

DungeonGenerator2

- + Seed
 - + XSize
 - + YSize
 - + MaxFeatures
 - + ChanceRoom
 - + ChanceCorridor
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- + DungeonGenerator2()
 - + Generate()
 - GetRandomInt()
 - GetRandomDirection()
 - MakeCorridor()
 - MakeRoom()
 - MakeFeature()
 - MakeFeature()
 - MakeStairs()
 - MakeDungeon()