

JUICE SHOP SYSTEM

Develop a menu-driven console application using C#.

The user will be shown a list of shop names. He will be selecting one of the shops. The shop-specific menu with the types of juices being provided and the cost of each juice is presented before him/her.

After the user sees the menu, you need to confirm with him/her if he/she still wants to proceed with the same shop, or wants to select some other shop.

The user is then asked to input his/her selection of juice.

Once the user makes his/her selection, he/she will be shown the detail of his/her selection and is asked for confirmation. For e.g. "You have selected xyz juice and it will cost you Rs. 30 / \$1. Click Y to confirm, N to cancel."

According to his/her selection, display the appropriate message and exit from the application.

USE THE FOLLOWING WAYS OF CONNECTING TO THE DATABASE:

- ADO.NET
- LINQ

Everyone can first try out ADO.NET. Once you are comfortable with ADO.NET and the application works as expected, you can move on to LINQ.