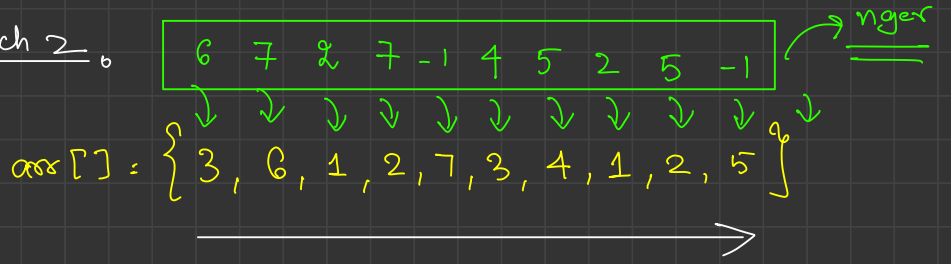
Next Greater Element on Right

Approach 2.



Stack

{ people looking for there nger

NOTE

① use index to store pos in stack.

Monotic Stack

Stack

↳ people looking for there neger

```java
// Method 2
// TC: O(N), SC: O(N)
public static long[] nextLargerElement(long[] arr, int n)
{
    // Write code here and print output

    // Stack: people looking for there nger
    Stack<Integer> st = new Stack<>();

    long[] nger = new long[n];

    for (int i = 0; i < n; i++) {
        long ele = arr[i];

        while (st.size() > 0 && arr[st.peek()] < ele) {
            int idx = st.pop();
            nger[idx] = ele;
        }

        st.push(i);
    }

    while (st.size() > 0) {
        int idx = st.pop();
        nger[idx] = -1;
    }

    return nger;
}
```

	6	7	2	7	-1	4	5	2	5	-1
	0	1	2	3	4	5	6	7	8	9
arr[] :	3	6	1	2	7	3	4	1	2	5
	-1	-1	6	6	-1	7	7	4	4	7

nger

Stack.

Monotic Stack !

monotic decreasing stack

Adv

1. we use indexing here
2. we can calc. other side greater / smaller elem

Stock Span Problem.

	0	1	2	3	4	5	6
price[] = {	100,	80,	60,	70,	60,	75,	85 }

{ 1, 1, 1, 2, 1, 4, 6 } → span

Brute force go to each day and try making longest span.

↳ TC: $O(N^2)$

SC: $O(1)$

	0	1	2	3	4	5	6
price[] = {	100,	80,	60,	70,	60,	75,	85 }

ngeli = { -1, 0, 1, 1, 3, 1, 0 }

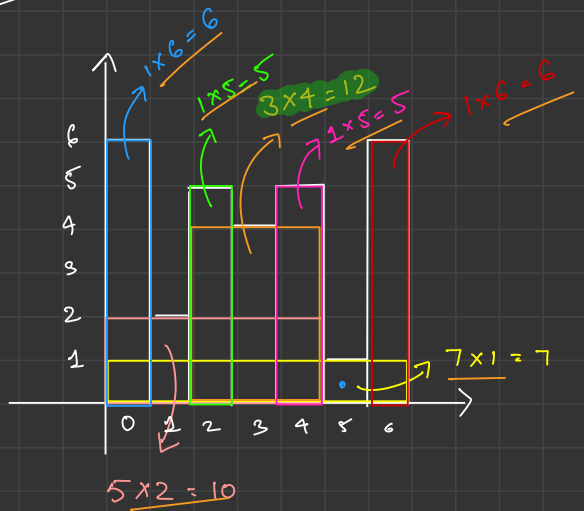
1 1 1 2 1 4 6

next greater element on left's index

span = index − ngeli

* people looking for ngel.
* move right to left

Largest Area Histogram



heights[] = { 6, 2, 5, 4, 5, 1, 6 }
(0 1 2 3 4 5 6)

nsei[] = { 1, 5, 3, 5, 5, 7, 7 }

nsli[] = { -1, -1, 1, 1, 3, -1, 5 }

1 5 1

width = r - l - 1

Steps

① get nsel i

② get nse ri

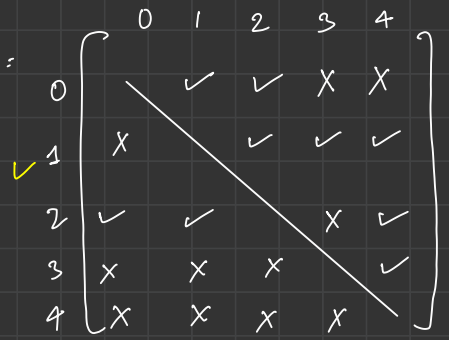
③ Calc. width $(r - l - 1)$

④ Store max. area

Celebrity Problem

n → people in a gathering

arr[][] :

