

Spring Framework

Introduction

What is Spring Framework?

- Open Source framework for Java enterprise edition.
- For developing reliable and high-quality applications.
- Designed by Rod Johnson back in 2003.
- Become an alternative technology in Java for the EJB model.
- Create different kinds of applications using the spring framework.
- Spring is a lightweight framework which can be thought of as a framework of frameworks because it also offers support for various frameworks such as hibernate, struts, tapestry, and JSF.

Framework of frameworks

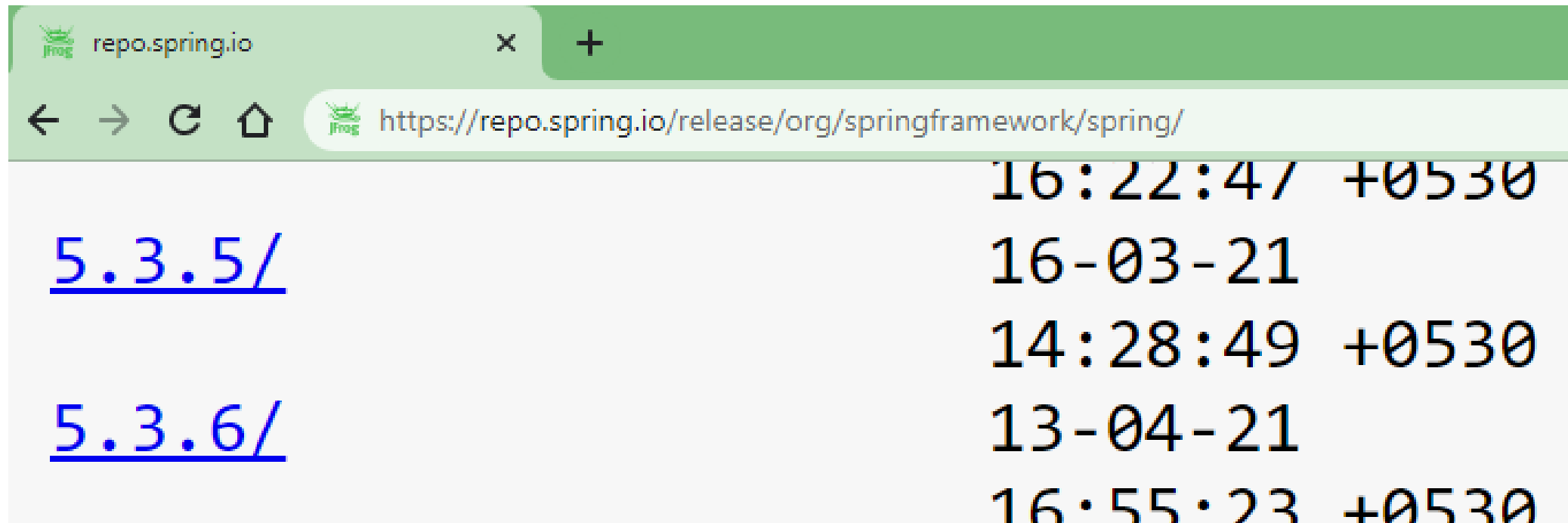


Create a first spring project

- Create a new java project in Eclipse
- Add Spring jars

