

INTRODUCTION TO MACHINE LEARNING

K-NEAREST NEIGHBOR ALGORITHM

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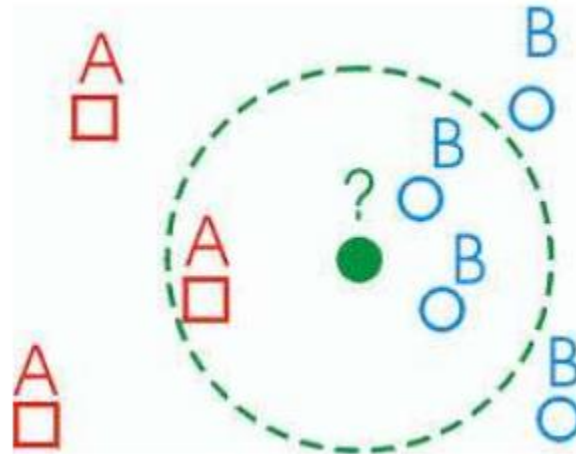
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KNN

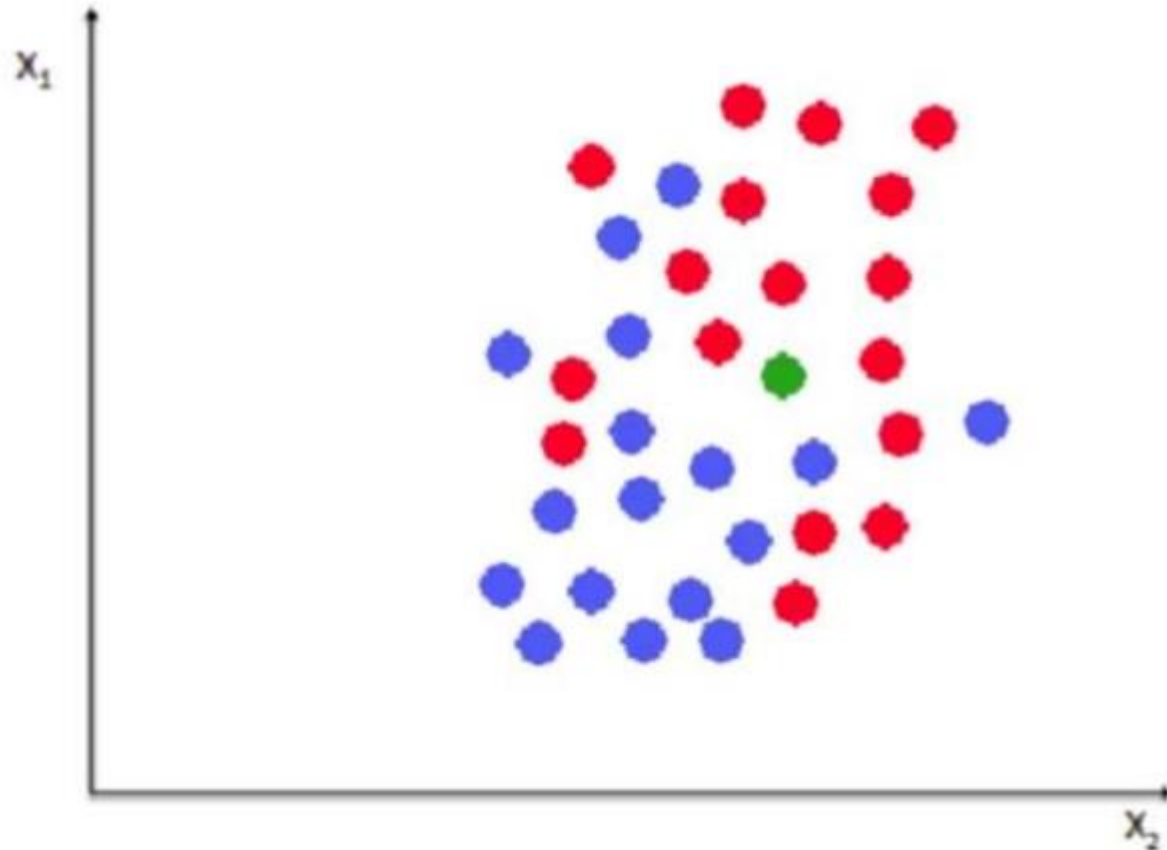
- K-Nearest Neighbors (KNN)
- Simple, but a very powerful classification algorithm
- Classifies based on a **similarity measure**
- Lazy learning
 - ▣ Does not “learn” until the test example is given
 - ▣ Whenever we have a new data to classify, we find its K-nearest neighbors from the training data

KNN: Classification Approach

- Classified by “**MAJORITY VOTES**” for its neighbor classes
- ▣ Assigned to the most common class amongst its K -nearest neighbors (by measuring “distance” between data)



