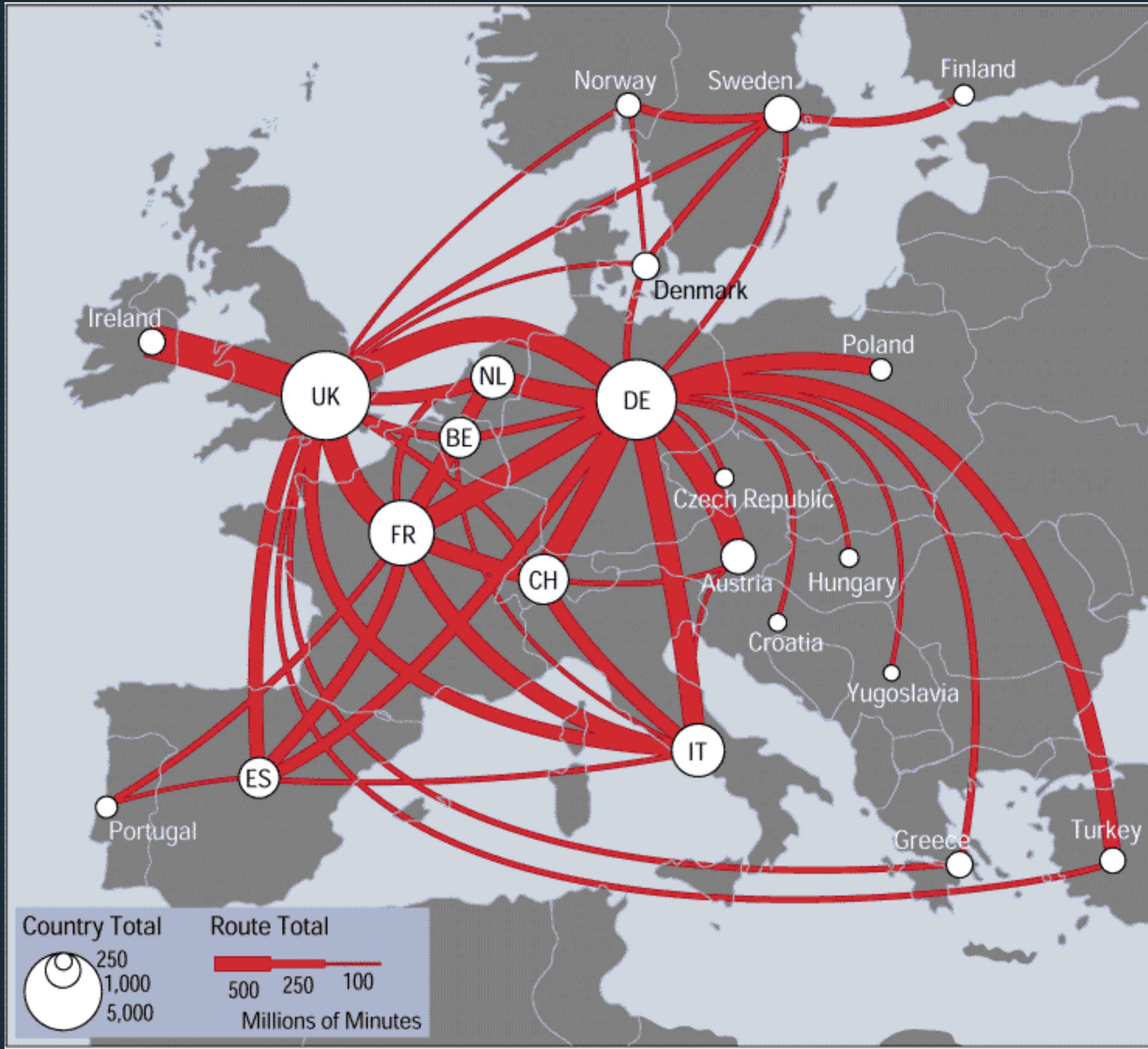
Most continuous variation in stimuli are perceived in discrete steps.

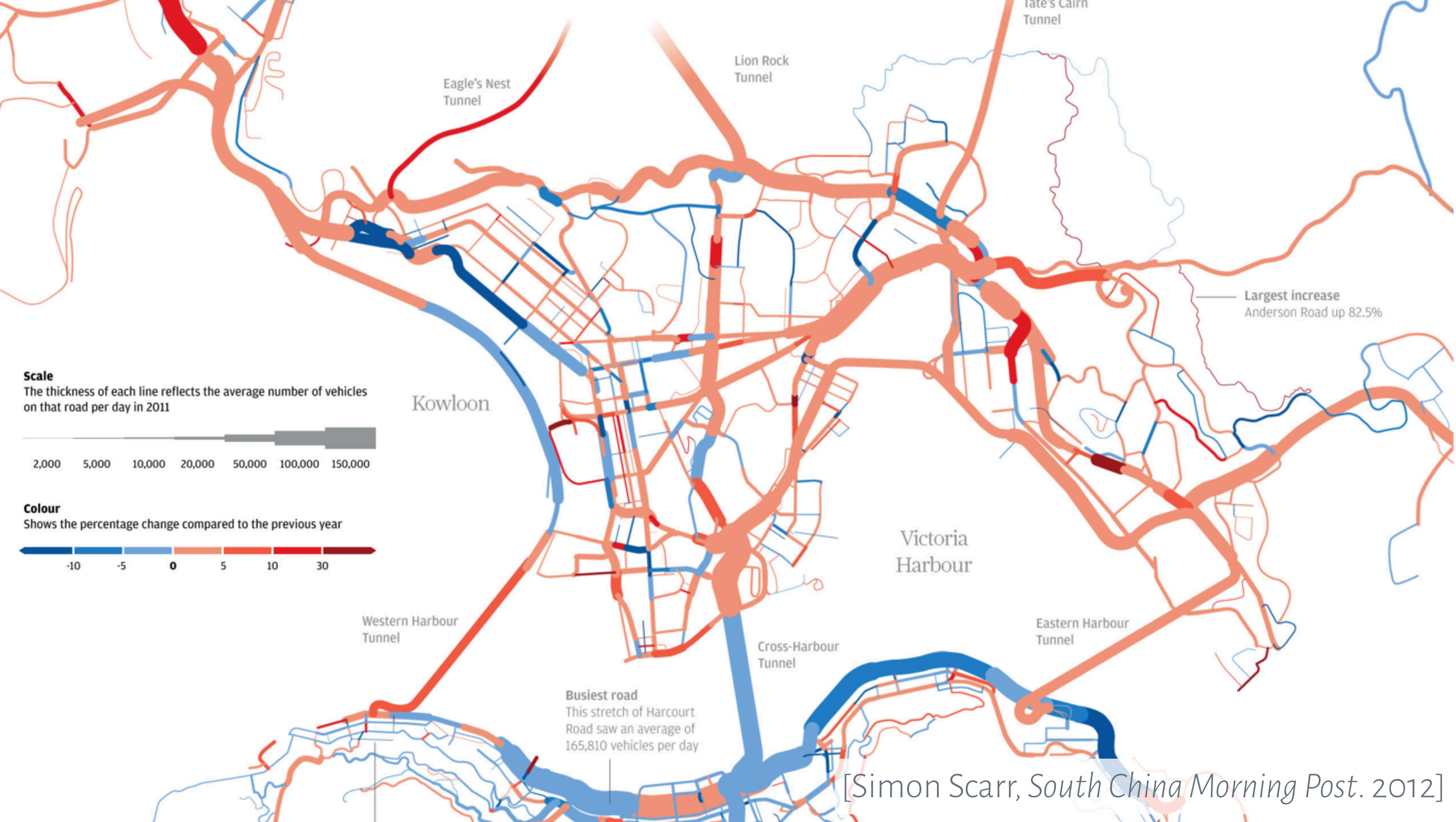


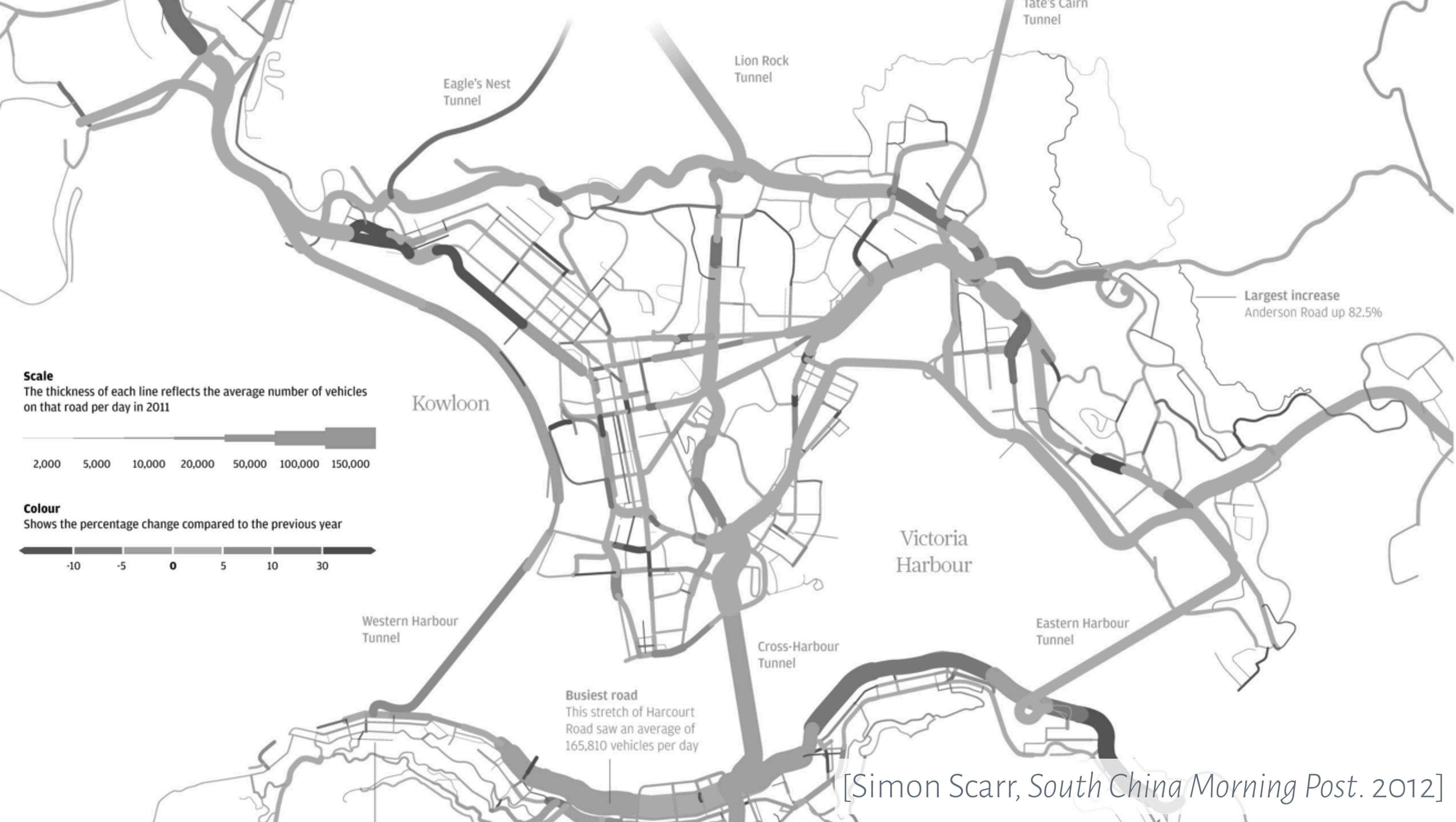
vs.



[Tele]geography, [Inc. 2000]







Signal Detection

*Discriminability: how easy
is it to tell two things apart?*

Magnitude Estimation

Pre-Attentive Processing

Selective Attention

Gestalt Grouping

Signal Detection

*Discriminability: how easy
is it to tell two things apart?*

Magnitude Estimation

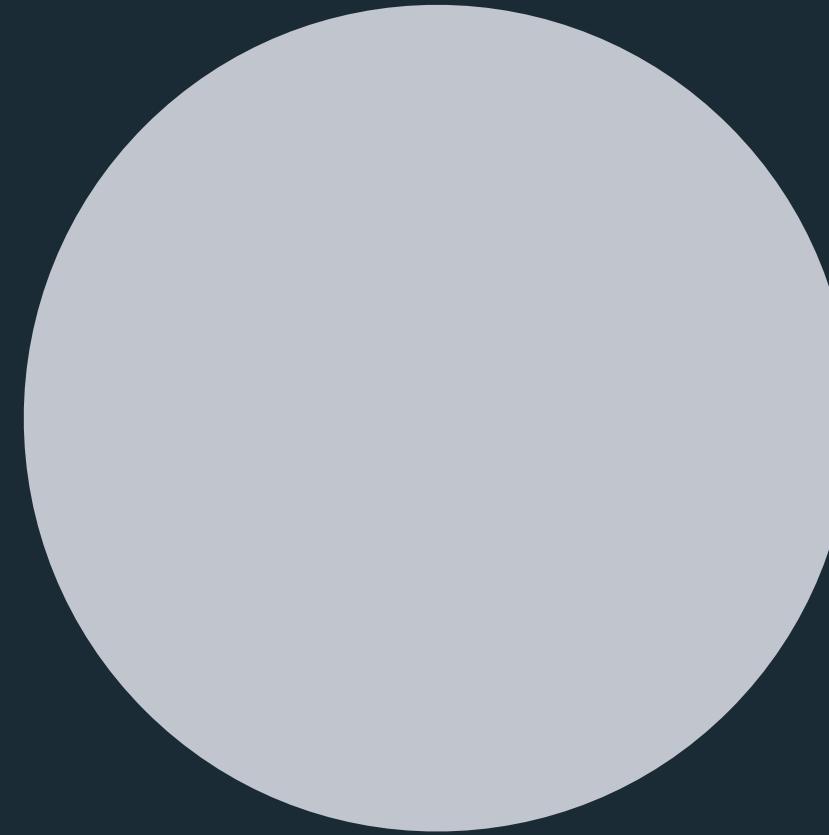
*Accuracy: how correctly can
we read off values?*

Pre-Attentive Processing

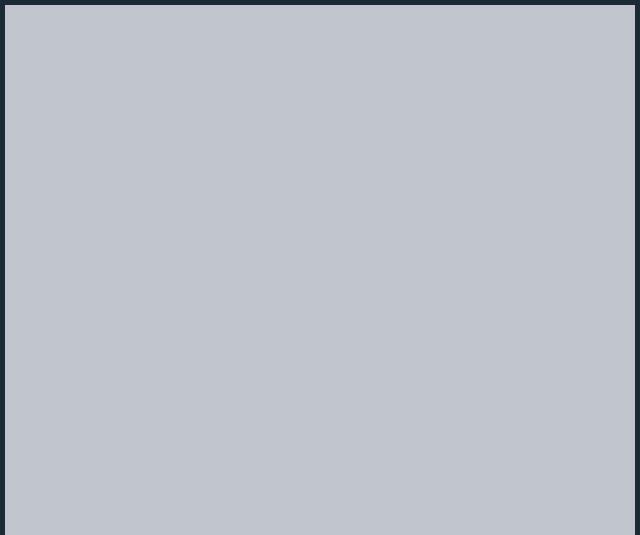
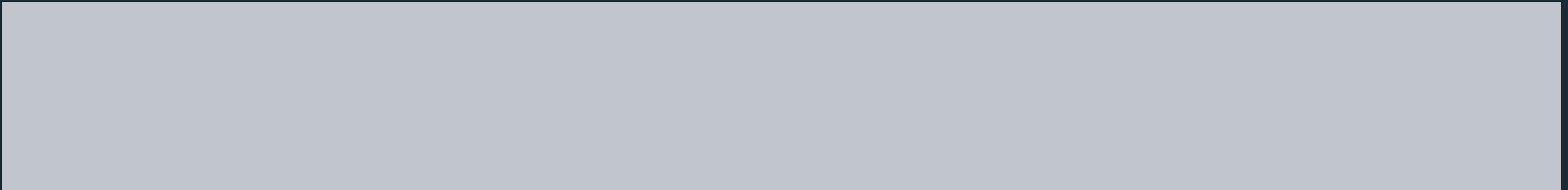
Selective Attention

Gestalt Grouping

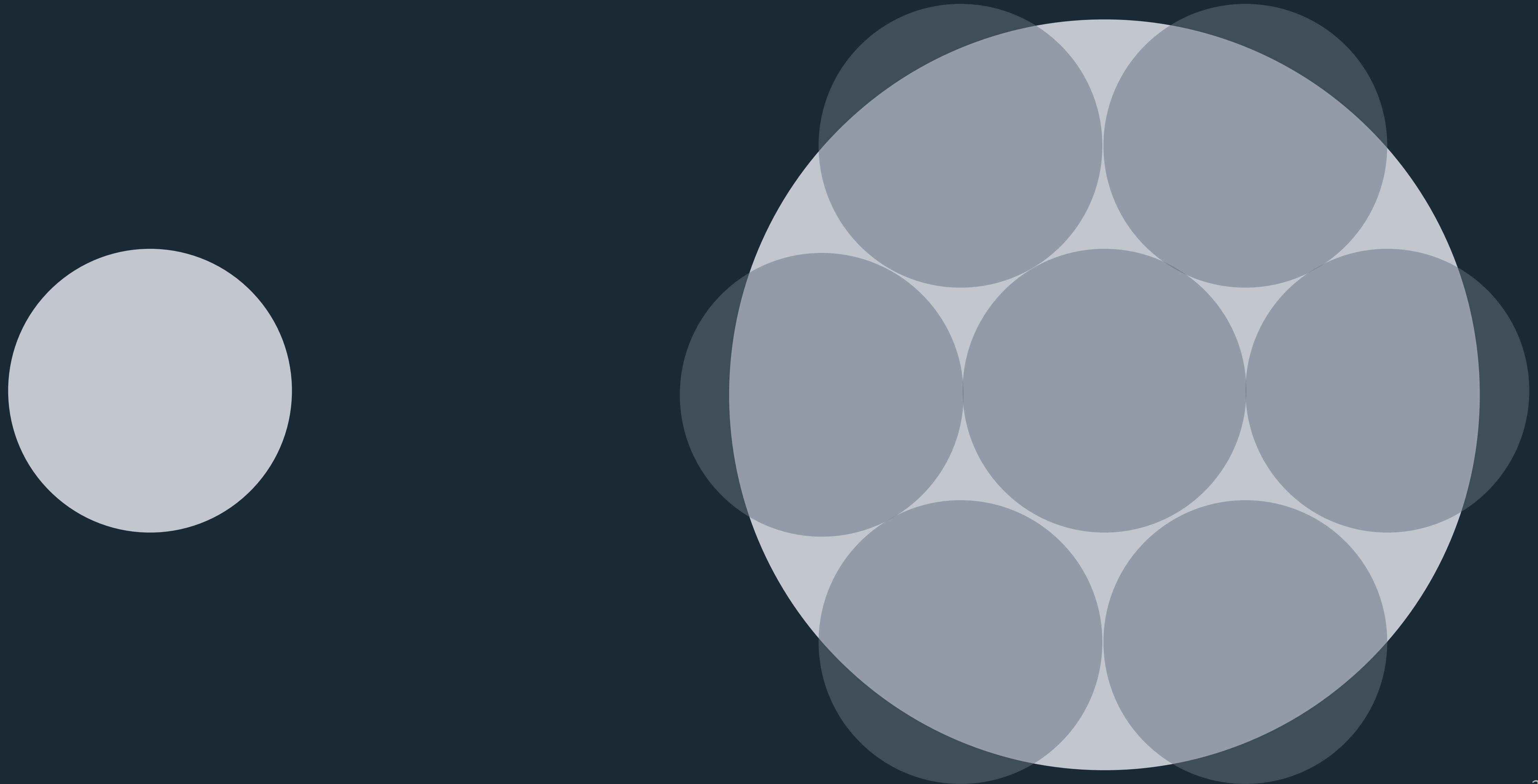
How much larger is the area of the big circle?