Lets add Spring Framework to project

1. Download spring jars from <https://repo.spring.io/release/org/springframework/spring/>



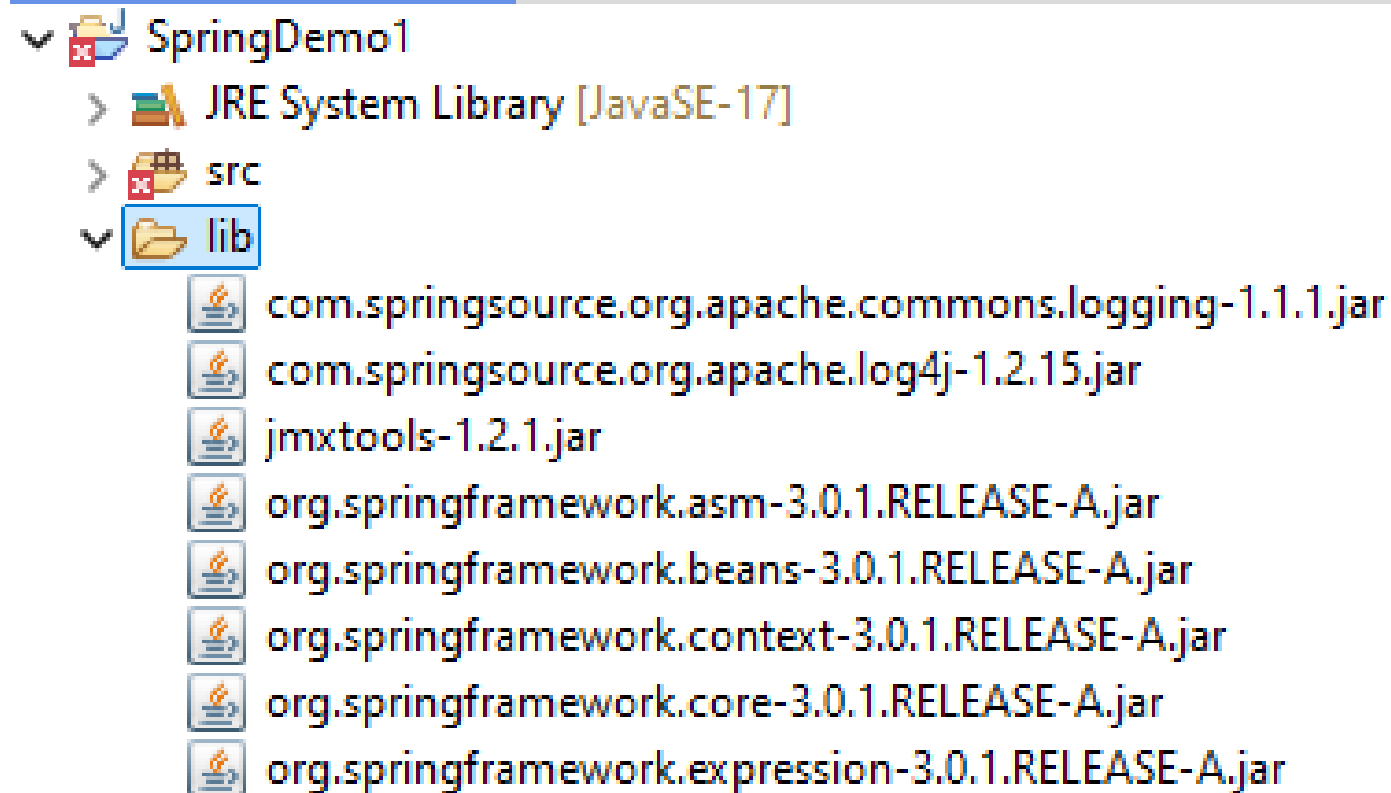
Lets add Spring Framework to project

- Download & **extract** the dist.zip version

Index of release/org/

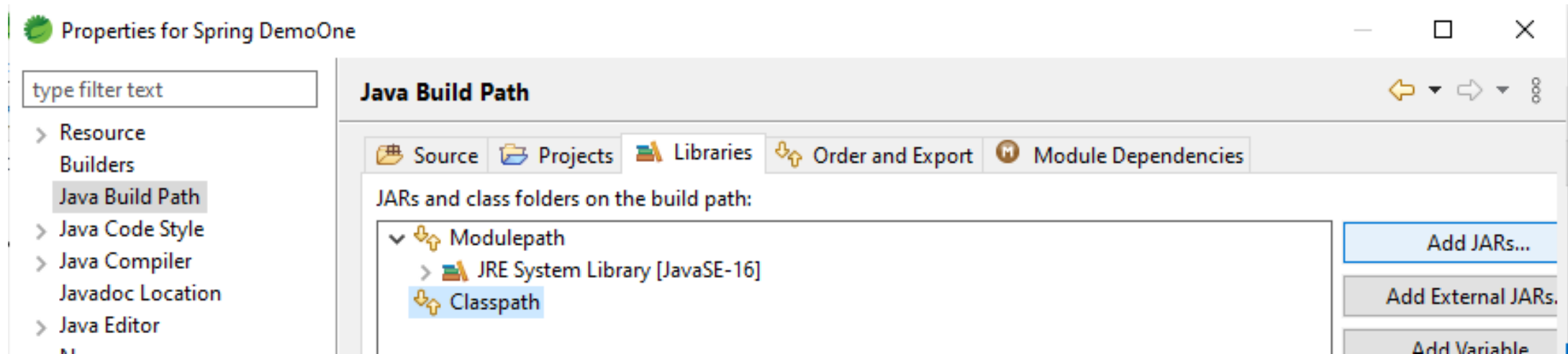
Name	Last Modif
../	
spring-5.3.9-dist.zip	14-07-21 1
spring-5.3.9-docs.zip	14-07-21 1
spring-5.3.9-schema.zip	14-07-21 1

Create a folder “lib” in the project
Copy & paste all jar files from the extracted folder.



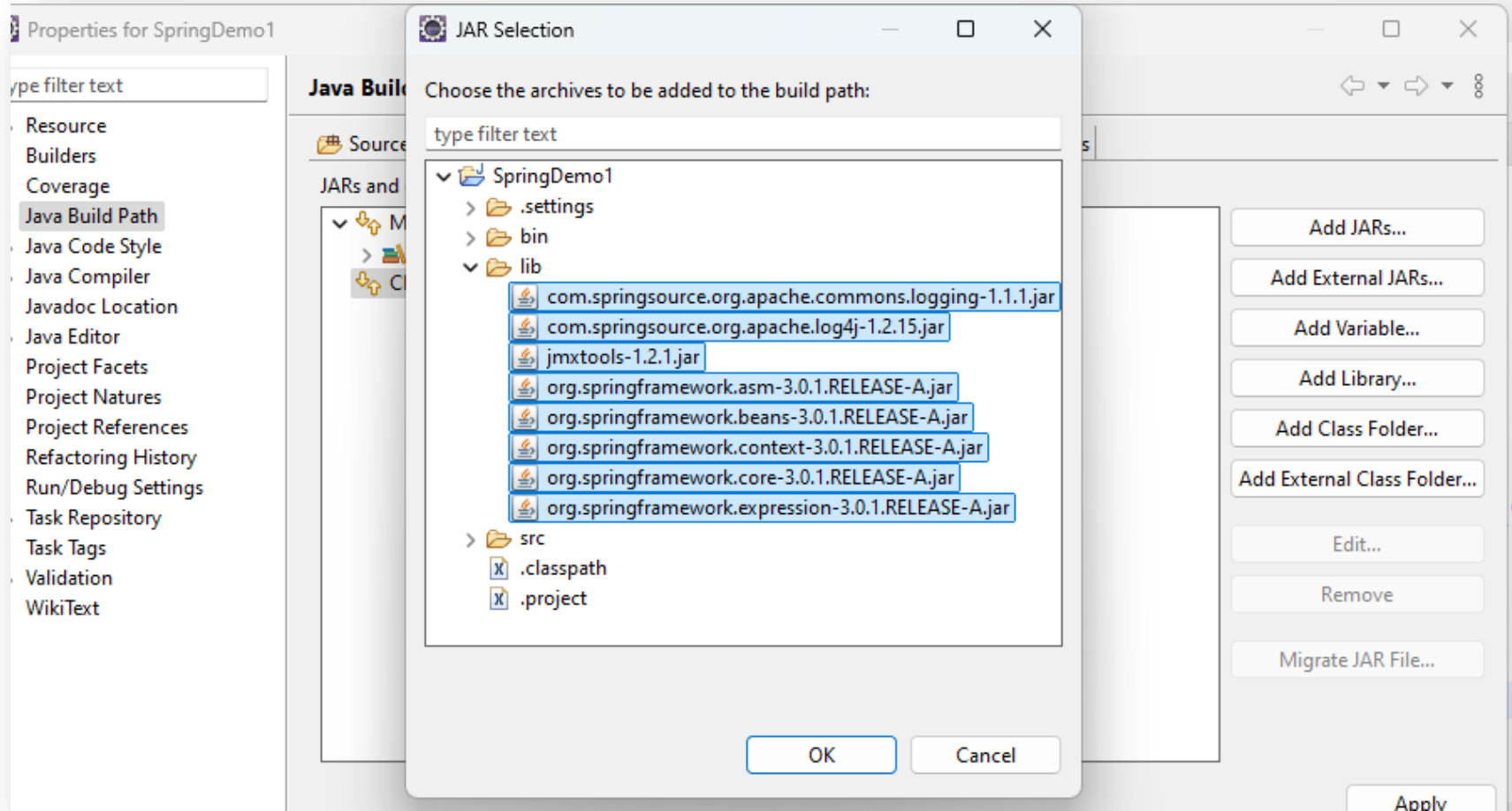
Lets add Spring Framework to project

- RightClick (Project) → Properties → Java Build Path
- Select libraries → classpath → Add Jars.

