XGBoost Basics

Learn about the basics of using XGBoost.

Chapter Goals:

- Learn about the XGBoost data matrix
- Train a `Booster` object in XGBoost

A. Basic data structures

The basic data structure for XGBoost is the `DMatrix`, which represents a data matrix. The `DMatrix` can be constructed from NumPy arrays.

The code below creates `DMatrix` objects with and without labels.

```
data = np.array([
  [1.2, 3.3, 1.4],
  [5.1, 2.2, 6.6]])

import xgboost as xgb
dmat1 = xgb.DMatrix(data)

labels = np.array([0, 1])
dmat2 = xgb.DMatrix(data, label=labels)
```

RUN SAVE RESET

The `DMatrix` object can be used for training and using a `Booster` object, which represents the gradient boosted decision tree. The `train` function in XGBoost lets us train a `Booster` with a specified set of parameters.

The code below trains a `Booster` object using a predefined labeled dataset.

```python
# predefined data and labels
print('Data shape: {}'.format(data.shape))
print('Labels shape: {}'.format(labels.shape))
dtrain = xgb.DMatrix(data, label=labels)

# training parameters
params = {
  'max_depth': 0,
  'objective': 'binary:logistic'
}
print('Start training')
bst = xgb.train(params, dtrain)  # booster
print('Finish training')
```

RUN SAVE RESET

Close

Output 2.728s

```
Data shape: (569, 30)
Labels shape: (569,)
Start training
[16:46:47] /workspace/src/tree/updater_prune.cc:74: tree pruning end, 1 roots, 0 extra nodes, 0 pruned nodes, max_depth=0
[16:46:47] /workspace/src/tree/updater_prune.cc:74: tree pruning end, 1 roots, 0 extra nodes, 0 pruned nodes, max_depth=0
[16:46:47] /workspace/src/tree/updater_prune.cc:74: tree pruning end, 1 roots, 0 extra nodes, 0 pruned nodes, max_depth=0
[16:46:47] /workspace/src/tree/updater_prune.cc:74: tree pruning end, 1 roots, 0 extra nodes, 0 pruned nodes, max_depth=0
[16:46:47] /workspace/src/tree/updater_prune.cc:74: tree pruning end, 1 roots, 0 extra nodes, 0 pruned nodes, max_depth=0
[16:46:47] /workspace/src/tree/updater_prune.cc:74: tree pruning end, 1 roots, 0 extra nodes, 0 pruned nodes, max_depth=0
```

A list of the possible parameters and their values can be found here. In the example above, we set the `'max_depth'` parameter to `0` (which means no limit on the tree depths, equivalent to `None` in scikit-learn). We also set the `'objective'` parameter (the objective function) to binary classification via logistic regression. For the remaining available parameters, we used their default settings (so we didn't include them in `params`).

B. Using a `Booster`

After training a `Booster`, we can evaluate it and use it to make predictions.

```
# predefined evaluation data and labels
print('Data shape: {}'.format(eval_data.shape))
print('Labels shape: {}'.format(eval_labels.shape))
deval = xgb.DMatrix(eval_data, label=eval_labels)

# Trained bst from previous code
print(bst.eval(deval))  # evaluation

# new_data contains 2 new data observations
dpred = xgb.DMatrix(new_data)
# predictions represents probabilities
predictions = bst.predict(dpred)
print('{}\n'.format(predictions))
```

RUN SAVE RESET

Close

Output 3.596s

```
Data shape: (119, 30)
Labels shape: (119,)
[0]   eval-error:0.226891
[0.6236573 0.6236573]
```

The evaluation metric used for binary classification (`eval-error`) represents the classification error, which is the default `'eval_metric'` parameter for binary classification `Booster` models.

Note that the model's predictions (from the `predict` function) are probabilities, rather than class labels. The actual label classifications are just the rounded probabilities. In the example above, the `Booster` predicts classes of 0 and 1, respectively.