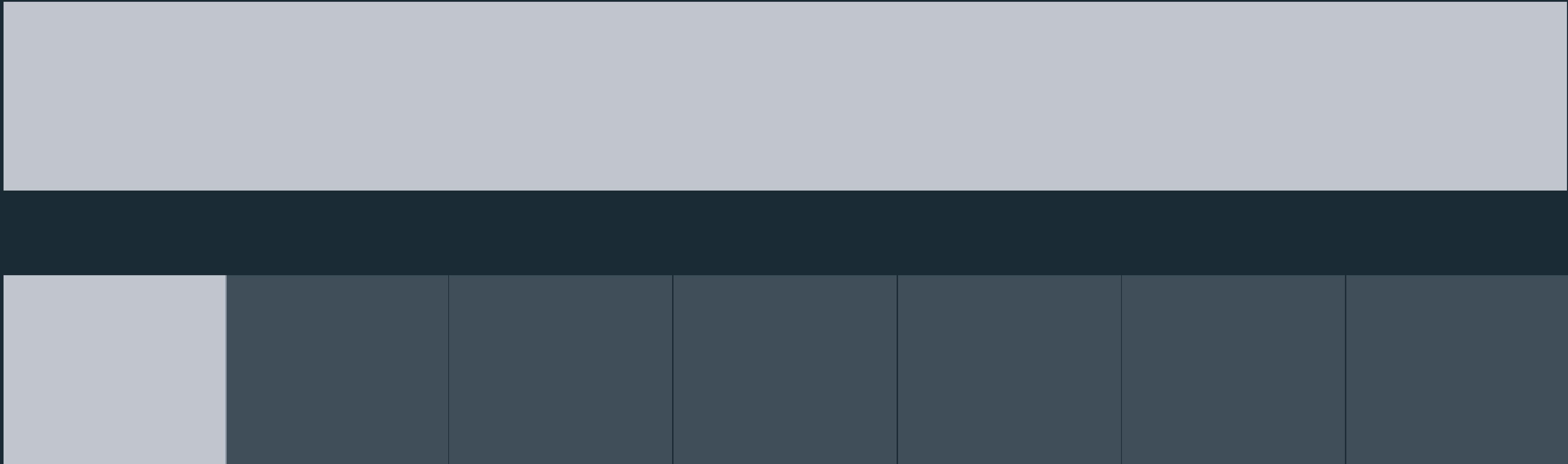
How much longer is the big bar?



How much larger is the area of the big circle?



How much longer is the big bar?



Stevens' Power Law



$$S = IP^p$$

Physical Intensity

Perceived Sensation

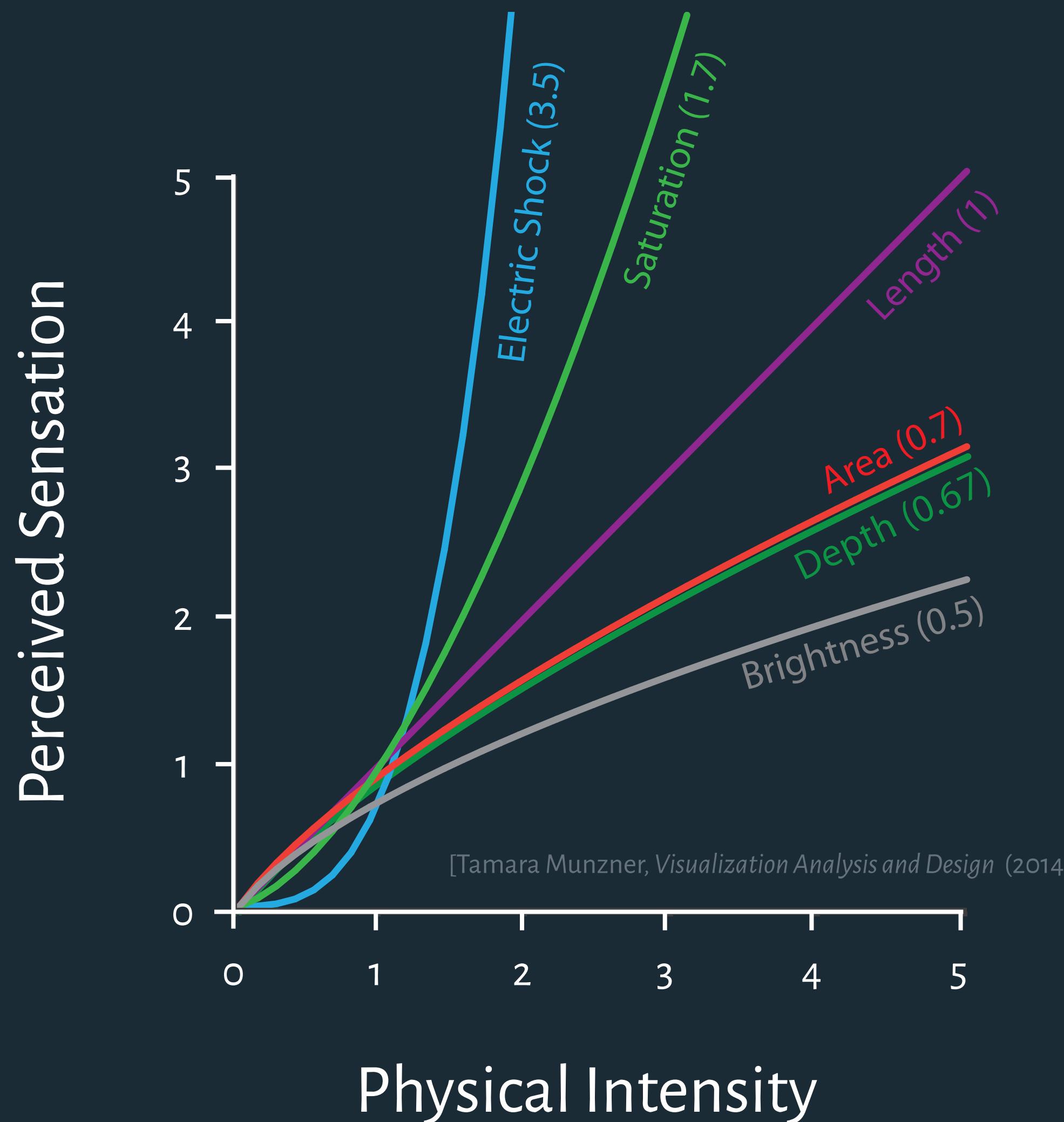
Exponent
(Determined Empirically)

$p < 1$ = underestimation
 $p > 1$ = overestimation

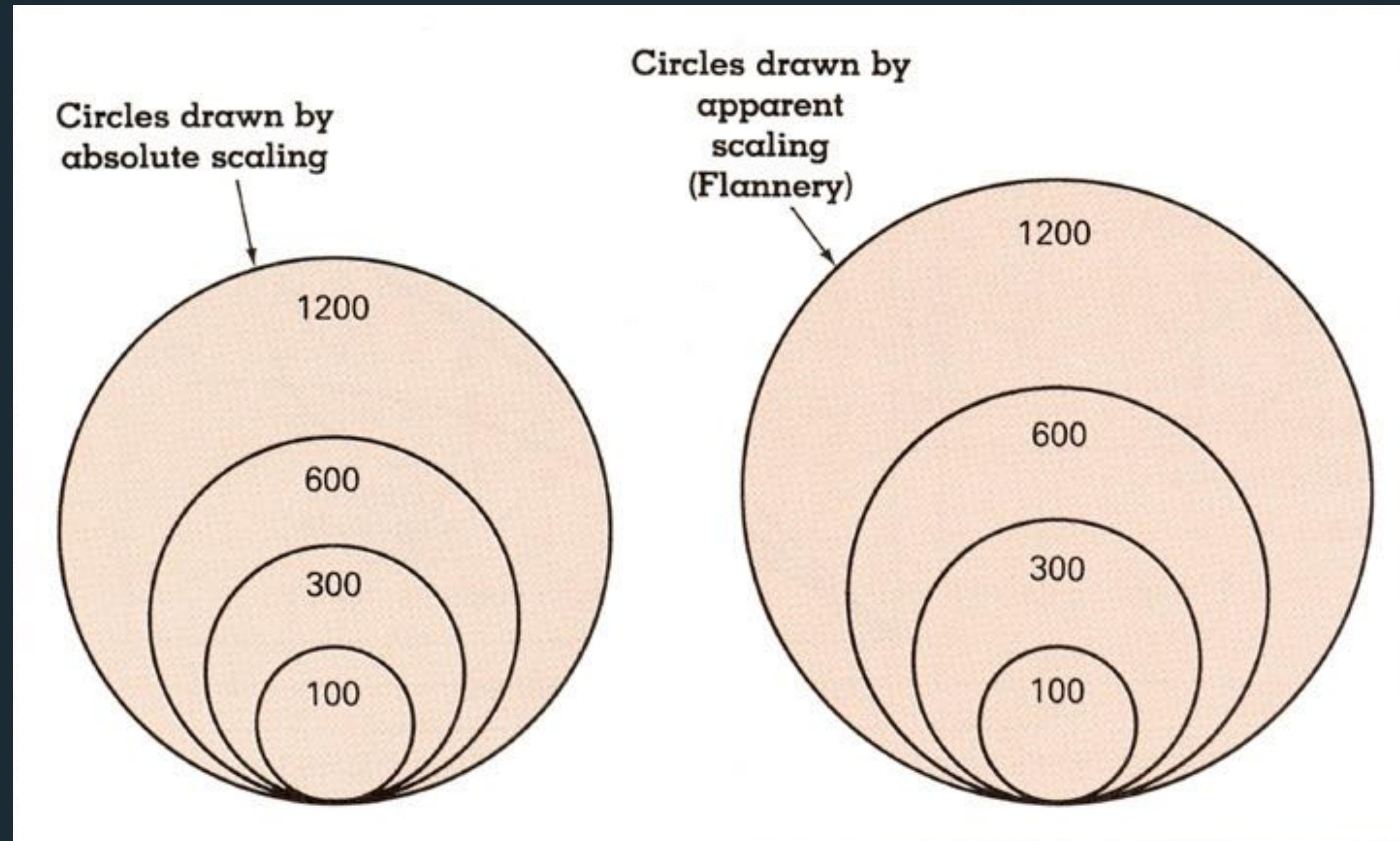
Predicts bias, not necessarily accuracy!

S. S. Stevens (1906–1972)

American psychologist, founded Harvard's Psychoacoustics Lab.



Stevens' Power Law



[Cartography: Thematic Map Design, Figure 8.6, p. 170, Dent, 96]

$$S = 0.98A^{0.87} \text{ [Flannery 71]}$$

Signal Detection

*Discriminability: how easy
is it to tell two things apart?*

Magnitude Estimation

*Accuracy: how correctly can
we read off values?*

Pre-Attentive Processing

Selective Attention

Gestalt Grouping

Signal Detection

Discriminability: how easy is it to tell two things apart?

Magnitude Estimation

Accuracy: how correctly can we read off values?

Pre-Attentive Processing

Pop Out: how easy is it to spot some values from the rest?

Selective Attention

Gestalt Grouping

How many 3's?

1281768756138976546984506985604982826762
9809858458224509856458945098450980943585
90910302099059595772564675050678904567
8845789809821677654876364908560912949686

How many 3's?

1281768756138976546984506985604982826762
9809858458224509856458945098450980943585
90910302099059595772564675050678904567
8845789809821677654876364908560912949686

Pre-Attentive Processing

How immediately does our visual system perceive differences in a scene?

Pre-Attentive: immediately recognize variation with little or no conscious effort (<200–250 ms).

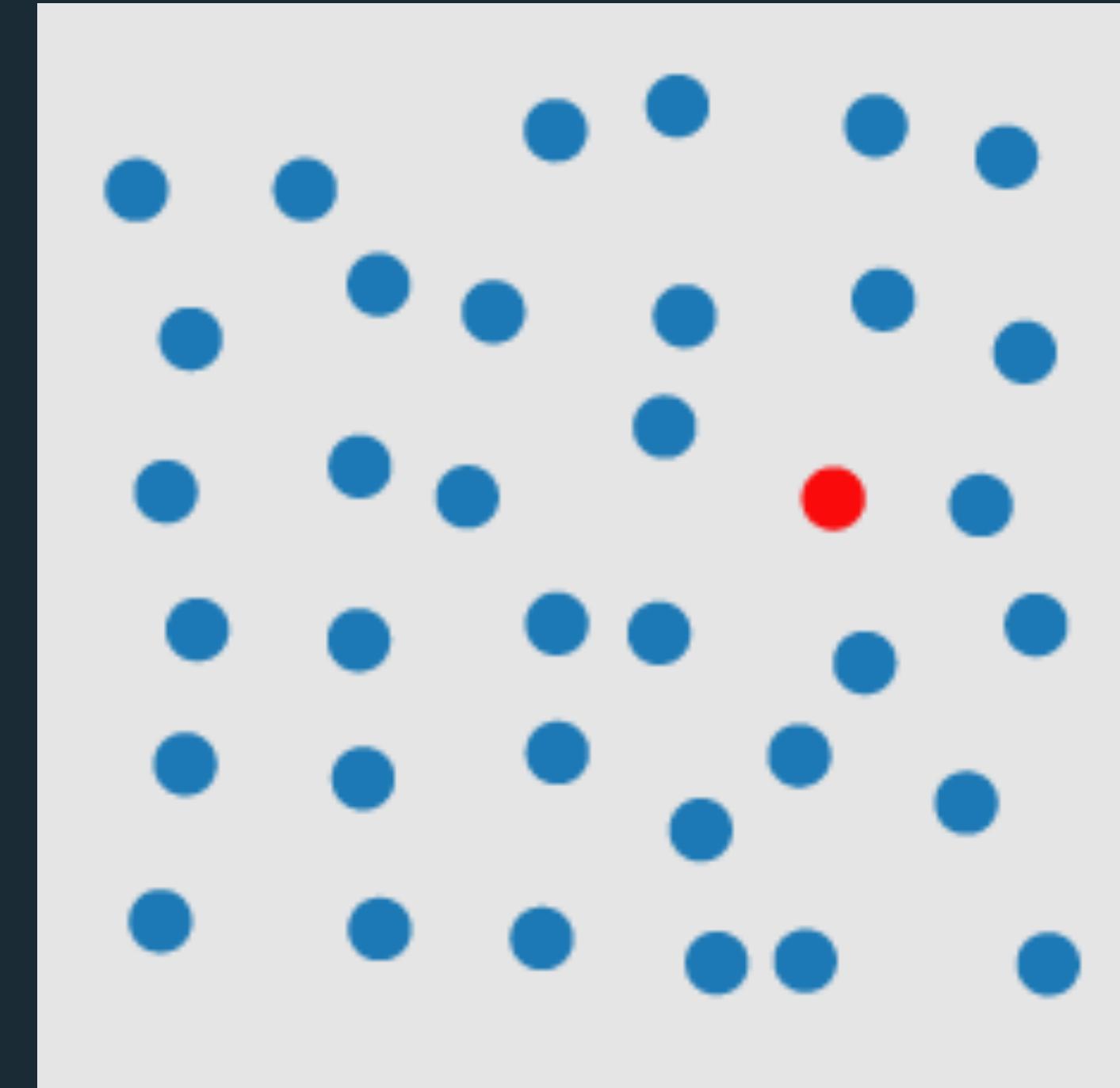
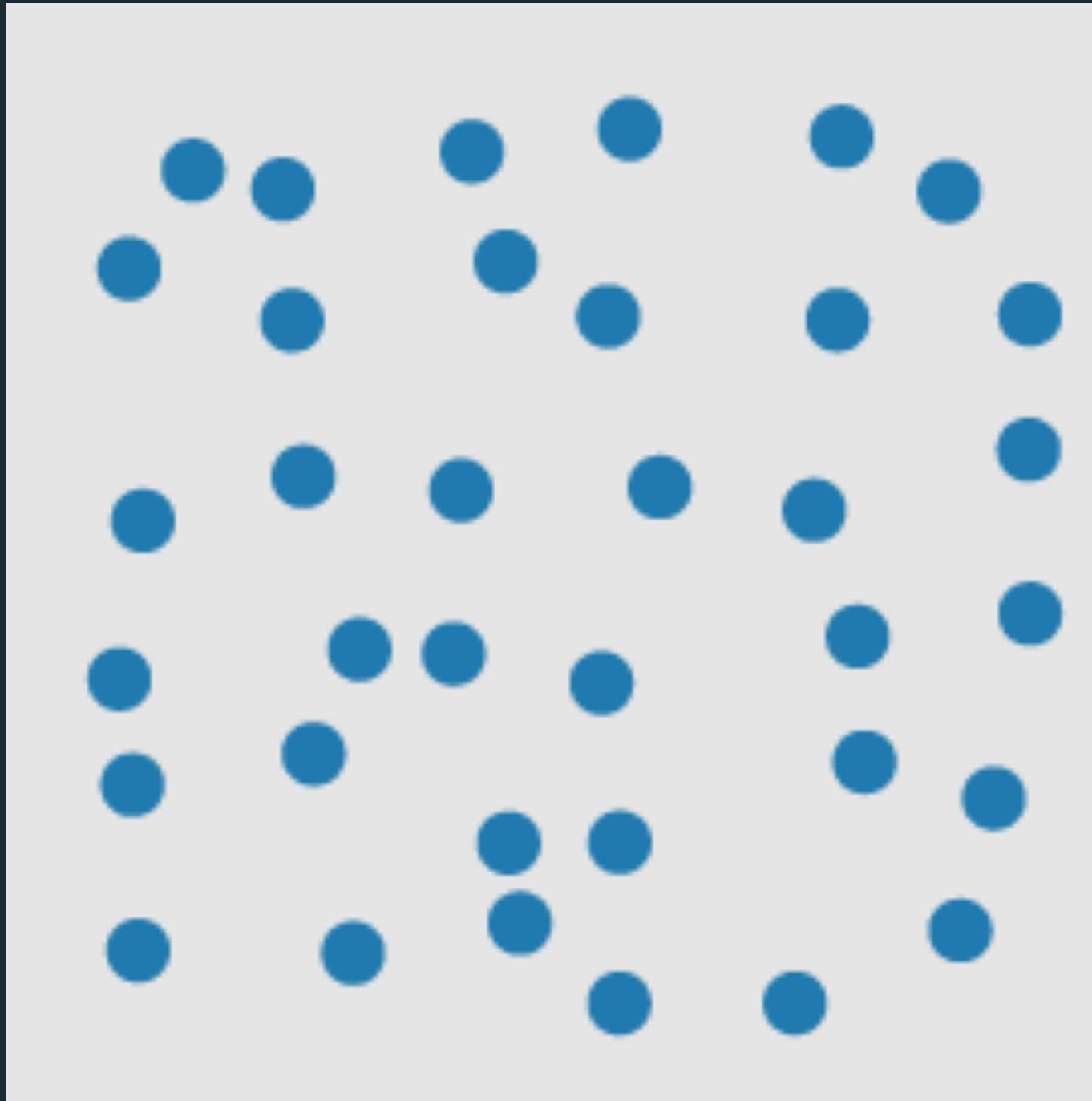
Attentive: Takes some deliberate effort to perceive differences.

Pre-Attentive Processing

Pre-Attentive: immediately recognize variation with little or no conscious effort (<200–250 ms).

Attentive: Takes some deliberate effort to perceive differences.

