



Symmetric Key Encryption

Attacks on CBC

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Content Leak Problem

Content leak problem

- let's assume that we have two encrypted blocks:

$$Y_i = E_K(X_i + Y_{i-1})$$

$$Y_j = E_K(X_j + Y_{j-1})$$

that happen to be equal:

$$Y_i = Y_j$$

- this means that

$$D_K(Y_i) = D_K(Y_j)$$

$$X_i + Y_{i-1} = X_j + Y_{j-1}$$

$$X_i + X_j = Y_{i-1} + Y_{j-1}$$

- the attacker learns the difference $X_i + X_j$
- if X_i (or part of it) is known to the attacker, then X_j (or part of it) is also disclosed: $X_j = X_i + Y_{i-1} + Y_{j-1}$

Probability of a matching pair

- $\Pr\{Y_i = Y_j\} = ?$
- assume that the block cipher works as a random function
- let P_k be the probability of having no matching pairs among k outputs (size of output space is $N = 2^n$)
 - $P_1 = 1$
 - $P_2 = ?$

$$\sum_{\text{for all } y} \Pr\{Y_1 = y\} \Pr\{Y_2 \neq y\} = N \frac{1}{N} \frac{N-1}{N} = \frac{N-1}{N}$$

Probability of a matching pair

- $\Pr\{Y_i = Y_j\} = ?$
- assume that the block cipher works as a random function
- let P_k be the probability of having no matching pairs among k outputs (size of output space is $N = 2^n$)

- $P_1 = 1$

- $P_2 = \frac{N-1}{N}$

- $P_3 = ?$

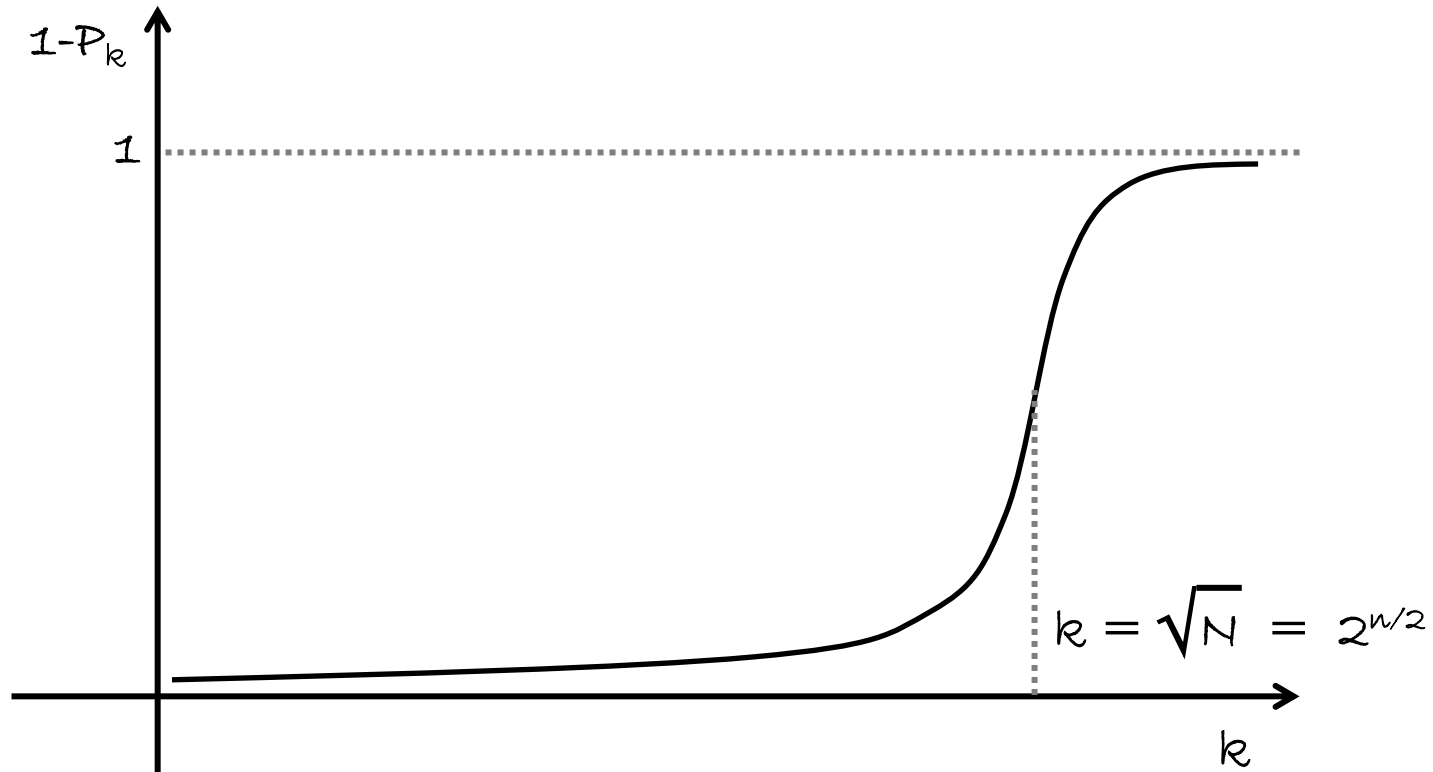
$$\sum_{\substack{\text{for all } y \\ \text{for all } y' \neq y}} \Pr\{Y_1 = y\} \Pr\{Y_2 = y'\} \Pr\{Y_3 \neq y, y'\}$$
$$= N(N-1) \frac{1}{N} \frac{1}{N} \frac{N-2}{N} = \frac{N-1}{N} \frac{N-2}{N}$$

Probability of a matching pair

- $\Pr\{Y_i = Y_j\} = ?$
- assume that the block cipher works as a random function
- let P_k be the probability of having no matching pairs among k outputs (size of output space is $N = 2^n$)
 - $P_1 = 1$
 - $P_2 = \frac{N-1}{N}$
 - $P_3 = \frac{N-1}{N} \frac{N-2}{N}$
 - ...
 - $P_k = \frac{N-1}{N} \frac{N-2}{N} \dots \frac{N-k+1}{N}$

Probability of a matching pair

- $\Pr\{Y_i = Y_j\} = 1 - P_k$



Numerical example

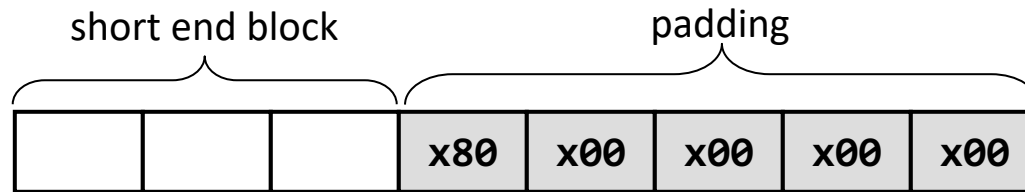
- let's assume that we use a block cipher with block length $n = 64$ bits (e.g., DES) in CBC mode
- among $2^{n/2} = 2^{32}$ encrypted blocks, there will be 2 identical blocks with large probability
 - information about the corresponding plaintext blocks is leaked
- as 1 block is 8 bytes (64 bits), 2^{32} blocks is just $8 \times 2^{32} = 2^{35}$ bytes, which is $\sim 32\text{GB}$
- it may be possible to observe that much encrypted data (e.g., an encrypted hard disk)

One should use a block cipher for which $n/2$ is sufficiently large, e.g., AES ($n = 128$ bits) or encrypt only small chunks of data with a given key.

Padding Oracle Attack

The padding oracle attack

- let's assume two parties (e.g., a client and a server) communicate using a block cipher in CBC mode
- let's assume they use the ISO 7816 padding scheme



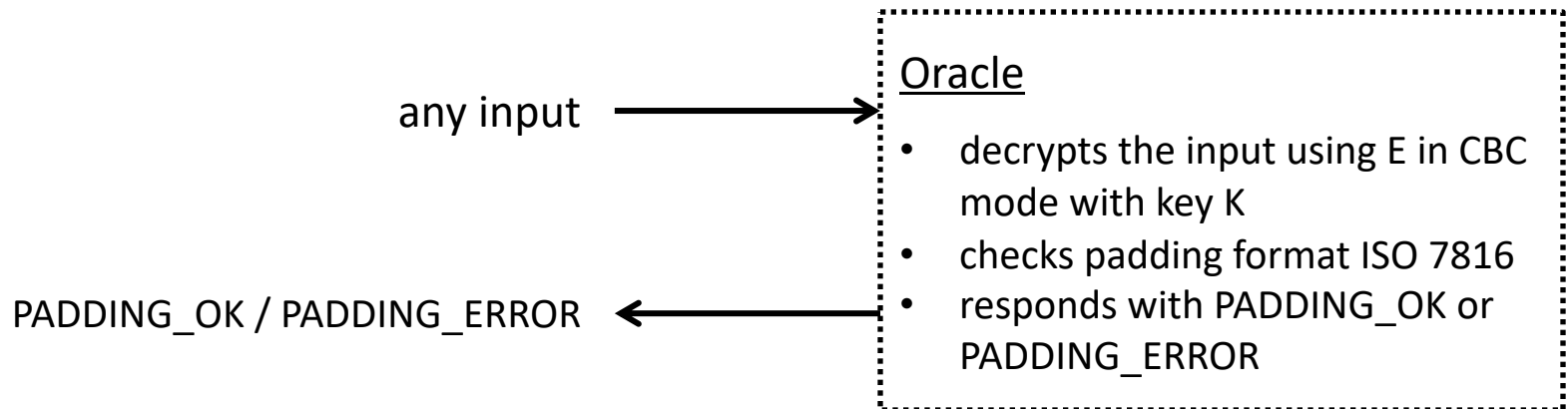
- when the server receives any message (maybe from an attacker)...
 - it decrypts it according to the rules of CBC decryption
 - it tries to identify and remove the padding
- What should the server do, if the padding found is incorrect?
- if it sends a "padding error" message, then it essentially leaks information...

The padding oracle attack

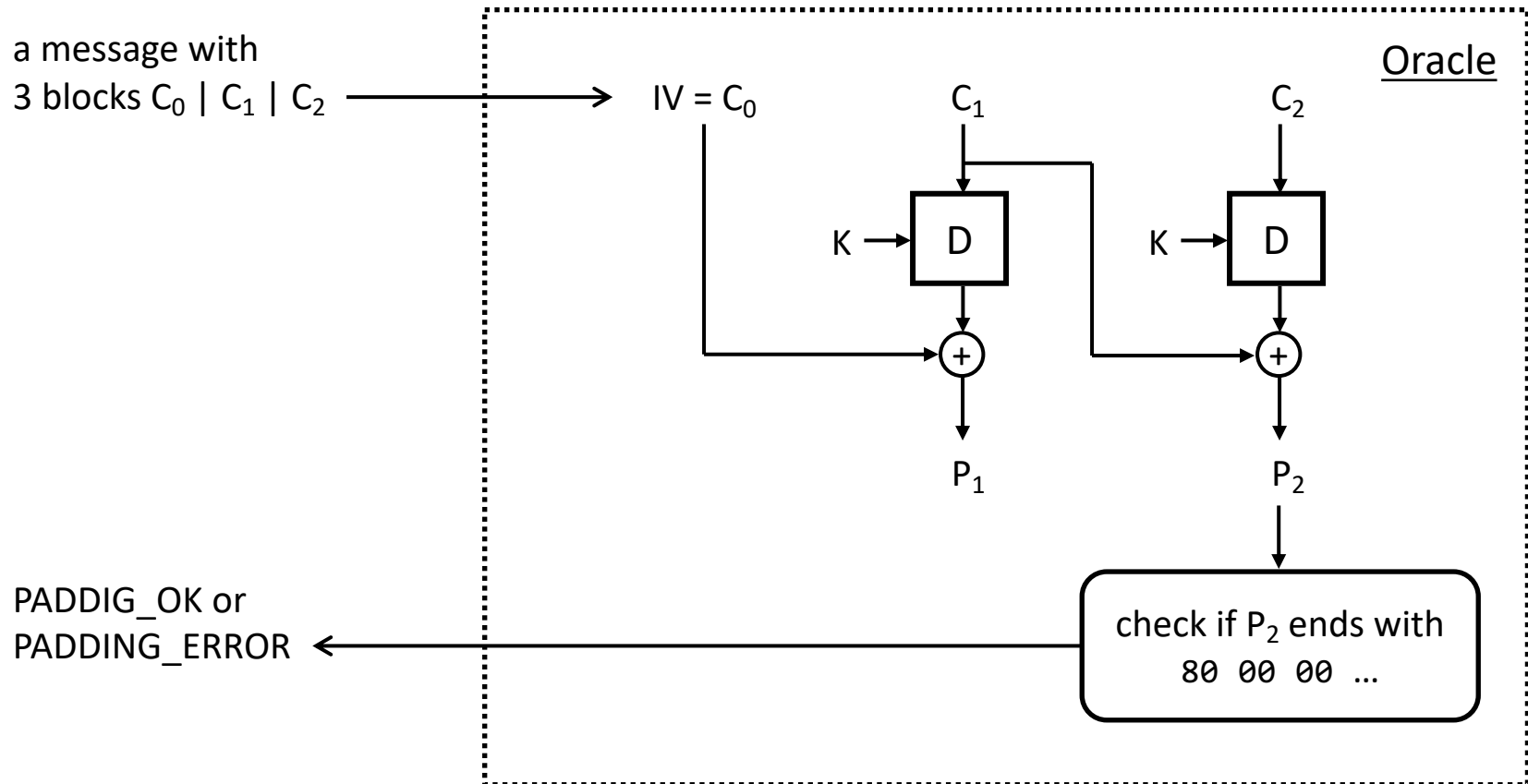
- Can we exploit this to decode something meaningful?
- an attack discovered by Serge Vaudenay in 2002 allows us to **decrypt any encrypted message efficiently** by repeatedly sending (adaptively) crafted ciphertexts to the server and observing its response
 - “padding error” means that padding was not correct in what was obtained after decryption by the server
 - no error message means the padding was correct
 - we can play a “yes/no questions” game with the server
 - if we ask cleverly, we can obtain all information we need!
- this is a special version of the (adaptive) **chosen ciphertext attack model**, where we choose a ciphertext, but we do not obtain the corresponding plaintext, only some partial information about the result of the decryption

