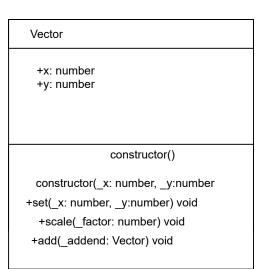
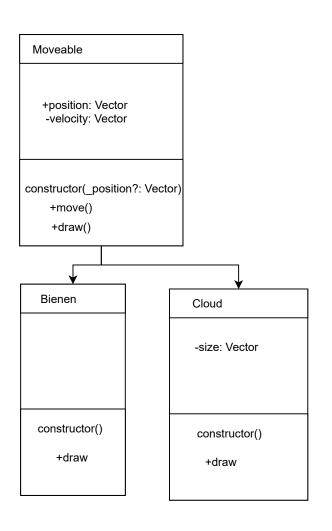
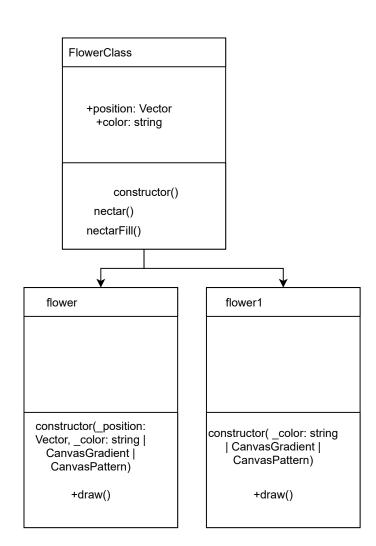


-position: Vector; -min: number; -max: number; -colorLow: string; -colorHigh: string; constructor(_position: Vector, _min: number, _max: number, _colorLow: string, _colorHigh: string) +drawMountains()

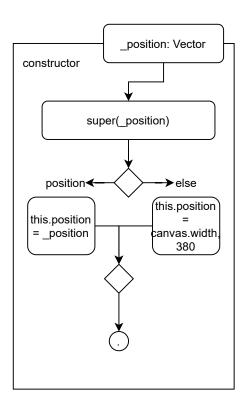
Trees -numberTrees: number; -position: Vector; constructor(_numberTrees: number, _position: Vector) +drawTrees()

