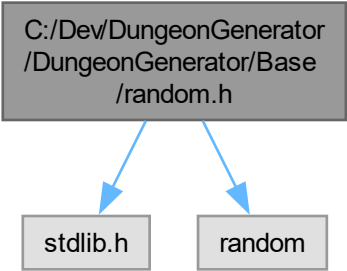


C:/Dev/DungeonGenerator
/DungeonGenerator/Base
/random.h



```
graph TD; A["C:/Dev/DungeonGenerator  
/DungeonGenerator/Base  
/random.h"] --> B["stdlib.h"]; A --> C["random"];
```

The diagram illustrates the dependencies of the file `random.h` located at `C:/Dev/DungeonGenerator/DungeonGenerator/Base/random.h`. Two blue arrows point from the top box to two bottom boxes, indicating that `random.h` depends on `stdlib.h` and the `random` library.

stdlib.h

random