The model

- let's assume we have an encrypted block $Y = E_K(X)$ and we don't know X and K
- we have access to an Oracle, which
 - knows and uses key K
 - decrypts whatever is sent to it using E in CBC mode with key K
 - checks the padding at the end of the decrypted input
 - tells whether the padding format was compliant with ISO 7816 (responds with `PADDING_OK` or `PADDING_ERROR`)
- we want to recover X

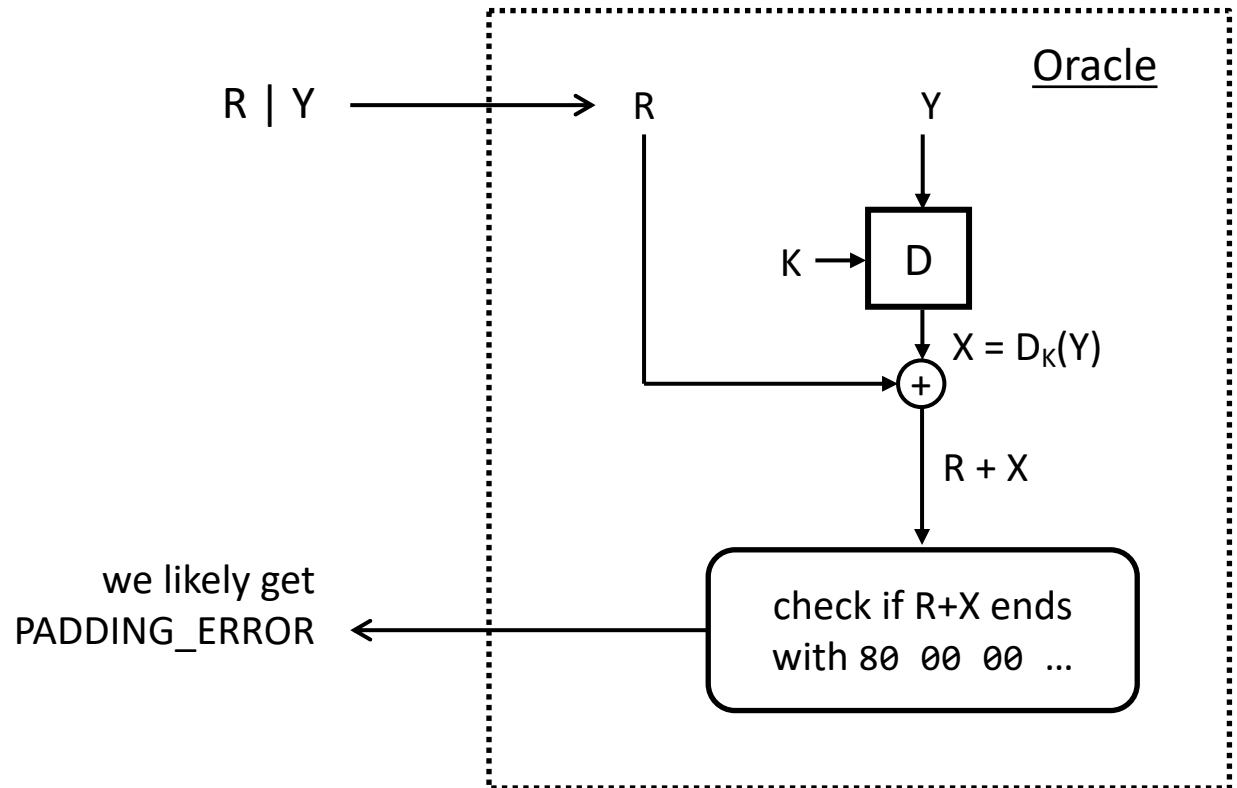


An example



The idea

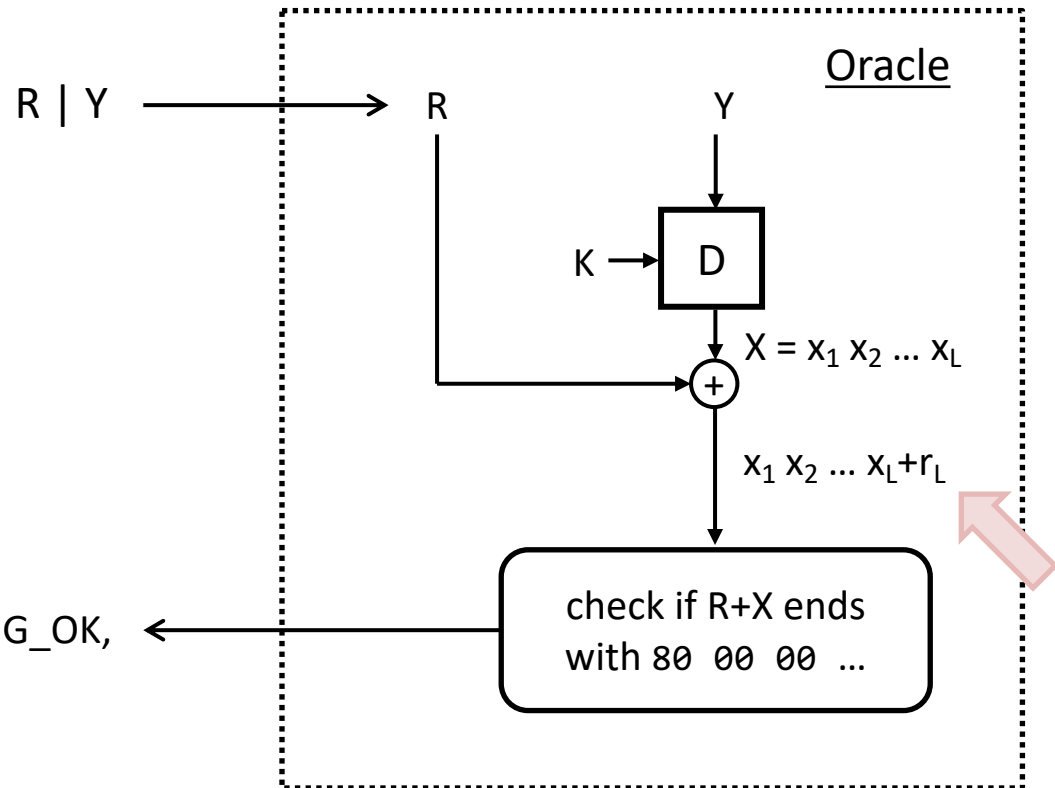
$Y = E_K(X)$ and
let $R = 00\ 00\ \dots\ 00$



change (e.g., increment)
the last byte of R and repeat!

The idea

$Y = E_K(X)$ where $X = x_1 x_2 \dots x_L$
and $R = 00 \ 00 \dots r_L$



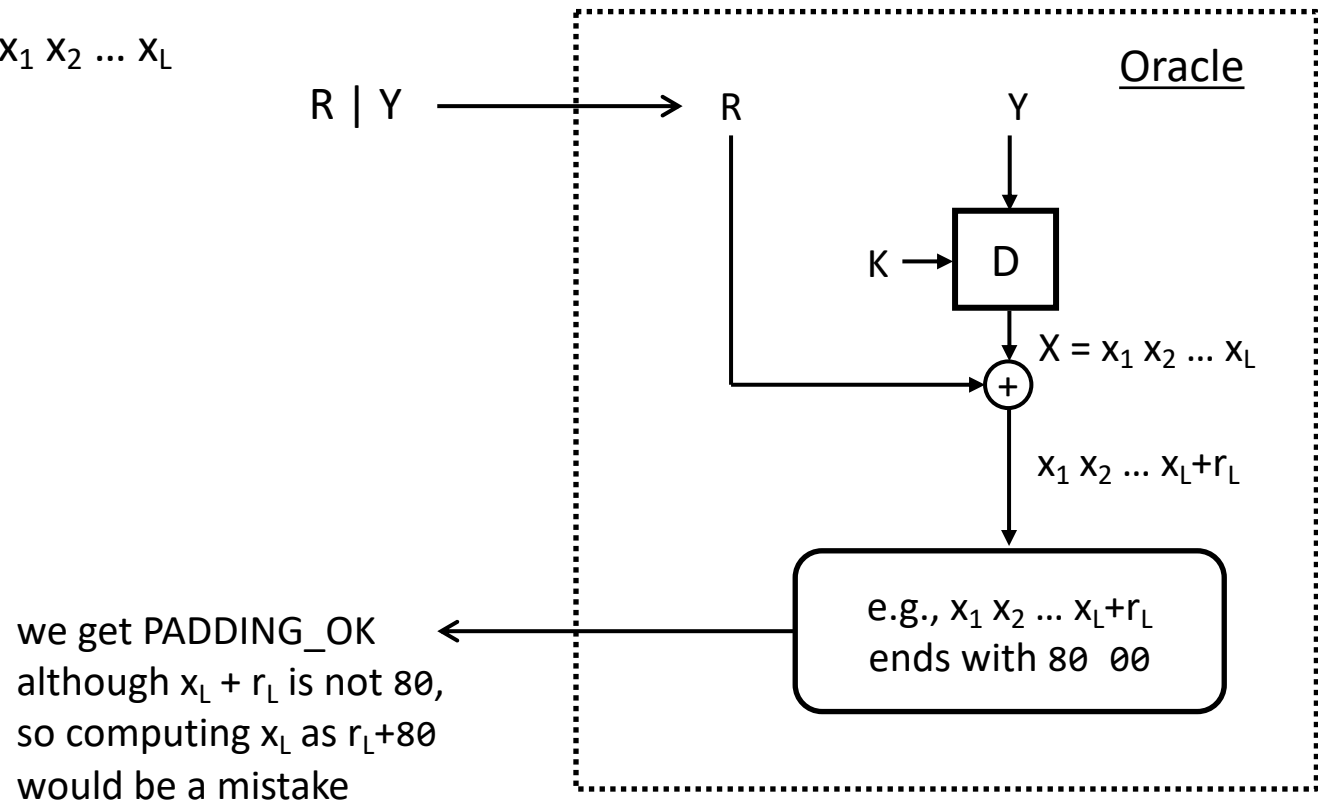
we eventually get PADDING_OK,
e.g., when $x_L + r_L = 80$



assuming that $x_L + r_L$ is indeed 80,
we can compute $x_L = r_L + 80$

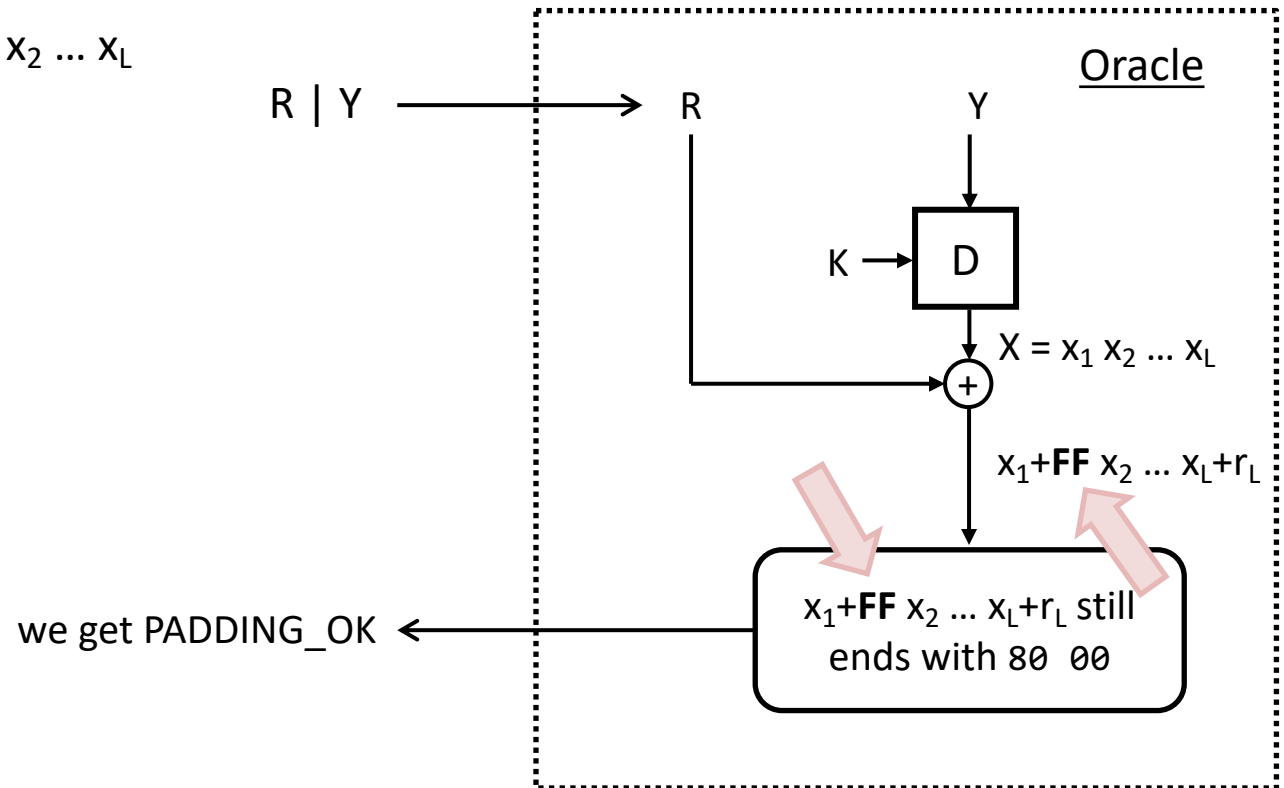
But what if the padding was longer?

