

1	Replace the project title
	<code><title>Create a Basemap</title></code>
2	Add Basemap and TileLayer module and functions for tileLayer and basemap.
	<pre> <script> var myMap, mySceneView; require(["esri/Map", "esri/Basemap", "esri/layers/TileLayer", "esri/views/SceneView", "dojo/domReady!"], function(Map, Basemap, TileLayer, SceneView) { </pre>
3	Create a new tileLayer with url, id, and visible properties.
	<pre> var usPop2010layer = new TileLayer({ url: "https://server.arcgisonline.com/arcgis/rest/services/Demographics/USA_2000-2010_Population_Change/MapServer", id: "USA Population", visible: true }); </pre>
4	Create a new Basemap object
	<pre> var myBasemap = new Basemap({ baseLayers: [usPop2010layer], title: "myBasemap", id: "USA Population" }); </pre>
5	Set the Map basemap property to myBasemap
	<pre> myMap = new Map({ basemap: myBasemap, ground: "world-elevation" }); </pre>
6	For SceneView, remove zoom and center properties, set a camera with position, tilt, and heading values.
	<pre> mySceneView = new SceneView({ container: "map1", map: myMap, camera: { position: [-122.4479, 37.7531, 1000], tilt: 80, heading: 330 } }); </pre>