

(1) Program for linear queue.

```
#include <stdio.h>
#define CAPACITY 5
int queue [CAPACITY];
int front = 0, rear = 0;
void main() {
    int choice, item;
    clrscr();
    printf("1: insert 2: delete 3: traverse 4: exit");
    printf("Enter your choice");
    scanf("%d", &choice);
    switch(choice)
    {
        case 1: printf("Enter element to be inserted");
                scanf("%d", &item);
                insert insert(ele); break;
        case 2:
                delete(); break;
        case 3:
                traverse();
                break;
        case 4: exit(0); break;
        default: printf("Invalid Input"); }
    void insert(int ele)
    {
        if (rear == CAPACITY - 1)
            printf("Queue overflow");
        else {
            ele = queue [rear]
            rear ++;
            printf("Element inserted"); }
        void delete() {
            int i;
```



```

if (front == rear)
    printf("Queue empty");
else {
    printf("deleted item is: ", queue[front]);
    front++;
    for (i=0; i < rear; i++)
        queue[i] = queue[i+1];
    rear--;
}
}

void traverse() {
    int i;
    if (front == rear)
        printf("queue empty");
    else
    {
        printf("Elements are: ");
        for (i=0; i < rear; i++)
        for (i = front; i <= rear; i++)
            printf("%d ", queue[i]);
    }
}

```

2. Circular queue.

```
#include <stdio.h>
```

```
#define CAPACITY 5
```

```
int queue[CAPACITY];
```

```
int front = -1, rear = -1, ele;
```

```
void main() {
```

```
    int ch;
```

```
    for(;;) {
```

```
        printf("Enter your choice 1: insert 2: delete 3: traverse 4: exit");
```

```
        scanf("%d", &ch);
```

```
        switch(ch) {
```

```
            case 1:
```

```
                printf("Enter element to be inserted");
```

```
                scanf("%d", &ele);
```



```

insert(ele); break;
case 2: delete(); break;
case 3: traverse(); break;
case 4: exit(0); break;
default: printf("Invalid input"); break } } }

```

```

void insert (int ele) {
    if (front == ((rear + 1) % CAPACITY))
        printf("Queue is full");
    else if (front == -1 && rear == -1)
    {
        front = rear = 0;
        queue[rear] = ele; }
    else if (rear == CAPACITY - 1) {
        rear = 0;
        queue[rear] = ele; }
    else {
        rear++;
        queue[rear] = ele; } }

```

```

void delete () {
    if (front == -1 && rear == -1)
        printf("Queue is empty");
    else if (front == rear) {
        ele = queue[front];
        front = rear = -1; }
    else if (rear == CAPACITY - 1) {
        ele = queue[front];
        front = 0; }
    else {
        ele = queue[front];
        front++; } }

```



```

void traverse() { int i;
    if (front == -1 && rear == -1)
        printf("queue empty");
    else {
        for (i = 0; i <= rear; i++)
            printf("%d \n", queue[i]);
    }
}

```

De-queues

```

#include <stdio.h>
#define CAPACITY 5
int front = 0, rear = -1, q[CAPACITY], i = 0, item;
void main() {
    int ch;
    for (;;) {
        printf("Enter your choice \n 1. insertfront \n 2. insertrear \n 3. deletefront \n 4. deletereare \n 5. traverse 6. exit");
        scanf("%d", &ch);
        switch (ch) {
            case 1: { printf("Enter item to be inserted");
                        scanf("%d", &item);
                        insertfront(item);
                        break; }
            case 2: { printf("Enter item to be inserted");
                        scanf("%d", &item);
                        insertrear(item);
                        break; }
            case 3: deletefront();
                        break;
            case 4: deletereare(); break;
        }
    }
}

```



```

case 5: traverse(); break;
case 6: exit(0); break;
default: printf("Wrong input"); } } }

```

```

void insertrear(int item) {
    if (rear == CAPACITY - 1)
        printf("queue overflow");
    else {
        rear++;
        q[rear] = item; printf("Item inserted"); } }

```

```

void deletefront() {
    if (rear == -1 && front == 0)
        printf("queue empty");
    else { front++;
        q[front] = item; } }

```

```

void insertfront(int item) {
    if (front != 0) {
        front = front - 1;
        q[front] = item; }
    else if (front == 0 & rear == -1) {
        rear++;
        q[rear] = item; }
    else
        printf("Item cannot be inserted"); }

```

```

void deleterearear() {
    if (front == 0 && rear == -1)
        printf("queue empty");
    else if (front > rear) {
        front = 0; rear = -1; } }

