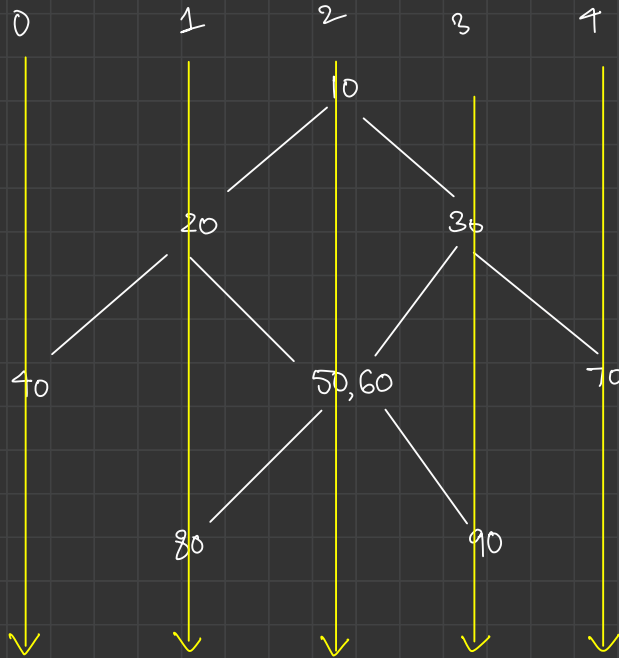


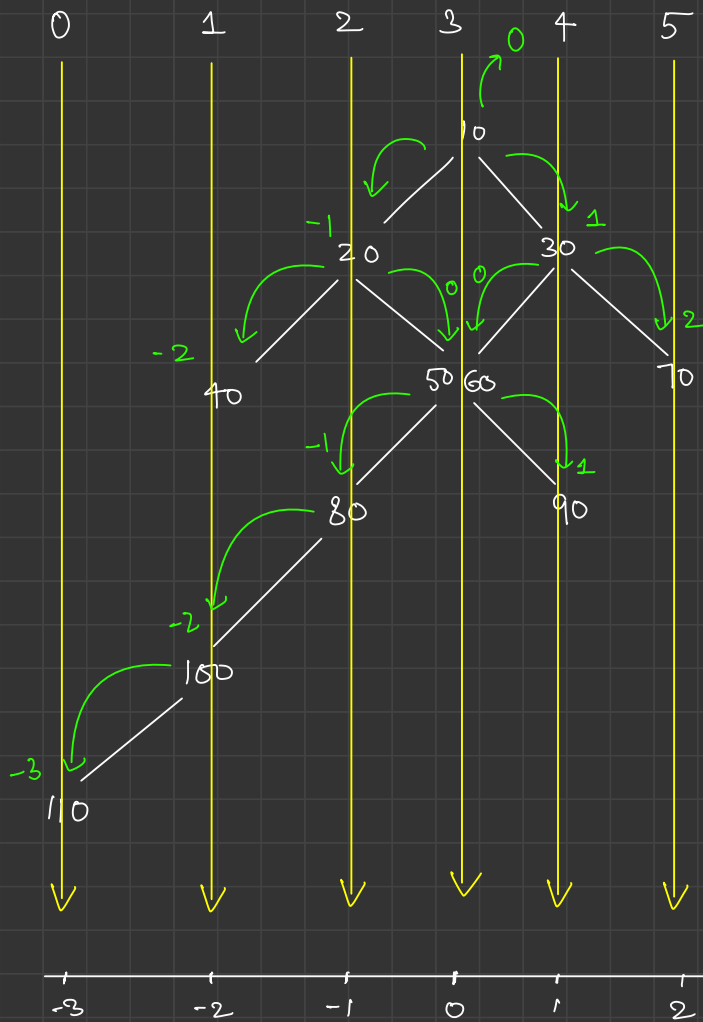


Vertical Order Traversal



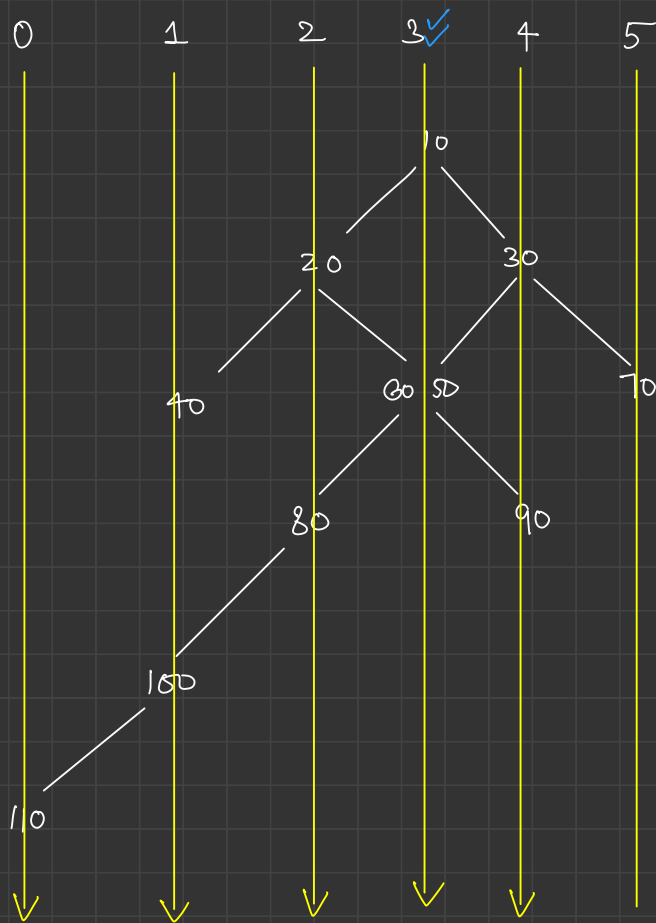
o/p

40
20, 80
10, 50, 60
30, 90
70



no. of levels = rightmost - leftmost + 1

root = - (leftmost)
ps



110
 { 40 150
 20 80
 10 ~~60 50~~ 50, 60
 30 90
 70

{ Priority Queue } ^{4th module}
 ✓

sort
 40, (60, 50), 70

{ remove leftmost node first
 if VO is same, remove
 node with smaller value

```
class Pair implements Comparable<Pair> {  
    TreeNode node;  
    int vl;
```

sorting → how to sort?

