

Semantic Analysis - 4

LAG Example 2

Let us first consider the CFG for a simple language

1. $S \longrightarrow E$
2. $E \longrightarrow E + T \mid T \mid \textit{let id} = E \textit{ in } (E)$
3. $T \longrightarrow T * F \mid F$
4. $F \longrightarrow (E) \mid \textit{number} \mid \textit{id}$

This language permits expressions to be nested inside expressions and have scopes for the names

- *let A = 5 in ((let A = 6 in (A*7)) - A)* evaluates correctly to 37, with the scopes of the two instances of A being different

It requires a scoped symbol table for implementation

An abstract attribute grammar for the above language uses both inherited and synthesized attributes

Both inherited and synthesized attributes can be evaluated in one pass (from left to right) over the parse tree

Inherited attributes cannot be evaluated during LR parsing

LAG Example 2

$S \longrightarrow E \{E.symtab \downarrow := \phi; S.val \uparrow := E.val \uparrow\}$

$E_1 \longrightarrow E_2 + T \{E_2.symtab \downarrow := E_1.symtab \downarrow;$
 $E_1.val \uparrow := E_2.val \uparrow + T.val \uparrow; T.symtab \downarrow := E_1.symtab \downarrow\}$

$E \longrightarrow T \{T.symtab \downarrow := E.symtab \downarrow; E.val \uparrow := T.val \uparrow\}$

$E_1 \longrightarrow \text{let } id = E_2 \text{ in } (E_3)$

$\{E_1.val \uparrow := E_3.val \uparrow; E_2.symtab \downarrow := E_1.symtab \downarrow;$
 $E_3.symtab \downarrow := E_1.symtab \downarrow \setminus \{id.name \uparrow \rightarrow E_2.val \uparrow\}\}$

$T_1 \longrightarrow T_2 * F \{T_1.val \uparrow := T_2.val \uparrow * F.val \uparrow;$
 $T_2.symtab \downarrow := T_1.symtab \downarrow; F.symtab \downarrow := T_1.symtab \downarrow\}$

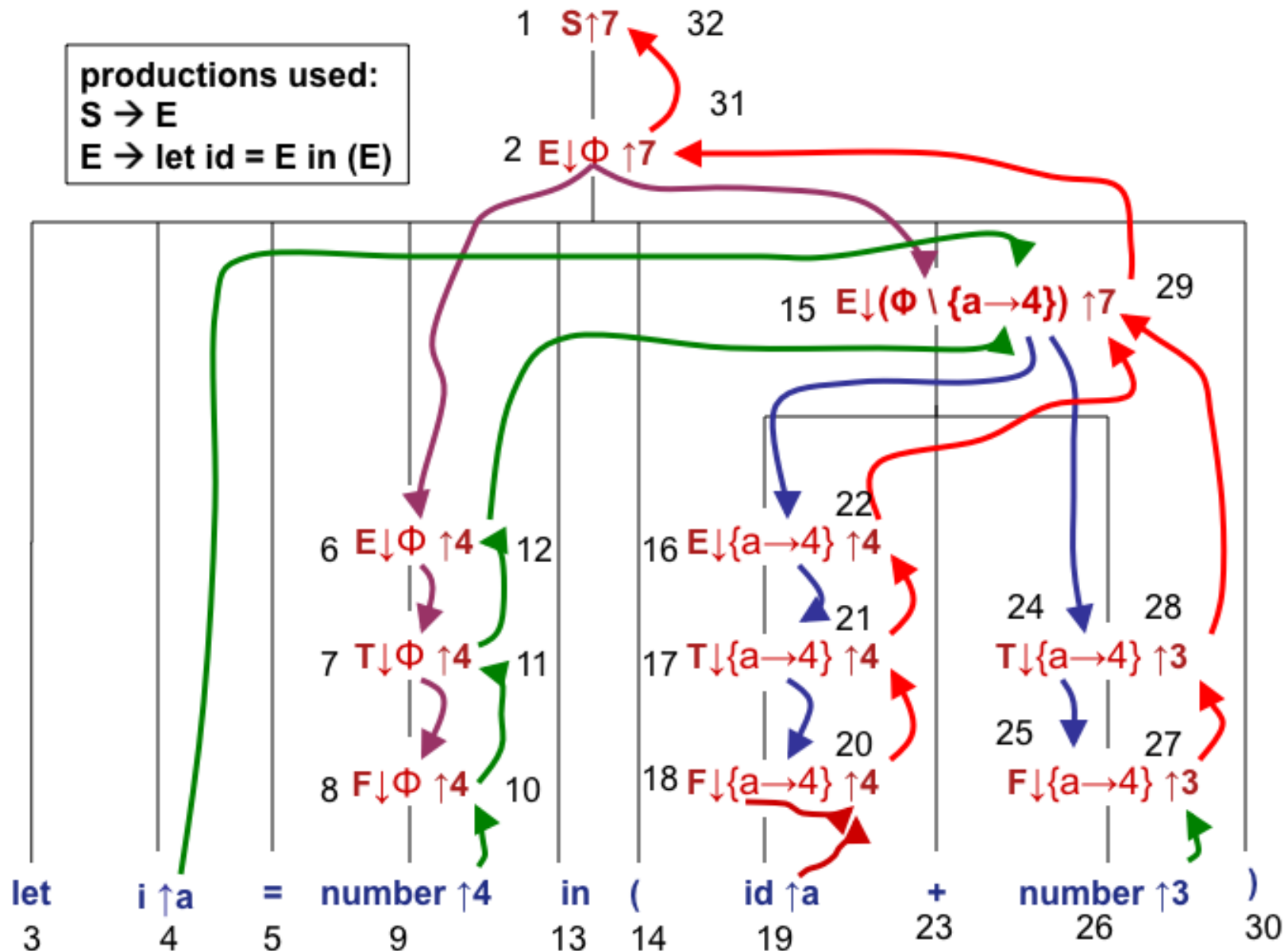
$T \longrightarrow F \{T.val \uparrow := F.val \uparrow; F.symtab \downarrow := T.symtab \downarrow\}$

