

Q

Actr

Controls player

: Player

: Plot Controller

: Crop

Plant(crop)

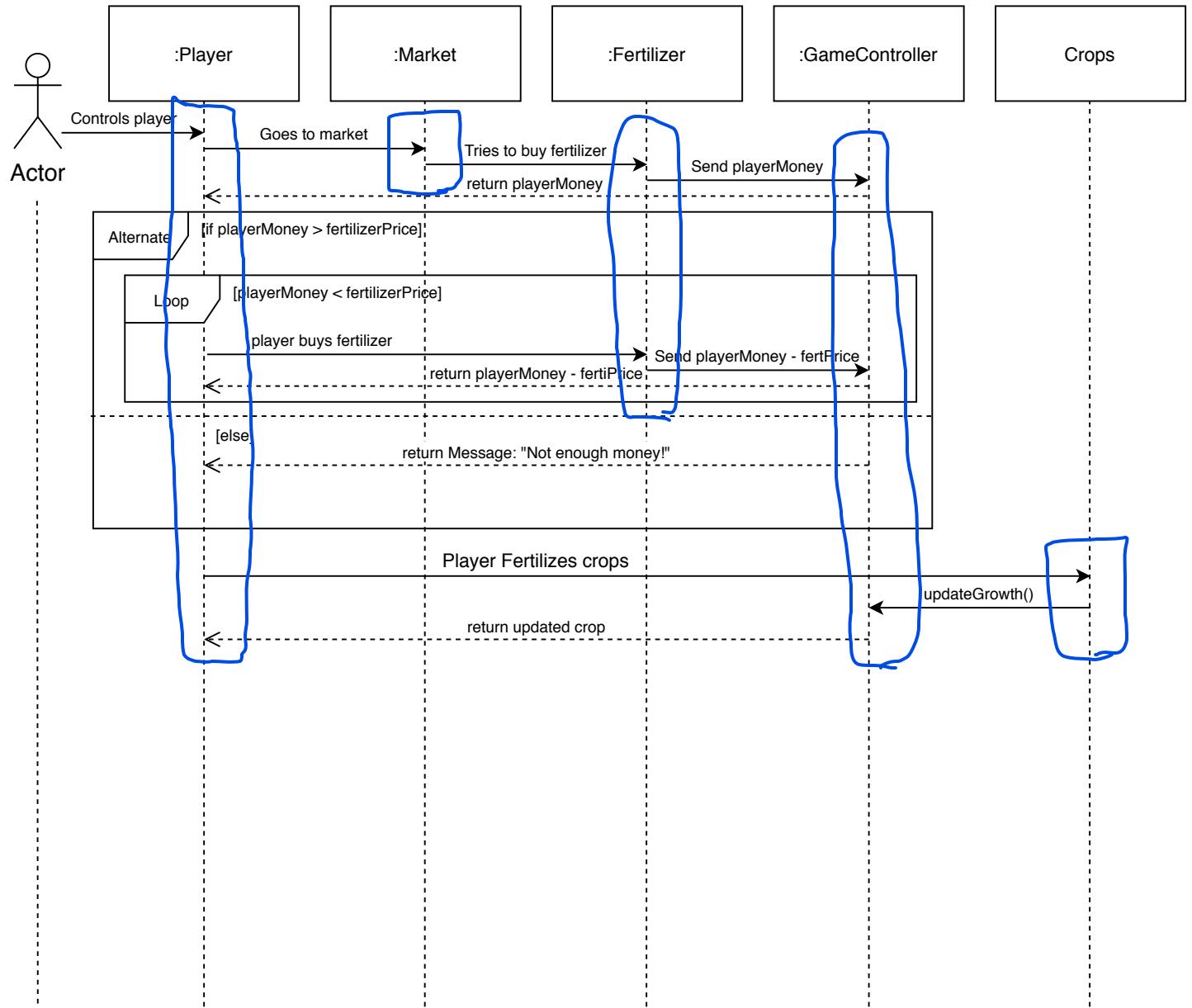
Get player's inventory ()
Get current plot location ()
Get player inventory container (crop)

