

Capstone Project Report

Topic - System Monitor Tool (LSP)

Objective

Create a system monitor tool in C++ that displays real-time information about system processes, memory usage, and CPU load, similar to the 'top' command.

Tools and Technologies

- **Language:** C++ (C++17)
 - **Compiler:** g++
 - **Operating System:** Ubuntu (Linux)
 - **Running on :** Terminal(ubuntu 24.04)
-

Code

```
#include <bits/stdc++.h>

#include <sys/types.h>
#include <signal.h>
#include <unistd.h>
#include <fcntl.h>
#include <poll.h>

using namespace std;

struct ProcSnapshot {
    unsigned long long totalTime; // utime + stime in clock ticks
    unsigned long rss;
};

struct ProcInfo {
    int pid;
    string name;
    double cpuPercent;
    double memPercent;
};
```

```
static long pageSize = sysconf(_SC_PAGESIZE);
static long ticksPerSec = sysconf(_SC_CLK_TCK);
```

```
unsigned long long readTotalJiffies() {
    ifstream f("/proc/stat");
    string line;
    if (!getline(f, line)) return 0;
    string cpu;
    unsigned long long user=0, nice=0, system=0, idle=0, iowait=0, irq=0, softirq=0, steal=0;
    stringstream ss(line);
    ss >> cpu >> user >> nice >> system >> idle >> iowait >> irq >> softirq >> steal;
    return user + nice + system + idle + iowait + irq + softirq + steal;
}
```

```
pair<unsigned long long, unsigned long long> getMemoryKB() {
    ifstream f("/proc/meminfo");
    string key;
    unsigned long long value;
    string unit;
    unsigned long long total=0, free=0, avail=0;
    while (f >> key >> value >> unit) {
        if (key=="MemTotal:") total = value;
        else if (key=="MemAvailable:") { avail = value; break; }
    }
    return {total, avail}; // in KB
}
```

```
bool isNumber(const string &s) {
    for(char c: s) if (!isdigit(c)) return false;
    return true;
}
```

```
ProcSnapshot readProcSnapshot(int pid) {
    ProcSnapshot snap{0,0};
    string base = "/proc/" + to_string(pid) + "/";
    // read stat for utime and stime (14th and 15th fields are utime and stime)
    ifstream fstat(base + "stat");
    if (!fstat.is_open()) return snap;
    string token;
    string line;
    getline(fstat, line);
    string comm;

    auto p1 = line.find('(');
    auto p2 = line.rfind(' ');
    if (p1==string::npos || p2==string::npos || p2<=p1) return snap;
    comm = line.substr(p1+1, p2-p1-1);
```

```

    string rest = line.substr(p2+2);
    stringstream ss(rest);

    unsigned long long utime=0, stime=0;
    for (int i=0;i<11;i++) {
        if (!(ss >> token)) return snap;
    }
    // next should be utime (13th) and stime (14th)
    if (!(ss >> utime >> stime)) return snap;
    snap.totalTime = utime + stime;

    ifstream fstatm(base + "statm");
    if (fstatm.is_open()) {
        unsigned long size=0, rss=0;
        fstatm >> size >> rss;
        snap.rss = rss;
    } else {
        // fallback to status
        ifstream fstatus(base + "status");
        string line2;
        while (getline(fstatus, line2)) {
            if (line2.rfind("VmRSS:",0)==0) {
                stringstream s2(line2);
                string key; unsigned long val; string unit2;
                s2 >> key >> val >> unit2;
                // val is in kB; convert to pages
                snap.rss = (val*1024 + pageSize -1)/pageSize;
                break;
            }
        }
    }
    return snap;
}

```

```

string readProcName(int pid) {
    string name;
    string commPath = "/proc/" + to_string(pid) + "/comm";
    ifstream f(commPath);
    if (f.is_open()) {
        getline(f, name);
        return name;
    }
    // fallback to stat
    ifstream fstat("/proc/" + to_string(pid) + "/stat");
    if (fstat.is_open()) {
        string line;

```

```

        getline(fstat, line);
        auto p1 = line.find('(');
        auto p2 = line.rfind(')');
        if (p1 != string::npos && p2 != string::npos && p2 > p1) {
            return line.substr(p1+1, p2-p1-1);
        }
    }
    return "";
}