$Y = E_K(X)$ where $X = x_1 x_2 \dots x_L$
and $R = 00 \ 00 \dots r_L$



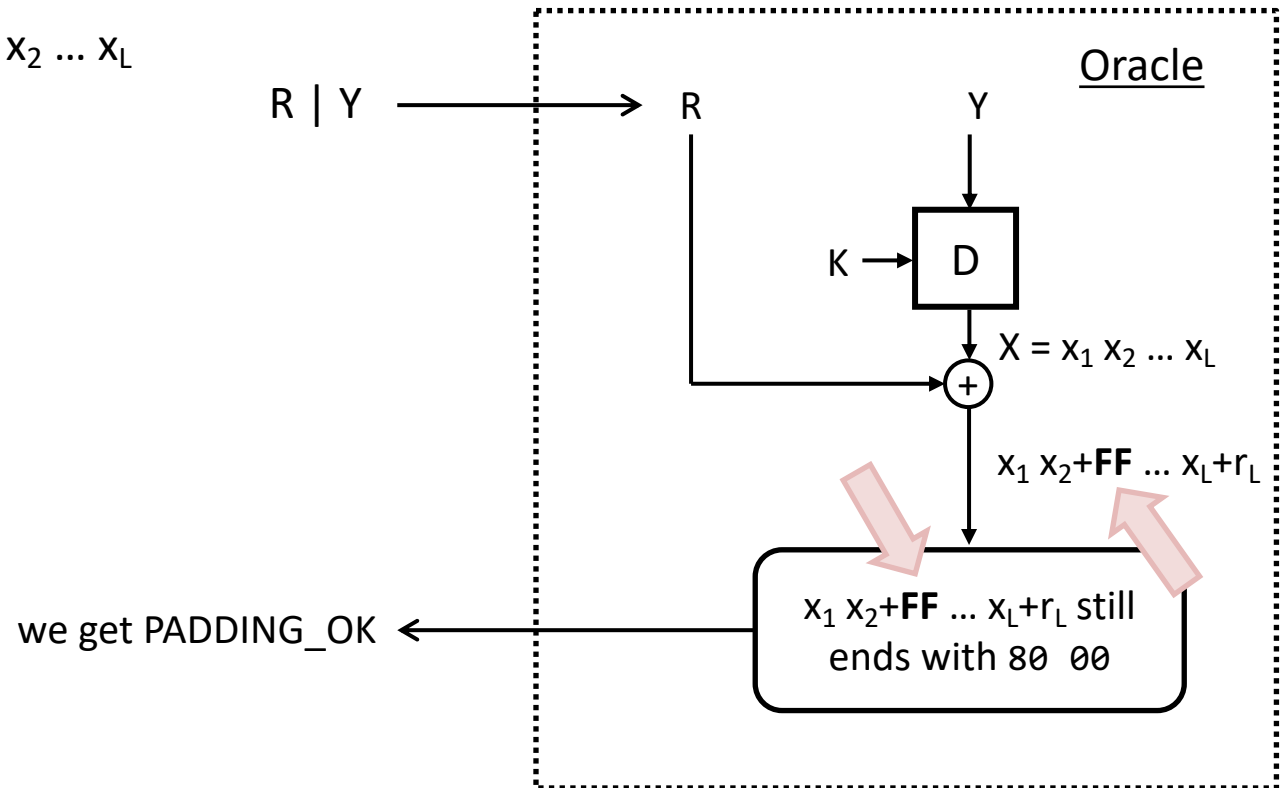
Another idea

$Y = E_K(X)$ where $X = x_1 x_2 \dots x_L$
and $R = \text{FF } 00 \dots r_L$



Another idea

$Y = E_K(X)$ where $X = x_1 x_2 \dots x_L$
and $R = 00 \text{ FF} \dots r_L$

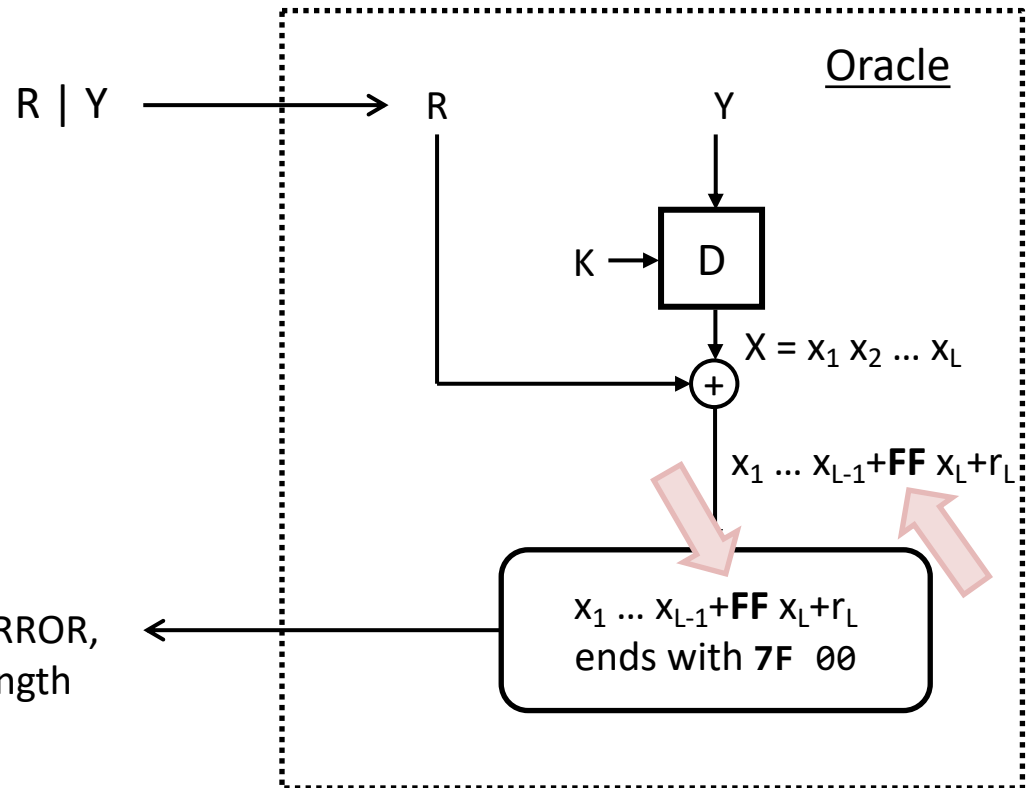


Another idea

$Y = E_K(X)$ where $X = x_1 x_2 \dots x_L$
and $R = 00 \dots \mathbf{FF} r_L$



we get `PADDING_ERROR`,
and we learn the length
of the padding!



Another idea



knowing that for some $R = r_1 r_2 \dots r_L$ the padding length is plen , and hence, the padding is $80\ 00 \dots 00$ (with length plen), we can compute

$$x_{L-\text{plen}+1} = r_{L-\text{plen}+1} + 80 \text{ and}$$

$$x_i = r_i + 00 = r_i \text{ for } i > L-\text{plen}+1$$

e.g., $\text{plen} = 3 \rightarrow$ padding is $80\ 00\ 00$

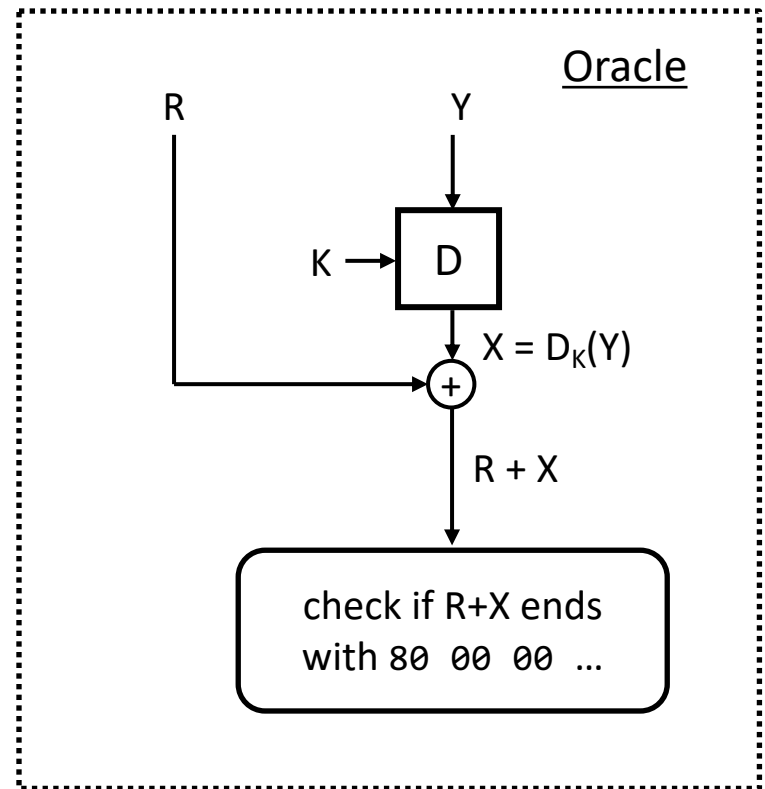
	r_1	r_2	...	r_{L-2}	r_{L-1}	r_L
+	x_1	x_2	...	x_{L-2}	x_{L-1}	x_L
<hr/>						
	.	.	.	80	00	00



$$x_{L-2} = r_{L-2} + 80$$

$$x_{L-1} = r_{L-1}$$

$$x_L = r_L$$



And the last step...



assume that for some $R = r_1 r_2 \dots r_L$ the padding length is plen , and hence, the padding is $80\ 00 \dots 00$ (with length plen)

we can set $r_{L-\text{plen}+1} = x_{L-\text{plen}+1}$, which probably destroys the padding

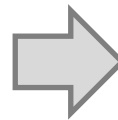
but then we can change $r_{L-\text{plen}}$ until we get correct padding again, which means that the changed $r'_{L-\text{plen}} + x_{L-\text{plen}}$ must be 80 , and hence

$$x_{L-\text{plen}} = r'_{L-\text{plen}} + 80$$

e.g., $\text{plen} = 3 \rightarrow$ padding is $80\ 00\ 00$

$$\begin{array}{ccccccc}
 & r_1 & r_2 & \dots & r_{L-2} & r_{L-1} & r_L \\
 + & x_1 & x_2 & \dots & x_{L-2} & x_{L-1} & x_L \\
 \hline
 & . & . & . & 80 & 00 & 00
 \end{array}$$

\rightarrow we can compute $x_{L-2}\ x_{L-1}\ x_L$



$$\begin{array}{ccccccc}
 & r_1 & r_2 & \dots & r'_{L-3} & x_{L-2} & x_{L-1} & x_L \\
 + & x_1 & x_2 & \dots & x_{L-3} & x_{L-2} & x_{L-1} & x_L \\
 \hline
 & . & . & . & 80 & 00 & 00 & 00
 \end{array}$$