Visual Pop-Out: Color



[Healey & Enns 2012]

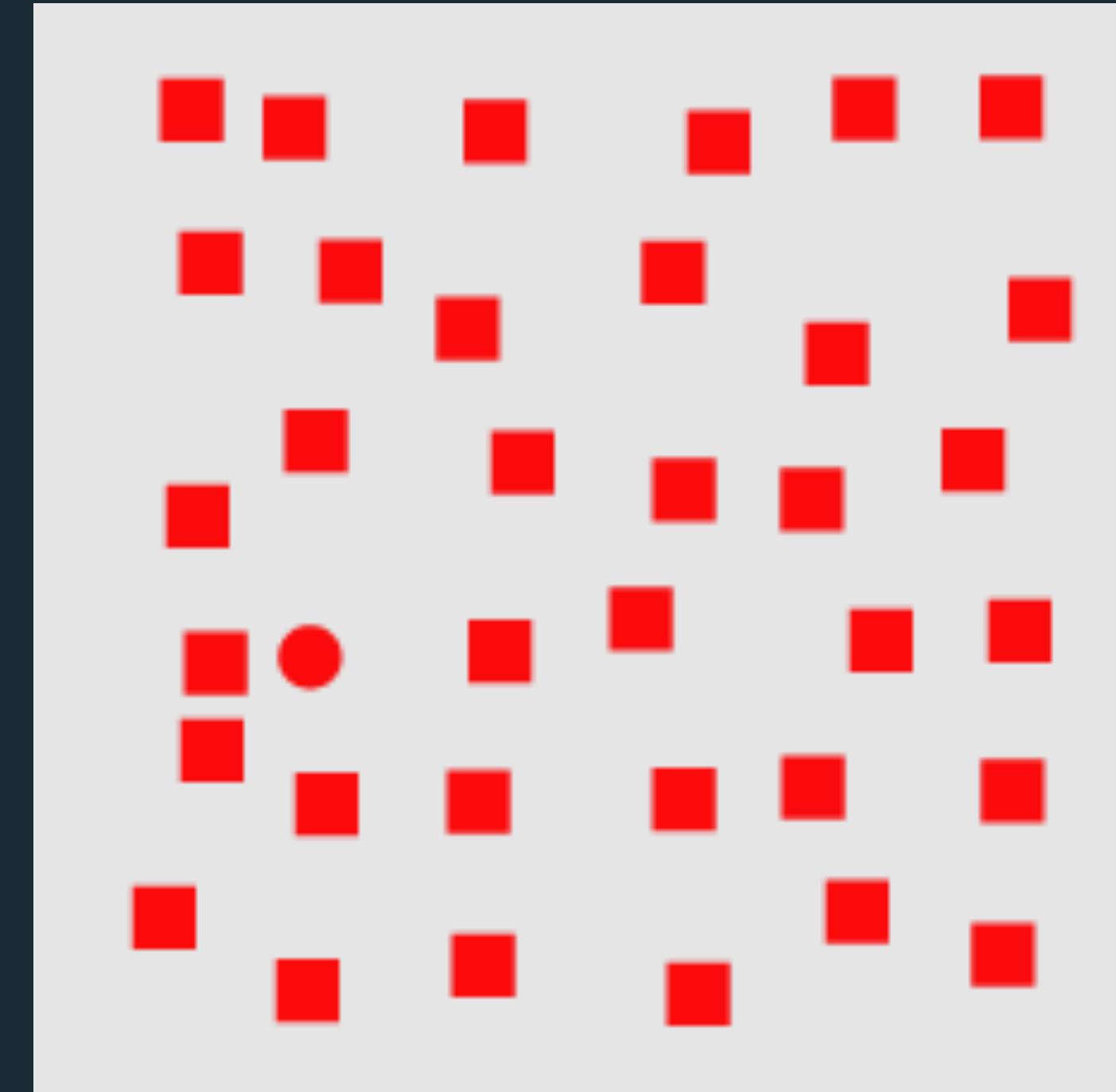
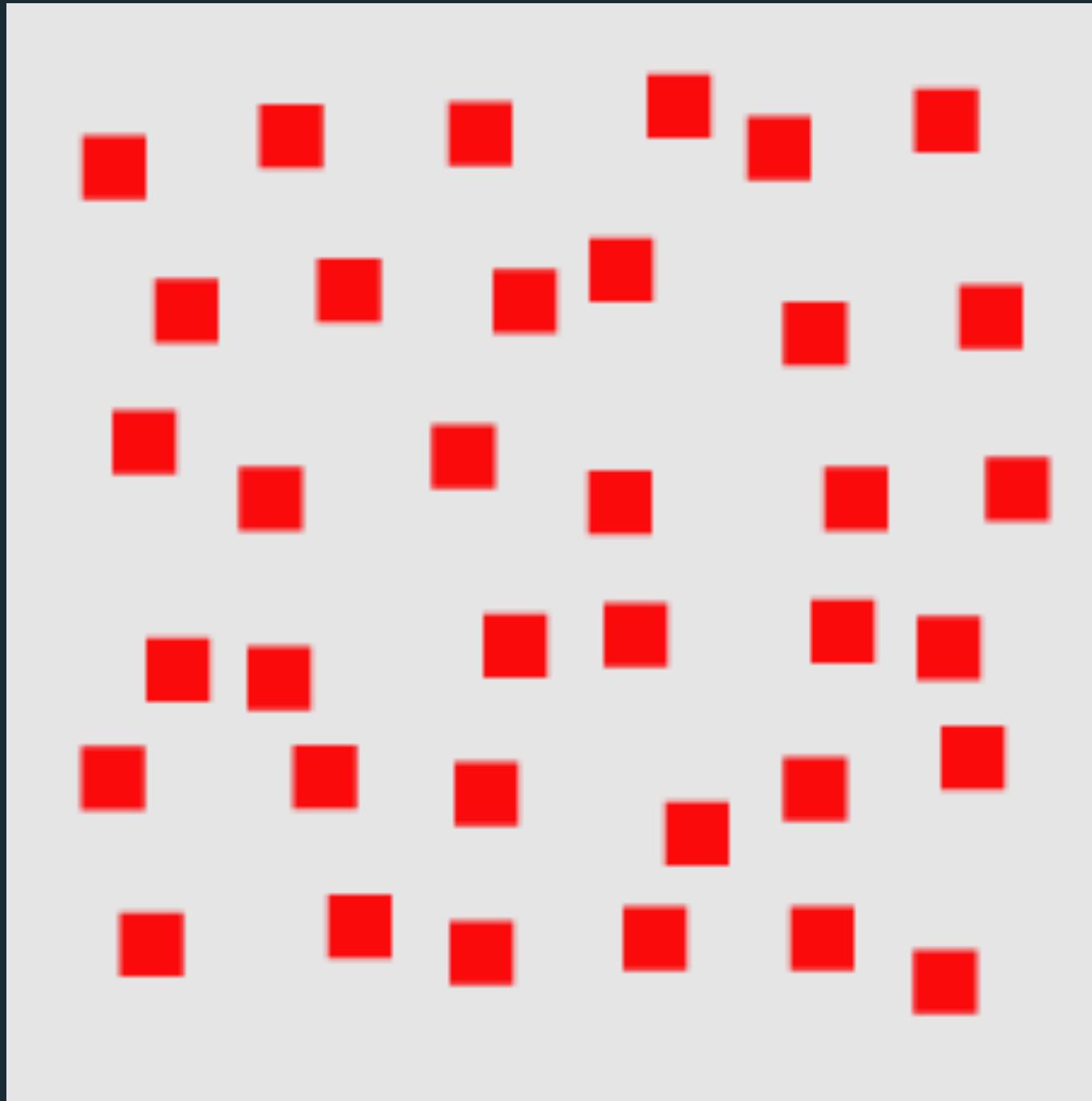
Pre-Attentive Processing

Visual Pop-Out: Color

Pre-Attentive: immediately recognize variation with little or no conscious effort (<200–250 ms).

Attentive: Takes some deliberate effort to perceive differences.

Visual Pop-Out: Shape



[Healey & Enns 2012]

Pre-Attentive Processing

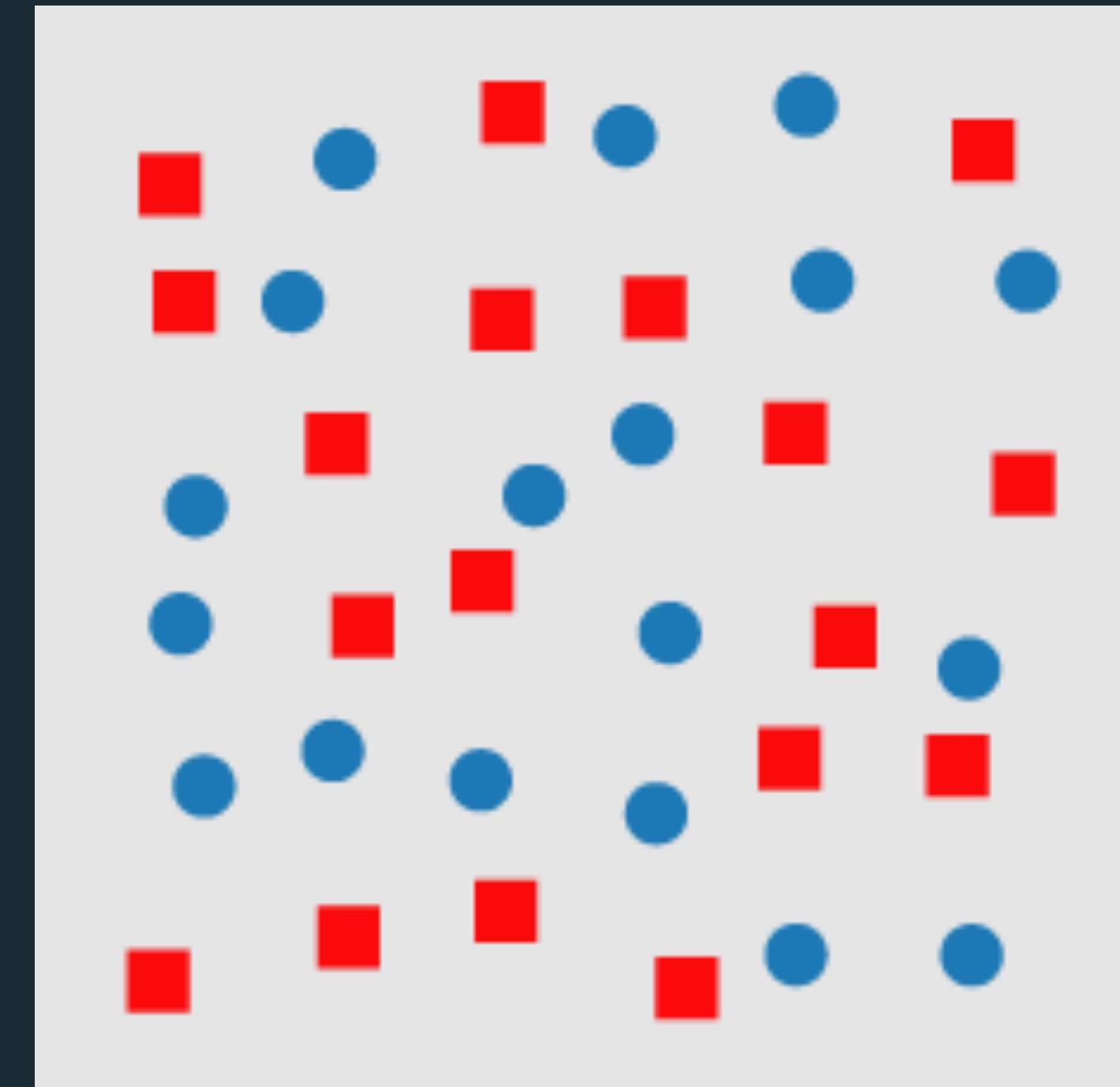
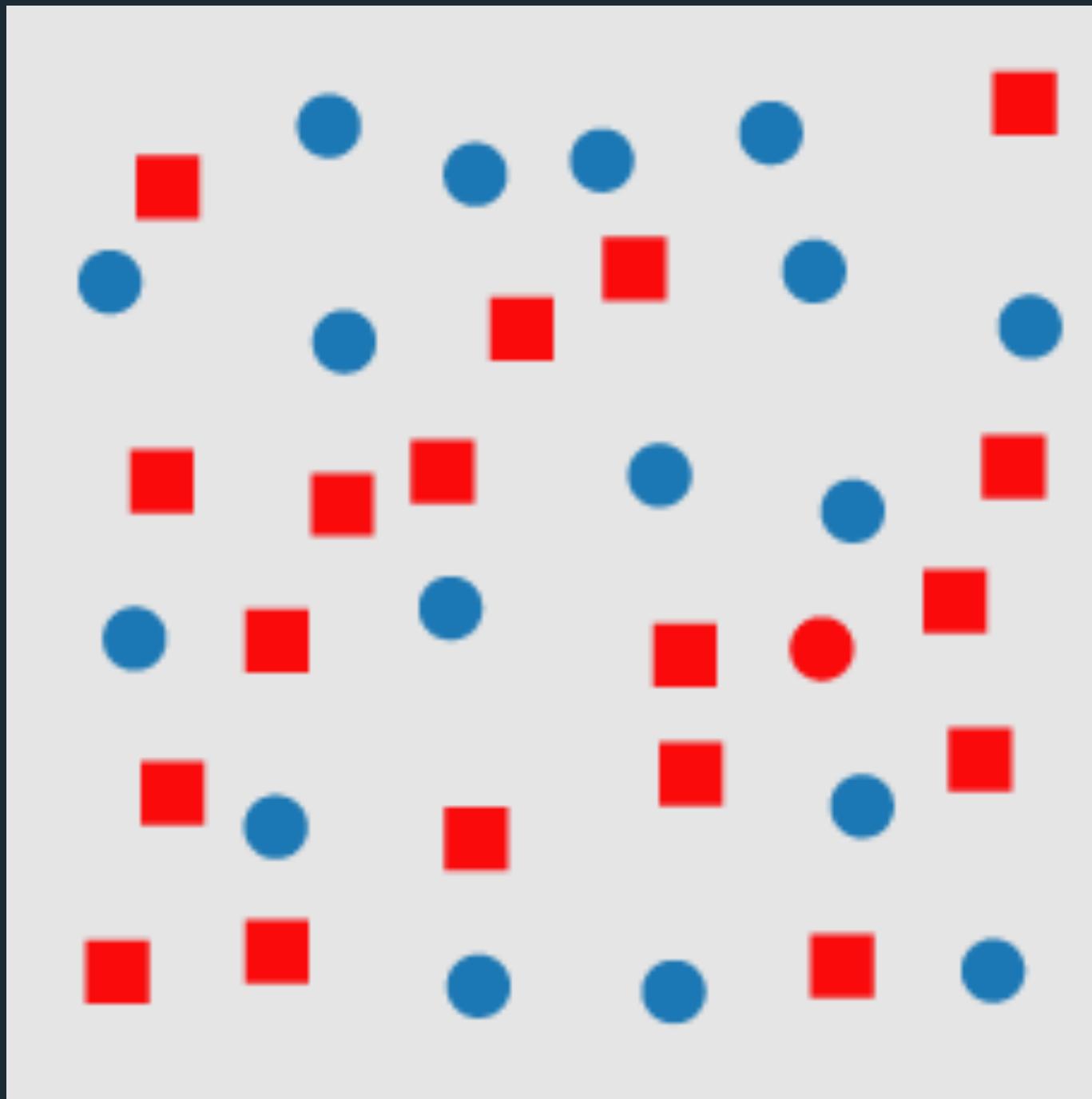
Visual Pop-Out: Color

Visual Pop-Out: Shape

Pre-Attentive: immediately recognize variation with little or no conscious effort (<200–250 ms).

Attentive: Takes some deliberate effort to perceive differences.

Feature Conjunctions



[Healey & Enns 2012]

Pre-Attentive Processing

Visual Pop-Out: Color Visual Pop-Out: Shape Feature Conjunctions

Conjunctions are *not* pre-attentive except for spatial conjunctions:

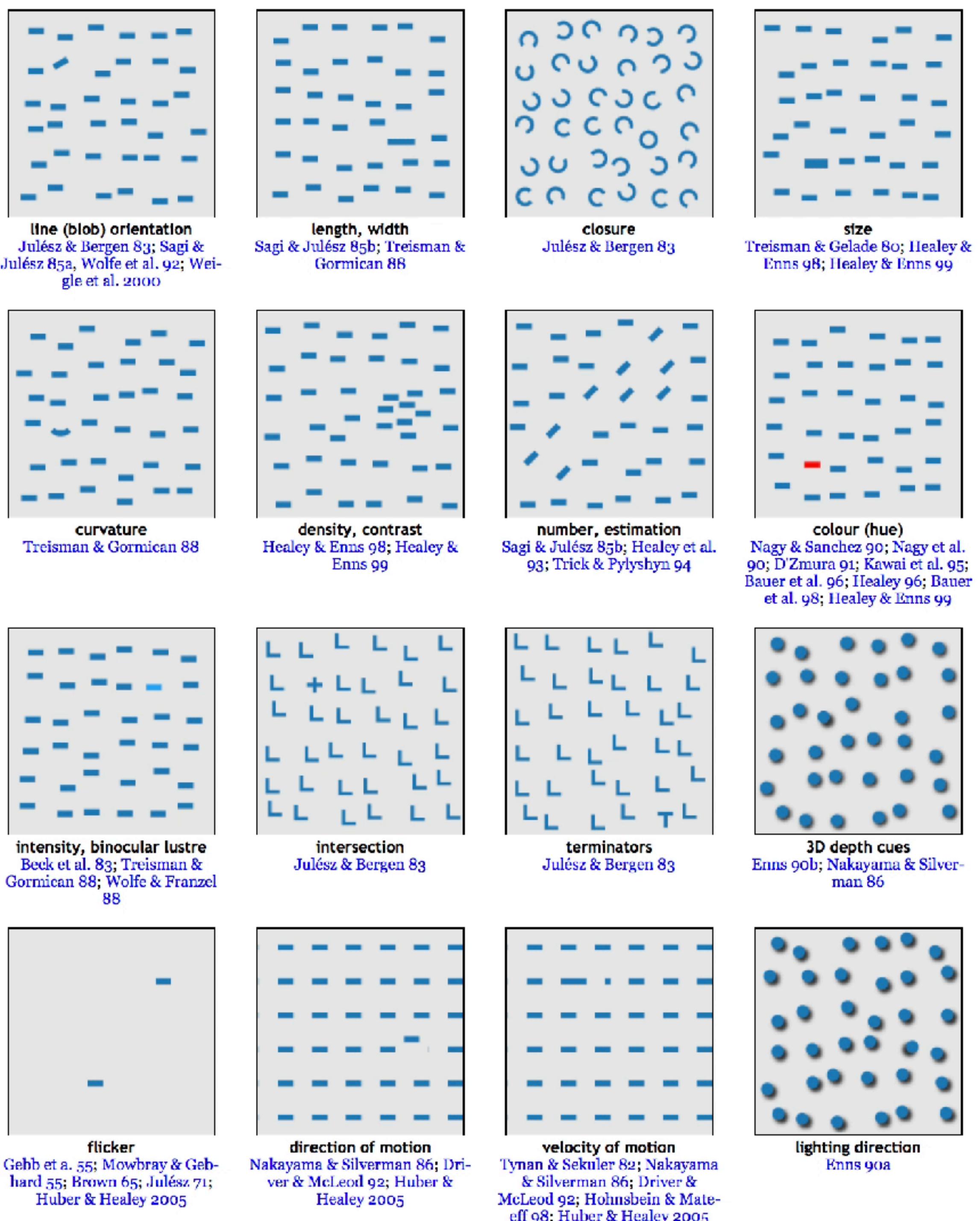
Motion & 3D disparity

Motion & color

Motion & shape

3D disparity & color

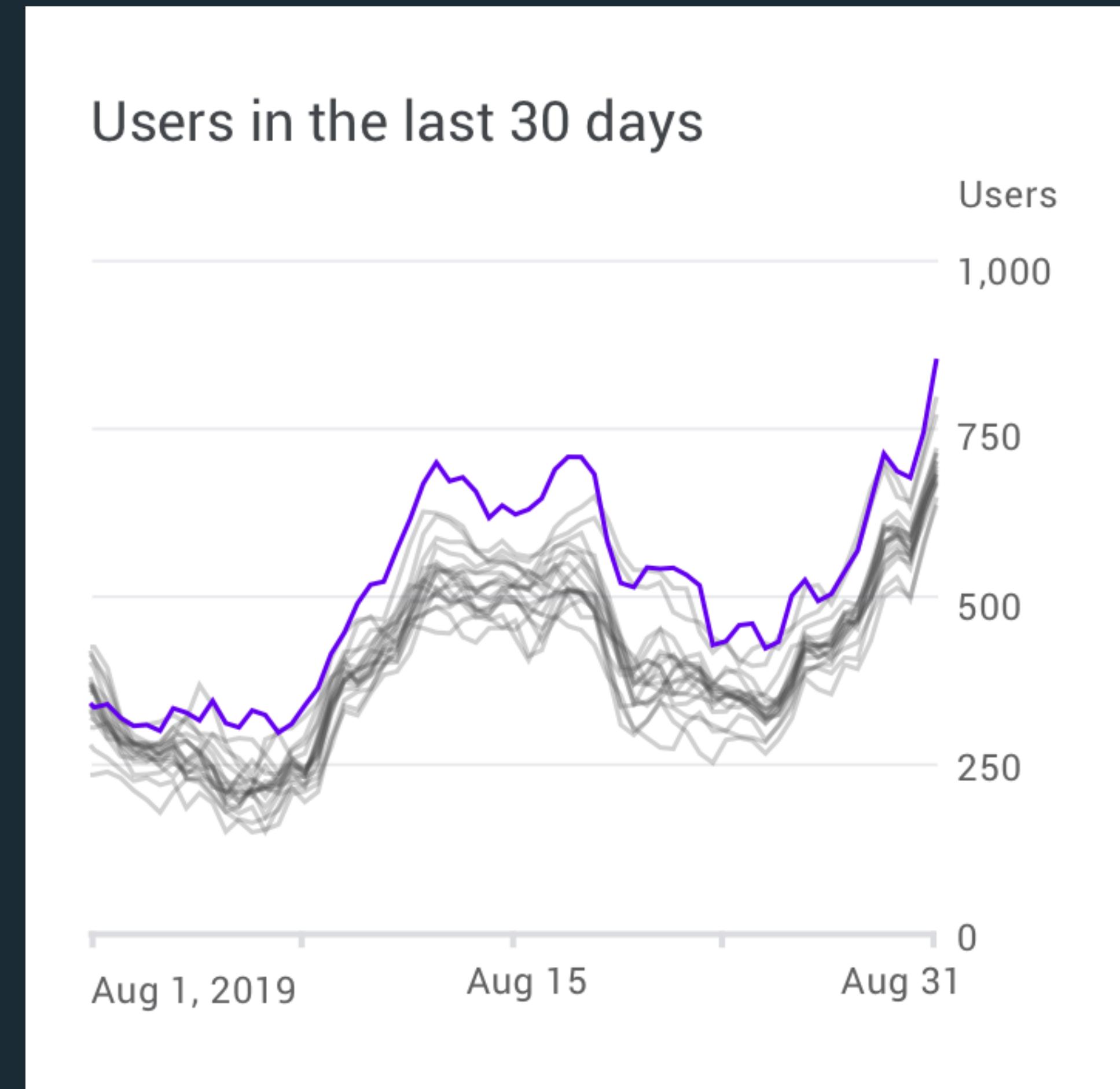
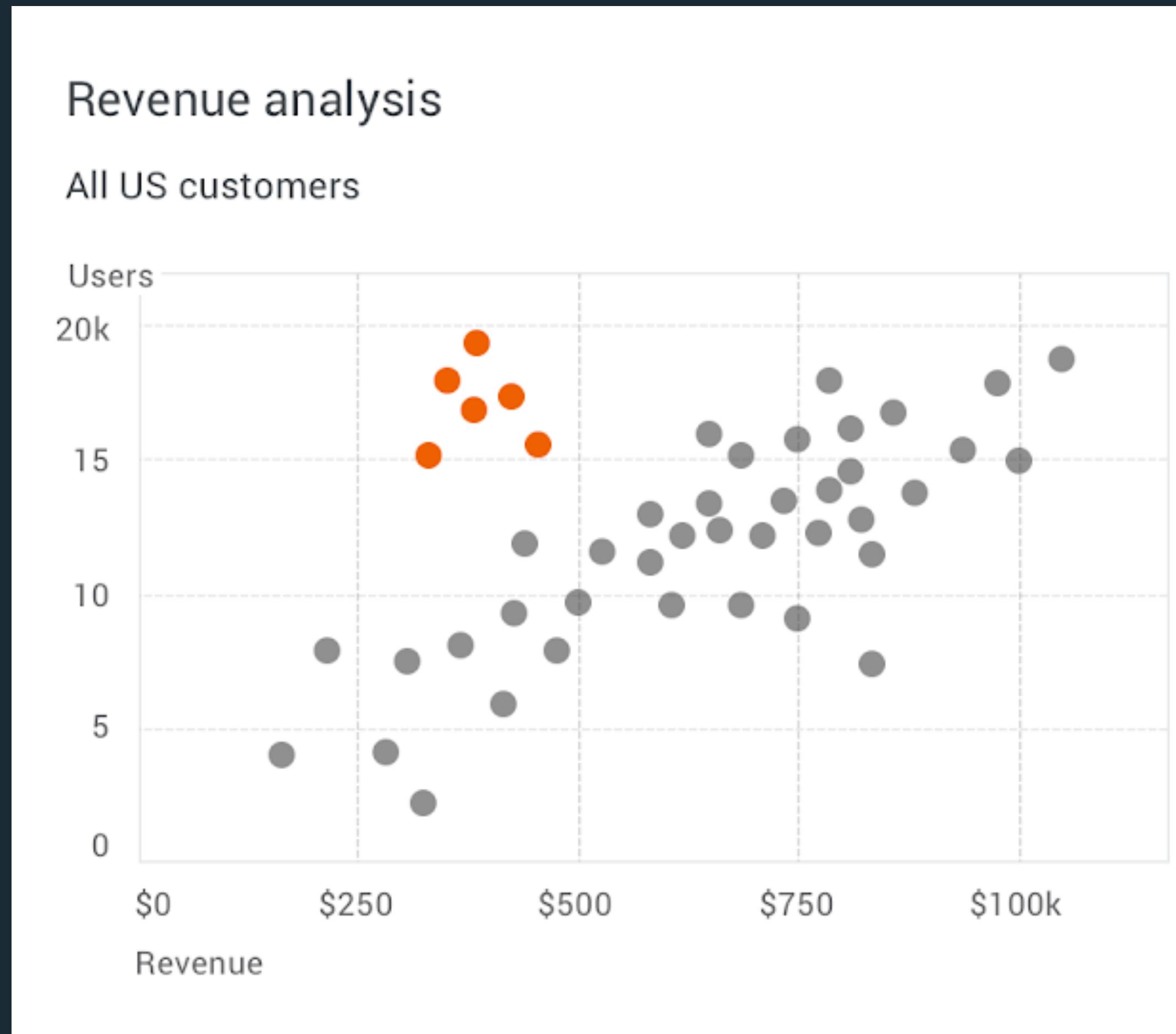
3D disparity & shape



Pre-Attentive Processing

Pre-Attentive: immediately recognize variation with little or no conscious effort (<200–250 ms).

Attentive: Takes some deliberate effort to perceive differences.



[Google Material Design]

Signal Detection

Discriminability: how easy is it to tell two things apart?

Magnitude Estimation

Accuracy: how correctly can we read off values?

Pre-Attentive Processing

Pop Out: how easy is it to spot some values from the rest?

Selective Attention

Gestalt Grouping

Signal Detection

Discriminability: how easy is it to tell two things apart?

Magnitude Estimation

Accuracy: how correctly can we read off values?

Pre-Attentive Processing

Pop Out: how easy is it to spot some values from the rest?

Selective Attention

Separability: how much interaction occurs between attributes?

Gestalt Grouping

One-Dimensional: Lightness



White



White



Black



White



Black



White



Black



Black



White



White

One-Dimensional: Shape



Square



Circle



Circle



Square



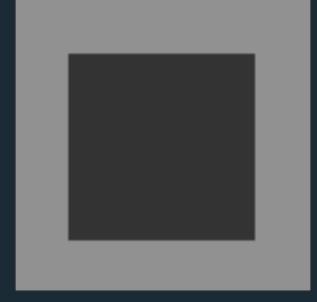
Circle



Circle



Circle



Square



Circle



Circle

Redundant: Shape & Lightness



White



Black



Black



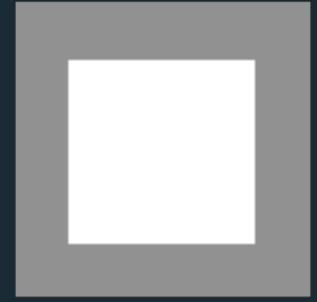
White



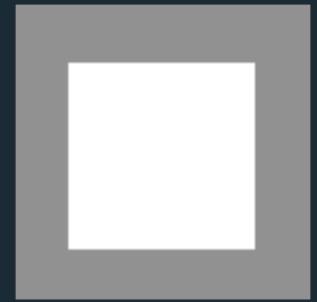
Black



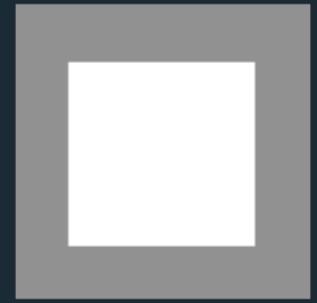
Circle



Square



Square



Square



Circle

Orthogonal: Shape & Lightness



White



Circle

Black



Square

White



Square

Black



Circle

White



Square

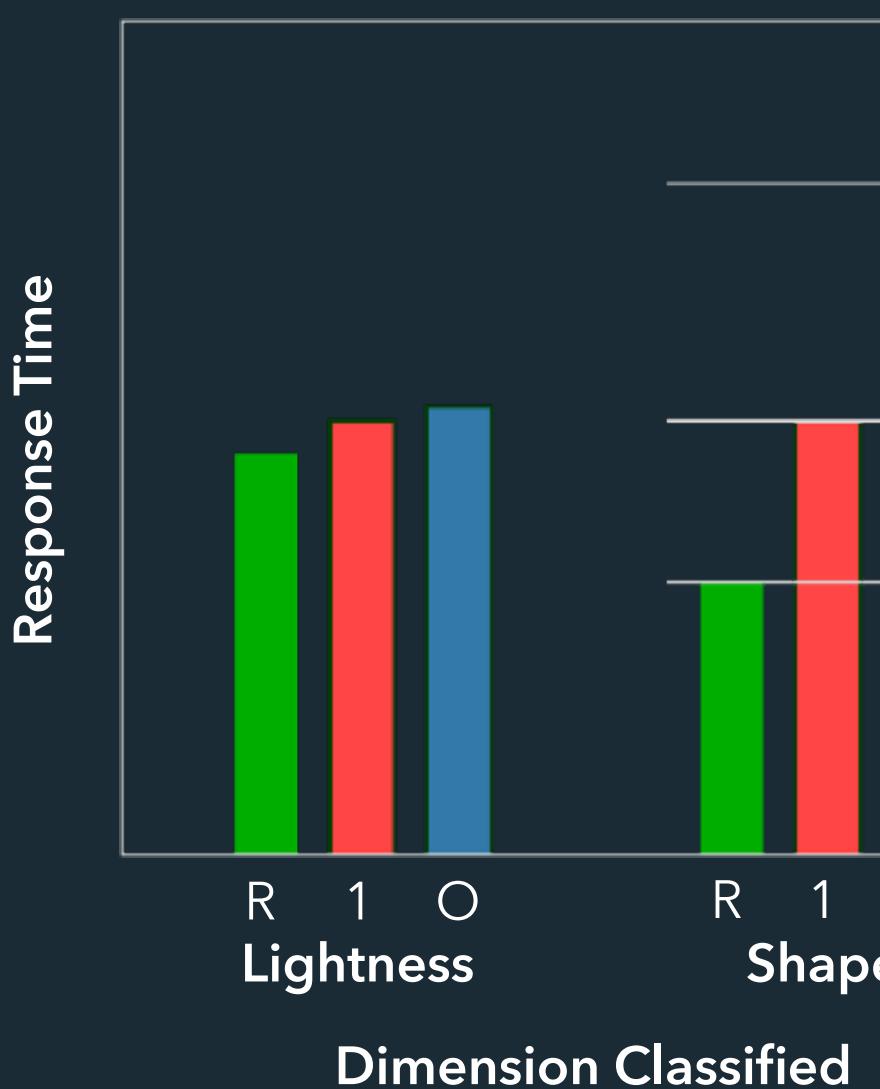
Principles

Redundancy Gain

Improved performance when both dimensions provide the same information.

Filtering Interference

Difficulty in ignoring one dimension while attending to another.



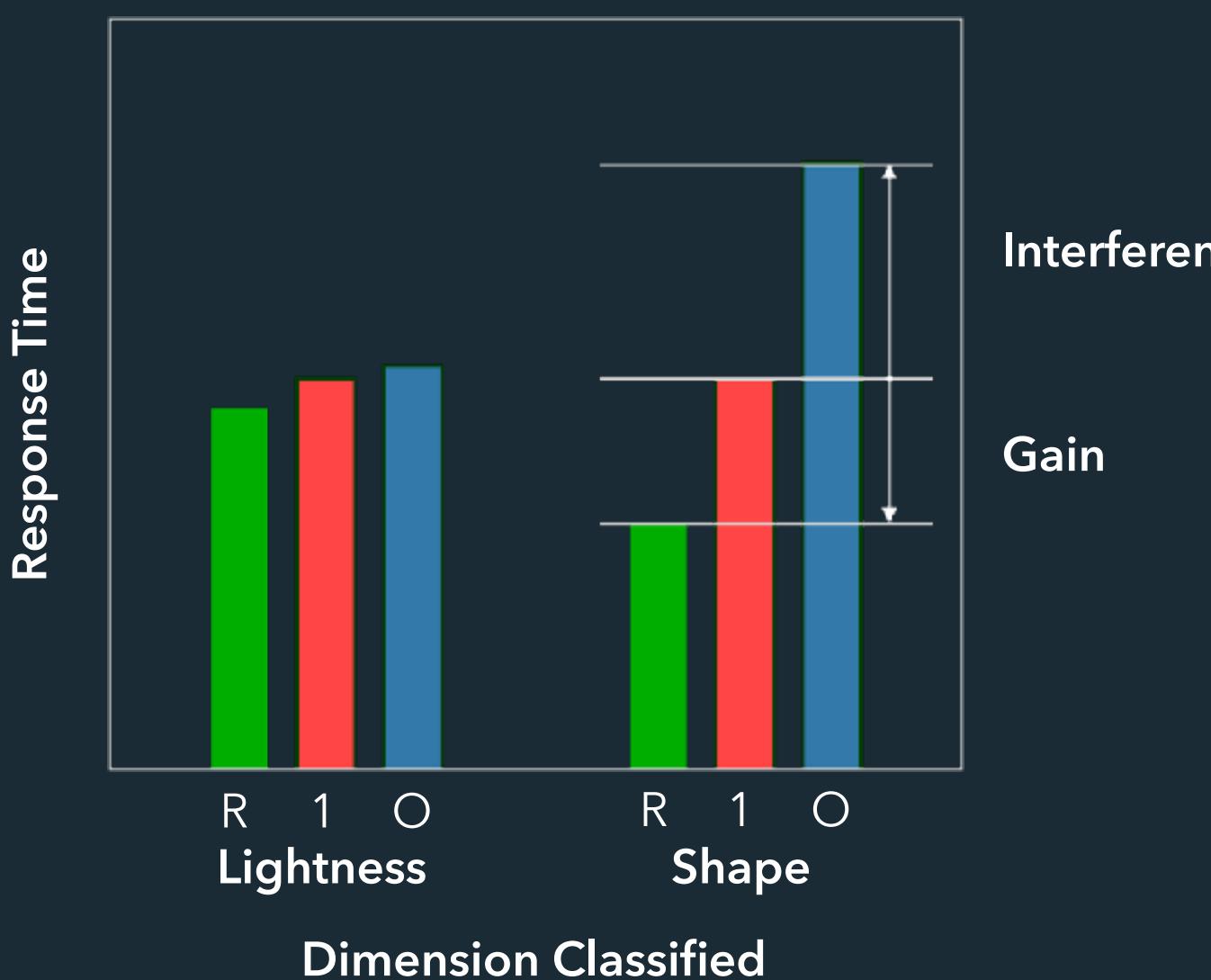
Principles

Redundancy Gain

Improved performance when both dimensions provide the same information.

Filtering Interference

Difficulty in ignoring one dimension while attending to another.



Types of Dimensions

Separable

No interference or redundancy gain.

Integral

Filtering interference and redundancy gain.

Configural

Only interference. No redundancy gain.

Asymmetric

One dimension is separable from the other, but not vice versa.

Types of Dimensions

Separable

No interference or redundancy gain.

Integral

Filtering interference and redundancy gain.

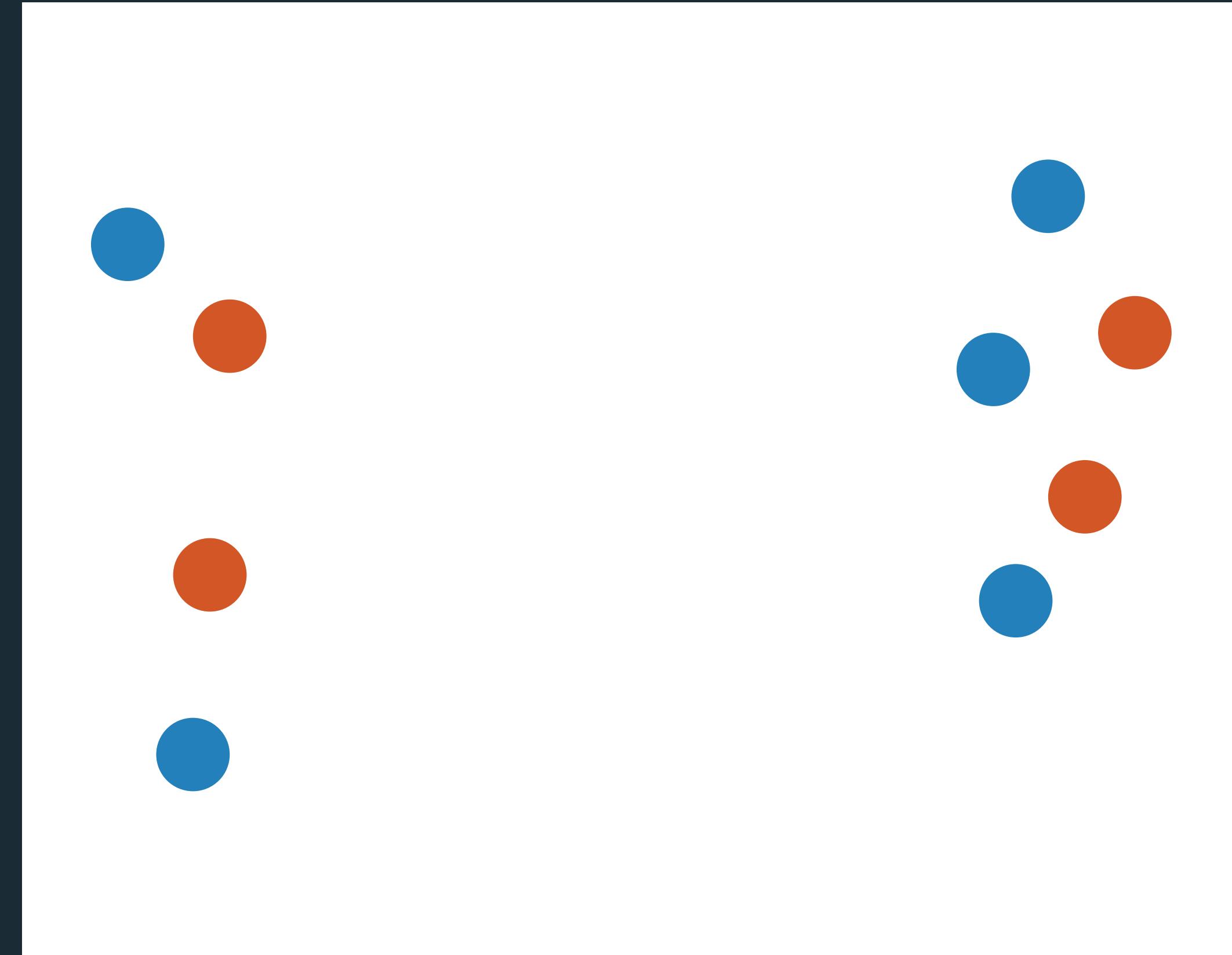
Configural

Only interference. No redundancy gain.

Asymmetric

One dimension is separable from the other,
but not vice versa.

Position & Hue (Color)?



[Tamara Munzner, *Visualization Analysis and Design* (2014)]

Types of Dimensions

Separable

No interference or redundancy gain.

Integral

Filtering interference and redundancy gain.

Configural

Only interference. No redundancy gain.

Asymmetric

One dimension is separable from the other, but not vice versa.

Size & Orientation?

