



Understanding and Managing Windows Firewall (Practical Session)

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Outline

- Recap (firewalls in general)
- **Understanding Windows Firewall**
 - A short history
 - Windows Filtering Platform
 - Windows (Defender) Firewall
- Managing Windows Firewall
 - Via GUI
 - Via netsh
 - Via PowerShell

Recap: What is a firewall?

- A firewall is a system (or group thereof) that monitors and/or controls inbound and/or outbound network traffic based on a set of administrator-defined rules (the policy)
 - One of the many definitions
- A typical classification
 - Packet filtering firewall
 - » Makes decisions based on L3/L4 header information
 - » Does not track connection states
 - Stateful firewall
 - » Like a packet filtering firewall, but keeps track of connection states
 - Application-layer firewall
 - » Can understand (some) L7 protocols and make decisions based on L7 contents

A SHORT HISTORY

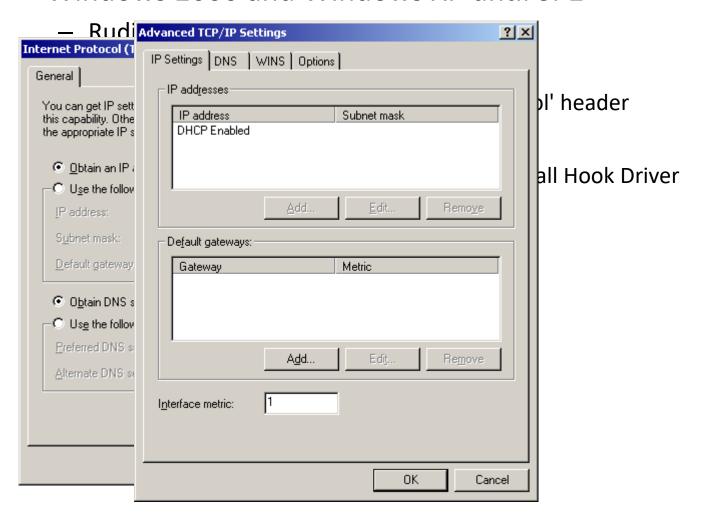
UNDERSTANDING WINDOWS FIREWALL

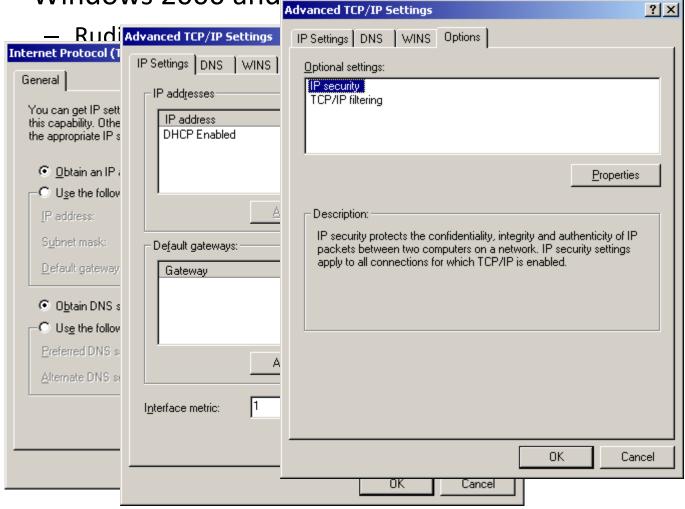
- Windows 98 ME and earlier editions
 - No built-in firewall!
 - Users had to find, download, and install one themselves
 - No dedicated Windows APIs for developers
 - » NDIS "hacks", Winsock LSPs, TDI Filter Drivers were necessary

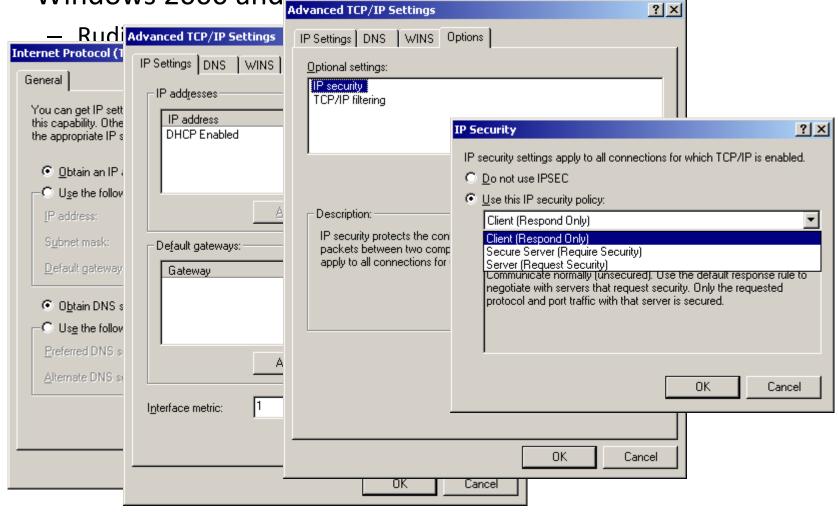
- Windows 2000 and Windows XP until SP2
 - Rudimentary "packet filter firewall"
 - » Can filter only incoming traffic
 - » Can filter only TCP, UDP, and IP by 'Protocol' header
 - Some support for firewall developers
 - » Filter Hook Driver (one per system), Firewall Hook Driver

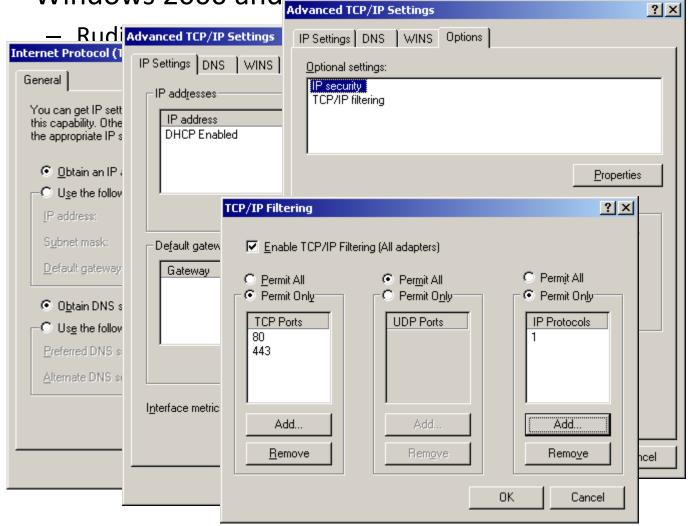
Windows 2000 and Windows XP until SP2

— Rudimentary "nacket filter firewall" Internet Protocol (TCP/IP) Properties General by 'Protocol' header You can get IP settings assigned automatically if your network supports this capability. Otherwise, you need to ask your network administrator for the appropriate IP settings. lopers Obtain an IP address automatically tem), Firewall Hook Driver Use the following IP address: Subnet mask: Obtain DNS server address automatically Use the following DNS server addresses: Preferred DNS server: Alternate DNS server: Advanced. OK. Cancel

