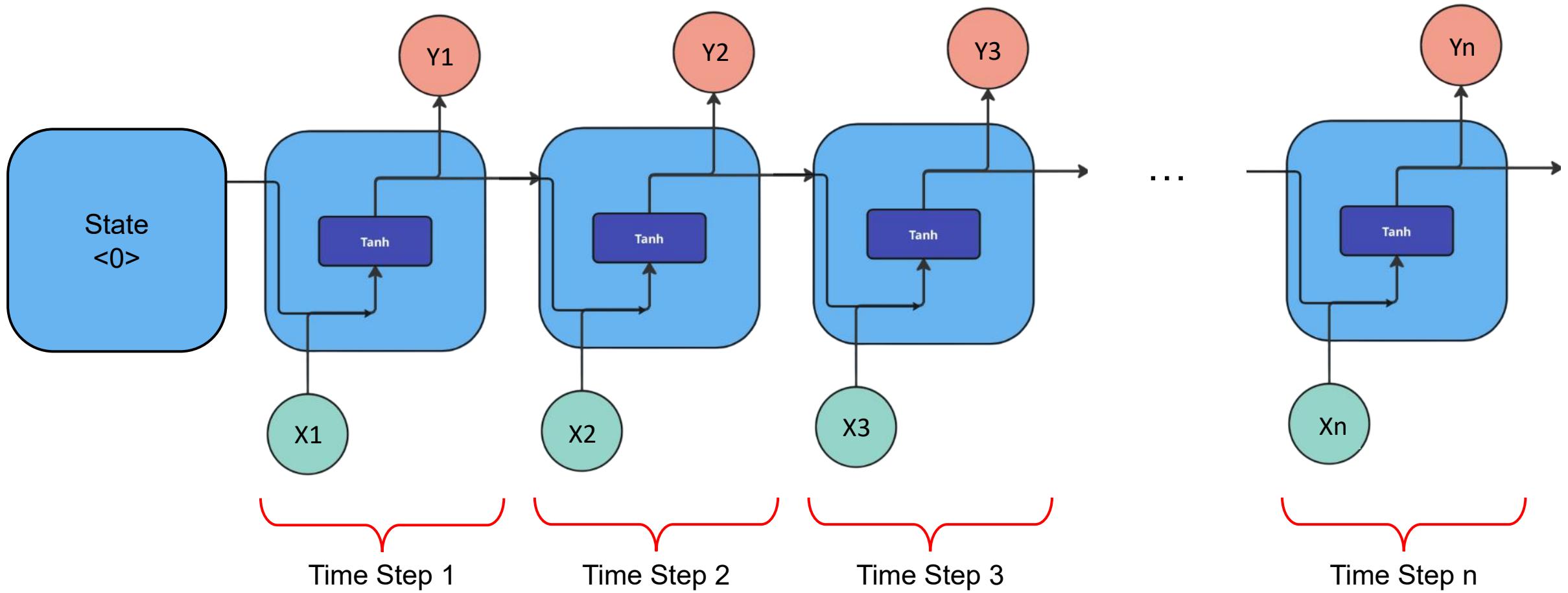


Transformers

Complete Architecture

Khushal Wadhwa

Recurrent Neural Networks



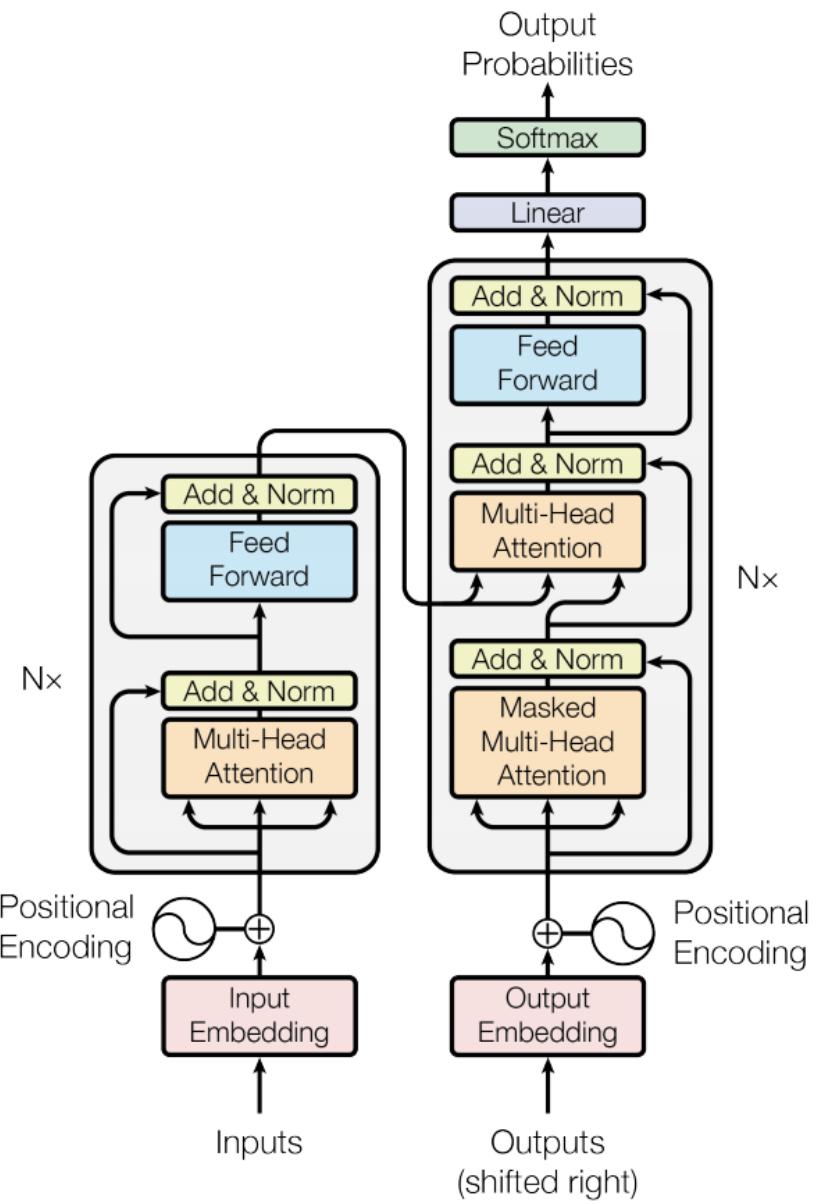
Problems

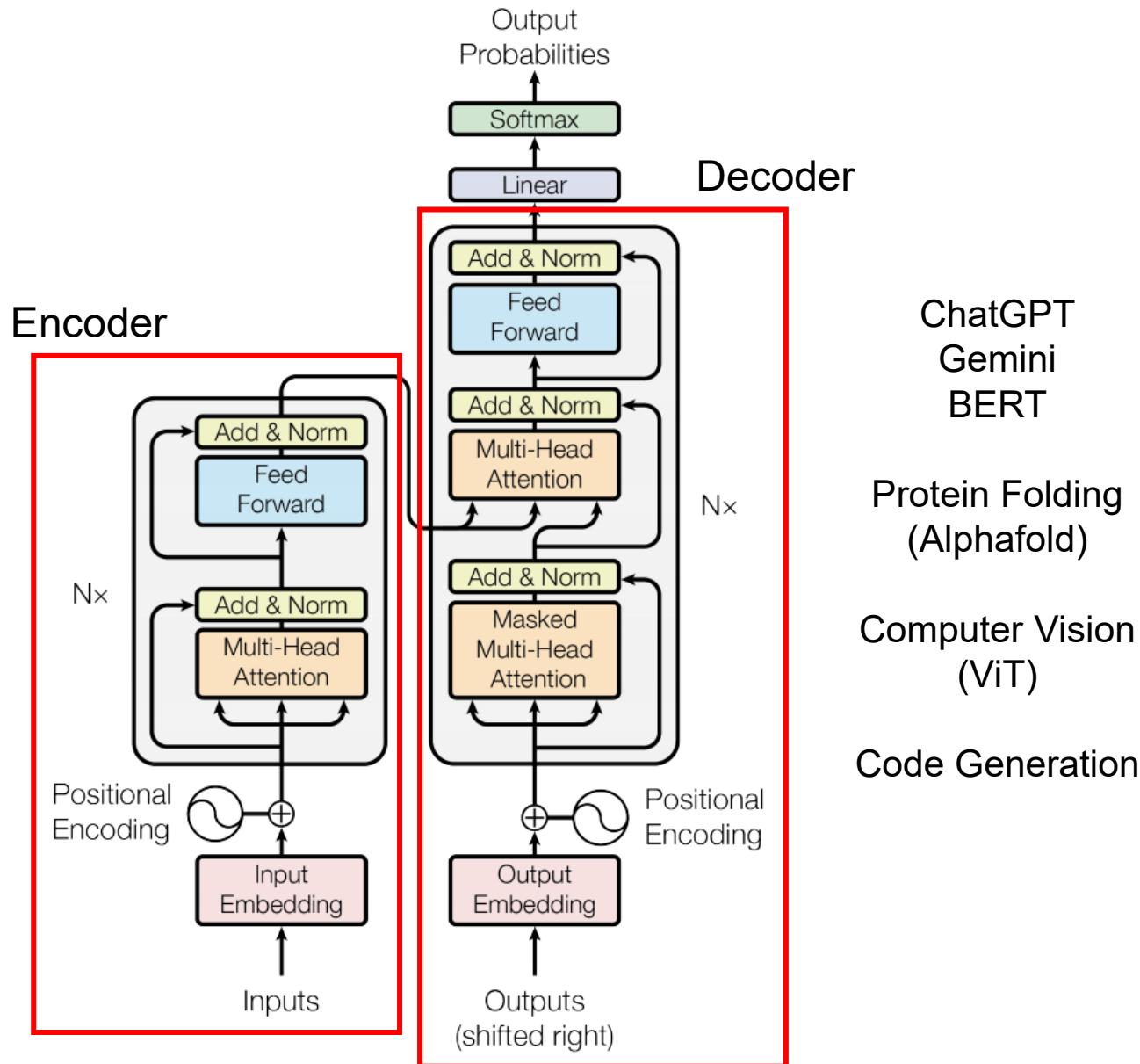
- Time steps - process words one by one.

To understand word 10, you must process words 1–9 first.

Forgets the beginning by the time it reaches the end.

- Slow computation as can't be parallelized.
- Vanishing/exploding gradients.