$F \longrightarrow (E) \{F.val \uparrow := E.val \uparrow; E.symtab \downarrow := F.symtab \downarrow\}$

$F \longrightarrow \text{number} \{F.val \uparrow := \text{number.val} \uparrow\}$

$F \longrightarrow id \{F.val \uparrow := F.symtab \downarrow [id.name \uparrow]\}$

LAG Example 2 – Attribute Evaluation Order



Attributed Translation Grammar

- ❑ Apart from attribute computation rules, some program segment that performs either output or some other side effect-free computation is added to the AG
- ❑ Eg.: symbol table operations, writing generated code to a file, etc.
- ❑ To incorporate these actions, evaluation orders may be constrained
- ❑ Constraints are added to attribute dependence graph as implicit edges
- ❑ These actions can be added to both SAGs and LAGs (making them, SATG and LATG resp.)
- ❑ Our discussion of semantic analysis will use LATG (1-pass) and SATG

SATG for a Desk Calculator

%%

```
lines: lines expr '\n' {printf("%g\n", $2); }  
      | lines '\n'  
      | /* empty */  
      ;  
expr : expr '+' expr {$$ = $1 + $3; }  
/*Same as: expr(1).val = expr(2).val+expr(3).val */  
      | expr '-' expr {$$ = $1 - $3; }  
      | expr '*' expr {$$ = $1 * $3; }  
      | expr '/' expr {$$ = $1 / $3; }  
      | '(' expr ')' {$$ = $2; }  
      | NUMBER /* type double */  
      ;
```

%%

SATG for a Modified Desk Calculator

%%

```
lines: lines expr '\n' {printf("%g\n", $2); }
      | lines '\n'
      | /* empty */
      ;
expr  : NAME '=' expr {sp = symlook($1);
                      sp->value = $3; $$ = $3;}
      | NAME {sp = symlook($1); $$ = sp->value;}
      | expr '+' expr {$$ = $1 + $3;}
      | expr '-' expr {$$ = $1 - $3;}
      | expr '*' expr {$$ = $1 * $3;}
      | expr '/' expr {$$ = $1 / $3;}
      | '(' expr ')' {$$ = $2;}
      | NUMBER /* type double */
      ;
```

