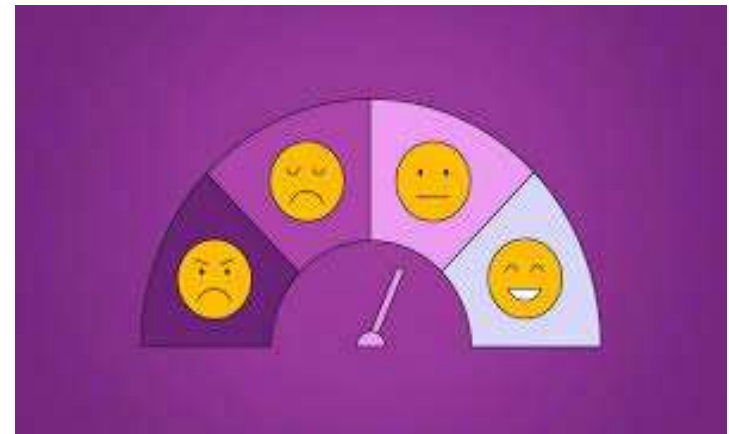


CAPESTONE PROJECT : SENTIMENT ANALYSIS

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WHAT IS SENTIMENT ANALYSIS???

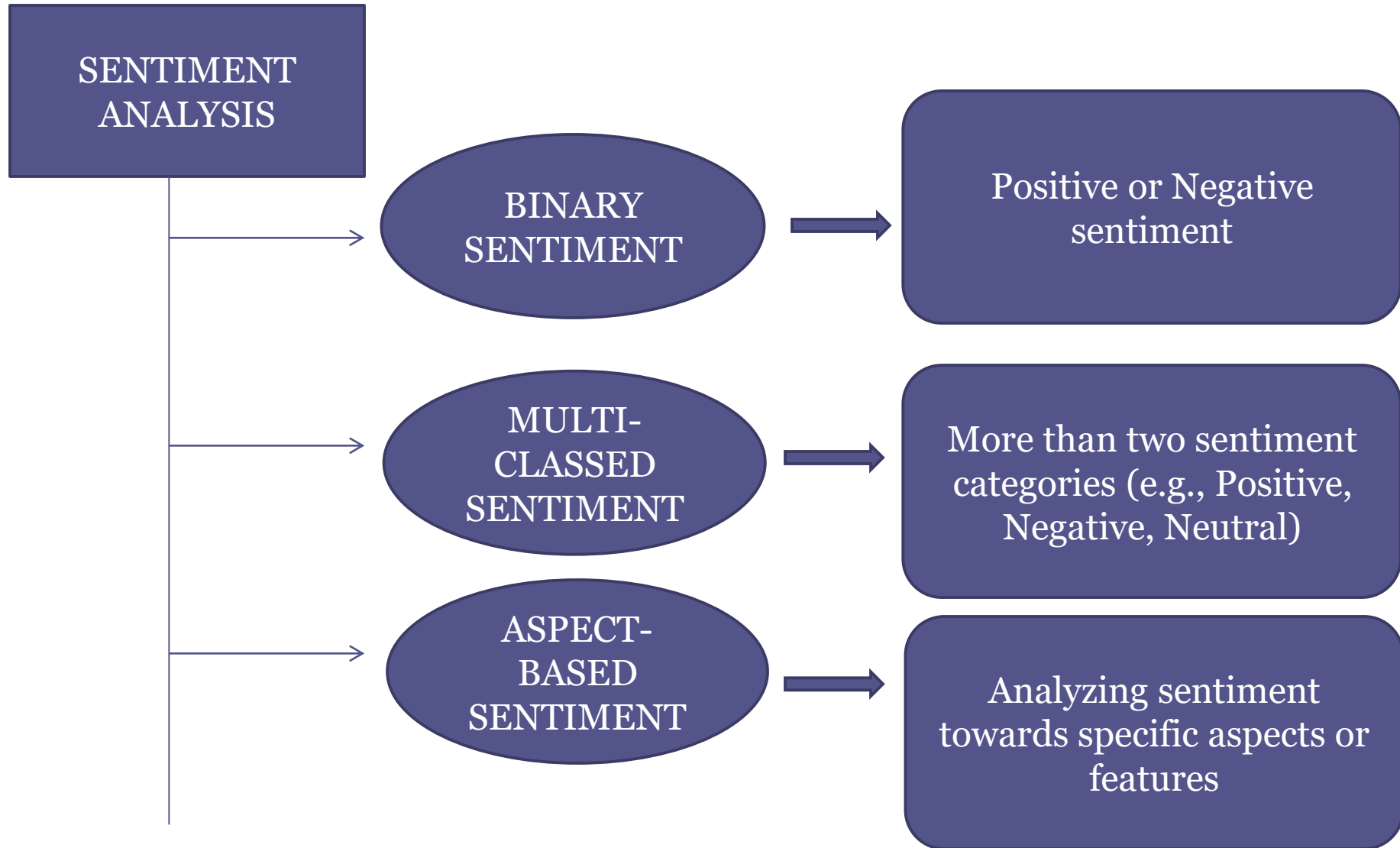
- A way to use computers to understand the emotions or opinions behind words, like determining if a review or comment is positive, negative, or neutral.
- - Helps computers understand human emotions and opinions- Analyzes text data, like reviews, comments, and social media posts..
- Determines if the sentiment is: - Positive (happy, good, excellent) - Negative (sad, bad, terrible) - Neutral (no emotion or opinion).
- Uses Natural Language Processing (NLP) and Machine Learning algorithms..