ChatGPT
Gemini
BERT

Protein Folding
(AlphaFold)

Computer Vision
(ViT)

Code Generation

Attention Is All You Need

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Abstract

The dominant sequence transduction models are based on complex recurrent or convolutional neural networks that include an encoder and a decoder. The best performing models also connect the encoder and decoder through an attention mechanism. We propose a new simple network architecture, the Transformer, based solely on attention mechanisms, dispensing with recurrence and convolutions entirely. Experiments on two machine translation tasks show these models to be superior in quality while being more parallelizable and requiring significantly less time to train. Our model achieves 28.4 BLEU on the WMT 2014 English-to-German translation task, improving over the existing best results, including ensembles, by over 2 BLEU. On the WMT 2014 English-to-French translation task, our model establishes a new single-model state-of-the-art BLEU score of 41.0 after training for 3.5 days on eight GPUs, a small fraction of the training costs of the best models from the literature.

1 Introduction

Recurrent neural networks, long short-term memory [12] and gated recurrent [7] neural networks in particular, have been firmly established as state of the art approaches in sequence modeling and transduction problems such as language modeling and machine translation [29, 2, 5]. Numerous efforts have since continued to push the boundaries of recurrent language models and encoder-decoder architectures [31, 21, 13].

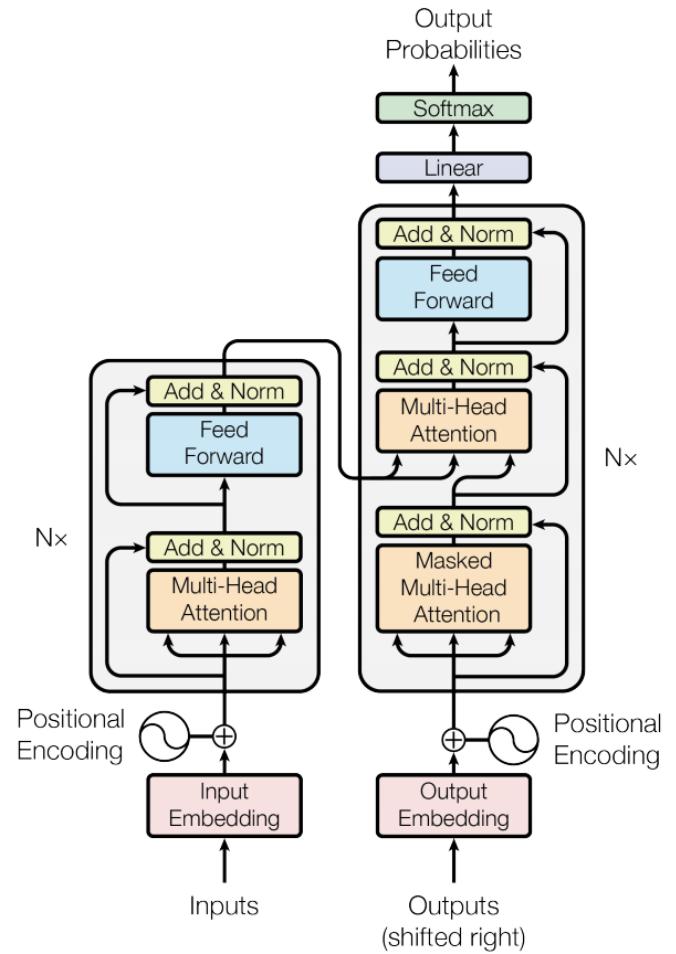
*Equal contribution. Listing order is random. Jakob proposed replacing RNNs with self-attention and started the effort to evaluate this idea. Ashish, with Ilia, designed and implemented the first Transformer models and has been crucially involved in every aspect of this work. Noam proposed scaled dot-product attention, multi-head attention and the parameter-free position representation and became the other person involved in nearly every detail. Niki designed, implemented, tuned and evaluated countless model variants in our original codebase and tensor2tensor. Llion also experimented with novel model variants, was responsible for our initial codebase, and efficient inference and visualizations. Lukasz and Aidan spent countless long days designing various parts of and implementing tensor2tensor, replacing our earlier codebase, greatly improving results and massively accelerating our research.

†Work performed while at Google Brain.

‡Work performed while at Google Research.

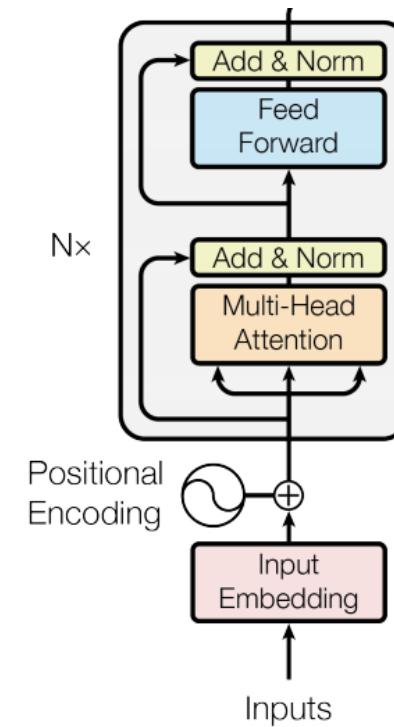
Objectives

- Encoder and Decoder
- Embeddings
- Positional Encoding
- Attention mechanisms
Self-Attention, Multi-Head Attention, Masked Attention
- Addition & Normalization
- FFN
- Linearization

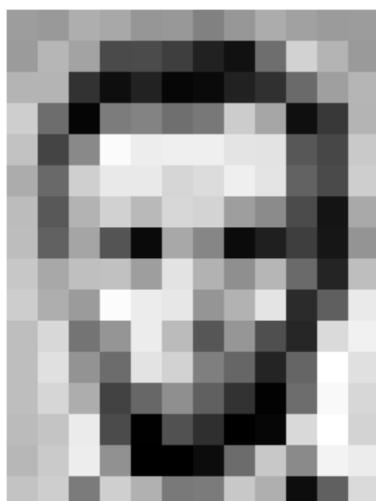
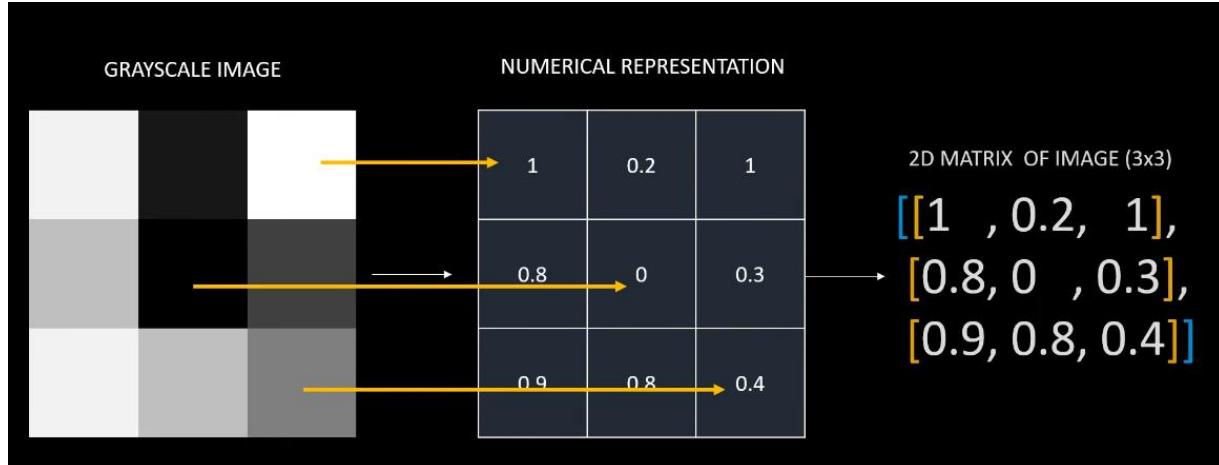
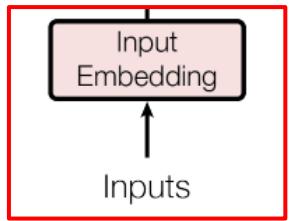


Encoder (The Reader)

Takes the input (e.g., English) and converts it into a rich mathematical map.



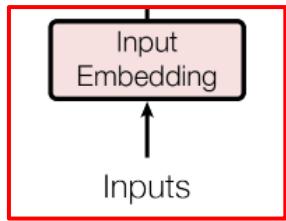
1. Input Embedding



157	153	174	168	150	152	129	151	172	161	155	156
155	182	163	74	75	62	83	17	110	210	180	154
180	180	50	14	84	6	10	33	48	105	159	181
206	109	5	124	131	111	120	204	166	15	56	180
194	68	197	251	257	299	299	228	227	87	71	201
172	105	207	233	233	214	220	259	228	98	74	206
188	88	179	209	185	215	211	158	139	75	20	169
189	97	165	84	10	168	134	11	31	62	22	148
199	168	191	193	154	237	178	143	182	105	36	190
205	174	155	252	236	231	149	178	228	43	95	234
190	216	116	149	236	187	85	150	79	38	218	241
190	224	147	108	227	210	127	102	36	101	255	224
190	214	173	66	103	143	95	50	2	109	249	215
187	196	235	75	1	81	47	0	6	217	255	211
183	202	237	145	0	0	12	108	200	138	243	236
195	206	123	297	177	121	123	209	175	19	96	218

157	153	174	168	150	152	129	151	172	161	155	156
155	182	163	74	75	62	83	17	110	210	180	154
180	180	50	14	34	6	10	33	48	106	159	181
206	109	5	124	131	111	120	204	166	15	56	180
194	68	197	251	257	299	299	228	227	87	71	201
172	105	207	233	233	214	220	259	228	98	74	206
188	88	179	209	185	215	211	158	139	75	20	169
189	97	165	84	10	168	134	11	31	62	22	148
199	168	191	193	154	237	178	143	182	106	36	190
205	174	155	252	236	231	149	178	228	43	95	234
190	216	116	149	236	187	85	150	79	38	218	241
190	224	147	108	227	210	127	102	36	101	255	224
190	214	173	66	103	143	95	50	2	109	249	215
187	196	235	75	1	81	47	0	6	217	255	211
183	202	237	145	0	0	12	108	200	138	243	236
195	206	123	297	177	121	123	209	175	13	96	218

1. Input Embedding



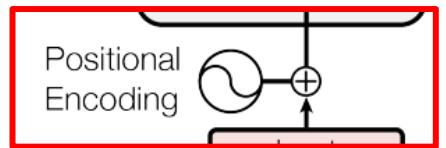
Original sentence (tokens)	YOUR	CAT	IS	A	LOVELY	CAT
Input IDs (position in the vocabulary)	105	6587	5475	3578	65	6587
Embedding (vector of size 512)	952.207 5450.840 1853.448 ... 1.658 2671.529	171.411 3276.350 9192.819 ... 3633.421 8390.473	621.659 1304.051 0.565 ... 7679.805 4506.025	776.562 5567.288 58.942 ... 2716.194 5119.949	6422.693 6315.080 9358.778 ... 2141.081 735.147	171.411 3276.350 9192.819 ... 3633.421 8390.473

Sentence → Tokenization → Vectorization

d_{model} = size of the embedding vector of each token (here 512)

No position identifications

2. Positional Encoding



Original sentence

YOUR CAT IS A LOVELY CAT

952.207
5450.840
1853.448
...
1.658
2671.529

171.411
3276.350
9192.819
...
3633.421
8390.473

621.659
1304.051
0.565
...
7679.805
4506.025

776.562
5567.288
58.942
...
2716.194
5119.949

6422.693
6315.080
9358.778
...
2141.081
735.147

171.411
3276.350
9192.819
...
3633.421
8390.473

Embedding
(vector of size 512)

+
...
...
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+
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Position Embedding
(vector of size 512).
Only computed once
and reused for every
sentence during
training and inference.

