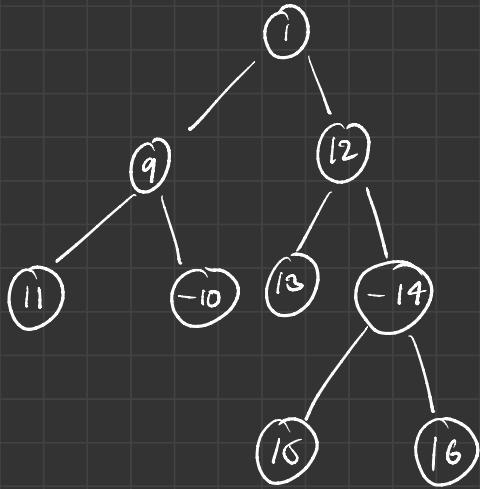




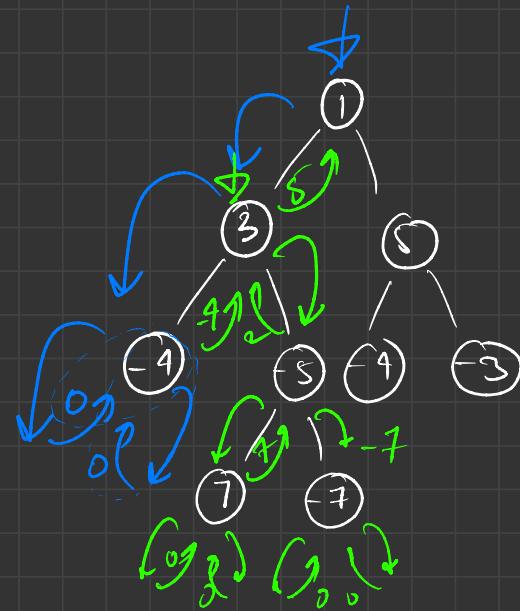
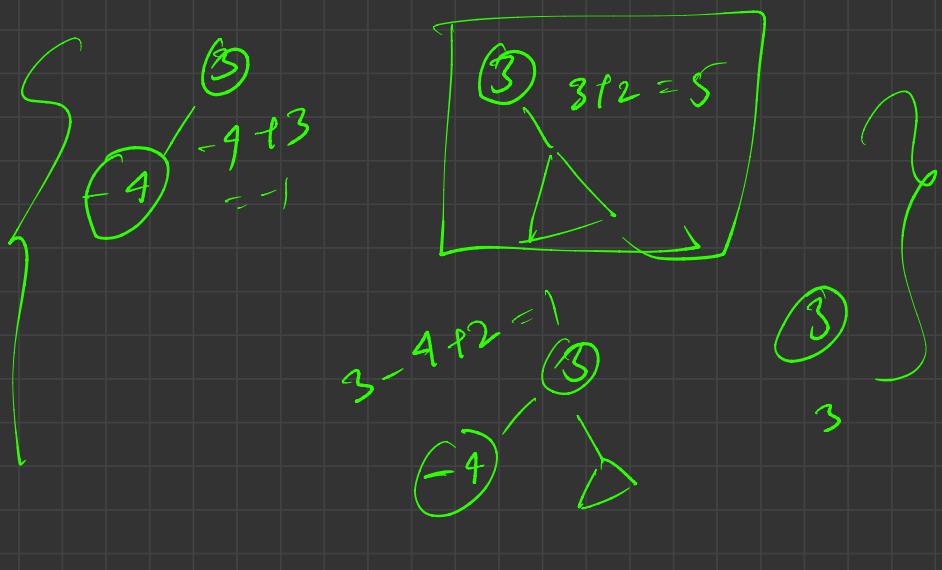
Binary Tree Maximum Path Sum



```

public int BestPathSum(TreeNode root) {
    if (root == null) {
        return 0;
    }
    int bestPathSumFromLeft = Math.max(BestPathSum(root.left), 0);
    int bestPathSumFromRight = Math.max(BestPathSum(root.right), 0);
    return Math.max(bestPathSumFromLeft + root.val, bestPathSumFromRight + root.val)
}