IMPORTANCE OF SENTIMENT ANALYSIS..

- Understand customer opinions and preferences.
- Gain competitive advantage.
- Manage reputation and risks.
- Inform business decisions with data
- Enhance customer experience.
- Drive product development and improvement



TYPES OF SENTIMENT ANALYSIS!!



REAL-TIME EXAMPLES!!!

- - Product Review Analysis (e.g., Amazon, Yelp)
- - Social Media Monitoring (e.g., brand reputation, customer feedback)
- - Customer Feedback Analysis (e.g., surveys, support tickets)
- - Market Research (e.g., understanding consumer opinions)
- - Political Sentiment Analysis (e.g., election polls, public opinion)



ADVANTAGES & DISADVANTAGES!!

- **Advantages:**

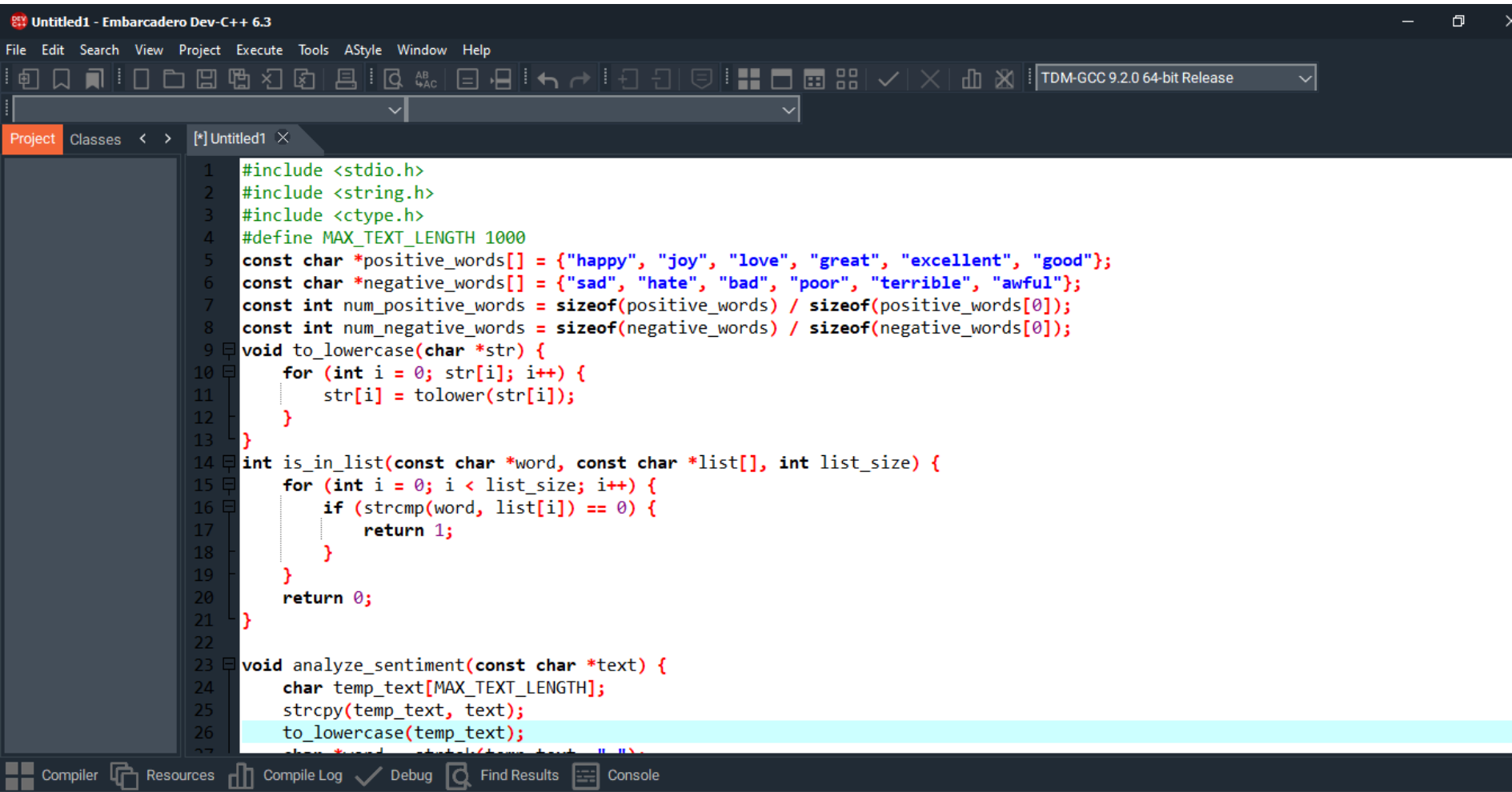
- Customer Insights
- Competitive Advantage
- Improved Decision Making
- Enhanced Customer Experience
- Market Research
- Product Development