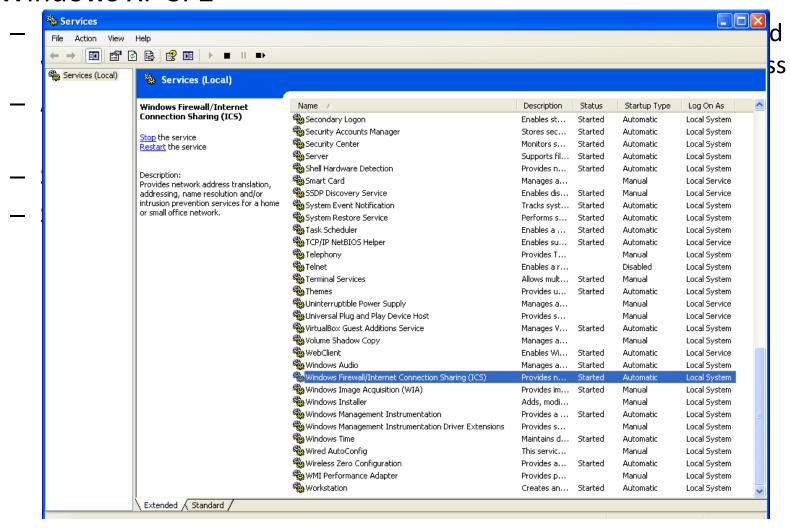


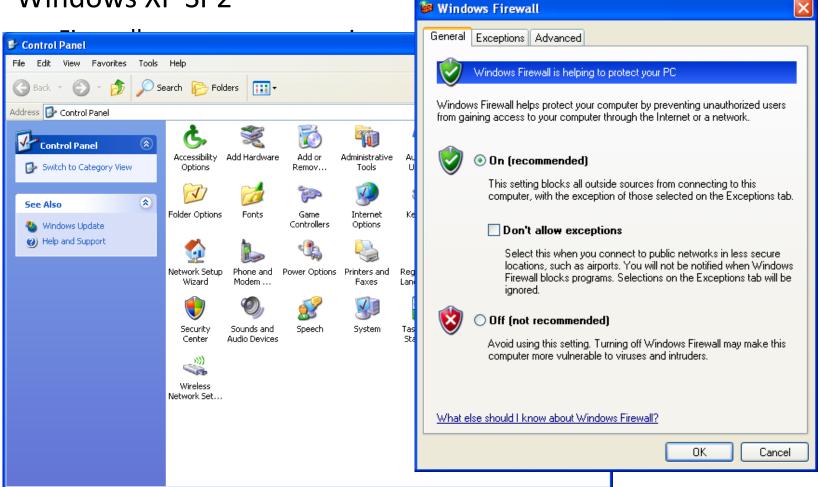


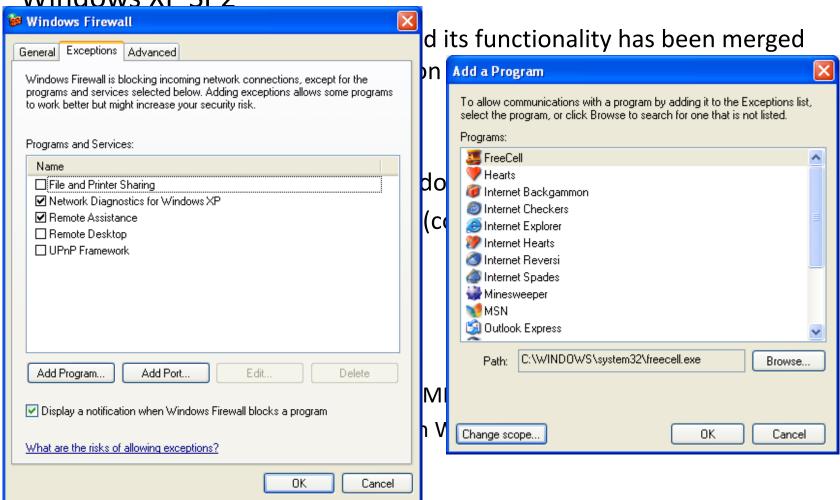


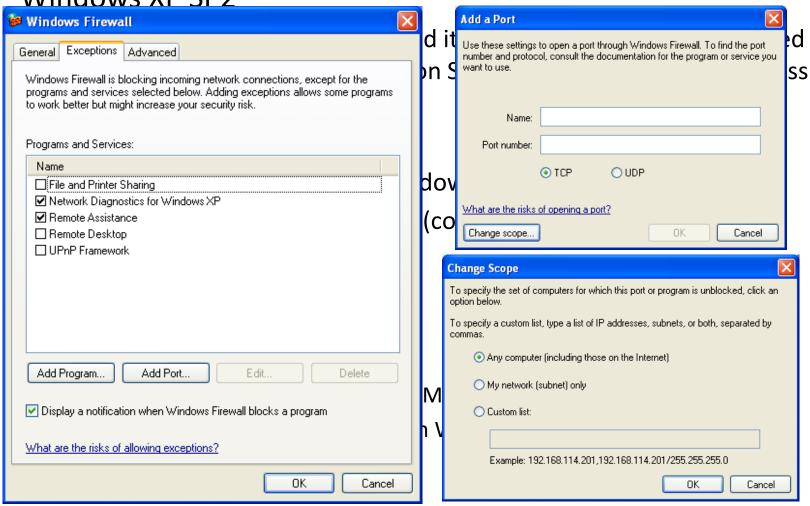


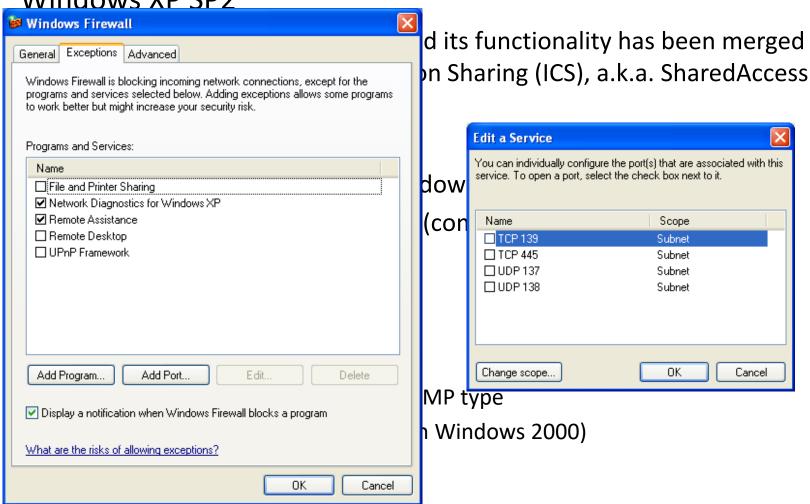
- Firewall now runs as a service, and its functionality has been merged with Windows Internet Connection Sharing (ICS), a.k.a. SharedAccess
- A more user-friendly GUI
 - » The old interface is still available
- Same developer interface as Windows 2000
- Some more features were added (compared to Windows 2000)
 - » Applications can be whitelisted
 - » Rule groups
 - » Rule scoping
 - » Logging
 - » Filtering ICMP traffic based on ICMP type
 - » NAT (was a stand-alone service in Windows 2000)

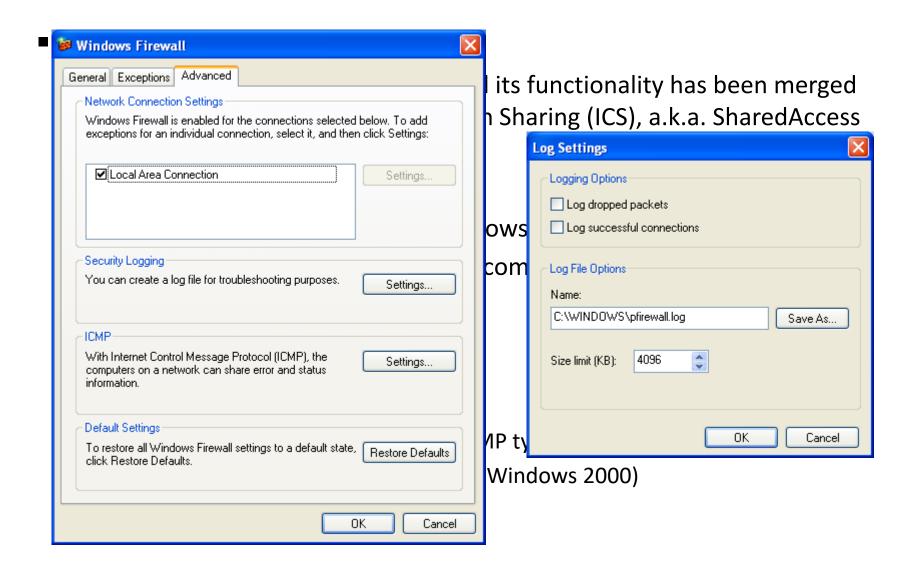


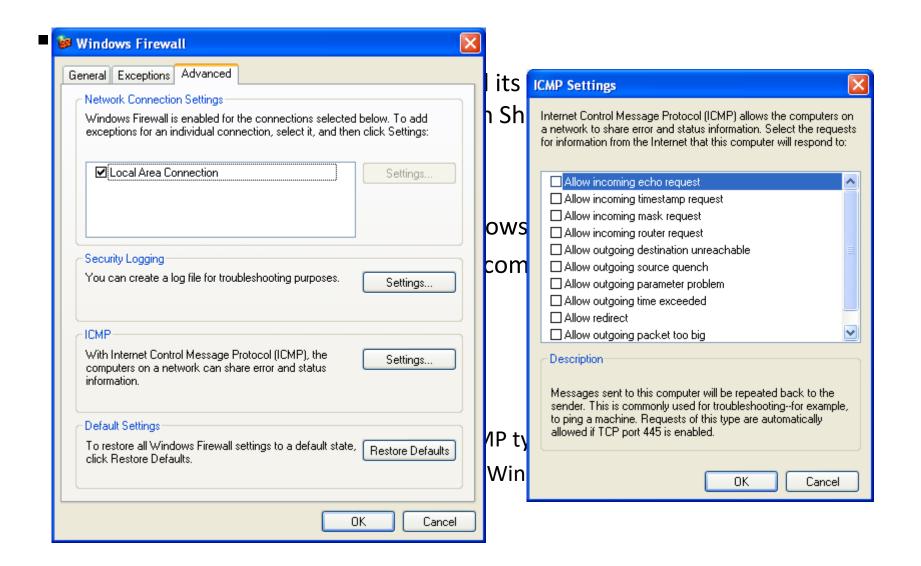


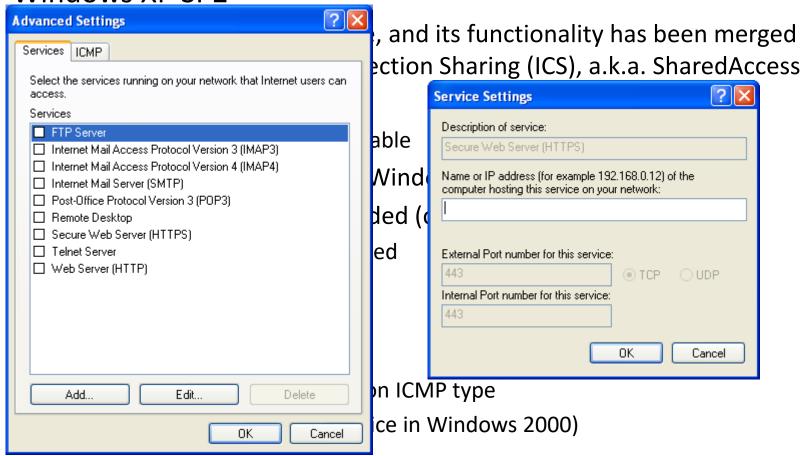












Windows XP SP2

Basic programmability via netsh firewall

```
C:\Documents and Settings\Admin>netsh firewall
The following commands are available:
Commands in this context:
              - Displays a list of commands.
              - Adds firewall configuration.
add
             - Deletes firewall configuration.
delete
dump
             - Displays a configuration script.
help
             - Displays a list of commands.
reset
            - Resets firewall configuration to default.
             - Sets firewall configuration.
set
              - Shows firewall configuration.
show
To view help for a command, type the command, followed by a space, and then type ?.
C:\Documents and Settings\Admin>netsh firewall add
The following commands are available:
Commands in this context:
add allowedprogram - Adds firewall allowed program configuration.
add portopening - Adds firewall port configuration.
```