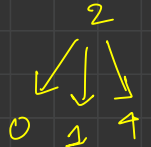


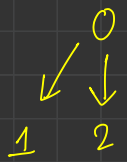
n×n → arr

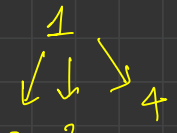
Celebrity

- ✓ ★ who knows no one
- ★ is known by everyone

5×5 → 5 people





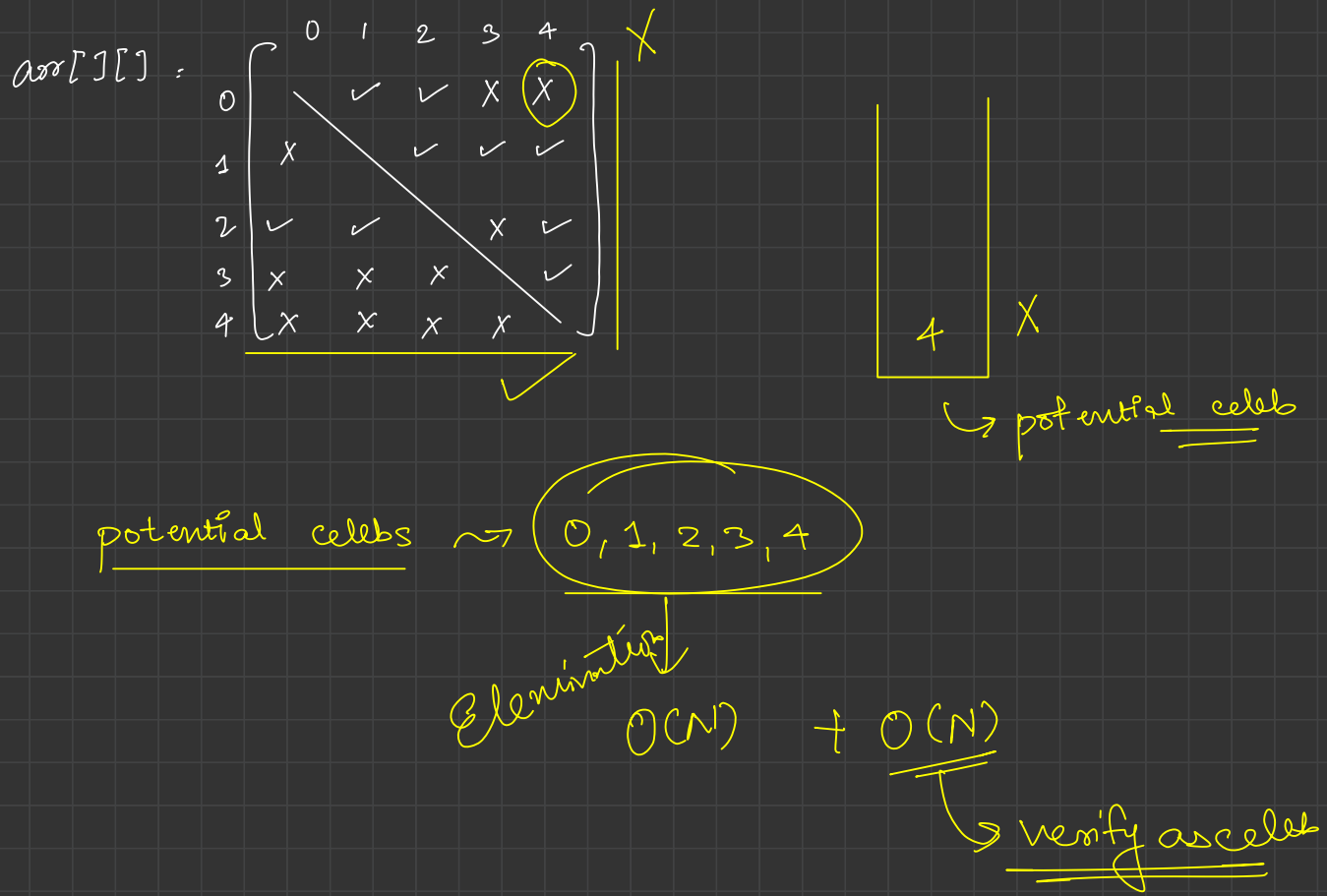


4 ✓

Brute force

for each person, all crosses in the row and tick in the col

TC: $O(N^2)$
SC: $O(1)$


arr[][] :
0 1 2 3 4
0 ✓ ✓ X X
1 X ✓ ✓ ✓
2 ✓ ✓ X ✓
3 X X X ✓
4 X X X X
X
4
X
↳ potential celeb
potential celebs ⇝ 0, 1, 2, 3, 4
Elimination
O(N) + O(N)
↳ verify a celeb

getting any two potential Celeb,

Suppose p1 ≠ p2

if p1 knows p2

p1 can't be a celeb

else p1 doesn't know p2

p2 can't be a celeb,

Verify last potential Celeb as a actual Celeb or not.