```
(Q1) How many threads does the browser manage to run the entire JavaScript
code?
(Ans) (b) 1
(Q2) Node.js uses----?
(Ans) (a) Asynchronous Programming
(Q3) In JavaScript, one way to create an object is to define the properties and
their values inside 1)---- and to create an array is to list all the items inside 2)---
(Ans) (d) 1){} 2)[]
(Q4) If you run this fragment of JavaScript code:
Let obj = {
name: "Tom",
age: 20,
address: 'Melbourne',
university: 'Monash'
For (let key in obj) {
Let value = obj[key];
If (isNaN(value))
Console.log(key);
(Ans) (a) name, address, university
(Q5) If you run this fragment of JavaScript code:
Let obj = {
name: "Tom",
age: 20,
address: 'Melbourne',
university: 'Monash'
}
Const {address} = obj;
If (address === "melbourne" && <u>obj.name</u> === "Tom") {
Console.log("Tom lives in Melbourne");
Else {
```

```
Console.log("Something wrong with the name or address");
}
Console.log("Mission Accomplished");
(Ans) (c) Something wrong with the name or address
 Mission Accomplished
(Q6) The createServer() method turns your computer into---server
(Ans) (e) HTTP
(Q7) To make the HTTP Package available in your application, you need to:
(Ans) (c) import it using the import command
(Q8) http.createServer(function(request, response) {
//.....
}
If a server wants to respond to a clients request by a string, it has to use:
(Ans) (d) response.write() method
(Q9) In this fragment of code:
Var http = require('http');
http.createServer(function (request, response) {
//.....
)}.listen(8080);
The number 8080 represents:
(Ans) (d) the port number the server listens on
(Q10) In this fragment of code:
Var fs = require('fs');
Var filePath = 'somePath';
Fs.readFile(filePath, function(param1, param2) {
//....
});
Param1 and param2 are ----- respectively,
(Ans) (a) error object, content of the file
```