THE PRESENT

UNDERSTANDING WINDOWS FIREWALL

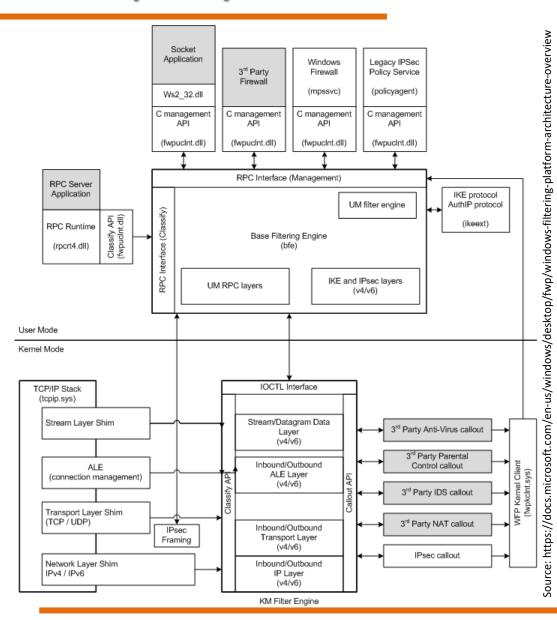
- Introduced in Windows Vista (and is still used today)
- Completely new architecture for packet filtering/manipulation
 - Supersedes all previous filtering methods
 - » Though many are (were) left available for backwards compatibility
 - Designed to be (more) future-proof
 - Modular and developer-friendly
- Implements state tracking for connections -> stateful firewall
- It is now possible to filter outgoing traffic
- Boot-time security
 - Boot-time filters are applied when tcpip.sys is loaded (kernel-level)
 - These filters drop everything except for DHCP and DNS (and Kerberos/SMB in case of domain-joined computers)
 - (It is possible to install additional boot-time filters if needed)

Filter Engine

- Two components:
 - » User-mode
 - » Kernel-mode

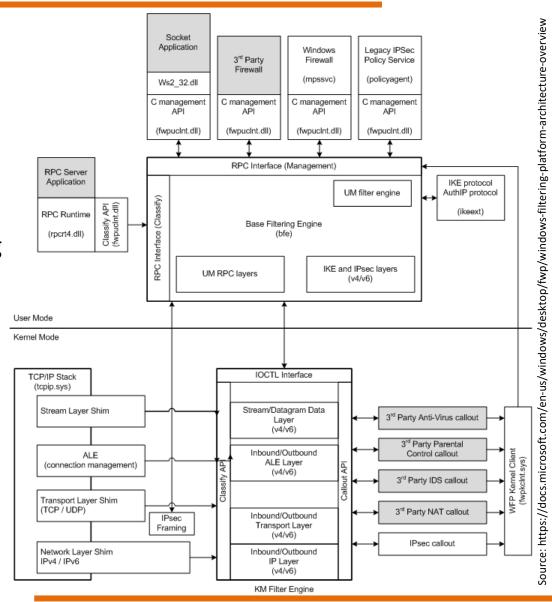
Base Filtering Engine

- User-mode component
- Disables boot-time filters once started
- Loads/unloads persistent and run-time filters
- Stores filter configuration



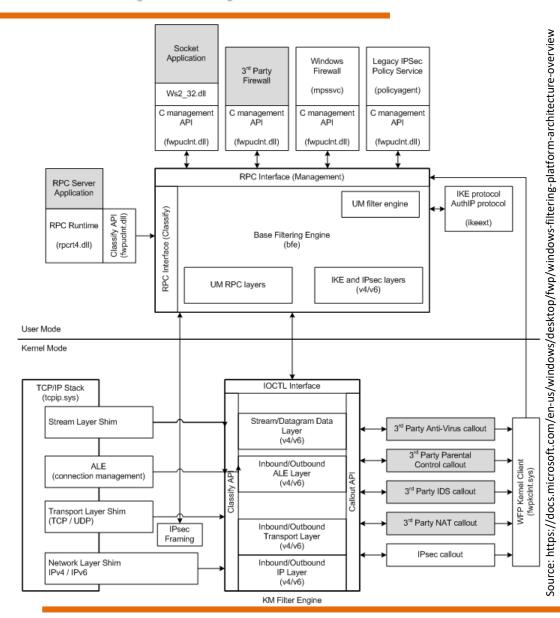
Shims

- Extract information from incoming/outgoing packets
- Perform classification using the Filter Engine
 - » Filter arbitration (later...)
- Handle packets according to classification results
 - » Permit
 - » Block
 - » Pass to callout

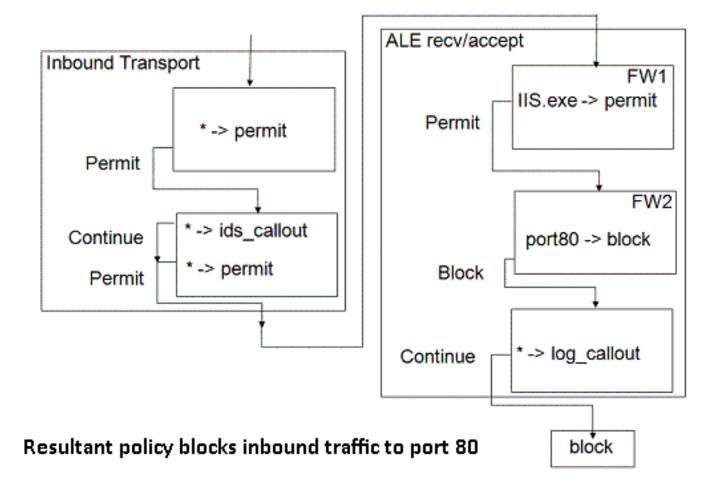


Callouts

- Callbacks that receive the entire packet for analysis or modification
 - » Permit
 - » Block
 - » Continue
 - » Defer
 - » Need more data
 - » Drop connection