```



Path class
 \maxPathSum ,
 sum

```

class Pair {
    int maxPathSum = 0;
    int sum = 0;

    Pair (int sum, int maxPathSum) {
        this.sum = sum; ↓
        this.maxPathSum = maxPathSum; ↓
    }
}

public Pair BestPathSum(TreeNode root) {
    if (root == null) {
        return new Pair(0, Integer.MIN_VALUE);
    }

    Pair LeftPair = BestPathSum(root.left);
    Pair RightPair = BestPathSum(root.right);

    int bestPathSumFromLeft = Math.max(LeftPair.sum, 0);
    int bestPathSumFromRight = Math.max(RightPair.sum, 0);
    int currMaxPathSum = bestPathSumFromLeft + root.val + bestPathSumFromRight;

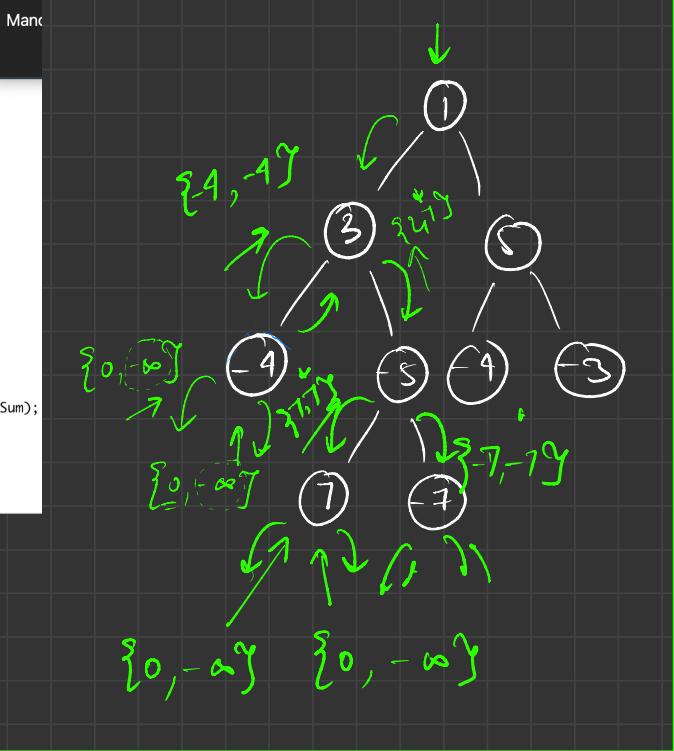
    int overallMaxPathSum = Math.max(currMaxPathSum, Math.max(LeftPair.maxPathSum, RightPair.maxPathSum));

    return new Pair(Math.max(bestPathSumFromLeft + root.val, bestPathSumFromRight + root.val), overallMaxPathSum);
}

public int maxPathSum(TreeNode root) {
    return BestPathSum(root).maxPathSum;
}

