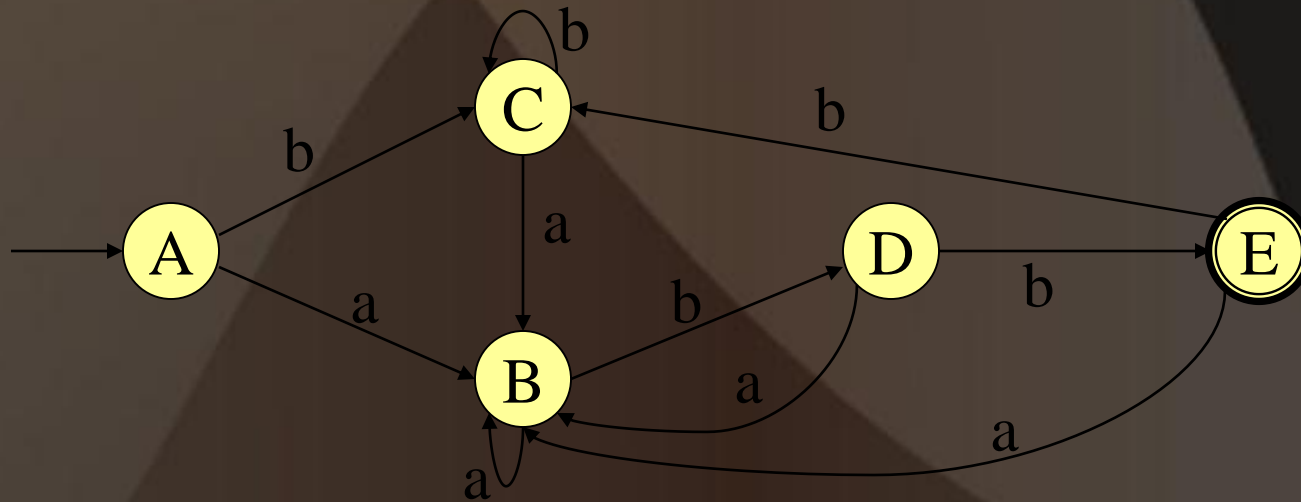


Lecture #6

Lexical Analysis - III

DFA Minimization

- $RE \rightarrow NFA \rightarrow DFA \rightarrow \textit{Minimized DFA} \rightarrow \text{Table-Driven Implementation}$
- State minimization (Technique 1)
 - Find groups of states where, for each input symbol, every state of such a group will have transitions to the same group



DFA Minimization – Technique 1

Divide the states of the DFA into two groups: those containing final states and those containing non-final states.

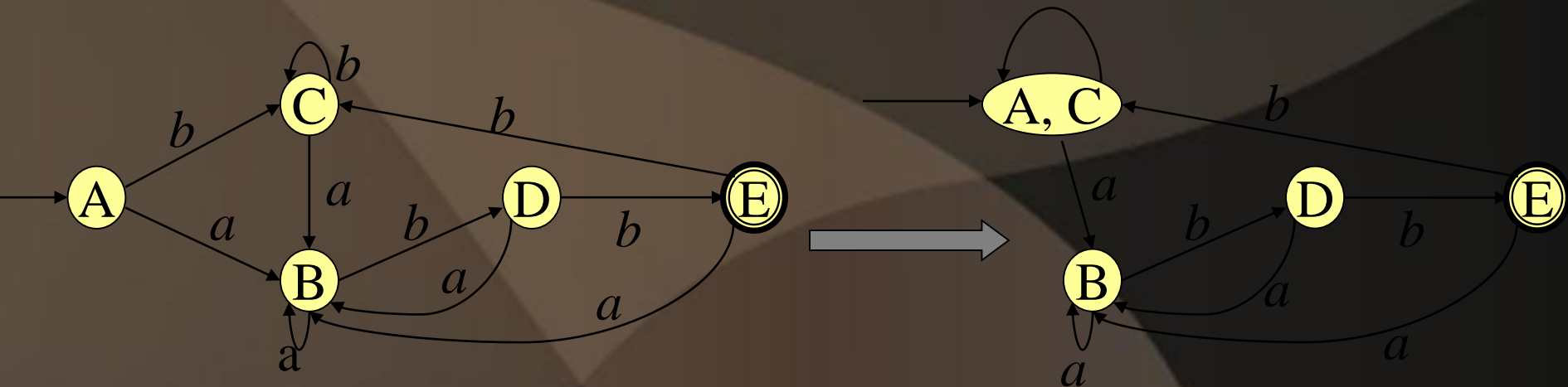
while there are group changes

for each group

for each input symbol

if for any two states of the group and a given input symbol,
 their transitions do not lead to the same group, these
 states must belong to different groups.