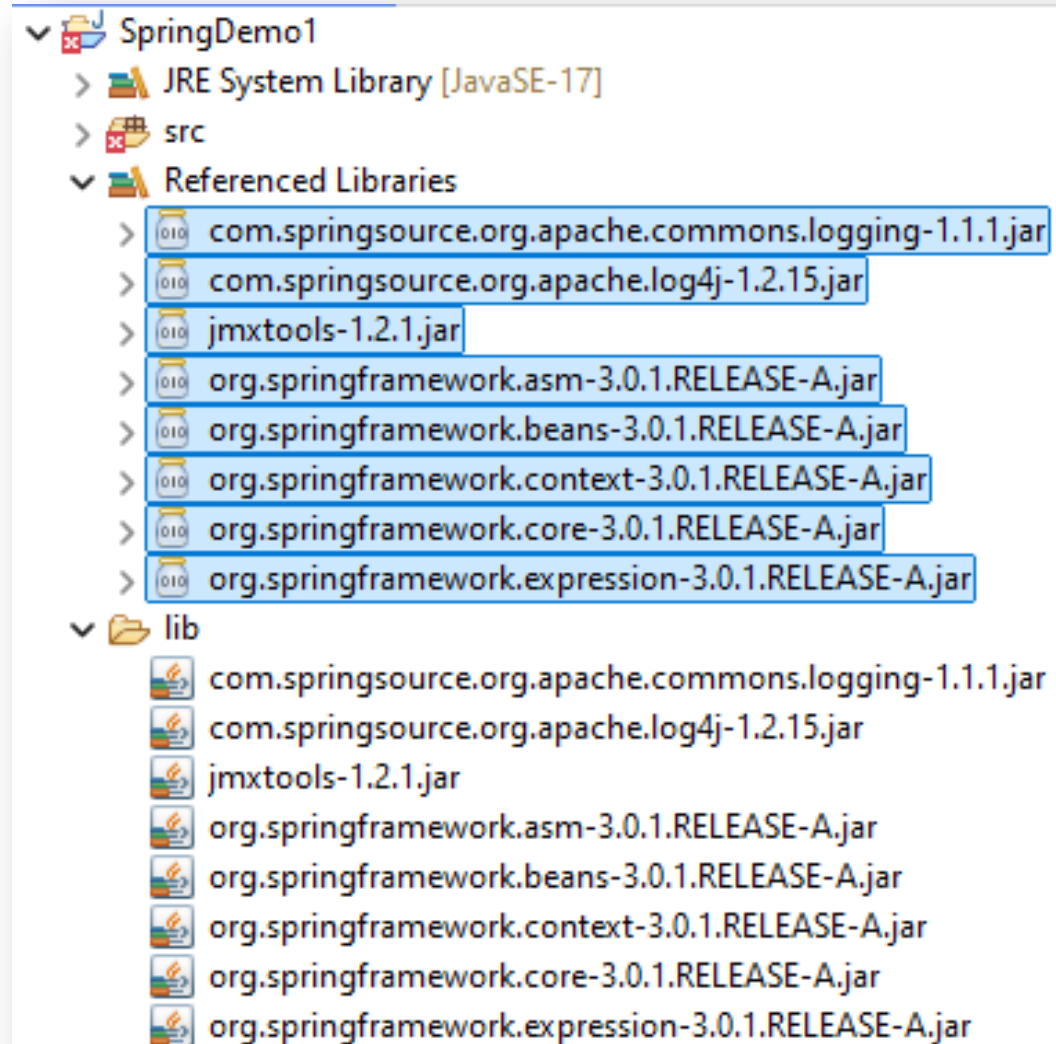


Select all jars in the lib folder

Apply and Close



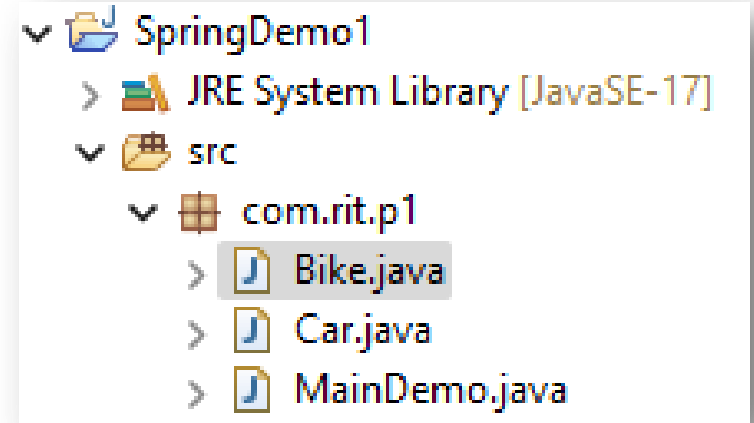
Spring Project is ready



Tight Coupling

```
Bike.java MainDemo.java X
1 package com.rit.p1;
2
3 public class MainDemo {
4     public static void main(String[] args) {
5         Bike bike = new Bike();
6         System.out.println(bike.getBike());
7     }
8 }
```

```
<terminated> MainDemo [Java Applet]
Hi Im using Bike
```



```
Bike.java X
1 package com.rit.p1;
2
3 public class Bike {
4     String getBike() {
5         return "Hi Im using Bike";
6     }
7 }
```