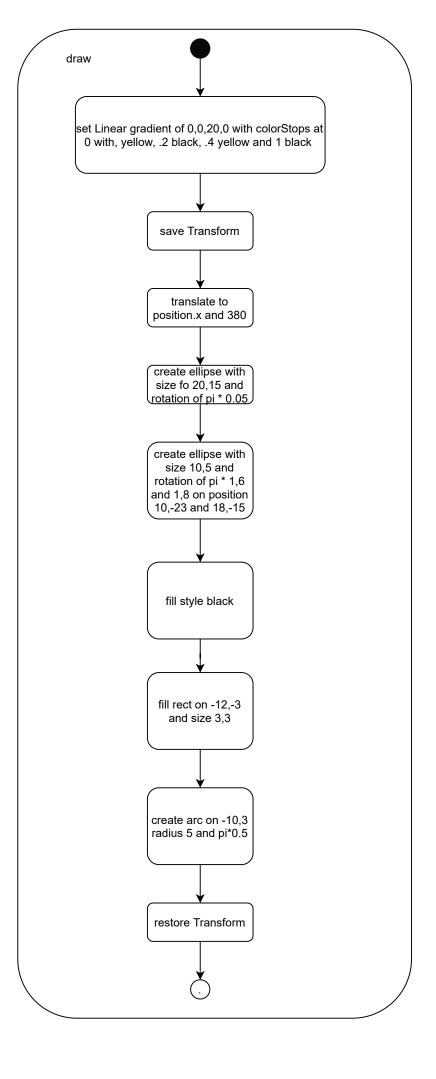


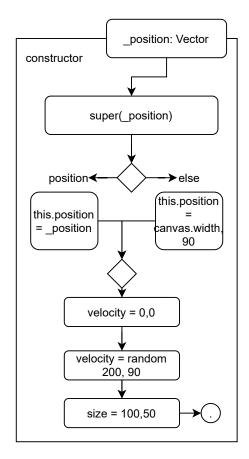


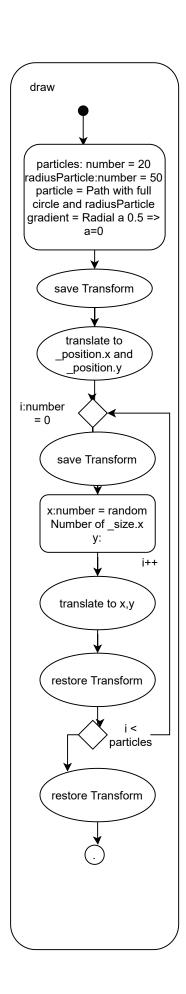


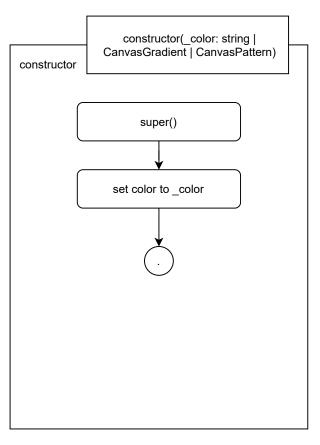
ActivityDiagram: Bienen

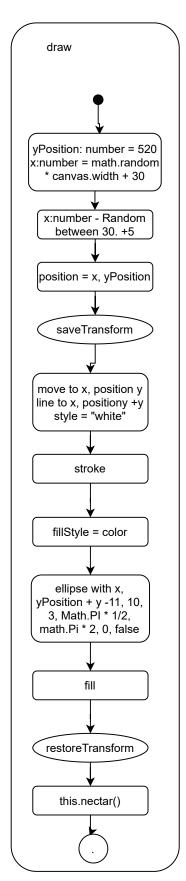


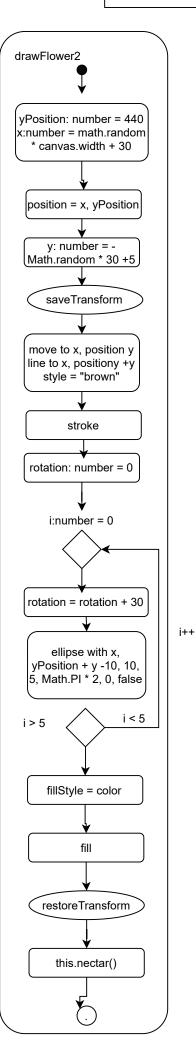






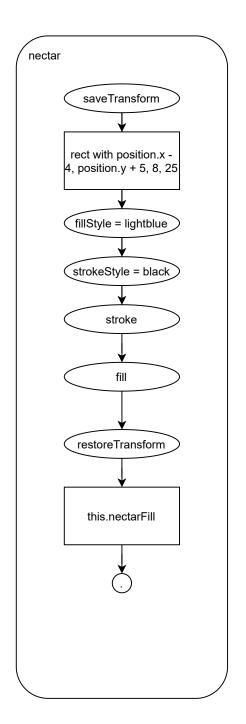


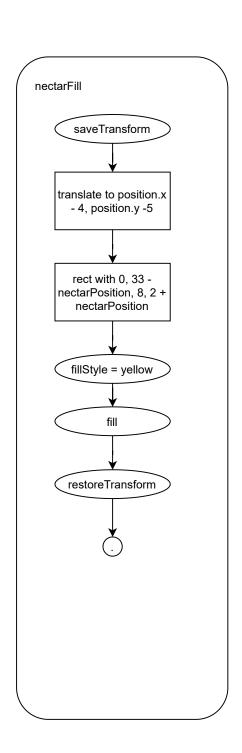




position: Vector color: string

public abstact draw





ActivityDiagram Mountains

