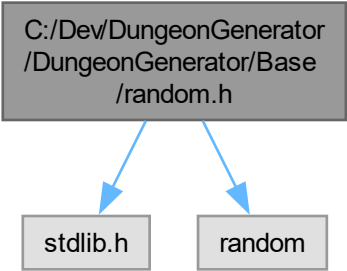C:/Dev/DungeonGenerator/DungeonGenerator/Base/random.h

stdlib.h

random