...
...
...
...
...

1664.068
8080.133
2620.399
...
9386.405
3120.159

...
...
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...
...

...
...
...
...
...

...
...
...
...
...

1281.458
7902.890
912.970
3821.102
1659.217
7018.620

Encoder Input
(vector of size 512)

...
...
...
...
...

1835.479
11356.483
11813.218
...
13019.826
11510.632

...
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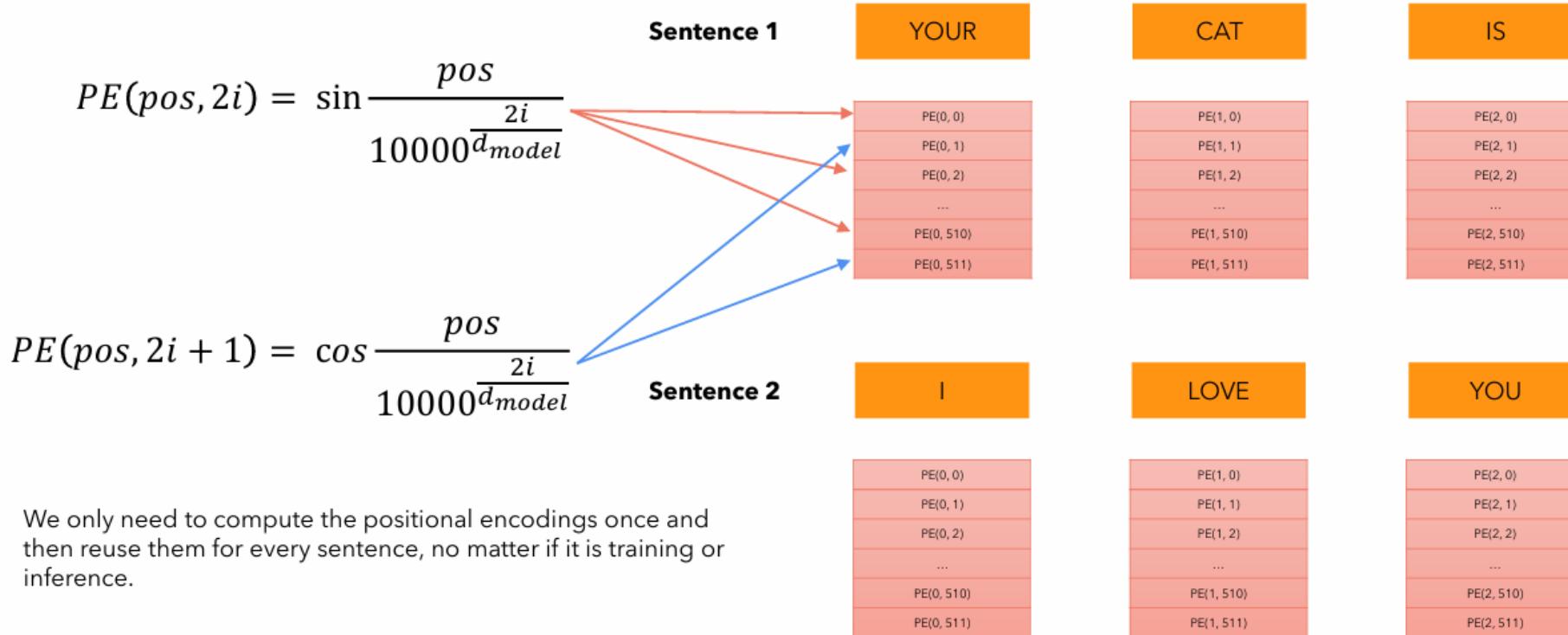
...
...
...
...
...

1452.869
11179.24
10105.789
...
5292.638
15409.093

2. Positional Encoding



- Vanilla Transformers (Attention is All You Need):



- Absolute Positional Embeddings:
trainable lookup tables instead of sinusoids

2. Positional Encoding



- RoPE (Rotary Positional Embeddings):
Most modern mechanism
Rotates the vectors by a position-dependent angle

For a 2D slice:

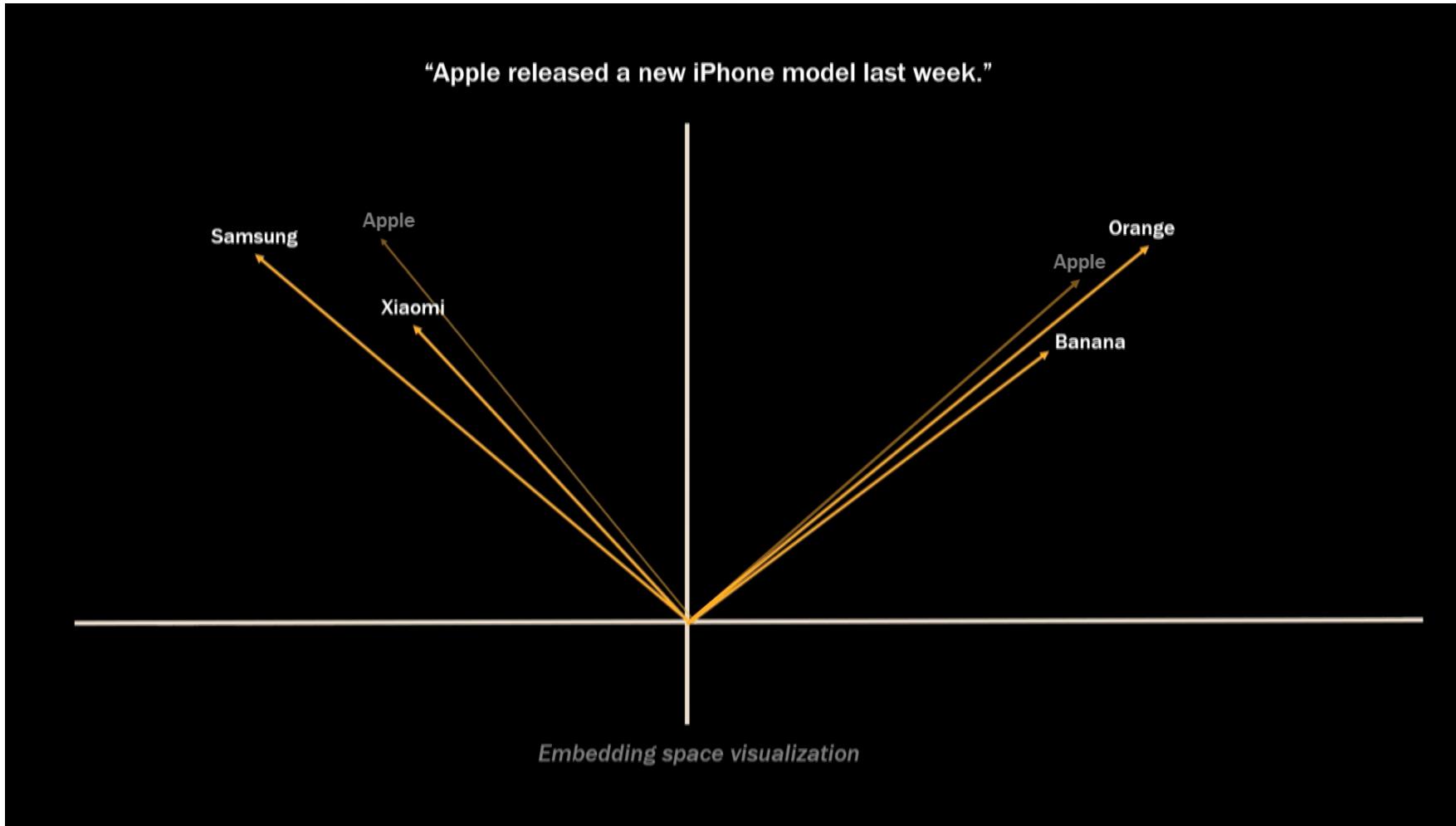
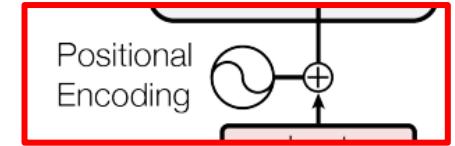
$$\begin{pmatrix} x'_1 \\ x'_2 \end{pmatrix} = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$

Where:

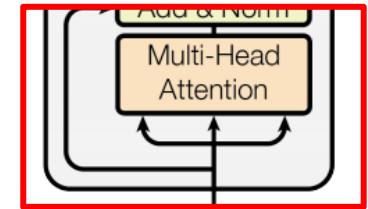
$$\theta(pos, i) = pos \cdot 10000^{-2i/d}$$

More stable attention behaviour

2. Positional Encoding



3. Attention: Self-Attention



- Allows model to relate words to each other
- Query (Q)**: What I'm looking for (e.g., "Who is the subject?").
- Key (K)**: The labels of all other words in the room.
- Value (V)**: The actual content of those words.

softmax

$$\begin{matrix}
 \textbf{Q} & \times & \textbf{K}^T \\
 (6, 512) & & (512, 6)
 \end{matrix}
 = \sqrt{512}$$

$s(x_i) = \frac{e^{x_i}}{\sum_{j=1}^n e^{x_j}}$

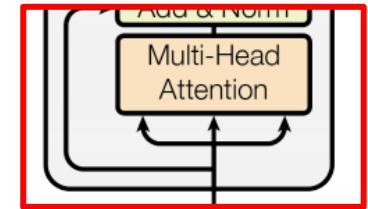
$$Attention(Q, K, V) = \text{softmax}\left(\frac{QK^T}{\sqrt{d_k}}\right)V$$

	YOUR	CAT	IS	A	LOVELY	CAT	Σ
YOUR	0.268	0.119	0.134	0.148	0.179	0.152	1
CAT	0.124	0.278	0.201	0.128	0.154	0.115	1
IS	0.147	0.132	0.262	0.097	0.218	0.145	1
A	0.210	0.128	0.206	0.212	0.119	0.125	1
LOVELY	0.146	0.158	0.152	0.143	0.227	0.174	1
CAT	0.195	0.114	0.203	0.103	0.157	0.229	1

* all values are random.