```

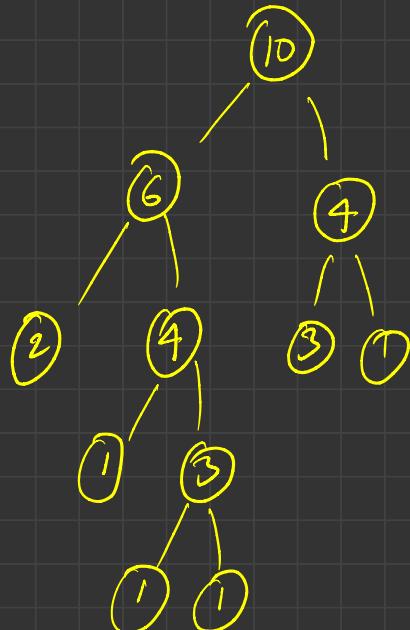
$T C O(N)$
 $S \in \Theta(\text{Ph})$



Children Sum Property

leaf Node

~~0~~ holds finds
property true



AND
=

```

//Function to check whether all nodes of a tree have the value
//equal to the sum of their child nodes.
public static int isSumProperty(Node root)
{
    // add your code here
    if (root == null) {
        return 1;
    }

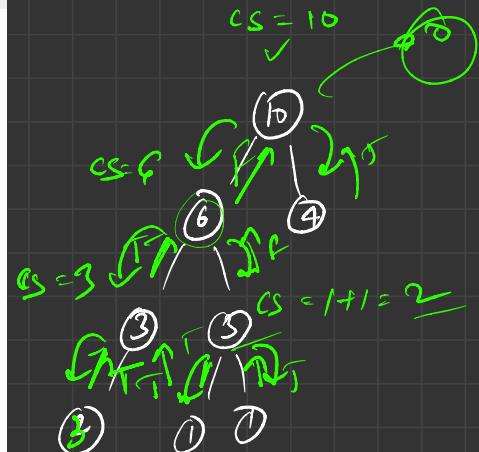
    // if node is a leaf node then return true
    if (root.left == null & root.right == null) {
        return 1;
    }

    int childSum = 0;
    if (root.left != null) {
        childSum += root.left.data;
    }
    if (root.right != null) {
        childSum += root.right.data;
    }

    int isFollowedInLeftSubTree = isSumProperty(root.left);
    int isFollowedInRightSubTree = isSumProperty(root.right);

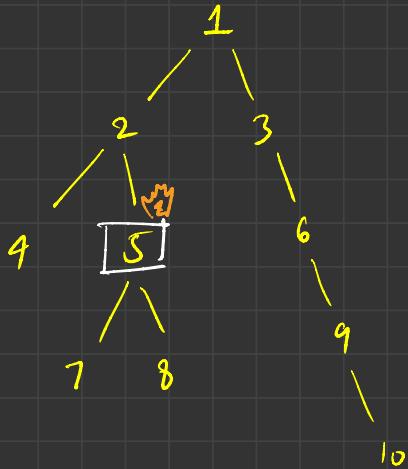
    if (isFollowedInLeftSubTree == 0 || isFollowedInRightSubTree == 0 || childSum != root.data) {
        return 0;
    } else {
        return 1;
    }
}