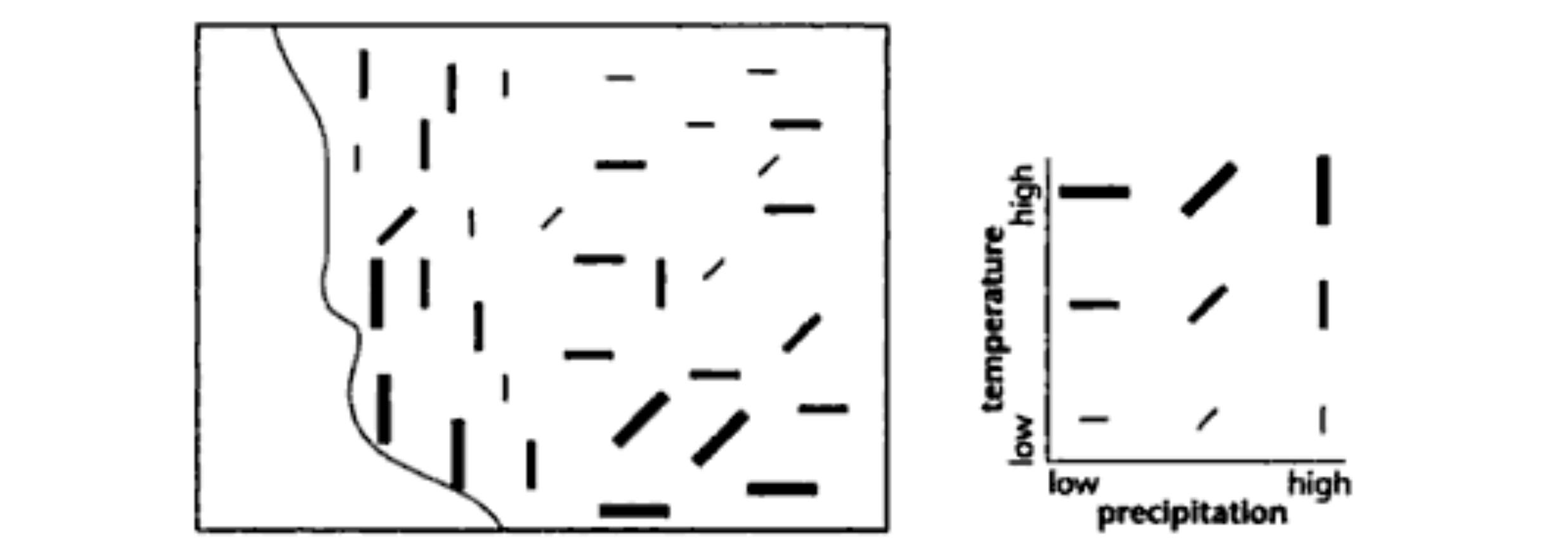


FIGURE 3.36. A map of temperature and precipitation using symbol size and orientation to represent data values on the two variables.

[MacEachren 1995]

Types of Dimensions

Size & Lightness?

Separable

No interference or redundancy gain.

Integral

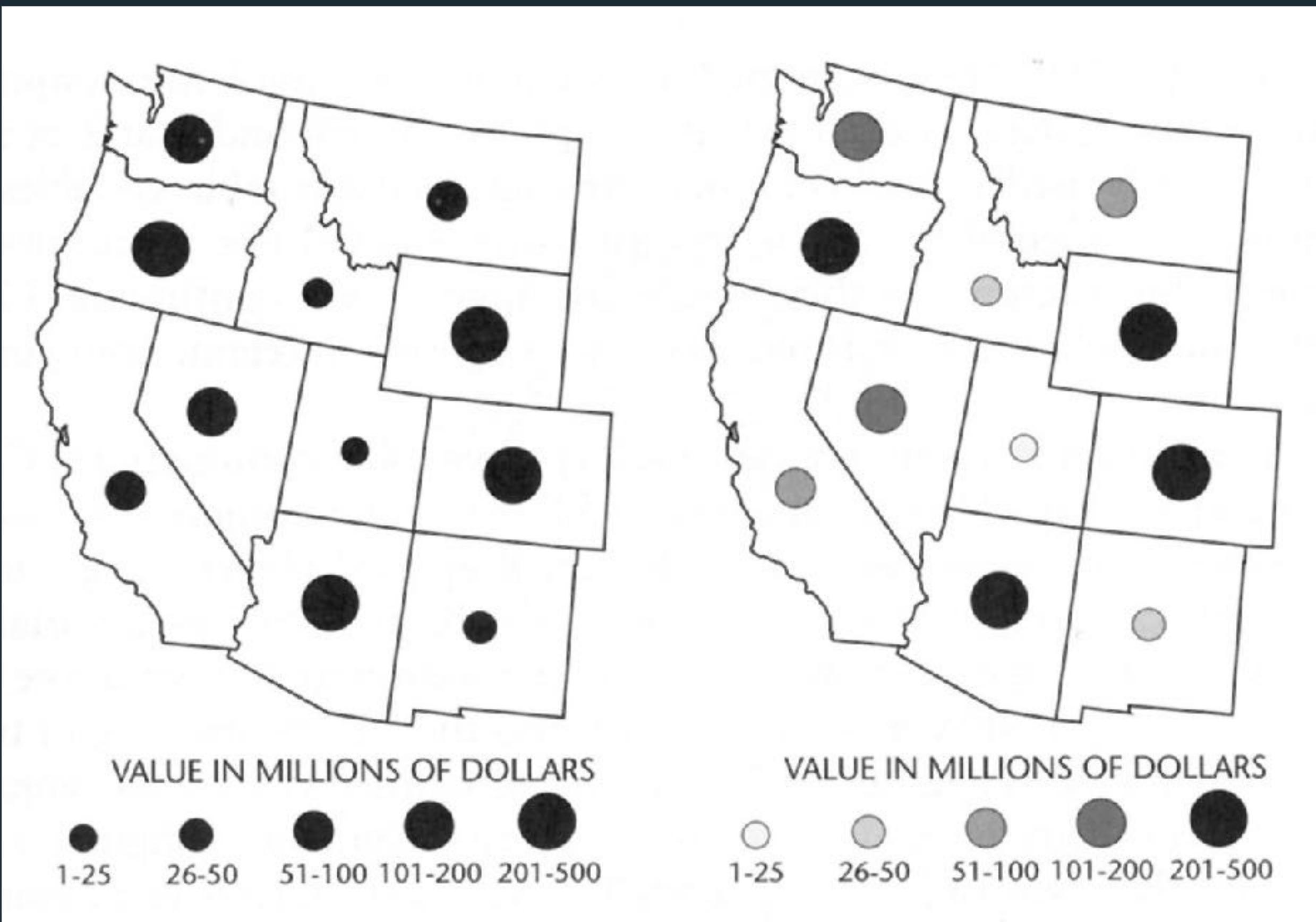
Filtering interference and redundancy gain.

Configural

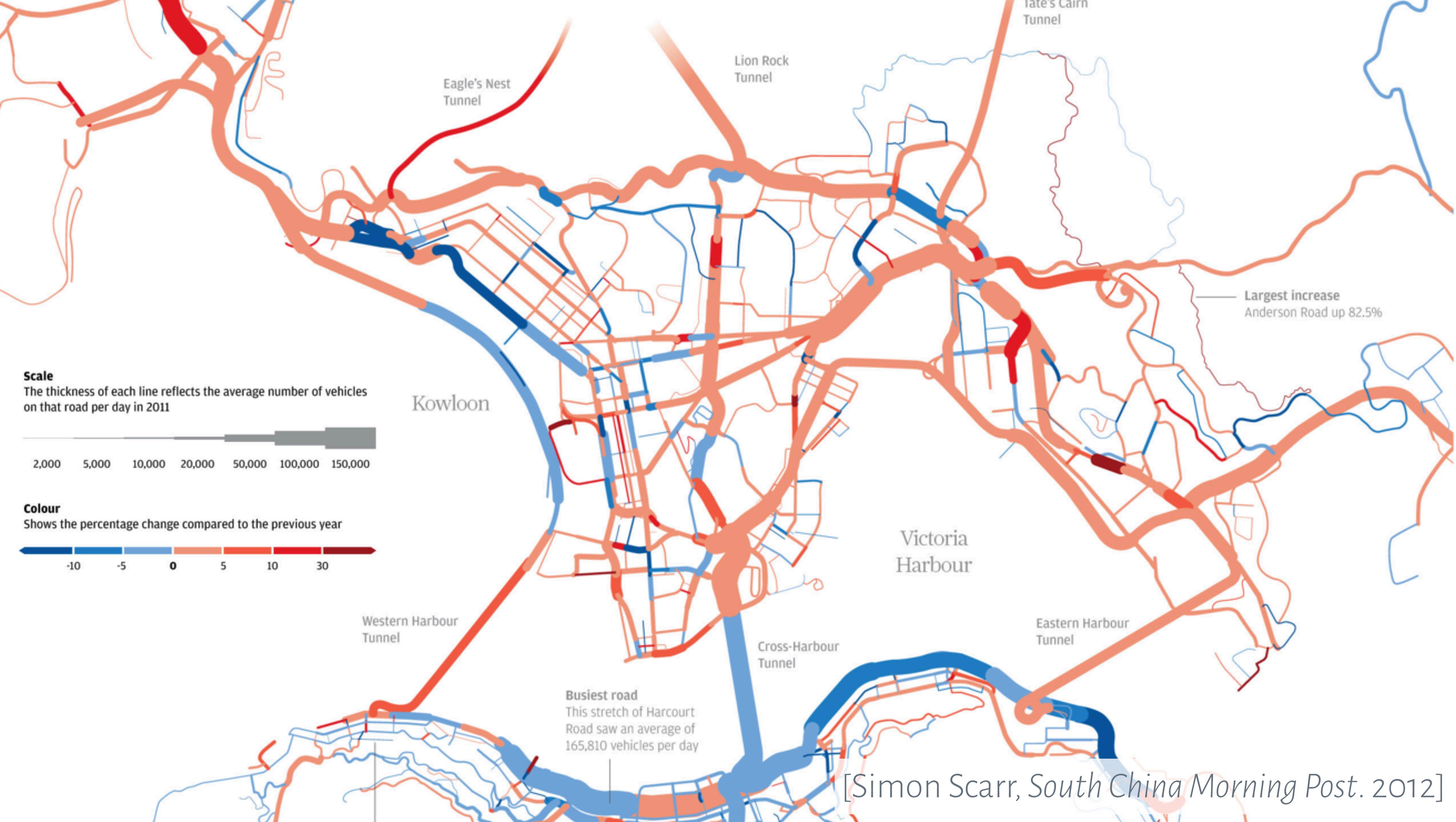
Only interference. No redundancy gain.

Asymmetric

One dimension is separable from the other, but not vice versa.



[MacEachren 1995]



Types of Dimensions

Separable

No interference or redundancy gain.

Integral

Filtering interference and redundancy gain.

Configural

Only interference. No redundancy gain.

Asymmetric

One dimension is separable from the other, but not vice versa.

Width & Height?

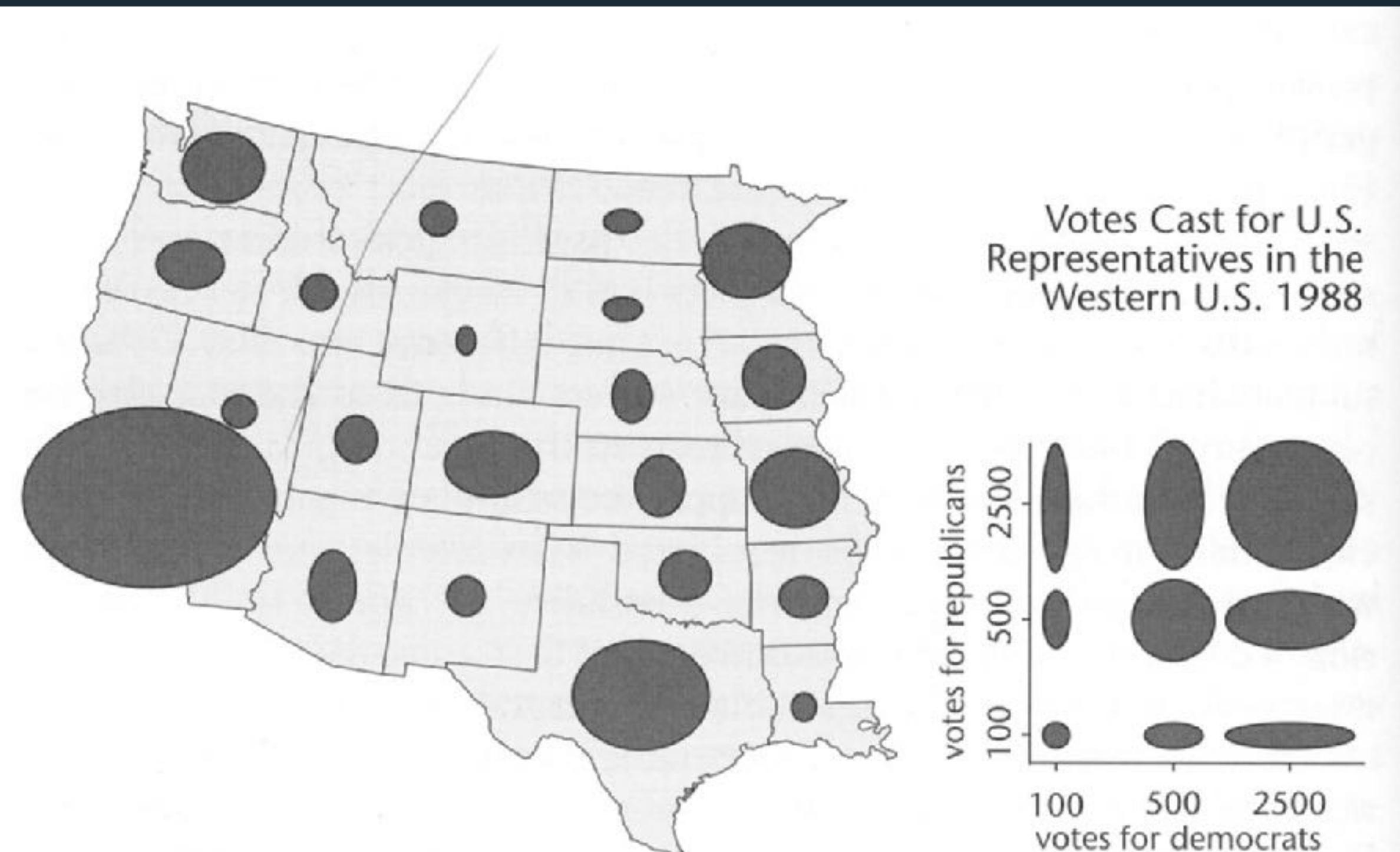


FIGURE 3.38. An example of the use of an ellipse as a map symbol in which the horizontal and vertical axes represent different (but presumably related) variables.

[MacEachren 1995]

Types of Dimensions

Separable

No interference or redundancy gain.

Integral

Filtering interference and redundancy gain.

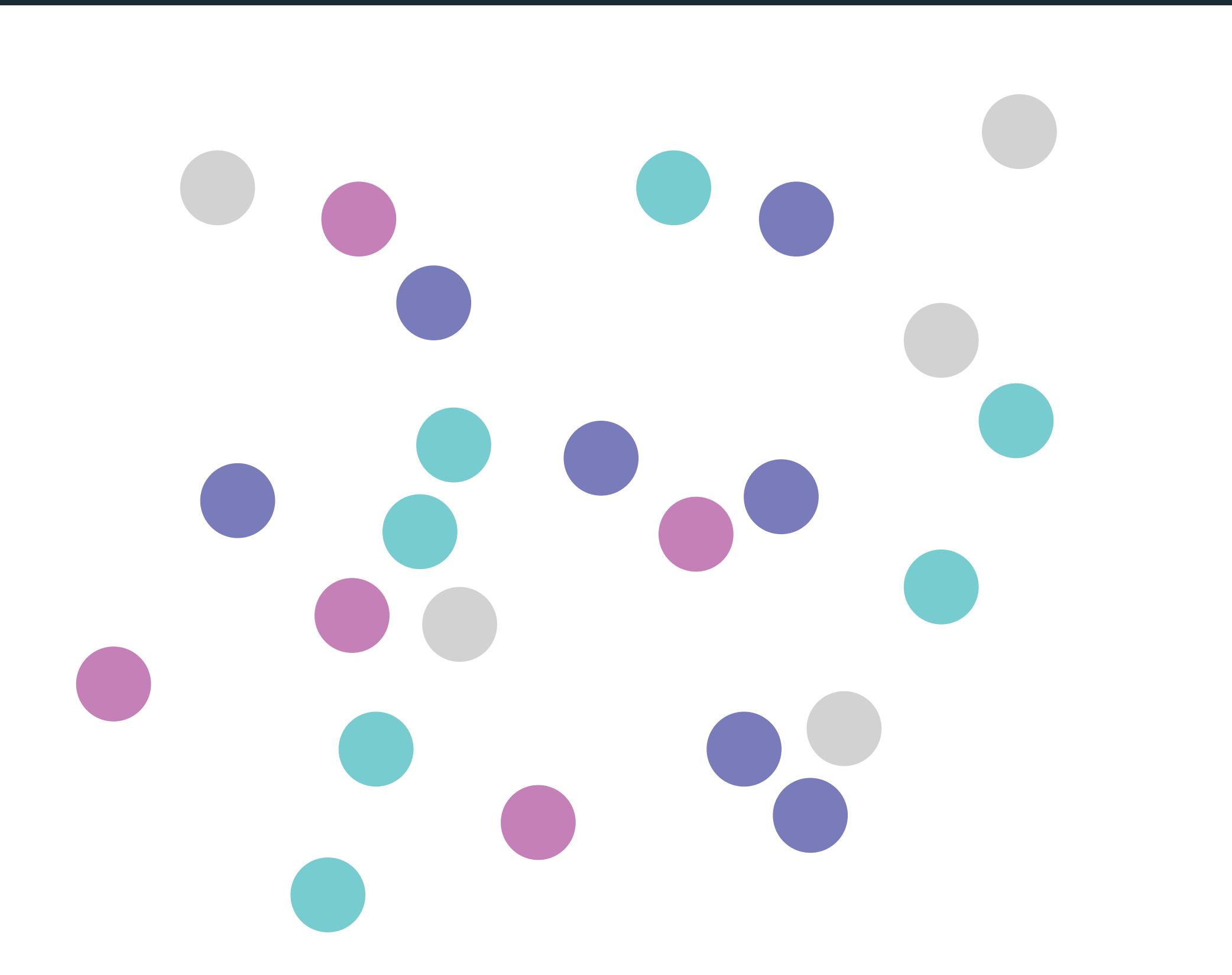
Configural

Only interference. No redundancy gain.

Asymmetric

One dimension is separable from the other,
but not vice versa.

Red & Green?



[Tamara Munzner, *Visualization Analysis and Design* (2014)]

Types of Dimensions

Separable

No interference or redundancy gain.

Integral

Filtering interference and redundancy gain.

Configural

Only interference. No redundancy gain.

Asymmetric

One dimension is separable from the other, but not vice versa.

Shape & Size?