```
Pair(TreeNode node, int vl) {  
    this.node = node;  
    this.vl = vl;  
}
```

Override

```
public int compareTo(Pair o) {
```

```
    if (this.vl == o.vl) {
```

```
        // return smaller value person before
```

```
        return (this.node.data - o.node.data);
```

```
    } else {
```

```
        // return person with smaller vl
```

```
        return this.vl - o.vl;
```

```
    }
```

```
}
```

```
}
```

this → other

custom logic

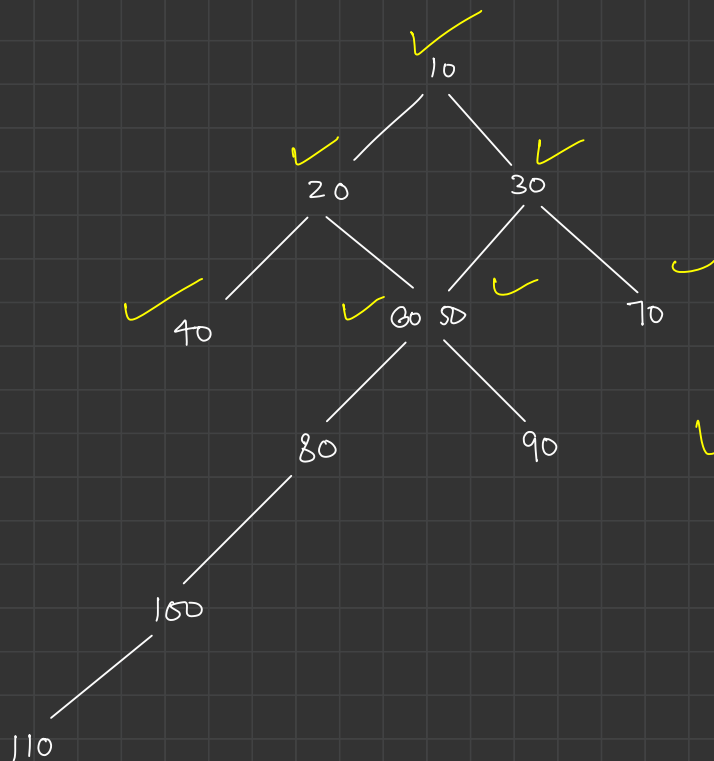
inc order

inc order

a, b, c, d

pg
(Pair)