(6, 6)

3. Attention: Self-Attention



- **Query (Q)**: Tells the model what each token wants to find.
- **Key (K)**: Tells the model what each token contains.
- **Value (V)**: Provides the information used in the output.

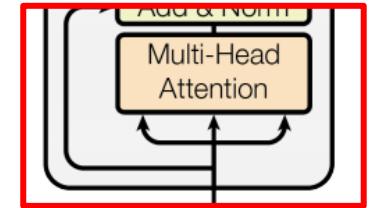
$$\text{Attention}(Q, K, V) = \text{softmax}\left(\frac{QK^T}{\sqrt{d_k}}\right)V$$

	YOUR	CAT	IS	A	LOVELY	CAT
YOUR	0.268	0.119	0.134	0.148	0.179	0.152
CAT	0.124	0.278	0.201	0.128	0.154	0.115
IS	0.147	0.132	0.262	0.097	0.218	0.145
A	0.210	0.128	0.206	0.212	0.119	0.125
LOVELY	0.146	0.158	0.152	0.143	0.227	0.174
CAT	0.195	0.114	0.203	0.103	0.157	0.229

$$X \begin{matrix} \\ \times \\ \end{matrix} \begin{matrix} \\ V \\ \end{matrix} = \begin{matrix} \\ \text{Attention} \\ \end{matrix} \begin{matrix} \\ (6, 512) \\ \end{matrix}$$

Each row in this matrix captures not only the meaning (given by the embedding) or the position in the sentence (represented by the positional encodings) but also each word's interaction with other words.

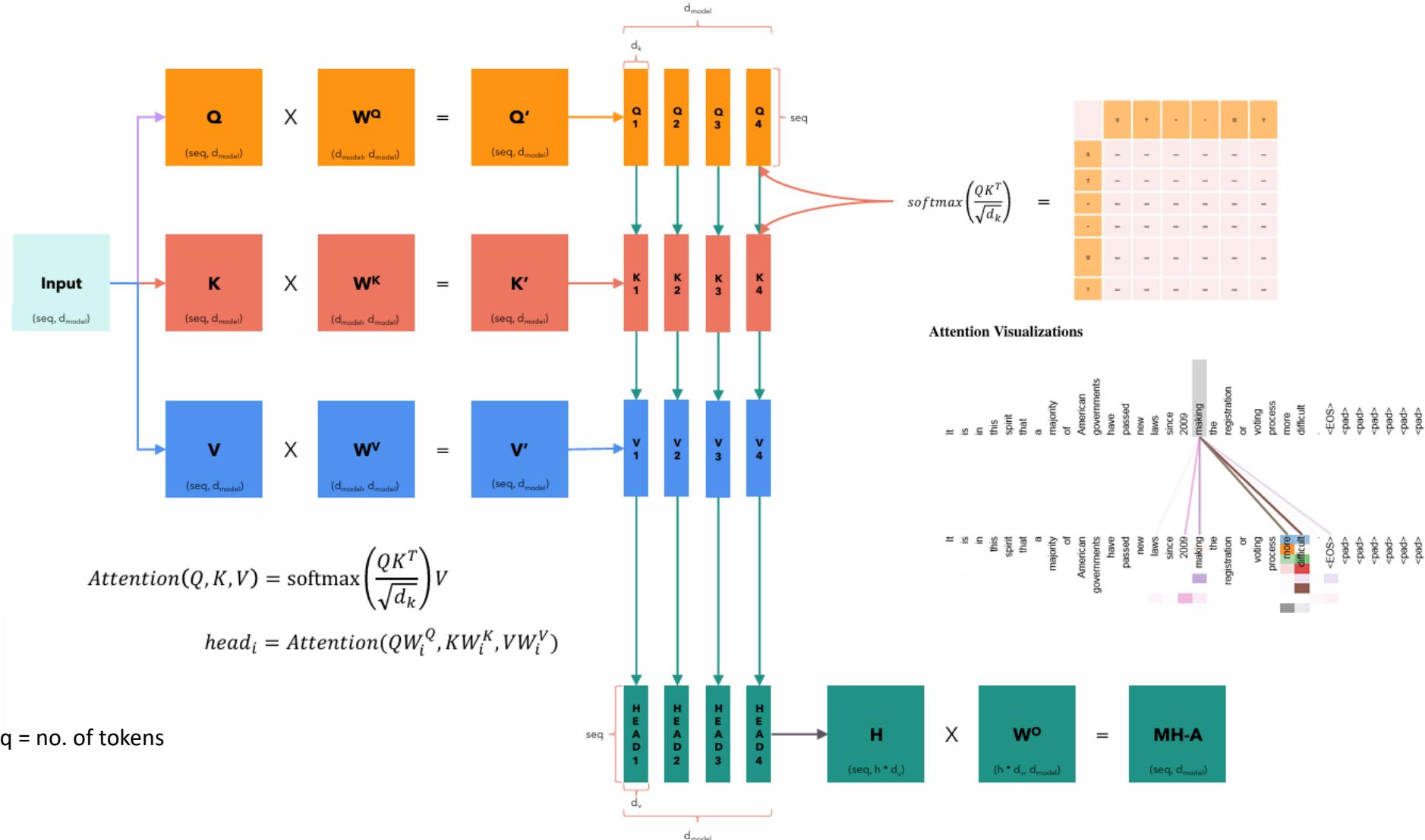
3. Attention: Self-Attention



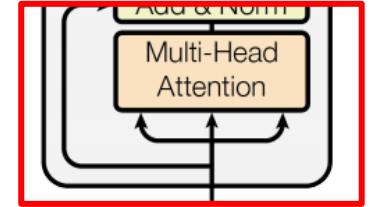
- Permutation Invariant
- We expect the values along the diagonal to be the highest
- **Interesting:** if we don't want some positions to interact, we can set their values to $-\infty$ before applying softmax to this matrix and the model will not learn those interactions (will be useful later).

	YOUR	CAT	IS	A	LOVELY	CAT
YOUR	0.268	0.119	0.134	0.148	0.179	0.152
CAT	0.124	0.278	0.201	0.128	0.154	0.115
IS	0.147	0.132	0.262	0.097	0.218	0.145
A	0.210	0.128	0.206	0.212	0.119	0.125
LOVELY	0.146	0.158	0.152	0.143	0.227	0.174
CAT	0.195	0.114	0.203	0.103	0.157	0.229

3. Attention: Multi-Head Attention



3. Attention: Multi-Head Attention



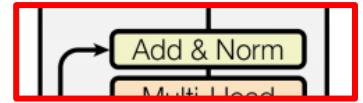
$$\text{MultiHead}(Q, K, V) = \text{Concat}(\text{head}_1 \dots \text{head}_h)W^O$$

$$\text{head}_i = \text{Attention}(QW_i^Q, KW_i^K, VW_i^V)$$

Important notations:

- d_{model} : main embedding size of model
- h : number of attention heads – each head learns its own Q, K, V projections
Why?
 - a) Each head can learn a different relationship, for example:
 - Head 1 | Finds subjects
 - Head 2 | Tracks verbs
 - Head 3 | Tracks long-range dependencies
 - Head 4 | Pays attention to punctuation
 - b) Parallel power: each head runs independently on the GPU, then they are concatenated together.
- d_{head} : dimension of each attention head – each head operates on a lower-dimensional subspace
$$d_{\text{head}} = d_{\text{model}} / h$$

4. Add & Norm



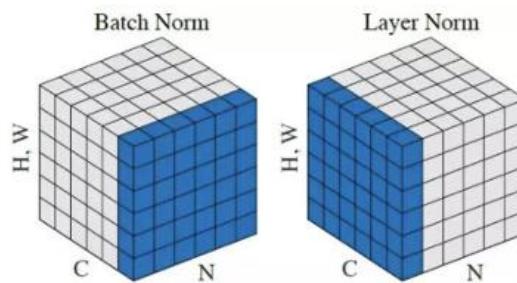
- Add (Residual Connection)
Add the original input x back to the sublayer output y
$$z = x + y$$
- Norm (Layer Normalization)
Normalize the summed vector to stabilize training

Batch of 3 items	ITEM 1	ITEM 2	ITEM 3
	50.147	1242.223	9.370
	3314.825	688.123	4606.674

	8463.361	434.944	944.705
	8.021	149.442	21189.444
	μ_1	μ_2	μ_3
	σ_1^2	σ_2^2	σ_3^2

$$\hat{x}_j = \frac{x_j - \mu_j}{\sqrt{\sigma_j^2 + \epsilon}}$$

We also introduce two parameters, usually called **gamma** (multiplicative) and **beta** (additive) that introduce some fluctuations in the data, because maybe having all values between 0 and 1 may be too restrictive for the network. The network will learn to tune these two parameters to introduce fluctuations when necessary.

