RIVA CERES LAORENO

UIUX Designer, Software Engineer

ivacerslao@gmail.com	0962-268-7910	Cebu City
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An Associate Software Engineer with 2+ years of experience in the IT industry, excels as a Front-End Developer and UI/UX Designer. Proficient in Angular, ReactJS, Bootstrap, Python, UI/UX design, and comprehensive software testing methodologies. Holding a Bachelor of Science in Information Technology, dedicated to designing and developing web applications that are user-friendly, responsive, and aligned with their brand identity while maintaining high-quality software standards.

June 2022 - April 2025 ACCENTURE INC.

Associate Software Engineer

Responsible for developing and maintaining responsive web pages and applications, ensuring optimal performance across various devices. Assisted in designing and testing UI components to meet both functional and aesthetic requirements.

Technology Proficiency

- Proficient in Angular, ReactJS, HTML, CSS, Javascript and Bootstrap for Front-end; and Python for Backend Development.
- Proficient in Figma for UI/UX design.
- Proficient in various software testing methodologies and tools, including API testing, unit testing, functional testing, sanity testing, regression testing, and UAT testing, for ensuring quality assurance.
- Employing an Agile approach with Azure DevOps to streamline project management, encompassing planning, development, and testing phases.

Collaboration and Communication

 Worked closely with UX/UI designers, product managers, and QA engineers to ensure alignment on project goals, requirements, and timelines.

- Contributed to internal documentation and knowledge-sharing platforms, sharing best practices, code snippets, and technical insights to facilitate collaboration and knowledge transfer within the team.
- Direct communication with clients to gather requirements, present project updates, and incorporate feedback, ensuring project success.

Quality Assurance

 Conducted tests to verify code stability and ensure reliable deployment processes.

Professional Development

- Led training sessions UI/UX design principles and best practices, enhancing the design skills of junior team members.
- Guided team members in adopting Bootstrap for responsive design, resulting in faster development cycles and improved user interfaces.

June 2020 - June 2022 PSYCH2GO INC.

Freelance 2D Animator & Illustrator

Responsible for designing and illustrating characters, backgrounds, and props to bring stories and concepts to life, as well as developing storyboards to map out animation sequences and guide the creative process.

Technology Proficiency

- Proficient in Toon Boom Harmony for 2D animation, including rigging, frame-by-frame animation, and compositing.
- Skilled in Adobe Photoshop, Adobe Illustrator, Krita, and Clip Studio Paint for digital illustration, character design, and storyboarding.
- Experienced in developing clear and engaging storyboards to guide animation and visual storytelling.

Collaboration and Communication

- Worked closely with voice-over artists and scriptwriters to align animation and storytelling with the project's vision.
- Handled multiple aspects of production, including storyboarding, animation, coloring/inking, and final editing, ensuring a cohesive and polished final product.
- Coordinated with clients to gather requirements, provide project updates, and implement feedback to meet creative and technical expectations.

Professional Development

- Collaborated with voice-over artists and scriptwriters to ensure emotional tone and pacing matched sensitive mental health topics, increasing audience engagement.
- Incorporated client and audience feedback to refine animations, resulting in improved viewer retention and positive community responses.

June 2018 - June 2019
TOURISM OFFICE, LOCAL GOVERNMENT UNIT OF PALAPAG SAMAR
Office Staff

Facilitated communication between stakeholders, provided administrative support, and assisted in organizing tourism-related events and programs to advance local tourism initiatives.

Technology Proficiency

- Proficient in Microsoft Office Suite (Word, Excel, PowerPoint) for documentation, reports, and presentations.
- Experienced in email correspondence and scheduling tools to coordinate with stakeholders and manage office communications.
- Familiar with graphic design tools (Photoshop) for creating promotional materials and event posters

Collaboration and Communication

- Assisted in coordinating tourism-related events and programs, working with local businesses, government agencies, and event organizers.
- Communicated with tourists, providing information and assistance to enhance their travel experience.
- Worked closely with colleagues and supervisors to manage office tasks, maintain records, and ensure smooth daily operations

Professional Development

- Supported the successful execution of local tourism events and programs, increasing community participation and promoting Palapag Samar as a travel destination.
- Assisted tourists by providing accurate travel information and support, contributing to a positive visitor experience and encouraging repeat visits.
- Maintained organized records and documentation, ensuring efficient office operations and compliance with local government requirements.

September 2017 - March 2018 KIDZART INC.

Art Instructor

Introduced preschoolers to traditional art techniques through hands-on activities and guided lessons, fostering creativity and developing fine motor skills.

Proficiency

- Proficient in various traditional art mediums, including pencil, crayons, watercolor, and acrylic paint.
- Skilled in designing age-appropriate art activities to enhance children's creativity, coordination, and self-expression.

Collaboration and Communication

- Worked closely with students, parents, and fellow instructors to create a supportive and engaging learning environment.
- Adapted teaching methods to accommodate different learning styles and skill levels among young children.

 Provided constructive feedback and encouragement to help students develop confidence in their artistic abilities.

Professional Development

- Developed engaging, hands-on activities that encouraged self-expression and enhanced coordination among young learners.
- Collaborated with parents and fellow instructors to create a supportive classroom environment that nurtured artistic growth.

AREA OF EXPERTISE

Front End Development Creative Problem-Solving

UIUX Design Analytical and Logic

Software Testing Attention to Detail

Animation Team Player

Illustration Communication Skills

TRAININGS

VISUAL GRAPHIC DESIGN NC III

<u>eTesda</u>

2024 - present

Covers visual graphic design, designs for logo, print media, user experience, user interface, product packaging, booth & product window display.

FRONT END ENGINEER

CodeCademy.com May 2024 Covers HTML, CSS, JavaScript, React, and web accessibility, focusing on building responsive and interactive user interfaces. It also includes version control with Git, debugging, and best practices for front-end development.

ANIMATION ARTS MASTERCLASS

Toon City Academy June 2024

A comprehensive 2D animation workshop designed to equip artists with industry-standard skills. The program covers the 12 Principles of Animation, Storyboarding, and 2D Background Design.

EDUCATION

April 2017 Bachelor of Science in Information Technology

University of Eastern Philippines Catarman Northern Samar

CHARACTER REFERENCE

Janine ArmaSenior Full Stack Developer0946-626-5170Nikki FernandezVA, Admin Support0997-869-7456Ma. Liz WahingonAssociate Software Engineer0966-380-3074