



DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

Discover. Learn. Empower.

Experiment 1.3

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Branch: CSE

Section/Group: 807 B

Semester: 4

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Subject Name: Computer Networks **Subject Code:** 21CSH-256

1. Aim : Configure and Understand working of network devices Hub, Switch, Routers

2. Theory:

- a. **Switch:** Switches refer to the networking devices that operate at an OSI model's layer 2 or data link layer. They establish connections between networked devices and employ packet switching to transmit, receive, or forward data packets or frames over the network.

Method:

1. Attach required devices Switch in the packet tracer software.
2. Assign IP address to devices.
3. Select source and destination and drop packet from source to destination.
4. Go to Simulation mode and click capture/Play.
5. Simulation will start and packet will only be accepted by destination.

- b. **Hub:** A hub is a physical layer networking device which is used to connect multiple devices in a network. They are generally used to connect computers in a LAN. A hub has many ports in it. A computer which intends to be connected to the network is plugged in to one of these ports

Method:

1. Attach required devices Router in the packet tracer software.

2. Assign IP address to devices.

3. Select source and destination and drop packet from source to destination.

4. Go to Simulation mode and click capture/Play.

5. Simulation will start and packet will only be accepted by destination.

- c. **Router:** Routers are networking devices operating at layer 3 or a network layer of the



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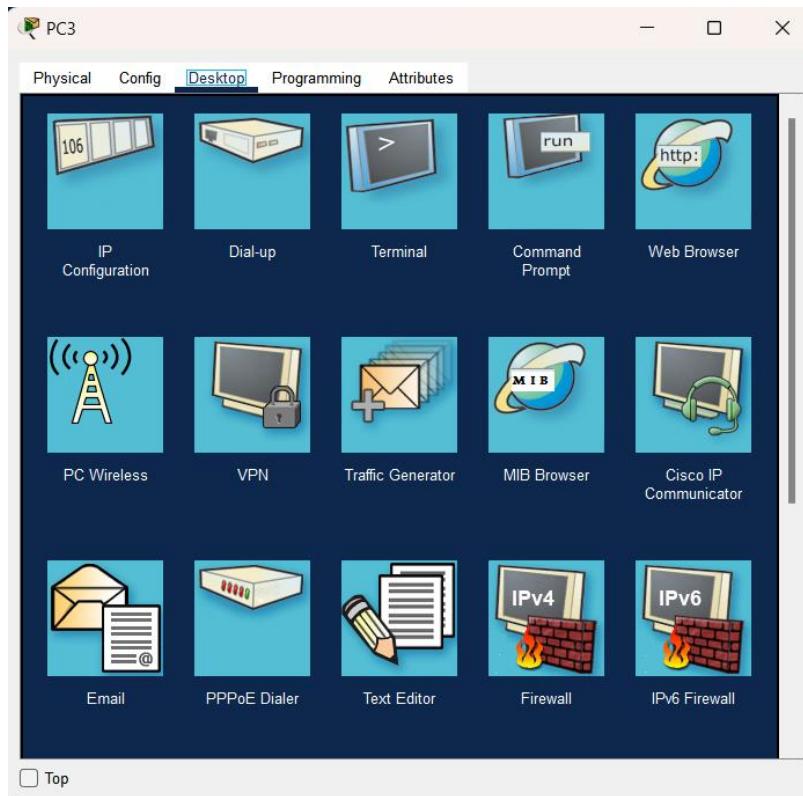
OSI model. They are responsible for receiving, analysing, and forwarding data packets among the connected computer networks.