```

```

vector<int> listPids() {
    vector<int> pids;
    for (const auto &entry : filesystem::directory_iterator("/proc")) {
        if (entry.is_directory()) {
            string name = entry.path().filename();
            if (isNumber(name)) pids.push_back(stoi(name));
        }
    }
    return pids;
}

```

```

void clearScreen() {
    cout << "\033[2J\033[H";
}

```

```

void setNonBlockingStdin(bool enable) {
    int flags = fcntl(STDIN_FILENO, F_GETFL, 0);
    if (enable) fcntl(STDIN_FILENO, F_SETFL, flags | O_NONBLOCK);
    else fcntl(STDIN_FILENO, F_SETFL, flags & ~O_NONBLOCK);
}

```

```

int main() {
    ios::sync_with_stdio(false);
    cin.tie(nullptr);

```

```

    // maps to hold previous snapshots
    unordered_map<int, ProcSnapshot> prevProc;
    unsigned long long prevTotal = readTotalJiffies();
    auto [totalKB, availKB] = getMemoryKB();
    (void)totalKB;

```

```

    const int REFRESH_MS = 2000;
    bool running = true;

```

```

    // Prepare pollfd for stdin
    struct pollfd pfd;
    pfd.fd = STDIN_FILENO;

```

```
pfd.events = POLLIN;
```

```
while (running) {  
    // take current snapshots  
    unsigned long long totalJ = readTotalJiffies();  
    vector<int> pids = listPids();  
    unordered_map<int, ProcSnapshot> curProc;  
    vector<ProcInfo> procs;  
    for (int pid : pids) {  
        ProcSnapshot s = readProcSnapshot(pid);  
        curProc[pid] = s;  
    }  
    // compute deltas  
    unsigned long long totalDelta = totalJ - prevTotal;  
    if (totalDelta == 0) totalDelta = 1; // avoid div by zero
```

```
    // read mem info  
    auto [totKB, availKB2] = getMemoryKB();  
    unsigned long long usedKB = (totKB > availKB2) ? (totKB - availKB2) : 0;  
    double memUsedBytes = usedKB * 1024.0;  
    double totalBytes = totKB * 1024.0;
```

```
    for (auto &kv : curProc) {  
        int pid = kv.first;  
        ProcSnapshot cur = kv.second;  
        ProcSnapshot prev = {0,0};  
        if (prevProc.find(pid) != prevProc.end()) prev = prevProc[pid];  
        unsigned long long procDelta = 0;  
        if (cur.totalTime >= prev.totalTime) procDelta = cur.totalTime - prev.totalTime;  
        double cpuPerc = (100.0 * (double)procDelta / (double)totalDelta);  
        double memPerc = 0.0;  
        if (cur.rss > 0 && totalBytes > 0) {  
            double rssBytes = (double)cur.rss * (double)pageSize;  
            memPerc = (rssBytes / totalBytes) * 100.0;  
        }  
        string name = readProcName(pid);  
        if (name.empty()) continue;  
        procs.push_back({pid, name, cpuPerc, memPerc});  
    }
```

```
    // sort by cpu desc  
    sort(procs.begin(), procs.end(), [](const ProcInfo &a, const ProcInfo &b){  
        if (a.cpuPercent == b.cpuPercent) return a.memPercent > b.memPercent;  
        return a.cpuPercent > b.cpuPercent;  
    });
```

```
    // display
```

```

clearScreen();
cout << "\033[1;33m===== System Monitor Tool =====\033[0m\n";
double cpuUsage = 0.0;
{
    // estimate overall cpu usage as 100 * (totalDelta - idleDelta)/totalDelta isn't available here easily,
    ifstream f("/proc/stat");
    string line;
    if (getline(f,line)) {
        string cpu;
        unsigned long long user=0,nice=0,system=0,idle=0,iowait=0,irq=0,softirq=0,steal=0;
        stringstream ss(line);
        ss >> cpu >> user >> nice >> system >> idle >> iowait >> irq >> softirq >> steal;
        unsigned long long idleAll = idle + iowait;
        unsigned long long nonIdle = user + nice + system + irq + softirq + steal;
        static unsigned long long prevTotal2 = 0, prevIdle2 = 0;
        unsigned long long total2 = idleAll + nonIdle;
        unsigned long long totalDiff2 = total2 - prevTotal2;
        unsigned long long idleDiff2 = idleAll - prevIdle2;
        if (totalDiff2 == 0) cpuUsage = 0.0;
        else cpuUsage = 100.0 * (double)(totalDiff2 - idleDiff2) / (double)totalDiff2;
        prevTotal2 = total2; prevIdle2 = idleAll;
    }
}
cout << fixed << setprecision(2);
cout << "CPU Overall: " << cpuUsage << "% | ";
cout << "Memory Used: " << (usedKB/1024.0) << " MB / " << (totKB/1024.0) << " MB\n";
cout << "Commands: k <pid> -> kill PID | r -> refresh now | q -> quit\n\n";

cout << left << setw(8) << "PID" << setw(28) << "NAME" << setw(10) << "CPU(%)" << setw(10)
<< "MEM(%)" << "\n";
cout << string(60,'-') << "\n";
int show = min((int)procs.size(), 20);
for (int i=0;i<show;i++) {
    auto &p = procs[i];
    // color high CPU
    if (p.cpuPercent > 50.0) cout << "\033[1;31m";
    else if (p.cpuPercent > 10.0) cout << "\033[1;33m";
    else cout << "\033[0m";
    cout << left << setw(8) << p.pid << setw(28) << p.name
        << setw(10) << p.cpuPercent << setw(10) << p.memPercent << "\033[0m\n";
}
cout << "\n";

// prepare for input polling for REFRESH_MS milliseconds
int timeout = REFRESH_MS;
int ret = poll(&pfd, 1, timeout);
if (ret > 0 && (pfd.revents & POLLIN)) {

