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Last Modified - 2/10/21

The User Documentation goes over how a typical user can use the system and gives a walkthrough for a typical use case.

### **User Documentation**

#### **Basic Interaction:**

The main interaction for this library is the use of the tree structure and the files. (Represented in Figure 1 at the end of this document)

Once the modules have been installed (see installation\_instructions.txt and README.md), the user can create a tree, add functions to nodes, and execute the tree as a whole, or run individual paths from within the tree. For more information on this tree interaction, see SDS - Section 4.1.

### Walkthrough:

To import the tree, import the tree module from the time-series module.

### 1 > from tree import \*

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The tree is an object, so the first thing that needs to be done is to create the tree.

#### 2 > t = tree.TS Tree()

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The next step is to add functions that you would like to execute along the tree. This will add an impute\_outliers operation as a child (index 1) of the root node (index 0).

# 3 > t.add\_node("impute\_outliers", 0)

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This node will add a new operation, standardize, which takes the output of node 1, impute\_outliers, as input upon node execution.

## 4 > t.add\_node("standardize", 1)

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This node adds a new operation, design\_matrix, which takes the output of node 2, standardize, as input. It also takes in 2 arguments, data\_start and data\_end, which are each directly specified after the name of the function and the node it takes its input from.

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This node follows the same standard as before. However, it is also the only operation that can follow design\_matrix in the tree. For instance, if you tried to put histogram after design\_matrix, you would get an error: "Error - design\_matrix needs to be followed by mlp\_model."

This node is also the only node that can follow mlp\_model.

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These nodes show how a tree can be split into different branches, as write\_to\_file and mse are each taking the output from node 6, db2ts.

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8 > t.add_node("db2ts", 5)
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If you are constructing this tree, but you are confused about what a node's index is, you can print the contents of the tree using the following statement.

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11 > t.print_tree()
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Now, when you are ready to execute, the simplest option is to execute the whole tree all at once. This can be done as follows; one important thing to note here is the file name. The execute\_tree method will always call read\_from\_file as a default first node, and must take a file name as input. The execute\_tree method will also return a dictionary of the returned values from the leaf nodes, nodes 7 (write to file) and 8 (mse) (see SRS, Section 6 - Use Case 6 for more details).

# 12 > t\_dict = t.execute\_tree("example\_test\_in.csv")

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You can also execute individual paths along the tree and only get the return values of the specified path. This can be seen below where execute\_path will take the same file as input, but run down only to node 8 (mse). The result will only be the output from the path to mse, and write\_to\_file will not be called.

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This saves the tree that has been constructed with the name provided. *Note: the function will automatically save it as a .txt file.* 

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This will load a tree from a saved file. In this case, it's making a new tree from the one we just saved.

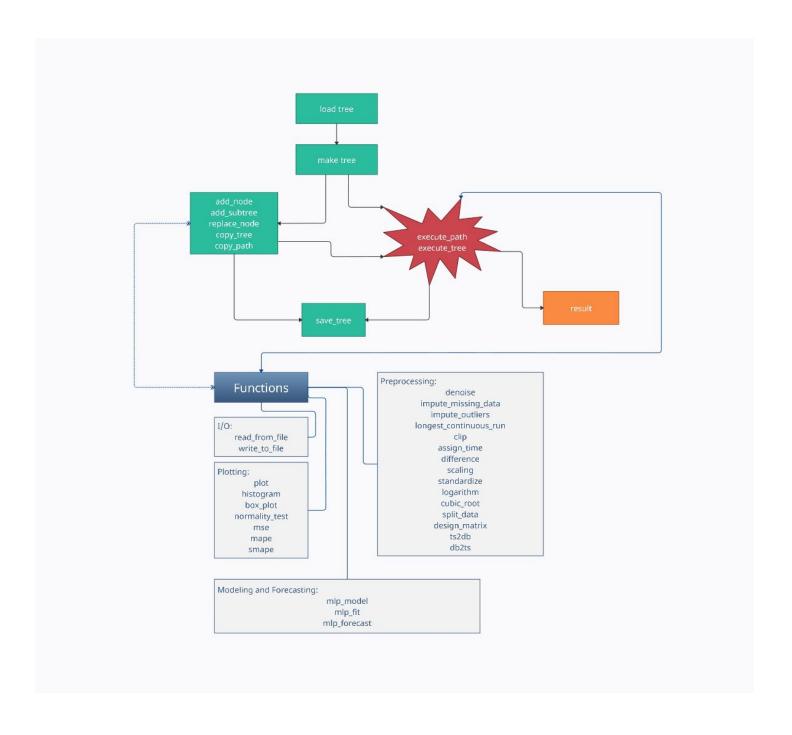


Figure 1

Figure 1 demonstrates a static model of the system architecture. *Functions* is connected to two boxes to illustrate that function calls are *referenced* in nodes created by the user (dotted line), but aren't actually invoked / called until execution (solid line). The user may also save a tree at any point in the construction process, either before or after execution.