# Port Scanner

"This project is a Python-based Nmap Port Scanner with a graphical user interface (GUI) " "created using Tkinter. The application allows users to scan ports on a target IP address " "using various Nmap scan types, such as TCP SYN, UDP, Intense Scan, and more. The project " "aims to provide a simple way to perform network security checks and detect open ports on " "a remote system."

Let me explain the entire code step by step:

#### 1. Import Libraries

import tkinter as tk

from tkinter import messagebox

#### import nmap

- **tkinter**: Used to create the graphical interface (buttons, text fields, etc.).
- messagebox: A part of tkinter used to show error or info messages in pop-up windows.
- **nmap**: A Python wrapper for Nmap, which is a powerful tool for network scanning. We use it to perform different types of scans.

#### 2. scan\_ports() Function

This function does the actual scanning when the user clicks "Scan" on the interface.

#### a) Get User Input:

```
target_ip = target_entry.get() # Get the IP address entered by the user
ports = port_entry.get() # Get the port range entered by the user
scan_type = scan_type_var.get() # Get the selected scan type (from the dropdown menu)
```

• We retrieve the values from the input fields on the GUI for the target IP address, the port range, and the type of scan to perform (TCP, UDP, etc.).

#### b) Initialize Nmap Scanner:

```
scanner = nmap.PortScanner()
```

• We create an Nmap PortScanner object that will run the actual scan.

## c) Define Scan Options:

```
arguments = {
  'TCP SYN': '-sS',
  'TCP Connect': '-sT',
  'TCP ACK': '-sA',
  'TCP Window': '-sW',
  'TCP Masquerade': '-sM',
  'TCP Null': '-sN',
  'TCP FIN': '-sF',
  'TCP Xmas': '-sX',
  'UDP': '-sU',
  'Intense': '-A',
  'Intense Scan Plus': '-A -sV -sC',
  'OS Detection': '-O',
  'Version Detection': '-sV',
  'Script Scan': '-sC',
  'Traceroute': '--traceroute',
}
```

- This is a dictionary where the **key** is the scan type (e.g., 'TCP SYN') and the **value** is the corresponding Nmap option (-sS, -sU, etc.).
- For example, 'UDP': '-sU' means that selecting "UDP" in the dropdown will run Nmap with the -sU option for a UDP scan.

#### d) Perform the Scan:

scanner.scan(target\_ip, ports, arguments=arguments[scan\_type])

- Here we run the scan using:
  - o target ip: The IP address to scan (entered by the user).
  - o ports: The port range to scan (entered by the user).
  - arguments[scan\_type]: The Nmap option associated with the selected scan type (e.g., sS for TCP SYN scan).

#### 3. Displaying the Results:

#### a) Clear Previous Results:

results\_text.delete(1.0, tk.END) # Clear the results box before displaying new results

• This clears the text box where the previous scan results were displayed, so that the new results can be shown.

#### b) Display TCP Scan Results:

```
if 'tcp' in scanner[target_ip]:
    results_text.insert(tk.END, "TCP Ports:\n")
    for port in scanner[target_ip]['tcp']:
        state = scanner[target_ip]['tcp'][port]['state']
        results_text.insert(tk.END, f"Port {port}: {state}\n")
```

- If TCP ports are found, the code loops through each port and prints whether it is open or closed.
- The state of the port (open, closed, filtered, etc.) is shown in the text box.

#### c) Display UDP Scan Results:

```
if 'udp' in scanner[target_ip]:
    results_text.insert(tk.END, "UDP Ports:\n")
    for port in scanner[target_ip]['udp']:
        state = scanner[target_ip]['udp'][port]['state']
        results_text.insert(tk.END, f"Port {port}: {state}\n")
```

• If UDP ports are found, the same thing happens for UDP ports. It lists the state of each scanned UDP port.

#### 4. Handle Errors:

These blocks handle errors that might occur during scanning, and they show the error message in a popup window.

#### a) Nmap Error:

except nmap.PortScannerError as e:

#### messagebox.showerror("Nmap Error", str(e))

• If Nmap itself encounters an error (e.g., if Nmap is not installed properly), this block will show the error message.

#### b) Key Error:

except KeyError:

messagebox.showerror("Error", f"Scan could not be completed for {target\_ip}. The target may be down or unreachable.")

• If the target IP is unreachable or invalid, this block will show a message to the user.

#### c) General Error:

except Exception as e:

#### messagebox.showerror("Unexpected Error", str(e))

• This catches any other unexpected errors and displays them in a message box.

#### 5. Creating the GUI Elements:

#### a) Main Window:

```
root = tk.Tk() # Create the main window
```

root.title("Nmap Port Scanner") # Set the window title

This creates the main application window and gives it a title ("Nmap Port Scanner").

#### b) Input Fields and Labels:

```
tk.Label(root, text="Target IP Address:").grid(row=0, column=0, padx=5, pady=5)
target_entry = tk.Entry(root, width=30)
```

```
target_entry.grid(row=0, column=1, padx=5, pady=5)

tk.Label(root, text="Port Range (e.g., 22-80):").grid(row=1, column=0, padx=5, pady=5)

port_entry = tk.Entry(root, width=30)

port_entry.grid(row=1, column=1, padx=5, pady=5)
```

- We create two labels (for "Target IP Address" and "Port Range") and two corresponding entry fields where the user can type their inputs.
- grid() is used to position these elements in the window in a grid-like layout.

#### c) Dropdown Menu for Scan Type:

- This creates a dropdown menu (also known as an OptionMenu) with various scan types (like "TCP SYN", "UDP", "Intense").
- The user can choose which scan to perform, and the default selection is set to "TCP SYN."

#### d) Scan Button:

```
scan_button = tk.Button(root, text="Scan", command=scan_ports)
scan_button.grid(row=3, columnspan=2, padx=5, pady=5)
```

• A button labeled "Scan" is created. When the user clicks it, the scan\_ports() function is called to start the scan.

#### e) Text Box for Results:

```
results_text = tk.Text(root, width=50, height=15)
results_text.grid(row=4, columnspan=2, padx=5, pady=5)
```

- This creates a large text box where the scan results will be displayed.
- The user can see the results (open/closed ports) here after clicking "Scan."

## **6. Start the Application:**

# root.mainloop()

• root.mainloop() starts the GUI event loop. This keeps the window open and responsive to user inputs until the user closes it.

# **Summary of Workflow**

- 1. **User Inputs**: The user enters the target IP, port range, and scan type (e.g., TCP or UDP) in the input fields.
- 2. **Click Scan**: When the user clicks "Scan", the scan\_ports() function is executed.
- 3. **Run Nmap**: The function performs the network scan based on the user input and selected scan type using Nmap.
- 4. **Display Results**: The results (open/closed ports) are displayed in the text box.
- 5. **Handle Errors**: If something goes wrong, appropriate error messages are shown in a pop-up window.

This setup allows the user to perform different types of port scans easily through a graphical interface!