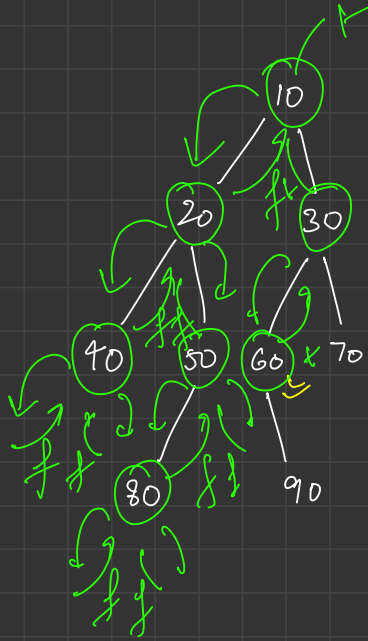
0 1 2 3 4 5



~~(40,1) (50,3) (60,3) (70,5)~~

~~(20,2) (30,4) (90,4) (80,2)~~

find a given node in a tree



```
boolean find (Node root, int val)
{
    if (root == null)
        return false;

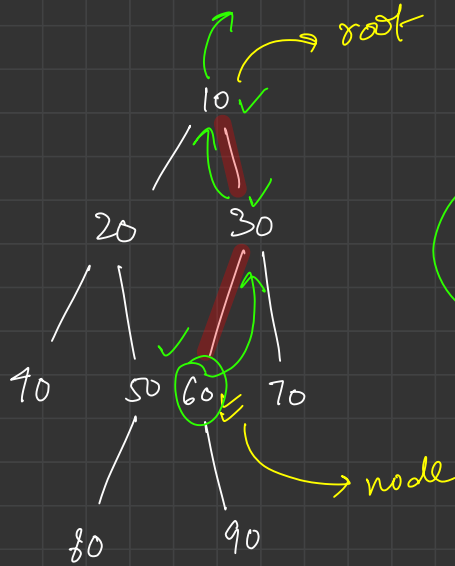
    if (root.data == val)
        return true;

    boolean file = find(root.left, val);
    if (file)
        return true;

    boolean fine = find(root.right, val);
    if (fine)
        return true;

    return false;
}
```


Node to Root Path

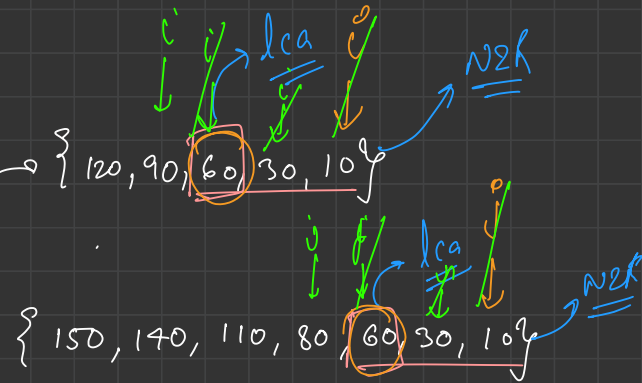
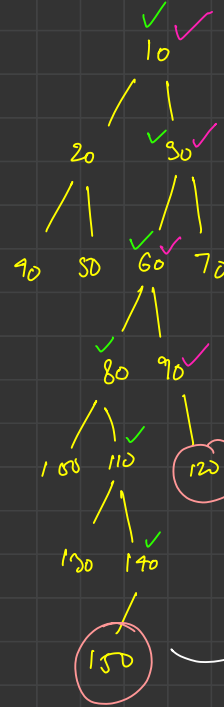


path
 $\{60, 30, 10\}$

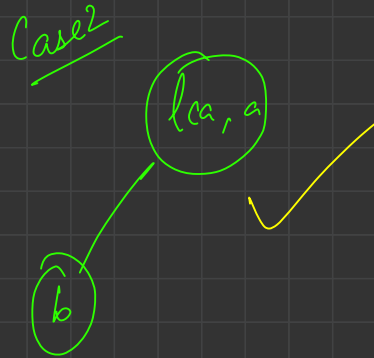
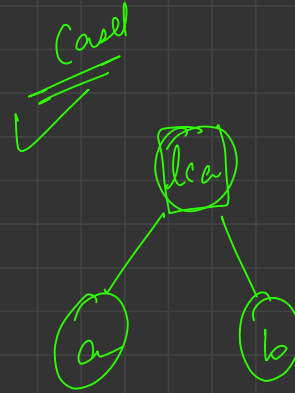
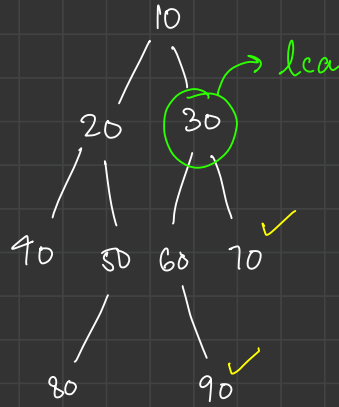
find f_n