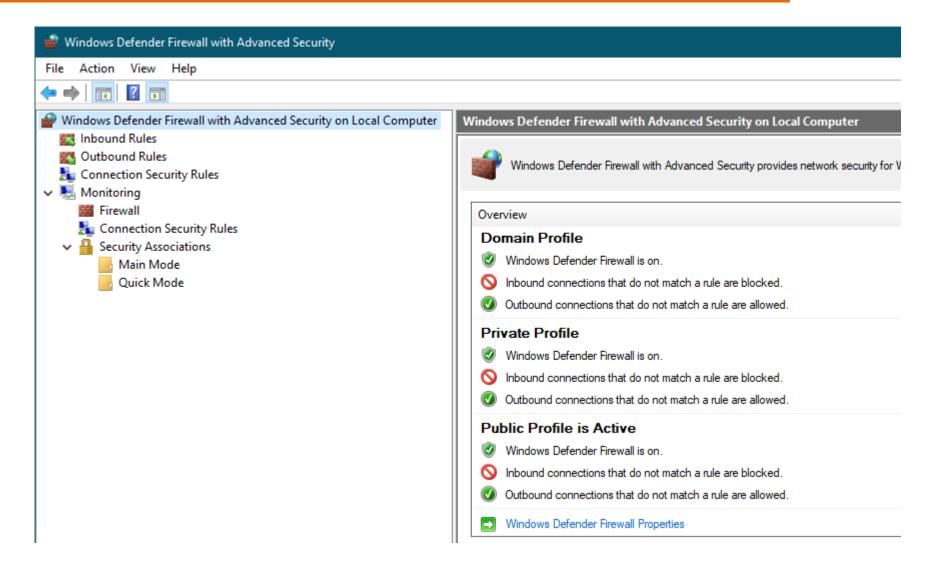


- Filter arbitration (rules of evaluation)
 - Filters are evaluated in a pre-determined order
 - For each filter layer, sub-layers may be registered
 - » Sub-layers have a priority (weight) value (assigned by the developers)
 - Higher priority = earlier evaluation
 - Sub-layers consist of rules
 - » Rules are also weighted
 - » Block / Permit stops the evaluation within the current sub-layer
 - » The verdict can be flagged as a 'hard' result (hard block, hard permit)
 - Evaluation continues through all the sub-layers, even if a higher priority one determines that the input should be Blocked
 - » Soft permit < Soft block < Hard permit < Hard block ('Veto')</p>
 - » Overriding a hard permit with a hard block generates an audit event
 - But if the hard block comes first, the hard permit is silently ignored
 - » The 'hardness' flag is cleared at the ends of layers



Source: https://docs.microsoft.com/en-us/windows/desktop/fwp/filter-arbitration

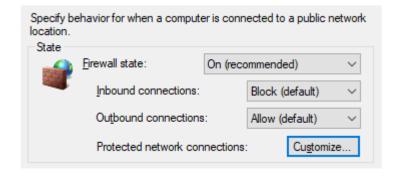
- The built-in firewall in Windows Vista and onwards
 - Renamed to Windows (Defender) Firewall with Advanced Security
- Split in two
 - Internet Connection Sharing (SharedAccess) NAT functionality
 - Windows Firewall (MpsSvc) Firewall functionality
 - » Renamed to Windows **Defender** Firewall in Windows 10, update 1709
- Relies on the Windows Filtering Platform
- Programmable
 - netsh advfirewall
 - PowerShell (Windows 8/Server 2012 and later versions)



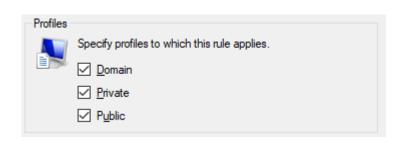
- Two (three) actions: Block and Allow (if secure)
 - Block overrides Allow
 - There is no 'Reject' (like in *iptables*)

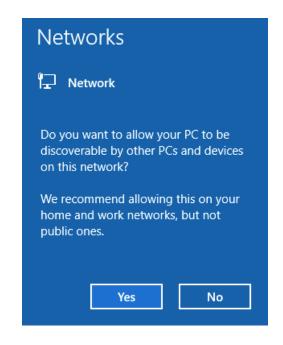


- Direction-based filtering
 - Inbound (default: block)
 - Outbound (default: allow)



- Profile-based filtering
 - Rules belong to 1..3 profiles
 - Domain: for connections to and from the Active Directory domain network of which this computer is a member of
 - Private: networks the user declared private
 - » Recommended for home or non-domain work networks
 - Public: networks the user declared public
 - » Recommended for untrusted networks, such as hotel or airport WiFi networks





- Predefined rule groups
 - Make it easier to add rules for typical use-cases
 - Good for less tech-savvy users
- What type of rule would you like to create? Program Rule that controls connections for a program. O Port Rule that controls connections for a TCP or UDP port. Predefined: Remote Desktop Rule that controls connections for a Windows experience. Custom Custom rule.
- Rules can be enabled/disabled
 - Useful for debugging
- It is possible to Export/Import firewall configuration
 - Useful when migrating or for backup before a major reconfiguration