%%

LAG and LATG for Declarations

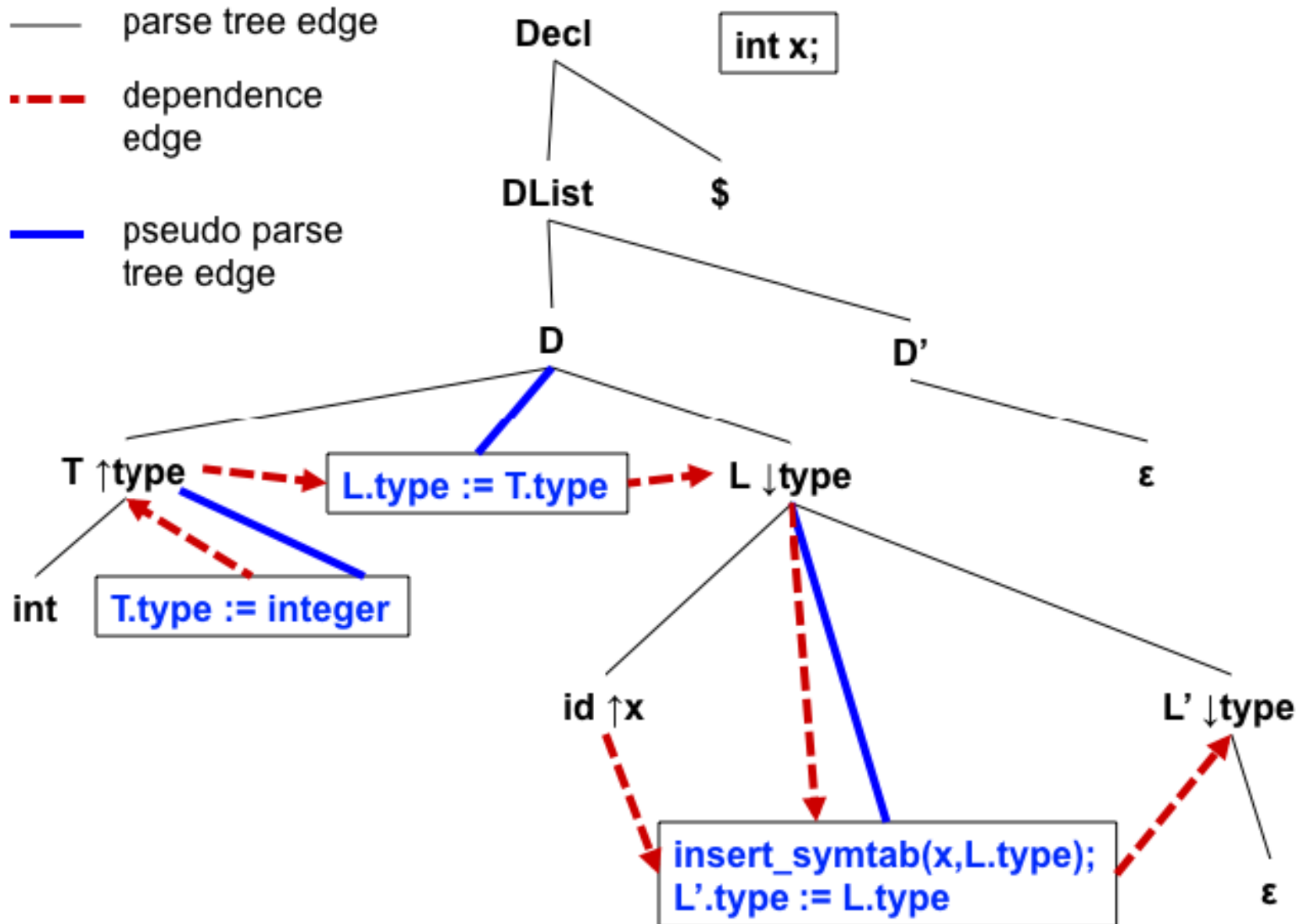
LAG (notice the changed grammar)

1. $Decl \rightarrow DList\$$ 2. $DList \rightarrow D D'$ 3. $D' \rightarrow \epsilon \mid ; DList$
4. $D \rightarrow T L \{L.type \downarrow := T.type \uparrow\}$
5. $T \rightarrow int \{T.type \uparrow := integer\}$ 6. $T \rightarrow float \{T.type \uparrow := real\}$
7. $L \rightarrow ID L' \{ID.type \downarrow := L.type \downarrow; L'.type \downarrow := L.type \downarrow; \}$
8. $L' \rightarrow \epsilon \mid , L \{L.type \downarrow := L'.type \downarrow; \}$
9. $ID \rightarrow identifier \{ID.name \uparrow := identifier.name \uparrow\}$

LATG (notice the changed grammar)

1. $Decl \rightarrow DList\$$ 2. $DList \rightarrow D D'$ 3. $D' \rightarrow \epsilon \mid ; DList$
4. $D \rightarrow T \{L.type \downarrow := T.type \uparrow\} L$
5. $T \rightarrow int \{T.type \uparrow := integer\}$ 6. $T \rightarrow float \{T.type \uparrow := real\}$
7. $L \rightarrow id \{insert_symtab(id.name \uparrow, L.type \downarrow);$
 $L'.type \downarrow := L.type \downarrow; \} L'$
8. $L' \rightarrow \epsilon \mid , \{L.type \downarrow := L'.type \downarrow; \} L$

LATG for Declarations – Dependence Graph



Integrating LATG into RD Parser

```
/* Decl --> DList $*/  
void Decl() {Dlist();  
             if mytoken.token == EOF return  
             else error(); }  
  
/* DList --> D D' */  
void DList() {D(); D'(); }  
  
/* D --> T {L.type := T.type} L */  
void D() {vartype type = T(); L(type); }  
  
/* T --> int {T.type := integer}  
   | float {T.type := real} */  
vartype T() {if mytoken.token == INT  
             {get_token(); return(integer); }  
             else if mytoken.token == FLOAT  
                 {get_token(); return(real); }  
             else error();  
             }  
}
```