LCA (Lowest Common Ancestor)

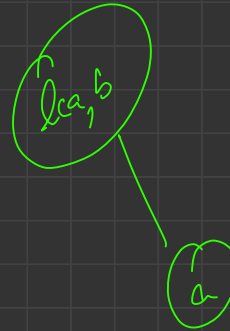
ans = ~~10~~ ~~30~~ 60

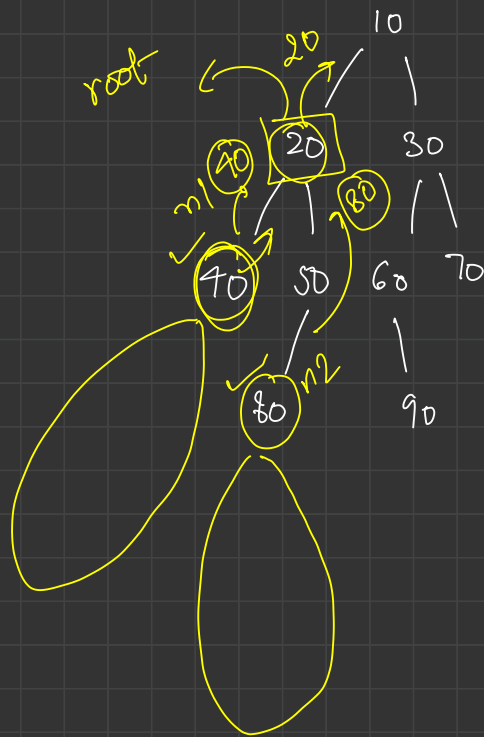


Space Optimized



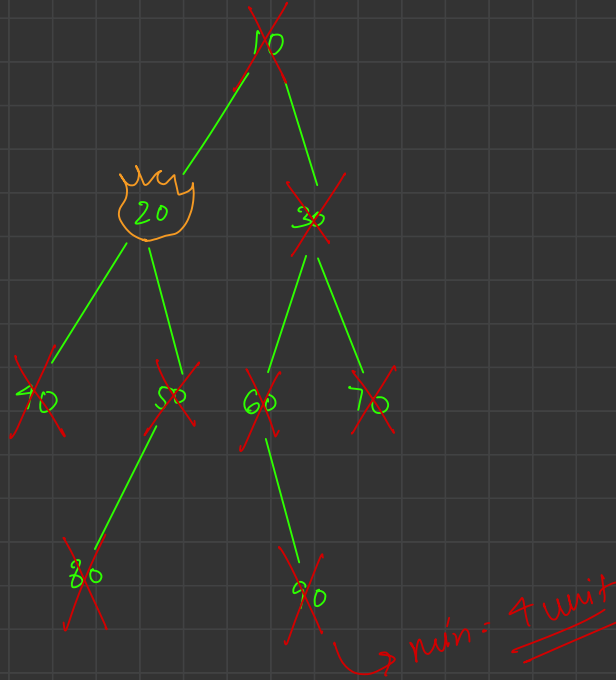
Case 3

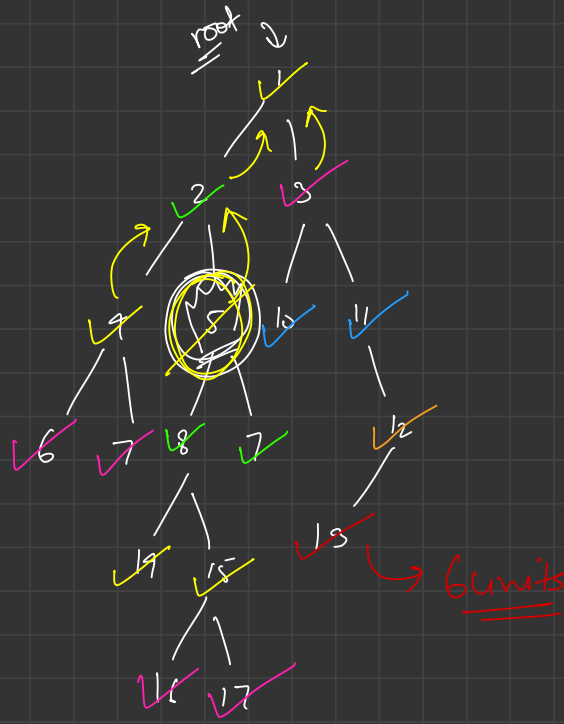




findLCA (n_1, n_2)
↓
lca

Time to burn tree





HashMap
↳ key
 ↓
 child
↳ value
 ↓
 parent