DFA Minimization – Technique 1

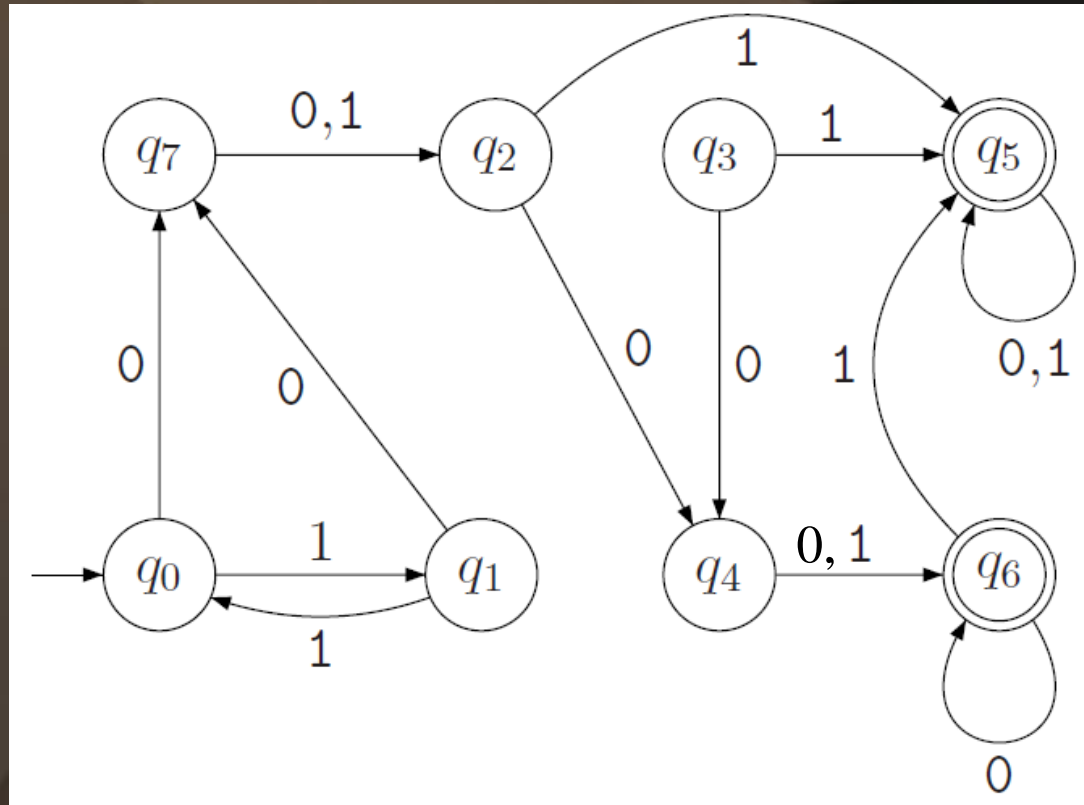


Iteration	Current groups	Split on a	Split on b
0	{E}, {A,B,C,D}	None	{A,B,C}, {D}
1	{E}, {D}, {A,B,C}	None	{A,C}, {B}
2	{E}, {D}, {B}, {A, C}	None	None

