```
Create a html file from a text editor and add a setting for html file; make the viewport content
      setting for device width so that the map will be fit to the device's screen size.
      <!DOCTYPE html>
      <html>
      <head>
      <meta http-equiv="Content-Type" content="text/html; charset=utf-8">
      <meta name="viewport" content="width=device-width, initial-scale=1">
      <title></title>
      </head>
      </html>
2
      Add a title: Create a 2D Map Web App
      <!DOCTYPE html>
      <html>
      <head>
      <meta http-equiv="Content-Type" content="text/html; charset=utf-8">
      <meta name="viewport" content="width=device-width, initial-scale=1">
      <title>Create a 2D Map Web App</title>
3
      Add the links below for using ArcGIS JavaScript API from CDN(content distribution network), the
      current version for ArcGIS JavaScript API is 4.3
      k rel="stylesheet" href="https://js.arcgis.com/4.3/esri/css/main.css">
      <script src="https://js.arcgis.com/4.3/"></script>
4
      Insert the html body and a div with div id: map1 between </head> and </html>, this div will be
      used to display map and layers
      <body>
       <div id="map1"></div>
      </body>
5
      Insert the code for style between the </script> and </head> in cluding the height and width
      settings. In the ArcGIS JavaScript Version 4.x, both height and width must be specified.
      <style>
        html, body, #map1 {
         padding: 0;
         margin: 0;
         height: 100%;
        width: 100%;
      </style>
6
      Add code for modules and functions below the ArcGIS CDNs. Other than the dojo/domReady,
      here the esri/Map and esri/views/MapView modules and their related functions are added to the
      project.
      <script>
           require([
            "esri/Map",
            "esri/views/MapView",
            "dojo/domReady!"],
           function(
           Мар,
           MapView
           ) {
           });
      </script>
```

```
Add map variables for Map and MapView.
                                                   Create a 2D Map Web App
      <script>
           var myMap, myMapView;
           require([
           "esri/Map",
           "esri/views/MapView",
           "dojo/domReady!"],
           function(
           Мар,
           MapView
           ) {
8
      Create a Map object and set Map property basemap to streets.
      Create a MapView object and set MapView properties: container to map1 div id, map to Map
      instance myMap, and zoom level to 12.
      <script>
           var myMap, myMapView;
           require([
           "esri/Map",
           "esri/views/MapView",
           "dojo/domReady!"],
           function(
           Мар,
           MapView
           ) {
           myMap = new Map({
        basemap: "streets"
            });
            myMapView = new MapView({
        container: "map1",
        map: myMap,
        center: [-122.4479, 37.7531],
           zoom: 12
            });
           });
      </script>
```