- **Disadvantages:**

- Accuracy Issues
 - ↳ Inaccurate models
 - ↳ Contextual understanding challenges
- Data Quality Issues
 - ↳ Poor data quality
 - ↳ Biased or noisy data
- Interpretation Challenges
 - ↳ Requires domain expertise
- Dependence on Data
 - ↳ Requires large amounts of data



CODE:



The screenshot shows the Embarcadero Dev-C++ 6.3 IDE with a C++ program for sentiment analysis. The code is as follows:

```
1 #include <stdio.h>
2 #include <string.h>
3 #include <ctype.h>
4 #define MAX_TEXT_LENGTH 1000
5 const char *positive_words[] = {"happy", "joy", "love", "great", "excellent", "good"};
6 const char *negative_words[] = {"sad", "hate", "bad", "poor", "terrible", "awful"};
7 const int num_positive_words = sizeof(positive_words) / sizeof(positive_words[0]);
8 const int num_negative_words = sizeof(negative_words) / sizeof(negative_words[0]);
9 void to_lowercase(char *str) {
10     for (int i = 0; str[i]; i++) {
11         str[i] = tolower(str[i]);
12     }
13 }
14 int is_in_list(const char *word, const char *list[], int list_size) {
15     for (int i = 0; i < list_size; i++) {
16         if (strcmp(word, list[i]) == 0) {
17             return 1;
18         }
19     }
20     return 0;
21 }
22
23 void analyze_sentiment(const char *text) {
24     char temp_text[MAX_TEXT_LENGTH];
25     strcpy(temp_text, text);
26     to_lowercase(temp_text);
27     char *word = strtok(temp_text, " ");
```

The IDE interface includes a menu bar (File, Edit, Search, View, Project, Execute, Tools, AStyle, Window, Help), a toolbar, a compiler selection dropdown (TDM-GCC 9.2.0 64-bit Release), and a bottom status bar with buttons for Compiler, Resources, Compile Log, Debug, Find Results, and Console.