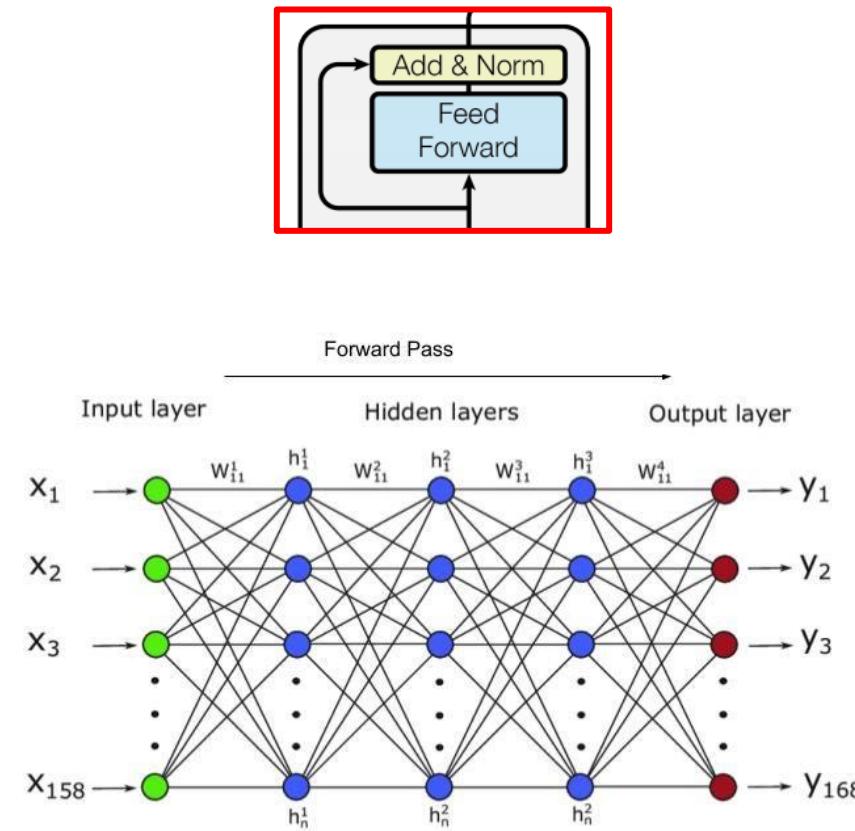


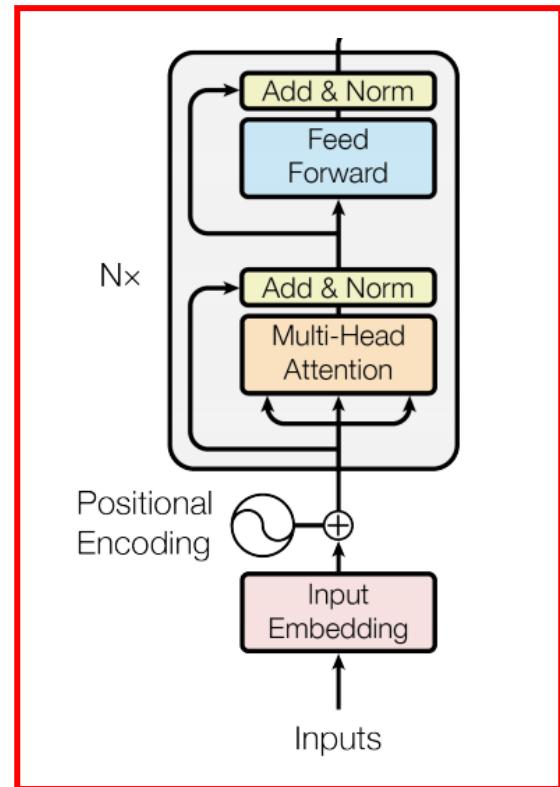
In the original 2017 Transformer:
LayerNorm comes **after** Add
- Called **Post-LN**

Modern LLMs use:
LayerNorm **before** sublayers
- Called **Pre-LN**

Why?
- Pre-LN is more stable for deep transformers (40+ layers).

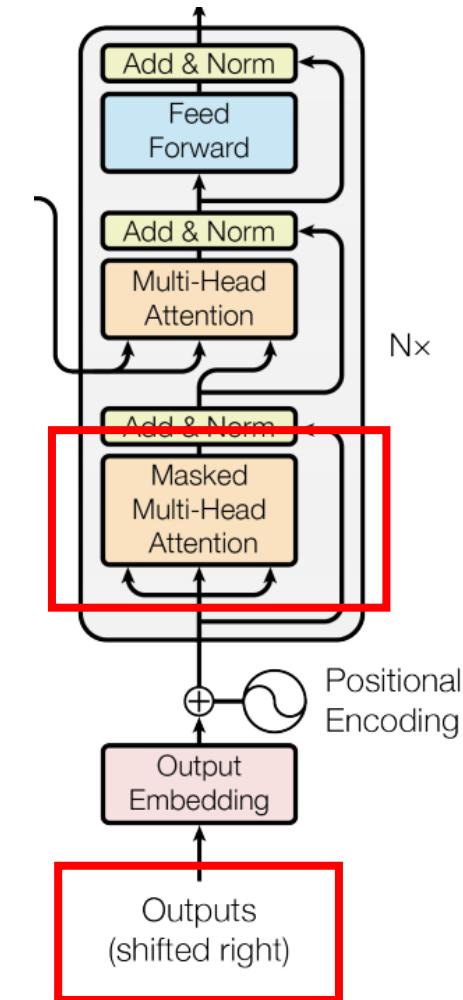
5. Feed Forward Network





Decoder (The Writer)

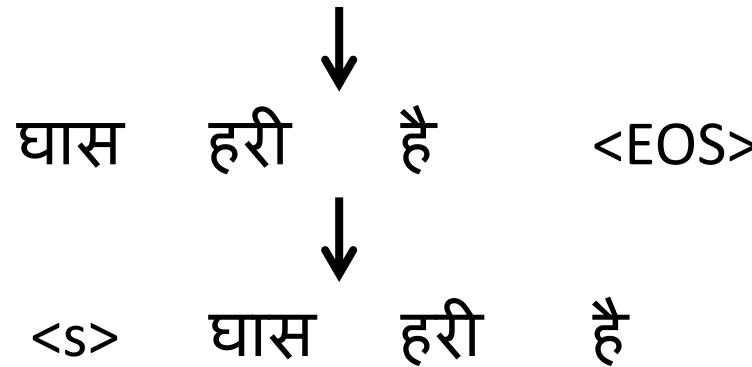
Uses the encoder map to generate output (e.g., French) one token at a time.



6. Right shifted outputs

↑
Outputs
(shifted right)

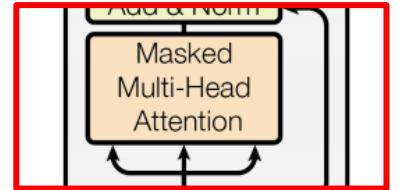
The grass is green <EOS>



- <s>
- <SOS>
- <CLS>

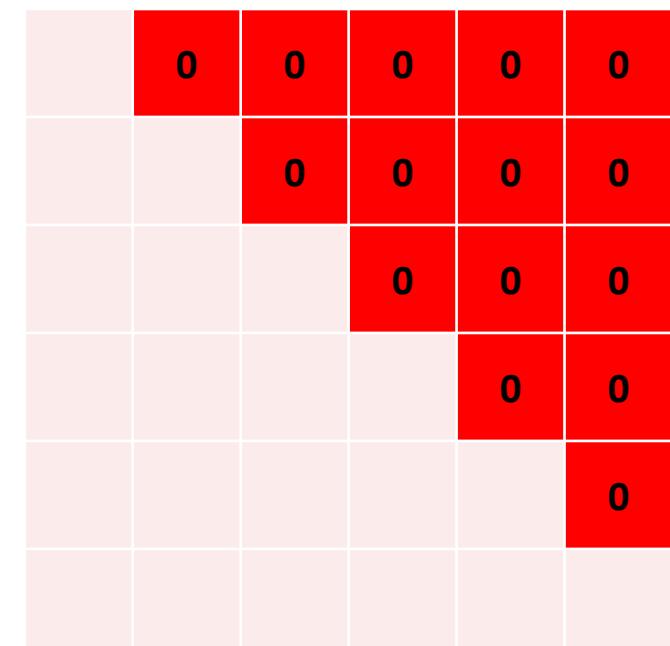
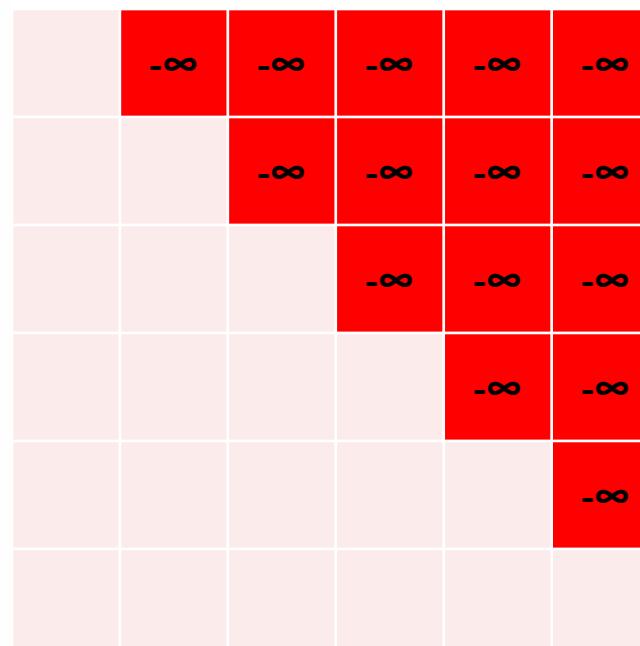
The start-token <s> is prepended, and every target token is moved one step forward.

