1	Replace the project title
	`<title>`Add a Point by Tapping on Map`</title>`
2	Add MapView an on-click event listener
	myMapView.on("click", function(e) { });
3	Add a line of code to MapView an on-click event listener function to remove all graphics from the MapView graphics property

	myMapView.on("click", function(e) {
	                  myMapView.graphics.removeAll();
	
	            });

4	Move the **4 steps add a point code** inside the on-click event listener function, replace the step-1 code by using the event map point

	myMapView.on("click", function(e) {
	                  myMapView.graphics.removeAll();
	
	      //1-
	      var myPoint = e.mapPoint;
	
	      //2-
	      var myMarkerSymbol = new SimpleMarkerSymbol({
	            size: 18,
	            color: [184, 4, 84],
	            outline: {
	                  color: [219, 219, 219],
	                  width: 3
	            }
	      });
	      //3-
	      var myGraphic = new Graphic({
	            geometry: myPoint,
	            symbol: myMarkerSymbol
	      });
	      //4-
	      myMapView.graphics.add(myGraphic);
	            });