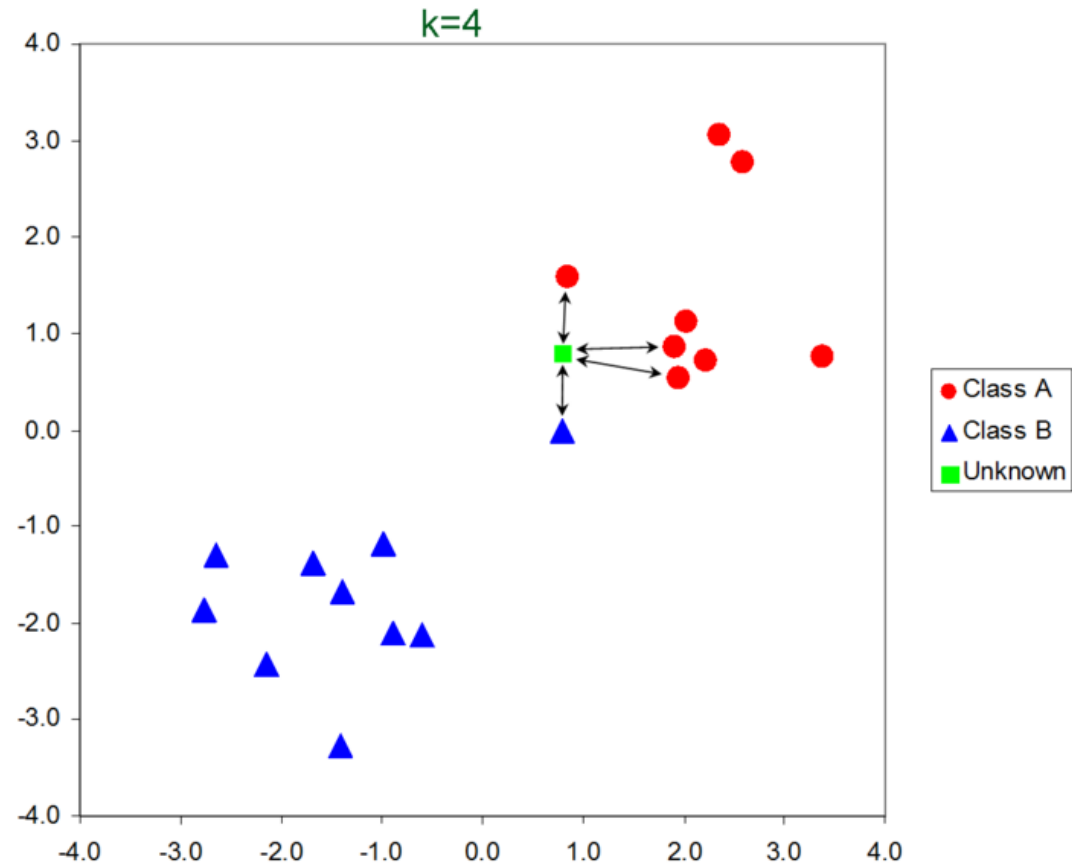
KNN: Example



KNN: Pseudocode

- Step 1: Determine parameter K = number of nearest neighbors
- Step 2: Calculate the distance between the query-instance and all the training examples.
- Step 3: Sort the distance and determine nearest neighbors based on the k -th minimum distance.
- Step 4: Gather the category Y of the nearest neighbors.
- Step 5: Use simple majority of the category of nearest neighbors as the prediction value of the query instance.

KNN: Example



Euclidean Distance

□ Euclidean Distance

$$dist = \sqrt{\sum_{k=1}^p (a_k - b_k)^2}$$

Where p is the number of dimensions (attributes) and a_k and b_k are, respectively, the k -th attributes (components) of data objects a and b .

□ Standardization is necessary, if scales differ.

KNN: Euclidean distance matrix

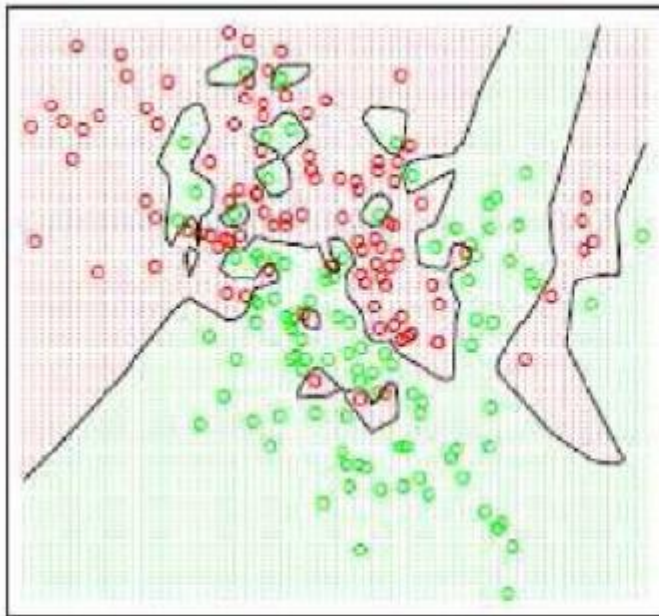
Table 1. Euclidean distance matrix D listing all possible pairwise Euclidean distances between 19 samples.