```

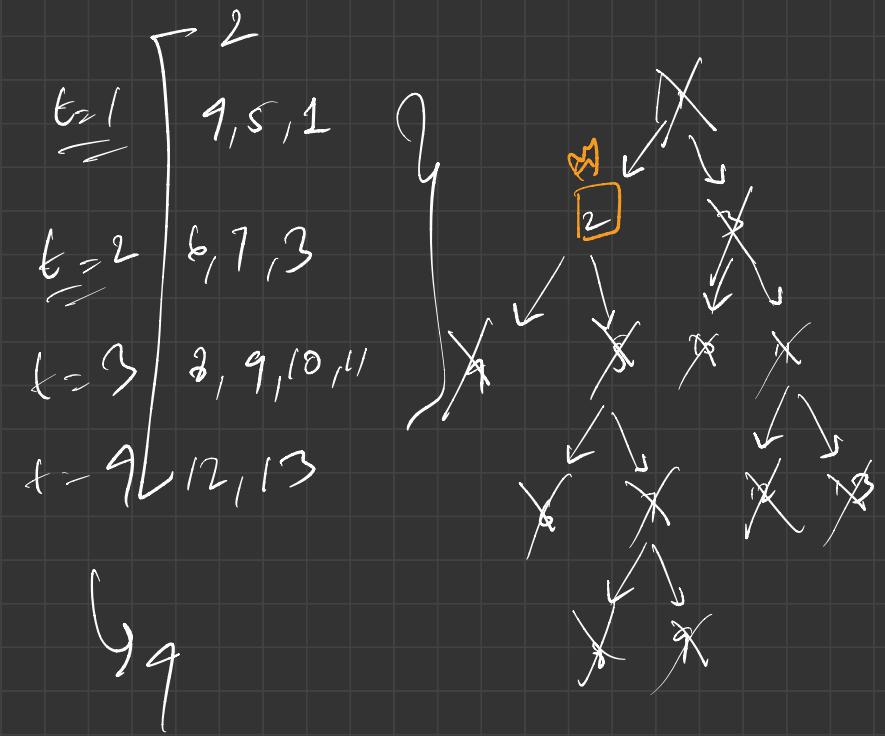


$$\left\{ \begin{array}{l} TC: O(N) \\ SC: O(h) \end{array} \right\}$$

Burning of a Binary tree

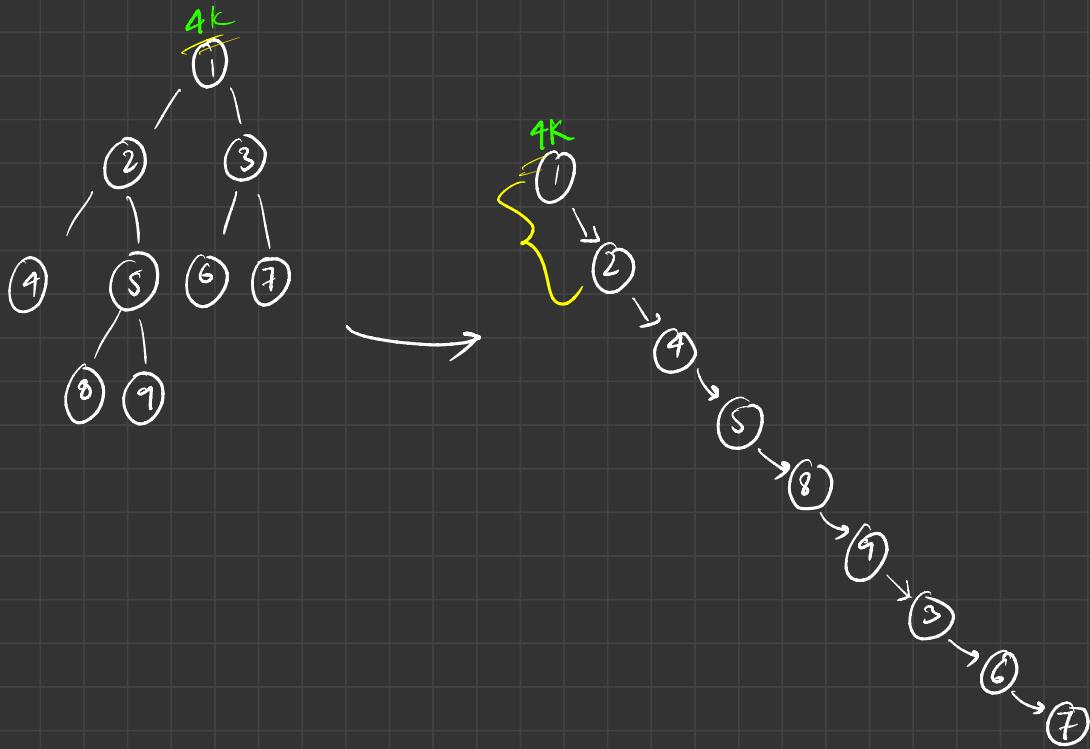


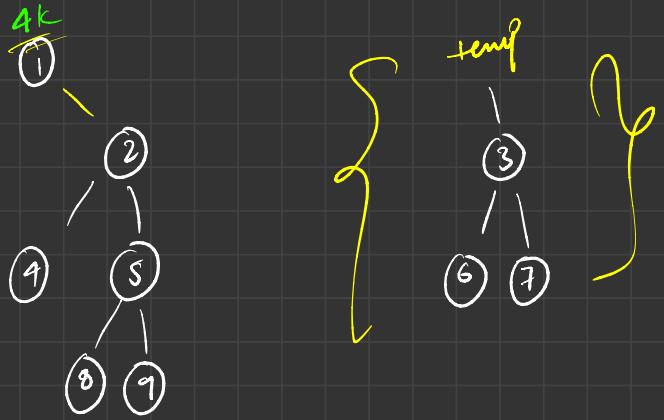
- ① Rotten Oranges
- ② k distance away from a target in BT

