

## ADA LAB TEST-2 (KRUSHKALS)

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Program - Find minimum cost of spanning tree of given undirected graph using Krushkal's algorithm.

```
#include <stdio.h>
```

```
void main()
```

```
{
```

```
int a[20][20], b[20][20], c[20][20], d[20][20], nod=0, n,
```

```
val=0, i, j, k, t, m=0, posx, posy, val;
```

```
printf("Enter the value of n");
```

```
scanf("%d", &n);
```

```
printf("Enter the adjacency matrix");
```

```
for(i=0; i<n; i++){
```

```
scanf("%d", &a[i][j]);
```

```
b[i][j] = (i==j ? 0 : a[i][j]);
```

```
m = m + (b[i][j] ? 1 : 0);
```

```
c[i][j] = 0;
```

```
d[i][j] = 0;
```

```
}}
```

①

```

for (m = m/2; m != 0 && (mod != (n-1)); m--)
{
    val = 32767;
    for (i = 0; i < n; i++) {
        for (j = 0; j < n; j++) {
            if (b[i][j] != 0 && b[i][j] < val)
            {
                posx = i;
                posy = j;
                val = b[i][j];
            }
        }
        b[posx][posy] = 1;
        c[posy][posx] = 1;
        for (k = 0; k < n; k++) {
            for (l = 0; l < n; l++) {
                for (j = 0; j < n; j++) {
                    c[l][j] = c[l][j] | (c[i][k] & c[k][j]);
                }
            }
        }
        val = val + a[posx][posy];
        mod = mod + 1;
        d[posx][posy] = a[posx][posy];
        d[posy][posx] = a[posy][posx];
    }
}

```

(2)

```
if (mod == n-1)
{
    for (j=0; j<n; j++) {
        printf("%d", d[i][j]);
    }
    printf("\n Spanning tree cost is %d", val1);
}
else {
    printf("Spanning tree doesn't exist");
}
```



Modified Program - If while finding MST using Kruskal's algorithm, if u come across cycle, print the vertices of in the cycle.

```
#include <stdio.h>
void kruskals();
int cost[10][10], m, n, i, j, count, k, u, v, parent[10], sum,
t[10][2], num-edge = 0;
void union-ij(int, int);
int find(int);

void main() {
    printf("Enter no. of vertices.");
    scanf("%d", &n);
    printf("Enter adjacency matrix");
    for (i = 0; i < n; i++) {
        for (j = 0; j < n; j++) {
            scanf("%d", &cost[i][j]);
            if (cost[i][j] != 0 && cost[i][j] < 999) num-edge++;
        }
    }
    kruskals();
}
```

```

void Kruskals() {
    count = 0;
    k = 0;
    sum = 0;
    for (i = 0; i < n; i++) {
        parent parent[i] = i;
    }
    while (count != num_edge) {
        min = 999;
        for (i = 0; i < n; i++) {
            for (j = 0; j < n; j++) {
                if (cost[i][j] < min and cost[i][j] != 0) {
                    min = cost[i][j];
                    u = i;
                    v = j;
                }
            }
        }
        i = find(u);
        j = find(v);
        if (i == j) {
            printf("Vertex forming cycle are %d and %d",
                u, v);
            count++;
        }
    }
}

```

```

else if (i != j)
{
    t[k][0] = u;
    t[k][1] = v;
    k++;
    count++;
    sum = sum + cost[u][v];
    union_ij(i, j);
}
else {
    count++;
}
cost[u][v] = cost[v][v] = 999;
}
printf("Minimum Spanning Tree is\n");
for (i = 0; i <= n-1; i++) {
    if (t[i][0] != t[i][1])
        printf("%d -> %d ", parent[i][0], parent[i][1] t[i][0], t[i][1]);
    printf("Total Cost = %d", sum);
}
void union_ij(int i, int j) {
    if (i < j)
        parent[j] = i;
    else
        parent[i] = j; }

```

(3)

```
int find(int v) {  
    while (parent[v] != v)  
        v = parent[v];  
    return v;  
}
```