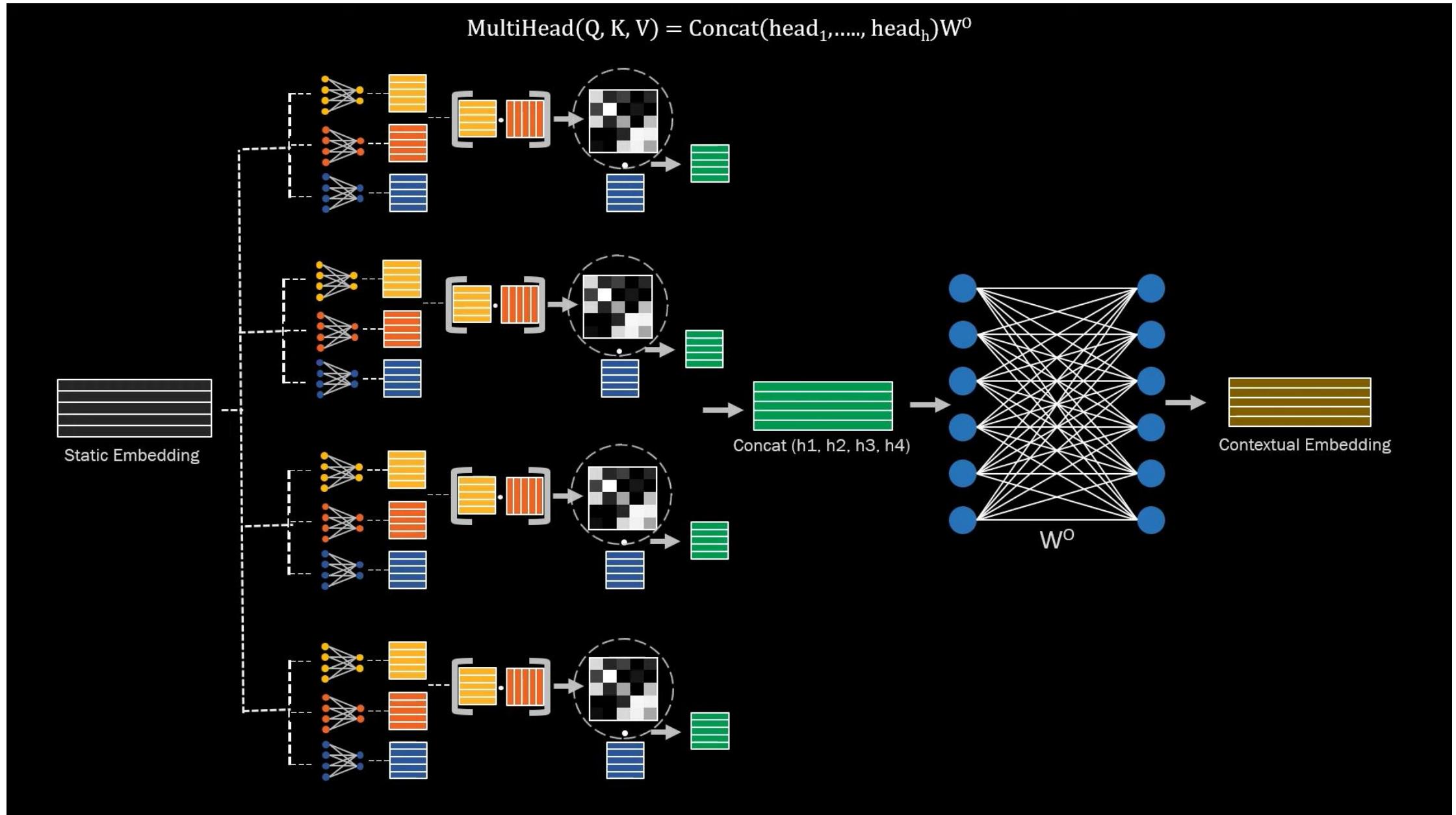
7. Attention: Masked Multi-Head



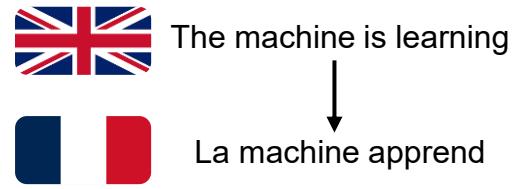
- Goal is to make the model causal – the output at certain positions can only depend on the words in the previous positions. It must not be able to see future words.
- Model is blocked from seeing the future words. How?

	YOUR	CAT	IS	A	LOVELY	CAT
YOUR	0.268	0.119	0.134	0.148	0.179	0.152
CAT	0.124	0.278	0.201	0.128	0.154	0.115
IS	0.147	0.132	0.262	0.097	0.248	0.145
A	0.210	0.128	0.206	0.212	0.119	0.125
LOVELY	0.146	0.158	0.152	0.143	0.227	0.174
CAT	0.195	0.114	0.203	0.103	0.157	0.229

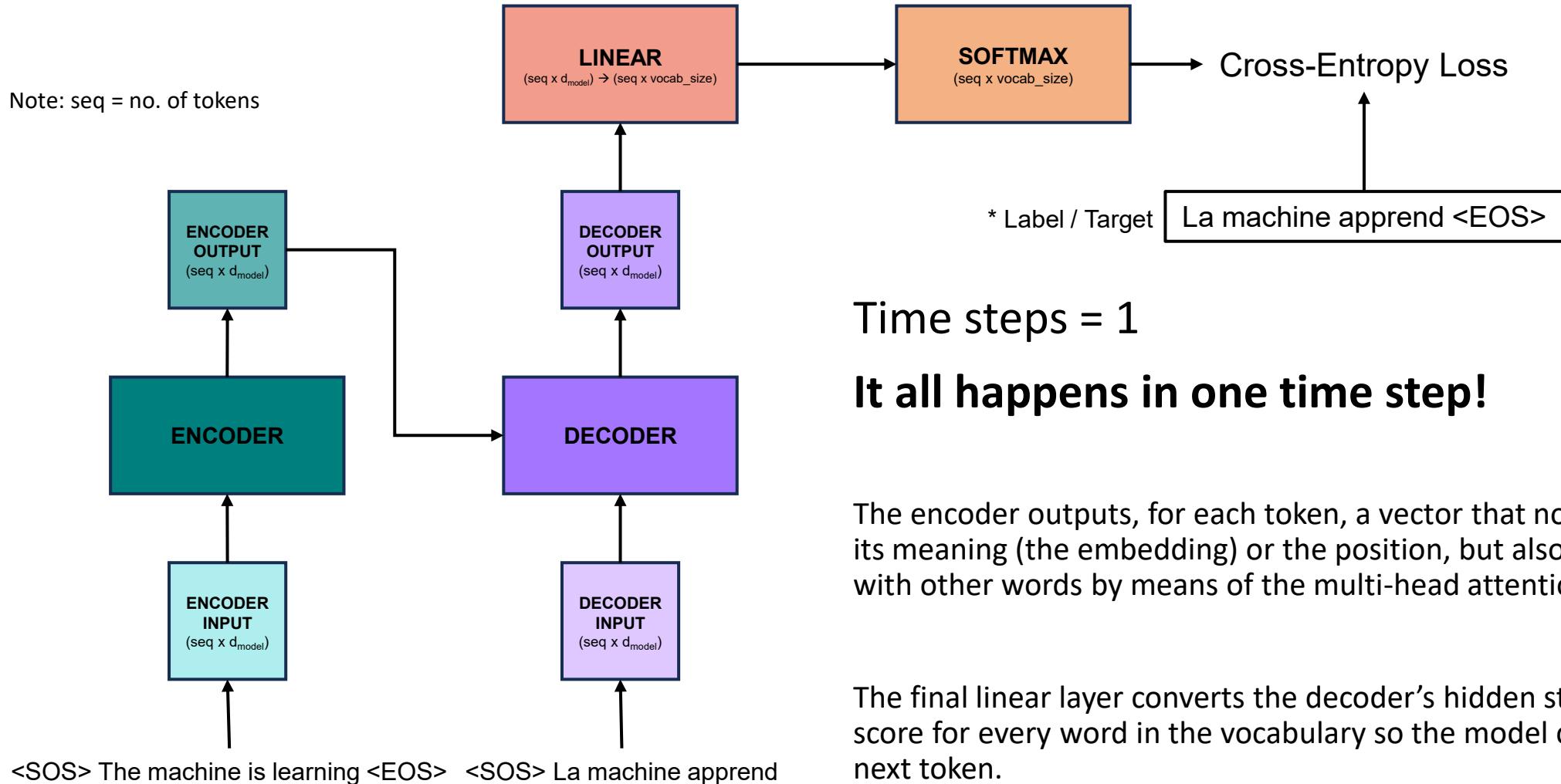




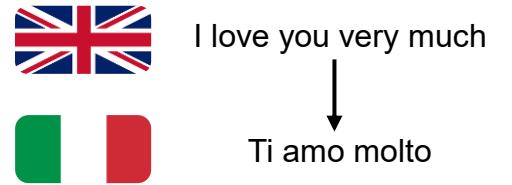
Training the Transformer Model



Note: seq = no. of tokens

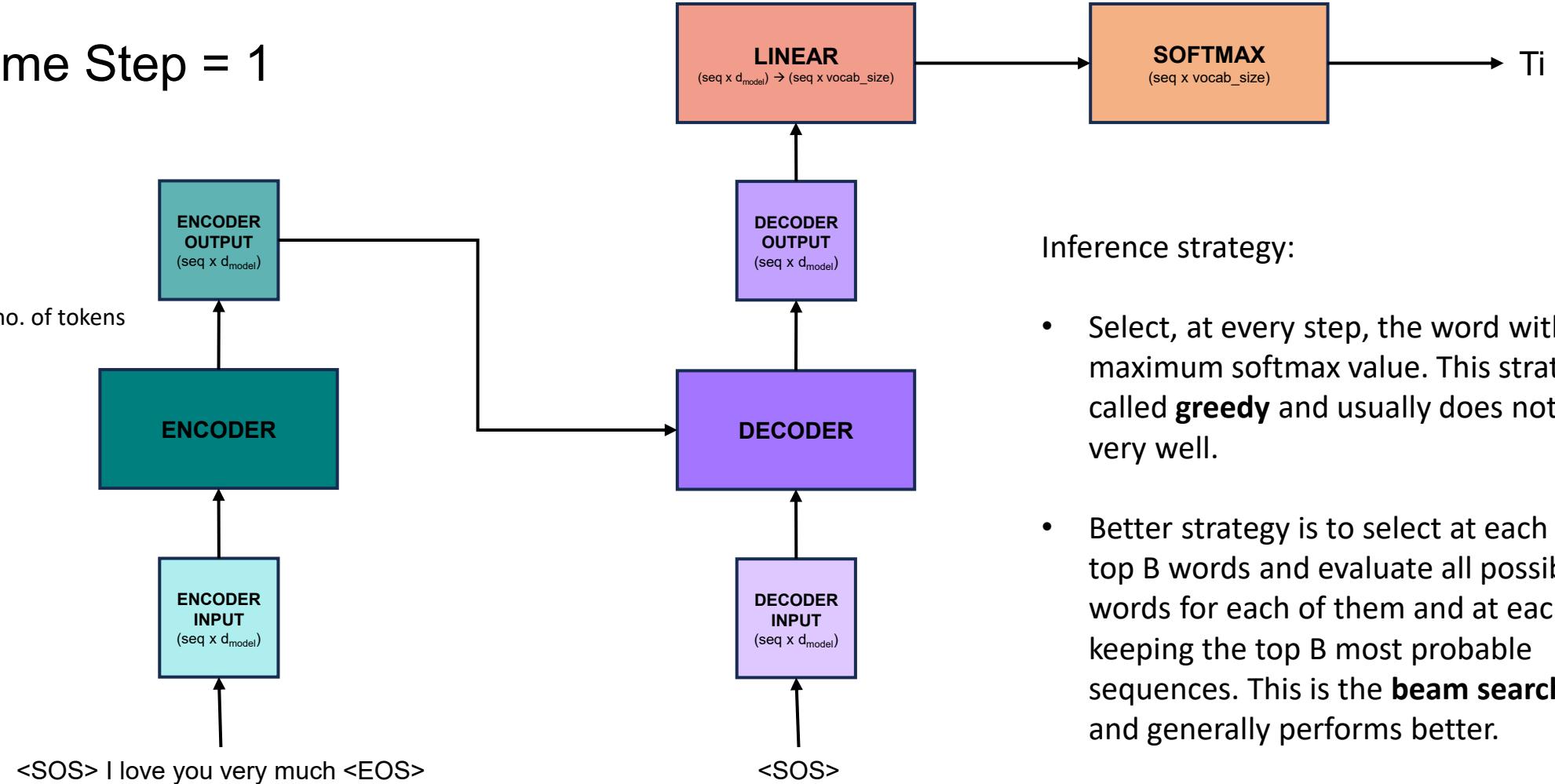


Transformer Model Inference



Time Step = 1

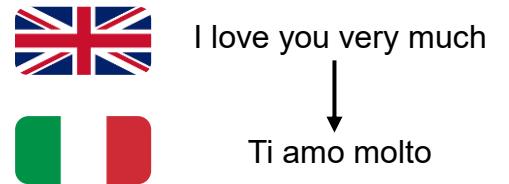
Note: seq = no. of tokens



Inference strategy:

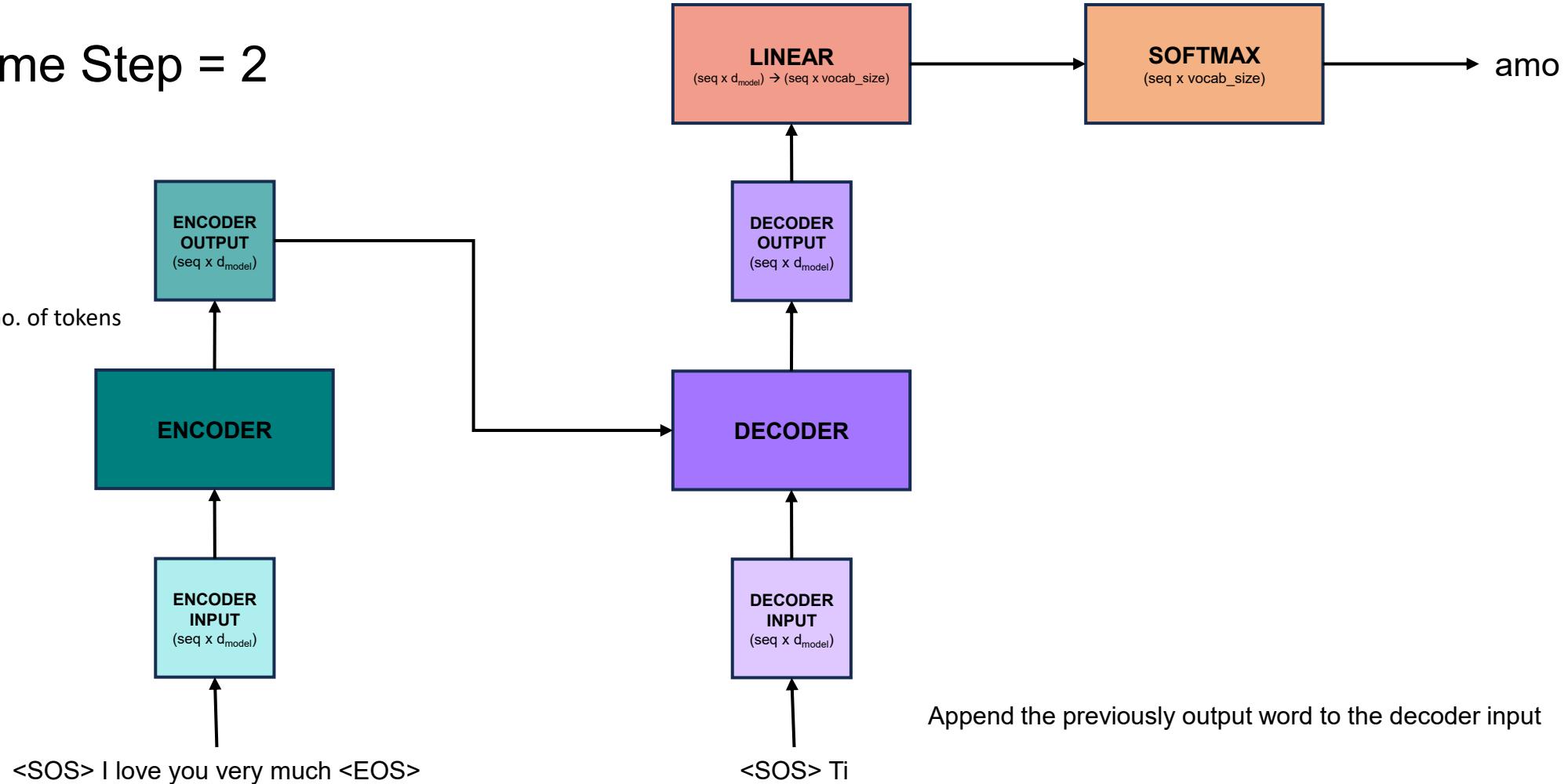
- Select, at every step, the word with the maximum softmax value. This strategy is called **greedy** and usually does not perform very well.
- Better strategy is to select at each step the top B words and evaluate all possible next words for each of them and at each step, keeping the top B most probable sequences. This is the **beam search** strategy and generally performs better.

