

Lecture #8

Syntax Analysis - II

Top Down Parsing

- *A top-down parser starts with the root of the parse tree, labeled with the start or goal symbol of the grammar.*
- To build a parse, it repeats the following steps until the fringe of the parse tree matches the input string
 1. At a node labeled A , select a production $A \rightarrow \alpha$ and construct the appropriate child for each symbol of α
 2. When a terminal is added to the fringe that doesn't match the input string, backtrack (Some grammars are backtrack free (*predictive*))
 3. Find the next node to be expanded
- **The key is selecting the right production in step 1**
 - *should be guided by input string*

Recursive Descent Parsing

- Parse tree is constructed
 - From the top level non-terminal
 - Try productions in order from left to right
- Terminals are seen in order of appearance in the token stream.
- When productions fail, backtrack to try other alternatives
- Example:
 - Consider the parse of the string: (int_5)
 - The grammar is : $E \rightarrow T \mid T + E$
 $T \rightarrow \text{int} \mid \text{int} * T \mid (E)$

Recursive Descent Parsing Algorithm

- TOKEN – type of tokens
 - In our case, let the tokens be: INT, OPEN, CLOSE, PLUS, TIMES
- *next – points to the next input token
- Define boolean functions that check for a match of:
 - A given token terminal
 `bool term(TOKEN tok) { return *next++ == tok; }`
 - The n^{th} production of a particular non-terminal S:
 `bool Sn() { ... }`
 - Try all productions of S:
 `bool S() { ... }`

Recursive Descent Parsing Algorithm

Functions for non-terminal 'E'
[$E \rightarrow T \mid T + E$]

- For production $E \rightarrow T$
 bool $E_1()$ { return $T()$; }
- For production $E \rightarrow T + E$
 bool $E_2()$ { return $T()$ && term(PLUS) && $E()$; }
- For all productions of E (with backtracking)
 bool $E()$ {
 TOKEN *save = next;
 return (next = save, $E_1()$)
 || (next = save, $E_2()$);
 }

Recursive Descent Parsing Algorithm

- **Functions for non-terminal T : $[T \rightarrow \text{int} \mid \text{int} * T \mid (E)]$**
 - `bool T1() { return term(INT); }`
 - `bool T2() { return term(INT) && term(TIMES) && T(); }`
 - `bool T3() { return term(OPEN) && E() && term(CLOSE); }`
 - `bool T() {
 TOKEN *save = next;
 return (next = save, T1())
 || (next = save, T2())
 || (next = save, T3());
}`

Recursive Descent Parsing Algorithm

- To start the parser
 - Initialize *next* to point to first token
 - Invoke *E()*
- Try parsing by hand:
 - (**int**₅ * **int**₇)

```
bool term(TOKEN tok) { return *next++ == tok; }
```

```
bool E1() { return T(); }
```

```
bool E2() { return T() && term(PLUS) && E(); }
```

```
bool E() {
```

```
    TOKEN *save = next;
```

```
    return (next = save, E1()) || (next = save, E2());
```

```
}
```

```
bool T1() { return term(INT); }
```

```
bool T2() { return term(INT) && term(TIMES) &&  
                                                    T(); }
```

```
bool T3() { return term(OPEN) && E() &&  
                                                    term(CLOSE); }
```

```
bool T() {
```

```
    TOKEN *save = next;
```

```
    return (next = save, T1())
```

```
        || (next = save, T2())
```

```
        || (next = save, T3());
```

```
}
```

Predictive Parsers

- Like recursive-descent but parser can “predict” which production to use
 - By looking at the next few tokens
 - No backtracking
- Predictive parsers restrict CFGs and accept LL(k) grammars
 - 1st L – The input is scanned from left to right
 - 2nd L – Create left-most derivation
 - K – Number of symbols of look-ahead
- Most parsers work with one symbol of look-ahead [LL(1)]
- Informally, LL(1) has no left-recursion and has been left-factored.