If we upgrade from bike to car

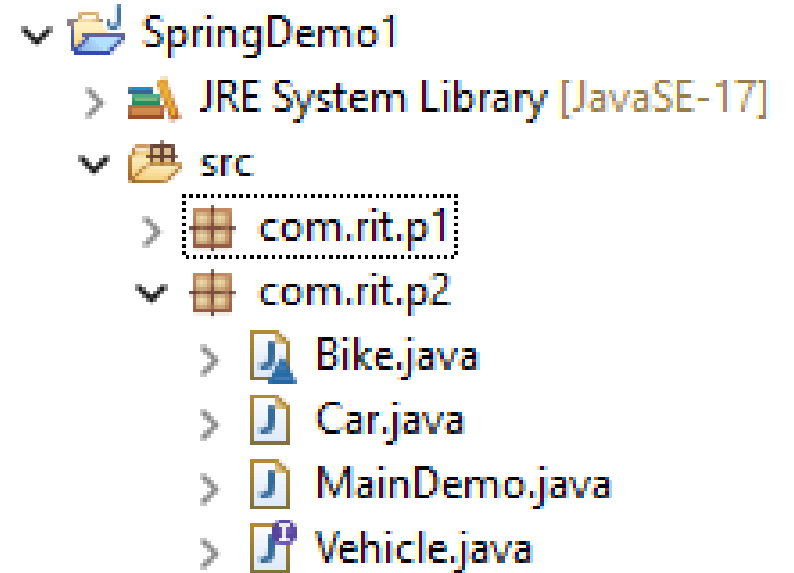
```
Car.java X MainDemo.java
1 package com.rit.p1;
2
3 public class Car {
4     String getCar() {
5         return "Hi Im using Car";
6     }
7 }
```

```
Problems @ Javadoc
<terminated> MainDemo [Java A
Hi Im using Car
```

```
Car.java *MainDemo.java X
1 package com.rit.p1;
2
3 public class MainDemo {
4     public static void main(String[] args) {
5         // Bike bike = new Bike();
6         // System.out.println(bike.getBike());
7
8         Car car = new Car();
9         System.out.println(car.getCar());
10    }
11 }
```

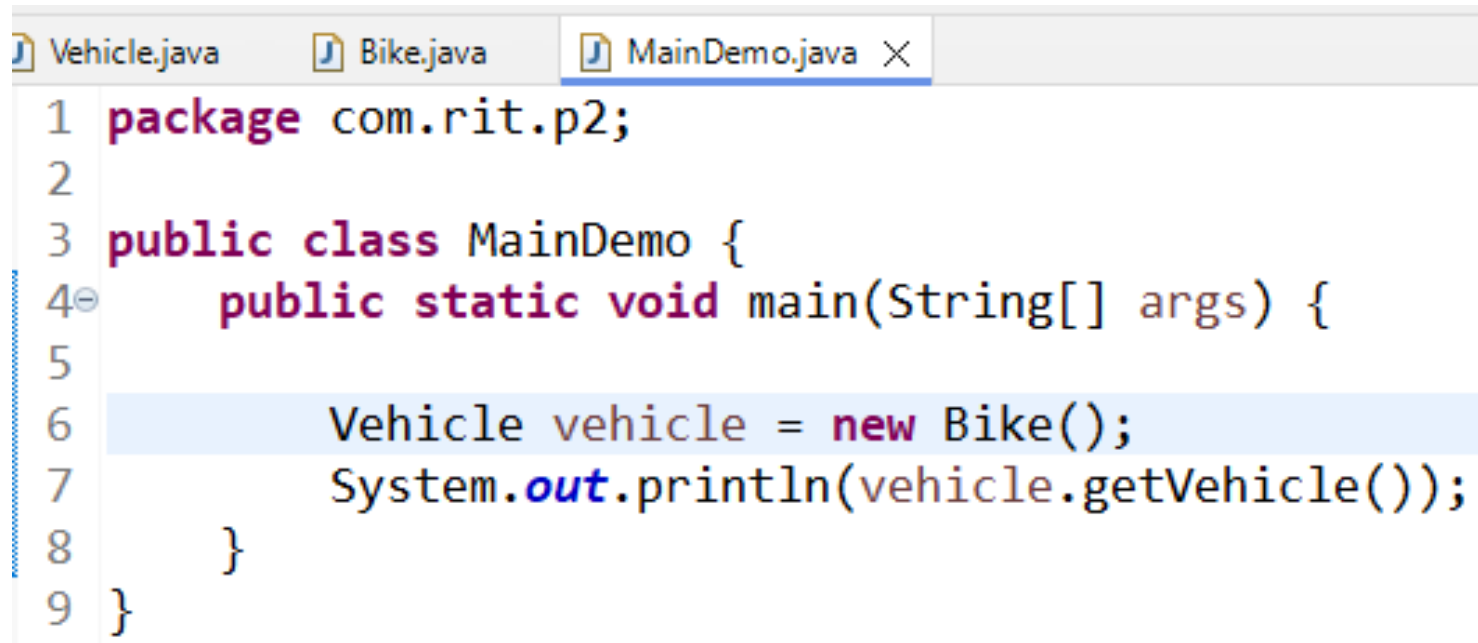
Loose Coupling

```
Vehicle.java X
1 package com.rit.p2;
2
3 public interface Vehicle {
4     public String getVehicle();
5 }
6
```



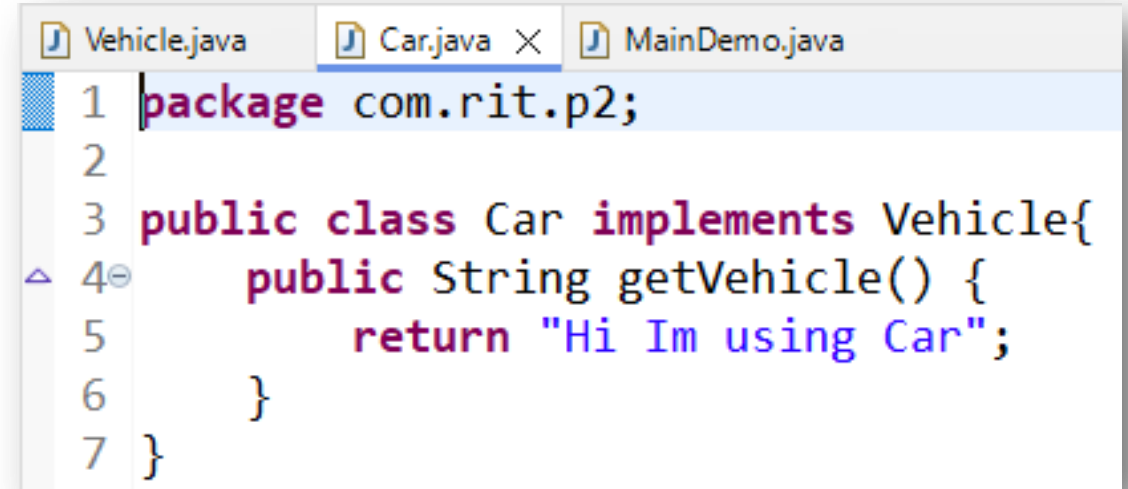
```
Vehicle.java Bike.java X
1 package com.rit.p2;
2
3 class Bike implements Vehicle {
4     public String getVehicle() {
5         return "Hi Im using Bike";
6     }
7 }
```

