



Midterm Part 1



12/12 points earned (100%)

Quiz passed!

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1. We've used the example of recommending bananas in a grocery store as an example of how not to build an effective recommender. What is wrong with recommending bananas?

1 / 1
points



2. A user views the first 13 seconds of a 5 minute video on YouTube, then browses away. What kind of recommendation input is this?

1 / 1
points



3. Which of the following is a problem with using Pearson correlation (as opposed to other similarity metrics) for computing user similarities in user-user collaborative filtering?

1 / 1
points



4. Which of the following is NOT true about case-based reasoning?

1 / 1
points



5. Conde Nast Traveller computes non-personalized scores as the percentage of people who rate a particular item “very good” or “excellent.” In what way is this BETTER THAN Zagat’s average rating model?

1 / 1
points



6. We provided two product association recommender formulas: A simple formula $\frac{(X \text{ and } Y)}{X}$ and an adjusted one $\frac{\left(\frac{(X \text{ and } Y)}{X}\right)}{\left(\frac{(!X \text{ and } Y)}{!X}\right)}$. In which circumstance might we prefer the simple formula?

1 / 1
points



7. Which of these techniques is NOT used for building a content filtering profile?

1 / 1
points



8. Which of these statements best describes the goal of the TFIDF formula?

1 / 1
points



9. Either vector cosine or Pearson correlation are often used to compute a weight in user-user collaborative filtering. What are these metrics trying to measure?

1 / 1
points



10. Which of these explanations of a user-user collaborative filtering predicted rating is most likely to be effective?

1 / 1
points



11. A basic user-user collaborative filtering algorithm uses the formula:

$$P_{a,i} = \frac{\sum_{u=1}^n r_{u,i} \cdot w_{a,u}}{\sum_{u=1}^n w_{a,u}}$$

1 / 1
points

What is the purpose of the term $w_{a,u}$ in the numerator?



12. Cosley experimented with giving people deliberately inaccurate predictions. He examined three possibilities:

1 / 1
points

- I. People would notice that predictions were wrong
- II. People would be biased by the wrong predictions and enter different ratings.
- III. People would have lower satisfaction with the system after receiving bad predictions.

Which ones happened?