EXAMPLES

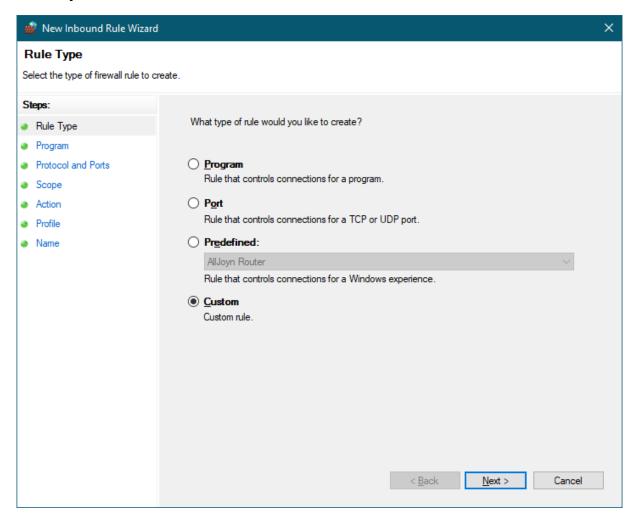
MANAGING WINDOWS FIREWALL

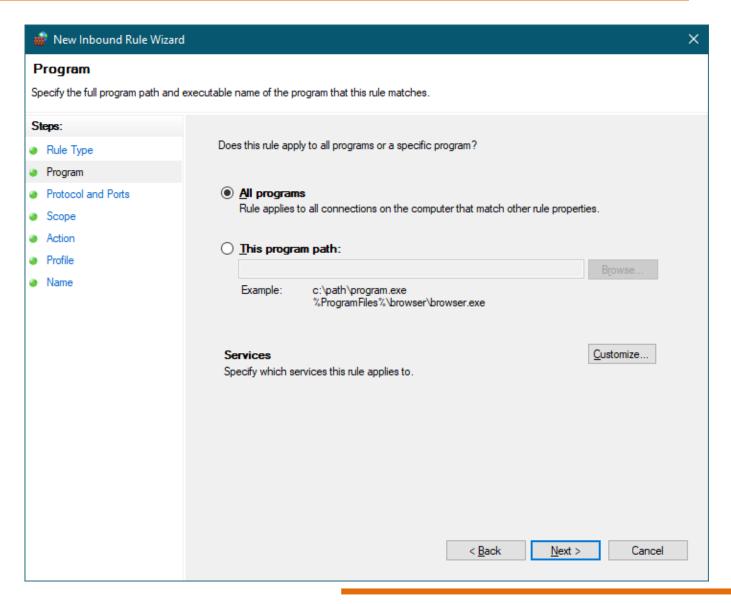
Managing Windows Firewall

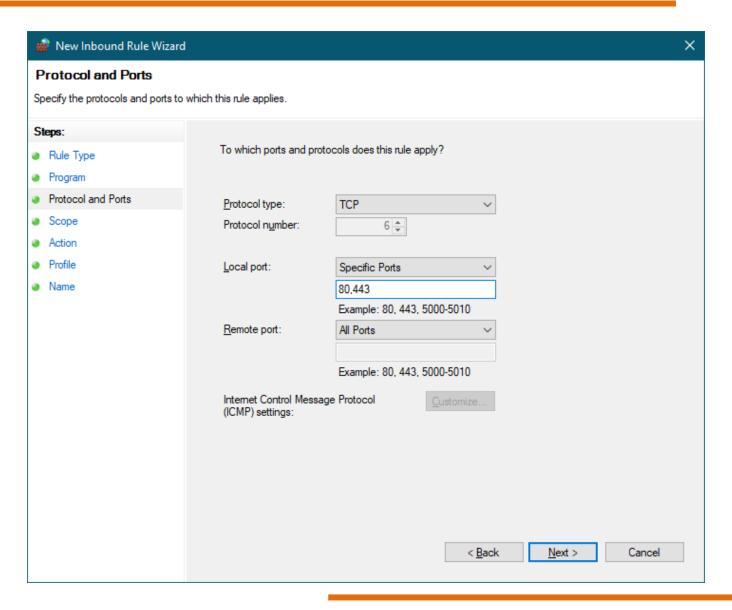
- The practical session begins here
- Further slides are only provided for reference, mainly for those who could not attend

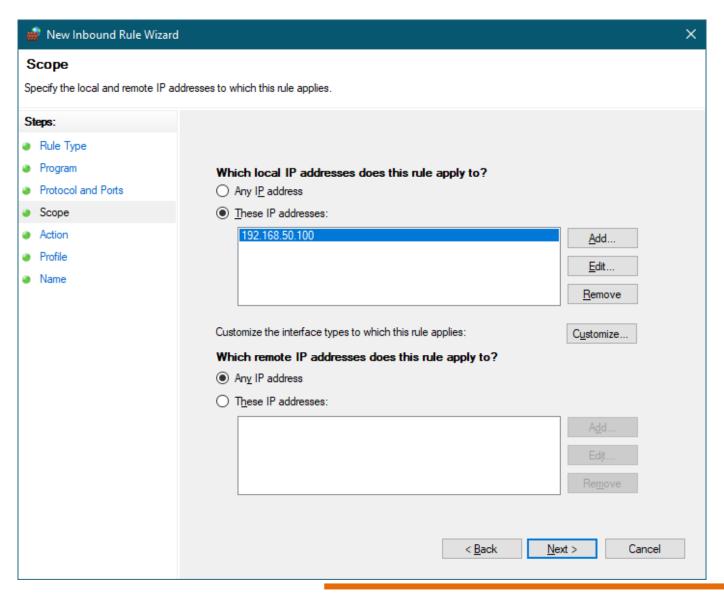
Management via the GUI

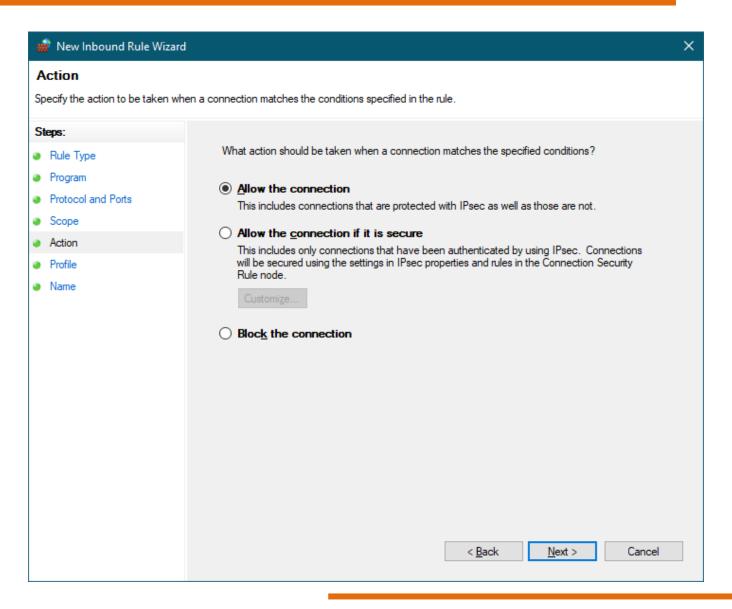
Most easily launched via 'wf.msc'

