Game Design Document

Fill up the following document

1. Write the title of your project.

Ans: FIGHTER PLANE GAME

1. What is the goal of the game?

Ans:The goal of the game is to save the earth.

1. Write a brief story of your game.

Ans: The asteroids are falling on earth and the indian fighter plane will destory the asteroids and then last the big asteroids will fight with fighter plane and the fighter plane will the game and then the game will end .

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Fighter plane | The fighter plane will shoot the asteroids . |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Asteroids  C:\Users\DELL\Documents\project c50\asteroid-243-Ida-removebg-preview-removebg-preview.png | It will falling on earth. |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

1} I will create background then will add the image of the background.

2} I will add the playing characters and add the image of playing characters then will give the

position of the playing characters .

3} I will add the non- playing characters and add the image of the non playing characters and then will give the position of the non playing characters.

4} we will add the earth img and then will give position to earth img and will display it.

5} we will use for loop function for the many asteroids to make the game hard and then at the last we will show the big asteroids to make the game interesting .

6} we will add shoot function to destory the asteroids and we will add the comment of press the space key to shoot the asteriods.

7} we will move the fighter plane left and right to shoot the asteroids.

8} we will add the game over img and game over after the asteroids touch the fighter plane and the asteroids touch the fighter plane then will add comment that game over play again.

9} we add the sound of shooting.