

Assignment 3.

- Title: Parallel Sorting Algorithms
- Problem Statement:
Parallel sorting algorithms for bubble sort & merge sort based on existing sequential algorithms & design & implement utilizing all resources
- Objective:
 - To study parallel execution of sorting algo
 - To study OpenMP for parallel computing
- Outcomes:-
We will be able to
 - understand parallel sorting algorithms
 - implement algorithms using openMP.
- Requirements:-
 - OS: Fedora 20 / Ubuntu (64bit)
 - openMP API
 - Editor: gedit
 - G++ compiler
 - RAM: 4GB
 - HDD - 500GB

• Theory:

→ Parallel Sorting:

(A) Parallel Bubble Sort:-

- Implement as a pipeline
- let local size = $n / \text{no. of processors}$
- we divide array into blocks, and each processors executes the bubble sort on this part including comparing the last element with the first one belonging to next thread
- Implemented with the loop
for ($j=0$; $j < n-1$; $j++$)
- For every iteration at j , each thread needs to wait until previous threads has finished that iteration
- Synchronization mode to be used as 'barrier'.

(B) Parallel Merge Sort:-

- Three steps are performed
- (1) Divide (2) Conquer (3) Combine
- Collect sorted list in one processor
- Merge elements as they come together
- Simple tree structure is obtained

Algorithms:

(A) Parallel Bubble Sort:-

(1) for $k=0$ to $n-2$

(1.1) if k is even then

(1.1.1) for $i=0$ to $n/2-1$ do in 11^4

(1.1.1.1) if $A[2i] > A[2i+1]$ then

(1.1.1.1.1) swap

(1.1.2) end for

(1.2) else

(1.2.1) for $i=0$ to $n/2-2$ do in 11^4

(1.2.1.1) if $A[2i+1] > A[2i+2]$ then

(1.2.1.1.1) swap

(1.2.2) end for

(1.3) end if

(2) end for

(B) Parallel Merge Sort:-

(1) $mid = size/2$

(2) if both children present in tree then

(2.1) send mid , firstchild

(2.2) send $size-mid$, secondchild

(2.3) send list, mid , firstchild

(2.4) send list from mid , $size-mid$, secondchild

(2.5) call merge (list, 0, mid , list, $mid+1$,
size, temp, 0, size)

- (2.6) store temp in another arraylist
- (3) else
 - (3.1) call parallel Merge Sort (list, 0, size)
- (4) end if
- (5) if $i > 0$ then
 - (5.1) send list, size, parent
- (6) end if

• Analysis:

Time complexity of both Algorithms.

Type	Case	Bubble sort	Merge sort
Sequential	Best	$O(n)$	$O(n \log n)$
	Worst	$O(n^2)$	$O(n \log n)$
	Average	$O(n^2)$	$O(n \log n)$
Parallel	Best	$O(n)$	$O(n)$
	Worst	$O(n \log n)$	$O(n \log n)$
	Average	$O(n \log n)$	$O(n \log n)$

• Test cases & Analysis

Sorting	I/p size	Sequential	Parallel	Efficiency
Bubble	$n = 256$	0.020	0.08	0.4
	$n = 1024$	0.070	0.11	6.36
Merge	$n = 1024$	0.003	0.03	0.1
	$n = 2048$	0.002	0.02	0.1

$$\text{Efficiency} = \frac{WCSA}{WCPA}$$

We observe that for bubble sort there was improvement in performance of algorithm but for merge sort, sequential algorithm proves better.

Input:-

Input array \rightarrow 5, 9, 5, 2, 4, 11, 5, 1, 5, 0

Output:-

Sorted array \rightarrow 0, 1, 2, 4, 5, 5, 5, 5, 9, 11

- Conclusion.

Thus, we successfully implemented parallel bubble sort & merge sort using openMP.