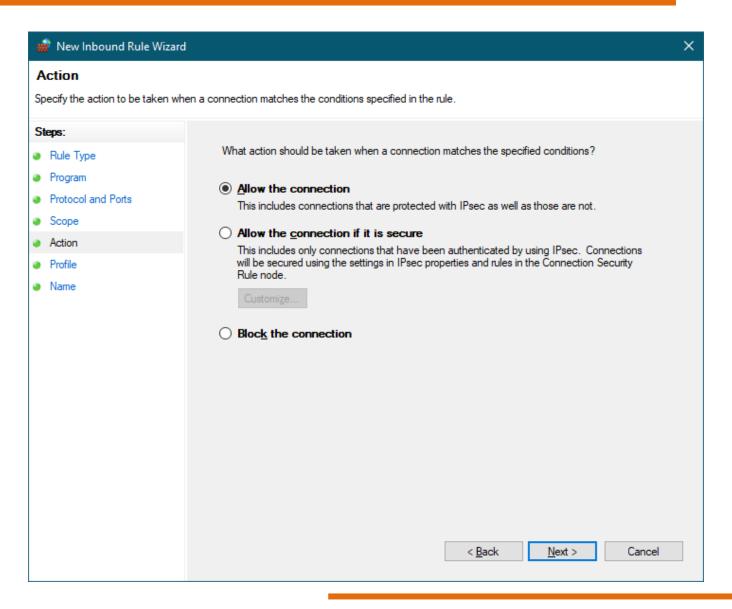


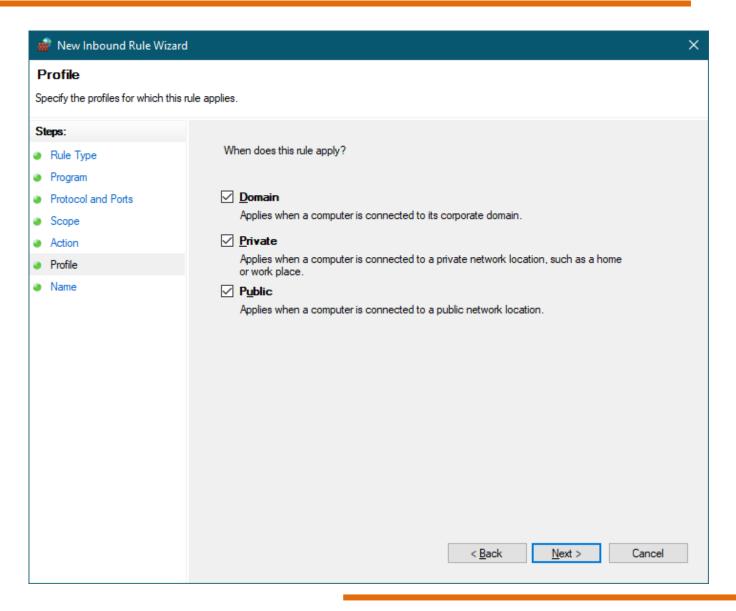


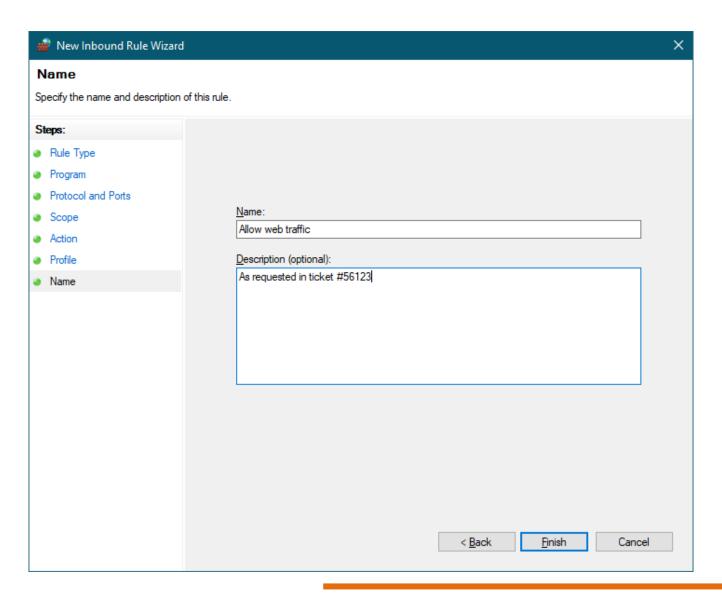












Management via netsh

netsh advfirewall firewall add rule name="Allow web traffic in" localport=80,443 protocol=TCP dir=in action=allow

netsh advfirewall firewall show rule name="Allow web traffic in"

Rule Name: Allow web traffic in

Enabled: Yes

Direction: In

Profiles: Domain, Private, Public

Grouping:

LocalIP: Any RemoteIP: Any

Protocol: **TCP**

LocalPort: 80,443

RemotePort: Any

Edge traversal: No

Action: Allow

Ok.

netsh advfirewall firewall delete rule name="Allow web traffic in"

Management via Powershell

New-NetFirewallRule -DisplayName "Allow web traffic in" -Direction Inbound -Enabled True -Action Allow -Protocol TCP -LocalPort 80,443

Get-NetFirewallRule -DisplayName "Allow web traffic in"

: {c4a4b5f9-41f3-47e8-8959-8d714e04e3ef} Name

DisplayName : Allow web traffic in

Description Group

Fnabled. : True Profile : Any

: Inbound Direction Action : Allow EdgeTraversalPolicy : Block

PrimaryStatus : OK

: The rule was parsed successfully from the store. (65536) Status

PolicyStoreSource : PersistentStore

PolicyStoreSourceType : Local

Get-NetFirewallRule -DisplayName "Allow web traffic in" | Remove-NetFirewallRule

TASKS

MANAGING WINDOWS FIREWALL

- Set up the virtual machines
 - Create two VMs from the .ova provided
 - Name one of them 'client', the other, 'server'
 - Make sure they're assigned to the same internal network
 - Start the machines
- Set up the client and the server
 - Server
 - » IP address: 10.10.100.200/24
 - » Start the DNS server service: sc start DNS
 - Client
 - » IP address: 10.10.100.1/24
 - » DNS server: 10.10.100.200

- Try pinging the server from the client (ping 10.10.100.200 -t)
 - Why isn't it working?
- Check the firewall rules on the server
 - Familiarize yourself with the GUI
 - Enable File and Printer Sharing (Echo Request ICMPv4-In)
 - What profile is this enabled for?
- Delete all incoming and outgoing firewall rules
- Disable the firewall on the client

- Allow some incoming ICMP traffic
 - Only from within the subnet 10.10.100.0/24
 - Only the following ICMP types
 - » Packet Too Big
 - » Destination Unreachable
 - » Source Quench
 - » Echo Request
 - » Time Exceeded
- Can you ping the server now?
- Start pinging the client from the server (use -t)

- Set the firewall to block all outgoing traffic (unless allowed)
 - Can you still ping the server?
 - Can you still ping the client?
- Set the firewall to explicitly block all outgoing ICMP traffic
 - Can you still ping the server?
 - Can you still ping the client?
- Key take-away: outgoing packets belonging to an allowed connection are NOT affected by blocking rules
 - How does this compare to allowing such traffic using iptables?