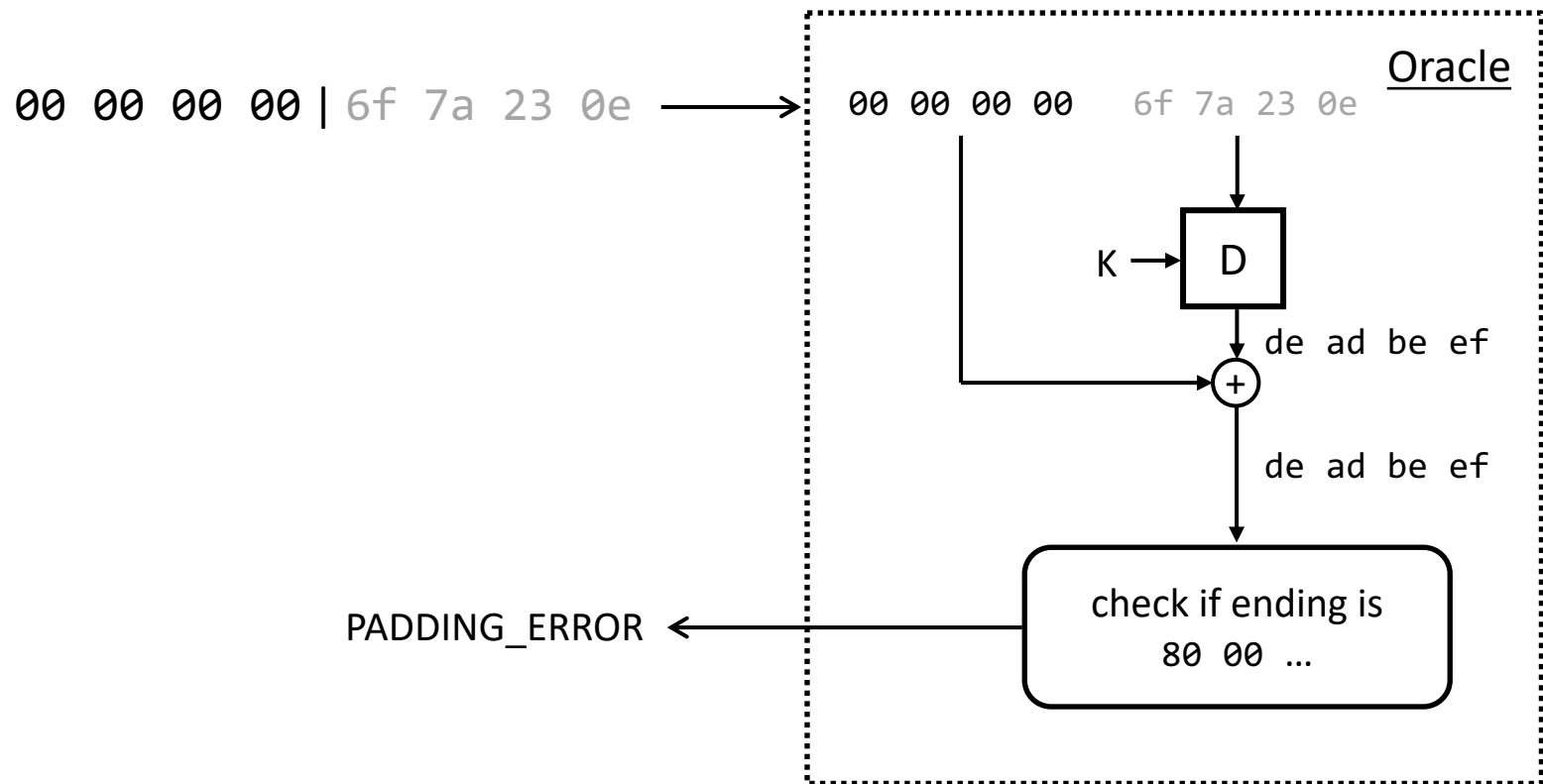
\rightarrow we can compute $x_{L-3} = r'_{L-3} + 80$

