//TEST CASE 1: memory is a power of 2 and greater than minimum chunk size

//TEST CASE 2: correct file size

//TEST CASE 3: memory maxed-out

1 file1 256 1 file2

```
//* TO TESTER:
       check for error message on console */
5 //clear memory
file1
1
file2
128
3
//* TO TESTER:
        check memory output on screen.
       view should look like this:
The current size of the memory system is 256
0: Chunk Size: 4 Data Name: 1 --- File Size: 4
1: Chunk Size: 4 --- empty ---
2: Chunk Size: 8 --- empty ---
3: Chunk Size: 16 --- empty ---
4: Chunk Size: 32 --- empty ---
5: Chunk Size: 64 --- empty ---
6: Chunk Size: 128 Data Name: 2 --- File Size: 128
*/
1
file3
128
//* TO TESTER:
       check for error message on console */
1
file3
65
//* TO TESTER:
       check for error message on console */
1
file3
64
3
```

```
//* TO TESTER:
        check memory output on screen.
        view should look like this:
The current size of the memory system is 256
0: Chunk Size: 4 Data Name: 1 --- File Size: 4
1: Chunk Size: 4 --- empty ---
2: Chunk Size: 8 --- empty ---
3: Chunk Size: 16 --- empty ---
4: Chunk Size: 32 --- empty ---
5: Chunk Size: 64 Data Name: 3 --- File Size: 64
6: Chunk Size: 128 Data Name: 2 --- File Size: 128
*/
//TEST CASE 4: test clear function
5 //clear memory
3
//* TO TESTER:
        check memory output on screen.
        view should look like this:
The current size of the memory system is 256
0: Chunk Size: 256 --- empty ---
*/
//TEST CASE 5: split empty memory into smallest chunk
1
SmallFile
3
//* TO TESTER
        check memory output on screen.
        view should look like this:
The current size of the memory system is 256
0: Chunk Size: 4 Data Name: SmallFile --- File Size: 4
1: Chunk Size: 4 --- empty ---
2: Chunk Size: 8 --- empty ---
3: Chunk Size: 16 --- empty ---
4: Chunk Size: 32 --- empty ---
5: Chunk Size: 64 --- empty ---
6: Chunk Size: 128 --- empty ---
*/
```

//TEST CASE 6: merge memory form smallest chunk to largest

```
2
SmallFile
//* TO TESTER:
        check memory output on screen.
       view should look like this:
The current size of the memory system is 256
0: Chunk Size: 256 --- empty ---
*/
//TEST CASE 7: files placed in smallest possible chunk
1
file1
1
file2
16
3
//* TO TESTER:
        check memory output on screen.
        view should look like this:
The current size of the memory system is 256
0: Chunk Size: 4 Data Name: 1 --- File Size: 4
1: Chunk Size: 4 --- empty ---
2: Chunk Size: 8 --- empty ---
3: Chunk Size: 16 Data Name: 2 --- File Size: 16
4: Chunk Size: 32 --- empty ---
5: Chunk Size: 64 --- empty ---
6: Chunk Size: 128 --- empty ---
*/
1
file3
16
//* TO TESTER:
        check memory output on screen.
```

view should look like this:

```
The current size of the memory system is 256
0: Chunk Size: 4 Data Name: 1 --- File Size: 4
1: Chunk Size: 4 --- empty ---
2: Chunk Size: 8 --- empty ---
3: Chunk Size: 16 Data Name: 2 --- File Size: 16
4: Chunk Size: 16 Data Name: 3 --- File Size: 16
5: Chunk Size: 16 --- empty ---
6: Chunk Size: 64 --- empty ---
7: Chunk Size: 128 --- empty ---
*/
5
    //clear memory
file1
1
1
file2
5
1
file3
9
1
file4
17
1
file5
33
//* TO TESTER:
        check memory output on screen.
        view should look like this:
The current size of the memory system is 256
0: Chunk Size: 4 Data Name: file1 --- File Size: 1
1: Chunk Size: 4 --- empty ---
2: Chunk Size: 8 Data Name: file2 --- File Size: 5
3: Chunk Size: 16 Data Name: file3 --- File Size: 9
4: Chunk Size: 32 Data Name: file4 --- File Size: 17
5: Chunk Size: 64 Data Name: file5 --- File Size: 33
6: Chunk Size: 128 --- empty ---
//TEST CASE 8: clear memory
4
//* TO TESTER:
```

check memory output on screen. view should look like this:

Wasted Memory: 59
Available Memory: 132
*/
5 //clear memory

//TEST CASE 9: only buddies merge

//populates memory

//begin test

2 file2 2 file3 2 file5 2

1 file8

```
file7
3
//* TO TESTER:
        check memory output on screen.
        view should look like this:
file7The current size of the memory system is 256
0: Chunk Size: 4 Data Name: file1 --- File Size: 1
1: Chunk Size: 4 --- empty ---
2: Chunk Size: 4 --- empty ---
3: Chunk Size: 4 Data Name: file4 --- File Size: 4
4: Chunk Size: 4 --- empty ---
5: Chunk Size: 4 Data Name: file6 --- File Size: 4
6: Chunk Size: 4 --- empty ---
7: Chunk Size: 4 Data Name: file8 --- File Size: 4
8: Chunk Size: 32 --- empty ---
9: Chunk Size: 64 --- empty ---
10: Chunk Size: 128 --- empty ---
*/
2
file6
//* TO TESTER:
        check memory output on screen.
        view should look like this:
The current size of the memory system is 256
0: Chunk Size: 4 Data Name: file1 --- File Size: 4
1: Chunk Size: 4 --- empty ---
2: Chunk Size: 4 --- empty ---
3: Chunk Size: 4 Data Name: file4 --- File Size: 4
4: Chunk Size: 8 --- empty ---
5: Chunk Size: 4 --- empty ---
6: Chunk Size: 4 Data Name: file8 --- File Size: 4
7: Chunk Size: 32 --- empty ---
8: Chunk Size: 64 --- empty ---
9: Chunk Size: 128 --- empty ---
*/
2
file6
3
```

```
//* TO TESTER:
        check memory output on screen.
        view should look like this:
The current size of the memory system is 256
0: Chunk Size: 4 Data Name: file1 --- File Size: 4
1: Chunk Size: 4 --- empty ---
2: Chunk Size: 8 --- empty ---
3: Chunk Size: 8 --- empty ---
4: Chunk Size: 4 --- empty ---
5: Chunk Size: 4 Data Name: file8 --- File Size: 4
6: Chunk Size: 32 --- empty ---
7: Chunk Size: 64 --- empty ---
8: Chunk Size: 128 --- empty ---
*/
2
file1
//* TO TESTER:
        check memory output on screen.
        view should look like this:
The current size of the memory system is 256
0: Chunk Size: 16 --- empty ---
1: Chunk Size: 8 --- empty ---
2: Chunk Size: 4 --- empty ---
3: Chunk Size: 4 Data Name: file8 --- File Size: 4
4: Chunk Size: 32 --- empty ---
5: Chunk Size: 64 --- empty ---
6: Chunk Size: 128 --- empty ---
*/
2
file8
//* TO TESTER:
        check memory output on screen.
        view should look like this:
The current size of the memory system is 256
0: Chunk Size: 256 --- empty ---
*/
//TEST CASE10: resize memory
6
3
45
```

```
//* TO TESTER:
        check for error message on console */
//* TO TESTER:
        check for error message on console */
64
//* TO TESTER:
        check memory output on screen.
       view should look like this:
The current size of the memory system is 64
0: Chunk Size: 64 --- empty ---
*/
1
file1
2
3
//* TO TESTER:
        check memory output on screen.
       view should look like this:
The current size of the memory system is 64
0: Chunk Size: 4 Data Name: 1 --- File Size: 2
1: Chunk Size: 4 --- empty ---
2: Chunk Size: 8 --- empty ---
3: Chunk Size: 16 --- empty ---
4: Chunk Size: 32 --- empty ---
*/
5
   //clear memory
//* TO TESTER:
        check memory output on screen.
       view should look like this:
The current size of the memory system is 64
0: Chunk Size: 64 --- empty ---
*/
exit //end testing
```