Main Class

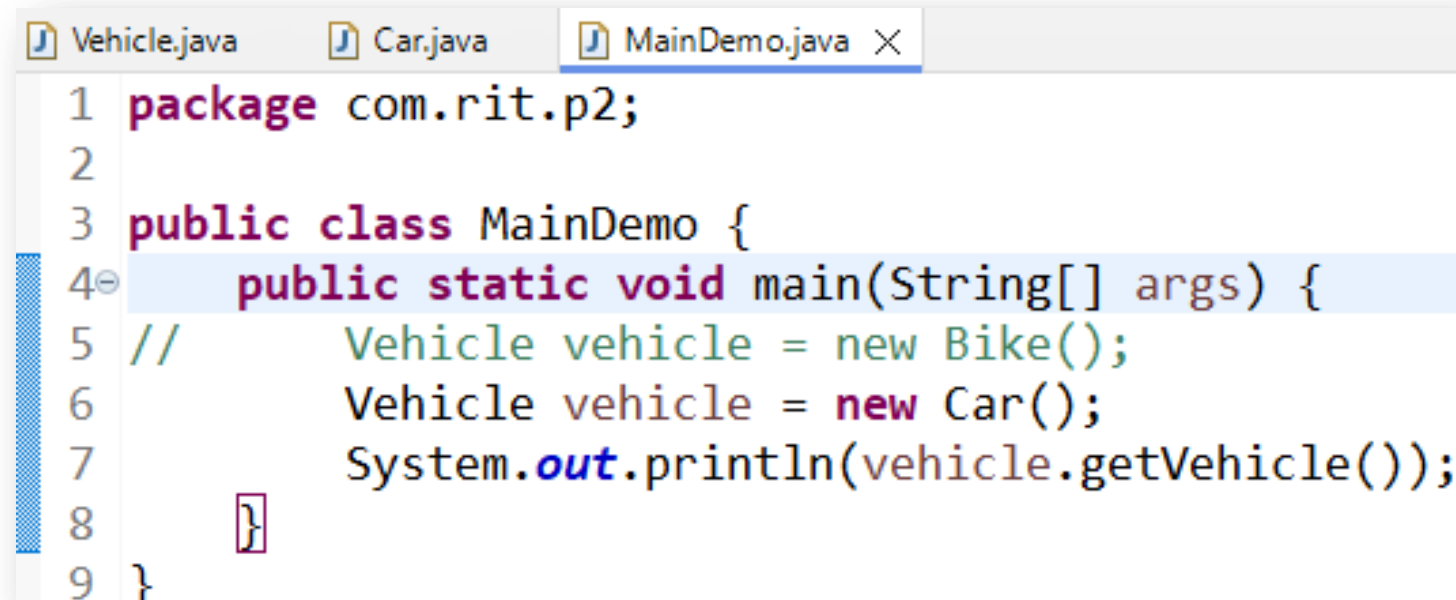


```
Vehicle.java  Bike.java  MainDemo.java X
1 package com.rit.p2;
2
3 public class MainDemo {
4     public static void main(String[] args) {
5
6         Vehicle vehicle = new Bike();
7         System.out.println(vehicle.getVehicle());
8     }
9 }
```

To upgrade with Car

A screenshot of a code editor window showing the Car.java file. The window has three tabs: Vehicle.java, Car.java (selected), and MainDemo.java. The code in Car.java is as follows:

```
1 package com.rit.p2;  
2  
3 public class Car implements Vehicle{  
4     public String getVehicle() {  
5         return "Hi Im using Car";  
6     }  
7 }
```

A screenshot of a code editor window showing the MainDemo.java file. The window has three tabs: Vehicle.java, Car.java, and MainDemo.java (selected). The code in MainDemo.java is as follows:

```
1 package com.rit.p2;  
2  
3 public class MainDemo {  
4     public static void main(String[] args) {  
5         // Vehicle vehicle = new Bike();  
6         Vehicle vehicle = new Car();  
7         System.out.println(vehicle.getVehicle());  
8     }  
9 }
```

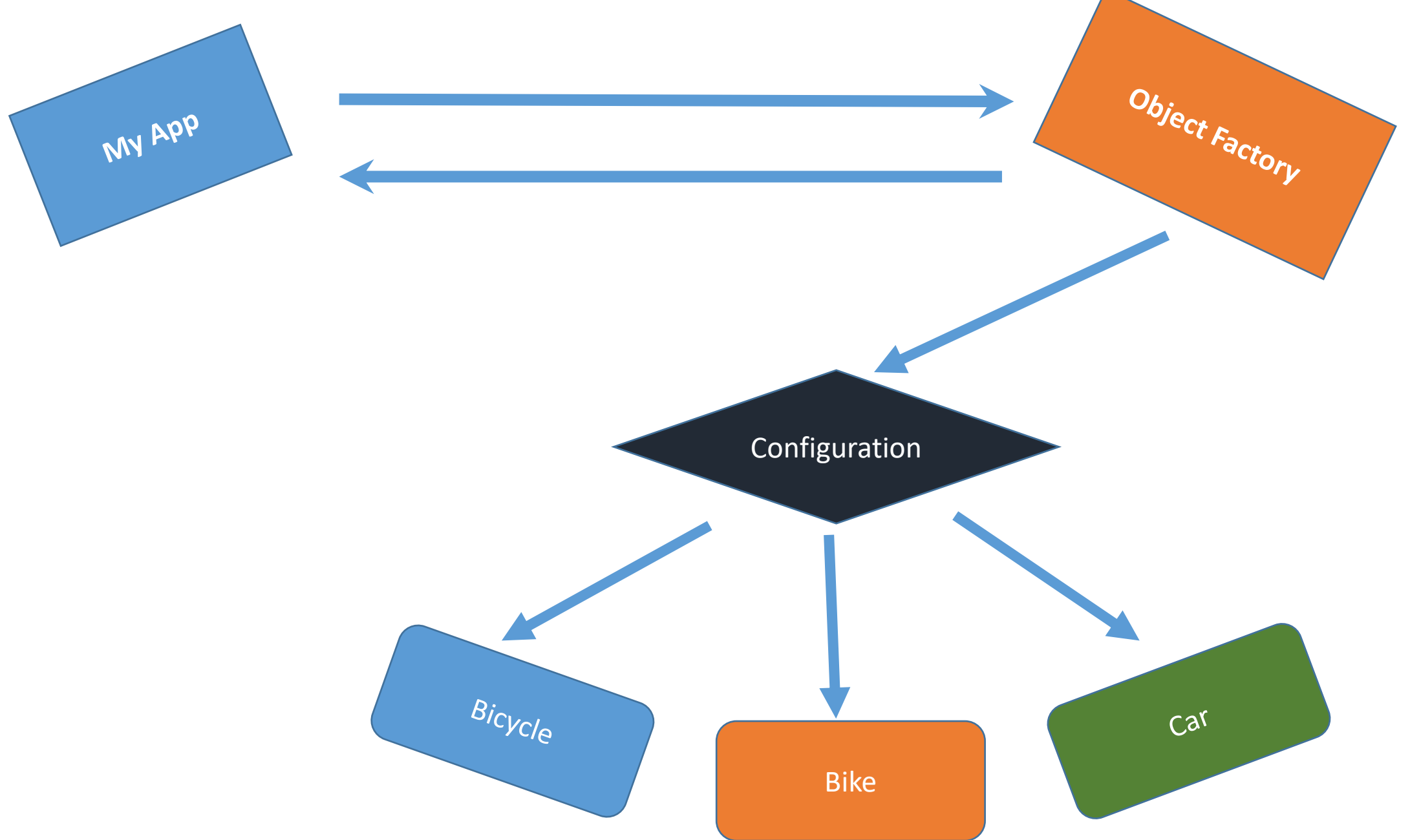
Inversion Of Control (IOC)