Example

X = de ad be ef

Y = 6f 7a 23 0e

R = 00 00 00 00

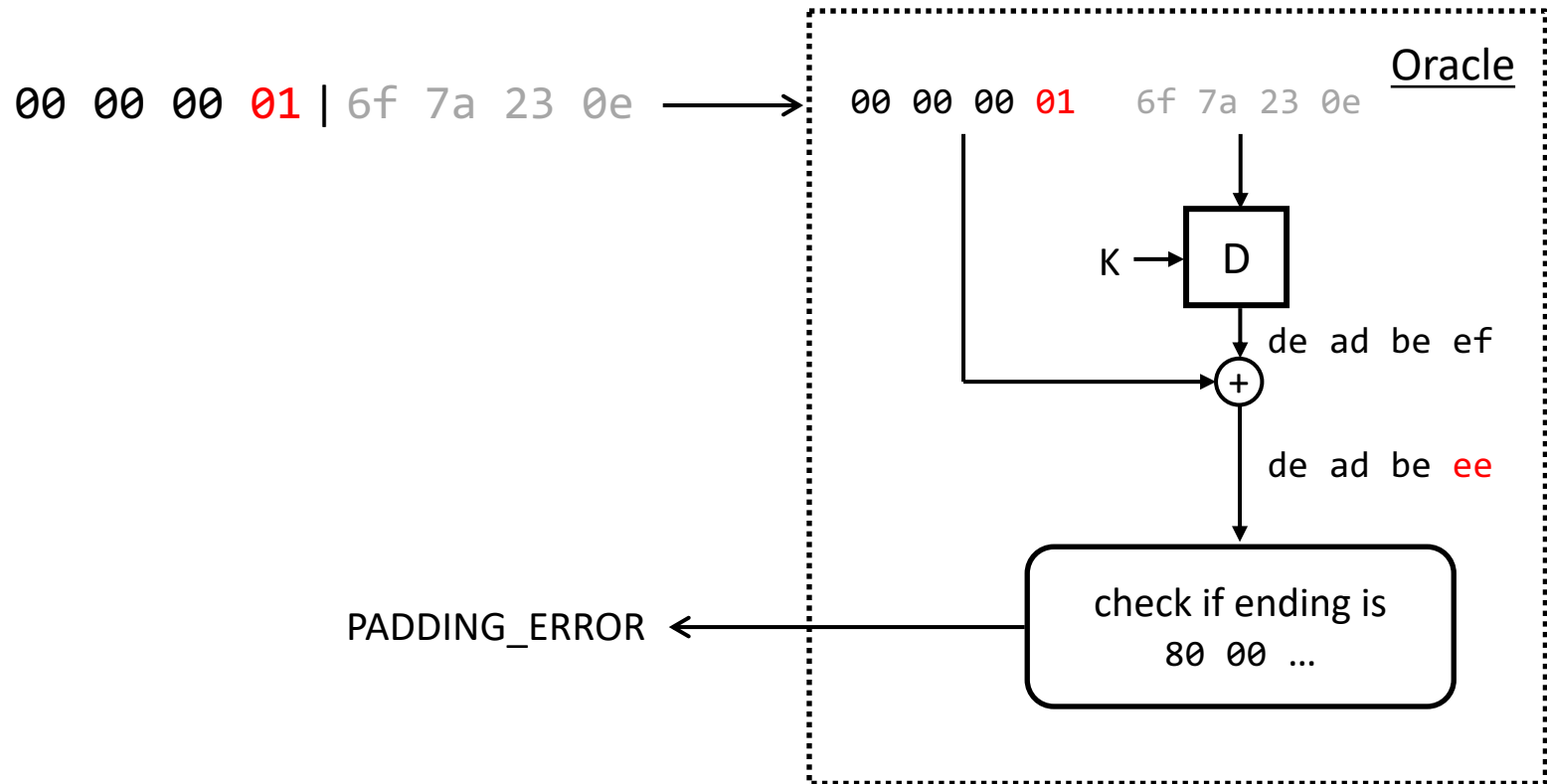


Example

X = de ad be ef

Y = 6f 7a 23 0e

R = 00 00 00 01

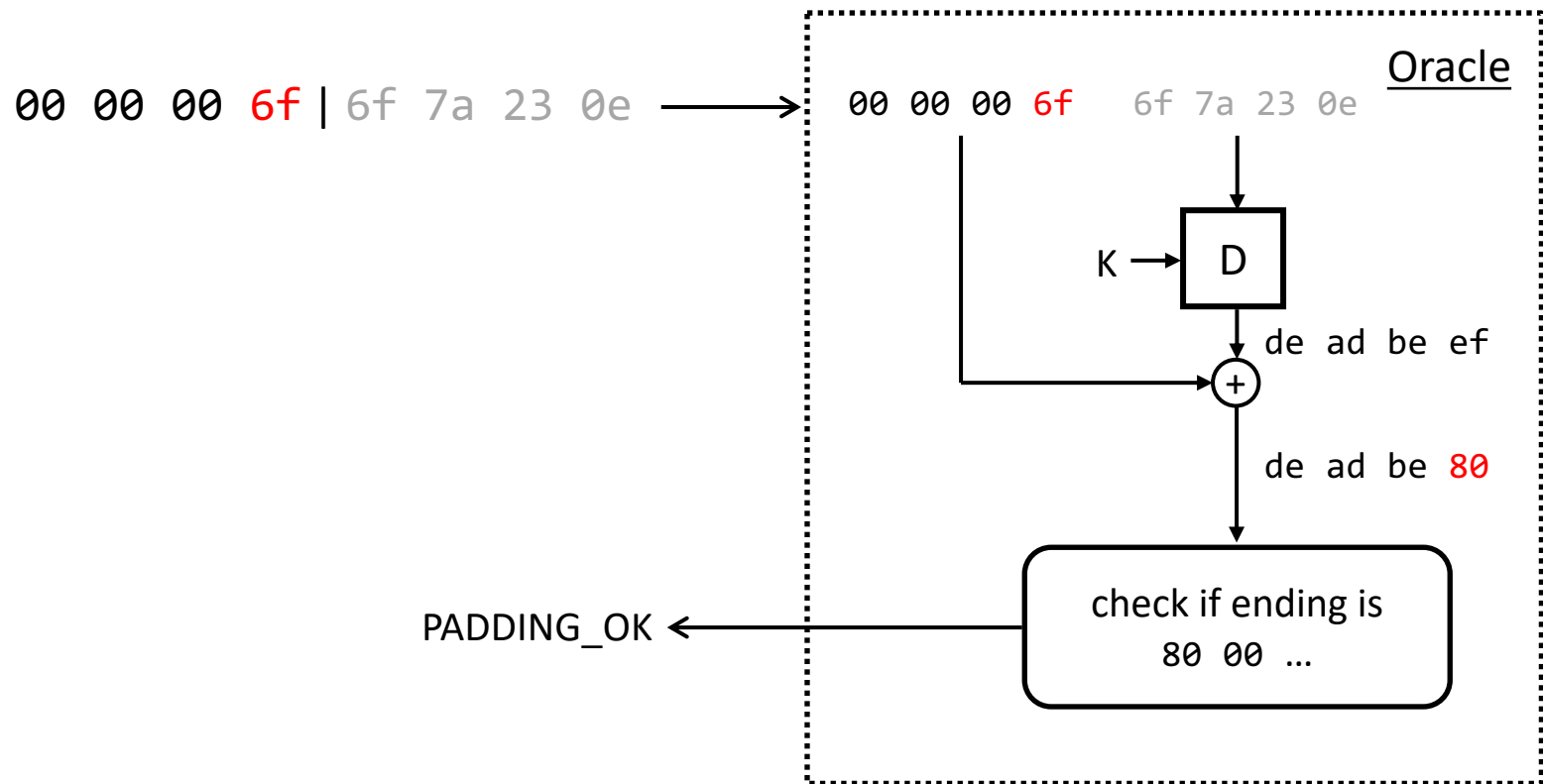


Example

X = de ad be ef

Y = 6f 7a 23 0e

R = 00 00 00 6f

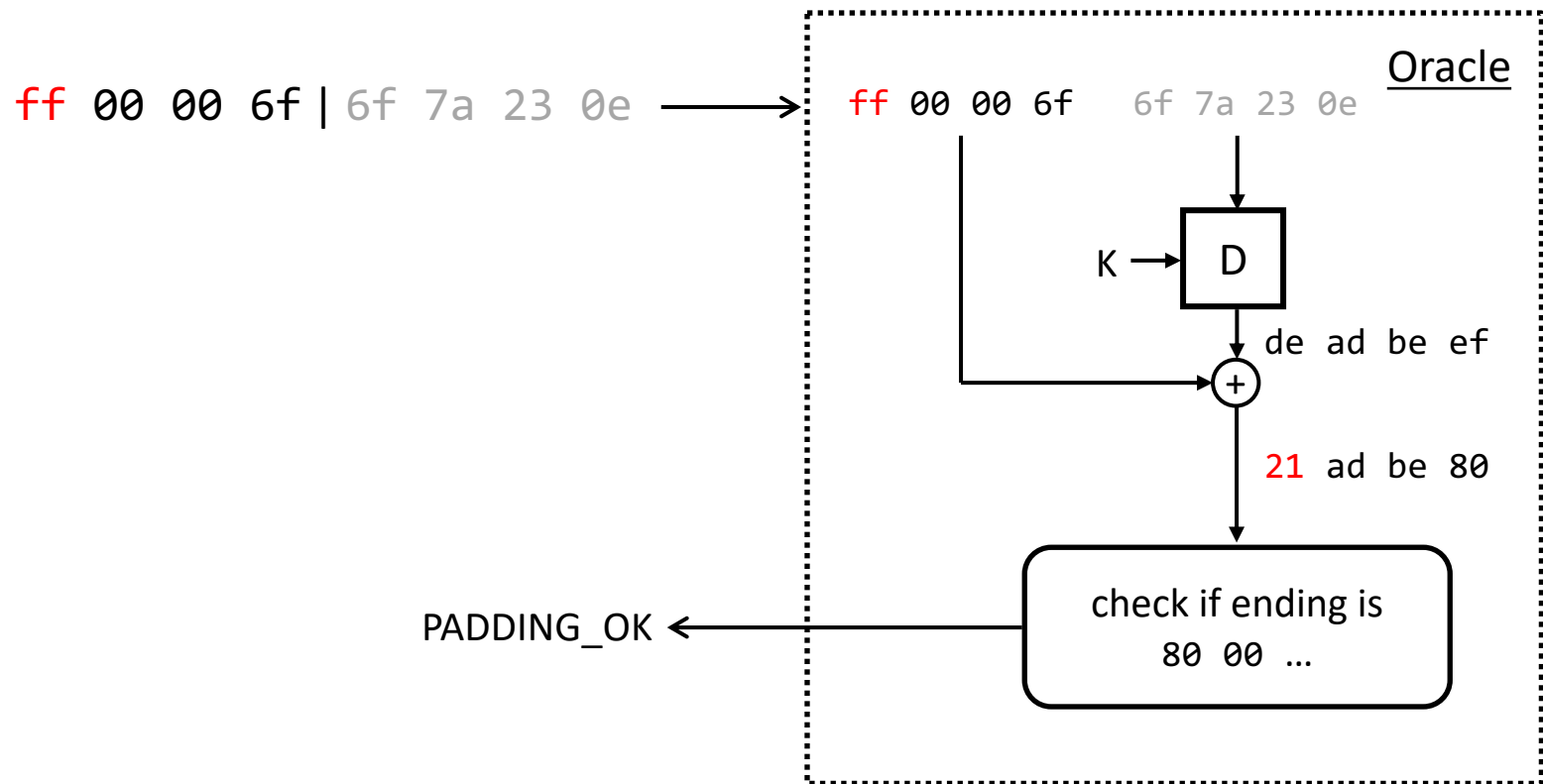


Example

X = de ad be ef

Y = 6f 7a 23 0e

R = ff 00 00 6f

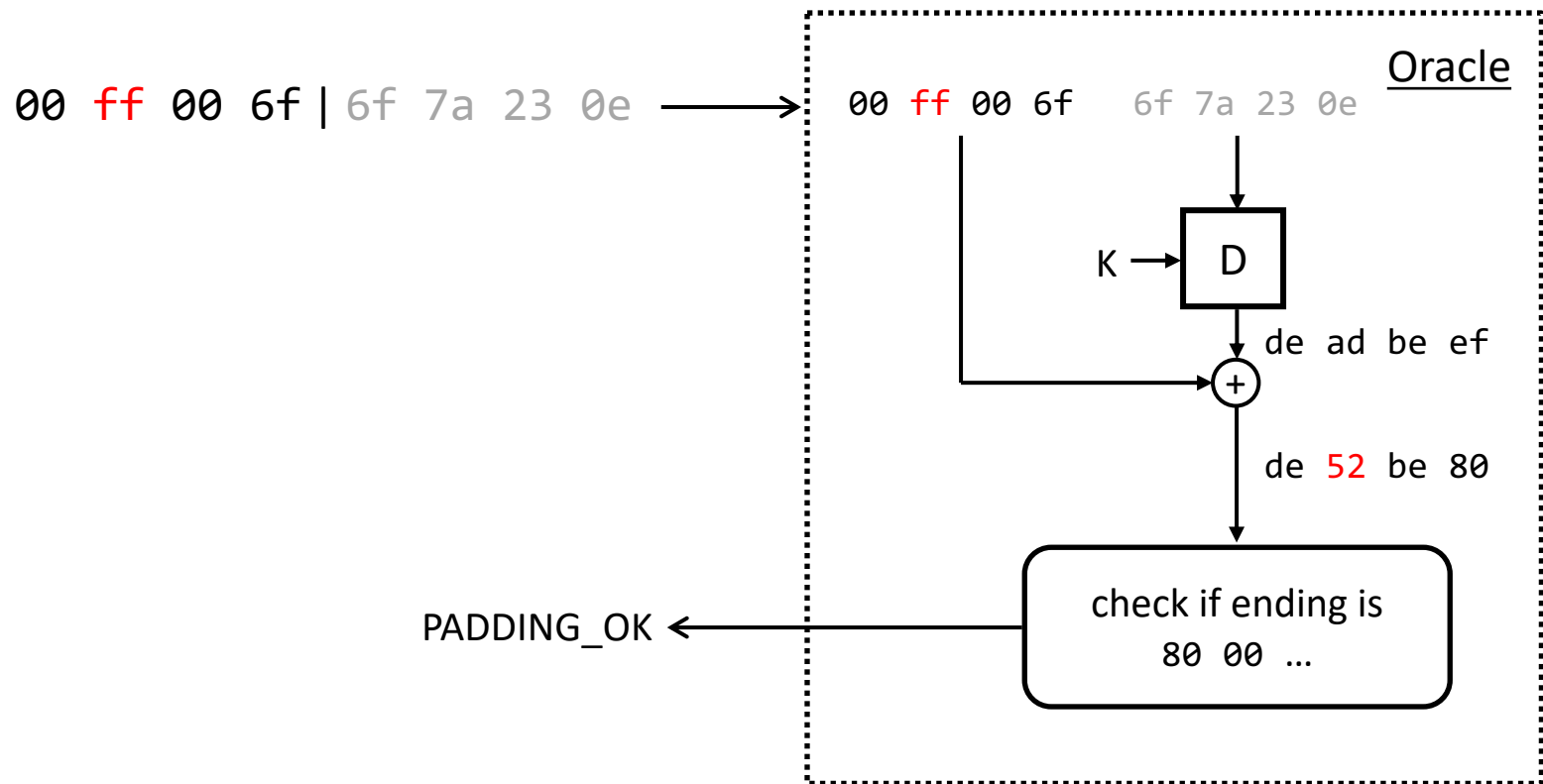


Example

X = de ad be ef

Y = 6f 7a 23 0e

R = 00 ff 00 6f

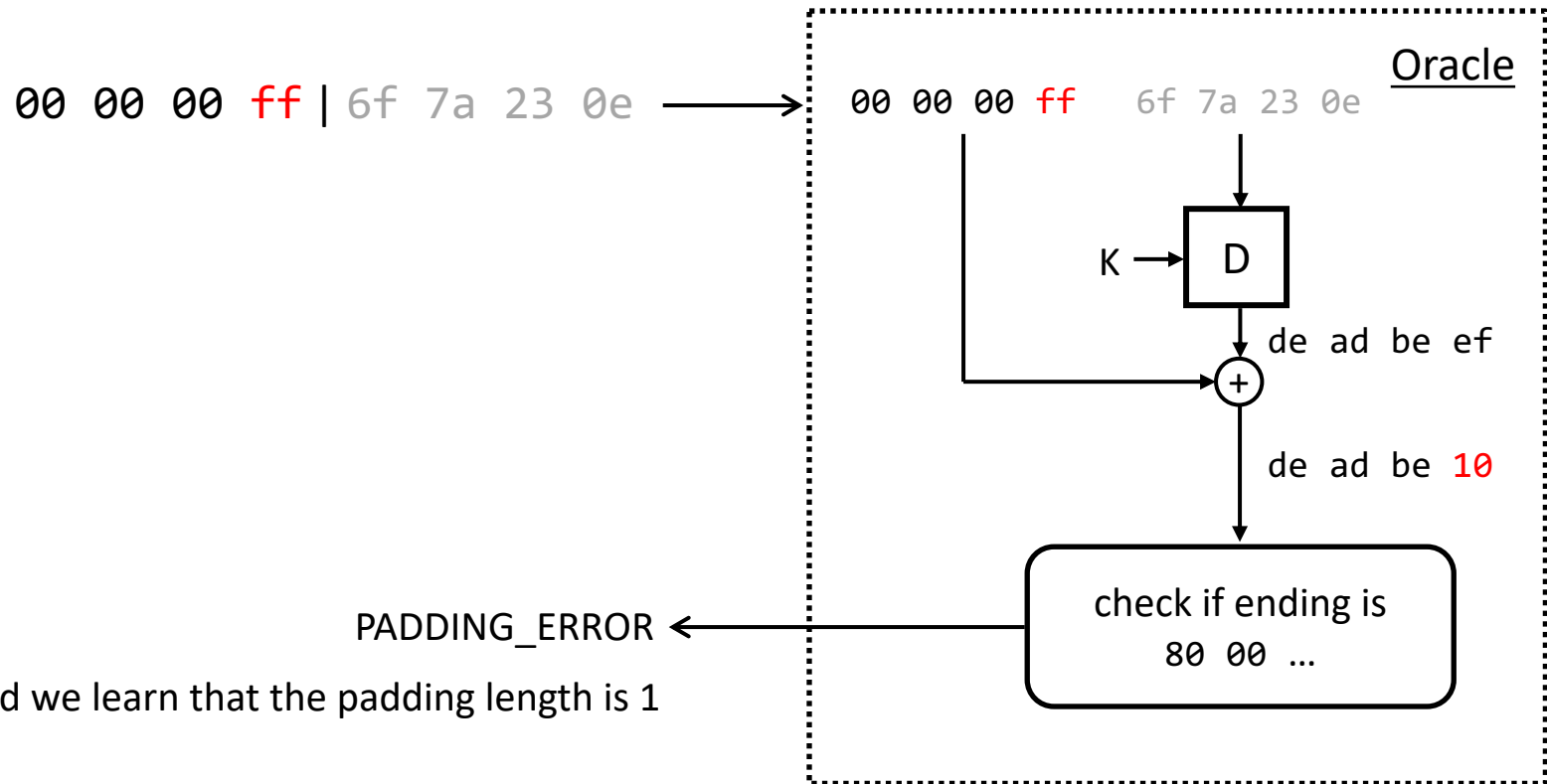


Example

X = de ad be ef

Y = 6f 7a 23 0e

R = 00 00 00 ff



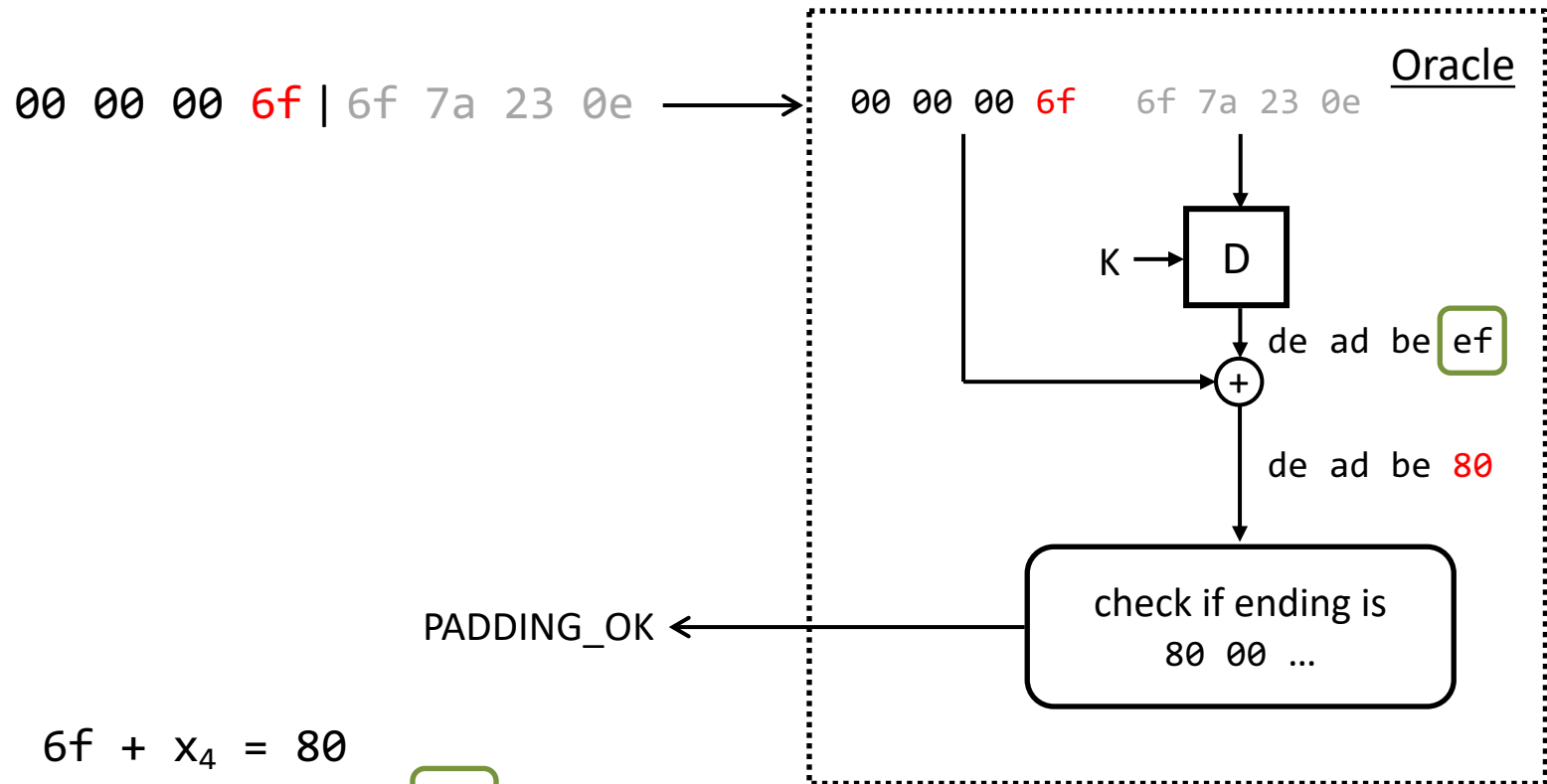
and we learn that the padding length is 1

