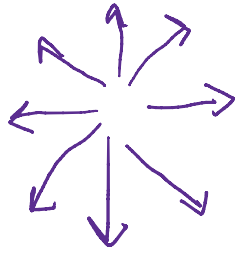


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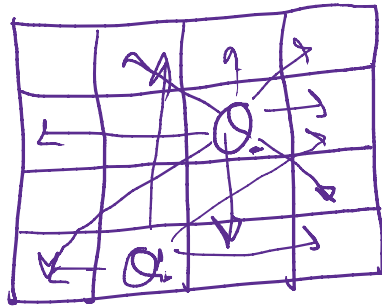
N-Queens :-

Directions



Square chess board

$n \times n = n$ queens



✓ Placement of Queens

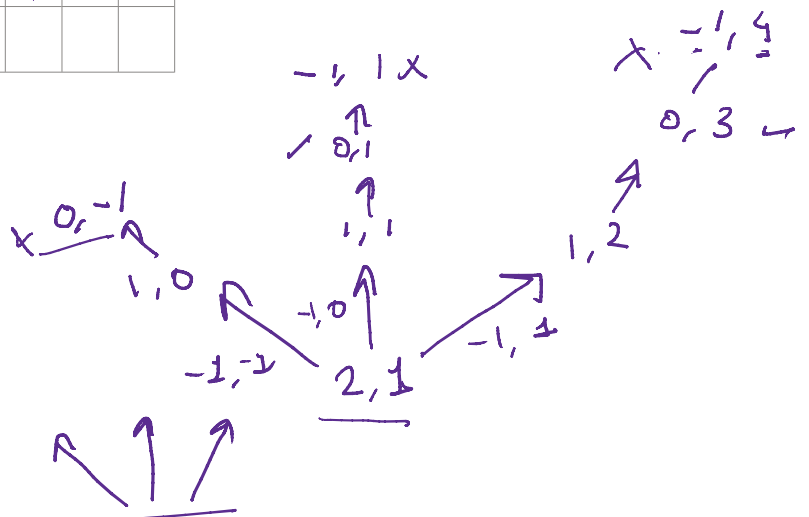
	0	1	2	3
0		Q		
1				Q
2	Q			
3			Q	

		Q	
Q			
			Q
	Q		

$q, p, s, f = 0 \times 2 \times 3$

	0	1	2	3
0		Q		
1				
2				
3				

(2, 1)



	0	1	2	3
0	.	Q	.	
1		.	.	Q
2			.	
3				

chess

```
public static boolean canQueenBePlaced(boolean[][] chess, int r, int c) {
    for (int i = 0; i < queenDirections.length; i++) {
        int dr = queenDirections[i][0];
        int dc = queenDirections[i][1];
        int nr = r;
        int nc = c;
        while (nr + dr >= 0 && nc + dc >= 0 && nc + dc < chess.length) {
            nr += dr;
            nc += dc;
            if (chess[nr][nc]) return false;
        }
    }
    return true;
}
```

queenDirections = {{-1, -1}, {-1, 0}, {-1, 1}};

$i = 0 \times 2 \times 3$
 $dr = -1, -1, -1$
 $dc = -1, 0, 1$
 $nr = 2 \times 0 \times 1 \times 2 \times 3$

$r = 2$
 $c = 2$

$n = 4$
 $dc = 1, 2, 3, 4$
 $nc = 1, 2, 3, 4$

	0	1	2	3
0			Q	
1	Q			
2				
3				

$nQueens(chess, r, c, qpsf)$ {
 if ($r == chess.length$) { found ans }

$queenCanBePlaced = canBePlaced(chess, r, c)$

if (qbp) {
 $chess[r][c] = true$;
 $nQueens(chess, r+1, 0, qpsf+1)$
 $chess[r][c] = false$;
 }

}

if ($c+1 < chess.length$) {
 $nQueens(chess, r, c+1, qpsf)$
 }

	0	1	2	3
0	3	1	0	
1				
2				
3				

```

public static void nQueens(boolean[][] chess, int r,
                           int c, ArrayList<Integer> qpsf) {
    1 if (r == chess.length) {
        ArrayList<Integer> res = new ArrayList<>(qpsf);
        ans.add(res);
        return;
    }
    boolean canBePlaced = canQueenBePlaced(chess, r, c);
    2 if (canBePlaced) {
        chess[r][c] = true;
        qpsf.add(c + 1);
        2.5 nQueens(chess, r + 1, c + 1, qpsf);
        chess[r][c] = false;
    }
}
  
```

qpsf[
ans = [res[2, 4, 12],

```
chess[r][c] = true;
qpsf.add(c + 1);
2.5 nQueens(chess, r + 1, c + 0, qpsf);
    chess[r][c] = false;
    3 qpsf.remove(index: qpsf.size() - 1);
    }
    3 if (c + 1 < chess.length) {
        nQueens(chess, r, c + 1, qpsf);
    }
}
```