

```
<!DOCTYPE html>
<html>
<head>
<title>Hill Climb Game</title>
<meta name="viewport"
content="width=device-width,
initial-scale=1.0">
<style>
body{margin:0;text-align:center;background:
#87ceeb;font-family:Arial}
#game{width:100%;height:250px;background:#6
54321;position:relative;overflow:hidden}
#hill{position:absolute;bottom:0;width:200%
;height:80px;
background:linear-gradient(#7CFC00,#228B22)
}
#car{width:60px;height:30px;background:red;
position:absolute;
bottom:80px;left:20px;border-radius:5px}
button{font-size:22px;padding:10px
25px;margin:10px}
</style>
</head>
<body>

<h2>Hill Climb Game</h2>

<div id="game">
  <div id="hill"></div>
  <div id="car"></div>
```

```
</div>
```

```
<button onclick="go()">Accelerate</button>
```

```
<script>
```

```
let x=20,h=0;
```

```
function go(){
```

```
  x+=12; h-=6;
```

```
  if(x>window.innerWidth-80) x=20;
```

```
  car.style.left=x+"px";
```

```
  hill.style.left=h+"px";
```

```
}
```

```
</script>
```

```
</body>
```

```
</html>
```