Example

X = de ad be ef

Y = 6f 7a 23 0e

R = 00 00 00 6f



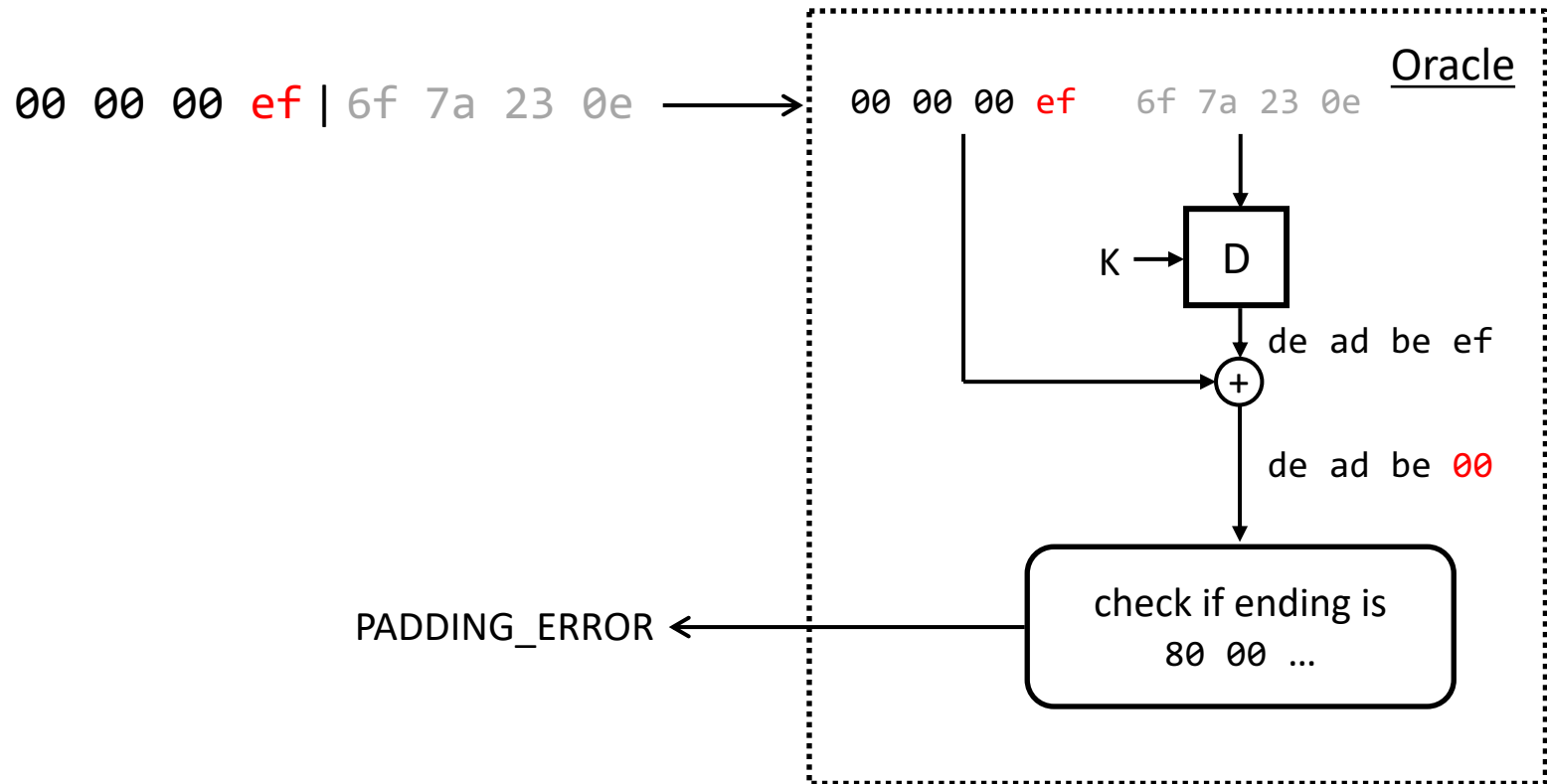
$$6f + x_4 = 80$$
$$x_4 = 6f + 80 = \boxed{ef}$$