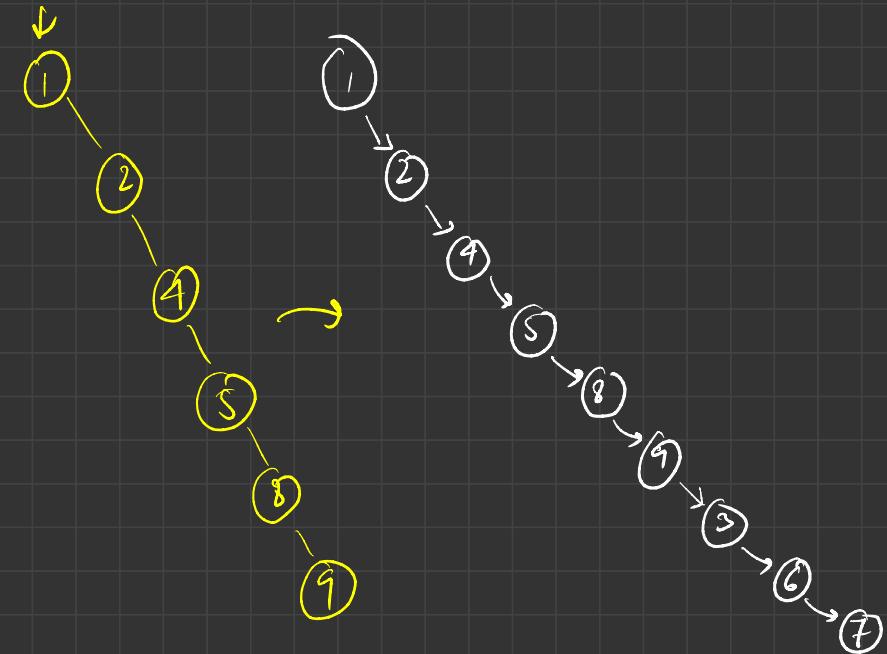
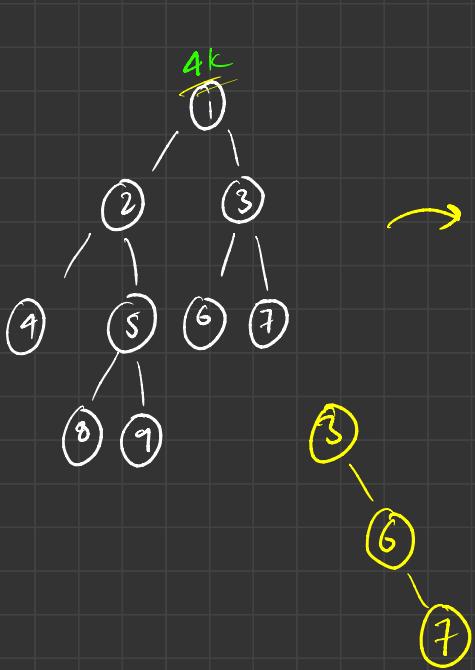


$\frac{5 \text{ levels}}{\text{---}} \rightarrow \boxed{\text{frame} = \text{level} - 1}$

flatten binary tree to a linked list.