```


Multiple Pg.

```
#include <stdio.h>
```

```
#define N 3
```

```
int queue [3], [N];
```

```
int front = {0, 0, 0};
```

```
int rear = {-1, -1, -1};
```

```
int item, pos;
```

```
void main() {
```

```
    int ch;
```

```
    for ( ; ; ) {
```

```
        printf("Enter your choice \n 1. insert \n 2. delete
```

```
        \n 3. display \n 4. exit");
```

```
        scanf("%d", &ch);
```

```
        switch (ch) {
```

```
            case 1 : { printf("Enter item to be inserted");
```

```
                scanf("%d", &item);
```

```
                insert(item);
```


Date.....

```
case 1 : { printf("enter priority no.");  
          scanf("%d", &pr);  
          if (pr > 0 && pr < 4)  
              insert(pr-1)  
          else  
              { printf("priority shd be b/n 1-3");  
                break; }  
case 2 : delete(); break;  
case 3 : display(); break;  
default : printf("wrong input");
```

```
void insert(int pr) {  
    if (rear[pr] == N-1)  
        printf("queue overflow");  
    else {  
        printf("Enter item to be inserted");  
        scanf("%d", &item);  
        rear[pr]++;  
        queue[pr][rear[pr]] = item; } }
```

```
void delete() { int i;  
    for (i=0; i<=3; i++) {  
        if (rear[i] == front[i]-1)  
            printf("queue empty");  
        else {  
            printf("deleted item is %d of queue %d\n",  
                queue[i][front[i]], i+1);  
            front[i]++; } }
```

```
void display() { int i, j;  
    for (i=0; i<3; i++) {  
        if (rear[i] == front[i]-1)
```

Spiral

Date.....

```
print("queue empty")
else {
    print("Queue %d", i+1)
    for (j=front[i]; j<=rear[i]; j++)
        print("%d \n", queue[i][j]);
}
```

if (i < 0 || i > n-1)



Terminal



```
1:insertrear
2:deletefront
3:display
4:exit
enter the choice
1
enter the item to be inserted
33
element inserted 1:insertrear
2:deletefront
3:display
4:exit
enter the choice
1
enter the item to be inserted
78
element inserted 1:insertrear
2:deletefront
3:display
4:exit
enter the choice
2
deleted item is1:insertrear
2:deletefront
3:display
4:exit
enter the choice
3
queue empty1:insertrear
2:deletefront
3:display
4:exit
enter the choice
```



× Terminal



```
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
1
enter the item
33
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
1
enter the item
56
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
2
enter the item
59
insertion not possible
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
```


x Terminal



```
5.display
6.exit
enter choice
2
enter the item
59
insertion not possible
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
3
item deleted is 56
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
5
33
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
```


× Terminal



```
select option 1. insertfront
  2. insertrear
  3. deletefront
  4. deleterear
  5. traverse
  6. quit 1
enter item to be inserted33
item sertedselect option 1. insertfront
  2. insertrear
  3. deletefront
  4. deleterear
  5. traverse
  6. quit 2
enter item to be inserted79
insertion not possibleselect option 1. insertfront
  2. insertrear
  3. deletefront
  4. deleterear
  5. traverse
  6. quit 4
select option 1. insertfront
  2. insertrear
  3. deletefront
  4. deleterear
  5. traverse
  6. quit 5
33
select option 1. insertfront
  2. insertrear
  3. deletefront
  4. deleterear
  5. traverse
  6. quit
```

× Terminal



```
PRIORITY QUEUE
*****
```

```
1:PQinsert
```

```
2:PQdelete
```

```
3:PQdisplay
```

```
4:Exit
```

```
enter the choice
```

```
1
```

```
enter the priority number
```

```
2
```

```
enter the item
```

```
1
```

```
PRIORITY QUEUE
*****
```

```
1:PQinsert
```

```
2:PQdelete
```

```
3:PQdisplay
```

```
4:Exit
```

```
enter the choice
```

```
1
```

```
enter the priority number
```

```
1
```

```
enter the item
```




Terminal



```
enter the item
```

```
23
```

```
PRIORITY QUEUE
```

```
*****
```

```
1:PQinsert
```

```
2:PQdelete
```

```
3:PQdisplay
```

```
4:Exit
```

```
enter the choice
```

```
1
```

```
enter the priority number
```

```
3
```

```
enter the item
```

```
67
```

```
PRIORITY QUEUE
```

```
*****
```

```
1:PQinsert
```

```
2:PQdelete
```

```
3:PQdisplay
```

```
4:Exit
```

```
enter the choice
```

```
2
```

```
deleted item is 23 of queue 1
```

```
PRIORITY QUEUE
```



Terminal



3:PQdisplay

4:Exit

enter the choice

2

deleted item is 23 of queue 1

PRIORITY QUEUE

1:PQinsert

2:PQdelete

3:PQdisplay

4:Exit

enter the choice

3

queue empty 1

QUEUE 2:1

QUEUE 3:67 PRIORITY QUEUE

1:PQinsert

2:PQdelete

3:PQdisplay

4:Exit

enter the choice