Left Factoring

- Given the grammar:

$$E \rightarrow T + E \mid T$$

$$T \rightarrow \text{int} \mid \text{int} * T \mid (E)$$

- Hard to predict which production to use because of common prefixes.
- We need to left-factor the grammar

- The Left-factored grammar:

$$E \rightarrow T X$$

$$X \rightarrow + E \mid \varepsilon$$

$$T \rightarrow (E) \mid \text{int} Y$$

$$Y \rightarrow * T \mid \varepsilon$$

LL(1) Parsing Table

$$E \rightarrow T X$$

$$X \rightarrow + E \mid \varepsilon$$

$$T \rightarrow (E) \mid \text{int } Y$$

$$Y \rightarrow * T \mid \varepsilon$$

Parsing Table

Next input token

	int	*	+	()	\$
E	TX			TX		
X			+E		ε	ε
T	int Y			(E)		
Y		*T	ε		ε	ε

Left-most non-terminal

RHS of production to use

Predictive Parsing Algorithm

- For the leftmost non-terminal X
- We look at the next input token a
- Makes use of an explicit parsing table of the form $M[X, a]$
- An explicit external stack records frontier of the parse tree
 - Non-terminals that have yet to be expanded
 - Terminals that have yet to be matched against the input
 - Top of stack = leftmost pending terminal or non-terminal
- Reject on reaching error state
- Accept on end of input & empty stack

Predictive Parsing Algorithm

- The parse table entry $M[X, a]$ indicates which production to use if the top of the stack is a non-terminal 'X' and the current input token is 'a'.
- In that case 'POP X' from the stack and 'PUSH' all the RHS symbols of the production $M[X, a]$ in reverse order.
- Assume that '\$' is a special token that is at the bottom of the stack and terminates the input string

if $X = a = \$$ then halt

if $X = a \neq \$$ then pop(x) and $ip++$

if X is a non terminal

 then if $M[X, a] = \{X \rightarrow UVW\}$

 then begin pop(X); push(W,V,U)

 end

 else error

Predictive Parsing Algorithm

Stack	Input	Action
E \$	int * int \$	T X
T X \$	int * int \$	int Y
int Y X \$	int * int \$	terminal
Y X \$	* int \$	* T
* T X \$	* int \$	terminal
T X \$	int \$	int Y
int Y X \$	int \$	terminal
Y X \$	\$	ϵ
X \$	\$	ϵ
\$	\$	ACCEPT

	int	*	+	()	\$
E	TX			TX		
X			+E		ϵ	ϵ
T	int Y			(E)		
Y		*T	ϵ		ϵ	ϵ

Another Example

$$E \rightarrow T E'$$

$$E' \rightarrow +T E' \mid \epsilon$$

$$T \rightarrow F T'$$

$$T' \rightarrow * F T' \mid \epsilon$$

$$F \rightarrow (E) \mid \text{id}$$

Try this out for the
input string:

id + id * id \$

	id	+	*	()	\$
E	TE'			TE'		
E'		+TE'			ε	ε
T	FT'			FT'		
T'		ε	*FT'		ε	ε
F	id			(E)		

Another Example

Stack	Input	Action
E\$	id + id * id \$	TE'
TE'\$	id + id * id \$	FT'
FT'E'\$	id + id * id \$	id
idT'E'\$	id + id * id \$	terminal
T'E'\$	+ id * id \$	€
E'\$	+ id * id \$	+TE'
+TE'\$	+ id * id \$	terminal
TE'\$	id * id \$	FT'
FT'E'\$	id * id \$	id
idT'E'\$	id * id \$	terminal
T'E'\$	* id \$	*FT'
*FT'E'\$	* id \$	terminal
FT'E'\$	id \$	id
idT'E'\$	id \$	terminal
T'E'\$	\$	€
E'\$	\$	€
\$	\$	ACCEPT

	id	+	*	()	\$
E	TE'			TE'		
E'		+TE'			€	€
T	FT'			FT'		
T'		€	*FT'		€	€
F	id			(E)		

Next Lecture

Top-Down Parsing - II