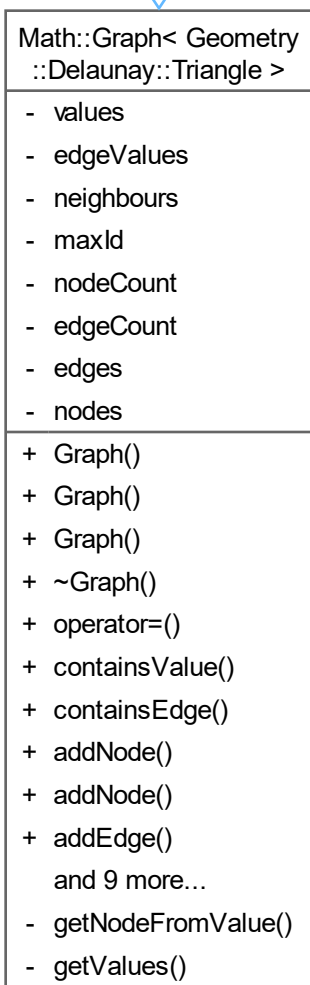


+InvalidNode



+Neighbours