```

```

    string line;

    if (!getline(cin, line)) {
        char buf[1024];
        ssize_t r = read(STDIN_FILENO, buf, sizeof(buf));
        (void)r;
        continue;
    }

    while (!line.empty() && isspace(line.back())) line.pop_back();
    while (!line.empty() && isspace(line.front())) line.erase(line.begin());
    if (line.empty()) {
        // continue
    } else if (line == "q" || line == "Q") {
        running = false;
        break;
    } else if (line[0] == 'k' || line[0] == 'K') {
        stringstream ss(line);
        string cmd; int pid;
        ss >> cmd >> pid;
        if (pid > 0) {
            if (kill(pid, SIGTERM) == 0) {
                cout << "Sent SIGTERM to " << pid << "\n";
            } else {
                perror("kill");
            }
            this_thread::sleep_for(chrono::milliseconds(300));
        } else {
            cout << "Invalid PID\n";
        }
    } else if (line == "r" || line == "R") {
        // force refresh immediately (loop continues)
    } else {
        cout << "Unknown command\n";
    }
    // timeout, no user input; continue refresh
}

// swap prevProc
prevProc.swap(curProc);
prevTotal = totalJ;
}

```

```
cout << "Exiting System Monitor.\n";
return 0;
```

Screenshot

```
ritika@JayKeshav: /mnt/c/Sys x + v
ritika@JayKeshav: /mnt/c/System_monitor_tool$ g++ system_monitor.cpp -o monitor -std=c++17 -pthread
ritika@JayKeshav: /mnt/c/System_monitor_tool$ ./monitor
===== System Monitor Tool =====
CPU Overall: 0.51% | Memory Used: 420.91 MB / 3583.21 MB
Commands: k <pid> -> kill PID | r -> refresh now | q -> quit

PID      NAME                CPU(%)  MEM(%)
-----
1        systemd             8600.00 0.34
52       systemd-journal     4500.00 0.42
100      systemd-udev        3000.00 0.17
249      unattended-upgr      1400.00 0.61
156      systemd-resolve      1400.00 0.35
192      wsl-pro-service      1400.00 0.32
349      bash                 1400.00 0.14
395      systemd             1200.00 0.31
183      systemd-logind       1100.00 0.23
157      systemd-timesyn      1000.00 0.21
218      rsyslogd             800.00  0.15
167      dbus-daemon          600.00  0.13
348      Relay(349)           600.00  0.03
416      bash                 200.00  0.13
202      agetty               200.00  0.05
350      login                100.00  0.12
571      monitor              100.00  0.10
166      cron                 100.00  0.07
2       init-systemd(Ub      100.00  0.05
225      agetty               100.00  0.05
===== System Monitor Tool =====
CPU Overall: 0.04% | Memory Used: 420.86 MB / 3583.21 MB
Commands: k <pid> -> kill PID | r -> refresh now | q -> quit

PID      NAME                CPU(%)  MEM(%)
-----
249      unattended-upgr      0.00    0.61
52       systemd-journal      0.00    0.42
156      systemd-resolve      0.00    0.35
1        systemd              0.00    0.34
192      wsl-pro-service      0.00    0.32
395      systemd              0.00    0.31
183      systemd-logind       0.00    0.23
```