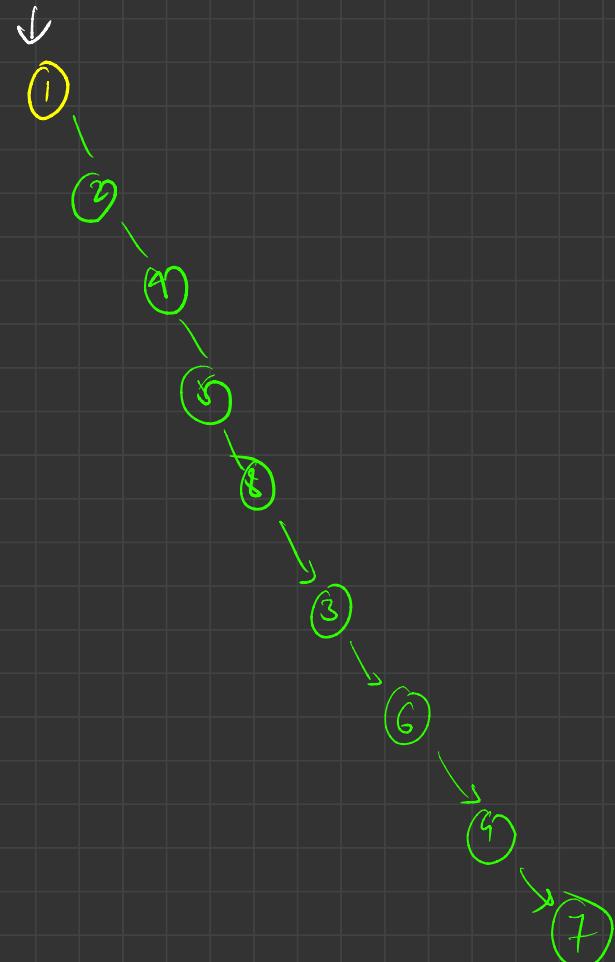
```

// TC: O(N^2)
public void flatten(TreeNode root) {
    if (root == null) {
        return;
    }

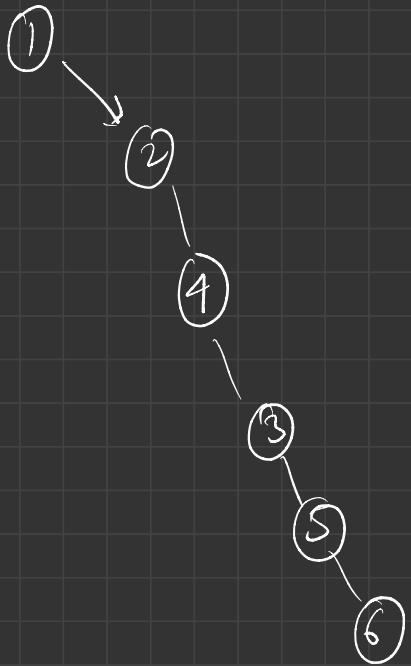
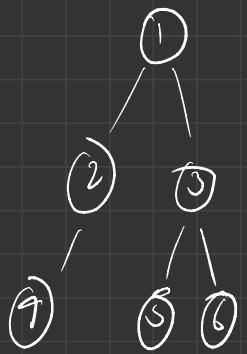
    flatten(root.left);
    flatten(root.right);

    TreeNode temp = root.right;
    root.right = root.left;
    root.left = null;
    TreeNode temp2 = root;
    while (temp2.right != null) {
        temp2 = temp2.right;
    }
    temp2.right = temp;
}

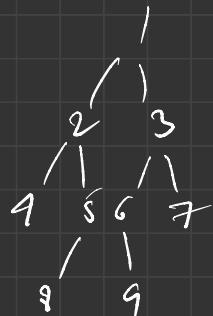
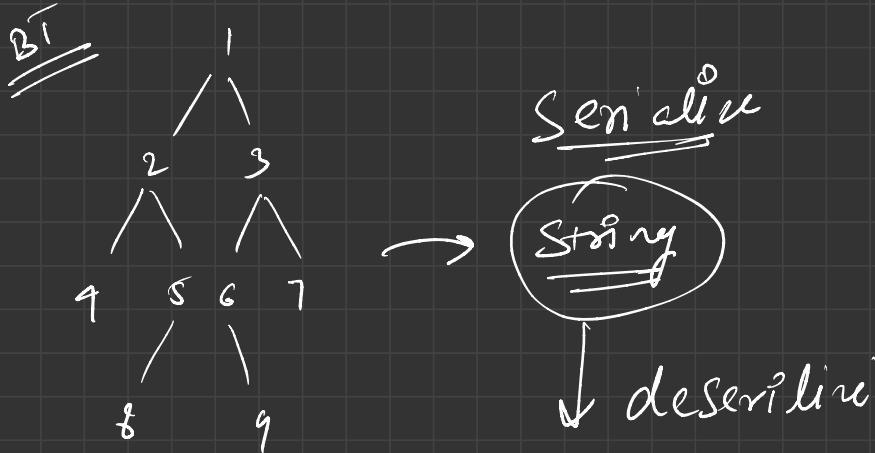
```



$$\begin{cases}
 \text{TC: } O(N^2) \\
 \hline
 \text{SC: } O(h)
 \end{cases}$$



Serialize & Deserialize A BT



$\{ \overbrace{1, 2, 4, N, N, N, 3, 5, N, N, 6, N, N}^{\curvearrowleft \curvearrowleft \curvearrowleft \curvearrowleft \curvearrowleft \curvearrowleft \curvearrowleft \curvearrowleft \curvearrowleft \curvearrowleft}, \}$

