


`Math::Vec::normalise`



```
graph LR; A[Math::Vec::normalise] --> B[Math::Vec::length]
```

A diagram showing a dependency between two code snippets. On the left, a grey rectangular box contains the text `Math::Vec::normalise`. A blue arrow points from the right side of this box to the left side of a white rectangular box on the right. This white box contains the text `Math::Vec::length`. Both boxes have a thin black border.

`Math::Vec::length`