Compilation in ubuntu terminal (24.04)

```
ritika@JayKeshav: /mnt/c/Sys x + v
===== System Monitor Tool =====
CPU Overall: 0.33% | Memory Used: 419.53 MB / 3583.21 MB
Commands: k <pid> -> kill PID | r -> refresh now | q -> quit

PID      NAME                CPU(%)  MEM(%)
-----
249      unattended-upgr      0.00    0.61
52       systemd-journal      0.00    0.42
156      systemd-resolve      0.00    0.35
1
```

Running the program , getting output as the details of cpu, memory, processes


```
ritika@JayKeshav: /mnt/c/Sys × + ▾
===== System Monitor Tool =====
CPU Overall: 0.00% | Memory Used: 464.23 MB / 3583.21 MB
Commands: k <pid> -> kill PID | r -> refresh now | q -> quit

PID      NAME                                CPU(%)    MEM(%)
-----
249      unattended-upgr                      0.00      0.61      k 4
kill: No such process
k 6
```

Killing
the

process using pid , getting output , no such process because
there is no pid 4

```
ritika@JayKeshav: /mnt/c/Sys × + ▾
===== System Monitor Tool =====
CPU Overall: 0.44% | Memory Used: 464.34 MB / 3583.21 MB
Commands: k <pid> -> kill PID | r -> refresh now | q -> quit

PID      NAME                                CPU(%)    MEM(%)
-----
578      monitor                             0.04      0.11
249      unattended-upgr                      0.00      0.61
52       systemd-journal                     0.00      0.42      k 52
```

Trying
to kill
pid 52,

given command k 52

```
ritika@JayKeshav: /mnt/c/Sys × + ▾
===== System Monitor Tool =====
CPU Overall: 3.30% | Memory Used: 465.88 MB / 3583.21 MB
Commands: k <pid> -> kill PID | r -> refresh now | q -> quit

PID      NAME                                CPU(%)    MEM(%)
-----
581      systemd-journal                     0.82      0.28
1        systemd                             0.47      0.34
167      dbus-daemon                         0.12      0.13
249      unattended-upgr                      0.00      0.61
156      systemd-resolve                     0.00      0.35
```

the process id 52 killed

```
ritika@JayKeshav: /mnt/c/Sys × + ∨
===== System Monitor Tool =====
CPU Overall: 3.30% | Memory Used: 465.88 MB / 3583.21 MB
Commands: k <pid> -> kill PID | r -> refresh now | q -> quit

PID      NAME                      CPU(%)    MEM(%)
-----
581      systemd-journal           0.82      0.28
1        systemd                   0.47      0.34
167      dbus-daemon               0.12      0.13
249      unattended-upgr           0.00      0.61
156      systemd-resolve           0.00      0.35      q
```

command q to quit

```
ritika@JayKeshav: /mnt/c/Sys × + ∨
===== System Monitor Tool =====
CPU Overall: 0.42% | Memory Used: 458.82 MB / 3583.21 MB
Commands: k <pid> -> kill PID | r -> refresh now | q -> quit

PID      NAME                      CPU(%)    MEM(%)
-----
100      systemd-udevd             0.04      0.17
249      unattended-upgr           0.00      0.61
156      systemd-resolve           0.00      0.35
1        systemd                   0.00      0.34
192      wsl-pro-service           0.00      0.32
395      systemd                   0.00      0.31
581      systemd-journal           0.00      0.28
183      systemd-logind            0.00      0.23
157      systemd-timesyn           0.00      0.21
576      sudo                      0.00      0.19
218      rsyslogd                  0.00      0.15
349      bash                      0.00      0.14
167      dbus-daemon               0.00      0.13
416      bash                      0.00      0.13
350      login                     0.00      0.12
578      monitor                   0.00      0.11
396      (sd-pam)                  0.00      0.10
577      sudo                      0.00      0.07
166      cron                      0.00      0.07
6        init                      0.00      0.05

Exiting System Monitor.
ritika@JayKeshav: /mnt/c/System_monitor_tool$
```

The program exited or quited

Conclusion

This project successfully implements a Linux-based system monitor using C++. It enhances understanding of Linux OS functioning and real-time system resource monitoring.

Student details

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