Untitled1 - Embarcadero Dev-C++ 6.3

File Edit Search View Project Execute Tools AStyle Window Help

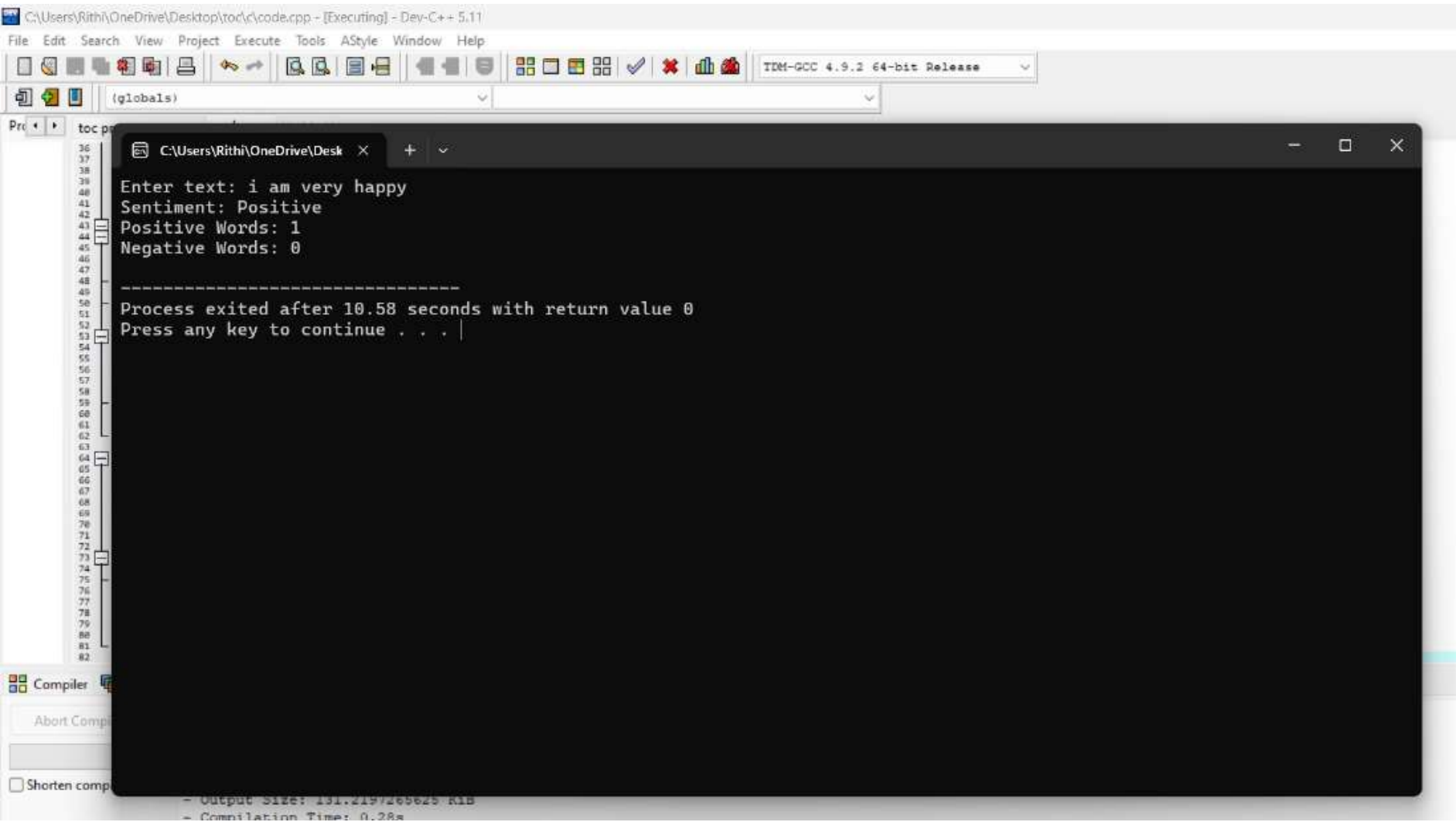
TDM-GCC 9.2.0 64-bit Release

Project Classes < > [Untitled1 X]

```
27 char *word = strtok(temp_text, " ");
28 int positive_count = 0;
29 int negative_count = 0;
30
31 while (word != NULL) {
32     if (is_in_list(word, positive_words, num_positive_words)) {
33         positive_count++;
34     } else if (is_in_list(word, negative_words, num_negative_words)) {
35         negative_count++;
36     }
37     word = strtok(NULL, " ");
38 }
39 if (positive_count > negative_count) {
40     printf("Sentiment: Positive\n");
41 } else if (negative_count > positive_count) {
42     printf("Sentiment: Negative\n");
43 } else {
44     printf("Sentiment: Neutral\n");
45 }
46 printf("Positive Words: %d\n", positive_count);
47 printf("Negative Words: %d\n", negative_count);
48 }
49 int main() {
50     char text[MAX_TEXT_LENGTH];
51     printf("Enter text: ");
52     fgets(text, sizeof(text), stdin);
53     size_t length = strlen(text);
54     if (text[length - 1] == '\n') {
55         text[length - 1] = '\0';
56     }
57
58     analyze_sentiment(text);
59
60     return 0;
61 }
```

Compiler Resources Compile Log Debug Find Results Console

OUTPUT:



```
C:\Users\Rithi\OneDrive\Desktop\toc\code.cpp - [Executing] - Dev-C++ 5.11
File Edit Search View Project Execute Tools AStyle Window Help
(globals)
TDM-GCC 4.9.2 64-bit Release

C:\Users\Rithi\OneDrive\Desktop\toc\code.cpp
36
37
38
39 Enter text: i am very happy
40
41 Sentiment: Positive
42
43 Positive Words: 1
44
45 Negative Words: 0
46
47
48 -----
49
50 Process exited after 10.58 seconds with return value 0
51
52 Press any key to continue . . . |
53
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Compiler
Abort Compilation
Shorten compilation time
- Output Size: 131.219/165625 Kib
- Compilation Time: 0.28s
```

THANK YOU