Inversion of Control

- One of the major principles of Software Engineering
- Inversion of Control (IoC) is a design principle that allows classes to be loosely coupled and, therefore, easier to test and maintain.
- IoC refers to transferring the control of objects and their dependencies from the main program to a container or framework.

Spring IoC Container

- Spring IoC (Inversion of Control) Container is the core of Spring Framework.
- It creates the objects, configures and assembles their dependencies, manages their entire life cycle.
- The Container uses Dependency Injection(DI) to manage the components that make up the application.
- It gets the information about the objects from a configuration file(XML) or Java Code or Java Annotations and Java POJO class.
- These objects are called Beans.
- Since the Controlling of Java objects and their lifecycle is not done by the developers, hence the name Inversion Of Control.



Types of loc Containers

There are 2 types of IoC containers:

- BeanFactory : is the most basic version of IoC containers

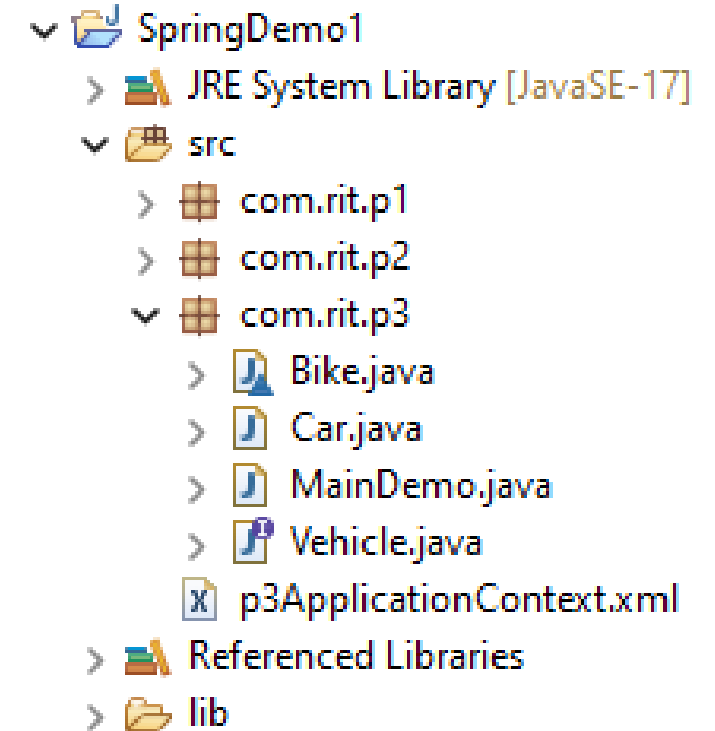
```
Resource resource=new ClassPathResource("applicationContext.xml");  
BeanFactory factory=new XmlBeanFactory(resource);
```

- ApplicationContext : extends the features of BeanFactory.

```
ApplicationContext context = new  
ClassPathXmlApplicationContext("applicationContext.xml");
```

Implementing IOC in our project

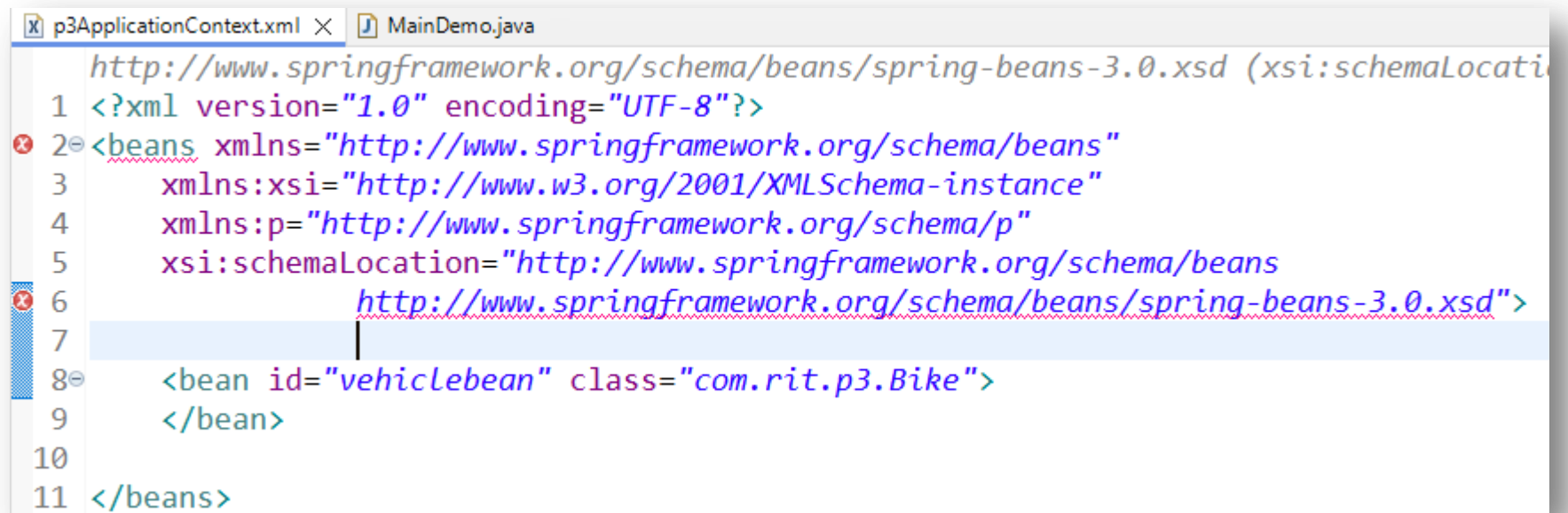
- No change in Bike, Car & Vehicle
- We need to add a spring bean config file
p3ApplicationContext.xml in src
- We have get the object through bean factory
in main method