Transformer Model Inference

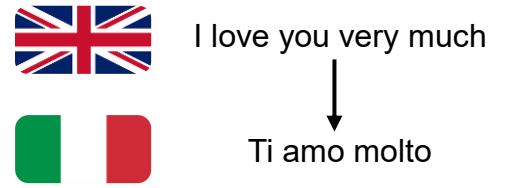


Time Step = 2

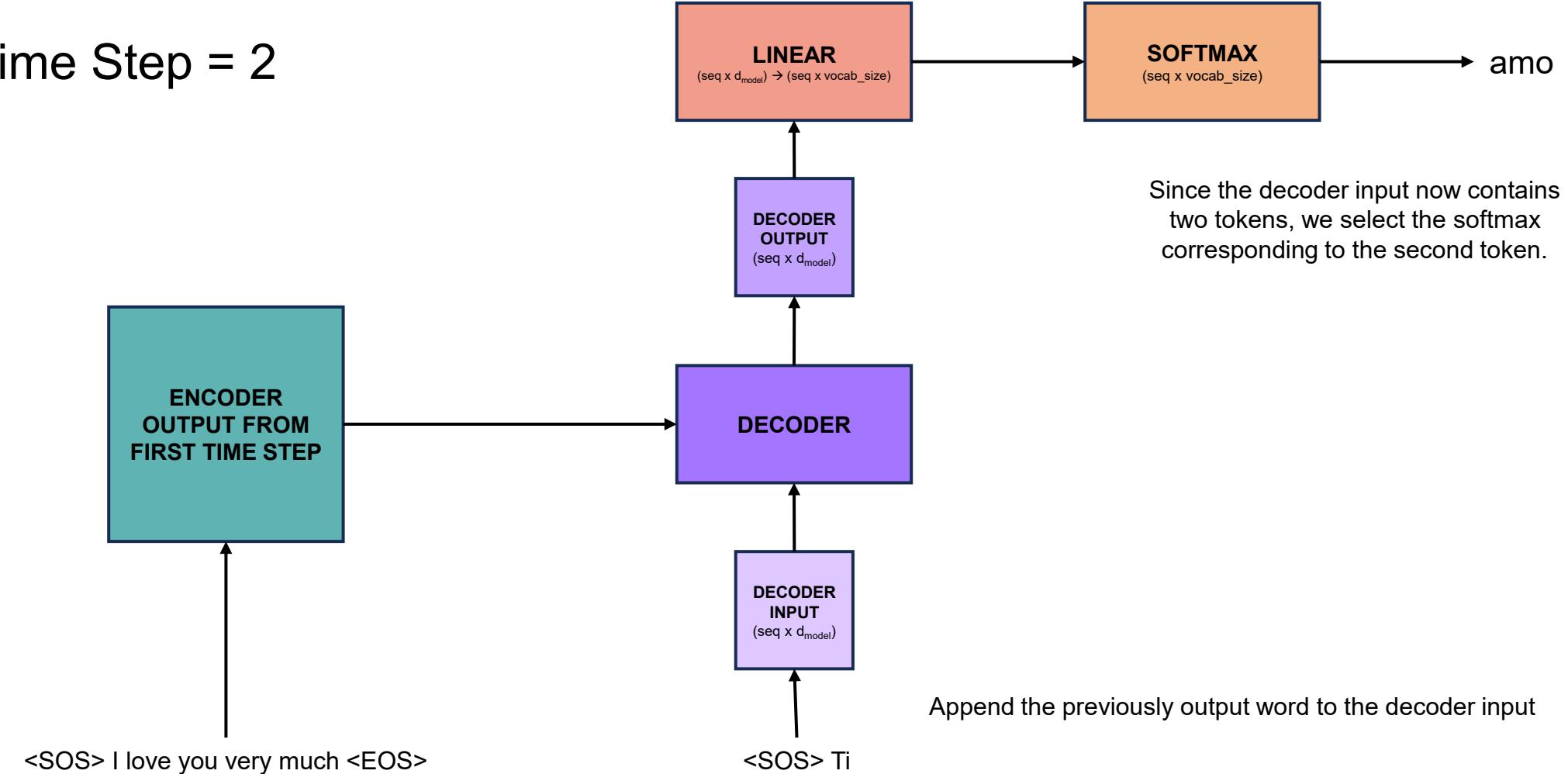
Note: seq = no. of tokens



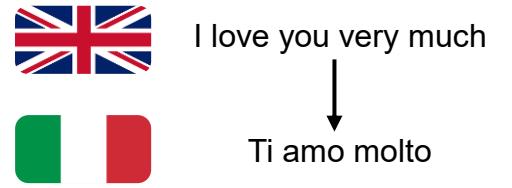
Transformer Model Inference



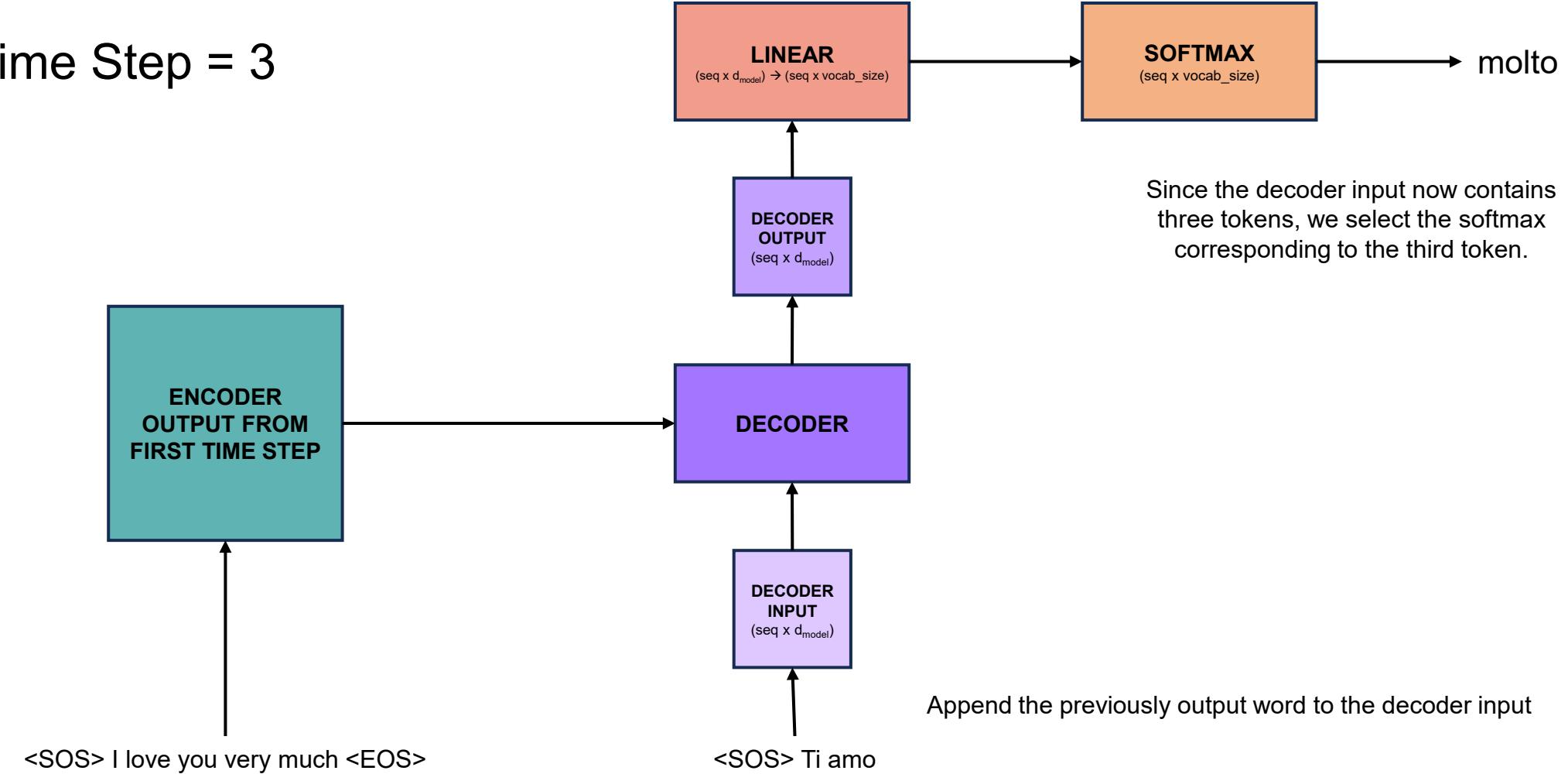
Time Step = 2



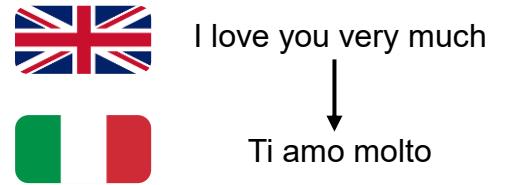
Transformer Model Inference



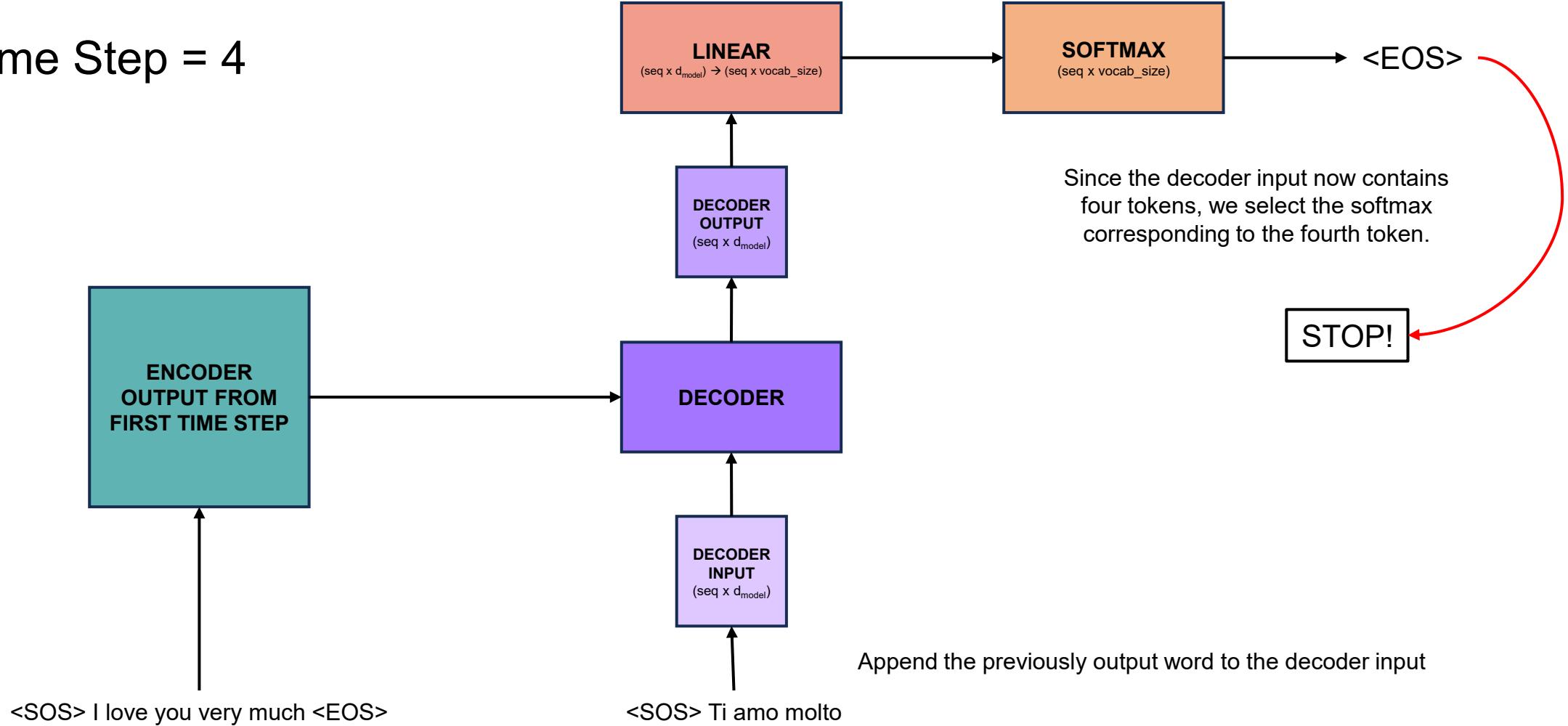
Time Step = 3



Transformer Model Inference



Time Step = 4



Real Models

1. BERT (2018) – *Encoder-only model*

- Uses 12-24 encoder layers
- Bidirectional self-attention
- Absolute positional embeddings
- Used for: classification, QA, semantic search

➤ BERT Base

- Embedding size (d_{model}) = 768
- 12 encoder layers
- 12 attention heads per layer
- Total heads = $12 \times 12 = 144$ heads across the model
- Head dimension (d_{head}) = $768 / 12 = 64$

➤ BERT Large

- Embedding size (d_{model}) = 1024
- 24 encoder layers
- 16 attention heads per layer
- Total heads = $24 \times 16 = 384$ heads across the model
- Head dimension (d_{head}) = $1024 / 16 = 64$

2. GPT-2 / 3 (2019-20) – *Decoder-only model*

- Stack of masked self-attention decoder blocks
- Uses learned absolute positional embeddings
- Used for: text generation, reasoning, creative tasks

➤ GPT-2 Small (117M trainable parameters)

- Embedding size (d_{model}) = 768
- 12 decoder layers
- 12 attention heads per layer
- Total heads = $12 \times 12 = 144$ heads across the model
- Head dimension (d_{head}) = $768 / 12 = 64$

➤ GPT-3 175B (175B trainable parameters)

- Embedding size (d_{model}) = 12288
- 96 encoder layers
- 96 attention heads per layer
- Total heads = $96 \times 96 = 9216$ heads across the model
- Head dimension (d_{head}) = $12288 / 96 = 128$

Real Models

3. T5 (2018) – *Encoder-Decoder (Seq2Seq)*
 - Converts every task into text → text
 - Relative position bias instead of absolute embeddings
 - Excellent for: translation, summarization, rewriting

➤ T5 Small
 - Embedding size (d_{model}) = 512
 - 6 encoder layers
 - 6 decoder layers
 - 8 attention heads per layer
 - Total heads = $12 \times 8 = 96$ heads across the model
 - Head dimension (d_{head}) = $512 / 8 = 64$

➤ T5 11B
 - Embedding size (d_{model}) = 4096
 - 24 encoder layers
 - 24 decoder layers
 - 128 attention heads per layer
 - Total heads = $48 \times 128 = 6144$ heads across the model
 - Head dimension (d_{head}) = $4096 / 128 = 32$
4. BART (2019) – *Denoising Autoencoder (Seq2Seq)*
 - BERT-like encoder + GPT-like decoder
 - Trained by corrupting text and reconstructing it
 - Good for: summarization, sequence generation
5. LLaMA (2023) & LLaMA-2 / 3 (2024-25) – *Decoder-only model*
 - Modern open-source LLMs
 - RoPE for long context
 - Uses SwiGLU feed-forward networks
 - Highly efficient & strong at reasoning

Real Models

6. Mistral / Mixtral (2023-24)

- Decoder-only with grouped-query attention (faster inference)
- Uses Mixture-of-Experts (MoE) in Mixtral
- State-of-the-art (SOTA) open models with excellent scaling

7. Vision Transformers (ViT, 2020) –

Transformers for Images

- Split images into fixed-size patches
- Apply standard transformer encoder
- This shows transformers generalize beyond text

Sources

- Transformer from Scratch, Umar Jamil
<https://github.com/hkproj/transformer-from-scratch-notes>
- How Attention Mechanism Works in Transformer Architecture, Under The Hood
<https://www.youtube.com/watch?v=KMHkbXzHn7s>
- Attention is All You Need, Vaswani et al.
https://proceedings.neurips.cc/paper_files/paper/2017/file/3f5ee243547dee91fb053c1c4a845aa-Paper.pdf