Winternship Tech Event

Will be in 2 phase

Phase 1 will be 9 days starting from Jan 17th to Jan 25th. The result will be announced on Jan 29th. Two teams from each problem statement will be selected.

Phase 2 will be on 2nd Feb when the screening/pitching of the qualified teams will be done. Accommodation for those teams will be provided.

Topics

1. E-commerce website

- Portfolio: A basic portfolio website
- Shop: Listing of different products and payment integration
- Dashboard: Analytics, order received/delivered, stock items and

2. Job-portal website

- Portfolio: A basic portfolio website and Job Listing
- Company Dashboard: Analytics with graphs, Profiles and post new jobs
- Applicant Dashboard: Analytics with graphs, Profiles and applied job status

3. Social Media Website / App

- A Social media website where photos/videos can be uploaded with a caption
- Real-time messaging feature with different people.
- Add likes and comment features.

4. Food Delivery Website / App

- Select food items and add them to the cart to place an order.
- Payment integration.
- Homepage with categories like items, shops, dishes

5. Travel Site with Ticket Booking

- Different types of tracks are shown on the portfolio website
- Dashboard to see updates
- Hotels and bus/train ticket booking features should included
- Payment integration

General Guideline

- Every team must submit an abstract along with the GitHub repository link on the 1st day of joining the Hackathon
- At the end of phase 1 i.e. Jan 25, every team must submit a report with a video presentation showing the product's working. The further selected teams may do modifications to their product for phase 2.
- The teams may consist of 1 to 4 members.
- Participants should be a student of any recognized academic institution.
- The organizing committee will supply strong wifi and extension cables for internet and electricity; however, participants are encouraged to bring their extension cables and maintain a reliable internet connection as a backup.
- All the members of qualified teams should be present during phase 2.
- Teams can use libraries, frameworks, or open-source code in their projects.
- A new GitHub repo must be made and daily updates/commits will be checked during phase 1.
- The commit timings will be analyzed deeply to determine the work's authenticity.
- In case of any disputes or discrepancies, the decision of the organizing body is final and binding.
- The organizing team has the right to disqualify any team at its sole discretion.

Judging criteria

- The final evaluation will be based on 4 criteria
- Technology: How technically impressive was the solution? Was the technical problem the team tackled difficult?
- Design: Did the team put thought into the user experience? How well-designed is the interface?
- Completion: Does the application work? Did the team achieve everything they wanted?
- Learning: Did the team stretch themselves? Did they try to learn something new?