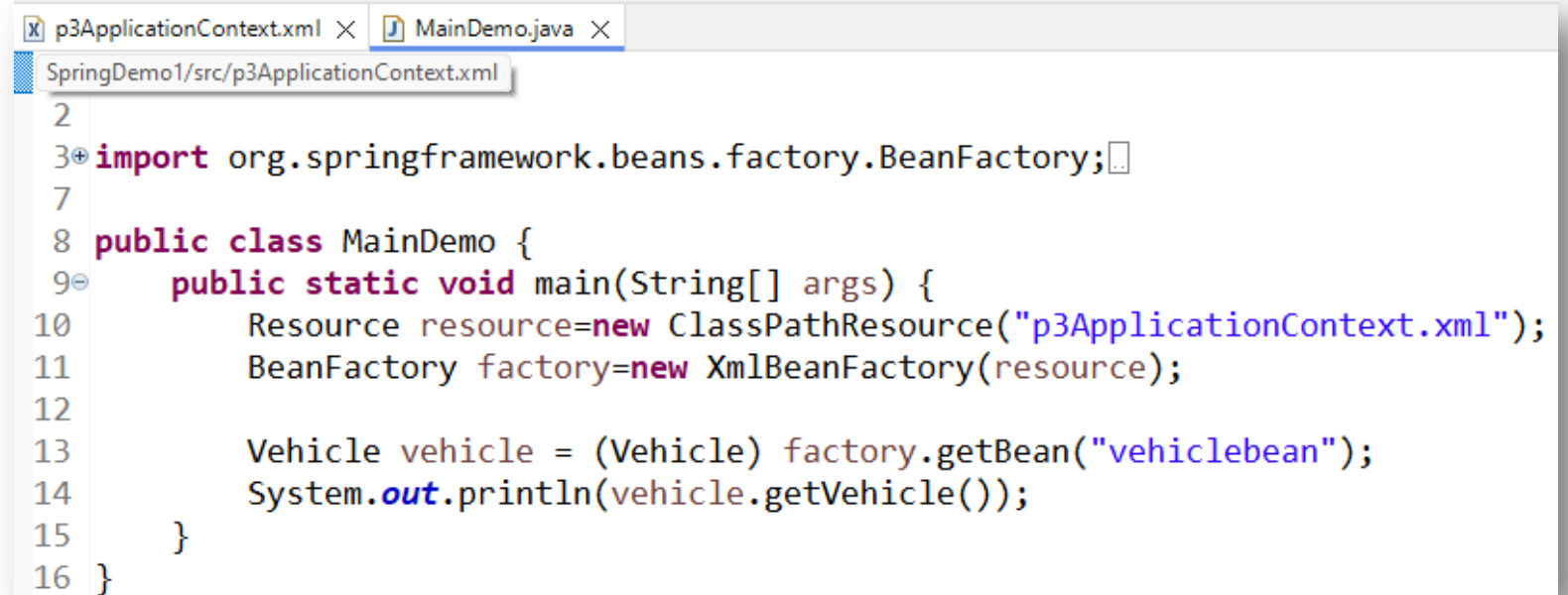
p3ApplicationContext.xml

```
<?xml version="1.0" encoding="UTF-8"?>
<beans xmlns="http://www.springframework.org/schema/beans"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xmlns:p="http://www.springframework.org/schema/p"
xsi:schemaLocation="http://www.springframework.org/schema/beans
http://www.springframework.org/schema/beans/spring-beans-3.0.xsd">

    <bean id="vehiclebean" class="com.rit.p3.Bike">
    </bean>
</beans>
```



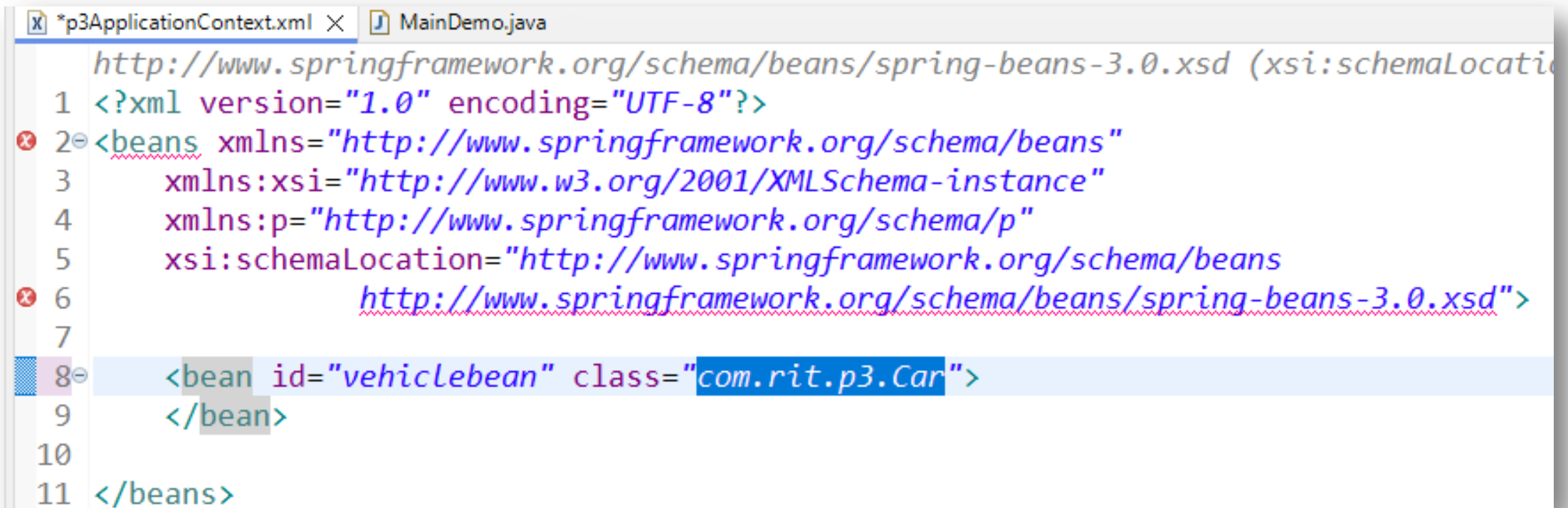
```
public class MainDemo {  
    public static void main(String[] args) {  
  
        Resource resource=new ClassPathResource("p3ApplicationContext.xml");  
        BeanFactory factory=new XmlBeanFactory(resource);  
  
        Vehicle vehicle = (Vehicle) factory.getBean("vehiclebean");  
        System.out.println(vehicle.getVehicle());  
  
    }  
}
```



```
p3ApplicationContext.xml x MainDemo.java x  
SpringDemo1/src/p3ApplicationContext.xml  
2  
3+ import org.springframework.beans.factory.BeanFactory;..  
7  
8 public class MainDemo {  
9=     public static void main(String[] args) {  
10         Resource resource=new ClassPathResource("p3ApplicationContext.xml");  
11         BeanFactory factory=new XmlBeanFactory(resource);  
12  
13         Vehicle vehicle = (Vehicle) factory.getBean("vehiclebean");  
14         System.out.println(vehicle.getVehicle());  
15     }  
16 }
```

