Machine Learning in Practice

#5: Reinforcement Learning #1: Exercise

Summer 2019

Definition 1 (Markov Process).

A Markov process (or Markov chain) is a pair (S, P)

- *S* : a (finite) set of states
- $\mathcal{P}: \mathcal{S}^2 \to [0,1]$: a state transition probability

Markov reward process = Markov process + reward

Definition 2 (Markov Reward Process).

A Markov reward process (MRP) is a tuple (S, P, R, γ) where

- S: a (finite) set of states
- $\mathcal{P}: \mathcal{S}^2 \to [0,1]$: a state transition probability
 - (S, P) constitutes a Markov process
- $R: S \to \mathbb{R}$: a reward function
 - R(s) represents the expected intermediate reward at next state
 - 현재 state s에서의 intermediate reward로 해석해도 됨
- $\gamma \in [0,1]$: a discount factor

Definition 3 (State-Value Function of Markov Reward Process).

Given an MRP $(S, \mathcal{P}, R, \gamma)$, *its* **state-value function** $v : S \to \mathbb{R}$ *is*

•
$$v(s) = \mathbb{E}\left[R(s) + \gamma R(N_1(s)) + \gamma^2 R(N_2(s)) + \cdots\right] = \mathbb{E}\left[\sum_{k=0}^{\infty} \gamma^k R(N_k(s))\right]$$

where $N_k(s)$ is the random variable describing the state after k steps from s, i.e.

•
$$\mathbb{P}[N_k(s) = s'] = \sum_{s_i \in S} (\mathcal{P}(s, s_1) \cdot \mathcal{P}(s_1, s_2) \cdot \dots \mathcal{P}(s_{k-1}, s'))$$

Markov decision process = Markov reward process + action

Definition 4 (Markov Decision Process).

A Markov decision process (MDP) is a tuple (S, A, P, R, γ) where

- S: a (finite) set of states
- A: a (finite) set of actions
- $\mathcal{P}: \mathcal{S} \times \mathcal{A} \times \mathcal{S} \rightarrow [0,1]$: a state transition probability
- $R: S \times A \rightarrow \mathbb{R}$: a reward function
 - R(s,a)는 현재 state s에서 action a를 택했을 때 다음 state들에서 받을 수 있는 expected reward를 나타냄
- $\gamma \in [0,1]$: a discount factor

Definition 5 (Policy).

A **policy** of an MDP (S, A, P, R, γ) is a probability distribution over actions given states:

- $\pi: \mathcal{S} \times \mathcal{A} \rightarrow [0,1]$
 - non-random policy의 경우 $\pi: S \to A$

Given an MDP (S, A, P, R, γ) and a policy π ,

• the state/reward sequence is a Markov reward process $(S, \mathcal{P}^{\pi}, R^{\pi}, \gamma)$ where

$$\mathcal{P}^{\pi}(s,s') = \sum_{a \in \mathcal{A}} \pi(s,a) \cdot \mathcal{P}(s,a,s')$$

$$R^{\pi}(s) = \sum_{a \in \mathcal{A}} \pi(s, a) \cdot R(s, a)$$

 $N_k^{\pi}(s) \triangleq \text{R.V. describing state after } k \text{ steps from } s \text{ under } \pi$

$$- \mathbb{P}[N_k^{\pi}(s) = s'] = \sum_{s_i \in S} (\mathcal{P}^{\pi}(s, s_1) \cdot \mathcal{P}^{\pi}(s_1, s_2) \cdot \dots \mathcal{P}^{\pi}(s_{k-1}, s'))$$

Definition 6 (State-Value/Action-Value Functions of Markov Decision Process).

The **state-value function** $v^{\pi}: \mathcal{S} \to \mathbb{R}$ *is*

•
$$v^{\pi}(s) = \mathbb{E}\left[\sum_{k=0}^{\infty} \gamma^k R^{\pi}(N_k^{\pi}(s))\right]$$

- i.e. expected total reward starting from s, and then following π

The **action-value function** $q^{\pi}: \mathcal{S} \times \mathcal{A} \rightarrow \mathbb{R}$ *is*

•
$$q^{\pi}(s,a) = R(s,a) + \gamma \sum_{s' \in \mathcal{S}} (\mathcal{P}(s,a,s') \cdot \nu^{\pi}(s'))$$

- i.e. expected total reward starting from s, taking action a, and following π

1. Derive the **recursive formula for the state-value function** from Definition 6:

•
$$v^{\pi}(s) = R^{\pi}(s) + \gamma \sum_{s' \in \mathcal{S}} \mathcal{P}^{\pi}(s, s') \cdot v^{\pi}(s')$$

Hint: use $v^{\pi}(s) = \sum_{a \in \mathcal{A}} \pi(s, a) \cdot q^{\pi}(s, a)$

Definition 7 (Optimal State-Value/Action-Value Functions).

The **optimal state-value** *function* $v^* : S \to \mathbb{R}$ *is defined by*

• $v^*(s) = \max\{v^{\pi}(s) | policy \pi \text{ of the MDP}\}$ for each $s \in S$

The **optimal action-value** *function* $q^* : S \times A \to \mathbb{R}$ *is defined by*

• $q^*(s,a) = \max\{q^{\pi}(s,a) | policy \pi\}$ for each $s \in \mathcal{S}, a \in \mathcal{A}$

Definition 8 (Optimal Policy).

A **policy** π^* of an MDP is said to be **optimal** if, for all policy π ,

• $v^{\pi^*}(s) \ge v^{\pi}(s)$ for all $s \in S$

Theorem 9. For every MDP,

- there exists an optimal policy
- every optimal policy π^* achieves the optimal state-value function, i.e. $v^{\pi^*}(s) = v^*(s)$ for all $s \in S$
- every optimal policy π^* achieves the optimal action-value function, i.e. $q^{\pi^*}(s,a) = q^*(s,a)$ for all $s \in \mathcal{S}, a \in \mathcal{A}$
- **2.** Derive the **Bellman optimality equations** for the optimal value functions:

(a)
$$v^*(s) = \max_{a \in \mathcal{A}} \left(R(s, a) + \gamma \sum_{s' \in \mathcal{S}} \mathcal{P}(s, a, s') \cdot v^*(s') \right)$$

(b)
$$q^*(s,a) = R(s,a) + \gamma \sum_{s' \in \mathcal{S}} \mathcal{P}(s,a,s') \cdot \left(\max_{a' \in \mathcal{A}} q^*(s',a') \right)$$

Hint: use Definition 6 and $v^*(s) = \max_{a \in \mathcal{A}} q^*(s, a)$