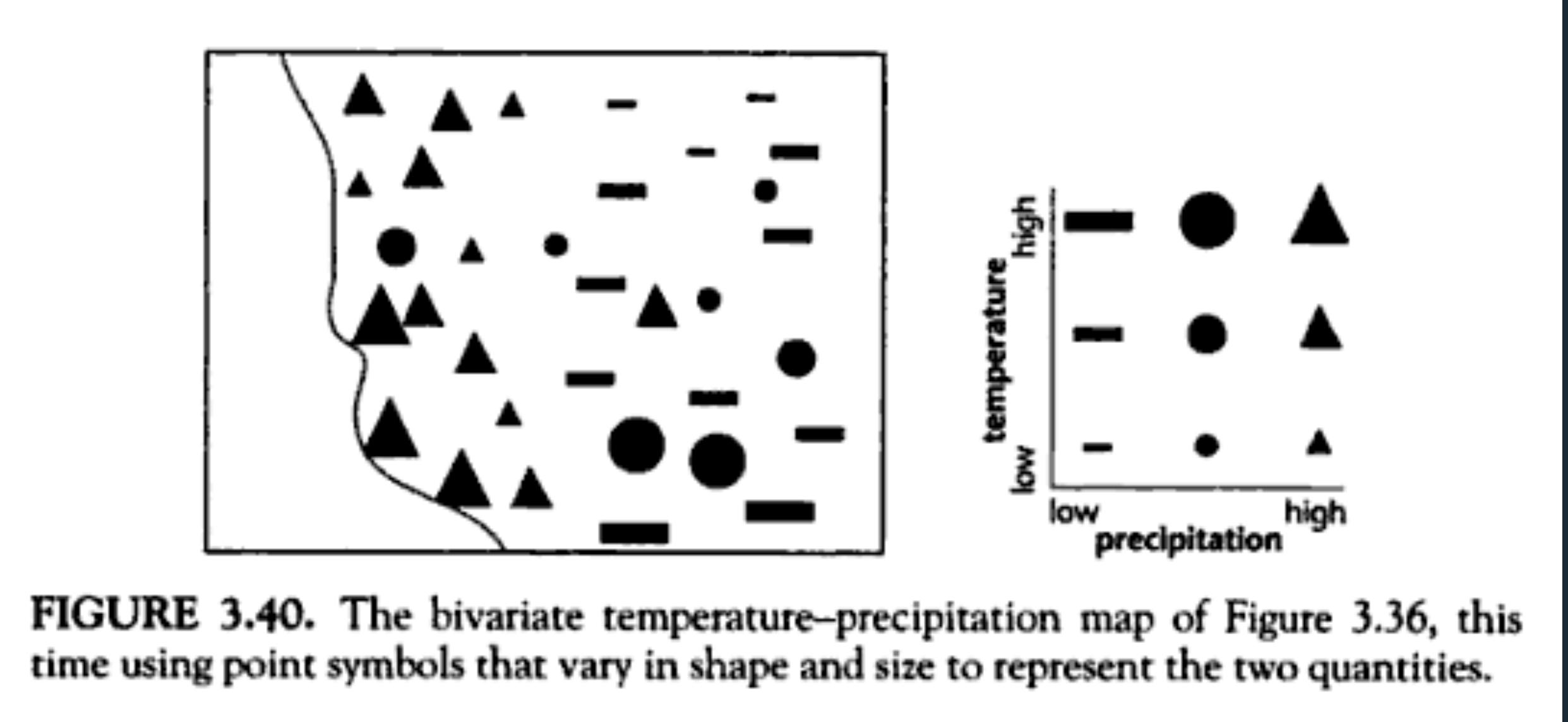


FIGURE 3.40. The bivariate temperature-precipitation map of Figure 3.36, this time using point symbols that vary in shape and size to represent the two quantities.

[MacEachren 1995]

Types of Dimensions

Separable

No interference or redundancy gain.

blue

Integral

Filtering interference and redundancy gain.

yellow

Configural

Only interference. No redundancy gain.

red

Asymmetric

One dimension is separable from the other,
but not vice versa.

green

orange

purple

Types of Dimensions

Separable

No interference or redundancy gain.

blue

Integral

Filtering interference and redundancy gain.

yellow

Configural

Only interference. No redundancy gain.

red

Asymmetric

One dimension is separable from the other,
but not vice versa.

green

orange

purple

Types of Dimensions

Separable

No interference or redundancy gain.

blue

Integral

Filtering interference and redundancy gain.

yellow

Configural

Only interference. No redundancy gain.

red

Asymmetric

One dimension is separable from the other, but not vice versa.

green

orange

purple

Signal Detection

Discriminability: how easy is it to tell two things apart?

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Accuracy: how correctly can we read off values?

Pre-Attentive Processing

Pop Out: how easy is it to spot some values from the rest?

Selective Attention

Separability: how much interaction occurs between attributes?

Gestalt Grouping

Signal Detection

Discriminability: how easy is it to tell two things apart?

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Separability: how much interaction occurs between attributes?

Gestalt Grouping

Gestalt Principles

pragnänz: we favor the simplest and most stable interpretations

Figure / Ground

Proximity

Similarity

Symmetry

Connectedness

Continuity

Closure

Common Fate

Gestalt Principles

pragnänz: we favor the simplest and most stable interpretations

Figure / Ground

Proximity

Similarity

Symmetry

Connectedness

Continuity

Closure

Common Fate



Ambiguous – vase or faces?



Unambiguous (?)

Gestalt Principles

pragnänz: we favor the simplest and most stable interpretations

Figure / Ground

Proximity

Similarity

Symmetry

Connectedness

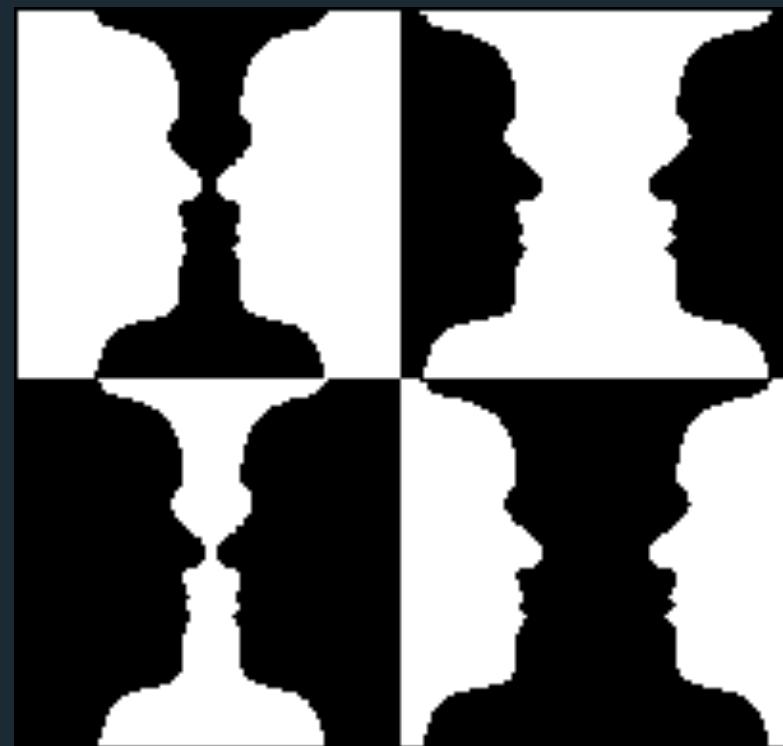
Continuity

Closure

Common Fate



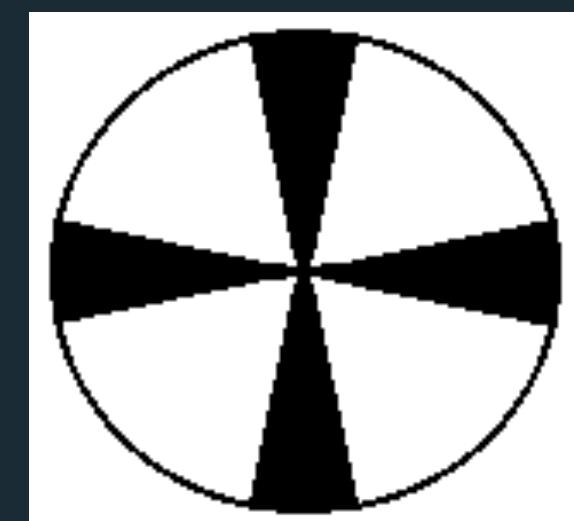
Ambiguous – vase or faces?



Unambiguous (?)



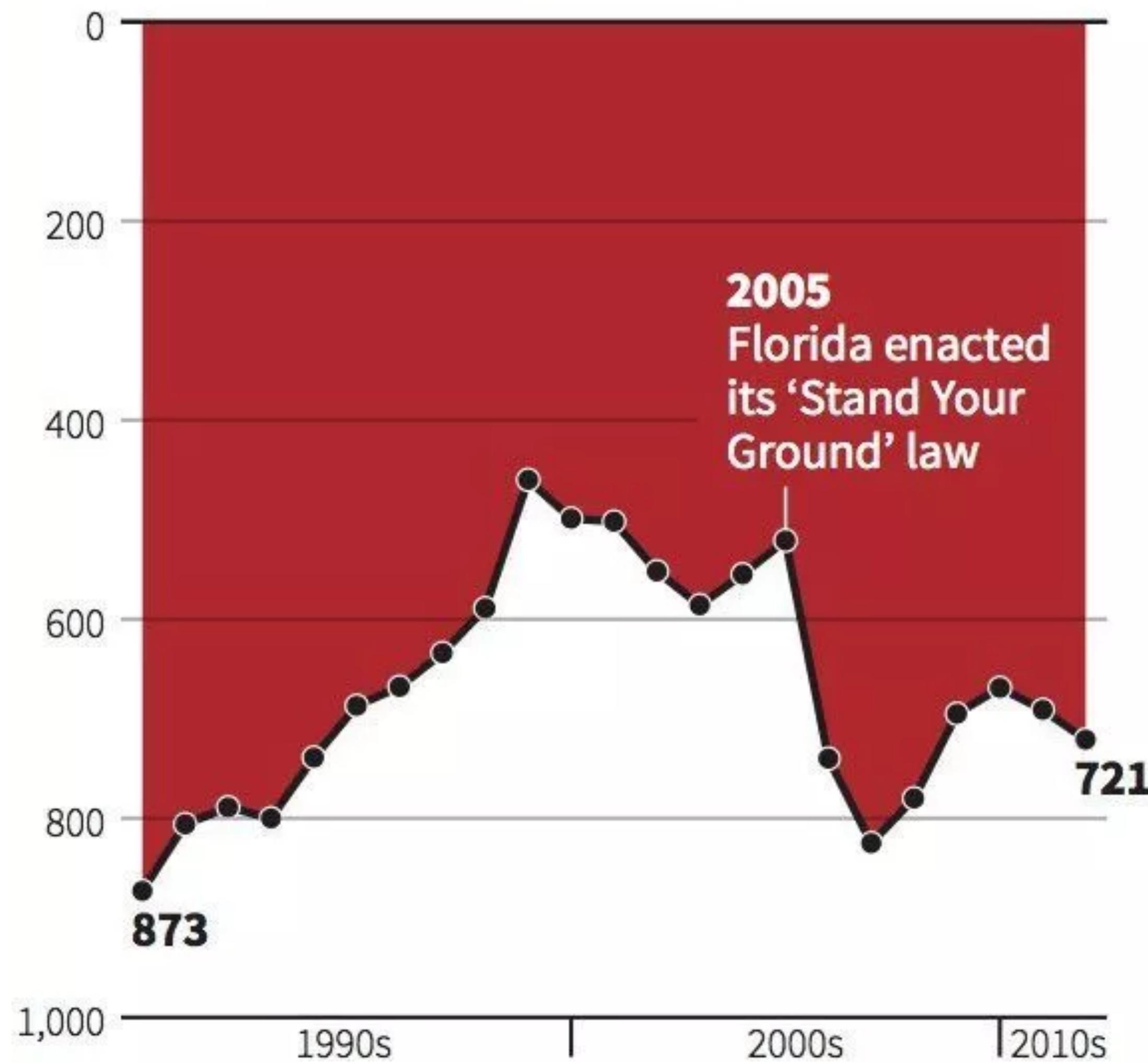
Principle of *surroundedness*.



Principle of *relative size*.

Gun deaths in Florida

Number of murders committed using firearms



Source: Florida Department of Law Enforcement

Gestalt Principles

pragnänz: we favor the simplest and most stable interpretations

Figure / Ground

Proximity

Similarity

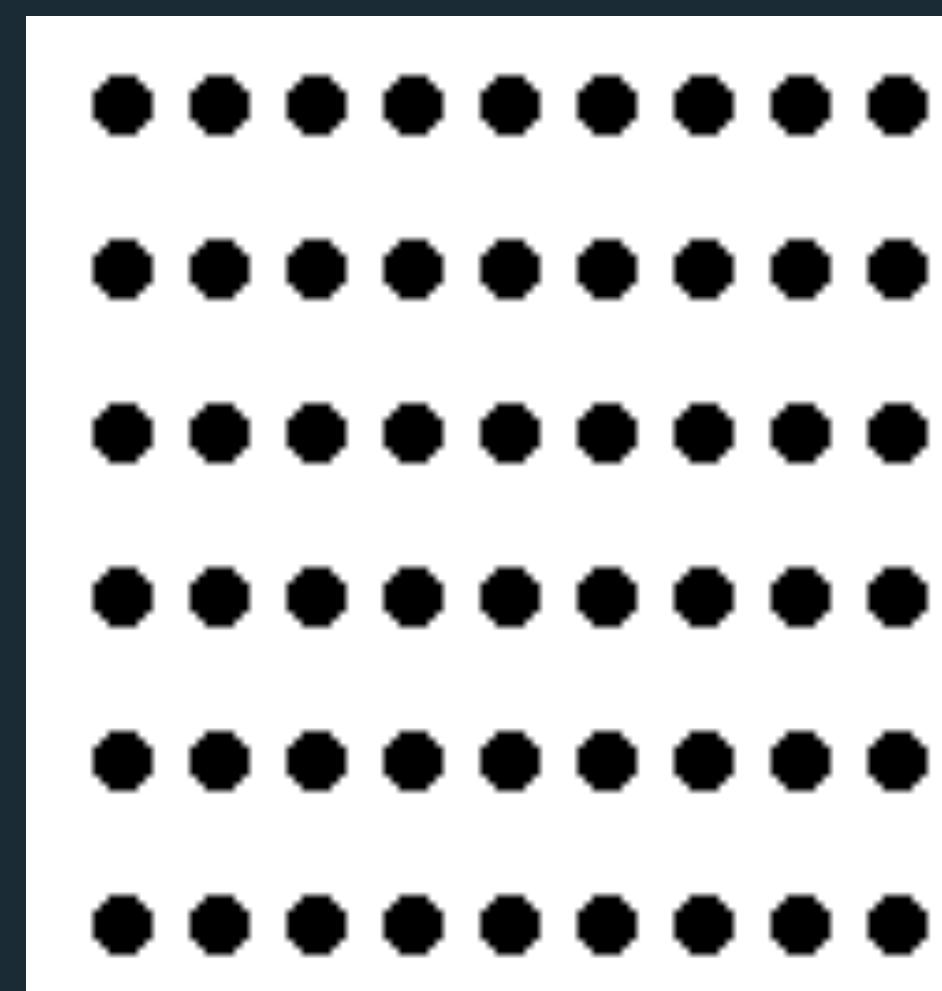
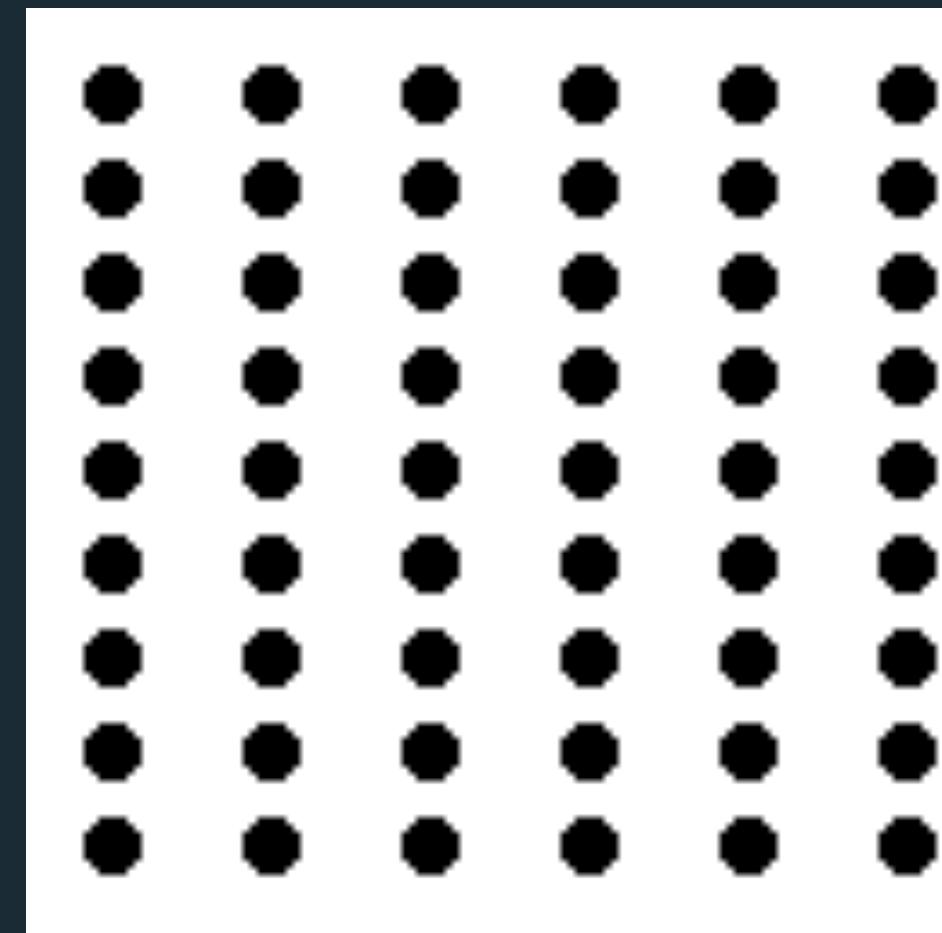
Symmetry

Connectedness

Continuity

Closure

Common Fate



Driving Shifts Into Reverse

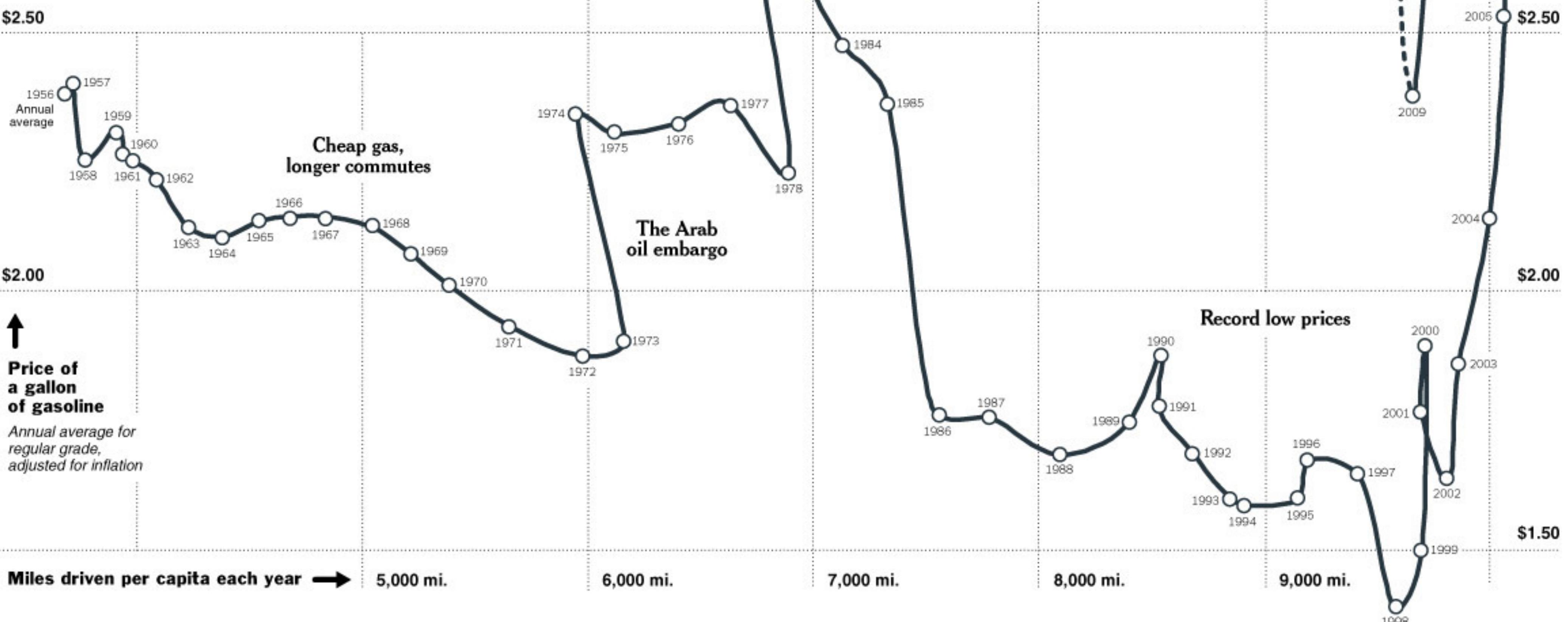
ECONOMISTS have long studied the relationship between driving habits and gasoline prices. Low gas prices can bring periods of profligate driving, and a quick jump in prices can cause many vehicles to languish in garages.