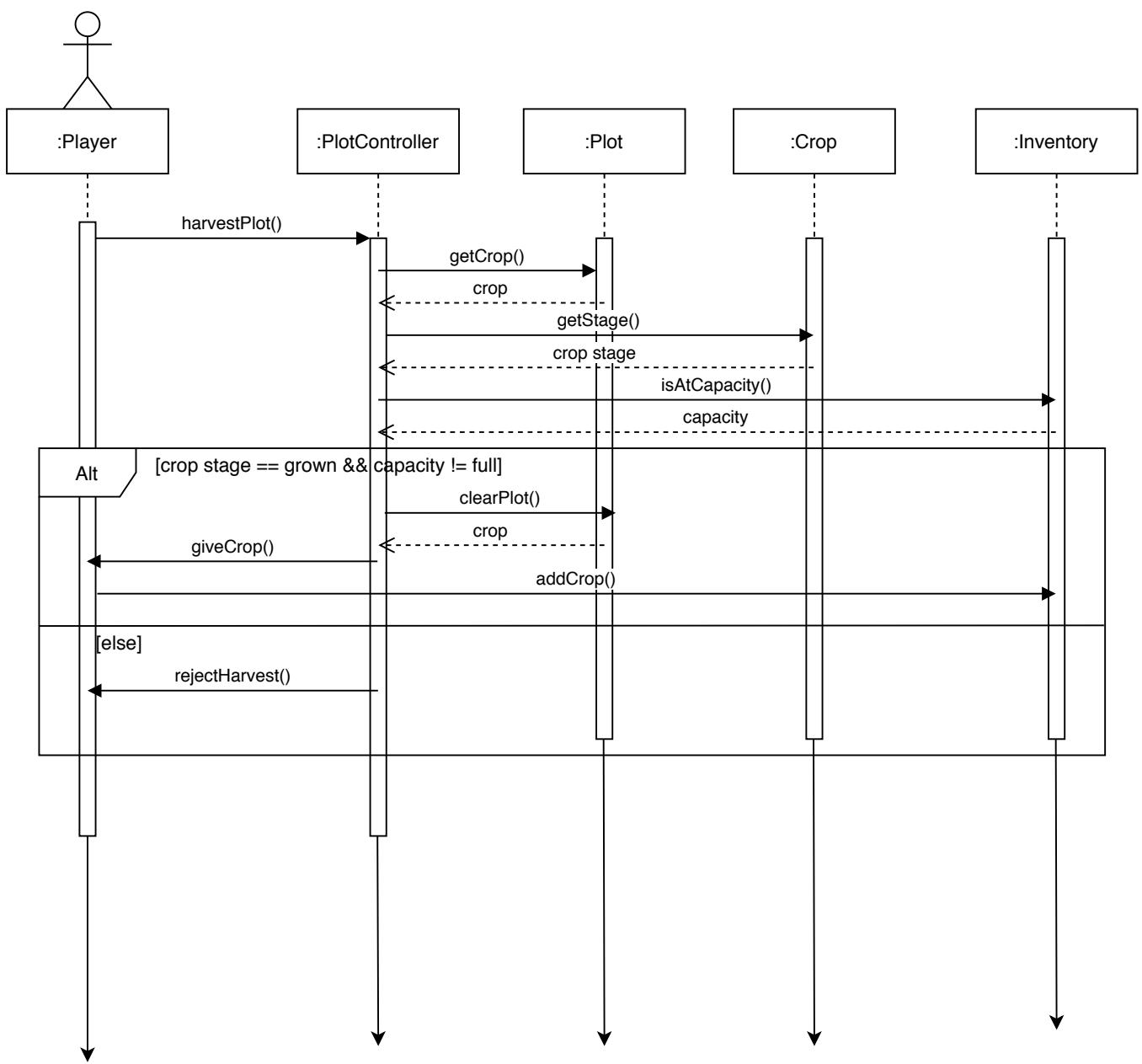
ALT

PlantCrop()

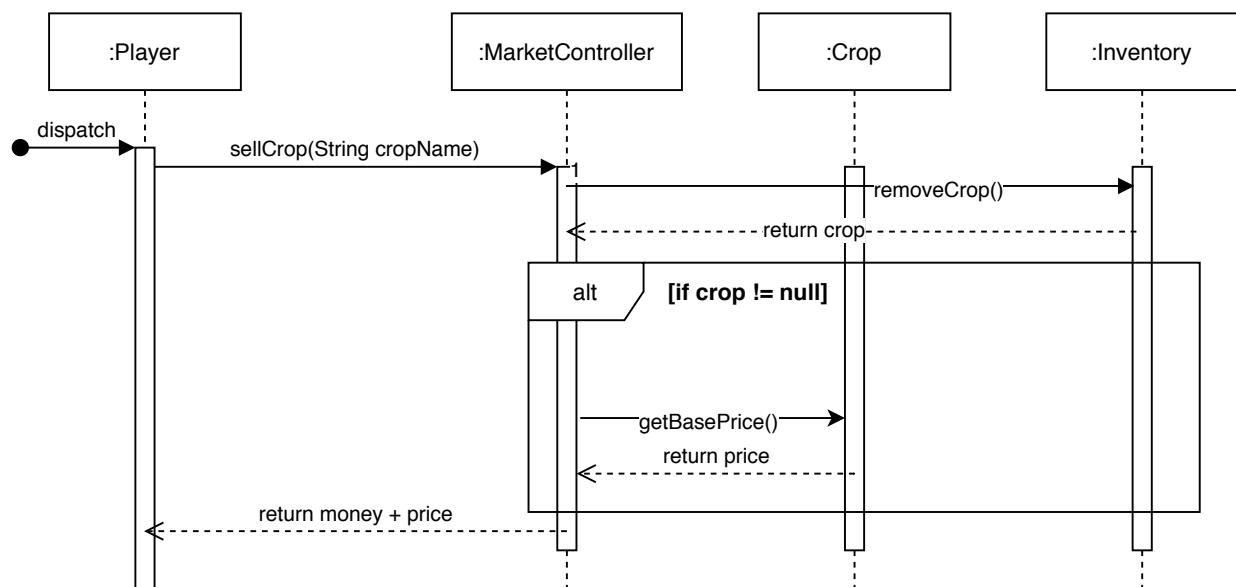
AddToPlayerInventory(crop)

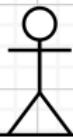
As a player, I want to be able to buy fertilizer in the market so that I can instantly grow my crops.





Story 3





"As a player I want to be able to buy seeds on the market so that I can later plant them"