Generate minimized DFA for the RE: $(a \mid b)^ c$*

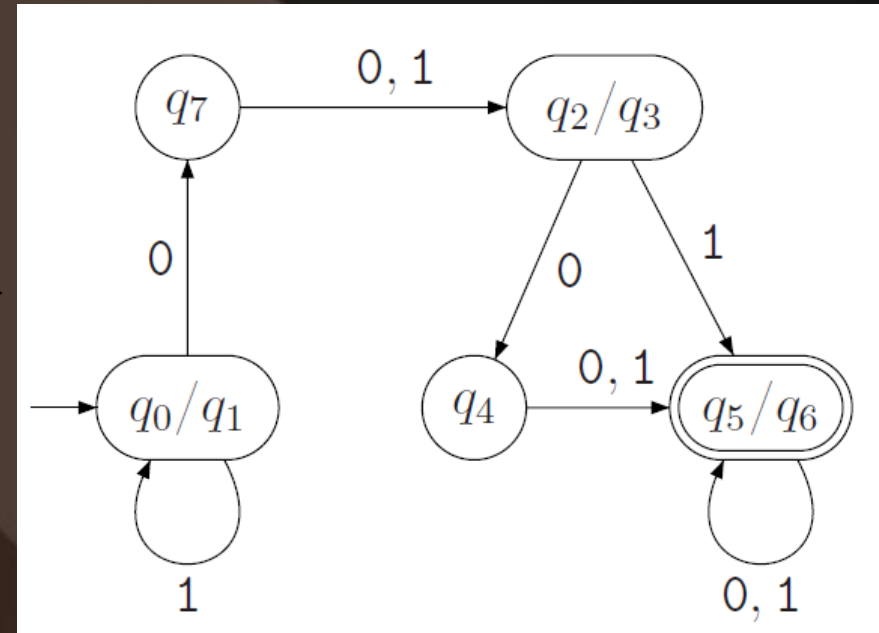
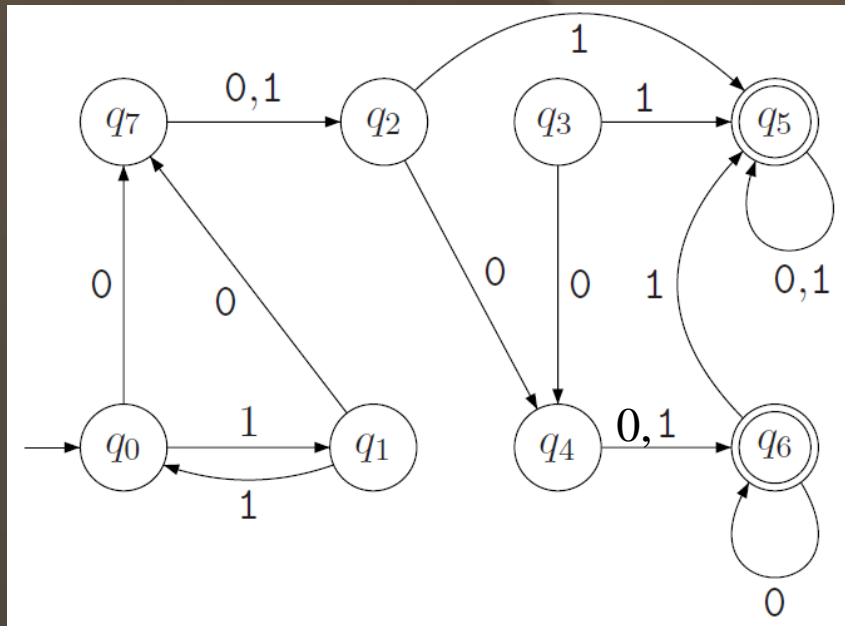
DFA Minimization –Technique 1

Apply the minimisation algorithm to produce the minimal DFA:



DFA Minimization –Technique 1

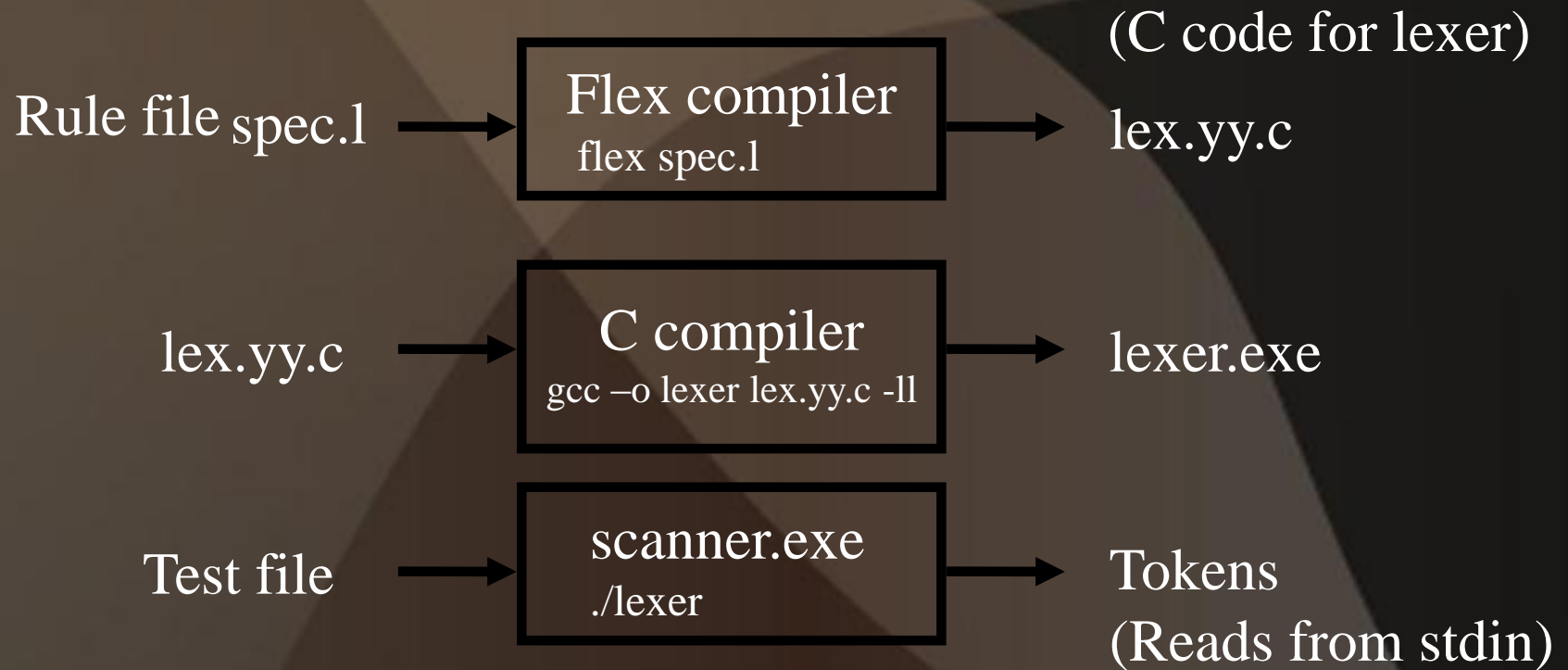
Apply the minimisation algorithm to produce the minimal DFA:



Flex

- A Lexical Analyzer Generator
 - Generates a C scanner program directly, given the *regular expressions to match* and *C code for actions on each token*
 - Creates combined NFA for all patterns, converts it to a DFA, minimizes the DFA and generates C code to implement it
- Steps to using flex
 - Create a description or rules file for flex to operate on .
 - Run flex on the input file. Flex produces a C file called `lex.yy.c` with the scanning function `yylex()`.
 - Run the C compiler on the C file to produce a lexical analyzer

Flex – Execution Steps



Flex – Input File Structure

- Flex input file consists of three sections separated by lines with %%

% {

Declarations

% }

Definitions

%%

Rules

%%

User subroutines

- *Declarations and user subroutines (Optional)*: Ordinary C code, just copied to generated C file.
- *Definitions (Optional)*: options for scanner; give names to regular expressions for substitution in *rules*.
- *Rules (Required)*: Specify patterns to identify tokens and actions to perform upon recognizing each token

The First Flex Program

- Prog1.1

```
%%
```

```
"My First Program" printf("WELL DONE\n");
```

```
. ;
```

```
%%
```

Flex Pattern Examples

abc	Match the string “abc”
[a-zA-Z]	Match any lower or uppercase letter.
dog.*cat	Match any string starting with dog, and ending with cat.
(ab)+	Match one or more occurrences of “ab” concatenated.
[^a-z]+	Matches any string of one or more characters that do not include lower case a-z.
[+-]?[0-9]+	Match any string of one or more digits with an optional prefix of + or -.

Definitions Section

- The definitions section contains declarations of simple name definitions to simplify the scanner specification.
- Name definitions have the form:
 - `name definition`
 - Example:
 - `DIGIT` `[0-9]`
 - `ID` `[a-z][a-z0-9]*`

Rules Section

P_1	action_1
P_2	action_2
\dots	
P_n	action_n

where P_i are regular expressions and action_i are C program segments

Functions and Variables

- `yylex()`
 - A function implementing the lexical analyzer and returning the token matched
- `yytext`
 - A global pointer variable pointing to the lexeme matched
- `yylen`
 - A global variable giving the length of the lexeme matched
- `yylineno`
 - A global variable giving the current line number in the input file

Example 2

```
%%  
[0-9]+      printf ("%?");  
.  
ECHO;
```

%% marks the beginning of rules section

The “.” matches any single character

“ECHO” just prints the character unchanged

```
$ flex prog1.l  
$ gcc -o prog1 lex.yy.c -ll  
$ ./prog1
```

Example 2

```
%{  
    int numChars = 0, numWords = 0, numLines = 0;  
}%  
%%  
\n        {numLines++; numChars++;}  
[^\t\n]+  {numWords++; numChars += yyleng;}  
.  
%%  
int main(){  
    yylex();  
    printf("%d\t%d\t%d\n", numChars, numWords, numLines);  
}
```

```
$ flex prog2.1  
$ gcc -o prog2 lex.yy.c -ll  
$ ./prog2 < prog2.1
```


Next Lecture

Parsing