Example

X = de ad be ef

Y = 6f 7a 23 0e

R = 00 00 00 ef

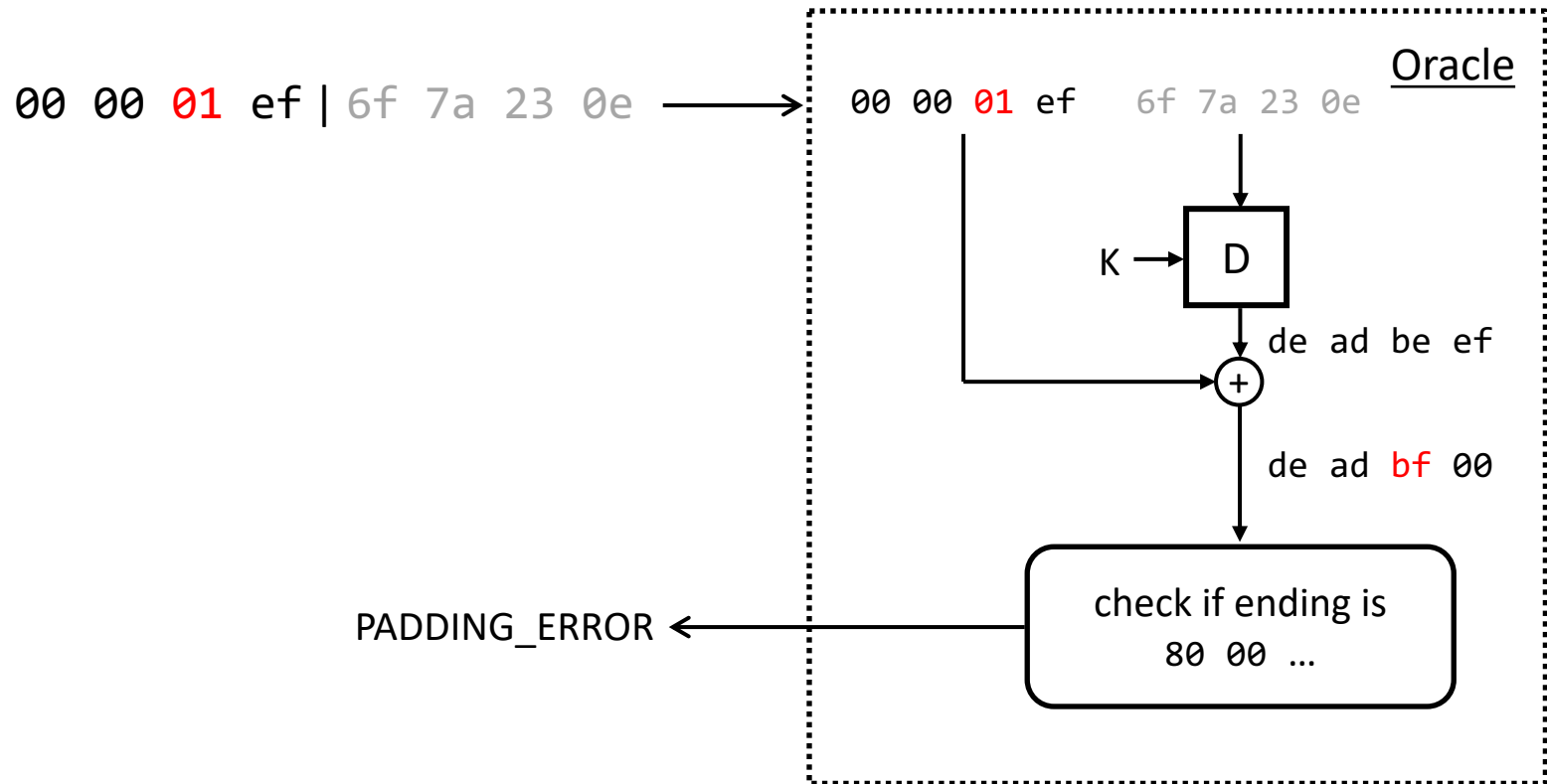


Example

X = de ad be ef

Y = 6f 7a 23 0e

R = 00 00 01 ef

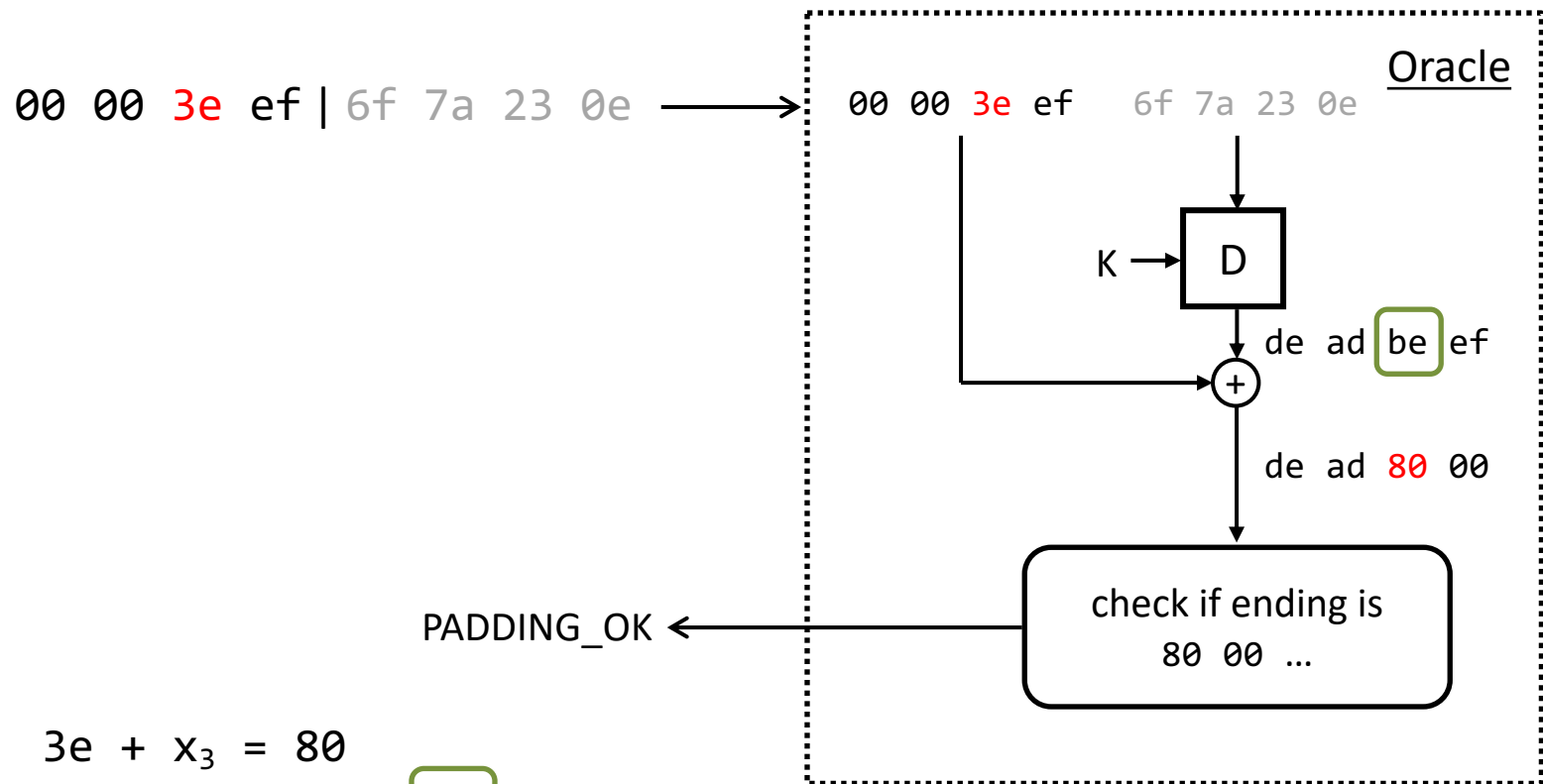


Example

X = de ad be ef

Y = 6f 7a 23 0e

R = 00 00 3e ef



$$3e + x_3 = 80$$

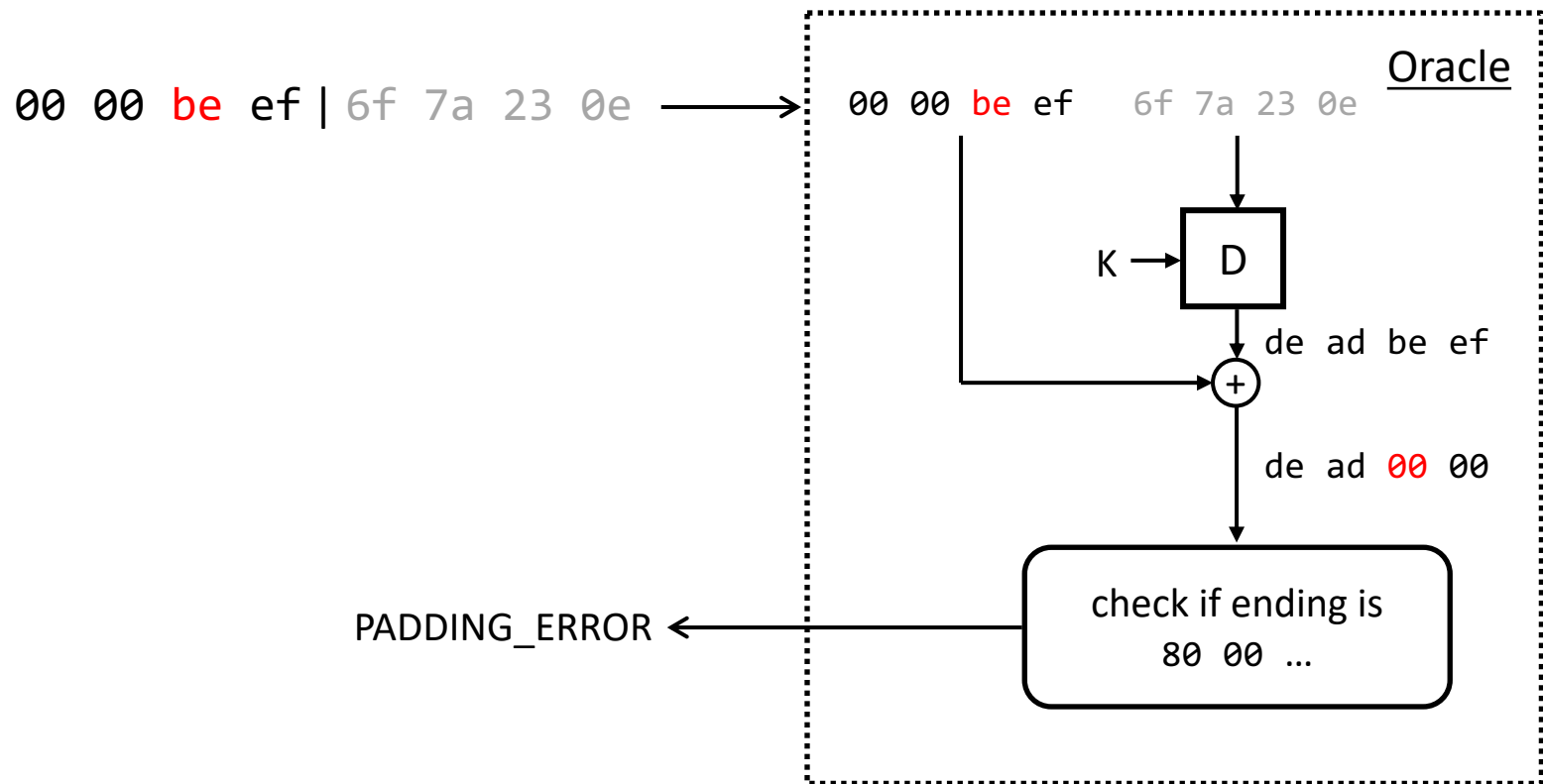
$$x_3 = 3e + 80 = \text{be}$$

Example

X = de ad be ef

Y = 6f 7a 23 0e

R = 00 00 **be** ef

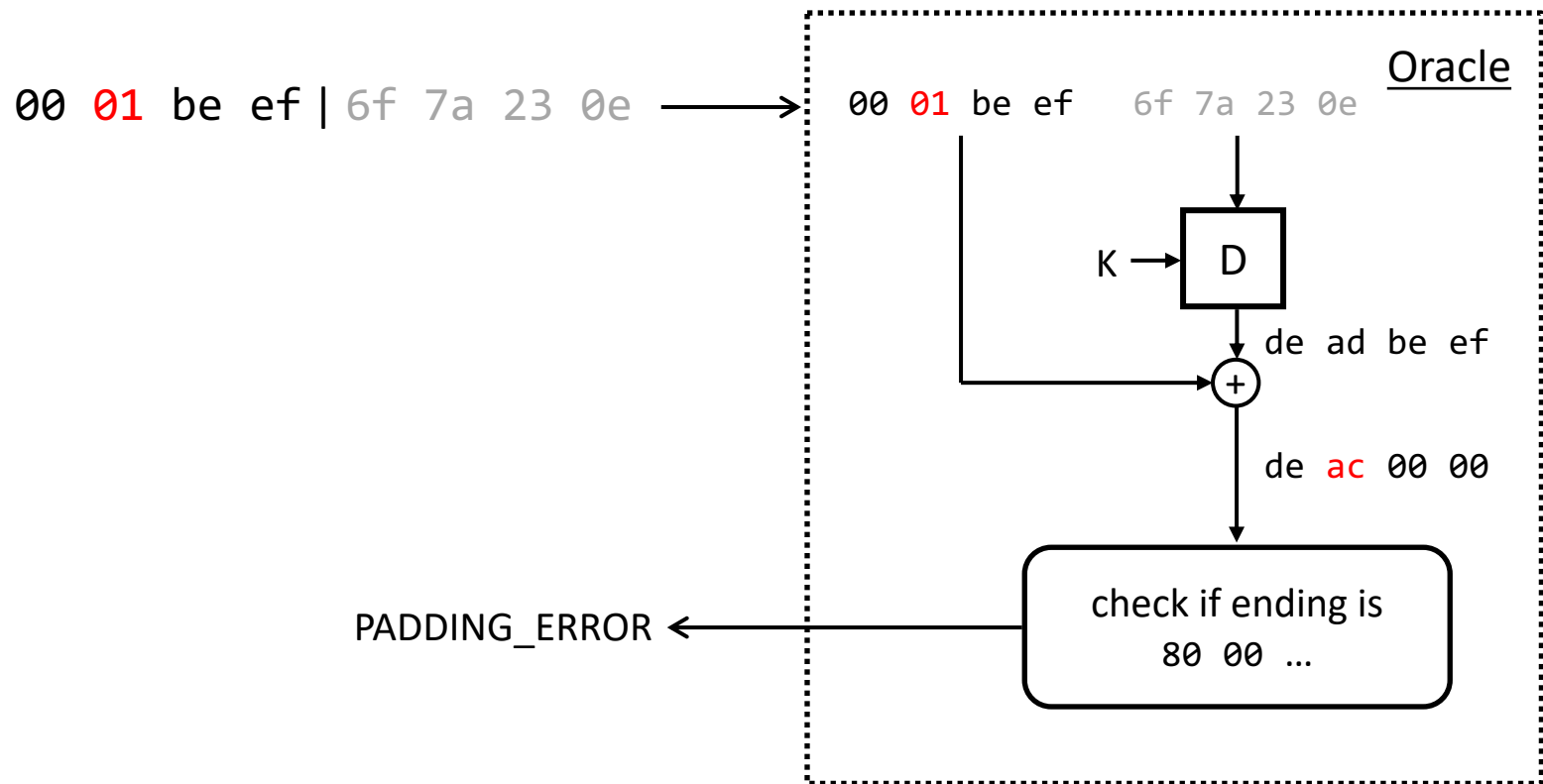


Example

X = de ad be ef

Y = 6f 7a 23 0e

R = 00 01 be ef

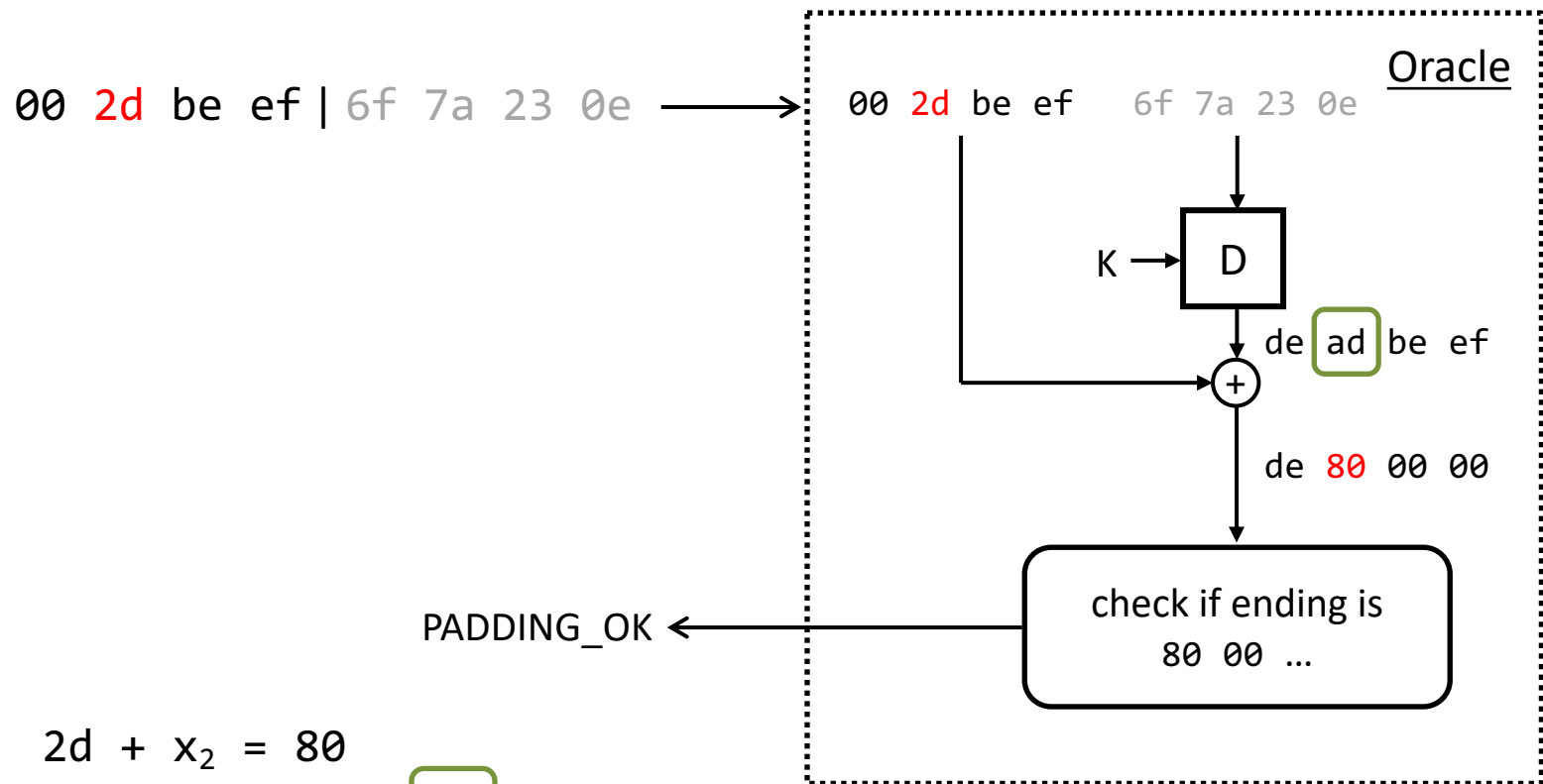


Example

X = de ad be ef

Y = 6f 7a 23 0e

R = 00 2d be ef



$$2d + x_2 = 80$$

$$x_2 = 2d + 80 = \text{ad}$$

Attack complexity

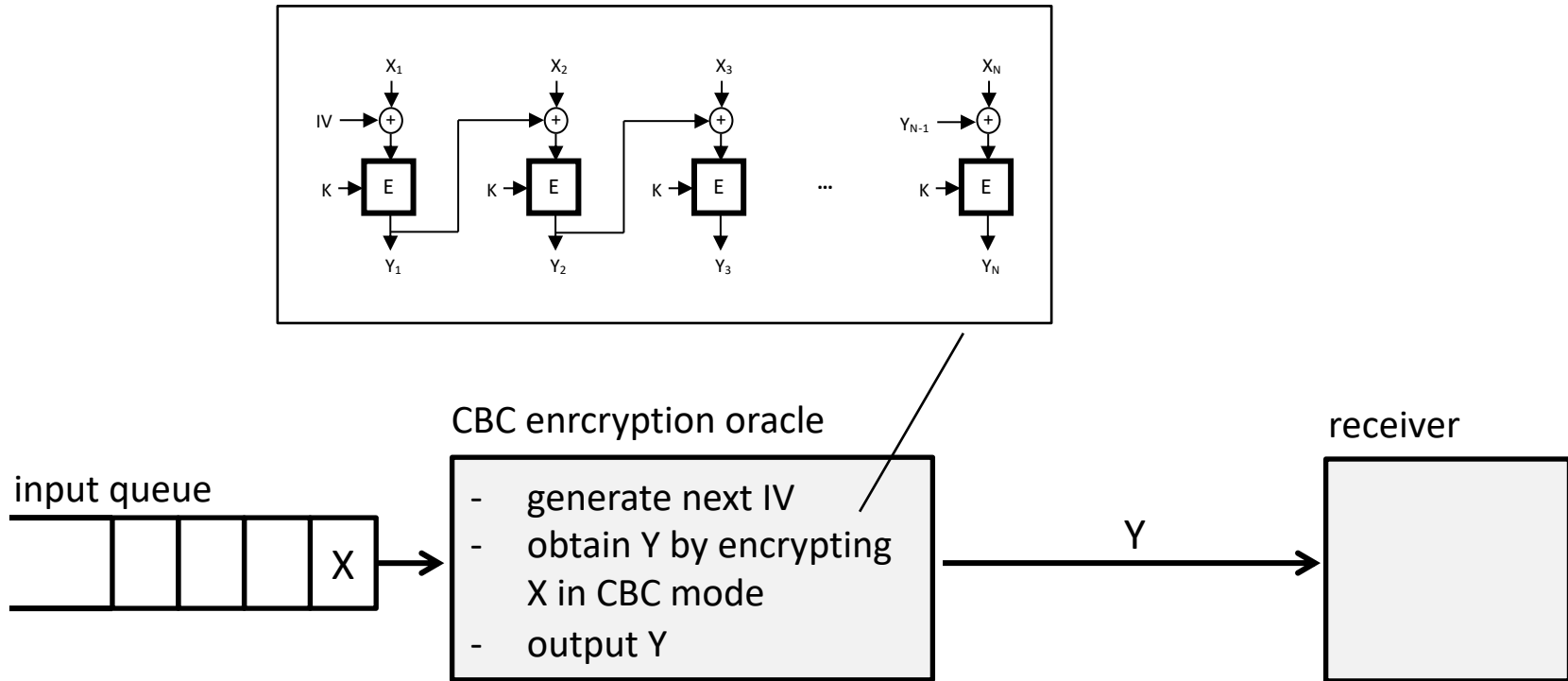
- let's assume the block length of E is b bytes
- we measure processing complexity in the number of calls to the Oracle
- computing the last byte(s) requires
 - at most $256+b$ calls
 - on average $128+b$ calls
- the most likely case is that the number of remaining bytes is $b-1$
- computing each remaining byte requires
 - at most 256 calls
 - on average 128 calls
- so the complexity is
 - worst case: $256 + b + (b-1)*256 = b*257$
 - average: $128 + b + (b-1)*128 = b*129$
- e.g., in case of AES, $b = 16$:
 - worst case complexity: 4112 calls
 - Average complexity: appr. 2064 calls