Until recently, Americans have driven more each year than the previous one, with a few brief exceptions. In 1956, Americans of driving age drove about 4,000 miles a year, on average. Fifty years later, that figure had climbed above 10,000.

But the latest recession has caused some big changes. High unemployment meant that fewer people were driving to work, and a slump in consumer spending

meant that less freight needed to be moved around the country. As gas prices soared in 2005, the number of miles driven — including commercial and personal — began to fall, and continued to drop after 2008 even as gasoline became cheaper.

"People were surprised by the very rapid rise in gas prices, and they changed their driving behavior," said Kenneth A. Small, a transportation economist at the University of California, Irvine. "But my suspicion is that it is temporary. As soon as unemployment gets back to pre-recession levels, we will see Americans doing a lot more driving again."



The swing backward

The average number of miles that Americans drive annually begins to fall, so the chart appears to turn around.

Gestalt Principles

pragnänz: we favor the simplest and most stable interpretations

Figure / Ground

Proximity

Similarity

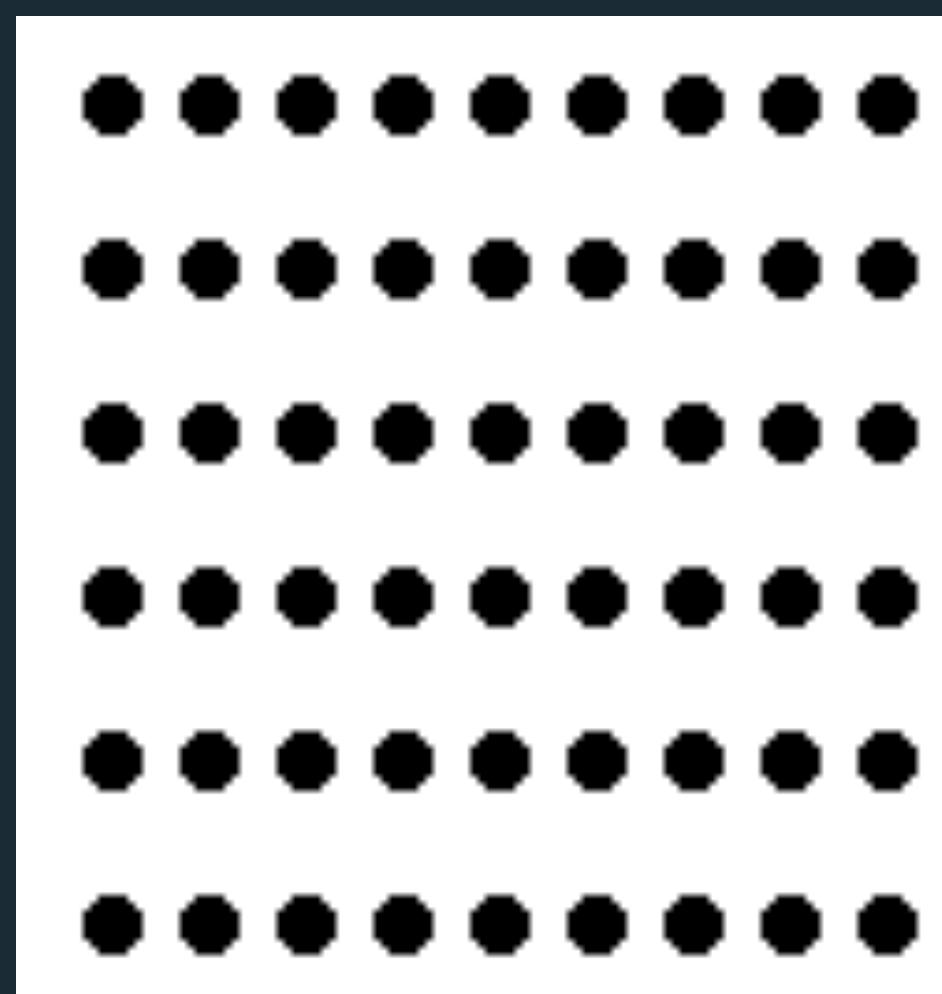
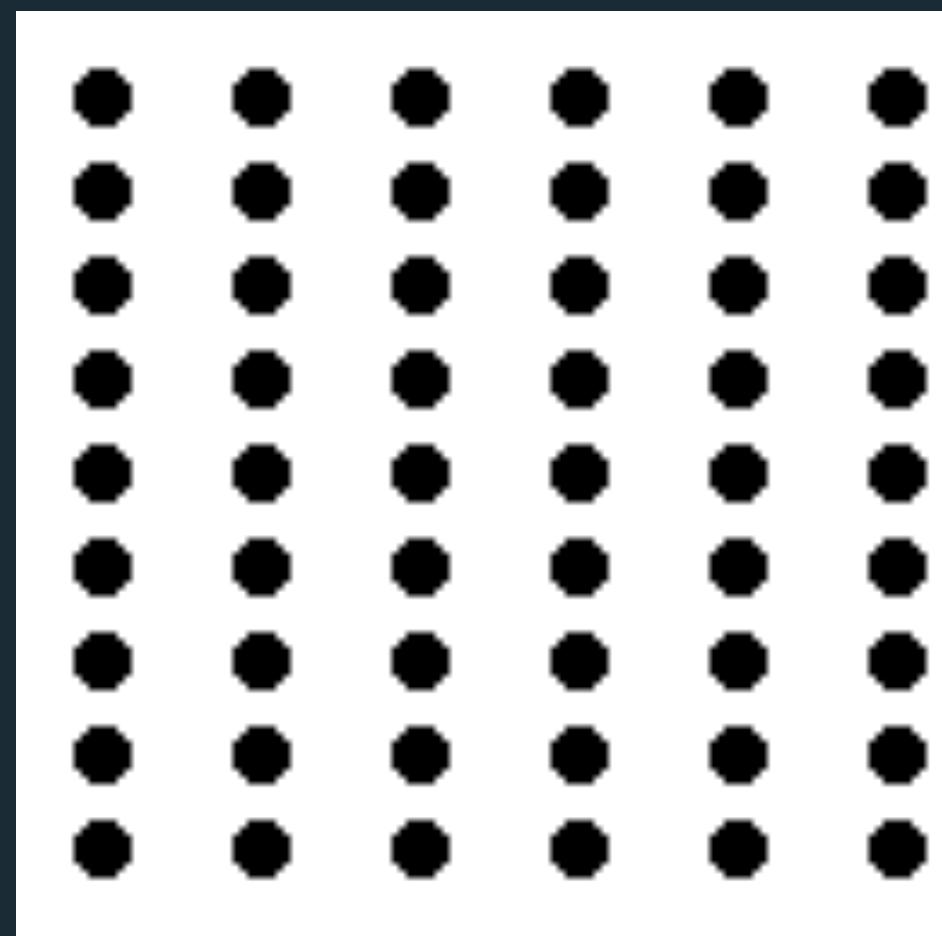
Symmetry

Connectedness

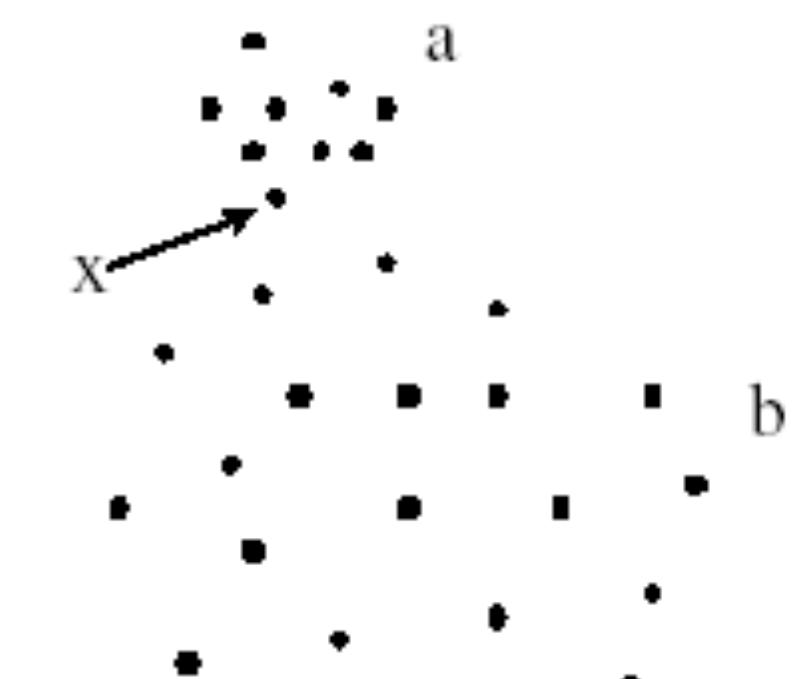
Continuity

Closure

Common Fate



[Ware 2000]



Principle of *concentration*.

Gestalt Principles

pragnänz: we favor the simplest and most stable interpretations

Figure / Ground

Proximity

Similarity

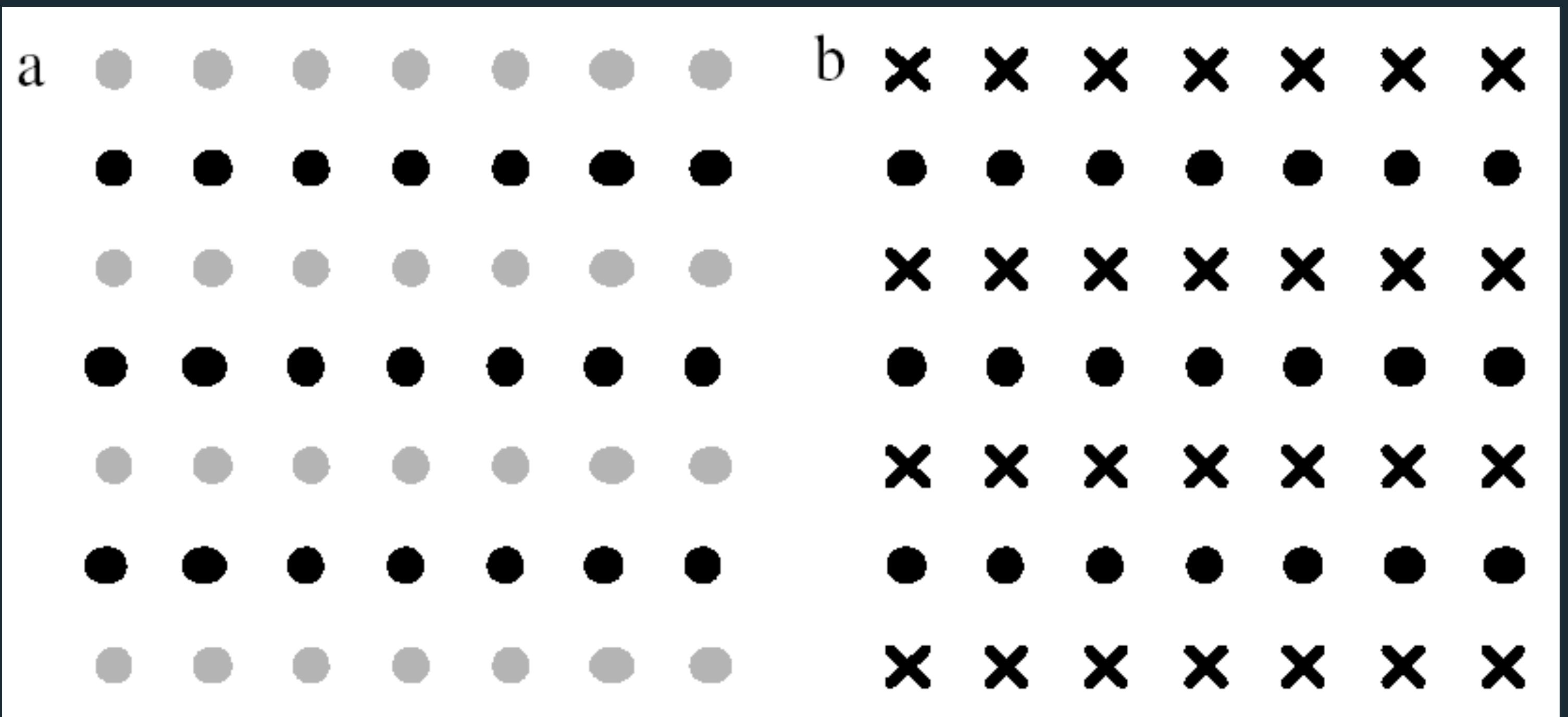
Symmetry

Connectedness

Continuity

Closure

Common Fate



Rows dominate due to similarity.

[Ware 2004]

Gestalt Principles

pragnänz: we favor the simplest and most stable interpretations

Figure / Ground

Proximity

Similarity

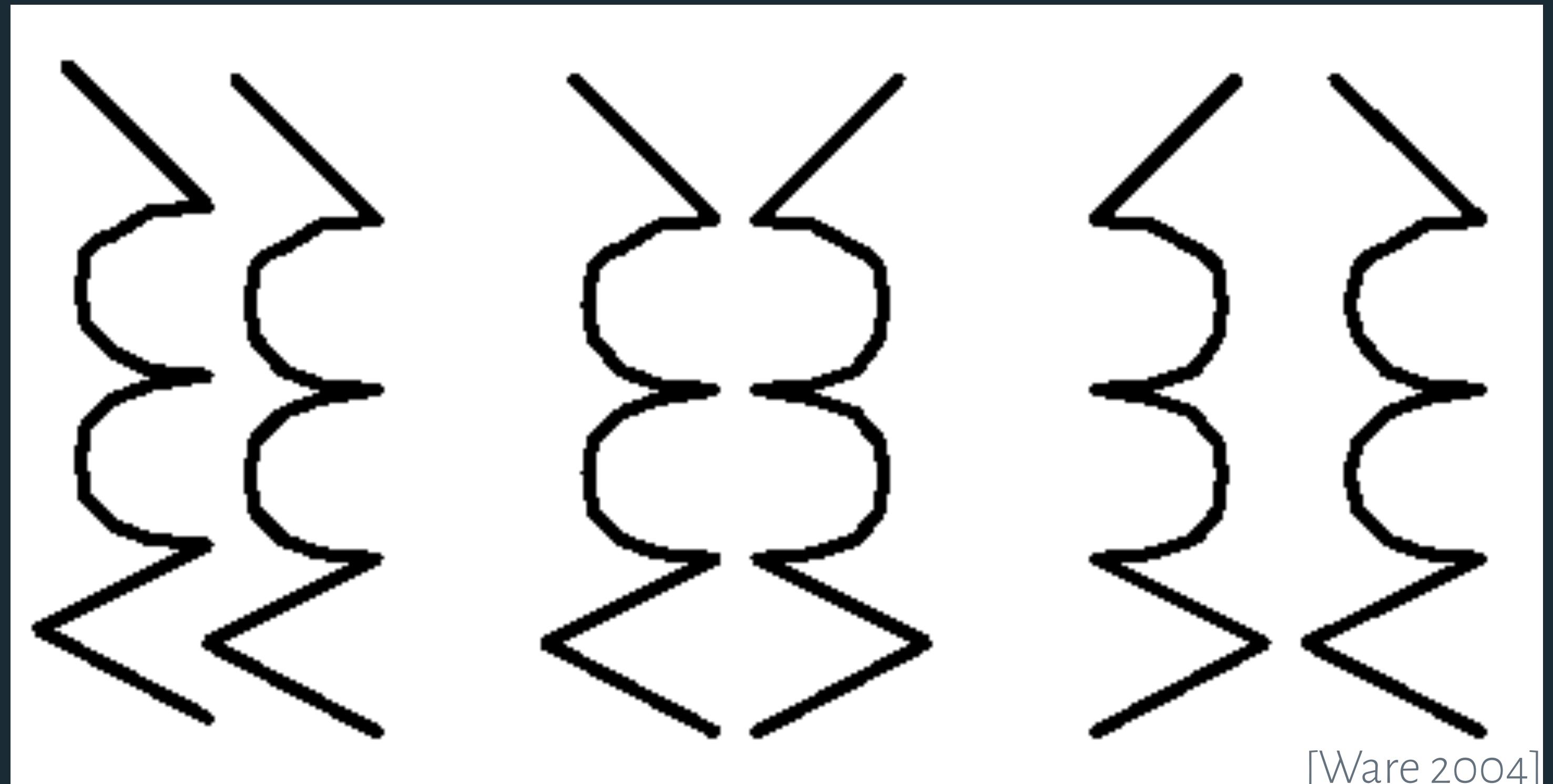
Symmetry

Connectedness

Continuity

Closure

Common Fate



[Ware 2004]

Bilateral symmetry gives the strong sense of a figure.

Gestalt Principles

Figure / Ground

Proximity

Similarity

Symmetry

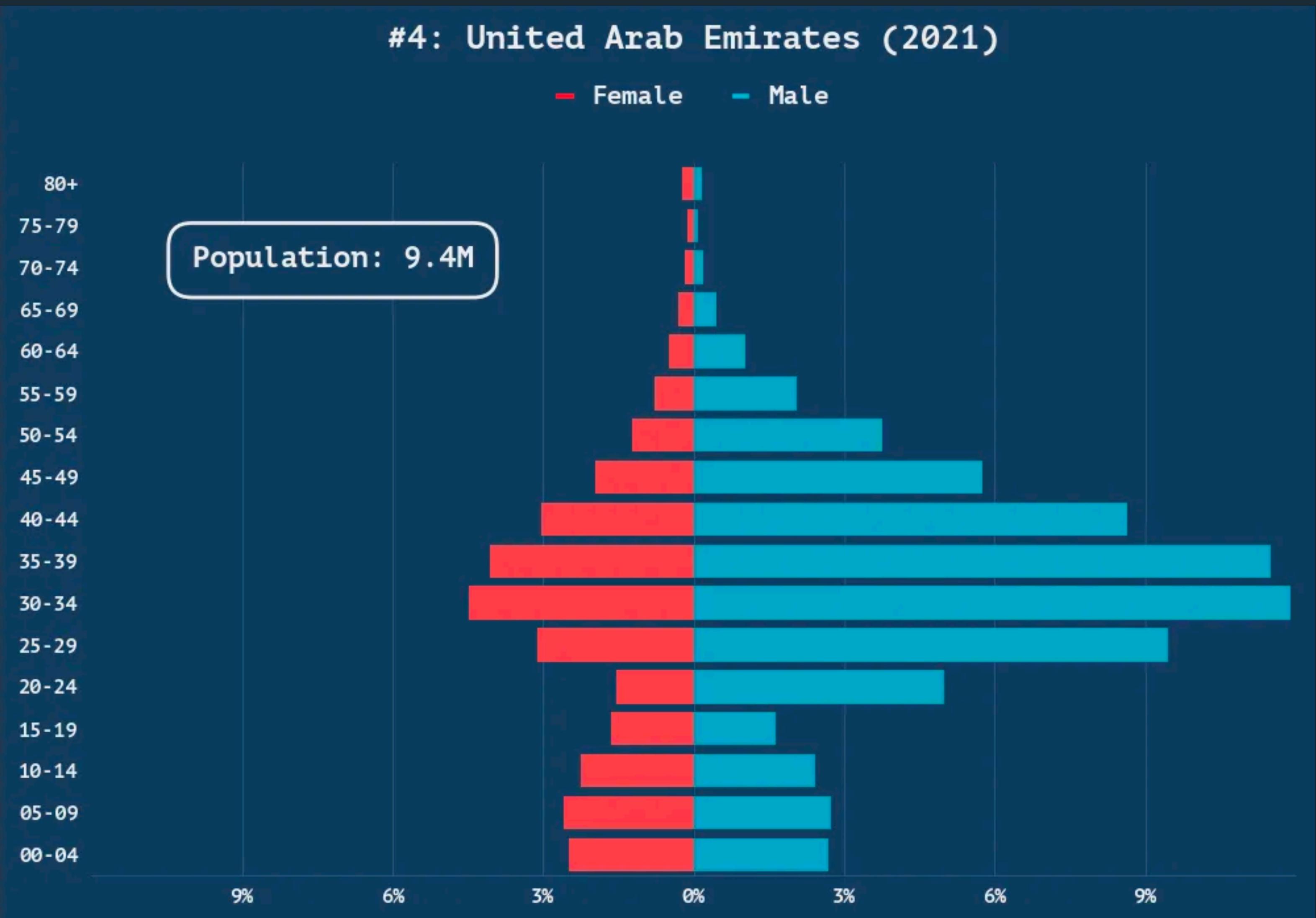
Connectedness

Continuity

Closure

Common Fate

pragnänz: we favor the simplest and most stable interpretations



[Oscar Leo, 2023]