Upgrade to Car

- Just change the class in p3ApplicationContext.xml



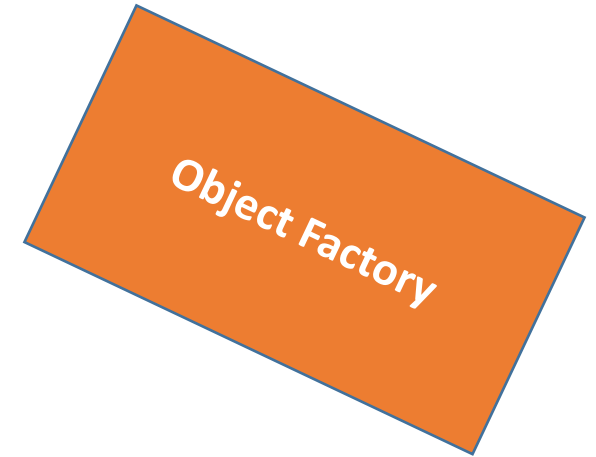
```
*p3ApplicationContext.xml × MainDemo.java
http://www.springframework.org/schema/beans/spring-beans-3.0.xsd (xsi:schemaLocation
1 <?xml version="1.0" encoding="UTF-8"?>
2 <beans xmlns="http://www.springframework.org/schema/beans"
3     xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
4     xmlns:p="http://www.springframework.org/schema/p"
5     xsi:schemaLocation="http://www.springframework.org/schema/beans
6         http://www.springframework.org/schema/beans/spring-beans-3.0.xsd">
7
8 <bean id="vehiclebean" class="com.rit.p3.Car">
9     </bean>
10
11 </beans>
```


Main features of Spring IoC

- Creating Object for us,
- Managing our objects,
- Helping our application to be configurable,
- Managing dependencies

Spring Container

- Primary functions
 - Create and manage objects (*Inversion of Control*)
 - Inject object's dependencies (*Dependency Injection*)
- Configuring Spring Container
 - XML configuration file (legacy)
 - Java Annotation (Modern)
 - Java Source Code (Modern)



Spring Development Process

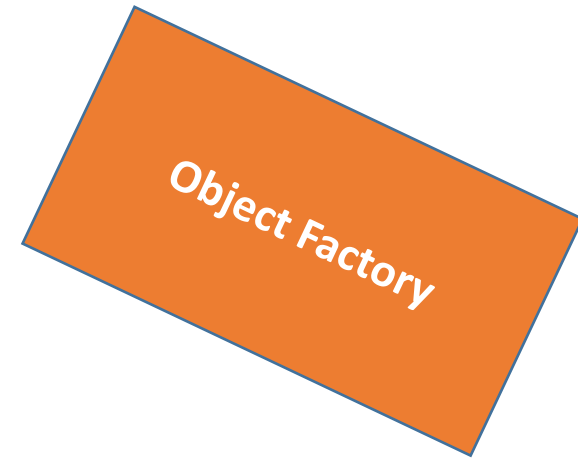
1. Configuring Spring Beans
2. Create a Spring Container
3. Retrieve Beans from Spring Container

Step 1: Configuring Spring Beans

```
applicationContext.xml x
<?xml version="1.0" encoding="UTF-8"?>
<beans xmlns="http://www.springframework.org/schema/beans"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xsi:schemaLocation="
    http://www.springframework.org/schema/beans
    http://www.springframework.org/schema/beans/spring-beans.xsd">
  <bean id="myVehicle" class="com.rit.Bicycle">
  </bean>
</beans>
```

Step 2: Create a Spring Container

- Spring container is generally known as ApplicationContext
- Specialized implementations
 - ClassPathXmlApplicationContext
 - AnnotationConfigApplicationContext
 - GenericWebApplicationContext
 - Others...



```
ClasspathXmlApplicationContext context =  
    new ClasspathXmlApplicationContext("applicationContext.xml")
```

Step 3: Retrieve Bean from Container

```
Vehicle theVehicle =  
    content.getBean("myVehicle", Vehicle.class)
```

Using `ClassPathXmlApplicationContext`

```
package com.rit.p3;
import org.springframework.context.ApplicationContext;
import org.springframework.context.support.ClassPathXmlApplicationContext;

public class MainDemo2 {
    public static void main(String[] args) {
        ApplicationContext context = new
            ClassPathXmlApplicationContext("p3ApplicationContext.xml");

        Vehicle vehicle = context.getBean("vehiclebean", Vehicle.class);
        System.out.println(vehicle.getVehicle());
    }
}
```

Another Main Class

```
MainDemo2.java x
1 package com.rit.p3;
2
3 import org.springframework.context.ApplicationContext;
4 import org.springframework.context.support.ClassPathXmlApplicationContext;
5
6 public class MainDemo2 {
7     public static void main(String[] args) {
8         ApplicationContext context = new ClassPathXmlApplicationContext("p3ApplicationContext.xml");
9
10        Vehicle vehicle = context.getBean("vehiclebean", Vehicle.class);
11        System.out.println(vehicle.getVehicle());
12    }
13 }
```


Thank you