Exploiting Predictable IVs

The problem of predictable IVs

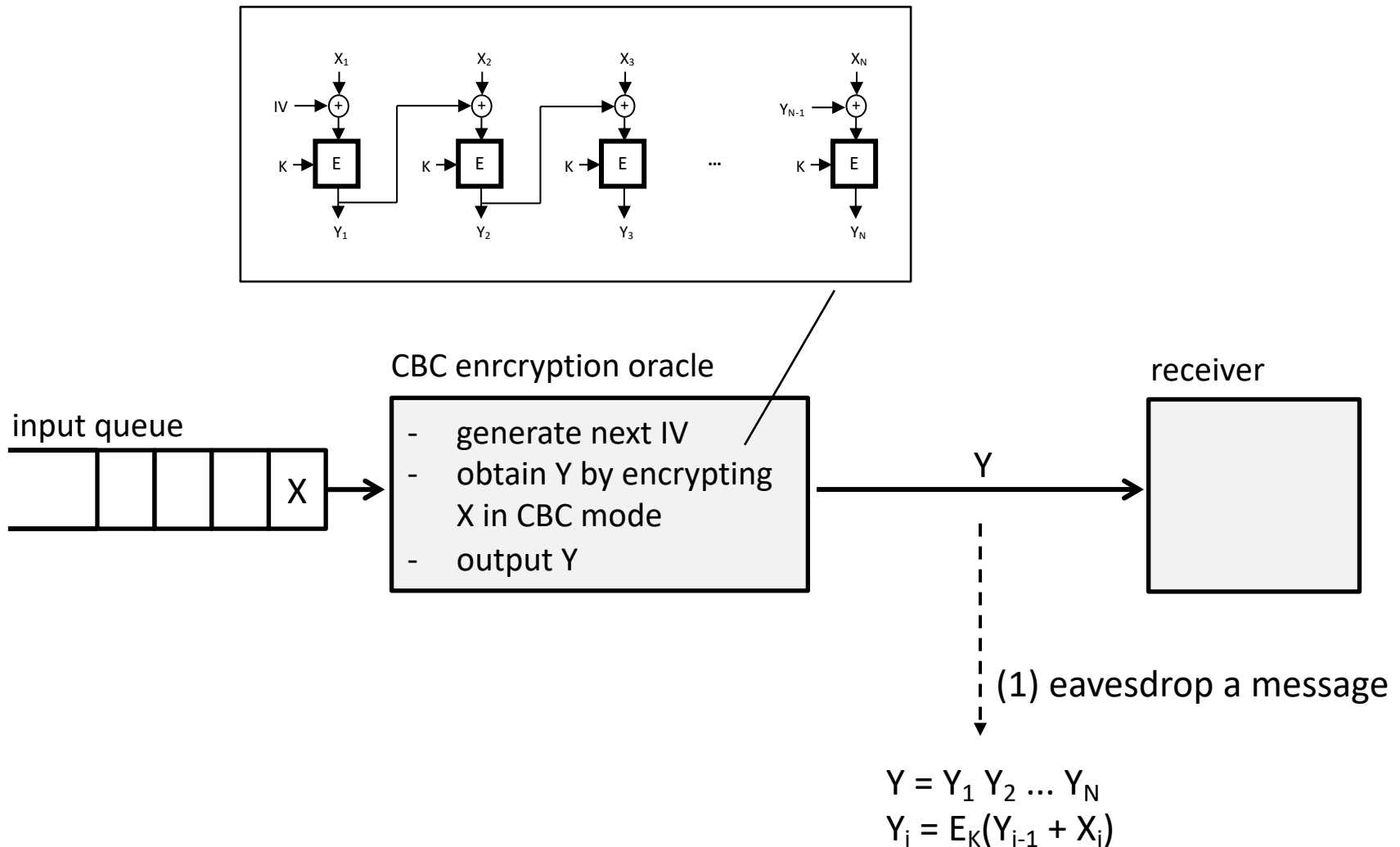
- let $Y_i = E_K(Y_{i-1} + X_i)$ for some i (part of a CBC encrypted message)
- we want to obtain X_i
- let us assume that we have access to a CBC encryption oracle (**chosen plaintext attack model**) and the oracle uses predictable IVs
- so let's predict the next IV, and submit a plaintext with $IV + Y_{i-1} + X^*$ as the first block to the oracle, where X^* is our guess for X_i
- the oracle outputs a ciphertext with $E_K(IV + IV + Y_{i-1} + X^*) = E_K(Y_{i-1} + X^*)$ as the first block
- if our guess was correct (i.e., $X_i = X^*$), then the above first block is equal to Y_i
- if not, we can try again with another guess, until we'll have the right one

Exploiting predictable IVs

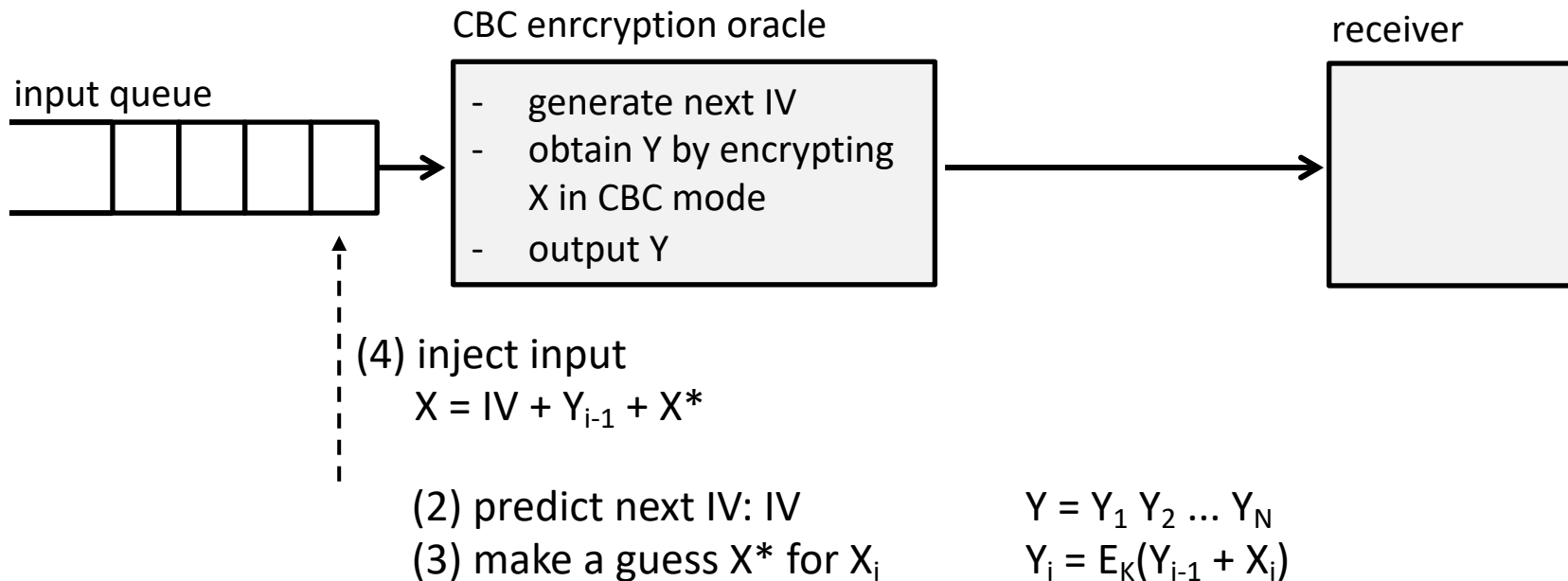


- chosen plaintext assumptions:
 - the attacker can inject messages into the input queue (choose X)
 - the attacker can eavesdrop the communication channel (obtain Y)
- predictable IV assumption:
 - the attacker can predict the value of the next IV to be used by the oracle

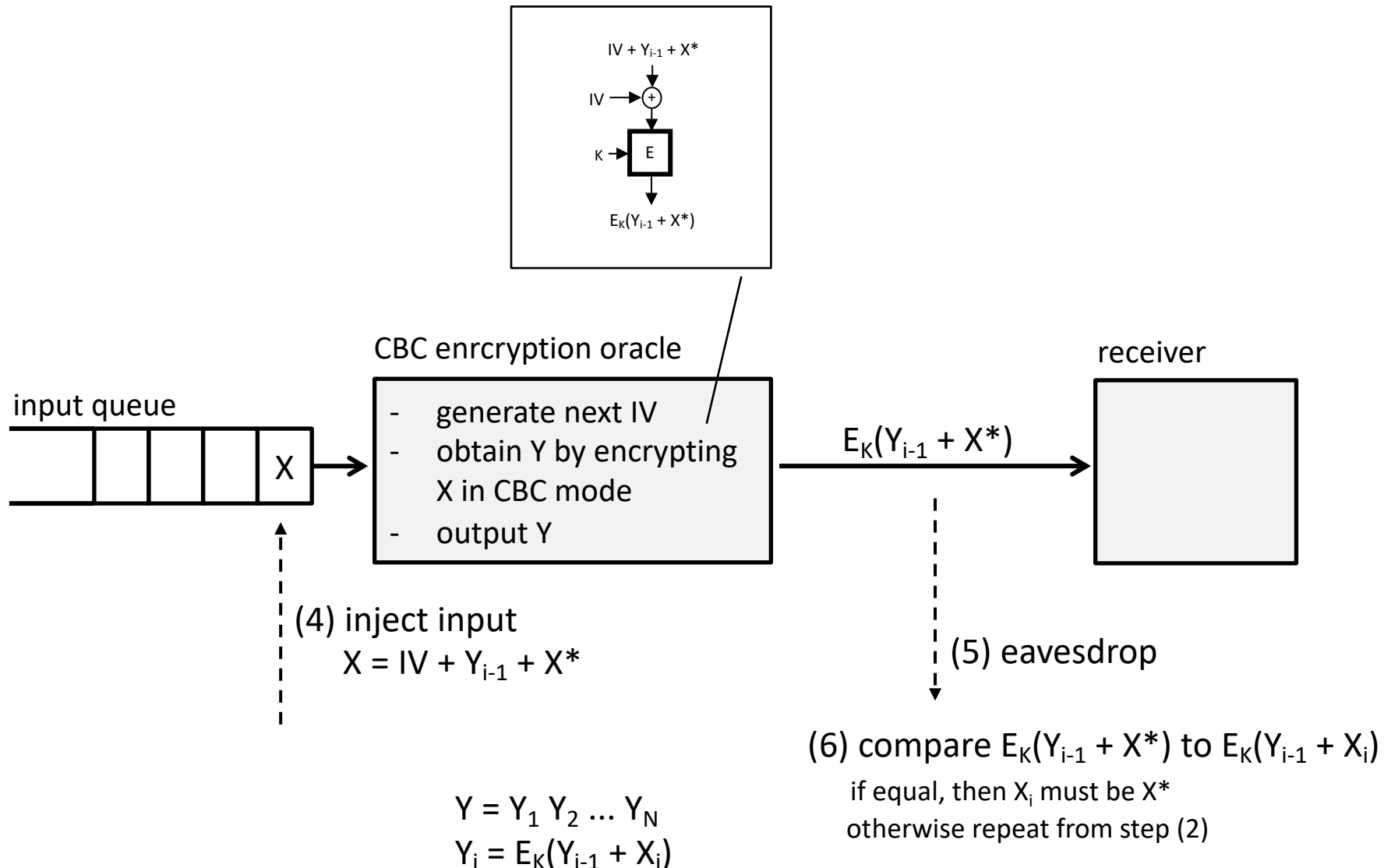
Exploiting predictable IVs



Exploiting predictable IVs



Exploiting predictable IVs



Exploiting predictable IVs in practice

- in practice, the block length of the cipher is large and guessing the value of X_i is infeasible
- what if we don't need to guess the entire block, because large part of it is already known?
- then predictable IVs can still be a problem!

Lessons learned

- content leak problem
 - use a sufficiently large block size (e.g., 128 bits) or encrypt sufficiently small chunks of data with the same key
- padding oracle attack
 - avoid leaking information about the correctness of the padding
 - explicit error messages should be avoided
 - pay attention to side channels as well (e.g., timing of oracle response)
- exploiting predictable IVs
 - don't use predictable IVs; there are methods to generate IVs that are unpredictable for an attacker

Control questions

- What is the basic idea behind the content leak problem?
- When do we expect to have at least two identical ciphertext blocks in a CBC encrypted message? (length of message as a function of the block length)
- What attacker model does the padding oracle attack belong to?
- What is the main idea of the padding oracle attack?
- How we can prevent padding oracle attacks?
- Why are predictable IVs in CBC mode dangerous?
- What could be the problem with repeated guessing of a plaintext block in practice?
- When can the guessing attack that exploits predictable IVs still work?