	x ₁	x ₂	x ₃	x ₄	x ₅	x ₆	x ₇	x ₈	x ₉	x ₁₀	x ₁₁	x ₁₂	x ₁₃	x ₁₄	x ₁₅	x ₁₆	x ₁₇	x ₁₈	x ₁₉
x ₂	1.5																		
x ₃	1.4	1.6																	
x ₄	1.6	1.4	1.3																
x ₅	1.7	1.4	1.5	1.5															
x ₆	1.3	1.4	1.4	1.5	1.4														
x ₇	1.6	1.3	1.4	1.4	1.5	1.8													
x ₈	1.5	1.4	1.6	1.3	1.7	1.6	1.4												
x ₉	1.4	1.3	1.4	1.5	1.2	1.4	1.3	1.5											
x ₁₀	2.3	2.4	2.5	2.3	2.6	2.7	2.8	2.7	3.1										
x ₁₁	2.9	2.8	2.9	3.0	2.9	3.1	2.9	3.1	3.0	1.5									
x ₁₂	3.2	3.3	3.2	3.1	3.3	3.4	3.3	3.4	3.5	3.3	1.6								
x ₁₃	3.3	3.4	3.2	3.2	3.3	3.4	3.2	3.3	3.5	3.6	1.4	1.7							
x ₁₄	3.4	3.2	3.5	3.4	3.7	3.5	3.6	3.3	3.5	3.6	1.5	1.8	0.5						
x ₁₅	4.2	4.1	4.1	4.1	4.1	4.1	4.1	4.1	4.1	4.1	1.7	1.6	0.3	0.5					
x ₁₆	4.1	4.1	4.1	4.1	4.1	4.1	4.1	4.1	4.1	4.1	1.6	1.5	0.4	0.5	0.4				
x ₁₇	5.9	6.2	6.2	5.8	6.1	6.0	6.1	5.9	5.8	6.0	2.3	2.5	2.3	2.4	2.5				
x ₁₈	6.1	6.3	6.2	5.8	6.1	6.0	6.1	5.9	5.8	6.0	3.1	2.7	2.6	2.3	2.5	2.6	3.0		
x ₁₉	6.0	6.1	6.2	5.8	6.1	6.0	6.1	5.9	5.8	6.0	3.0	2.9	2.7	2.4	2.5	2.8	3.1	0.4	

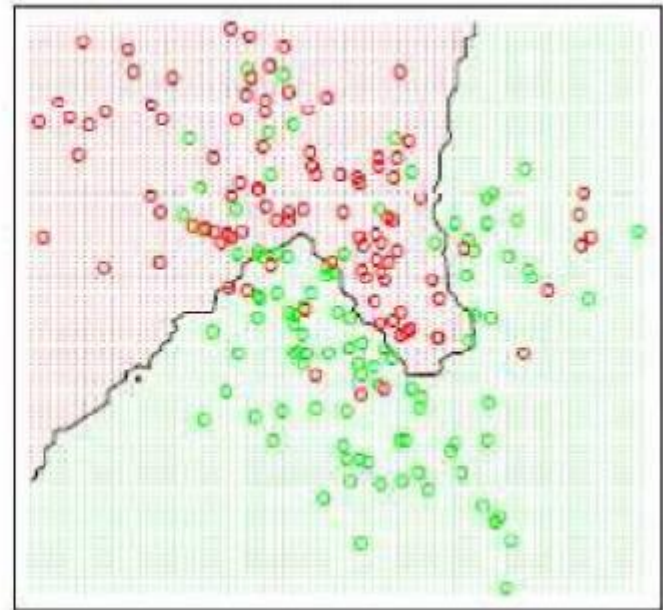
Effect of K

- Larger k produces smoother boundary effect
- When $K=N$, always predict the majority class

$K=1$



$K=15$



Figures from Hastie, Tibshirani and Friedman (Elements of Statistical Learning)

Discussion

- Which model is better between $K=1$ and $K=15$?
- Why?

Pros and Cons

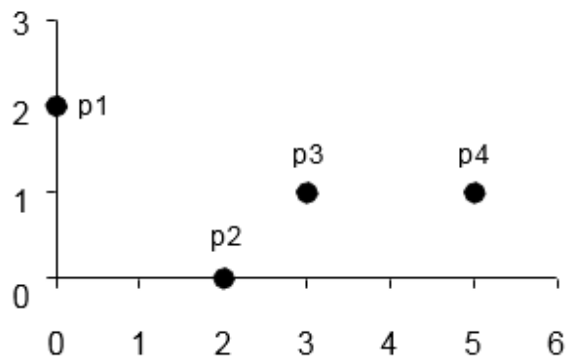
□ Pros

- ▣ Learning and implementation is extremely simple and intuitive
- ▣ Flexible decision boundaries

□ Cons

- ▣ Irrelevant or correlated features have high impact and must be eliminated
- ▣ Typically, difficult to handle high dimensionality
- ▣ Computational costs: memory and classification time computation

Euclidean Distance



point	x	y
p1	0	2
p2	2	0
p3	3	1
p4	5	1

	p1	p2	p3	p4
p1	0	2.828	3.162	5.099
p2	2.828	0	1.414	3.162
p3	3.162	1.414	0	2
p4	5.099	3.162	2	0

Discussion

- Can we use KNN for regression problems?