**Code:**

#include<iostream.h>

#include<conio.h>

#include<graphics.h>

#include<stdlib.h>

#include<dos.h>

class abc

{

int gd,gm;

public:

abc()

{

gd=DETECT;

initgraph(&gd,&gm,"c:/turboc3/bgi");

}

void code()

{

for(int i=0;i<=580;i++)

{

line(10,390,800,390);//road

line(10+i,370,50+i,370);//car back

ellipse(75+i,370,0,180,25,25);//first matghat

circle(75+i,370,17);//first weel

line(100+i,370,180+i,370);//car base

ellipse(205+i,370,0,180,25,25);//matghat

circle(205+i,370,17);//2weel

line(230+i,370,330+i,370);//2matghat ke age ka line

line(330+i,370,325+i,330);//car frnt

line(250+i,320,325+i,330);//bonate

line(85+i,290,210+i,290);//car ka upper

line(210+i,290,250+i,320);//kach

line(10+i,370,15+i,340);//car back

line(15+i,340,40+i,330);//back dikki

line(40+i,330,85+i,290);//back kach

//mirror back gate

line(60+i,330,95+i,300);//back

line(60+i,330,130+i,330);//down

line(130+i,330,130+i,300);//front

line(95+i,300,130+i,300);//up

//mirror front gate

line(140+i,300,185+i,300);//up

line(140+i,330,140+i,300);//back

line(140+i,330,220+i,330);//down

line(185+i,300,220+i,330);//front

delay(15);

cleardevice();

}

}

};

void main()

{

abc a1;

a1.code();

getch();

}

**Output:**