- Start pinging the server from itself
 - In one window, use 127.x.y.z
 - In another, use 10.10.100.200
- What's happening?

- Key take-away: traffic to and from loopback addresses and local IP addresses is not filtered by Windows Firewall
 - How does this compare to allowing such traffic using iptables?

- Start Lighttpd on the server
- Load http://www.mysite.local on the client
 - It's not working... what could be the problem?
 - Load it on the server... it works!
- Maybe something needs to be permitted through the firewall?
 - Turn on logging to see what's happening
 - » Apparently, UDP 53 is important for some reason...
 - Allow UDP 53
- How about now?
 - Of course, we need TCP 80...
 - Allow TCP 80
- Yey!

- Stop Lighttpd
- Start IIS
 - Can you see IIS's welcome page?
- Modify the rule that permits TCP 80 to permit only Lighttpd to accept connections
 - Can you still see IIS's welcome page?
- Stop IIS
- Start Lighttpd
 - Can you see Lighttpd's welcome page?

- Attempt to access the C\$ admin share on \\10.10.100.200
 - Are you successful?
- Allow SMB access using the premade rules wizard
 - Are you successful now?

- On the server, delete the rule that allows incoming DNS traffic
- On the client, try resolving www.mysite.local using *nslookup*
- Using netsh, add a rule that allows incoming DNS traffic
 - netsh advfirewall firewall add rule name="Allow DNS in" localport=53 protocol=udp dir=in action=allow
- Was it added successfully?
 - Check it using netsh
 - » netsh advfirewall firewall show rule dir=in name=all
 - Check it using the GUI
 - Try nslookup again
- Delete the rule using netsh
 - netsh advfirewall firewall delete rule name="Allow DNS in"
 - Try nslookup again

- Again, add a rule that allows inbound DNS traffic
 - This time, use Powershell
 - New-NetFirewallRule -DisplayName "Allow DNS in" -Protocol UDP -LocalPort 53 -Direction Inbound
- Verify that it was added
 - Get-NetFirewallRule -DisplayName "Allow DNS in"
 - Use the GUI
 - Use nslookup
- Delete the rule using Powershell
 - Get-NetFirewallRule -DisplayName "Allow DNS in" | Remove-NetFirewallRule

- Export the current firewall configuration to backup.wfw
- Delete all inbound rules
 - Ooops...
- Restore configuration using the backup
- Optional, if time permits
 - Add a rule using the Local Group Policy Editor and see how it appears, whether you can edit/delete it
 - Observe what you can see in Event Viewer for the Windows Firewall

MISCELLANEOUS

Further Reading

- Kamel Messaoudi: Network traffic filtering technologies for Windows https://briolidz.wordpress.com/2011/12/20/network-traffic-filtering-technologies-for-windows/
- NDIS-hooking drivers and legacy Windows systems http://omegadroid.co/wanted-knox-void-warranty-0x1/
- **About Windows Filtering Platform** https://docs.microsoft.com/en-us/windows/desktop/fwp/about-windows-filtering-platform
- Filter Arbitration https://docs.microsoft.com/en-us/windows/desktop/fwp/filter-arbitration

File Action View Help							
Windows Firewall with Advance	Inbound Rules						
Inbound Rules	Name	Group	Profile	Enabled	Action	Override	Program
Outbound Rules	Battle.net Update Agent		Public	Yes	Allow	No	C:\ProgramData\Battle.net\Agent\Agent.2717\Agent.exe
Connection Security Rules	Battle.net Update Agent		Public	Yes	Allow	No	C:\ProgramData\Battle.net\Agent\Agent.3182\Agent.exe
Monitoring Monitoring	Battle.net Update Agent		Private	Yes	Allow	No	C:\ProgramData\Battle.net\Agent\Agent.2816\Agent.exe
	Battle.net Update Agent		Private	Yes	Allow	No	C:\ProgramData\Battle.net\Agent\Agent.2816\Agent.exe
	Battle.net Update Agent		Public	Yes	Allow	No	C:\ProgramData\Battle.net\Agent\Agent.2816\Agent.exe
	Battle.net Update Agent		Public	Yes	Allow	No	C:\ProgramData\Battle.net\Agent\Agent.3182\Agent.exe
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	Battle.net Update Agent		Public	Yes	Allow	No	C:\ProgramData\Battle.net\Agent\Agent.beta.2638\Agent.exe
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	Battle.net Update Agent		Public	Yes	Allow	No	C:\ProgramData\Battle.net\Agent\Agent.beta.2581\Agent.exe
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	Battle.net Update Agent		Public	Yes	Allow	No	C:\ProgramData\Battle.net\Agent\Agent.3109\Agent.exe
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	Battle.net Update Agent		Public	Yes	Allow	No	C:\ProgramData\Battle.net\Agent\Agent.3147\Agent.exe
	Battle.net Update Agent		Public	Yes	Allow	No	C:\ProgramData\Battle.net\Agent\Agent.3147\Agent.exe
	Blizzard Agent		Public	Yes	Allow	No	C:\ProgramData\Battle.net\Agent\Agent.1040\Agent.exe
	Blizzard Agent		Public	Yes	Allow	No	C:\ProgramData\Battle.net\Agent\Agent.1040\Agent.exe
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Control Questions

- Has Windows always had a built-in firewall?
- Is Windows' firewall a static or a stateful firewall? Why?
- Briefly explain what the Windows Filtering Platform is and how it works. (It is recommended that you draw a sketch.)
- What is the purpose of the Base Filtering Engine?
- What is the purpose of the shims (in the context of the WFP)?
- What is the purpose of the callouts (in the context of the WFP)?

Control Questions

- Name two similarities and two differences between iptables and the modern Windows Firewall.
- What actions (decisions) are there in the modern Windows Firewall for packet handling?
- What profiles are there in the modern Windows Firewall? What is the purpose of each?
- By default, how are incoming and outgoing packets handled by a modern Windows Firewall?

Control Questions

- How does the modern Windows Firewall handle packets that are responses to permitted incoming packets?
- How does the modern Windows Firewall handle packets that are addressed to and from loopback addresses?
- How can the modern Windows Firewall be managed?
- Briefly explain how you would add a new rule to a modern Windows Firewall, using the graphical user interface.