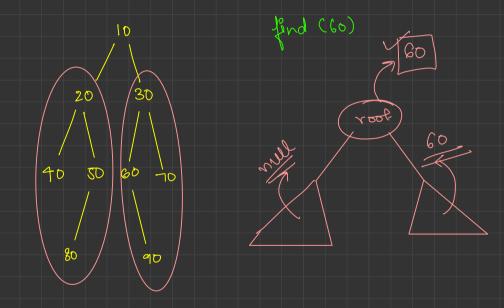
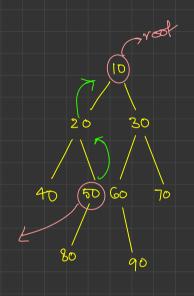


## find a given node in a tree



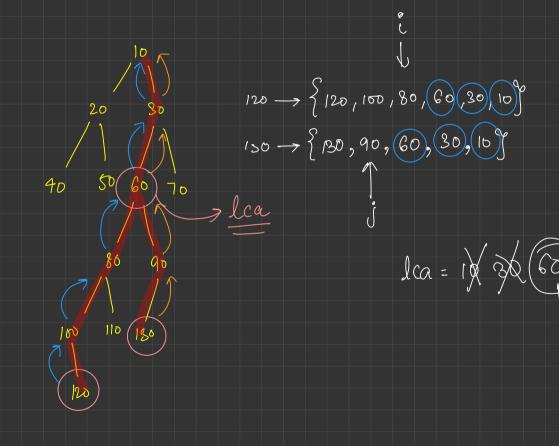
Node find (Tree Node roof, Pur target) ? ? ? f (root = = null)
return null; of Croop data = = target) Node file = find (root.left, target);
if (file j= null) return file; 60 Pt (fire) = find (root sight, target); return fiec;

## Node to Roof Path



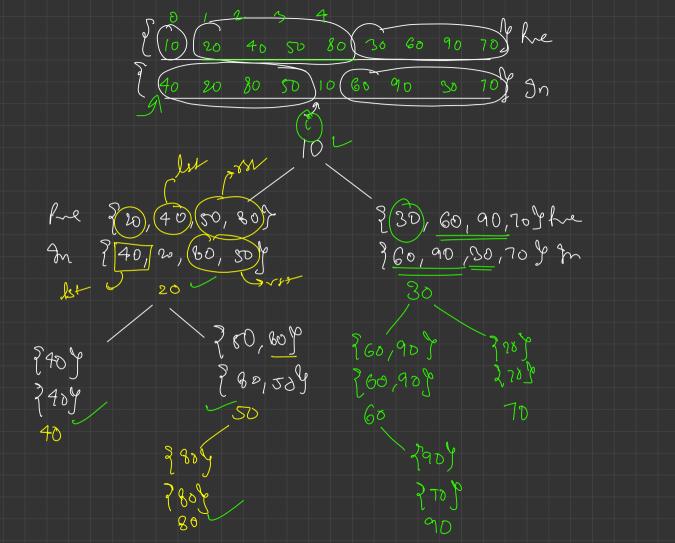
{50,20,10}

## LCA (Lowest Common Anguestor)



```
public static Node findLCA(Node node,int n1,int n2) {
   if (node == null) {
    if (node.data == n1 || node.data == n2) {
 Node filc = findLCA(node.left, n1, n2);
   Node firc = findLCA(node.right, n1, n2);
   if (filc != null && firc != null) {
       return node;
   } else if (filc != null) {
        return filc;
   } else if (firc != null) {
        return firc; _
    } else {
```

T(:0(N) Sc:0(H) Construd Poinary Tree from the Order morder he: 10 20 40 50 80 30 60 90 70 h 40 20 80 50 10 60 90 30 70 > left rook sight



```
public static Node construct(int[] pre, int psi, int pei, int[] in, int isi, int iei) {
    if (psi > pei) {
    if (isi > iei) {
   Node root = new Node(pre[psi]);
  ◯while (in[i] != root.data) {
        cntNumberOfPeopleInLeftSubTree++;
    root.left = construct(pre, psi + 1, psi + cntNumberOfPeopleInLeftSubTree, in, isi, i - 1);
    root.right = construct(pre, psi + cntNumberOfPeopleInLeftSubTree + 1, pei, in, i + 1, iei)
    return root;
    return construct(preorder, 0, n - 1, inorder, 0, n - 1);
```