Gestalt Principles

Figure / Ground

Proximity

Similarity

Symmetry

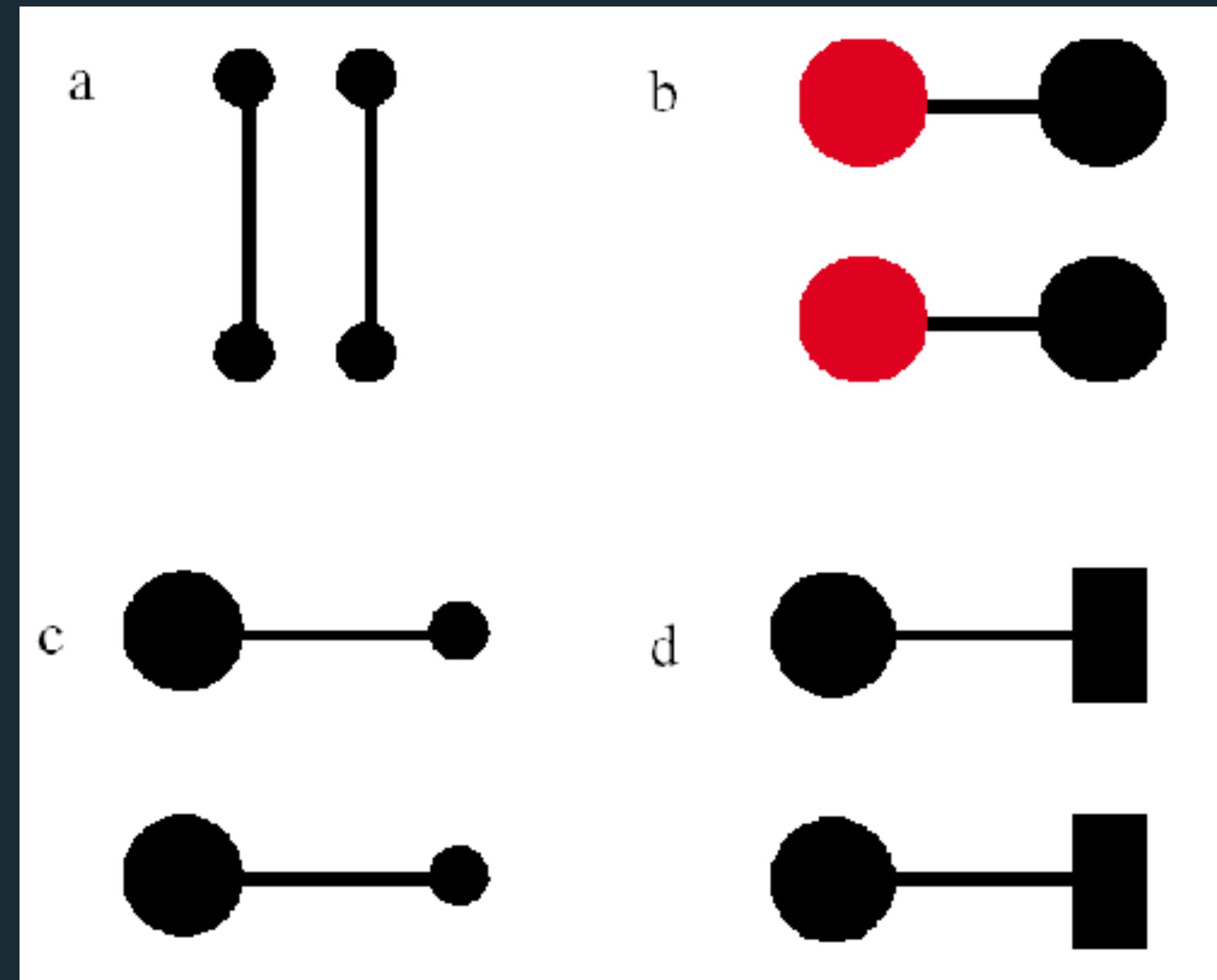
Connectedness

Continuity

Closure

Common Fate

pragnänz: we favor the simplest and most stable interpretations



[Ware 2004]

Connectedness overrules proximity, size, color, shape, etc.

Gestalt Principles

Figure / Ground

Proximity

Similarity

Symmetry

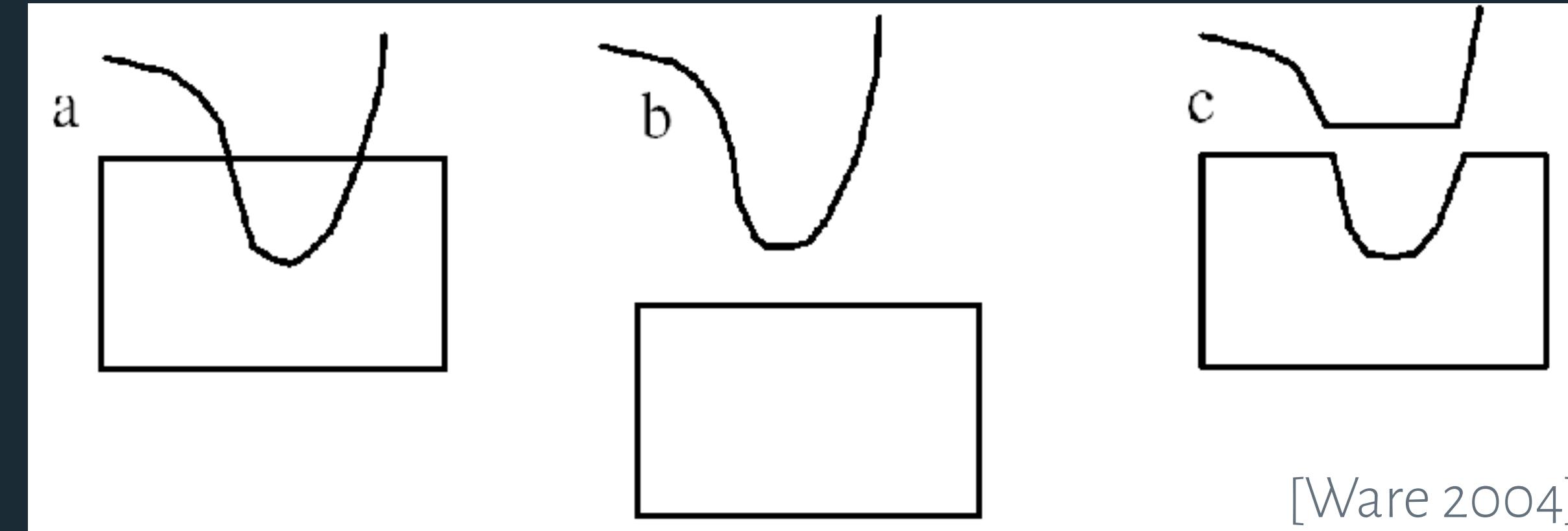
Connectedness

Continuity

Closure

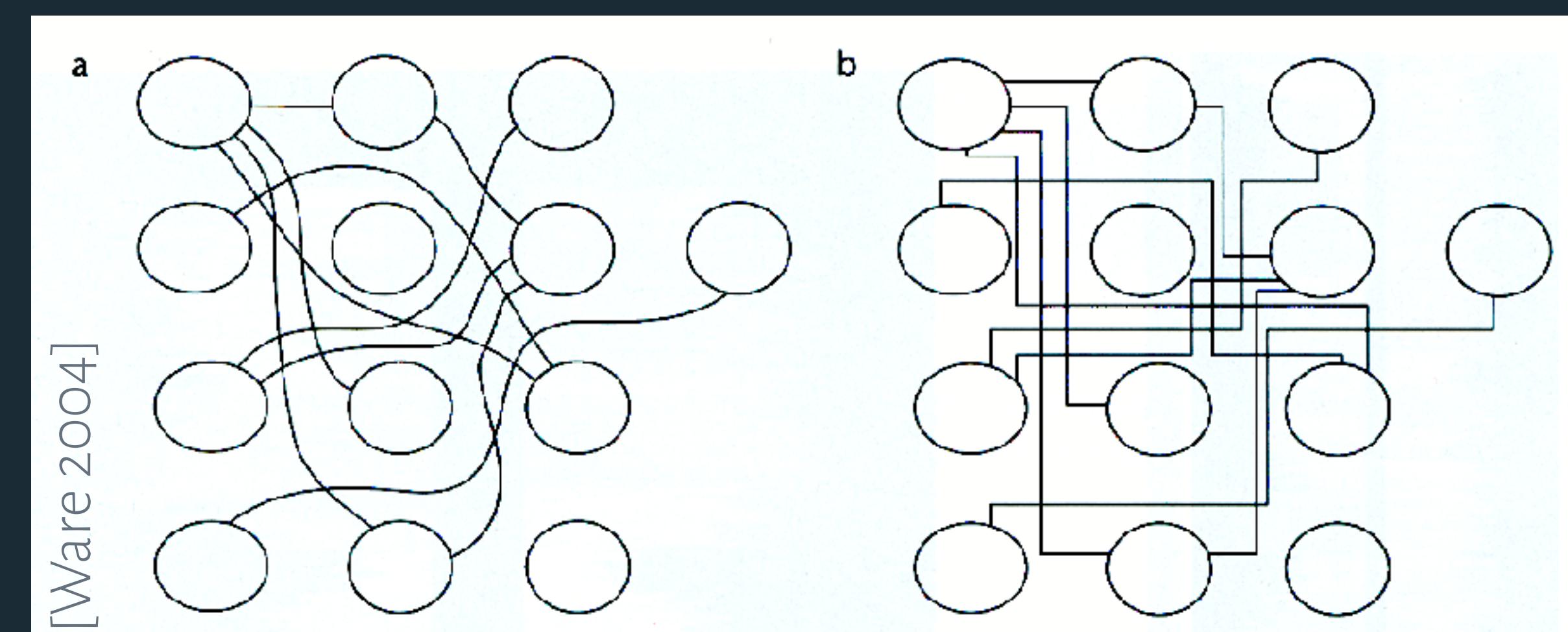
Common Fate

pragnänz: we favor the simplest and most stable interpretations



[Ware 2004]

We prefer smooth, not abrupt, changes.

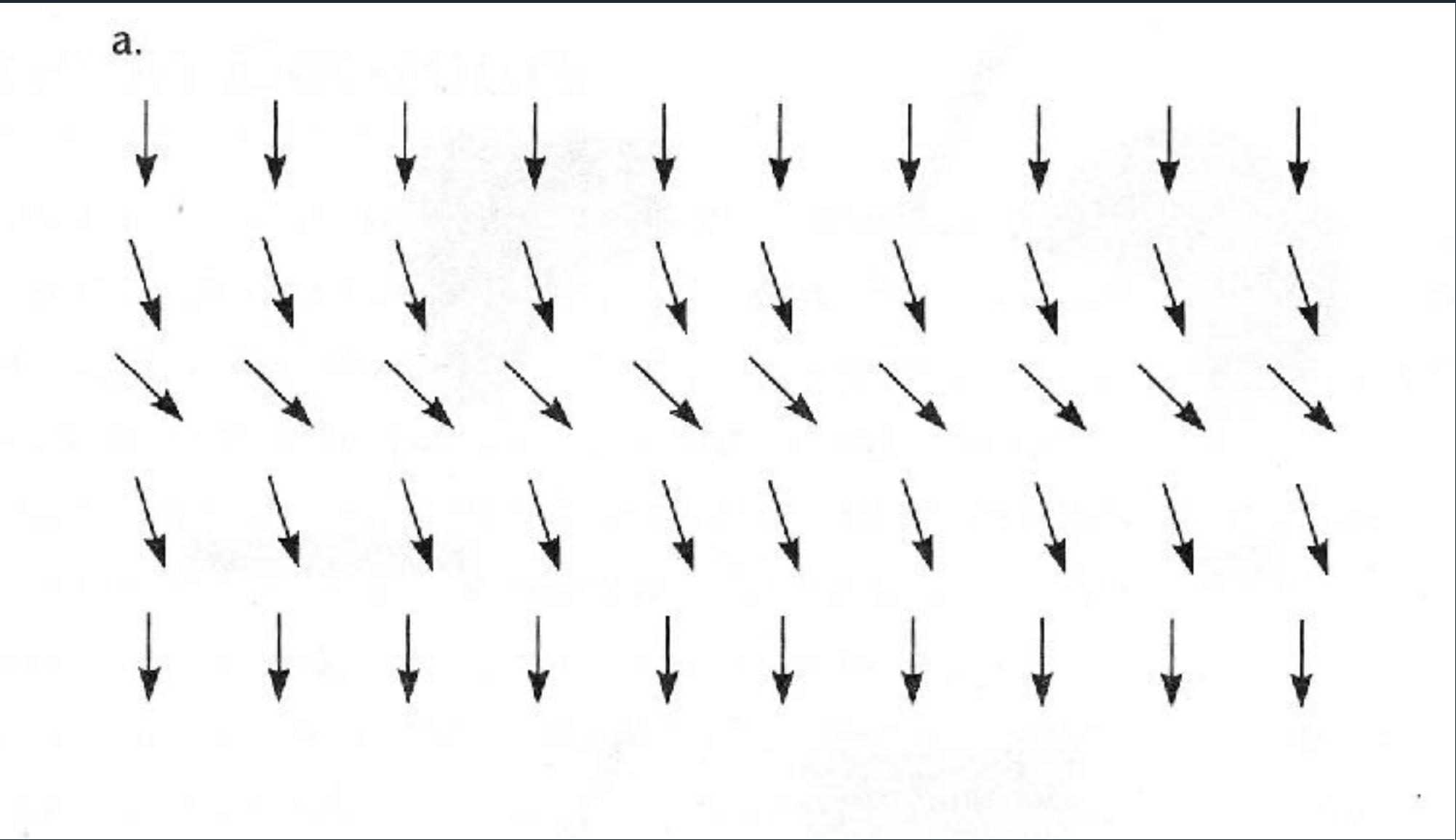


Connections are clearer with smooth contours.

Gestalt Principles

- Figure / Ground
- Proximity
- Similarity
- Symmetry
- Connectedness
- Continuity
- Closure
- Common Fate

pragnänz: we favor the simplest and most stable interpretations



Prefer field that shows smooth continuous contours

[Ware 2004]

Gestalt Principles

Figure / Ground

Proximity

Similarity

Symmetry

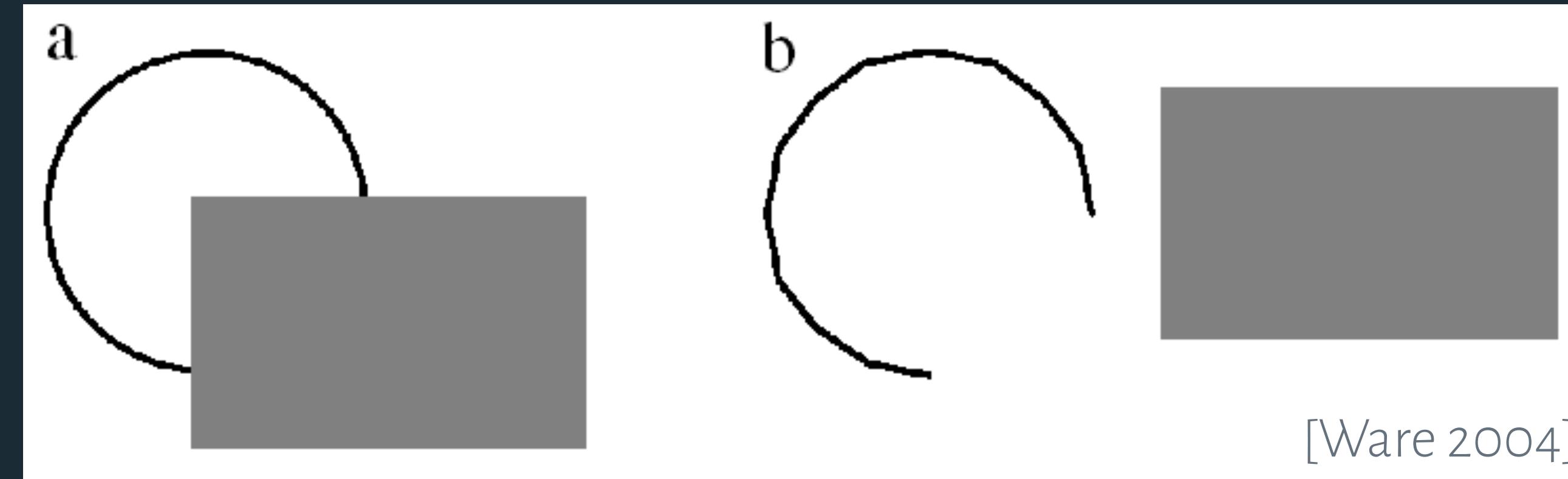
Connectedness

Continuity

Closure

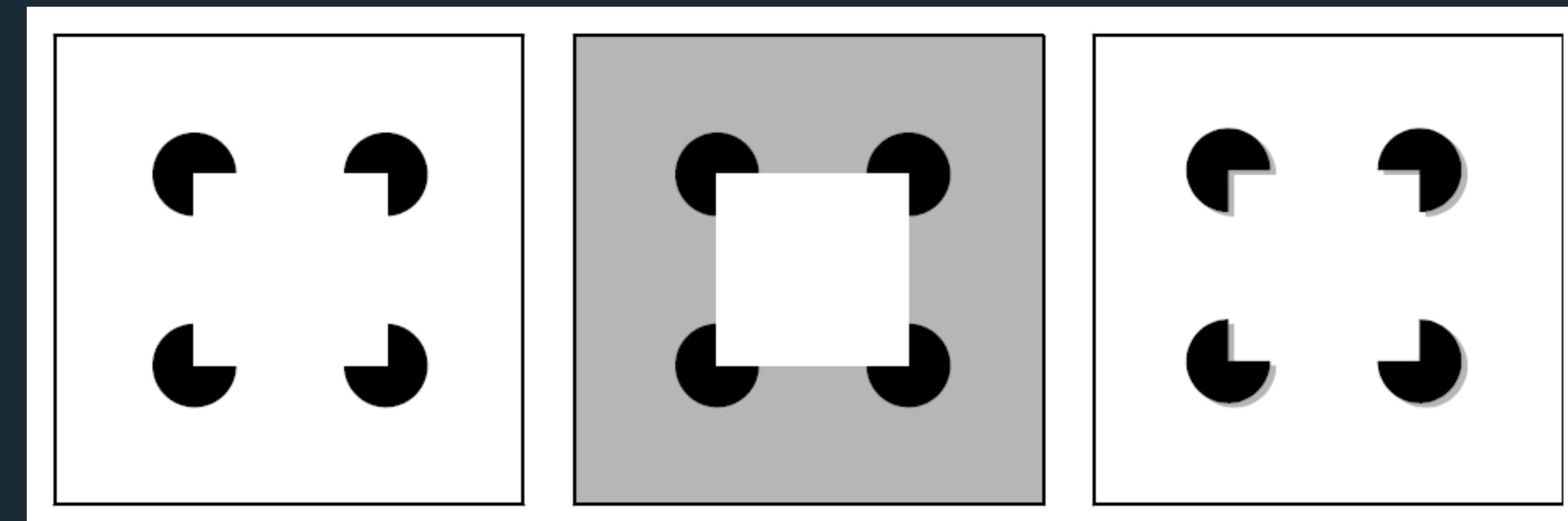
Common Fate

pragnänz: we favor the simplest and most stable interpretations



[Ware 2004]

We see a circle behind a rectangle, not a broken circle.



[Durand 02]

Illusory contours

Gestalt Principles

pragnänz: we favor the simplest and most stable interpretations

Figure / Ground

Proximity

Similarity

Symmetry

Connectedness

Continuity

Closure

Common Fate



Dots moving together are grouped.