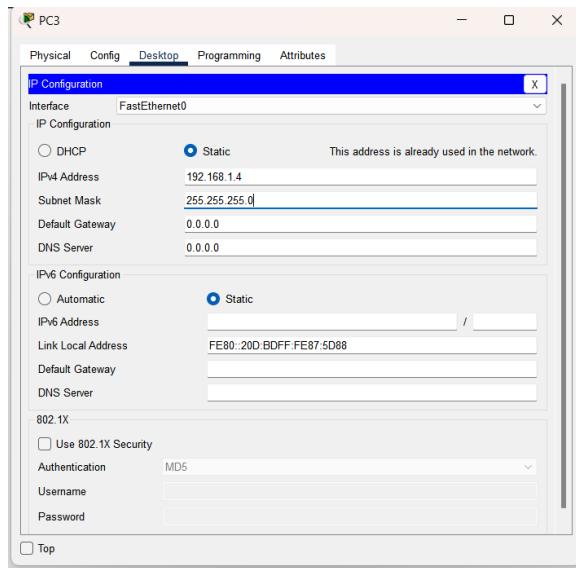
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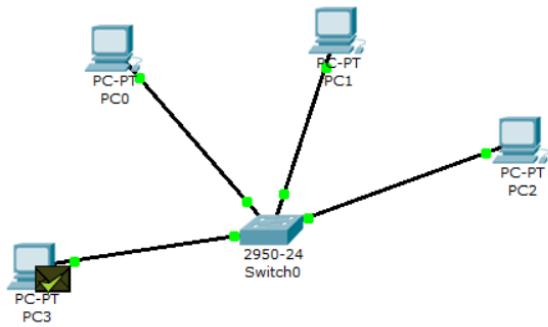
3. Screenshot of Outputs:

IP CONFIG

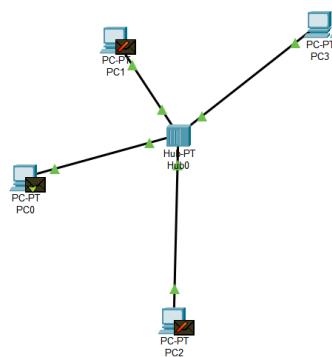




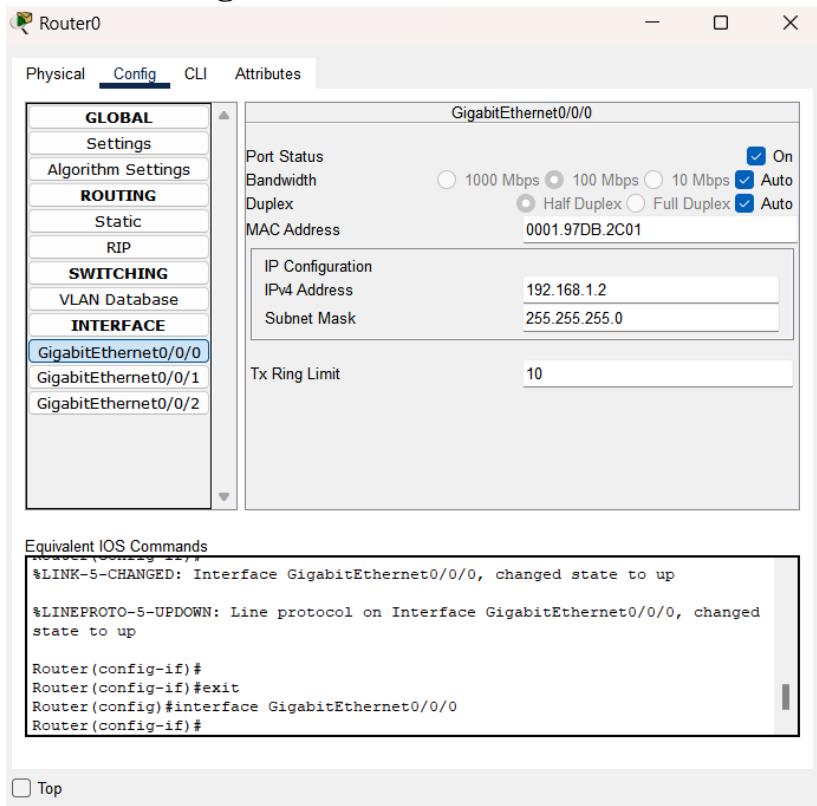
Switch:-



Hub:-



Router Config:



Router:-