Integrating LATG into RD Parser

```
/* L --> id {insert_syntab(id.name, L.type);  
    L'.type := L.type} L' */  
void L(vartype type){if mytoken.token == ID  
    {insert_syntab(mytoken.value, type);  
    get_token(); L'(type); } else error();  
}  
/* L' --> empty | , {L.type := L'.type} L */  
void L'(vartype type){if mytoken.token == COMMA  
    {get_token(); L(type);} else ;  
}  
/* D' --> empty | ; DList */  
void D'(){if mytoken.token == SEMICOLON  
    {get_token(); DList(); } else ; }
```

SATG for Declarations

1. $Decl \rightarrow DList\$$
2. $DList \rightarrow D \mid DList ; D$
3. $D \rightarrow T L \{patchtype(T.type \uparrow, L.namelist \uparrow); \}$
4. $T \rightarrow int \{T.type \uparrow := integer\}$
5. $T \rightarrow float \{T.type \uparrow := real\}$
6. $L \rightarrow id \{sp = insert_symtab(id.name \uparrow);$
 $\quad L.namelist \uparrow = makelist(sp); \}$
7. $L_1 \rightarrow L_2 , id \{sp = insert_symtab(id.name \uparrow);$
 $\quad L_1.namelist \uparrow = append(L_2.namelist \uparrow, sp); \}$

SATG for Scoped Names

```
1. S --> E { S.val := E.val }
2. E --> E + T { E(1).val := E(2).val + T.val }
3. E --> T { E.val := T.val }
/* The 3 productions below are broken parts
   of the prod.: E --> let id = E in (E) */
4. E --> L B { E.val := B.val; }
5. L --> let id = E { //scope initialized to 0;
                     scope++; insert (id.name, scope, E.val) }
6. B --> in (E) { B.val := E.val;
                  delete_entries (scope); scope--; }
7. T --> T * F { T(1).val := T(2).val * F.val }
8. T --> F { T.val := F.val }
9. F --> (E) { F.val := E.val }
10. F --> number { F.val := number.val }
11. F --> id { F.val := getval (id.name, scope) }
```

LATG for Sem. Analysis of Variable Declarations

$Decl \rightarrow DList\$$

$DList \rightarrow D \mid D ; DList$

$D \rightarrow T L$

$T \rightarrow int \mid float$

$L \rightarrow ID_ARR \mid ID_ARR , L$

$ID_ARR \rightarrow id \mid id [DIMLIST] \mid id BR_DIMLIST$

$DIMLIST \rightarrow num \mid num, DIMLIST$

$BR_DIMLIST \rightarrow [num] \mid [num] BR_DIMLIST$

Note: array declarations have two possibilities

`int a[10,20,30]; float b[25][35];`

Identifier Type Information in Symbol Table

Identifier type information record

| name | type | etype | dimlist_ptr |
|------|------|-------|-------------|
|------|------|-------|-------------|

1. *type*: (**simple**, **array**)
2. *type* = **simple** for non-array names
3. The fields *etype* and *dimlist_ptr* are relevant only for arrays. In that case, *type* = **array**
4. *etype*: (**integer**, **real**, **errortype**), is the type of a simple id or the type of the array element
5. *dimlist_ptr* points to a list of ranges of the dimensions of an array. C-type array declarations are assumed
Ex. **float my_array[5][12][15]**
dimlist_ptr points to the list (**5,12,15**), and the total number elements in the array is **5x12x15 = 900**, which can be obtained by *traversing* this list and multiplying the elements.

LATG for Sem. Analysis of Variable Declarations

$L_1 \rightarrow \{ID_ARR.type \downarrow := L_1.type \downarrow\} ID_ARR ,$
 $\{L_2.type \downarrow := L_1.type \downarrow;\} L_2$

$L \rightarrow \{ID_ARR.type \downarrow := L.type \downarrow\} ID_ARR$

$ID_ARR \rightarrow id$

```
{ search_symtab(id.name↑, found);  
  if (found) error('identifier already declared');  
  else { typerec* t; t->type := simple;  
        t->etype := ID_ARR.type↓;  
        insert_symtab(id.name↑, t);  
  }
```


LATG for Sem. Analysis of Variable Declarations

ID_ARR $\rightarrow id$ [*DIMLIST*]

```
{ search ...; if (found) ...;  
  else { typerec* t; t->type := array;  
        t->etype := ID_ARR.type↓;  
        t->dimlist_ptr := DIMLIST.ptr↑;  
        insert_symtab(id.name↑, t)}  
}
```

DIMLIST $\rightarrow num$

```
{DIMLIST.ptr↑ := makelist(num.value↑)}
```

*DIMLIST*₁ $\rightarrow num$, *DIMLIST*₂

```
{DIMLIST1.ptr ↑ := append(num.value↑, DIMLIST2.ptr ↑)}
```